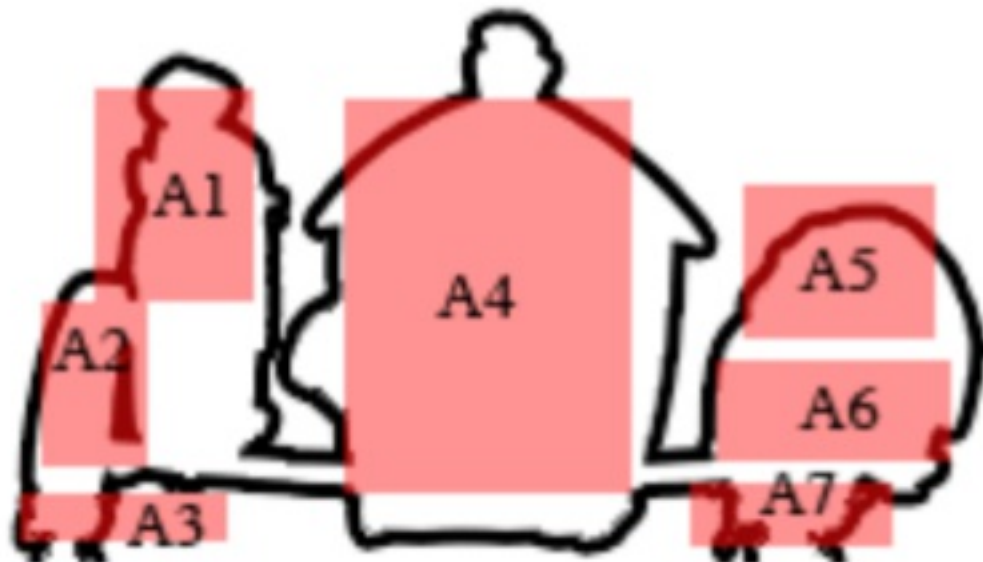




**Figure1 Hit area (the rectangle)
of an irregular shape**



**Figure2 Hit area (the rectangles A1 - A7)
of the character in the game**