

Opening Questions

1. What is the main problem with Binary Search Trees that Red-Black Trees correct? Explain briefly (2–3 sentences) how Red-Black Trees correct this problem with Binary Search Trees.
2. For the balanced binary search trees, why is it important that we can show that a rotation at a node is $O(1)$ (i.e. not dependent on the size of the BST)

Red-Black Trees

Red-Black Properties

1. Every node is colored either red or black
2. The root is black
3. Every null pointer descending from a leaf is considered to be a null black leaf node
4. If a node is red, then both of its children are black
5. For each node, all paths from the node to descendant leaves contain the same number of black nodes (**black height**)

black-height of a node $bh(x)$ – The number of black nodes on any path from, but not including, a node x down to a null black leaf node

1. If a node x has $bh(x) = 3$, what is its largest and smallest possible height (distance to the farthest leaf) in the BST?
2. Prove using induction and red-black tree properties. A red-black tree with n internal nodes (n key values) has height at most $2 \lg(n + 1)$

Part A) First show the sub-tree rooted at node x has at least $2^{bh(x)} - 1$ internal nodes. Use induction.

Part B) Let h be height of a Red-Black Tree, by **property four**, at least half of the nodes on path from root to leaf are black

$$bh(root) \geq \frac{h}{2}$$

Use that and **Part A** to show

$$h \leq 2 \lg(n + 1)$$

3. Which BST operations change for a red-black tree and which do not change? What do the operations that change need to be aware of and why?
 - Search
 - Insert
 - Delete
 - Predecessor
 - Successor

- Minimum
- Maximum
- Rotations

Red-Black Tree Insert

Similar to BST Insert, assume we start with a valid red-black tree.

1. Locate leaf position to insert new node
2. Color new node red and create 2 new black null leafs below newly inserted red node
3. If parent of new insert was _____ (fill in the blank, black or red), then done. ELSE procedure to recolor nodes and perform rotations to maintain red-black-properties.

There are three cases if **Red-Black Property #4** when insert a red node Z (or changed color of a node to red) and its parent is also red.

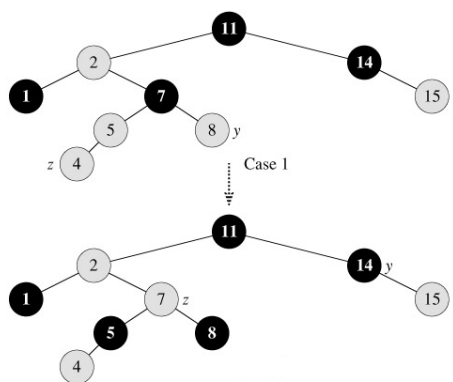


Figure 11.1: Broken **Red-Black Property #4**: Case #1

Node Z (red) is a left or right child and its parent is red and its uncle is red (the children of nodes value 4 5 8 must all be black, or null black).

Swap the colors of a parent node and both its children, preserving the black height property at all nodes.

- Change Z 's parent and uncle to black
- Change Z 's grandparent to red
- No effect on black height on any node
- Z 's grandparent is now Z and check again for **property #4** (two reds in a row) still broken at new node Z (possible non-terminal case, need loop or recursion)

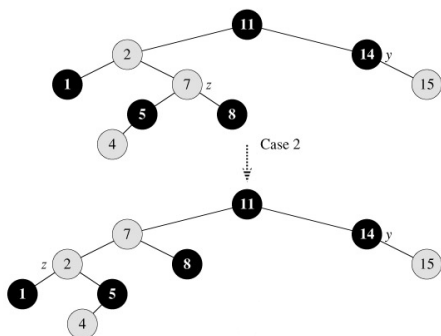


Figure 11.2: Broken **Red-Black Property #4**: Case #2

Node Z is a right child and its parent is red and its uncle is NOT red.

Do a single rotation, preserving the black height property at all nodes.

- Rotate left on parent of Z .
- Re-label old parent of Z as Z and continue to **case #3**.

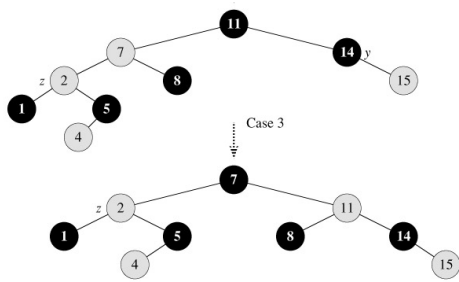


Figure 11.3: Broken Red-Black Property #4: Case #3

Node Z is a left child and its parent is red and its uncle is NOT red.

Do a single rotations and swap the colors of a parent node and both its children, preserving the black height property at all nodes.

- Rotate right on grandparent of Z
- Color old parent of Z black
- Color old grandparent of Z red