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title leftlabel [Len Washington III]author [December 5, 2023]date [CS 430 -  
Introduction to Algorithms]subject

## CS 430 Lecture 29 Activities

### All-Pairs Shortest Paths Problem

- Given a directed graph  $G = (V, E)$ , weight function  $w : E \rightarrow R$ ,  $|V| = n$ ,
- Goal: create an  $n \times n$  matrix of shortest-path distances from every vertex to every other vertex  $\delta(u, v)$ ,
- Could run BELLMAN-FORD once from each vertex:
  - $O(V^2E)$  which is  $O(V^4)$  if the graph is dense ( $E \cong V^2$ ).
- If no negative-weight edges, could run Dijkstra's algorithm once from each vertex:
  - $O(VE \lg V)$  with binary heap  $O(V^3 \lg V)$  if dense.
- We'll see how to do in  $O(V^3)$  in all cases with dynamic programming (we have already shown the shortest path problem has optimal substructure.)

The formal problem statement:

- Assume that  $G$  is given as an adjacency matrix of weights:  $W = (w_{ij})$ , with vertices numbered 1 to  $n$ .

$$w_{ij} = \begin{cases} 0 & \text{if } i = j, \\ \text{weight of } (i, j) & \text{if } i \neq j, (i, j) \in E, \\ \infty & \text{if } i \neq j, (i, j) \notin E, \end{cases}$$

- Output is the shortest path matrix  $D = (d_{ij})$ , where  $d_{ij} = \delta(i, j)$ .

### Dynamic Programming Steps

1. Define structure of optimal solution, including what are the largest sub-problems.
2. Recursively define optimal solution
3. Compute solution using table bottom up
4. Construct Optimal solution

To help us develop the first dynamic programming approach, we can restate the All-Pairs Shortest Paths problems as follow.

Find the shortest path from every vertex to every other vertex considering at most paths of  $|V| - 1$  edges (longest simple path for  $|V|$  vertices).

1. Define structure of optimal solution.
2. Recursively define optimal solution

## Slow All-Pairs Shortest Paths Algorithm

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**Algorithm 29.1** Slow All-Pairs Shortest Paths Algorithm
 

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1: Compute a solution bottom-up: Compute  $L^{(1)} = W$ , then  $L^{(2)}$  from  $L^{(1)}$ , etc.  $\dots$ ,  $L^{(n-1)}$ 
2: function EXTEND( $L, W, n$ )
3:    $L' \leftarrow$  an  $n \times n$  matrix
4:   for  $i \leftarrow 1$  to  $n$  do
5:     for  $j \leftarrow 1$  to  $n$  do
6:        $L'_{ij} \leftarrow \infty$ 
7:     end for
8:     for  $k \leftarrow 1$  to  $n$  do
9:        $L'_{ij} \leftarrow \min(L'_{ij}, L_{ik} + W_{kj})$ 
10:    end for
11:  end for
12:  return  $L'$ 
13: end function
14:
15: function SLOW-APSP( $W, n$ )
16:    $L^{(1)} \leftarrow W$ 
17:   for  $m \leftarrow 2$  to  $n - 1$  do
18:      $L^{(m)} \leftarrow \text{EXTEND}(L^{(m-1)}, W, n)$ 
19:   end for
20:   return  $L^{(n-1)}$ 
21: end function

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3. What is the runtime of EXTEND and SLOW-ASPS?

## Improving on SLOW-ASPS

Note the code to multiply two  $n \times n$  matrices ( $AB$ ) together to get  $C$ , an  $n \times n$  matrix.

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**Algorithm 29.2** Multiply Matrices
 

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1: function MULTIPLY-MATRICES( $A, B$ )
2:   for  $i \leftarrow 1$  to  $n$  do
3:     for  $j \leftarrow 1$  to  $n$  do
4:        $C_{ij} \leftarrow 0$ 
5:       for  $k \leftarrow 1$  to  $n$  do
6:          $C_{ij} \leftarrow C_{ij} + A_{ik}B_{kj}$ 
7:       end for
8:     end for
9:   end for
10: end function

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Table 29.1: The shortest path containing two edges.

$L^{(2)}$	A	B	C	D	E
A	0	$3_A$	$8_A$	$2_E$	$-4_A$
B	$3_D$	0	$-4_D$	1	7
C	$\infty$	4	0	$5_B$	$11_B$
D	2	$-1_C$	-5	0	$-2_A$
E	$\infty$	$\infty$	$\infty$	6	0

Augmented with  $\infty$  when no edge exists

4. How does this matrix multiply code compare to the EXTEND code? Why do we care?
- $O(|V|^4)$

### Faster All-Pairs Shortest Paths Algorithm

Algorithm 29.3 Faster All-Pairs Shortest Paths Algorithm

1: Compute a solution bottom-up: Compute  $L^{(1)} = W$ , then  $L^{(2)}$  from  $L^{(1)}$ , then  $L^{(4)}$  from  $L^{(2)}$ , etc. . . ,  $L^{(n-1)}$

2: **function** FASTER-APSP( $W, n$ )

3:      $L^{(1)} \leftarrow W$

4:      $m \leftarrow 1$

5:     **while**  $m < n - 1$  **do**

6:          $L^{(2m)} \leftarrow \text{EXTEND}(L^{(m)}, L^{(m)}, n)$

7:          $m \leftarrow 2m$

8:     **end while**

9:     **return**  $L^{(m)}$

10: **end function**

5. What is the runtime of FASTER-ASPS?
- $O(|V|^3 \lg |V|)$

### Floyd-Warshall Algorithm

To help us develop another dynamic programming approach, we can state the All-Pairs Shortest Paths problem as follows:  
Find the shortest path from every vertex to every other vertex considering at most all other vertices intermediate on the paths.

6. Define structure of optimal solution.
- Assume optimal shortest path with possibly all other vertices along the path at most  $|V| - 2$ .  
Remove a vertex from  $k$  along the path,  $k$  used or  $k$  not user.

7. Recursively define optimal solution and write pseudocode.
8. What is the run time of FLOYD-WARSHALL?
9. Demonstrate FLOYD-WARSHALL.

