After Lecture 05 & 06 - Answer any questions on HW1

Practice Problems (all taken from previous exams)

- 1. What are the max number of levels in the recusion tree for this recurrence relation?
 - a) $\log_4(n)$
 - b) $\log_2(n)$
 - c) $\log_{\frac{4}{2}}(n)$
 - d) $\log_{\frac{1}{3}}(n)$
- 2. Under what case of Master's Theorem will the recurrence relation of binary search fail?
 - a) 1
 - b) 2
 - c) 3
 - d) It cannot be solved using Master's Theorem.
- 3. What is the purpose of using randomized quick sort over standard quick sort?
 - a) Improve the worst-case runtime
 - b) To eliminate the possibility that a particular input order will always yied worst-case runtime
 - c) To improve accuracy of output
 - d) To improve average case time complexity
- 4. The non-recursive work in quicksort is done in which step of the divide-conquer-combine algorithm?
 - a)
- 5. Give big-O bounds of T(n) in each of the following recurrences. Use induction, iteration or Master Theorem.

5a)
$$T(n) = T(n-1) + n \ T(1) = O(1)$$

$$T(n) = n + T(n-1)$$

$$T(n) = n + n - 1 + T(n-2)$$

$$T(n) = n + n - 1 + n - 2 + T(n-3)$$

$$T(n) = n + n - 1 + n - 2 + \dots + T(1)$$

$$T(n) = n + n - 1 + n - 2 + \dots + O(1)$$

$$T(n) = \sum_{1}^{n} n$$

$$T(n) = O(\frac{n^2 + n}{2})$$

 $T(n) = O(n^2)$

5b)
$$t(n) = 2T\left(\frac{n}{4} + n^{\frac{1}{2}}T(1) = O(1)\right)$$
 5c)
$$T(n)$$

- 6. Throughout this course, we assume that parameter passing during procedure calls takes constant time, even if an N-element array is being passed. This assumption is valid in most systems because a pointer to the array is passed, not the array itself. This problem examines the implications of three parameter-passing strategies:
 - 1. An array is passed by pointer. Time = $\theta(1)$.
 - 2. An array is passed by copying. Time $= \theta(N)$, where N is the size of the array.
 - 3. An array is passed by copying only the subrange that might be accessed by the called procedure. Time $= \theta(q p + 1)$ if the subarray $A[p \dots q]$ is passed. Use n = q p + 1, where n is the size of the subarray passed.

Consider the recursive binary search algorithm for finding a number in a sorted array. Give recurrences for the worst-case running times of binary search when arrays are passed using each of the three methods above, and give good upper bounds on the solutions of the recurrences. Let N be the size of the original problem and n be the size of a subproblem. Binary search works by comparing the element for which you are searching to the element at index $\frac{p-r}{2}$ of a subarray of size n, where p is the first index of the subarray and r is the last index (integer division is used). Therefore, the array passed inot binary search is continually divided in hald.

1)
$$T(n) = T\left(\frac{n}{2}\right) + O(1) \text{ with } T(1) = O(1)$$

The array is passed by pointer, which is constant time. Therefore, the time involed in tha

2)

7. Use the definition of Θ abd induction to prove that the recurrence $T(n) = T(N-1) + \theta(n)$ (worst case Quicksort) has the solution $T(n) = \Theta(n^2)$. Since we are not given any boundary conditions, we cann assume the basis step for the inductive proof. Assume the claim is true for n = k.

 $T(k) = \theta(k^2)$, in other words assume $c_1 k^2 \le T(k) \le c_2 k^2$ for some $c_1 > 0$, $c_2 > 0$ and k large enough.

Use that to prove the claim

8. What is you are sorting a collection of data that can have multiple entries of the sum of the values. When calling Quicksort's Partition(A, p, r), where do elements equal to the pivot end up and why? How could we modify Quicksort and Partition (write psuedocode) so that if we happen to partition on a pivot that had many duplicate values, we can improve the runtime of Quicksort by having smaller recursive calls?

Algorithm 1 Quicksort1

```
1: function QUICKSORT1(A, p, r) \triangleright
2: if p < r then
3: (q_1, q_2) = \text{PARITION1}(A, p, r) \triangleright two return values
4: (()A, p, q_1 - 1)
5: end if
6: end function
```

Algorithm 2 Partition1

```
1: function Partition 1(A, p, r) \triangleright Two return values

2: endLow \leftarrow p - 1, endEqual \leftarrow p - 1

3: pivot \leftarrow A[r]

4: for j=p to r-1 do

5: get function

6: end for

7: end function
```