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## 0.1 Naïve Bayes: Two Classes

- Naïve Bayes classifier gives a method for predicting the most likely class rather than an explicit class.
- $\bullet$  In the case of two classes,  $y \in \{0,1\}$  we predict that y=1 iff

. . .

Take logarithm;

$$\log \frac{P(y_j = 1)}{P(y_j = 0)} + \sum_{i} \log \frac{1 - p_i}{1 - q_i} + \sum_{i} \left( \log \frac{p_i}{1 - p_i} - \log \frac{q_i}{1 - q_i} \right) x_i > 0$$

• We get that Naïve bayes is a linear separator with –

$$w_i = \log \frac{p_i}{1 - p_i} - \log \frac{q_i}{1 - q_i} = \log \frac{p_i(1 - q_i)}{q_i(1 - p_i)}$$

• In the case of two classes, we can say:

• but since  $P(y_j = 1|x) = 1 - P(y_j = 0|x)$ , we get:

$$P(y_j = 1|x) = \frac{1}{1 + e^{-(\sum_i w_i x_i + b)}}$$

• This is logistic regression

#### 0.2 Generative Classifiers

If we are distinguishing cat from dog images using a Generative Classifier, we build a model of what is in a cat image.

- Knows about whiskers, ears, eyes.
- Assigns a probability to any image to determine how cat-like is that image?

Similarly, build a model of what is in a dog image. Now given a new image, run both models and see which one fits better.

#### 0.3 Discriminative Classifiers

If we are distinguishing cat from dog images using a Discriminative Classifier.

- Just try to distinguish dogs from cats.
  - Oh look, dogs have collars.
  - Ignore everything else.

## 0.4 Generative vs Discriminative Classifiers

Generative Classifiers (Naïve Bayes) –

- Assume some functional form for conditional independence.
- Estimate parameters of P(D|h), P(h) directly from training data.
- Use Bayes rule to calculate P(h|D).

Why not learn

## 0.5 Learning a Logistic Regression Classifier

Given n input-output pairs –

- 1. A feature representation of the input. For each input observation  $x_i$ , a vector of features  $[x_1, x_2, \ldots, x_d]$ .
- 2. A classification function that computes y, the estimated class, via P(y|x), using the sigmoid of softmax functions.
- 3. An objective function for learning, like cross-entropy loss.
- 4. An algorithm for optimizing the objective function, like stochastic gradient ascent/descent.

## 0.6 Logistic Regression

Logistic Regression assumes the following function form for P(y|x):

$$P(y = 1|x) = \frac{1}{1 + e^{-(\sum_{i} w_{i}x_{i} + b)}}$$

$$P(y = 1|x) = \frac{1}{1 + e^{-(\sum_{i} w_{i}x_{i} + b)}}$$

$$= \frac{e^{(\sum_{i} w_{i}x_{i} + b)}}{e^{(\sum_{i} w_{i}x_{i} + b)} + 1}$$

$$P(y = 0|x) = 1 - \frac{1}{1 + e^{(\sum_{i} w_{i}x_{i} + b)}}$$

$$= \frac{1}{e^{(\sum_{i} w_{i}x_{i} + b)} + 1}$$

$$\frac{P(y = 1|x)}{P(y = 0|x)} = e^{(\sum_{i} w_{i}x_{i} + b)} > 1$$

$$\Rightarrow \sum_{i} w_{i}x_{i} + b > 0$$

Logistic Regression is a linear classifier. Turning a probability into a classifier using the logistic function:

$$y_{LR} \begin{cases} 1 & \text{if } P(y=1|x) \ge 0.5 & \leftarrow w_i x_i + b \ge 0 \\ 0 & \text{otherwise} & \leftarrow w_i x_i + b < 0 \end{cases}$$

### 0.7 LR Example

#### 0.8 Sentiment Classification

Let's assume for the moment that we've already learned a real-valued weight for each of these features, and that the 6 weights corresponding to the 6 features are [2.5, -5.0, -1.2, 0.5, 2.0, 0.7], while b = 0.1.

## 0.9 Training Logistic Regression

We'll focus on binary classification. We parameterize  $w_i$ , b as  $\theta$ :

$$P(y_i = 0 | x_i, \theta) = \frac{1}{e^{\sum_i w_i x_i + b} + 1}, P(y_i = 1 | x_i, \theta) = \frac{e^{\sum_i w_i x_i + b}}{e^{\sum_i w_i x_i + b} + 1}, P(y_i | x_i, \theta) = \frac{e^{y_i \sum_i w_i x_i + b}}{e^{\sum_i w_i x_i + b} + 1}$$

How do we learn parameters  $\theta$ ?

## 0.10 Cross-Entropy Loss

- We want to know how far is the classifier output  $\hat{y}$  from the true output y. Let's call this difference  $L(\hat{y}, y)$ .
- Since there are only 2 discrete outcomes (0 or 1), we can express the probability P(y|x) from our classifiers as:

$$P(y|x) = \hat{y}^y \cdot (1 - \hat{y})^{1-y}$$

- Goal: maximize the probability of the correct label P(y|x).
- Maximize:

$$P(y|x) = \hat{y}^y \cdot (1 - \hat{y})^{1-y}$$
$$\log(P(y|x)) = \log(\hat{y}^y \cdot (1 - \hat{y})^{1-y})$$
$$= y \log(\hat{y}) + (1 - y) \log(1 - \hat{y})$$

• We want to minimize the cross-entropy loss:

### 0.11 Minimizing Cross-Entropy Loss

$$\min_{\boldsymbol{\theta}} L_{CE}(\hat{y}, y)$$

• Minimizing loss function  $L_{CE}(\hat{y}, y)$  is a convex optimization problem.

# 0.12 Optimizing a Convex/Concave Function

- Maximum of a concave function is equivalent to the minimum of a convex function.
- Gradient Ascent is used for finding the maximum of a concave function.
- Gradient Descent is used for finding the minimum of a convex function.

#### 0.13 Gradients

• The gradient of a function is a vector pointing in the direction of the greatest increase in a function.

**Gradient Ascent** 

**Gradient Descent** 

## 0.14 Gradient Descent for Logistic Regression

- Let us represent  $\hat{y} = f(x, \theta)$
- Gradient:

Stadient: 
$$\nabla_{\theta} L(f(x,\theta), y) = \left[ \frac{\partial L(f(x,\theta), y)}{\partial b}, \frac{\partial L(f(x,\theta), y)}{\partial w_1}, \frac{\partial L(f(x,\theta), y)}{\partial w_2}, \dots, \frac{\partial L(f(x,\theta), y)}{\partial w_d} \right]$$
(1)

• Update Rule:

$$\Delta \theta = \eta \cdot \nabla_{\theta} L(f(x, \theta), y)$$
  

$$\theta_{t+1} = \theta_t - \eta \cdot \frac{\partial}{\partial (w, b)} L(f(x, \theta), y)$$
(2)

Gradient descent algorithm will iterate until  $\Delta \theta < \epsilon$ .

$$L_{CE}(f(x,\theta),y) = \log\left(1 + e^{\sum_{i} w_{i} x_{i} + b}\right) - y\left(\sum_{i} w_{i} x_{i} + b\right)$$

$$\theta_{t+1} = \theta_{t} - \eta \cdot \frac{\partial}{\partial(w,b)} L(f(x,\theta),y)$$

$$= \theta_{t} - \eta \cdot x_{i} \left[\frac{e^{\sum_{i} w_{i} x_{i} + b}}{1 + e^{\sum_{i} w_{i} x_{i} + b}} - y\right]$$

$$= \theta_{t} - \eta \cdot x_{i} \left[\hat{P}(y = 1 | x, \theta_{t}) - y\right]$$

## 0.15 Learning Rate

- $\eta$  is a hyperparameter.
- Large  $\eta \Rightarrow$  Fast convergence but larger residual error. Also, possible oscillations.
- Small  $\eta \Rightarrow$  Slow convergence but small residual error.