

## Chapter 3

# Naive Bayes Learning

# Contents

<b>3 Naive Bayes Learning</b>	<b>1</b>
3.1 Direct Learning	2
3.2 Probabilistic Model	2
3.3 Probability Recap	3
3.4 Joint Distribution	3
3.5 Independence	3
3.6 Bayes' Rule	4
3.7 Bayesian Learning	4
3.8 Maximum APosteriori Estimate	4
3.9 Maximum Likelihood Estimate	5
3.10 Bayesian Classifier	5
3.11 Naive Bayes Classifier	6
3.12 Gaussian Naïve Bayes	6
3.13 Bayesian Belief Network	6
3.14 Training Bayesian Classifier	6
3.15 Text Classification	7
3.16 Evaluating Classifiers	7
3.17 Precision, Recall, F-Measure	7
3.18 ROC Curve	7
3.19 Naïve Bayes: Two Classes	8

## 3.1 Direct Learning

- Consider a **distribution**  $D$
- $X$  - **Instance** space,  $Y$  - Set of **labels**. (e.g.  $\pm 1$ )
- Given a **sample**  $\{(x, y)\}_1^n$  and a **loss function**  $L(x, y)$ , find a **hypothesis**

## 3.2 Probabilistic Model

Paradigm:

- **Learn** a **probability distribution** of the **dataset**.

- Use it to **estimate** which outcome is more likely.

Instead of learning  $h: X \rightarrow Y$ , learn  $P(Y|X)$ .

- Estimate probability from data
  - Maximum Likelihood Estimate (MLE)
  - Maximum A posteriori Estimation (MAP)

### 3.3 Probability Recap

$$0 \leq P(A) \leq 1$$

$$P(\text{true}) = 1, P(\text{false}) = 0$$

$$P(A \vee B) = P(A) + P(B) - P(A \wedge B)$$

$$P(A|B) = \frac{P(A \wedge B)}{P(B)}$$

### 3.4 Joint Distribution

Making a **joint distribution** of  $d$  variables

- Make a **truth table** listing all combinations of values of your variables (if there are  $d$  **boolean variables** then the table will have  $2^d$  **rows**)
- For **each combination** of values, say how **probable** it is.
- The **probability** must **sum** up to **1**.

Once we have the Joint Distribution, we find probability of any logical expression involving these variables.

$$P(E) = \sum_{\text{rows matching } E} P(\text{row})$$

### 3.5 Independence

When two **events** do **not affect** each other's **probabilities**, they are called **independent events**

$$A \perp\!\!\!\perp B \leftrightarrow P(A \wedge B) = P(A) \times P(B)$$

The **conditional independence** of events  $A$  and  $B$ , given  $C$  is:

$$A \perp\!\!\!\perp B|c \leftrightarrow P(A|B, C) = \frac{P(A \wedge B|C)}{P(B|C)} = \frac{P(A|C) \times P(B|C)}{P(B|C)} = P(A|C)$$

## 3.6 Bayes' Rule

$$P(A|B) = \frac{P(B|A) \times P(A)}{P(B)} \quad (3.1)$$

where  $A$  and  $B$  are **events** and  $P(B) \neq 0$ . Applying **Bayes' rule** for **machine learning** –

$$P(\text{hypothesis} \mid \text{evidence}) = \frac{P(\text{evidence} \mid \text{hypothesis}) \times P(\text{hypothesis})}{P(\text{evidence})} \quad (3.2)$$

## 3.7 Bayesian Learning

- Goal: find the **best hypothesis** from some space  $H$  of **hypotheses**, given the observed data (**evidence**)  $D$ .
- Define the **most probable hypothesis** in  $H$  to be the **best**.
- In order to do that, we need to **assume** a **probability distribution** over the **class**  $H$ .
- In addition, we need to know something about the **relation** ...

$P(h)$  – **Prior Probability** of the **hypothesis**  $h$ . Reflects the background knowledge, before data is observed.

$P(D)$  – **Probability** that this sample of the **data** is **observed**.

$P(D|h)$  – Probability of **observing** the **sample**  $D$ , given that **hypothesis**  $h$  is the **target**, also referred to as **likelihood**.

$P(h|D)$  – **Posterior probability** of  $h$ . The **probability** that  $h$  is the **target**, given that  $D$  has been **observed**.

- $P(h|D)$  **increases** with  $P(h)$  and  $P(D|h)$ .
- $P(h|D)$  **decreases** with  $P(D)$ .

## 3.8 Maximum APosteriori Estimate

$$P(h|D) = \frac{P(D|h) \times P(h)}{P(D)}$$

- The **learner** considers a **set of candidate hypotheses**  $H$  (models) and attempts to find the **most probable** one  $h \in H$ , given the observed data.

- Such maximally probable hypothesis is called **maximum a posterior estimate** (MAP). Bayes theorem is used to compute it:

$$\begin{aligned}
 h_{MAP} &= \arg \max_{h \in H} P(h|D) \\
 &= \arg \max_{h \in H} \frac{P(D|h) \times P(h)}{P(D)} \\
 &= \arg \max_{h \in H} P(D|h) \times P(h)
 \end{aligned}$$

### 3.9 Maximum Likelihood Estimate

- We may assume that **a priori**, **hypotheses** are **equally probable**.

$$P(h_i) = P(h_j) \forall h_i, h_j \in H$$

- With that assumption, we can treat  $\frac{P(h)}{P(D)}$  as a constant. We get the **maximum likelihood estimate** (MLE):

$$\begin{aligned}
 h_{MLE} &= \arg \max_{h \in H} \frac{P(D|h) \times P(h)}{P(D)} \\
 &= \arg \max_{h \in H} P(D|h) \times P(h)
 \end{aligned}$$

- Here we just **look for** the **hypothesis** that **best explains** the **data**.

### 3.10 Bayesian Classifier

- $f: \vec{X} \rightarrow Y$  where, instances  $x \in X$  is a collection of inputs –

$$\vec{x} = (x_1, x_2, \dots, x_n)$$

- Given an example, **assign** it the **most probable** value in  $Y$ .

$$\begin{aligned}
 y_{MAP} &= \arg \max_{y_j \in Y} P(y_j|x) \\
 &= \arg \max_{y_j \in Y} P(y_j|x) \dots
 \end{aligned}$$

- Given the training data, we have to **estimate** the two terms.
- Estimating  $P(y)$  is easy, e.g., under the **binomial distribution assumption**, **count** the number of **times**  $y$  appears in the training data.
- However, it is **not feasible** to estimate  $P(x_1, x_2, \dots, x_n|y)$
- In this case, we have to **estimate**

### 3.11 Naïve Bayes Classifier

**Assumption:** Input feature values are independent, given the target value.

$$\begin{aligned}
 P(x_1, x_2, \dots, x_n | y_j) &= P(x_1 | x_2, \dots, x_n, x_j) \times P(x_2, \dots, x_n | y_j) \\
 &= P(x_1 | x_2, \dots, x_n, x_j) \times P(x_2, \dots, x_n | y_j) \\
 &= \vdots \\
 &= \prod_{i=1}^n P(x_i | y_j)
 \end{aligned}$$

### 3.12 Gaussian Naïve Bayes

Compute the **mean** and **standard deviation** to estimate the **likelihood**.

$$\begin{aligned}
 \mu_1 &= E[X_1 | Y = 1] = \frac{2 + (-1.2) + 2.2}{3} = 1 \\
 \sigma_1^2 &= E[(X_1 - \mu_1)^2 | Y = 1] = \frac{(2 - 1)^2 + (-1.2 - 1)^2 + (2.2 - 1)^2}{3} = 2.43 \\
 P(x_1 | Y = 1) &= \frac{1}{\sqrt{2\pi\sigma^2}} e^{-\frac{(x_1 - \mu_1)^2}{2\sigma^2}} = \frac{1}{3.91} e^{-\frac{(x_1 - 1)^2}{4.86}}
 \end{aligned}$$

### 3.13 Bayesian Belief Network

- Naïve Bayes classifier works with the **assumption** that the values of the **input features** are **conditionally independent** given the **target value**.
- This **assumption** dramatically **reduces** the **complexity** of **learning** the **target function**.
- **Bayesian Belief Network** describes the probability distribution governing a set of variables by specifying a **set of conditional independence assumptions** along with a set of conditional probabilities. **Conditional independence** assumptions here apply to **subsets** of the **variables**.

$$P(x_1, x_2, \dots, x_l | x_1', x_2', \dots, x_m', y_1, y_2, \dots, y_n) = P(x_1, x_2, \dots, x_l | y_1, y_2, \dots, y_n)$$

### 3.14 Training Bayesian Classifier

During **training**, typically **log-space** is used.

$$\begin{aligned}
 y_{NB} &= \arg \max_y [\log P(y) \prod_{i=1}^n P(x_i | y)] \\
 &= \arg \max_y \left[ \log P(y) + \sum_{i=1}^n \log P(x_i | y) \right]
 \end{aligned}$$

## 3.15 Text Classification

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### Algorithm 3.1 Text-based Naïve Bayes Classification

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1: function TRAIN-NAIVE-BAYES( $D, C$ ) returns  $\log P(c)$  and  $\log P(w|c)$ 
2:   for all class  $c \in C$  do                                     ▷ Calculate  $P(c)$  terms
3:      $N_{doc} \leftarrow$  number of documents in  $D$ 
4:      $N_c \leftarrow$  number of documents from  $D$  in class  $c$ 
5:      $\logprior[c] \leftarrow \log \frac{N_c}{N_{doc}}$ 
6:      $V \leftarrow$  vocabulary of  $D$ 
7:      $bigdoc[c] \leftarrow$  APPEND( $d$ ) for  $d \in D$  with class  $c$ 
8:     for all word  $w$  in  $V$  do                                     ▷ Calculate  $P(w|c)$  terms
9:       COUNT( $w, c$ ) ...
10:    end for
11:  end for
12: end function

```

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The word **with** doesn't occur in the training set, so we drop it completely (we don't use unknown word models for Naïve Bayes)

## 3.16 Evaluating Classifiers

- **Gold Label** is the **correct** output **class** label of an input.
- **Confusion Matrix** is a table for **visualizing** how a **classifier performs** with respect to the fold labels, using two dimensions (system output and gold labels), and each cell labeling a set of possible outcomes.
- **True Positives** and **True Negatives** are **correctly classified** outputs belonging to the positive and negative class, respectively.

## 3.17 Precision, Recall, F-Measure

$$\text{Precision} = \frac{\text{true positives}}{\text{true positives} + \text{false positives}} \quad (3.3)$$

## 3.18 ROC Curve

- A receiver operating characteristic curve (ROC curve) is a graphical plot that illustrates the **performance** of a **binary classifier model**.
- The **ROC curve** is the plot of the **true positive rate (recall)** (TPR) against the **false positive rate** (FPR).
- **ROC curve** plots **TPR vs. FPR** at different **classification thresholds**.

- **Classification threshold** is used to convert the **output** of a **probabilistic classifier** into class **labels**.
- The **threshold** determines the

### 3.19 Naïve Bayes: Two Classes

- Naïve Bayes classifier gives a method for **predicting** the **most likely class** rather than an explicit class.
- In the case of two classes,  $y \in \{0, 1\}$  we predict that  $y = 1$  iff

...

Take logarithm;

$$\log \frac{P(y_j = 1)}{P(y_j = 0)} + \sum_i \log \frac{1 - p_i}{1 - q_i} + \sum_i \left( \log \frac{p_i}{1 - p_i} - \log \frac{q_i}{1 - q_i} \right) x_i > 0$$

- We get that Naïve bayes is a **linear separator** with –

$$w_i = \log \frac{p_i}{1 - p_i} - \log \frac{q_i}{1 - q_i} = \log \frac{p_i(1 - q_i)}{q_i(1 - p_i)}$$

- In the case of two classes, we can say:
- but since  $P(y_j = 1|x) = 1 - P(y_j = 0|x)$ , we get:

$$P(y_j = 1|x) = \frac{1}{1 + e^{-(\sum_i w_i x_i + b)}}$$

- This is logistic regression