

Contents

0.1	Linear Separator	1
0.2	Perceptron Algorithm	1
0.3	Geometric Margin	2
0.4	Support Vector Machine	2
0.5	Optimal Linear Separator	2
0.6	Classification Margin	2
0.7	Maximizing the Margin	2
0.8	Linear SVM	3
0.9	Lagrangian Duality	3

0.1 Linear Separator

Assuming that red and blue datasets represents points X_1 and X_2 , then the two sets X_1 and X_2 are linearly separable if there exists $(n + 1)$ real numbers w_1, w_2, \dots, w_n, k

- such that every point in X_1 satisfies $\sum_{i=1}^n w_i x_i < k$
- such that every point in X_2 satisfies $\sum_{i=1}^n w_i x_i > k$

Binary classification $y_i \in \{-1, 1\}$ can be viewed as the task of separating classes in feature space.

- Hypothesis class of linear decision surfaces is $f(x_i) = \text{sign}(\mathbf{w}^T \mathbf{x}_i + b)$.
- Without loss of generality, we assume that $b = 0$. Thus, we get the simplified $f(x_i) = \text{sign}(\mathbf{w}^T \mathbf{x}_i)$.
- $(y_i)(\mathbf{w}^T \mathbf{x}_i) > 0 \Leftrightarrow$ data point x_i is correctly classified.
 - Remember, y_i is counting as 1 or -1.

0.2 Perceptron Algorithm

- Set time $t = 1$, start with vector $\mathbf{w}_1 = \vec{0}$.
- Given example \mathbf{x} , predict positive iff (if and only if) $\mathbf{w}_1 \cdot \mathbf{x} \geq 0$.

- On a mistake, update as follows:
 - Mistake on **positive**, then update $\mathbf{w}_{t+1} \leftarrow \mathbf{w}_t + \mathbf{x}$.
 - Mistake on **negative**, then update $\mathbf{w}_{t+1} \leftarrow \mathbf{w}_t - \mathbf{x}$.

0.3 Geometric Margin

The **margin** of example ...

The **margin** γ of a set of examples S w.r.t (with respect to) a **linear separator** \mathbf{w} is the largest margin over points $\mathbf{x} \in S$. Theorem: If the data has a **margin** γ and all points lie inside a ball of **radius** R , then the Perceptron algorithm makes $\leq \frac{R}{\gamma^2}$ **mistakes**.

0.4 Support Vector Machine

Support vector machines (SVMs) are **supervised max-margin** models with associated learning algorithms.

- Good **generalization** in theory.
- Good **generalization** in practice.
- Work well with **few training instances**.
- Find **globally best** model.
- **Efficient algorithms**.
- Amenable to the **kernel trick**.

0.5 Optimal Linear Separator

Which of the **linear separators** is optimal?

0.6 Classification Margin

Examples closest to the hyperplane are **support vectors**. Margin ρ of the separator is the **distance between support vectors**.

0.7 Maximizing the Margin

- Better **Generalization** – A larger margin allows the SVM to **better generalize** to new, unseen data, leading to **higher predictive accuracy**.

- Improved **Robustness** – A larger margin can lead to improved robustness **against noise and outliers** in the training data, as it allows for **greater tolerance** of misclassified examples.
- Reducing **Overfitting** – A larger...

0.8 Linear SVM

Let training set $\{(\mathbf{x}_i, y_i)_{i=1 \dots n}, \mathbf{x}_i \in \mathbb{R}^d, y_i \in \{-1, 1\}\}$ be separated by a hyperplane with margin ρ . Then for each training example (\mathbf{x}_i, y_i)

$$\begin{aligned} \mathbf{w}^T \mathbf{x}_i + b &\geq 1 && \text{if } y_i = 1 \\ &\Leftrightarrow y_i (\mathbf{w}^T \mathbf{x}_i + b) \geq 1 \\ \mathbf{w}^T \mathbf{x}_i + b &\leq -1 && \text{if } y_i = -1 \end{aligned}$$

Geometrically, the **distance** between the **2 hyperplanes** can be expressed as:

$$\rho = \frac{2}{\|\mathbf{w}\|} \tag{1}$$

Then we can formulate the **quadratic optimization problem**:

Find \mathbf{w} and b such that

$$\rho = \frac{2}{\|\mathbf{w}\|}$$

is **maximized and** for all $(\mathbf{x}_i, y_i), i = 1 \dots n : y_i (\mathbf{w}^T \mathbf{x}_i + b) \geq 1$

Which can be reformulated as:

\mathbf{x}_i, y_i , find \mathbf{w} and b such that

$$\text{Minimize } Q(w) = \frac{1}{2} \|\mathbf{w}\|^2 = \frac{1}{2} \mathbf{w}^T \mathbf{w}$$

subject to ...

0.9 Lagrangian Duality

- Need to **optimize a quadratic function** subject to **linear constraints**.
- Quadratic optimization problems are a well-known class of mathematical programming problems for which several (non-trivial) algorithms exist.
- Solution involves **constructing dual problem** where **Lagrange multipliers** a_i is associated with all inequality constraint in primal (original) problem:

$$\forall i, \text{ find } a_1, \dots, a_n \text{ such that ... subject to } a_i \geq 0$$