CS 170 Project Algorithm

Smeet Patel

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1 **QP**

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Algorithm 1: Quadratic program for Graph Partitioning with Dynamic Constraints  
Input: i, j, h_{i,j}, s_{i,j} \ \forall i, j, R, S_{max}  
Output: \{\text{room}_r: [\text{people} \in \text{room}_r]\}  
Initialization: e_{i,j_k} \leftarrow \{0,1\}, \ \forall i,j \ \& \ k = \{1, \dots K\}  
v_{i_k} \leftarrow \{0,1\}, \ \forall i \ \& \ k = \{1, \dots K\}  
Objective: \max\{e_{i,j_k} * h_{i,j}\}, \ \forall i,j \ \& \ k = \{1, \dots K\}  
Constraints: \sum_{k=1}^K e_{i,j_k} = 1, \ \forall i,j  
\sum_{(i,j)} e_{i,j_k} \leq \frac{S_{max}}{K}, \ k = \{1, \dots K\}  
e_{i,j_k} = v_i v_j, \ \forall i,j \ \& \ k = \{1, \dots K\}
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2 LP

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Algorithm 2: Linear program for Graph Partitioning with Dynamic Constraints

Input: i, j, h_{i,j}, s_{i,j} \ \forall i, j, K, S_{max}

Output: \{\text{room}_r: [\text{people} \in \text{room}_r]\}

Initialization:
e_{i,j_k} \leftarrow \{0,1\}, \ \forall i,j \ \& \ k = \{1, \dots K\}
v_{i_k} \leftarrow \{0,1\}, \ \forall i \ \& \ k = \{1, \dots K\}
Objective:
\max\{e_{i,j_k} * h_{i,j}\}, \ \forall i,j \ \& \ k = \{1, \dots K\}
Constraints:
\sum_{k=1}^K e_{i,j_k} = 1, \ \forall i,j
\sum_{(i,j)} e_{i,j_k} \leq \frac{S_{max}}{K}, \ k = \{1, \dots K\}
e_{i,j_k} \leq v_{i_k} \ \forall i \ \& \ k = \{1, \dots K\}
e_{i,j_k} \leq v_{j_k} \ \forall i \ \& \ k = \{1, \dots K\}
e_{i,j_k} \leq v_{j_k} \ \forall i \ \& \ k = \{1, \dots K\}
e_{i,j_k} \geq v_{j_k} \ \forall i \ \& \ k = \{1, \dots K\}
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