CS 170 Project Algorithm

Smeet Patel

December 8, 2020

1 QIP

Algorithm 1: Quadratic Integer program for Graph Partitioning with Dynamic Constraints

Input: $i, j,\ h_{i,j},\ s_{i,j}\ \ \forall i, j,$, R, S_{max}

Output: {room$_r$: [people $\in$ room$_r$]}

Initialization:

$e_{i,j_k} \leftarrow \{0, 1\},\ \ \forall i, j\ \ \&\ \ k = \{1, \dots K\}$

$v_{i_k} \leftarrow \{0, 1\},\ \ \forall i\ \ \&\ \ k = \{1, \dots K\}$

placements $\leftarrow []$

output $\leftarrow \{\}$

Objective:

max$\{e_{i,j_k} * h_{i,j}\},\ \ \forall i, j\ \ \&\ \ k = \{1, \dots K\}$

Constraints:

$\sum_{k=1}^{K} e_{i,j_k} = 1,\ \ \forall i, j$

$\sum_{(i,j)} e_{i,j_k} \leq \frac{S_{max}}{K},\ \ k = \{1, \dots K\}$

$e_{i,j_k} = v_i v_j,\ \ \forall i, j\ \ \&\ \ k = \{1, \dots K\}$

placements $\leftarrow$ *split*$(v_i's, k),\ \ k = \{1, \dots K\}$

for *k in range(K)* **do**
    temp $= []$;
    for *i in range(N)* **do**
        if *placement[i][k] >0* **then**
            temp = [i];
            output[k] = temp;
            return *output*
        end
    end
end

2 ILP

Algorithm 2: Integer Linear program for Graph Partitioning with Dynamic Constraints

Input: $i, j,\ h_{i,j},\ s_{i,j}\ \forall i, j,$, K, S_{max}

Output: {room$_r$: [people $\in$ room$_r$]}

Initialization:

$e_{i,j_k} \leftarrow \{0, 1\},\ \forall i, j\ \ \&\ \ k = \{1, \dots K\}$

$v_{i_k} \leftarrow \{0, 1\},\ \forall i\ \ \&\ \ k = \{1, \dots K\}$

placements $\leftarrow []$

output $\leftarrow \{\}$

Objective:

max$\{e_{i,j_k} * h_{i,j}\},\ \forall i, j\ \ \&\ \ k = \{1, \dots K\}$

Constraints:

$\sum_{k=1}^{K} e_{i,j_k} = 1,\ \forall i, j$

$\sum_{(i,j)} e_{i,j_k} \leq \frac{S_{max}}{K},\ k = \{1, \dots K\}$

$e_{i,j_k} \leq v_{i_k}\ \forall i\ \ \&\ \ k = \{1, \dots K\}$

$e_{i,j_k} \leq v_{j_k}\ \forall i\ \ \&\ \ k = \{1, \dots K\}$

$e_{i,j_k} \geq v_{i_k} + v_{j_k} - 1\ \forall i, j\ \ \&\ \ k = \{1, \dots K\}$

placements $\leftarrow$ *split*$(v_i's, k),\ k = \{1, \dots K\}$

for *k in range(K)* **do**
    temp $= []$;
    for *i in range(N)* **do**
        if *placement[i][k] >0* **then**
            temp = [i];
            output[k] = temp;
            return *output*
        end
    end
end