# Exercise 8 Particle Methods

High Performance Computing for Science and Engineering I

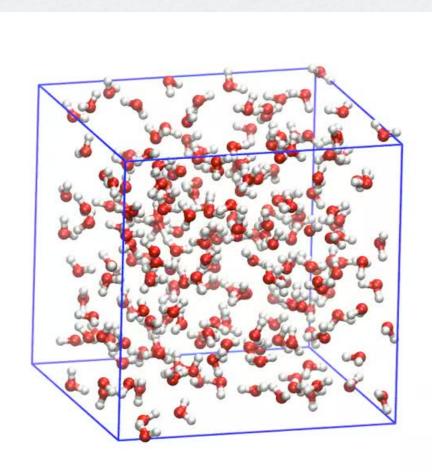
November 14, 2014

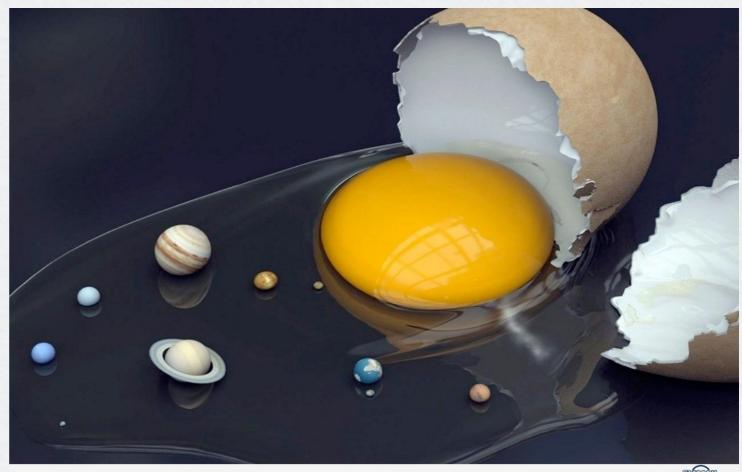




## N-Body - What is it About

- N-body problem is a classical problem of predicting the individual motions of a group of objects interacting with each other under some physical law
- This can be celestial bodies under gravitational forces or molecules under Lennard-Jones potential





## Vortex Sheet Roll-Up

#### Evolution of particle position

$$\frac{\mathrm{d}Z_j}{\mathrm{d}t} = \bar{V}(Z_j)$$

#### with

$$V(Z) = -\frac{i}{2\pi} \sum_{n=1}^{N} \frac{\Gamma_n}{Z - Z_n}$$

#### where

$$\Gamma(Z) = \gamma(Z)h$$

$$\gamma(Z) = -\frac{d}{dx} \left| \Gamma_s \sqrt{1 - \left(\frac{x}{0.5}\right)^2} \right|$$

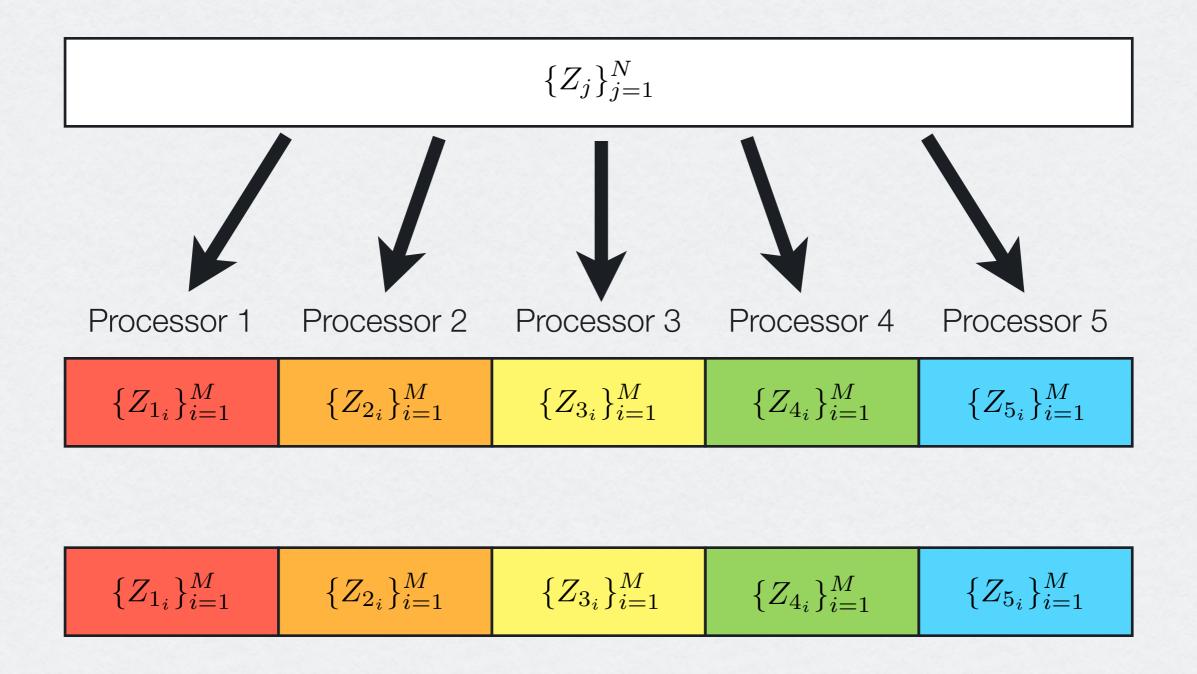
#### Notation

$$Z \equiv x + iy$$
$$V(Z) \equiv u - iv$$

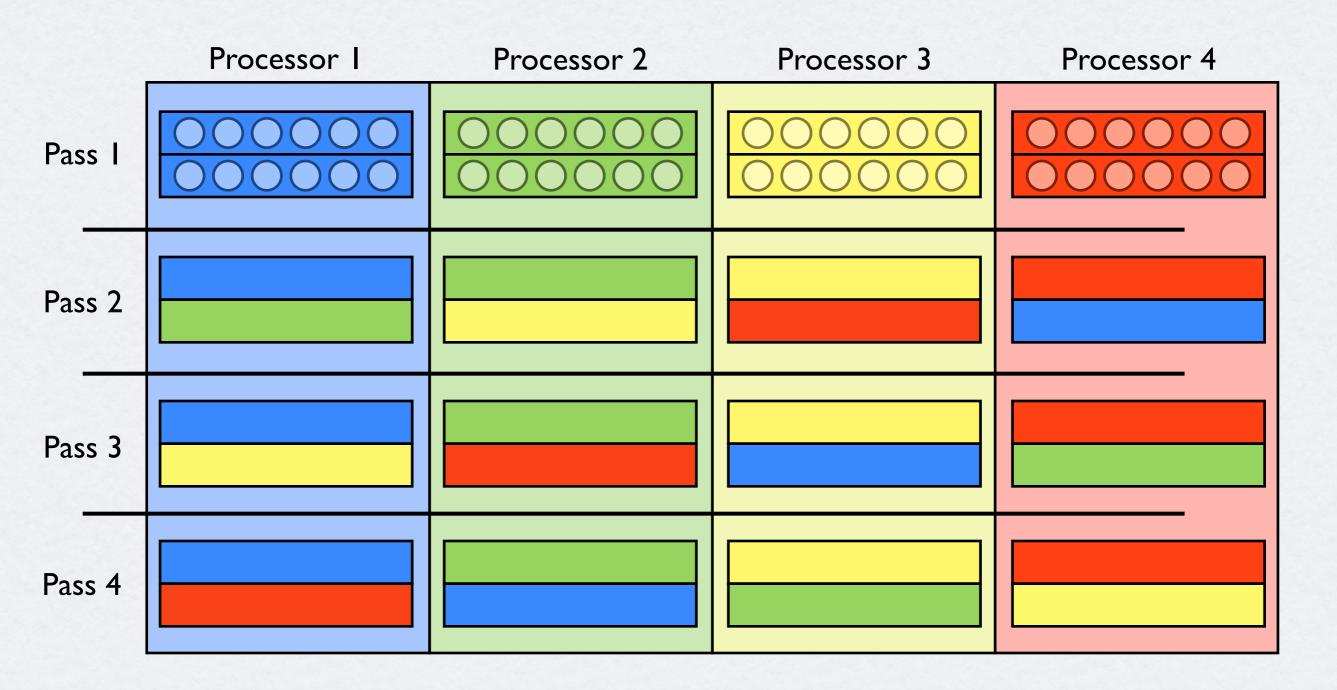
#### Careful with particle positions!

$$x_j = -0.5 + (j + 0.5) \cdot h$$
where  $h = \frac{1}{N}$ 

## Particles Distribution for MPI



## Communication Pattern



## Roll-up of 1D vortex sheet

