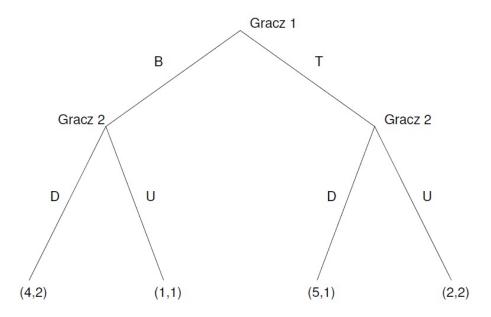
Game Theory - Problem set 2

Due date: classes on November, 21th

Zadanie 1 (2p) Consider the following game:



- (i) Find all SPNE. Is it unique? Are there other NE (pure or mixed)?
- (ii) Assume player 2 does not observe player's 1 moves. Write the new extensive form game. What are the NE of the modified game (mixed or pure)?

Zadanie 2 (2p) Consider an oligopolistic market with strategic investments. There are two firms both with constant unit costs 2. Firm 1 can invest f in the new technology, that allows to produce at zero unit costs. Firm 2 observes the first firm decision. After investment is taken (or not) by the first firm both firms decide on their outputs: q_1 and q_2 like in standard Cournot model. So it is a two stage game. Assume that demand is given by p(Q) = 14 - Q, and each firm aim is to maximize own profit.

- (i) Write the profit function of the first firm for both cases: with and without investment.
- (ii) Find Cournot-Nash equilibrium in the second stage for both cases. Write equilibrium profits in both cases.
- (iii) Then find SPNE. How does it depend on cost f? When the first firm decides to investment in the SPNE?

Zadanie 3 (2p) There is a oligopolistic market with 7 firms. The first one with costs $TC_1(q_1) = \frac{1}{3}q_1^3 + 2q_1 + 5$, dominated the market and become a leader. Costs of other firms are: $TC_i(q_i) = \frac{1}{2}q_i^2 + 20$, i = 2, ..., 7. demand is given by Q(p) = 800 - 4p. Find productions levels of each firm in the SPNE, assuming that they compete by setting quantities.

Zadanie 4 (2p) Consider a game with two players: the government and representative household. Household can choose two action $a_h \in \{0,1\}$ and get transfer $t \in \{0,1\}$. Household's aim is to maximize transfer minus cost of action (0 for $a_l = 0$, and $\frac{1}{2}$ for $a_h = 1$). The government's aim is to max $2(a_h - 1)^2 + t$. Before household takes its decision the government declares a transfer scheme $t(a_h)$, i.e. transfer as a function of action taken, e.g. a_h .

(i) Draw a game-tree for the extensive form game assuming the government's decisions are binding, i.e. declared transfer scheme cannot be changed.

- (ii) Draw a game-tree for the extensive form game assuming the government's decisions are not binding and can be changed after household takes its action.
- (iii) Find all SPNE for both games.

Zadanie 5 (2p) There are two players: seller and buyer that interact for two periods. In period 1 seller decides on investment level I, which cost $I \ge 0$. In period 2, seller can sell one unit of good to the buyer, but the transportation cost is c(I), where $c'(0) = -\infty$, c' < 0, c'' > 0, and c(0) < v, with v denoting buyer's valution. There is no discounting, and socially optimal level of investment I^* satysfies $1 + c'(I^*) = 0$.

- (i) Assume that in period 2 buyer observes I and offers take-it-or-leave-it offer to the seller. What is the buyer's offer? What is the SPNE of this game?
- (ii) Propose a contract, that can be signed in period 1, such that the optimal allocation is reached (assume that contract's value cannot depend on I).