# Ho Chi Minh City University of Technology FACULTY OF COMPUTER SCIENCE & ENGINEERING



# Assignment

Operating System

Simple Operating System Report

# **Group Members**

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### 1. Goals:

The objective of this assignment is the simulation of major components in a simple operating system, for example, scheduler, synchronization, related operations of physical memory and virtual memory .

#### 2. Content:

In detail, student will practice with three major modules: scheduler, synchronization, mechanism of memory allocation from virtual-to-physical memory Oscilloscope (x1)

- Scheduler
- Synchronization
- the operations of mem-allocation from virtual-to-physical

#### 3. Result:

After this assignment, student can understand partly the principle of a simple OS. They can draw the role and meaning of key modules in the OS as well as how it works.

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# **Short Introduction:**

In <u>computer science</u>, a **multilevel feedback queue** is a <u>scheduling</u> algorithm. Solaris 2.6 Time-Sharing (TS) scheduler implements this algorithm. The MacOS and Microsoft Windows schedulers can both be regarded as examples of the broader class of multilevel feedback queue schedulers. This scheduling algorithm is intended to meet the following design requirements for <u>multimode systems</u>:

- 1. Give preference to short jobs.
- 2. Give preference to <u>I/O bound</u> processes.
- 3. Separate processes into categories based on their need for the processor.

#### 1. Scheduler

# 1.1 Question - Priority Feedback Queue

**Question:** What is the advantage of using priority feedback queue in comparison with other scheduling algorithms you have learned?

Priority Feedback Queue (PFQ) use the idea of some algorithms:

- Priority Scheduling: each process contains priority to execute
- Multilevel Queue : using queue to wait for next processes
- Round Robin: use quantum time for process to execute

Some Algorithms that we learn:

- First Come First Served (FCFS)
- Shortest Job First (SJF)
- Shortest Remaining Time First (SRTF)
- Priority Scheduling (PS)
- Round Robin (RR)
- Multilevel Queue Scheduling (MLQS)
- Multilevel Feedback Queue (MLFQ)

In Specific, PFQ use 2 queues:

- ready\_queue: hold processes that have higher priority level than run\_queue. When CPU changes state, it will get processes in this queue.
- run\_queue: hold processes which waiting to continue to execute after doing without complement. Processes in this queue waiting to put into ready\_queue.
- Both of them are priority queues, priority level depends on each process.

### **Advantages of PFQ Algorithm**

➤ Using timeslot, which is the idea of RR algorithm in the interval of quantum time. It makes equality in execution time between processes, avoid CPU usage, indefinitely delay.

- ➤ Using queues, which is the idea of MLQS and MLFQ algorithms. Two queues are moved mutually between processes until finish. Increasing execution time for each process.
- The equality between processes is guaranteed, depend on their priority level of them.

# 1.2 Result – Gantt Diagram

**REQUIREMENT:** Draw Gantt diagram describing how processes are executed by the CPU.

```
SCHEDULING TEST 0 --
./os sched_0
Time slot
            Loaded a process at input/proc/s0, PID: 1
CPU 0: Dispatched process 1
            CPU 0: Put process 1 to run queue CPU 0: Dispatched process 1
            Loaded a process at input/proc/s1, PID: 2
CPU 0: Put process 1 to run queue
CPU 0: Dispatched process 2
Time slot
Time slot
            CPU 0: Put process 2 to run queue
CPU 0: Dispatched process 2
            CPU 0: Put process 2 to run queue
CPU 0: Dispatched process 1
Time slot 9
             CPU 0: Put process 1 to run queue
             CPU 0: Dispatched process 2
Time slot 11
Time slot 12
            CPU 0: Put process 2 to run queue CPU 0: Dispatched process 1
Time slot 13
Time slot 14
            CPU 0: Put process 1 to run queue
CPU 0: Dispatched process 2
ot 15
CPU 0: Processed 2 has finished
CPU 0: Dispatched process 1
Time slot 16
Time slot 17
            CPU 0: Put process 1 to run queue
CPU 0: Dispatched process 1
Time slot 18
Time slot 19
             CPU 0: Put process 1 to run queue
             CPU 0: Dispatched process
```

```
Time slot 19
            CPU 0: Put process 1 to run queue
            CPU 0: Dispatched process 1
Time slot 20
Time slot 21
           CPU 0: Put process 1 to run queue
            CPU 0: Dispatched process 1
Time slot 22
           CPU 0: Processed 1 has finished
CPU 0 stopped
MEMORY CONTENT:
NOTE: Read file output/sched_0 to verify your result
----- SCHEDULING TEST 1 ------
./os sched_1
Time slot 0
           Loaded a process at input/proc/s0, PID: 1
CPU 0: Dispatched process 1
Time slot 1
Time slot 2
           CPU 0: Put process 1 to run queue
           CPU 0: Dispatched process 1
Time slot 3
Time slot 4
           Loaded a process at input/proc/s1, PID: 2
CPU 0: Put process 1 to run queue
CPU 0: Dispatched process 2
Time slot 5
Time slot 6
            Loaded a process at input/proc/s2, PID: 3
CPU 0: Put process 2 to run queue
CPU 0: Dispatched process 3
Time slot
            Loaded a process at input/proc/s3, PID: 4
Time slot 8
           CPU 0: Put process 3 to run queue
CPU 0: Dispatched process 4
Time slot 9
Time slot 10
           CPU 0: Put process 4 to run queue
CPU 0: Dispatched process 2
Time slot 11
Time slot 12
CPU 0: Put process 2 to run queue
CPU 0: Dispatched process 3
Time slot 13
Time slot 14
```

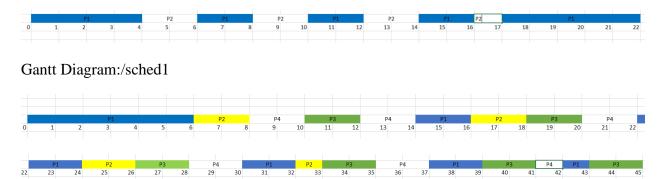
```
Time slot
            CPU 0: Put process 3 to run queue
CPU 0: Dispatched process 1
Time slot 15
Time slot 16
            CPU 0: Put process 1 to run queue
CPU 0: Dispatched process 4
Time slot 17
Time slot 18
            CPU 0: Put process 4 to run queue
            CPU 0: Dispatched process 2
Time slot 19
Time slot 20
            CPU 0: Put process 2 to run queue
            CPU 0: Dispatched process
Time slot 21
Time slot 22
           CPU 0: Put process 3 to run queue
CPU 0: Dispatched process 1
Time slot 23
Time slot 24

CPU 0: Put process 1 to run queue

CPU 0: Dispatched process 4
Time slot 25
Time slot 26
            CPU 0: Put process 4 to run queue
CPU 0: Dispatched process 2
Time slot 27
            CPU 0: Processed 2 has finished CPU 0: Dispatched process 3
Time slot 28
Time slot 29
            CPU 0: Put process 3 to run queue
CPU 0: Dispatched process 1
Time slot 30
Time slot 31
            CPU 0: Put process 1 to run queue CPU 0: Dispatched process 4
Time slot 32
Time slot 33
            CPU 0: Put process 4 to run queue
CPU 0: Dispatched process 3
Time slot 34
Time slot 35
            CPU 0: Put process 3 to run queue
            CPU 0: Dispatched process 1
```

```
Time slot 35
       CPU 0: Put process 3 to run queue
        CPU 0: Dispatched process 1
Time slot 36
Time slot 37
       CPU 0: Put process 1 to run queue
       CPU 0: Dispatched process 4
Time slot 38
Time slot 39
       CPU 0: Put process 4 to run queue
       CPU 0: Dispatched process 3
Time slot 40
Time slot 41
       CPU 0: Processed 3 has finished
       CPU 0: Dispatched process 1
Time slot 42
Time slot 43
       CPU 0: Put process 1 to run queue
        CPU 0: Dispatched process 4
Time slot 44
        CPU 0: Processed 4 has finished
        CPU 0: Dispatched process 1
Time slot 45
       CPU 0: Processed 1 has finished
        CPU 0 stopped
MEMORY CONTENT:
NOTE: Read file output/sched 1 to verify your result
```

### Gantt Diagram:/sched0



# 2. Memory Management

## 2.1. Question - Segmentation with Paging:

**QUESTION**: What is the advantage and disadvantage of segmentation with paging?

<u>Advantages</u>	Disadvantages
No external fragmentation	Internal fragmentation remains a problem.
Reduced memory requirements as no. of pages limited to segment size.	Hardware is more complex than segmented paging.
Page table size is smaller just like segmented paging	Extra level of paging at first stage adds to the delay in memory access.
Similar to segmented paging, the entire segment need not be swapped out.	

### 2.2 Result of status of Ram:

**REQUIREMENT**: Show the status of RAM after each memory allocation and deallocation function call.

This is the result of process after allocation and deallocation instruction: *Test 0*:

```
5 003:00 c00-00fff - PID:01 (idx 003, nxt:004)
6004:01000-013ff - PID:01 (idx 004, nxt:005)
7 005 : 01400-017ff - PID : 01 (idx 005, nxt : 006)
8 006: 01800-01 bff - PID: 01 (idx 006, nxt: 007)
9007:01 c00-01fff - PID:01 (idx 007, nxt:008)
10 008: 02000-023ff - PID: 01 (idx 008, nxt: 009)
11 009 : 02400-027ff - PID : 01 ( idx 009 , nxt : 010)
12 010: 02800-02 bff - PID: 01 (idx 010, nxt: 011)
13 011:02 c00-02fff - PID:01 (idx 011, nxt:012)
14 012:03000-033ff - PID:01 (idx 012, nxt:013)
15 013 : 03400-037ff - PID : 01 ( idx 013 , nxt : -01)
16 ====== Allocation =======
17 000 : 00000-003ff - PID : 01 ( idx 000 , nxt : 001)
18 001: 00400-007ff - PID: 01 (idx 001, nxt: 002)
19 002: 00800-00 bff - PID: 01 (idx 002, nxt: 003)
20 003:00 c00-00fff - PID:01 (idx 003, nxt:004)
21 004 : 01000-013ff - PID : 01 (idx 004, nxt : 005)
22 005: 01400-017ff - PID: 01 (idx 005, nxt: 006)
23 006: 01800-01 bff - PID: 01 (idx 006, nxt: 007)
24 007:01 c00-01fff - PID:01 (idx 007, nxt:008)
25 008: 02000-023ff - PID: 01 (idx 008, nxt: 009)
26 009: 02400-027ff - PID: 01 (idx 009, nxt: 010)
27 010: 02800-02 bff - PID: 01 (idx 010, nxt: 011)
28 011 : 02 c00-02fff - PID : 01 (idx 011, nxt : 012)
29 012: 03000-033ff - PID: 01 (idx 012, nxt: 013)
30 013: 03400-037ff - PID: 01 (idx 013, nxt: -01)
31 014: 03800-03 bff - PID: 01 (idx 000, nxt: 015)
32 015 : 03 c00-03fff - PID : 01 (idx 001, nxt : -01)
33 ====== Deallocation =======
34 014: 03800-03 bff - PID: 01 (idx 000, nxt: 015)
35 015:03 c00-03fff - PID:01 (idx 001, nxt:-01)
36 ====== Allocation =======
37 000: 00000-003ff - PID: 01 (idx 000, nxt: 001)
38 001 : 00400-007ff - PID : 01 (idx 001, nxt : -01)
39 014: 03800-03 bff - PID: 01 (idx 000, nxt: 015)
40 015:03 c00-03fff - PID:01 (idx 001, nxt:-01)
41 ======= Allocation ========
42 000 : 00000-003ff - PID : 01 (idx 000, nxt : 001)
43 001 : 00400-007ff - PID : 01 (idx 001, nxt : -01)
44 002 : 00800-00 bff - PID : 01 (idx 000, nxt : 003)
45 003 : 00 c00-00fff - PID : 01 (idx 001, nxt : 004)
46 004: 01000-013ff - PID: 01 (idx 002, nxt: 005)
47 005: 01400-017ff - PID: 01 (idx 003, nxt: 006)
48 006: 01800-01 bff - PID: 01 (idx 004, nxt: -01)
49 014: 03800-03 bff - PID: 01 (idx 000, nxt: 015)
50 015 : 03 c00-03fff - PID : 01 (idx 001, nxt : -01)
52 ====== Final - dump ( ) =======
53 000: 00000-003ff - PID: 01 (idx 000, nxt: 001)
54 003 e8:15
55 001:00400-007ff - PID:01 (idx 001, nxt:-01)
56 002:00800-00 bff - PID:01 (idx 000, nxt:003)
57 003:00 c00-00fff - PID:01 (idx 001, nxt:004)
58 004 : 01000-013ff - PID : 01 (idx 002, nxt : 005)
```

```
59 005: 01400-017ff - PID: 01 (idx 003, nxt: 006)
60 006 : 01800-01 bff - PID : 01 (idx 004, nxt : -01)
61 014: 03800-03 bff - PID: 01 (idx 000, nxt: 015)
62 03814: 66
63 015:03 c00-03fff - PID:01 (idx 001, nxt:-01)
1 ======= Allocation =======
2000: 00000-003ff - PID: 01 (idx 000, nxt: 001)
3 001:00400-007ff - PID:01 (idx 001, nxt:002)
4002:00800-00 bff - PID:01 (idx 002, nxt:003)
5 003 : 00 c00-00fff - PID : 01 (idx 003, nxt : 004)
6004:01000-013ff - PID:01 (idx 004, nxt:005)
7005:01400-017ff - PID:01 (idx 005, nxt:006)
8 006: 01800-01 bff - PID: 01 (idx 006, nxt: 007)
9007:01 c00-01fff - PID:01 (idx 007, nxt:008)
10 008: 02000-023ff - PID: 01 (idx 008, nxt: 009)
11 009: 02400-027ff - PID: 01 (idx 009, nxt: 010)
12 010: 02800-02 bff - PID: 01 (idx 010, nxt: 011)
13 011:02 c00-02fff - PID:01 (idx 011, nxt:012)
14 012: 03000-033ff - PID: 01 (idx 012, nxt: 013)
15 013: 03400-037ff - PID: 01 (idx 013, nxt: -01)
16 ====== Allocation =======
17 000: 00000-003ff - PID: 01 (idx 000, nxt: 001)
18 001:00400-007ff - PID:01 (idx 001, nxt:002)
19 002: 00800-00 bff - PID: 01 (idx 002, nxt: 003)
20 003:00 c00-00fff - PID:01 (idx 003, nxt:004)
21 004 : 01000-013ff - PID : 01 (idx 004, nxt : 005)
22 005: 01400-017ff - PID: 01 (idx 005, nxt: 006)
23 006: 01800-01 bff - PID: 01 (idx 006, nxt: 007)
24 007 : 01 c00-01fff - PID : 01 (idx 007, nxt : 008)
25 008: 02000-023ff - PID: 01 (idx 008, nxt: 009)
26 009: 02400-027ff - PID: 01 (idx 009, nxt: 010)
27 010: 02800-02 bff - PID: 01 (idx 010, nxt: 011)
28 011:02 c00-02fff - PID:01 (idx 011, nxt:012)
29 012 : 03000-033ff - PID : 01 (idx 012, nxt : 013)
30 013 : 03400-037ff - PID : 01 (idx 013, nxt : -01)
31 014: 03800-03 bff - PID: 01 (idx 000, nxt: 015)
32 015: 03 c00-03fff - PID: 01 (idx 001, nxt: -01)
33 ====== Deallocation =======
34 014: 03800-03 bff - PID: 01 (idx 000, nxt: 015)
35 015 : 03 c00-03fff - PID : 01 (idx 001, nxt : -01)
36 ====== Allocation =======
37 000 : 00000-003ff - PID : 01 (idx 000, nxt : 001)
38 001 : 00400-007ff - PID : 01 ( idx 001 , nxt : -01)
39 014: 03800-03 bff - PID: 01 (idx 000, nxt: 015)
40 015 : 03 c00-03fff - PID : 01 (idx 001, nxt : -01)
41 ======= Allocation ========
42 000 : 00000-003ff - PID : 01 ( idx 000 , nxt : 001)
43 001:00400-007ff - PID:01 (idx 001, nxt:-01)
44 002:00800-00 bff - PID:01 (idx 000, nxt:003)
45 003:00 c00-00fff - PID:01 (idx 001, nxt:004)
46 004 : 01000-013ff - PID : 01 (idx 002, nxt : 005)
47 005 : 01400-017ff - PID : 01 (idx 003, nxt : 006)
48 006: 01800-01 bff - PID: 01 (idx 004, nxt: -01)
```

# 3. Put it all together

# 3.1 Interpret the operation

Multiple FIFO queues are used and the operation is as follows:

- 1. A new process is inserted at the end (tail) of the top-level <u>FIFO</u> queue.
- 2. At some stage the process reaches the head of the queue and is assigned the <u>CPU</u>.
- 3. If the process is completed within the <u>time quantum</u> of the given queue, it leaves the system.
- 4. If the process voluntarily relinquishes control of the CPU, it leaves the queuing network, and when the process becomes ready again it is inserted at the tail of the same queue which it relinquished earlier.
- 5. If the process uses all the quantum time, it is <u>pre-empted</u> and inserted at the end of the next lower level queue. This next lower level queue will have a time quantum which is more than that of the previous higher level queue.
- 6. This scheme will continue until the process completes or it reaches the base level queue.
  - At the base level queue the processes circulate in <u>round robin</u> fashion until they complete and leave the system. Processes in the base level queue can also be scheduled on a <u>first come first served</u> basis.
  - Optionally, if a process blocks for I/O, it is 'promoted' one level, and placed at the end of the next-higher queue. This allows I/O bound processes to be favored by the scheduler and allows processes to 'escape' the base level queue.

For scheduling, the scheduler always starts picking up processes from the head of the highest level queue. Only if the highest level queue has become empty will the scheduler take up a process from the next lower level queue. The same policy is implemented for picking up in

the subsequent lower level queues. Meanwhile, if a process comes into any of the higher level queues, it will preempt a process in the lower level queue.

Also, a new process is always inserted at the tail of the top level queue with the assumption that it will complete in a short amount of time. Long processes will automatically sink to lower level queues based on their time consumption and interactivity level. In the multilevel feedback queue a process is given just one chance to complete at a given queue level before it is forced down to a lower level queue.

#### 3.2 Result

After combining sched.c and mem.c, we use make all and have result:

```
Time slot
         Loaded a process at input/proc/p0, PID: 1
         CPU 1: Dispatched process 1
     slot
         Loaded a process at input/proc/p1, PID: 2
         CPU 0: Dispatched process 2
         Loaded a process at input/proc/p1, PID: 3
Time slot 4
         Loaded a process at input/proc/p1, PID: 4
Time slot
Time slot
Time slot
         CPU 1: Put process 1 to run queue
         CPU 1: Dispatched process 3
Time slot 8
         CPU 0: Put process 2 to run queue
         CPU 0: Dispatched process 4
Time slot 10
Time slot 11
Time slot 12
Time slot 13
         CPU 1: Put process 3 to run queue
CPU 1: Dispatched process 1
Time slot 14
Time slot 15
         CPU 0: Put process 4 to run queue
         CPU 0: Dispatched process 2
Time slot 16
Time slot 17
         CPU 1: Processed 1 has finished
CPU 1: Dispatched process 3
Time slot 18
Time slot 19
         CPU 0: Processed 2 has finished
         CPU 0: Dispatched process 4
Time slot 20
Time slot 21
         CPU 1: Processed 3 has finished
         CPU 1 stopped
```

```
./os os_1
Time slot
Time slot 0
Time slot 1
          Loaded a process at input/proc/p0, PID: 1
CPU 1: Dispatched process 1
          Loaded a process at input/proc/s3, PID: 2
 Time slot
          CPU 2: Dispatched process 2
          CPU 1: Put process 1 to run queue
CPU 1: Dispatched process 1
Time slot 4
           Loaded a process at input/proc/m1, PID: 3
           CPU 0: Dispatched process
Time slot
          CPU 2: Put process 2 to run queue
           CPU 2: Dispatched process 2
          CPU 1: Put process 1 to run queue
CPU 1: Dispatched process 1
          Loaded a process at input/proc/s2, PID: 4
CPU 0: Put process 3 to run queue
CPU 0: Dispatched process 4
Time slot
          CPU 3: Dispatched process 3
CPU 2: Put process 2 to run queue
CPU 1: Put process 1 to run queue
           CPU 1: Dispatched process 1
          Loaded a process at input/proc/m0, PID: 5
CPU 2: Dispatched process 2
Time slot
          ot 8
CPU 0: Put process 4 to run queue
CPU 0: Dispatched process 5
          CPU 3: Put process 3 to run queue
          CPU 3: Dispatched process 4
CPU 2: Put process 2 to run queue
           CPU 2: Dispatched process 3
           CPU 1: Put process 1 to run queue
           CPU 1: Dispatched process 2
           Loaded a process at input/proc/p1, PID: 6
Time slot 10
          CPU 0: Put process 5 to run queue
CPU 0: Dispatched process 1
 Time slot 11
          CPU 3: Put process 4 to run queue
 MEMORY CONTENT:
000: 00000-003ff - PID: 05 (idx 000, nxt: 001)
001: 00400-007ff - PID: 05 (idx 001, nxt: 009)
002: 00800-00bff - PID: 06 (idx 000, nxt: 003)
 003: 00c00-00fff - PID: 06 (idx 001, nxt: 004)
 004: 01000-013ff - PID: 06 (idx 002, nxt: 005)
               011e7: 0a
005: 01400-017ff - PID: 06 (idx 003, nxt: 006)
006: 01800-01bff - PID: 06 (idx 004, nxt: -01)
007: 01c00-01fff - PID: 05 (idx 000, nxt: 008)
               01fe8: 15
008: 02000-023ff - PID: 05 (idx 001, nxt: -01)
009: 02400-027ff - PID: 05 (idx 002, nxt: 010)
010: 02800-02bff - PID: 05 (idx 003, nxt: 011)
011: 02c00-02fff - PID: 05 (idx 004, nxt: -01)
011: 02C00-02TT - PID: 05 (tdx 004, Mxt: -01)

016: 04000-043ff - PID: 06 (idx 000, nxt: 017)

017: 04400-047ff - PID: 06 (idx 001, nxt: 018)

018: 04800-04bff - PID: 06 (idx 002, nxt: 019)

019: 04c00-04fff - PID: 06 (idx 003, nxt: -01)

021: 05400-057ff - PID: 01 (idx 000, nxt: -01)
               05414: 64
 029: 07400-077ff - PID: 05 (idx 000, nxt: 030)
               07414: 66
 030: 07800-07bff - PID: 05 (idx 001, nxt: -01)
NOTE: Read file output/os_1 to verify your result
```

```
Time slot 22
  Time slot 23
                         CPU 0: Processed 4 has finished
                                CPU 0 stopped
  MEMORY CONTENT:
 000: 00000-003ff - PID: 01 (idx 000, nxt: -01)
 OD2: 00800-00bff - PID: 03 (idx 000, nxt: 002)
 003: 00c00-00fff - PID: 03 (idx 002, nxt: 004)
004: 01000-013ff - PID: 03 (idx 003, nxt: -01)
005: 01400-017ff - PID: 04 (idx 000, nxt: 006)
 006: 01800-01bff - PID: 04 (idx 001, nxt: 012)
007: 01c00-01fff - PID: 02 (idx 000, nxt: 008)
008: 02000-023ff - PID: 02 (idx 001, nxt: 009)
009: 02400-027ff - PID: 02 (idx 002, nxt: 010)
                             025e7: 0a
025e7: 0a
010: 02800-02bff - PID: 02 (idx 003, nxt: 011)
011: 02c00-02fff - PID: 02 (idx 004, nxt: -01)
012: 03600-033ff - PID: 04 (idx 002, nxt: 013)
013: 03400-037ff - PID: 04 (idx 003, nxt: -01)
015: 03c00-03fff - PID: 03 (idx 000, nxt: 016)
016: 04600-043ff - PID: 03 (idx 001, nxt: 017)
017: 04400-047ff - PID: 03 (idx 002, nxt: 018)
                          045e7: 0a
045e7: 0a
018: 048e0-04bff - PID: 03 (idx 003, nxt: 019)
019: 04c00-04fff - PID: 03 (idx 004, nxt: -01)
024: 06000-063ff - PID: 02 (idx 000, nxt: 025)
025: 064e00-067ff - PID: 02 (idx 001, nxt: 026)
026: 068e00-06bff - PID: 02 (idx 002, nxt: 027)
027: 06c00-06fff - PID: 02 (idx 003, nxt: -01)
057: 0e4e00-0e7ff - PID: 04 (idx 000, nxt: 058)
058: 0e8e0-0ebff - PID: 04 (idx 001, nxt: 059)
059: 0ec00-0efff - PID: 04 (idx 002, nxt: 060)
                              0ede7: 0a
 060: 0f000-0f3ff - PID: 04 (idx 003, nxt: 061)
061: 0f400-0f7ff - PID: 04 (idx 004, nxt: -01)
  NOTE: Read file output/os_0 to verify your result
  Time slot 19
                      ot 19
CPU 2: Put process 7 to run queue
CPU 2: Dispatched process 8
CPU 3: Processed 5 has finished
CPU 3: Dispatched process 7
CPU 1: Put process 6 to run queue
CPU 1: Dispatched process 6
  Time slot 20
CPU 0: Processed 4 has finished
CPU 0 stopped
                      CPU 0 Stopped

CPU 2: Put process 8 to run queue
CPU 2: Dispatched process 8

CPU 3: Put process 7 to run queue
CPU 3: Dispatched process 7

CPU 1: Put process 6 to run queue
CPU 1: Dispatched process 6
  Time slot
 CPU 1: Dispatched process 6

Time slot 22

Time slot 23

CPU 3: Put process 7 to run queue

CPU 3: Dispatched process 7

CPU 2: Put process 8 to run queue

CPU 2: Dispatched process 8

CPU 1: Processed 6 has finished

CPU 1: stopped

Time slot 24

CPU 2: Processed 8 has finished

CPU 2: Stopped

Time slot 25

CPU 3: Put process 7 to run queue

CPU 3: Dispatched process 7

Time slot 26
  CPU 3: Put process 7 to run queue
CPU 3: Dispatched process 7
Time slot 28
CPU 3: Processed 7 has finished
CPU 3 stopped
  MEMORY CONTENT:
 MEMORY CONTENT:
000: 00000-003ff - PID: 05 (idx 000, nxt: 001)
001: 00400-007ff - PID: 05 (idx 001, nxt: 009)
002: 00500-005ff - PID: 06 (idx 000, nxt: 003)
003: 00c00-00ff - PID: 06 (idx 001, nxt: 004)
004: 01000-013ff - PID: 06 (idx 002, nxt: 005)
  011e7: 0a

005: 01400-017ff - PID: 06 (idx 003, nxt: 006)

006: 01800-01bff - PID: 06 (idx 004, nxt: -01)
```

```
CPU 3: Put process 4 to run queue
                 CPU 3: Put process 4 to run queue
CPU 2: Put process 3 to run queue
CPU 2: Dispatched process 4
Loaded a process at input/proc/s0, PID: 7
CPU 1: Put process 2 to run queue
                  CPU 1: Dispatched process 7
 Time slot 12
                 CPU 0: Processed 1 has finished
CPU 0: Dispatched process 5
 Time slot 13
CPU 2: Put process 4 to run queue
                  CPU 2: Dispatched process 3
                 CPU 3: Put process 6 to run queue
CPU 3: Dispatched process 4
CPU 1: Put process 7 to run queue
CPU 1: Dispatched process 2
  Time slot 14
                 CPU 0: Put process 5 to run queue
CPU 0: Dispatched process 6
Time slot 15

CPU 2: Processed 3 has finished

CPU 2: Dispatched process 7

CPU 3: Put process 4 to run queue
                  CPU 3: Dispatched process 5
                 CPU 1: Put process 2 to run queue
CPU 1: Dispatched process 4
Time slot 16

Loaded a process at input/proc/s1, PID: 8

CPU 0: Put process 6 to run queue

CPU 0: Dispatched process 8
CPU 0: Dispatched process 0

Time slot 17

CPU 3: Put process 5 to run queue

CPU 3: Dispatched process 2

CPU 2: Put process 7 to run queue

CPU 2: Dispatched process 7

CPU 1: Put process 4 to run queue

CPU 1: Dispatched process 6

Time slot 18
 Time slot 18
                 CPU 3: Processed 2 has finished
CPU 3: Dispatched process 5
CPU 0: Put process 8 to run queue
                  CPU 0: Dispatched process 4
 Time slot 19
                 CPU 2: Put process 7 to run queue
CPU 2: Dispatched process 8
```

Here are Gantt diagrams of all testcases in src file:

#### Text 0:



#### Test1:

