#### **Problem**

**Gaming Addiction** 

### Identify

- 1. Questionnaire
- 2. Information Bank

# Conquer (Overcome the addiction) & Sustain

- 1. Set Clear Goals: What is their gaming time target
- 2. Set Boundaries: Limit gaming time
- 3. Find Other Activities: Before they play & after the limit, send a prompt suggesting other things to do
- 4. Remove Temptations: Uninstall Game
- 5. Make Progress: Progressively decrease gaming time
- 6. Track Progress: Log Gaming Time
- 7. Stay Accountable: Accountability Bank/Reward & Punishment System

#### Reward & Punishment System:

- Each successful day, earn coins
- Depending on the streak can make x2, x3, etc
- If you fail the day, you lose coins
- Your coins will be public

# **Features**

Green: High priority, very important to implement first

Orange: Low priority, very important to focus on green first

- 1. Questionnaire
- 2. Information Bank (Static)
  - a. Content writers (us) write articles/blogs on gaming addiction
    - i. Am I Addicted?
    - ii. How To Get Rid Of Gaming Addiction?
- 3. Progress Tracker
  - a. User manually logs
  - b. Background logger (installable)
- 4. Reward & Punishment System
  - a. On a Successful day, user gets coins
  - b. On a Failed day user loses coins
  - c. Public list of top 10 users with the most coins
- 5. Community Forum
  - a. Post list
  - b. Submit post
  - c. View post