

Education

2014

Tuscarora High School Advanced Studies Diploma

2018

George Mason University

BFA Computer Game Design Art and Visual Tech Minor

Work Experience

July 2018 Teaching Assistant Mason Game and Tech Academy

Assisted middle and high school students for 2 weeks on 3D modeling and animation for their projects. Also would troubleshoot software issues and other assistants.

Nov 2018 - Feb 19 Researcher Borderline LLC

Worked temporarily as part of a contract for the Agency for Healthcare, Research, and Quality (AHRQ). Searched potential contacts for a case study and summarized articles from medical journals.

Mar 2021 - Present Assets Artist Faticorns

Created a wide selection of pixel art assets for a character building system. Gave any feedback to other artists to further improve their work.

Contact



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www.mirabell-etoile.com

Objective

A budding artist that aims to mold a client's image in a creative, compelling manner through artistic ability and extensive software skills.

Software

Illustrator

Ai



InDesign

ld



Photoshop

Ps



Clip Studio Paint

2



Aseprite





Project Highlights

Feb 2016 Designer / Artist Mystique

Design of an abstract piece based on an existing artwork with simplistic shapes and a limited color scheme made in a new media class project.

March - April 2016 2D Animator / Artist Dancing Kiwi

Part of an installation of other animated artwork for the College of Visual and Performing Arts' Off the Wall event, displayed on a smartphone.

Nov - Dec 2017 Designer / Artist Don't Distress, De-stress

A recipe card on chocolate chip cookies for college students as a project in a digital printmaking class. Initially created in Photoshop, then transferred via stencils and screenprinting on cardstock.

Mar 2020 - Present Artist / Animator Pixel Dailies

A series of artwork based on prompts that are given by Pixel Dailies on Twitter. Made occasionally for practice and studies in the creation of pixel art and animation.