vue中v-on支持的事件总结

资源事件

事件名称	何时触发
error	资源加载失败时。
abort	正在加载资源已经被中止时。
load	资源及其相关资源已完成加载。
beforeunload	window，document 及其资源即将被卸载。
unload	文档或一个依赖资源正在被卸载。

网络事件

事件名称	何时触发
online	浏览器已获得网络访问。
offline	浏览器已失去网络访问。

焦点事件

事件名称	何时触发
focus	元素获得焦点（不会冒泡）。
blur	元素失去焦点（不会冒泡）。

WebSocket 事件

事件名称	何时触发
open	WebSocket 连接已建立。
message	通过 WebSocket 接收到一条消息。
error	WebSocket 连接异常被关闭（比如有些数据无法发送）。
close	WebSocket 连接已关闭。

会话历史事件

事件名称	何时触发
pagehide	A session history entry is being traversed from.
pageshow	A session history entry is being traversed to.
popstate	A session history entry is being navigated to (in certain cases).

CSS 动画事件

事件名称	何时触发
animationstart	某个 CSS 动画开始时触发。
animationend	某个 CSS 动画完成时触发。
animationiteration	某个 CSS 动画完成后重新开始时触发。

CSS 过渡事件

事件名称	何时触发
transitionstart	A CSS transition has actually started (fired after any delay).
transitioncancel	A CSS transition has been cancelled.
transitionend	A CSS transition has completed.
transitionrun	A CSS transition has begun running (fired before any delay starts).

表单事件

事件名称	何时触发
reset	点击重置按钮时
submit	点击提交按钮

打印事件

时间名称	何时触发
beforeprint	打印机已经就绪时触发

时间名称	何时触发
afterprint	打印机关闭时触发

文本写作事件

Event Name	Fired When
compositionstart	The composition of a passage of text is prepared (similar to keydown for a keyboard input, but works with other inputs such as speech recognition).
compositionupdate	A character is added to a passage of text being composed.
compositionend	The composition of a passage of text has been completed or canceled.

视图事件

Event Name	Fired When
fullscreenchange	An element was turned to fullscreen mode or back to normal mode.
fullscreenerror	It was impossible to switch to fullscreen mode for technical reasons or because the permission was denied.
resize	The document view has been resized.
scroll	The document view or an element has been scrolled.

剪贴板事件

Event Name	Fired When
cut	已经剪贴选中的文本内容并且复制到了剪贴板。
copy	已经把选中的文本内容复制到了剪贴板。

Event Name	Fired When
paste	从剪贴板复制的文本内容被粘贴。

键盘事件

Event Name	Fired When
keydown	按下任意按键。
keypress	除 Shift、Fn、CapsLock 外的任意键被按住。（连续触发。）
keyup	释放任意按键。

鼠标事件

Event Name	Fired When
auxclick	A pointing device button (ANY non-primary button) has been pressed and released on an element.
click	在元素上按下并释放任意鼠标按键。
contextmenu	右键点击（在右键菜单显示前触发）。
dblclick	在元素上双击鼠标按钮。
mousedown	在元素上按下任意鼠标按钮。
mouseenter	指针移到有事件监听的元素内。
mouseleave	指针移出元素范围外（不冒泡）。
mousemove	指针在元素内移动时持续触发。
mouseover	指针移到有事件监听的元素或者它的子元素内。
mouseout	指针移出元素，或者移到它的子元素上。

Event Name	Fired When
mouse up	在元素上释放任意鼠标按键。
pointer rlockch ange	鼠标被锁定或者解除锁定发生时。
pointer rlockerr ror	可能因为一些技术的原因鼠标锁定被禁止时。
select	有文本被选中。
wheel	滚轮向任意方向滚动。

拖放事件

Event Name	Fired When
drag	正在拖动元素或文本选区（在此过程中持续触发，每 350ms 触发一次）
drage nd	拖放操作结束。 （松开鼠标按钮或按下 Esc 键）
drage nter	被拖动的元素或文本选区移入有效释放目标区
dragst art	用户开始拖动HTML元素或选中的文本
dragle ave	被拖动的元素或文本选区移出有效释放目标区
drago ver	被拖动的元素或文本选区正在有效释放目标上被拖动 （在此过程中持续触发，每350ms触发一次）
drop	元素在有效释放目标区上释放

媒体事件

Event Name	Fired When
audio proce ss	The input buffer of a `ScriptProcessorNode` is ready to be processed.

Event Name	Fired When
canplay	The browser can play the media, but estimates that not enough data has been loaded to play the media up to its end without having to stop for further buffering of content.
canplaythrough	The browser estimates it can play the media up to its end without stopping for content buffering.
complete	The rendering of an `OfflineAudioContext` is terminated.
durationchange	The duration attribute has been updated.
emptied	The media has become empty; for example, this event is sent if the media has already been loaded (or partially loaded), and the `load()` method is called to reload it.
ended	Playback has stopped because the end of the media was reached.
loadeddata	The first frame of the media has finished loading.
loadedmetadata	The metadata has been loaded.
pause	Playback has been paused.
play	Playback has begun.
playing	Playback is ready to start after having been paused or delayed due to lack of data.
ratechange	The playback rate has changed.
seeked	A *seek* operation completed.
seeking	A *seek* operation began.

Event Name	Fired When
stalled	The user agent is trying to fetch media data, but data is unexpectedly not forthcoming.
suspend	Media data loading has been suspended.
timeupdate	The time indicated by the currentTime attribute has been updated.
volumechange	The volume has changed.
waiting	Playback has stopped because of a temporary lack of data.

进度事件

Event Name	Fired When
abort	Progression has been terminated (not due to an error).
error	Progression has failed.
load	Progression has been successful.
loadend	Progress has stopped (after "error", "abort" or "load" have been dispatched).
loadstart	Progress has begun.
progress	In progress.
timeout	Progression is terminated due to preset time expiring.

存储事件

`change` (see Non-standard events)

`storage`

更新事件

`checking`

`downloading`

error

noupdate

obsolete

updateready

值变化事件

broadcast

CheckboxStateChange

hashchange

input

RadioStateChange

readystatechange

ValueChange

未分类的事件

invalid

message

message

open

show

不常见和非标准事件

Abortable Fetch events

Event name	Fired when
abort	A DOM request is aborted, i.e. using `AbortController.abort()` .

WebVR events

Event name	Fired when
vrdisplayactivate	When a VR display is able to be presented to, for example if an HMD has been moved to bring it out of standby, or woken up by being put on.
vrdisplayblur	when presentation to a `VRDisplay` has been paused for some reason by the browser, OS, or VR hardware — for example, while the user is interacting with a system menu or browser, to prevent tracking or loss of experience.

vrdisplayconnect	when a compatible `VRDisplay` is connected to the computer.
vrdisplaydeactivate	When a `VRDisplay` can no longer be presented to, for example if an HMD has gone into standby or sleep mode due to a period of inactivity.
vrdisplaydisconnect	When a compatible `VRDisplay` is disconnected from the computer.
vrdisplayfocus	When presentation to a `VRDisplay` has resumed after being blurred.
vrdisplaypresentchange	The presenting state of a `VRDisplay` changes — i.e. goes from presenting to not presenting, or vice versa.

SVG 事件

SVGAbort

SVGError

SVGLoad

SVGResize

SVGScroll

SVGUnload

SVGZoom

数据库事件

abort

blocked

complete

error

success

upgradeneeded

versionchange

脚本事件

afterscriptexecute

beforescriptexecute

菜单事件

DOMMenuItemActive

DOMMenuItemInactive

窗口事件

close

弹出事件

popuphidden

popuphiding

popupshowing

popupshown

Tab 事件

visibilitychange

电池事件

chargingchange

chargingtimechange

dischargingtimechange

levelchange

呼叫事件

alerting

busy

callschanged

cfstatechange

connected

connecting

dialing

disconnected

disconnecting

error

held , holding

incoming

resuming

statechange

voicechange

传感器事件

compassneedscalibration

devicemotion

deviceorientation

orientationchange

智能卡事件

icccardlockerror

iccinfochange

smartcard-insert

smartcard-remove

stkcommand

stksessionend

cardstatechange

短信和USSD事件

delivered

received

sent

ussdreceived

帧事件

mozbrowserclose

mozbrowsercontextmenu

mozbrowsererror

mozbrowsericonchange

mozbrowserlocationchange

mozbrowserloadend

mozbrowserloadstart

mozbrowseropenwindow

mozbrowsersecuritychange

mozbrowsershowmodalprompt

mozbrowsertitlechange

DOM变异事件

DOMAttributeNameChanged

DOMAttrModified

DOMCharacterDataModified

DOMContentLoaded

DOMElementNameChanged

DOMNodeInserted

DOMNodeInsertedIntoDocument

DOMNodeRemoved

DOMNodeRemovedFromDocument

DOMSubtreeModified

触摸事件

touchcancel

touchend

touchmove

touchstart

指针事件

pointerover

pointerenter

pointerdown

pointermove

pointerup

pointercancel

pointerout

pointerleave

gotpointercapture

lostpointercapture

标准事件

这些事件在官方Web规范中定义，并且应在各个浏览器中通用。 每个事件都和代表事件接收方的对象（由此您可以查到每个事件提供的数据），定义这个事件的标准或标准链接会一起列出。

事件名称	事件类型	规范	触发时机…
abort	UIEvent	DOM L3	资源载入已被中止
abort	ProgressEvent	ProgressandXMLHttpRequest	Progress被终止(不是error造成的)
abort	Event	IndexedDB	事务已被中止
afterprint	Event	HTML5	相关文档已开始打印或打印预览已被关闭
animationcancel	AnimationEvent	CSS Animations	A CSS animation has aborted.
animationend	AnimationEvent	CSS Animations	完成一个CSS 动画
animationiteration	AnimationEvent	CSS Animations	重复播放一个CSS 动画

事件名称	事件类型	规范	触发时机...
animationstart	`AnimationEvent`	CSS Animations	一个 CSS 动画已开始
appinstalled	`Event`	Web App Manifest	A web application is successfully installed as a progressive web app.
audioprocess	`AudioProcessingEvent`	Web Audio API audioprocess	一个 `ScriptProcessorNode` 的输入缓冲区可处理
audioend	`Event`	Web Speech API	用户代理捕捉到用以语音识别的音频
audiostart	`Event`	Web Speech API	用户代理开始捕捉用以语音识别的音频
beforeprint	`Event`	HTML5	相关文档将要开始打印或准备打印预览
beforeunload	`BeforeUnloadEvent`	HTML5	即将卸载 window, document 及其资源
beginEvent	`TimeEvent`	SVG	A SMIL animation element begins.
blocked		IndexedDB	An open connection to a database is blocking a versionchange transaction on the same database.
blur	`FocusEvent`	DOML3	An element has lost focus (does not bubble).
boundary	`SpeechSynthesisEvent`	Web Speech API	The spoken utterance reaches a word or sentence boundary

事件名称	事件类型	规范	触发时机...
canplay	`Event`	HTML5 media	The user agent can play the media, but estimates that not enough data has been loaded to play the media up to its end without having to stop for further buffering of content.
canplaythrough	`Event`	HTML5 media	The user agent can play the media up to its end without having to stop for further buffering of content.
change	`Event`	DOML2, HTML5	The change event is fired for `<input>`, `<select>`, and `<textarea>` elements when a change to the element's value is committed by the user.
chargingchange	`Event`	Battery status	The battery begins or stops charging.
chargingtimechange	`Event`	Battery status	The chargingTime attribute has been updated.
click	`MouseEvent`	DOML3	A pointing device button has been pressed and released on an element.
close	`Event`	WebSocket	A WebSocket connection has been closed.
complete		IndexedDB	A transaction successfully completed.

事件名称	事件类型	规范	触发时机...
complete	`OfflineAudioCompletionEvent`	Web Audio API OfflineAudioCompletionEvent	The rendering of an `OfflineAudioContext` is terminated.
compositionend	`CompositionEvent`	DOML3	The composition of a passage of text has been completed or canceled.
compositionstart	`CompositionEvent`	DOML3	The composition of a passage of text is prepared (similar to keydown for a keyboard input, but works with other inputs such as speech recognition).
compositionupdate	`CompositionEvent`	DOML3	A character is added to a passage of text being composed.
contextmenu	`MouseEvent`	HTML5	The right button of the mouse is clicked (before the context menu is displayed).
copy	`ClipboardEvent`	Clipboard	The text selection has been added to the clipboard.
cut	`ClipboardEvent`	Clipboard	The text selection has been removed from the document and added to the clipboard.
dblclick	`MouseEvent`	DOML3	A pointing device button is clicked twice on an element.

事件名称	事件类型	规范	触发时机...
devicechange	Event	Media Capture and Streams	A media device such as a camera, microphone, or speaker is connected or removed from the system.
devicemotion	DeviceMotionEvent	Device Orientation Events	Fresh data is available from a motion sensor.
deviceorientation	DeviceOrientationEvent	Device Orientation Events	Fresh data is available from an orientation sensor.
dischargingtimechange	Event	Battery status	The dischargingTime attribute has been updated.
DOMActivate	UIEvent	DOM L3	A button, link or state changing element is activated (use click instead).
DOMAttributeNameChanged	MutationNameEvent	DOM L3 Removed	The name of an attribute changed (use mutation observers instead).
DOMAttrModified	MutationEvent	DOM L3	The value of an attribute has been modified (use mutation observers instead).
DOMCharacterDataModified	MutationEvent	DOM L3	A text or another CharacterData has changed (use mutation observers instead).

事件名称	事件类型	规范	触发时机...
DOMContentLoaded	Event	HTML5	The document has finished loading (but not its dependent resources).
DOMElementNameChanged	MutationNameEvent	DOML3 Removed	The name of an element changed (use mutation observers instead).
DOMFocusIn	FocusEvent	DOML3	An element has received focus (use focus or focusin instead).
DOMFocusOut	FocusEvent	DOML3	An element has lost focus (use blur or focusout instead).
DOMNodeInserted	MutationEvent	DOML3	A node has been added as a child of another node (use mutation observers instead).
DOMNodeInsertedIntoDocument	MutationEvent	DOML3	A node has been inserted into the document (use mutation observers instead).
DOMNodeRemoved	MutationEvent	DOML3	A node has been removed from its parent node (use mutation observers instead).
DOMNodeRemovedFromDocument	MutationEvent	DOML3	A node has been removed from the document (use mutation observers instead).

事件名称	事件类型	规范	触发时机...
DOM SubtreeModified	`MutationEvent`	DOML3	A change happened in the document (use mutation observers instead).
drag	`DragEvent`	HTML5	An element or text selection is being dragged (every 350ms).
dragend	`DragEvent`	HTML5	A drag operation is being ended (by releasing a mouse button or hitting the escape key).
dragenter	`DragEvent`	HTML5	A dragged element or text selection enters a valid drop target.
dragleave	`DragEvent`	HTML5	A dragged element or text selection leaves a valid drop target.
dragover	`DragEvent`	HTML5	An element or text selection is being dragged over a valid drop target (every 350ms).
dragstart	`DragEvent`	HTML5	The user starts dragging an element or text selection.
drop	`DragEvent`	HTML5	An element is dropped on a valid drop target.
durationchange	`Event`	HTML5 media	The duration attribute has been updated.

事件名称	事件类型	规范	触发时机...
emptied	`Event`	HTML5 media	The media has become empty; for example, this event is sent if the media has already been loaded (or partially loaded), and the `load()` method is called to reload it.
end	`Event`	Web Speech API	The speech recognition service has disconnected.
end	`SpeechSynthesisEvent`	Web Speech API	The utterance has finished being spoken.
ended	`Event`	HTML5 media	Playback has stopped because the end of the media was reached.
ended	`Event`	Web Audio API	Playback has stopped because the end of the media was reached.
endEvent	`TimeEvent`	SVG	A SMIL animation element ends.
error	`UIEvent`	DOML3	A resource failed to load.
error	`ProgressEvent`	Progress and XMLHttpRequest	Progression has failed.
error	`Event`	WebSocket	A WebSocket connection has been closed with prejudice (some data couldn't be sent for example).
error	`Event`	Server Sent Events	An event source connection has been failed.

事件名称	事件类型	规范	触发时机...
error	Event	IndexedDB	A request caused an error and failed.
error	Event	Web Speech API	A speech recognition error occurs.
error	SpeechSynthesisErrorEvent	Web Speech API	An error occurs that prevents the utterance from being successfully spoken.
focus	FocusEvent	DOM L3	An element has received focus (does not bubble).
focusin	FocusEvent	DOM L3	An element is about to receive focus (bubbles).
focusout	FocusEvent	DOM L3	An element is about to lose focus (bubbles).
fullscreenchange	Event	Full Screen	An element was turned to fullscreen mode or back to normal mode.
fullscreenerror	Event	Full Screen	It was impossible to switch to fullscreen mode for technical reasons or because the permission was denied.
gamepadconnected	GamepadEvent	Gamepad	A gamepad has been connected.
gamepaddisconnected	GamepadEvent	Gamepad	A gamepad has been disconnected.
gotpointercapture	PointerEvent	Pointer Events	Element receives pointer capture.

事件名称	事件类型	规范	触发时机...
hashchange	HashChangeEvent	HTML5	The fragment identifier of the URL has changed (the part of the URL after the #).
lostpointercapture	PointerEvent	Pointer Events	Element lost pointer capture.
input	Event	HTML5	The value of an element changes or the content of an element with the attribute contenteditable is modified.
invalid	Event	HTML5	A submittable element has been checked and doesn't satisfy its constraints.
keydown	KeyboardEvent	DOM L3	A key is pressed down.
keypress	KeyboardEvent	DOM L3	A key is pressed down and that key normally produces a character value (use input instead).
keyup	KeyboardEvent	DOM L3	A key is released.
languagechange	Event	HTML 5.1 NavigatorLanguage.languages	The user's preferred languages have changed.
levelchange	Event	Battery status	The level attribute has been updated.
load	UIEvent	DOM L3	A resource and its dependent resources have finished loading.

事件名称	事件类型	规范	触发时机...
load	ProgressEvent	Progress and XMLHttpRequest	Progression has been successful.
loadeddata	Event	HTML5 media	The first frame of the media has finished loading.
loadedmetadata	Event	HTML5 media	The metadata has been loaded.
loadend	ProgressEvent	Progress and XMLHttpRequest	Progress has stopped (after "error", "abort" or "load" have been dispatched).
loadstart	ProgressEvent	Progress and XMLHttpRequest	Progress has begun.
mark	SpeechSynthesisEvent	Web Speech API	The spoken utterance reaches a named SSML "mark" tag.
message	MessageEvent	WebSocket	A message is received through a WebSocket.
message	MessageEvent	Web Workers	A message is received from a Web Worker.
message	MessageEvent	Web Messaging	A message is received from a child (i)frame or a parent window.
message	MessageEvent	Server Sent Events	A message is received through an event source.

事件名称	事件类型	规范	触发时机...
messageerror	`Message Event`	`Message Port`, Web Workers, Broadcast Channel, `Window`	A message error is raised when a message is received by an object.
message	`Service WorkerM essageE vent` or `Extenda bleMess ageEven t`, depending on context.	Service Workers	A message is received from a service worker, or a message is received in a service worker from another context.
mousedown	`MouseEv ent`	DOM L3	A pointing device button (usually a mouse) is pressed on an element.
mouseenter	`MouseEv ent`	DOM L3	A pointing device is moved onto the element that has the listener attached.
mouseleave	`MouseEv ent`	DOM L3	A pointing device is moved off the element that has the listener attached.
mousemove	`MouseEv ent`	DOM L3	A pointing device is moved over an element.

事件名称	事件类型	规范	触发时机...
mouseout	`MouseEvent`	DOM L3	A pointing device is moved off the element that has the listener attached or off one of its children.
mouseover	`MouseEvent`	DOM L3	A pointing device is moved onto the element that has the listener attached or onto one of its children.
mouseup	`MouseEvent`	DOM L3	A pointing device button is released over an element.
nomatch	`SpeechRecognitionEvent`	Web Speech API	The speech recognition service returns a final result with no significant recognition.
notificationclick	`NotificationEvent`	Notifications API onnotificationclick	A system notification spawned by `ServiceWorkerRegistration.showNotification()` has been clicked.
offline	`Event`	HTML5 offline	The browser has lost access to the network.
online	`Event`	HTML5 offline	The browser has gained access to the network (but particular websites might be unreachable).
open	`Event`	WebSocket	A WebSocket connection has been established.
open	`Event`	Server Sent Events	An event source connection has been established.

事件名称	事件类型	规范	触发时机...
orientationchange	Event	Screen Orientation	The orientation of the device (portrait/landscape) has changed
pagehide	PageTransitionEvent	HTML5	A session history entry is being traversed from.
pageshow	PageTransitionEvent	HTML5	A session history entry is being traversed to.
paste	ClipboardEvent	Clipboard	Data has been transferred from the system clipboard to the document.
pause	Event	HTML5 media	Playback has been paused.
pause	SpeechSynthesisEvent	Web Speech API	The utterance is paused part way through.
pointercancel	PointerEvent	Pointer Events	The pointer is unlikely to produce any more events.
pointerdown	PointerEvent	Pointer Events	The pointer enters the active buttons state.
pointerenter	PointerEvent	Pointer Events	Pointing device is moved inside the hit-testing boundary.
pointerleave	PointerEvent	Pointer Events	Pointing device is moved out of the hit-testing boundary.
pointerlockchange	Event	Pointer Lock	The pointer was locked or released.

事件名称	事件类型	规范	触发时机...
pointerlockerror	Event	Pointer Lock	It was impossible to lock the pointer for technical reasons or because the permission was denied.
pointermove	Pointer Event	Pointer Events	The pointer changed coordinates.
pointerout	Pointer Event	Pointer Events	The pointing device moved out of hit-testing boundary or leaves detectable hover range.
pointerover	Pointer Event	Pointer Events	The pointing device is moved into the hit-testing boundary.
pointerup	Pointer Event	Pointer Events	The pointer leaves the active buttons state.
play	Event	HTML5 media	Playback has begun.
playing	Event	HTML5 media	Playback is ready to start after having been paused or delayed due to lack of data.
popstate	PopStateEvent	HTML5	A session history entry is being navigated to (in certain cases).
progress	ProgressEvent	Progress and XMLHttpRequest	In progress.
push	PushEvent	Push API	A Service Worker has received a push message.

事件名称	事件类型	规范	触发时机…
pushsubscriptionchange	`PushEvent`	Push API	A PushSubscription has expired.
ratechange	`Event`	HTML5 media	The playback rate has changed.
readystatechange	`Event`	HTML5 and XMLHttpRequest	The readyState attribute of a document has changed.
repeatEvent	`TimeEvent`	SVG	A SMIL animation element is repeated.
reset	`Event`	DOML2, HTML5	A form is reset.
resize	`UIEvent`	DOML3	The document view has been resized.
resourcetimingbufferfull	`Performance`	Resource Timing	The browser's resource timing buffer is full.
result	`SpeechRecognitionEvent`	Web Speech API	The speech recognition service returns a result — a word or phrase has been positively recognized and this has been communicated back to the app.
resume	`SpeechSynthesisEvent`	Web Speech API	A paused utterance is resumed.
scroll	`UIEvent`	DOML3	The document view or an element has been scrolled.

事件名称	事件类型	规范	触发时机...
seeked	Event	HTML5 media	A *seek* operation completed.
seeking	Event	HTML5 media	A *seek* operation began.
select	UIEvent	DOML3	Some text is being selected.
selectstart	Event	Selection API	A selection just started.
selectionchange	Event	Selection API	The selection in the document has been changed.
show	MouseEvent	HTML5	A contextmenu event was fired on/bubbled to an element that has a contextmenu attribute
slotchange	Event	DOM	The node contents of a `HTMLSlotElement` (`<slot>`) have changed.
soundend	Event	Web Speech API	Any sound — recognisable speech or not — has stopped being detected.
soundstart	Event	Web Speech API	Any sound — recognisable speech or not — has been detected.
speechend	Event	Web Speech API	Speech recognised by the speech recognition service has stopped being detected.

事件名称	事件类型	规范	触发时机...
speechstart	Event	Web Speech API	Sound that is recognised by the speech recognition service as speech has been detected.
stalled	Event	HTML5 media	The user agent is trying to fetch media data, but data is unexpectedly not forthcoming.
start	Event	Web Speech API	The speech recognition service has begun listening to incoming audio with intent to recognize grammars associated with the current SpeechRecognition.
start	SpeechSynthesisEvent	Web Speech API	The utterance has begun to be spoken.
storage	StorageEvent	Web Storage	A storage area (localStorage or sessionStorage) has changed.
submit	Event	DOML2, HTML5	A form is submitted.
success	Event	IndexedDB	A request successfully completed.
suspend	Event	HTML5 media	Media data loading has been suspended.
SVGAbort	SVGEvent	SVG	Page loading has been stopped before the SVG was loaded.
SVGError	SVGEvent	SVG	An error has occurred before the SVG was loaded.

事件名称	事件类型	规范	触发时机...
SVGLoad	SVGEvent	SVG	An SVG document has been loaded and parsed.
SVGResize	SVGEvent	SVG	An SVG document is being resized.
SVGScroll	SVGEvent	SVG	An SVG document is being scrolled.
SVGUnload	SVGEvent	SVG	An SVG document has been removed from a window or frame.
SVGZoom	SVGZoomEvent	SVG	An SVG document is being zoomed.
timeout	ProgressEvent	XMLHttpRequest	
timeupdate	Event	HTML5 media	The time indicated by the currentTime attribute has been updated.
touchcancel	TouchEvent	Touch Events	A touch point has been disrupted in an implementation-specific manners (too many touch points for example).
touchend	TouchEvent	Touch Events	A touch point is removed from the touch surface.
touchmove	TouchEvent	Touch Events	A touch point is moved along the touch surface.
touchstart	TouchEvent	Touch Events	A touch point is placed on the touch surface.
transitionend	TransitionEvent	CSS Transitions	A CSS transition has completed.

事件名称	事件类型	规范	触发时机...
unload	`UIEvent`	DOML3	The document or a dependent resource is being unloaded.
upgradeneeded		IndexedDB	An attempt was made to open a database with a version number higher than its current version. A versionchange transaction has been created.
userproximity	`UserProximityEvent`	Proximity Sensor	Fresh data is available from a proximity sensor (indicates whether the nearby object is near the device or not).
voiceschanged	`Event`	Web Speech API	The list of `SpeechSynthesisVoice` objects that would be returned by the `SpeechSynthesis.getVoices()` method has changed (when the voiceschanged event fires.)
versionchange		IndexedDB	A versionchange transaction completed.
visibilitychange	`Event`	Page visibility	The content of a tab has become visible or has been hidden.
volumechange	`Event`	HTML5 media	The volume has changed.
waiting	`Event`	HTML5 media	Playback has stopped because of a temporary lack of data.

事件名称	事件类型	规范	触发时机...
wheel	WheelEvent	DOM L3	A wheel button of a pointing device is rotated in any direction.

非标准事件

Event Name	Event Type	Specification	Fired when...
afterscriptexecute	Event	*Mozilla Specific*	A script has been executed.
beforescriptexecute	Event	*Mozilla Specific*	A script is about to be executed.
beforeinstallprompt	Event	*Chrome specific*	A user is prompted to save a web site to a home screen on mobile.
cardstatechange		*Firefox OS specific*	The MozMobileConnection.cardState property changes value.
change	DeviceStorageChangeEvent	*Firefox OS specific*	This event is triggered each time a file is created, modified or deleted on a given storage area.
connectionInfoUpdate		*Firefox OS specific*	The informations about the signal strength and the link speed have been updated.
cfstatechange		*Firefox OS specific*	The call forwarding state changes.

Event Name	Event Type	Specification	Fired when...
datachange		*Firefox OS specific*	The `MozMobileConnection.data` object changes values.
dataerror		*Firefox OS specific*	The `MozMobileConnection.data` object receive an error from the RIL.
DOMMouseScroll		*Mozilla specific*	The wheel button of a pointing device is rotated (detail attribute is a number of lines). (use wheel instead)
dragdrop	DragEvent	*Mozilla specific*	An element is dropped (use drop instead).
dragexit	DragEvent	*Mozilla specific*	A drag operation is being ended(use dragend instead).
draggesture	DragEvent	*Mozilla specific*	The user starts dragging an element or text selection (use dragstart instead).
icccardlock error		*Firefox OS specific*	the `MozMobileConnection.unlockCardLock()` or `MozMobileConnection.setCardLock()` methods fails.
iccinfochange		*Firefox OS specific*	The `MozMobileConnection.iccInfo` object changes.

Event Name	Event Type	Specification	Fired when...
localized		*Mozilla Specific*	The page has been localized using data-l10n-* attributes.
mousewheel		*IE invented*	The wheel button of a pointing device is rotated.
MozAudioAvailable	`Event`	*Mozilla specific*	The audio buffer is full and the corresponding raw samples are available.
`MozBeforeResize`		*Mozilla specific*	A window is about to be resized.
mozbrowseractivitydone		*Firefox OS Browser API-specific*	Sent when some activity has been completed (complete description TBD.)
mozbrowserasyncscroll		*Firefox OS Browser API-specific*	Sent when the scroll position within a browser `<iframe>` changes.
mozbrowseraudioplaybackchange		*Firefox OS Browser API-specific*	Sent when audio starts or stops playing within the browser `<iframe>` content.

Event Name	Event Type	Specification	Fired when...
mozbrowsercaretstatechanged		*Firefox OS Browser API-specific*	Sent when the text selected inside the browser `<iframe>` content changes.
mozbrowserclose		*Firefox OS Browser API-specific*	Sent when window.close() is called within a browser `<iframe>`.
mozbrowsercontextmenu		*Firefox OS Browser API-specific*	Sent when a browser `<iframe>` try to open a context menu.
mozbrowserdocumentfirstpaint		*Firefox OS Browser API-specific*	Sent when a new paint occurs on any document in the browser `<iframe>`.
mozbrowsererror		*Firefox OS Browser API-specific*	Sent when an error occured while trying to load a content within a browser iframe

Event Name	Event Type	Specification	Fired when...
mozbrowserfindchange		*Firefox OS Browser API-specific*	Sent when a search operation is performed on the browser `<iframe>` content (see HTMLIFrameElement search methods.)
mozbrowserfirstpaint		*Firefox OS Browser API-specific*	Sent when the `<iframe>` paints content for the first time (this doesn't include the initial paint from *about:blank*.)
mozbrowsericonchange		*Firefox OS Browser API-specific*	Sent when the favicon of a browser iframe changes.
mozbrowserlocationchange		*Firefox OS Browser API-specific*	Sent when an browser iframe's location changes.
mozbrowserloadend		*Firefox OS Browser API-specific*	Sent when the browser iframe has finished loading all its assets.

Event Name	Event Type	Specification	Fired when...
mozbrowserloadstart		*Firefox OS Browser API-specific*	Sent when the browser iframe starts to load a new page.
mozbrowsermanifestchange		*Firefox OS Browser API-specific*	Sent when a the path to the app manifest changes, in the case of a browser `<iframe>` with an open web app embedded in it.
mozbrowsermetachange		*Firefox OS Browser API-specific*	Sent when a `<meta>` elelment is added to, removed from or changed in the browser `<iframe>`'s content.
mozbrowseropensearch		*Firefox OS Browser API-specific*	Sent when a link to a search engine is found.
mozbrowseropentab		*Firefox OS Browser API-specific*	Sent when a new tab is opened within a browser `<iframe>` as a result of the user issuing a command to open a link target in a new tab (for example `ctrl`/`cmd` + click.)

Event Name	Event Type	Specification	Fired when...
mozbrowser open window		*Firefox OS Browser API-specific*	Sent when `window.open()` is called within a browser iframe.
mozbrowser resize		*Firefox OS Browser API-specific*	Sent when the browser `<iframe>`'s window size has changed.
mozbrowser scroll		*Firefox OS Browser API-specific*	Sent when the browser `<iframe>` content scrolls.
mozbrowser scrolla reach anged		*Firefox OS Browser API-specific*	Sent when the available scrolling area in the browser `<iframe>` changes. This can occur on resize and when the page size changes (while loading for example.)
mozbrowser scrollv iewch ange		*Firefox OS Browser API-specific*	Sent when asynchronous scrolling (i.e. APCZ) starts or stops.

Event Name	Event Type	Specification	Fired when...
mozbrowser securitychange		*Firefox OS Browser API-specific*	Sent when the SSL state changes within a browser iframe.
mozbrowser selectionstatechanged		*Firefox OS Browser API-specific*	Sent when the text selected inside the browser `<iframe>` content changes. Note that this is deprecated, and newer implementations use mozbrowsercaretstatechanged instead.
mozbrowser showmodalprompt		*Firefox OS Browser API-specific*	Sent when `alert()`, `confirm()` or `prompt()` are called within a browser iframe
mozbrowser titlechange		*Firefox OS Browser API-specific*	Sent when the document.title changes within a browser iframe.
mozbrowser usernameandpasswordrequired		*Firefox OS Browser API-specific*	Sent when an HTTP authentification is requested.

Event Name	Event Type	Specification	Fired when...
mozbrowser visibilitychange		*Firefox OS Browser API-specific*	Sent when the visibility state of the current browser iframe `<iframe>` changes, for example due to a call to `setVisible()` .
MozGamepadButtonDown		*To be specified*	A gamepad button is pressed down.
MozGamepadButtonUp		*To be specified*	A gamepad button is released.
MozMousePixelScroll		*Mozilla specific*	The wheel button of a pointing device is rotated (detail attribute is a number of pixels). (use wheel instead)
MozOrientation		*Mozilla specific*	Fresh data is available from an orientation sensor (see deviceorientation).
MozScrolledAreaChanged	`UIEvent`	*Mozilla specific*	The document view has been scrolled or resized.
moztimechange		*Mozilla specific*	The time of the device has been changed.
MozTouchDown		*Mozilla specific*	A touch point is placed on the touch surface (use touchstart instead).

Event Name	Event Type	Specification	Fired when...
MozTouchMove		*Mozilla specific*	A touch point is moved along the touch surface (use touchmove instead).
MozTouchUp		*Mozilla specific*	A touch point is removed from the touch surface (use touchend instead).
alerting	`Call Event`	*To be specified*	The correspondent is being alerted (his/her phone is ringing).
busy	`Call Event`	*To be specified*	The line of the correspondent is busy.
callschanged	`Call Event`	*To be specified*	A call has been added or removed from the list of current calls.
onconnected connected	`Call Event`	*To be specified*	A call has been connected.
connecting	`Call Event`	*To be specified*	A call is about to connect.
delivered	`SMSEvent`	*To be specified*	An SMS has been successfully delivered.
dialing	`Call Event`	*To be specified*	The number of a correspondent has been dialed.
disabled		*Firefox OS specific*	Wifi has been disabled on the device.

Event Name	Event Type	Specification	Fired when...
disconnected	`Call Event`	*To be specified*	A call has been disconnected.
disconnecting	`Call Event`	*To be specified*	A call is about to disconnect.
enabled		*Firefox OS specific*	Wifi has been enabled on the device.
error	`Call Event`	*To be specified*	An error occurred.
held	`Call Event`	*To be specified*	A call has been held.
holding	`Call Event`	*To be specified*	A call is about to be held.
incoming	`Call Event`	*To be specified*	A call is being received.
received	`SMSEvent`	*To be specified*	An SMS has been received.
resuming	`Call Event`	*To be specified*	A call is about to resume.
sent	`SMSEvent`	*To be specified*	An SMS has been sent.
statechange	`Call Event`	*To be specified*	The state of a call has changed.

Event Name	Event Type	Specification	Fired when...
status change		*Firefox OS specific*	The status of the Wifi connection changed.
overflow	`UIEvent`	*Mozilla specific*	An element has been overflowed by its content or has been rendered for the first time in this state (only works for elements styled with overflow != visible).
smartcard-insert		*Mozilla specific*	A smartcard has been inserted.
smartcard-remove		*Mozilla specific*	A smartcard has been removed.
stkcommand		*Firefox OS specific*	The STK Proactive Command is issued from ICC.
stksessionend		*Firefox OS specific*	The STK Session is terminated by ICC.
touchenter	`TouchEvent`	Touch Events Removed	
touchleave	`TouchEvent`	Touch Events Removed	

Event Name	Event Type	Specification	Fired when...
under flow	`UIEvent`	*Mozilla specific*	An element is no longer overflowed by its content (only works for elements styled with overflow != visible).
uploadprogress	`ProgressEvent`	*Mozilla Specific*	Upload is in progress (see progress).
`ussdreceived`		*Firefox OS specific*	A new USSD message is received
voicechange		*Firefox OS specific*	The `MozMobileConnection.voice` object changes values.
msContentZoom		*Microsoft specific*	
MSManipulationStateChanged		*Microsoft specific*	
MSPointerHover		*Microsoft specific*	

Mozilla 特定事件

注意：这些事件不会暴露给 Web 内容使用，只能在 chrome 内容的上下文中使用。

XUL 事件

Event Name	Event Type	Specification	Fired when...
broadcast		XUL	An observer noticed a change to the attributes of a watched broadcaster.
CheckboxStateChange		XUL	The state of a checkbox has been changed either by a user action or by a script (useful for accessibility).
close		XUL	The close button of the window has been clicked.
command		XUL	An element has been activated.
commandupdate		XUL	A command update occurred on a commandset element.
DOMMenuItemActive		XUL	A menu or menuitem has been hovered or highlighted.
DOMMenuItemInactive		*XUL*	A menu or menuitem is no longer hovered or highlighted.
popuphidden	Popup Event	*XUL*	A menupopup, panel or tooltip has been hidden.
popuphiding	Popup Event	*XUL*	A menupopup, panel or tooltip is about to be hidden.
popupshowing	Popup Event	*XUL*	A menupopup, panel or tooltip is about to become visible.
popupshown	Popup Event	*XUL*	A menupopup, panel or tooltip has become visible.

Event Name	Event Type	Specification	Fired when...
Radio StateChange		XUL	The state of a radio has been changed either by a user action or by a script (useful for accessibility).
Value Change		XUL	The value of an element has changed (a progress bar for example, useful for accessibility).

附加组件特定事件

Event Name	Event Type	Specification	Fired when...
MozSwipeGesture		*Addons specific*	A touch point is swiped across the touch surface
MozMagnifyGestureStart		*Addons specific*	Two touch points start to move away from each other.
MozMagnifyGestureUpdate		*Addons specific*	Two touch points move away from each other (after a MozMagnifyGestureStart).
MozMagnifyGesture		*Addons specific*	Two touch points moved away from each other (after a sequence of MozMagnifyGestureUpdate).
MozRotateGestureStart		*Addons specific*	Two touch points start to rotate around a point.

Event Name	Event Type	Specification	Fired when...
MozRotateGestureUpdate		*Addons specific*	Two touch points rotate around a point (after a MozRotateGestureStart).
MozRotateGesture		*Addons specific*	Two touch points rotate around a point (after a sequence of MozRotateGestureUpdate).
MozTapGesture		*Addons specific*	Two touch points are tapped on the touch surface.
MozPressTapGesture		*Addons specific*	A "press-tap" gesture happened on the touch surface (first finger down, second finger down, second finger up, first finger up).
MozEdgeUIGesture		*Addons specific*	A touch point is swiped across the touch surface to invoke the edge UI (Win8 only).
MozAfterPaint		*Addons specific*	Content has been repainted.
DOMPopupBlocked		*Addons specific*	A popup has been blocked
DOMWindowCreated		*Addons specific*	A window has been created.

Event Name	Event Type	Specification	Fired when...
DOM WindowClose		*Addons specific*	A window is about to be closed.
DOM TitleChanged		*Addons specific*	The title of a window has changed.
DOMLinkAdded		*Addons specific*	A link has been added a document.
DOMLinkRemoved		*Addons specific*	A link has been removed inside from a document.
DOM MetaAdded		*Addons specific*	A meta element has been added to a document.
DOM MetaRemoved		*Addons specific*	A meta element has been removed from a document.
DOM WillOpenModalDialog		*Addons specific*	A modal dialog is about to open.
DOM ModalDialogClosed		*Addons specific*	A modal dialog has been closed.
DOM AutoComplete		*Addons specific*	The content of an element has been auto-completed.

Event Name	Event Type	Specification	Fired when...
DOMFrameContentLoaded		*Addons specific*	The frame has finished loading (but not its dependent resources).
AlertActive		*Addons specific*	A notification element is shown.
AlertClose		*Addons specific*	A notification element is closed.
fullscreen		*Addons specific*	Browser fullscreen mode has been entered or left.
sizemodechange		*Addons specific*	Window has entered/left fullscreen mode, or has been minimized/unminimized.
MozEnteredDomFullscreen		*Addons specific*	DOM fullscreen mode has been entered.
SSWindowClosing		*Addons specific*	The session store will stop tracking this window.
SSTabClosing		*Addons specific*	The session store will stop tracking this tab.
SSTabRestoring		*Addons specific*	A tab is about to be restored.

Event Name	Event Type	Specification	Fired when...
SSTabRestored		*Addons specific*	A tab has been restored.
SSWindowStateReady		*Addons specific*	A window state has switched to "ready".
SSWindowStateBusy		*Addons specific*	A window state has switched to "busy".
TabOpen		*Addons specific*	A tab has been opened.
TabClose		*Addons specific*	A tab has been closed.
TabSelect		*Addons specific*	A tab has been selected.
TabShow		*Addons specific*	A tab has been shown.
TabHide		*Addons specific*	A tab has been hidden.
TabPinned		*Addons specific*	A tab has been pinned.

Event Name	Event Type	Specification	Fired when...
TabUnpinned		*Addons specific*	A tab has been unpinned.

开发者工具特定事件

Event Name	Event Type	Specification	Fired when...
CssRuleViewRefreshed		*devtools specific*	The "Rules" view of the style inspector has been updated.
CssRuleViewChanged		*devtools specific*	The "Rules" view of the style inspector has been changed.
CssRuleViewCSSLinkClicked		*devtools specific*	A link to a CSS file has been clicked in the "Rules" view of the style inspector.

原文地址：https://www.cnblogs.com/torchstar/p/11799394.html