



12-5 完善实现 React VDOM DIFF 算法

非页面初次渲染。

TypeScript

```
function FunctionComponent() {
  const [count1, setCount1] = useReducer((x) => x + 1, 0);
  // const arr = count1 % 2 === 0 ? [0, 1, 2, 3, 4] : [0, 1, 2, 3];
  const arr = count1 % 2 === 0 ? [0, 1, 2, 3, 4] : [0, 1, 2, 4];

  // const arr = count1 % 2 === 0 ? [0, 1, 2, 3, 4] : [3, 2, 0, 4, 1];

  // 0 删除
  return (
    <div className="border">
      <h3>函数组件</h3>
      <button
        onClick={() => {
          setCount1();
        }}
      >
        {count1}
      </button>
      <ul>
        {arr.map((item) => (
```

```

        <li key={"li" + item}>{item}</li>
      )}}
    </ul>
    { /* {count1 % 2 === 0 ? (
      <button
        onClick={() => {
          setCount1();
        }}
      >
        {count1}
      </button>
    ) : (
      <span
        onClick={() => {
          setCount1();
        }}
      >
        react
      </span>
    )} */}
  </div>
);
}

```

流程

1. 从左边往右遍历，比较新老节点，如果节点可以复用，继续往右，否则就停止

2.1 新节点没了，（老节点还有）。则删除剩余的老节点即可

2.2 (新节点还有)，老节点没了

2.3 新老节点都还有节点，但是因为老 fiber 是链表，不方便快速 get 与 delete，

因此把老 fiber 链表中的节点放入 Map 中，后续操作这个 Map 的 get 与 delete

3. 如果是组件更新阶段，此时新节点已经遍历完了，能复用的老节点都用完了，

则最后查找 Map 里是否还有元素，如果有，则证明是新节点里不能复用的，也就是要被删除的元素，此时删除这些元素就可以了

源码实现

TypeScript

```
function reconcileChildrenArray(  
  returnFiber: Fiber,  
  currentFirstChild: Fiber | null,  
  newChildren: Array<any>  
) {  
  let resultFirstChild: Fiber | null = null; // 头结点  
  let previousNewFiber: Fiber | null = null;  
  let oldFiber = currentFirstChild;  
  let nextOldFiber = null; // oldFiber.sibling  
  let newIdx = 0;  
  let lastPlacedIndex = 0;  
  
  // * 大多数实际场景下，节点相对位置不变  
  // old 0 1 2 3 4  
  // new 0 1 2 3  
  
  // new 0 2 1 3  
  
  // 0 2 newIndex(1)<2
```

```

// new 3 2 0 4 1
// ! 1. 从左往右遍历，按位置比较，如果可以复用，那就复用。不能复用，退出本轮
for (; oldFiber !== null && newIdx < newChildren.length; newIdx++)
  if (oldFiber.index > newIdx) {
    nextOldFiber = oldFiber;
    oldFiber = null;
  } else {
    nextOldFiber = oldFiber.sibling;
  }
const newFiber = updateSlot(returnFiber, oldFiber, newChildren[newIdx])
if (newFiber === null) {
  if (oldFiber === null) {
    oldFiber = nextOldFiber;
  }
  break;
}

if (shouldTrackSideEffects) {
  if (oldFiber && newFiber?.alternate === null) {
    deleteChild(returnFiber, oldFiber);
  }
}

// 判断节点在DOM的相对位置是否发生变化
// 组件更新阶段，判断在更新前后的位置是否一致，如果不一致，需要移动
lastPlacedIndex = placeChild(newFiber as Fiber, lastPlacedIndex, newIdx)

if (previousNewFiber === null) {
  // 第一个节点，不要用newIdx判断，因为有可能有null，而null不是有效fiber
  resultFirstChild = newFiber as Fiber;
} else {
  previousNewFiber.sibling = newFiber as Fiber;
}
previousNewFiber = newFiber as Fiber;

oldFiber = nextOldFiber;
}

// * Vue 1.2 从右往左遍历，按位置比较，如果可以复用，那就复用。不能复用，退出

```

```

// ! 2.1 老节点还有，新节点没了。删除剩余的老节点
if (newIdx === newChildren.length) {
    deleteRemainingChildren(returnFiber, oldFiber);
    return resultFirstChild;
}

// ! 2.2 新节点还有，老节点没了。剩下的新节点新增就可以了
// 包括页面初次渲染
if (oldFiber === null) {
    for (; newIdx < newChildren.length; newIdx++) {
        const newFiber = createChild(returnFiber, newChildren[newIdx])
        if (newFiber === null) {
            continue;
        }

        // 组件更新阶段，判断在更新前后的位置是否一致，如果不一致，需要移动
        lastPlacedIndex = placeChild(newFiber, lastPlacedIndex, newIdx)
        if (previousNewFiber === null) {
            // 第一个节点，不要用newIdx判断，因为有可能有null，而null不是有效fib
            resultFirstChild = newFiber;
        } else {
            previousNewFiber.sibling = newFiber;
        }
        previousNewFiber = newFiber;
    }
    return resultFirstChild;
}

// !2.3 新老节点都还有
// [0, 1, 2, 3, 4, 5] : [0, 1, 2, 4, 5];
// old 3 4 5
// new 4 5
// 构建map
const existingChildren = mapRemainingChildren(oldFiber);
for (; newIdx < newChildren.length; newIdx++) {
    const newFiber = updateFromMap(
        existingChildren,
        returnFiber,
        newIdx,
        newChildren[newIdx]
    );
}

```

```

    if (newFiber !== null) {
      if (shouldTrackSideEffects) {
        existingChildren.delete(
          newFiber.key === null ? newIdx : newFiber.key
        );
      }

      lastPlacedIndex = placeChild(returnFiber, lastPlacedIndex, newFiber);
      if (previousNewFiber === null) {
        resultFirstChild = newFiber;
      } else {
        previousNewFiber.sibling = newFiber;
      }
      previousNewFiber = newFiber;
    }
  }

  // !3. 如果新节点已经构建完了，但是老节点还有
  if (shouldTrackSideEffects) {
    existingChildren.forEach((child) => deleteChild(returnFiber, child));
  }

  return resultFirstChild;
}

```

updateTextNode

TypeScript

```

function updateTextNode(
  returnFiber: Fiber,
  current: Fiber | null,
  textContent: string
) {
  if (current === null || current.tag !== HostText) {
    // 老节点不是文本
    const created = createFiberFromText(textContent);
    created.return = returnFiber;
    return created;
  }
}

```

```

    } else {
      // 老节点是文本
      const existing = useFiber(current, textContent);
      existing.return = returnFiber;
      return existing;
    }
  }
}

```

updateFromMap

TypeScript

```

function updateFromMap(
  existingChildren: Map<string | number, Fiber>,
  returnFiber: Fiber,
  newIdx: number,
  newChild: any
): Fiber | null {
  if (isText(newChild)) {
    const matchedFiber = existingChildren.get(newIdx) || null;
    return updateTextNode(returnFiber, matchedFiber, newChild + "");
  } else {
    const matchedFiber =
      existingChildren.get(newChild.key === null ? newIdx : newChild
        null);
    return updateElement(returnFiber, matchedFiber, newChild);
  }
}

```

ReactChildFiber

packages/react-reconciler/src/ReactChildFiber.ts

TypeScript

```

import {
  createFiberFromElement,

```

```

    createFiberFromText,
    createWorkInProgress,
  } from "./ReactFiber";
import type { Fiber } from "./ReactInternalTypes";
import { REACT_ELEMENT_TYPE } from "shared/ReactSymbols";
import { ChildDeletion, Placement } from "./ReactFiberFlags";
import type { ReactElement } from "shared/ReactTypes";
import { isArray } from "shared/utils";
import { HostText } from "./ReactWorkTags";

type ChildReconciler = (
  returnFiber: Fiber,
  currentFirstChild: Fiber | null,
  newChild: any
) => Fiber | null;

export const reconcileChildFibers: ChildReconciler =
  createChildReconciler(true);
export const mountChildFibers: ChildReconciler = createChildReconciler

// wrapper function
// 协调子节点
function createChildReconciler(shouldTrackSideEffects: boolean) {
  function deleteChild(returnFiber: Fiber, childToDelete: Fiber) {
    if (!shouldTrackSideEffects) {
      return;
    }
    const deletions = returnFiber.deletions;
    if (deletions === null) {
      returnFiber.deletions = [childToDelete];
      returnFiber.flags |= ChildDeletion;
    } else {
      returnFiber.deletions!.push(childToDelete);
    }
  }

  function deleteRemainingChildren(
    returnFiber: Fiber,
    currentFirstChild: Fiber | null
  ) {
    if (!shouldTrackSideEffects) {

```



```

    return;
  }

  let childToDelete = currentFirstChild;
  while (childToDelete !== null) {
    deleteChild(returnFiber, childToDelete);
    childToDelete = childToDelete.sibling;
  }

  return null;
}
// 给fiber节点添加flags
function placeSingleChild(newFiber: Fiber) {
  if (shouldTrackSideEffects && newFiber.alternate === null) {
    newFiber.flags |= Placement;
  }
  return newFiber;
}

// 文本
function reconcileSingleTextNode(
  returnFiber: Fiber,
  currentFirstChild: Fiber | null, // todo 更新
  textContent: string
) {
  const created = createFiberFromText(textContent);
  created.return = returnFiber;
  return created;
}

function useFiber(fiber: Fiber, pendingProps: any) {
  const clone = createWorkInProgress(fiber, pendingProps);
  clone.index = 0;
  clone.sibling = null;
  return clone;
}
// 协调单个节点，对于页面初次渲染，创建fiber，不涉及对比复用老节点
// new (1)
// old 2 [1] 3 4
function reconcileSingleElement(
  returnFiber: Fiber,

```

```

    currentFirstChild: Fiber | null,
    element: ReactElement
  ) {
    // 节点复用的条件
    // ! 1. 同一层级下 2. key相同 3. 类型相同
    const key = element.key;
    let child = currentFirstChild;

    while (child !== null) {
      if (child.key === key) {
        const elementType = element.type;
        if (child.elementType === elementType) {
          // todo 后面其它fiber可以删除了
          const existing = useFiber(child, element.props);
          existing.return = returnFiber;
          return existing;
        } else {
          // 前提：React不认为同一层级下有两个相同的key值
          deleteRemainingChildren(returnFiber, child);
          break;
        }
      } else {
        // 删除单个节点
        deleteChild(returnFiber, child);
      }
      // 老fiber节点是单链表
      child = child.sibling;
    }

    let createdFiber = createFiberFromElement(element);
    createdFiber.return = returnFiber;
    return createdFiber;
  }

function createChild(returnFiber: Fiber, newChild: any): Fiber | null {
  if (isText(newChild)) {
    const created = createFiberFromText(newChild + "");
    created.return = returnFiber;
    return created;
  }
}

```

```

    if (typeof newChild === "object" && newChild !== null) {
      switch (newChild.$$typeof) {
        case REACT_ELEMENT_TYPE: {
          const created = createFiberFromElement(newChild);
          created.return = returnFiber;
          return created;
        }
      }
    }

    return null;
  }

function updateTextNode(
  returnFiber: Fiber,
  current: Fiber | null,
  textContent: string
) {
  if (current === null || current.tag !== HostText) {
    // 老节点不是文本
    const created = createFiberFromText(textContent);
    created.return = returnFiber;
    return created;
  } else {
    // 老节点是文本
    const existing = useFiber(current, textContent);
    existing.return = returnFiber;
    return existing;
  }
}

function updateElement(
  returnFiber: Fiber,
  current: Fiber | null,
  element: ReactElement
) {
  const elementType = element.type;
  if (current !== null) {
    if (current.elementType === elementType) {
      // 类型相同
      const existing = useFiber(current, element.props);

```

```

        existing.return = returnFiber;
        return existing;
    }
}

const created = createFiberFromElement(element);
created.return = returnFiber;
return created;
}

function updateSlot(
    returnFiber: Fiber,
    oldFiber: Fiber | null,
    newChild: any
) {
    // 判断节点是否可以复用
    const key = oldFiber !== null ? oldFiber.key : null;
    if (isText(newChild)) {
        if (key !== null) {
            // 新节点是文本，老节点不是文本
            return null;
        }
        // 有可能可以复用
        return updateTextNode(returnFiber, oldFiber, newChild + "");
    }

    if (typeof newChild === "object" && newChild !== null) {
        if (newChild.key === key) {
            return updateElement(returnFiber, oldFiber, newChild);
        } else {
            return null;
        }
    }
}

function placeChild(
    newFiber: Fiber,
    lastPlacedIndex: number, // 记录的是新fiber在老fiber上的位置
    newIndex: number
) {
    newFiber.index = newIndex;

```

```

    if (!shouldTrackSideEffects) {
        return lastPlacedIndex;
    }

    // 判断节点位置是否发生相对位置变化，是否需要移动
    const current = newFiber.alternate;
    if (current !== null) {
        const oldIndex = current.index;
        if (oldIndex < lastPlacedIndex) {
            // 0 1 2
            // 0 2 1
            // 节点需要移动位置
            newFiber.flags |= Placement;
            return lastPlacedIndex;
        } else {
            return oldIndex;
        }
    } else {
        // 节点是新增
        newFiber.flags |= Placement;
        return lastPlacedIndex;
    }
}

function mapRemainingChildren(oldFiber: Fiber): Map<string | number,
const existingChildren: Map<string | number, Fiber> = new Map();
let existingChild: Fiber | null = oldFiber;
while (existingChild !== null) {
    if (existingChild.key !== null) {
        existingChildren.set(existingChild.key, existingChild);
    } else {
        existingChildren.set(existingChild.index, existingChild);
    }
    existingChild = existingChild.sibling;
}

return existingChildren;
}

function updateFromMap(
    existingChildren: Map<string | number, Fiber>,
    returnFiber: Fiber,

```

```

    newIdx: number,
    newChild: any
  ): Fiber | null {
    if (isText(newChild)) {
      const matchedFiber = existingChildren.get(newIdx) || null;
      return updateTextNode(returnFiber, matchedFiber, newChild + "");
    } else {
      const matchedFiber =
        existingChildren.get(newChild.key === null ? newIdx : newChild
          null);
      return updateElement(returnFiber, matchedFiber, newChild);
    }
  }
}

function reconcileChildrenArray(
  returnFiber: Fiber,
  currentFirstChild: Fiber | null,
  newChildren: Array<any>
) {
  let resultFirstChild: Fiber | null = null; // 头结点
  let previousNewFiber: Fiber | null = null;
  let oldFiber = currentFirstChild;
  let nextOldFiber = null; // oldFiber.sibling
  let newIdx = 0;
  let lastPlacedIndex = 0;

  // * 大多数实际场景下，节点相对位置不变
  // old 0 1 2 3 4
  // new 0 1 2 3

  // new 0 2 1 3

  // 0 2 newIndex(1)<2

  // new 3 2 0 4 1
  // ! 1. 从左往右遍历，按位置比较，如果可以复用，那就复用。不能复用，退出本轮
  for (; oldFiber !== null && newIdx < newChildren.length; newIdx++)
    if (oldFiber.index > newIdx) {
      nextOldFiber = oldFiber;
      oldFiber = null;
    } else {
      nextOldFiber = oldFiber.sibling;
    }

```

```

    }
    const newFiber = updateSlot(returnFiber, oldFiber, newChildren[n
    if (newFiber === null) {
      if (oldFiber === null) {
        oldFiber = nextOldFiber;
      }
      break;
    }

    if (shouldTrackSideEffects) {
      if (oldFiber && newFiber?.alternate === null) {
        deleteChild(returnFiber, oldFiber);
      }
    }

    // 判断节点在DOM的相对位置是否发生变化
    // 组件更新阶段，判断在更新前后的位置是否一致，如果不一致，需要移动
    lastPlacedIndex = placeChild(newFiber as Fiber, lastPlacedIndex,

    if (previousNewFiber === null) {
      // 第一个节点，不要用newIdx判断，因为有可能有null，而null不是有效fiber
      resultFirstChild = newFiber as Fiber;
    } else {
      previousNewFiber.sibling = newFiber as Fiber;
    }
    previousNewFiber = newFiber as Fiber;

    oldFiber = nextOldFiber;
  }

  // * Vue 1.2 从右往左遍历，按位置比较，如果可以复用，那就复用。不能复用，退出

  // ! 2.1 老节点还有，新节点没了。删除剩余的老节点
  if (newIdx === newChildren.length) {
    deleteRemainingChildren(returnFiber, oldFiber);
    return resultFirstChild;
  }

  // ! 2.2 新节点还有，老节点没了。剩下的新节点新增就可以了
  // 包括页面初次渲染
  if (oldFiber === null) {

```

```

for (; newIdx < newChildren.length; newIdx++) {
  const newFiber = createChild(returnFiber, newChildren[newIdx])
  if (newFiber === null) {
    continue;
  }

  // 组件更新阶段，判断在更新前后的位置是否一致，如果不一致，需要移动
  lastPlacedIndex = placeChild(newFiber, lastPlacedIndex, newIdx)
  if (previousNewFiber === null) {
    // 第一个节点，不要用newIdx判断，因为有可能有null，而null不是有效fib
    resultFirstChild = newFiber;
  } else {
    previousNewFiber.sibling = newFiber;
  }
  previousNewFiber = newFiber;
}
return resultFirstChild;
}

// !2.3 新老节点都还有
// [0, 1, 2, 3, 4, 5] : [0, 1, 2, 4, 5];
// old 3 4 5
// new 4 5
// 构建map
const existingChildren = mapRemainingChildren(oldFiber);
for (; newIdx < newChildren.length; newIdx++) {
  const newFiber = updateFromMap(
    existingChildren,
    returnFiber,
    newIdx,
    newChildren[newIdx]
  );
  if (newFiber !== null) {
    if (shouldTrackSideEffects) {
      existingChildren.delete(
        newFiber.key === null ? newIdx : newFiber.key
      );
    }
  }
}

lastPlacedIndex = placeChild(returnFiber, lastPlacedIndex, newIdx)
if (previousNewFiber === null) {

```



```

        resultFirstChild = newFiber;
    } else {
        previousNewFiber.sibling = newFiber;
    }
    previousNewFiber = newFiber;
}
}

// !3. 如果新节点已经构建完了，但是老节点还有
if (shouldTrackSideEffects) {
    existingChildren.forEach((child) => deleteChild(returnFiber, child));
}

return resultFirstChild;
}

function reconcileChildFibers(
    returnFiber: Fiber,
    currentFirstChild: Fiber | null,
    newChild: any
) {
    if (isText(newChild)) {
        return placeSingleChild(
            reconcileSingleTextNode(returnFiber, currentFirstChild, newChild)
        );
    }

    // 检查newChild类型，单个节点、文本、数组
    if (typeof newChild === "object" && newChild !== null) {
        switch (newChild.$$typeof) {
            case REACT_ELEMENT_TYPE: {
                return placeSingleChild(
                    reconcileSingleElement(returnFiber, currentFirstChild, newChild)
                );
            }
        }
    }

    // 子节点是数组
    if (isArray(newChild)) {
        return reconcileChildrenArray(returnFiber, currentFirstChild, newChild);
    }
}

```

```
    // todo
    return null;
  }

  return reconcileChildFibers;
}

function isText(newChild: any) {
  return (
    (typeof newChild === "string" && newChild !== "") ||
    typeof newChild === "number"
  );
}
```