



## 7-3 掌握不同类型组件的 Fiber：查看并调试

fiber 上有个属性 tag，用于标记组件类型，即描述的组件类型，如原生标签、函数组件、类组件、Fragment 等。

### WorkTag

`react/packages/react-reconciler/src/ReactWorkTags.js`

```
export type WorkTag =  
  | 0  
  | 1  
  | 2  
  | 3  
  | 4  
  | 5  
  | 6  
  | 7  
  | 8  
  | 9  
  | 10  
  | 11
```

Flow

```
| 12  
| 13  
| 14  
| 15  
| 16  
| 17  
| 18  
| 19  
| 20  
| 21  
| 22  
| 23  
| 24  
| 25  
| 26  
| 27;
```

```
export const FunctionComponent = 0;  
export const ClassComponent = 1;  
export const IndeterminateComponent = 2; // Before we know whether it  
export const HostRoot = 3; // Root of a host tree. Could be nested ins  
export const HostPortal = 4; // A subtree. Could be an entry point to  
export const HostComponent = 5;  
export const HostText = 6;  
export const Fragment = 7;  
export const Mode = 8;  
export const ContextConsumer = 9;  
export const ContextProvider = 10;  
export const ForwardRef = 11;  
export const Profiler = 12;  
export const SuspenseComponent = 13;  
export const MemoComponent = 14;  
export const SimpleMemoComponent = 15;  
export const LazyComponent = 16;  
export const IncompleteClassComponent = 17;  
export const DehydratedFragment = 18;  
export const SuspenseListComponent = 19;  
export const ScopeComponent = 21;  
export const OffscreenComponent = 22;  
export const LegacyHiddenComponent = 23;  
export const CacheComponent = 24;
```

```
export const TracingMarkerComponent = 25;
export const HostHoistable = 26;
export const HostSingleton = 27;
```

## ExamplePage

React JSX

```
class ClassComponent extends Component {
  componentDidUpdate() {
    console.log("update"); // sy-log
  }

  componentWillUnmount() {
    console.log("unmount"); // sy-log
  }

  handle = () => {
    const { count } = this.state;
    this.setState({ count: count + 1 });
    this.setState({ count: count + 100 });
  };
  render() {
    return <div className="class border">{this.props.name}</div>;
  }
}

function Child() {
  useEffect(() => {
    return () => {
      console.log("unmount"); // sy-log
    };
  }, []);
  console.log("Child render"); // sy-log
  return <div>Child</div>;
}

function FunctionComponent(props) {
  const [count1, setCount1] = useReducer((x) => x + 1, 0);
```

```

return (
  <div className="border">
    <p>{props.name}</p>
    {count1 > 3 ? (
      <div>
        <Child />
      </div>
    ) : (
      <section>
        <Child />
      </section>
    )}

    {count1 > 3 ? (
      <div>
        <ClassComponent name="函数内的类组件" />
      </div>
    ) : (
      <section>
        <ClassComponent name="函数内的类组件" />
      </section>
    )}

    <button
      onClick={() => {
        setCount1();
      }}
    >
      {count1}
    </button>
  </div>
);
}

const jsx = (
  <div className="box border">
    <h1 className="border">omg</h1>
    123
    {/* <h1 className="border">omg2</h1>

    <h2>ooo</h2> */}

```

```
    { /* omg
    <div>
      bubucuo <a href="https://github.com/bubucuo"></a>
    </div> */}
    <FunctionComponent name="函数组件" />
    <ClassComponent name="class组件" />
    <>
      <h1>1</h1>
      <h1>2</h1>
    </>
  </div>
);

export default jsx;
```