

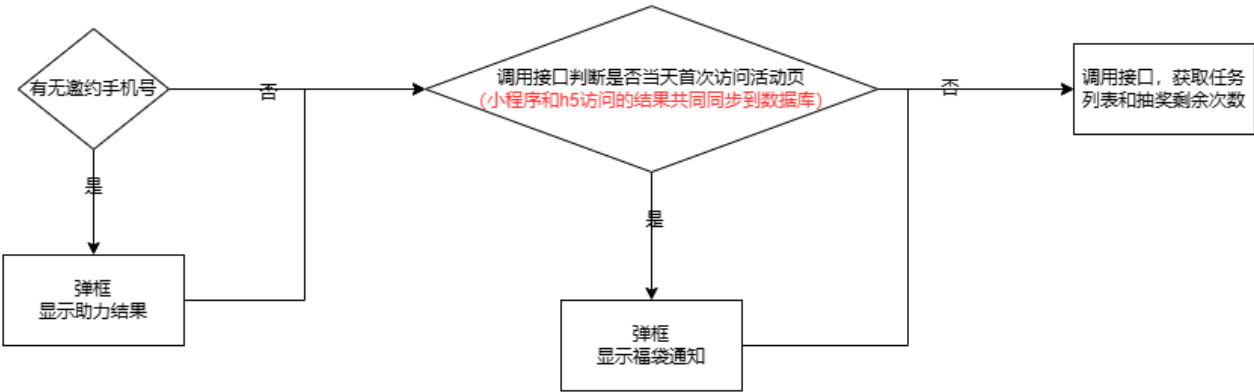
需求业务文档

需求文档（郑鸿鑫）  
接口文档  
蓝湖（王雪，陈菲）  
前端H5：郑远昭  
前端小程序：阮政宇

图片地址

正式：oss://yzims/new-year-2025/  
预发布：oss://new-yzpres/new-year-2025/  
小程序和h5共用一个oss图片

页面访问逻辑



抽奖名单滚动, 无限滚动



1. 获取UI容器的宽度

```
//主要的api: query.select("选择器").boundingClientRect((data)=> { 储存容器宽度代码}).exec()
const ulBox = query.select(".murquee-ul-wrapper");
ulBox
  .boundingClientRect((data) => {
    widthBox = data.width;
  })
  .exec();
```

2. 获取UI内容的宽度和上面同理

```
const ul = query.select(".murquee-ul");
ul.boundingClientRect((data) => {
  if (data.width) {
    width = data.width;
  }
});
```

```
}  
}).exec();
```

### 3.uni.createAnimation动画效果

[uni.createAnimation文档](#)

```
// 创建动画  
this.animation = uni.createAnimation({  
  duration: 200,  
  timingFunction: "linear",  
});  
  
// 超出滚动的距离，就恢复初始的位置  
// api解释：调用 step() 来表示一组动画完成  
// api解释：export 方法每次调用后会清掉之前的动画操作  
this.intervalTimer = setInterval(() => {  
  this.translateX -= this.distance;  
  
  if (this.translateX < -width - widthBox) {  
    this.translateX = 10;  
    // 注意：这里调用step要传入duration: 0，要不然用户就会看到滚动倒退的效果  
    this.animation.translateX(this.translateX).step({ duration: 0 });  
    this.animationData = this.animation.export();  
  } else {  
    this.animation.translateX(this.translateX).step();  
    this.animationData = this.animation.export();  
  }  
}, 100);
```

### 4.抽奖名单滚动组件完整代码

```
<template>  
  <view class="murquee-ul-wrapper">  
    <view class="murquee-ul" :animation="animationData">  
      <view class="li" v-for="(item, index) in list" :key="index">  
        <view class="li-content">  
            
          <text>恭喜</text>  
          <text style="margin: 0 10px">{{ item.realName }}</text>  
          <text>{{ item.prizeType == "2" ? "抽中了" : "兑换" }}</text>  
          <text class="li-name">{{ item.prizeName }}</text>  
        </view>  
      </view>  
    </view>  
  </view>  
</template>  
  
<script>  
export default {  
  props: {  
    list: {  
      type: Array,  
      default: () => [],  
    },  
    // 滚动的速度距离  
    distance: {  
      type: Number,  
      default: 10,  
    },  
  },  
  data() {  
    return {  
      move: 0,  
      timer: null,  
      wxDefultelcon: `${this.$imgLineUrl}fan_invitation/static/images/common/wx.png`,  
      animationData: {},  
      translateX: 10,  
      intervalTimer: null,  
    }  
  }  
}
```

```

    };
  },
  watch: {
    list(n) {
      if (n && n.length) {
        this.start();
      }
    },
  },
  methods: {
    start() {
      this.animation = uni.createAnimation({
        duration: 200,
        timingFunction: "linear",
      });

      let width = 9999;
      let widthBox = 375;
      this.$nextTick(() => {
        const query = uni.createSelectorQuery().in(this);

        const ulBox = query.select(".murquee-ul-wrapper");
        ulBox
          .boundingClientRect((data) => {
            widthBox = data.width;
          })
          .exec();

        const ul = query.select(".murquee-ul");
        ul.boundingClientRect((data) => {
          if (data.width) {
            width = data.width;
          }
        }).exec();
      });

      this.intervalTimer = setInterval(() => {
        this.translateX -= this.distance;

        if (this.translateX < -width - widthBox) {
          this.translateX = 10;
          this.animation.translateX(this.translateX).step({ duration: 0 });
          this.animationData = this.animation.export();
        } else {
          this.animation.translateX(this.translateX).step();
          this.animationData = this.animation.export();
        }
      }, 100);
    },
    clearTimerFn() {
      if (this.intervalTimer) {
        clearInterval(this.intervalTimer);
        this.intervalTimer = null;
      }
    },
  },
  beforeDestroy() {
    this.clearTimerFn();
  },
};
</script>

<style lang="scss">
.murquee-ul-wrapper {
  position: absolute;
  top: 0;
  right: 0;
  width: 100vw;
}

```

```
.murquee-ul {
  position: absolute;
  top: 0;
  left: 100vw;
  display: flex;
  white-space: nowrap;

  .li {
    font-size: 0;
    white-space: nowrap;
    margin-right: 62rpx;
    border-radius: 40rpx;

    .li-content {
      display: flex;
      align-items: center;
      height: 44rpx;
      border: none;
      color: #fff;
      font-size: 24rpx;
      border-radius: 40rpx;
      padding-right: 16rpx;
      padding-left: 2rpx;
      background: rgba(0, 0, 0, 0.5);

      .li-img {
        width: 40rpx;
        height: 40rpx;
        border: none;
        margin-right: 10rpx;
        border-radius: 50%;
      }

      .li-name {
        max-width: 290rpx;
        margin-left: 10rpx;
        font-size: 24rpx;
        font-weight: 400;
        color: #ffffff;
        overflow: hidden;
        white-space: nowrap;
        text-overflow: ellipsis;
      }

      text {
        line-height: 34rpx;
      }
    }
  }
}
```

</style>

滚动到指定区域



点击左图的任务按钮，滚动到右图对应的位置



下载视频

旋转画面

你可以 [刷新](#) 试试

播放

下一个

打开循环播放

100

00:00

/

00:04

默认

默认

倍速

0.5X

0.75X

1.0X

1.25X

1.5X

1.75X

2.0X

语言

多音轨

AirPlay

画中画

网页全屏

全屏

思路：使用scroll-view标签的scroll-into-view属性，scroll-into-view属性要和滚动到对应dom的Id关联，滚动事件触发后，给scroll-into-view属性赋值对应dom元素的Id，再使用nextTick清空scroll-into-view属性的赋值的变量

```
<template>
  <scroll-view :scroll-into-view="scrollIntoViewId">

  </scroll-view>
</template>

<script>
export default {
  data() {
    return {
      scrollIntoViewId: "",
    }
  },
  methods: {
    // 滚动到任务模块
    scrollToTaskList() {
      this.scrollIntoViewId = "rewardBar";
    }
  }
}
```

```
this.$nextTick(() => {
  this.scrollToViewId = "";
});
},
}
}
</script>
```

## 海报

使用了lime-painter插件

- 1.l-painter组件使用hidden属性，不使用画布的方式展示
- 2.监听l-painter组件的success.once方法，该方法返回，将图片的地址缓存起来，
- 3.绘制结束后，将图片地址赋给image标签，并给image标签添加长按识别的show-menu-by-longpress属性，用户就可以长按保存，识别，发送好友
- 4.关闭海报，再次打开海报，也是使用缓存的图片，不用再次调用接口获取参数，也不用再次用插件绘制海报

海报效果：如下：

下载视频

旋转画面

播放

下一个

打开循环播放

100

00:00

/

00:17

默认

默认

倍速

0.5X

0.75X

1.0X

1.25X

1.5X

1.75X

2.0X

语言

多音轨

AirPlay

画中画

网页全屏

全屏

你可以 [刷新](#) 试试

完整海报组件代码：

```
<template>
  <view class="page-wrapper">
    <van-overlay :show="visible">
      <view class="wrapper">
        <view class="mask" @click="closePoster"></view>
        <view class="poster-wrapper">
          <l-painter
            v-if="visible && mCanvasQrCode"
            hidden
            @success.once="onLPainter"
            isCanvasToTempFilePath
            path-type="url"
            css="width: 80vw;box-sizing: border-box;background: linear-gradient(,#d4dcfe 0%, #eff4fa 100%);"
          >
            <!-- banner 图 -->
            <l-painter-view
              css="position: relative;width: 100%;height: 840rpx;"
            >
              <l-painter-image
                :src="basePath + '/new-year-2025/bg-poster.png'"
                css="width: 100%;height: 840rpx;object-fit:cover;"
              />
            </l-painter-view>
          </l-painter>
        </view>
      </view>
    </van-overlay>
  </view>
</template>
```

```

</l-painter-view>
<l-painter-view
  css="position: relative; width: 100%; height: 164rpx; background: #FFFFFF;"
>
  <!-- 头像 -->
  <l-painter-image
    :src="personInfo.headImg"
    css="width: 72rpx; height: 72rpx; object-fit: cover; border-radius: 50%; position: absolute; left: 24rpx; top: 46rpx;"
  />
  <l-painter-text
    :text="'好友' + personInfo.userName"
    css="font-size: 28rpx; font-weight: bold; color: #333; position: absolute; left: 104rpx; top: 44rpx;"
  />
  <l-painter-text
    :text="'邀请你一起来领福袋'"
    css="font-size: 28rpx; font-weight: bold; color: #333; position: absolute; left: 104rpx; top: 88rpx;"
  />
  <!-- 链接 -->
  <l-painter-image
    :src="mCanvasQrCode"
    css="width: 116rpx; height: 116rpx; object-fit: cover; position: absolute; right: 24rpx; top: 24rpx;"
  />
</l-painter-view>
</l-painter>
<image
  v-show="posterUrl"
  :show-menu-by-longpress="true"
  class="preview-image"
  :src="posterUrl"
/>
<view v-if="posterUrl" class="footer-wrapper" @click="closePoster">
  <image
    class="image"
    :src="'/new-year-2025/icon-finger.png' | imgBaseUrl"
  />
  <text class="text">快长按保存海报，分享给好友吧~</text>
</view>
</view>
</view>
</van-overlay>
</view>
</template>

<script>
import { basePath } from "@config";
export default {
  props: {
    value: {
      type: Boolean,
      default: false,
    },
    regOrigin: {
      type: String,
    },
    mToken: {
      type: String,
    },
    userInfo: {
      type: Object,
      default: () => {},
    },
  },
  data() {
    return {
      mCanvasQrCode: "",
      basePath,
      posterUrl: "",
      visible: false,
    };
  },
};

```

```
    personInfo: {}, // 海报的本人头像和本人姓名
  };
},
watch: {
  value(newV, oldV) {
    this.visible = newV;
    if (newV && !this.posterUrl) {
      this.handlePoster();
    }
  },
},
},
methods: {
  handlePoster() {
    uni.showLoading({ title: "海报生成中...", mask: true });
    this.handlePosterRes();
    this.getQxImg();
  },
  // 处理海报的头像和姓名
  handlePosterRes() {
    const { realName, headImg, mobile } = this.userInfo;
    const defaultHeadImg =
      this.$basePath + "/new-year-2025/poster-default-avatar.png";
    this.personInfo = {
      headImg: headImg || defaultHeadImg,
      userName: realName || "",
      mobile: mobile,
    };
  },
  // 获取生成的二维码图
  async getQxImg() {
    try {
      const mobile = this.personInfo.mobile;
      const params = {
        page: "pages/other/newYearActive2025/index", // 助力页面地址
        sceneJson: {
          inviteToken: this.mToken,
          regOrigin: this.regOrigin,
          inviteMobile: mobile,
        },
      };
    } catch (err) {
      console.error(err);
    }
  },
  // 合成邀约二维码
  getWxQrCode(src) {
    uni.getImageInfo({
      src,
      success: (image) => {
        this.mCanvasQrCode = image.path;
      },
      fail: () => {
        this.mCanvasQrCode = "";
        this.posterUrl = "";
        this.closePoster();
        uni.showToast({ title: "海报生成失败" });
      },
    });
  },
  // 海报生成时函数, 向父组件传递图片链接
  onLPainter(url) {
    if (url) {
      uni.hideLoading();
    }
  },
}
```



```

        this.posterUrl = url;
    }
},
// 关闭海报
closePoster() {
    this.$emit("input", false);
},
},
};
</script>

<style lang="scss" scoped>
.page-wrapper {
    position: relative;
    z-index: 3;
    .wrapper {
        display: flex;
        align-items: center;
        justify-content: center;
        width: 100vw;
        height: 100vh;
        position: relative;
        .mask {
            position: absolute;
            left: 0;
            top: 0;
            width: 100%;
            height: 100%;
            z-index: 0;
        }
        .poster-wrapper {
            position: relative;
            z-index: 1;
            // padding: 20rpx 75rpx 0;
            .preview-image {
                width: 600rpx;
                height: 1004rpx;
            }
            .footer-wrapper {
                padding-top: 48rpx;
                height: 48rpx;
                display: flex;
                justify-content: center;
                align-items: center;
                .image {
                    width: 48rpx;
                    height: 48rpx;
                    margin-right: 6rpx;
                }
                .text {
                    font-size: 32rpx;
                    color: #ffffff;
                    line-height: 44rpx;
                }
            }
        }
    }
}
}
}
}
}
</style>

```

额外的功能点（保存海报用按钮的方式），暂时用不着

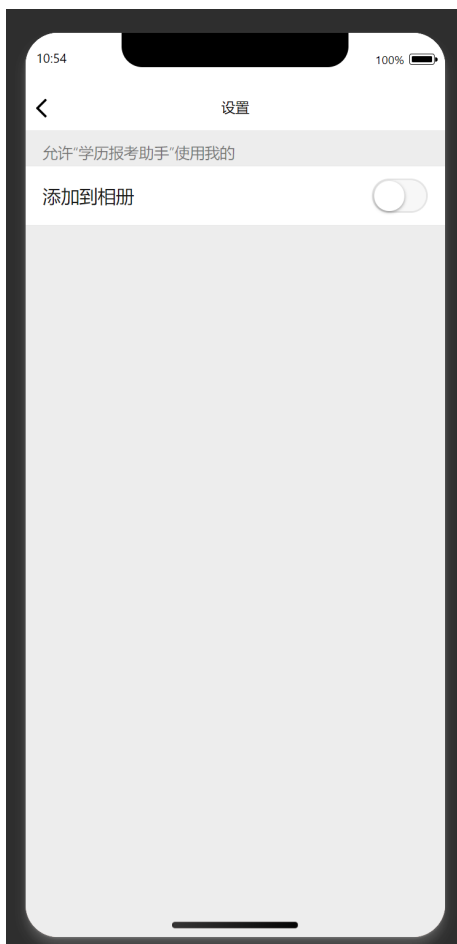
因为只需要给海报图片加一个长按属性，就可以保存，识别，发送好友，所以这种使用按钮方式保存图片不推荐，但是可以了解一下流程代码



点击保存按钮，如果之前没有授权过，触发图片下面的效果



**1-1** 当弹出授权保存图片的时候，用户有拒绝过，就会触发下面的效果，让用户重新授权



1-2 当重新让用户授权（添加到相册）的时候，用户还是拒绝授权，给用户做相应的提示



1-3 保存图片，主要用到uni.getSetting和uni.openSetting这两个api

```
<view v-if="posterUrl" class="footer-item save" @click="handleSave">保存海报</view>
```

```
// 处理海报
```

```

handleSave() {
  var that = this;
  uni.getSetting({
    success(res) {
      if (res.authSetting["scope.writePhotosAlbum"]) {
        // 已经获得授权，直接存储
        that.savelmg();
      } else if (res.authSetting["scope.writePhotosAlbum"] === undefined) {
        // 第一次运行，授权未定义，可以直接保存，系统会一次性询问用户权限
        that.savelmg();
      } else {
        // 用户拒绝授权后，打开设置页可以看到授权提示开关
        uni.openSetting({
          success(res) {
            // 用户授权
            if (res.authSetting["scope.writePhotosAlbum"]) {
              that.savelmg();
            } else {
              // 用户拒绝授权
              uni.showToast({
                title: "权限不足",
                icon: "error",
              });
            }
          },
          fail(res) {
            uni.showToast({
              title: "设置失败",
              icon: "error",
            });
          },
        });
      }
    },
    fail(res) {
      uni.showToast({
        title: "设置失败",
        icon: "error",
      });
    },
  });
},
// 保存海报
savelmg() {
  uni.saveImageToPhotosAlbum({
    filePath: this.posterUrl,
    success: () => {
      uni.showToast({
        title: "保存成功~",
        duration: 2000,
      });
      this.closePoster();
    },
  });
},
},

```

## 效果展示

下载视频

旋转画面

你可以 [刷新](#) 试试

播放

下一个

打开循环播放

100

00:00

/

00:30

默认

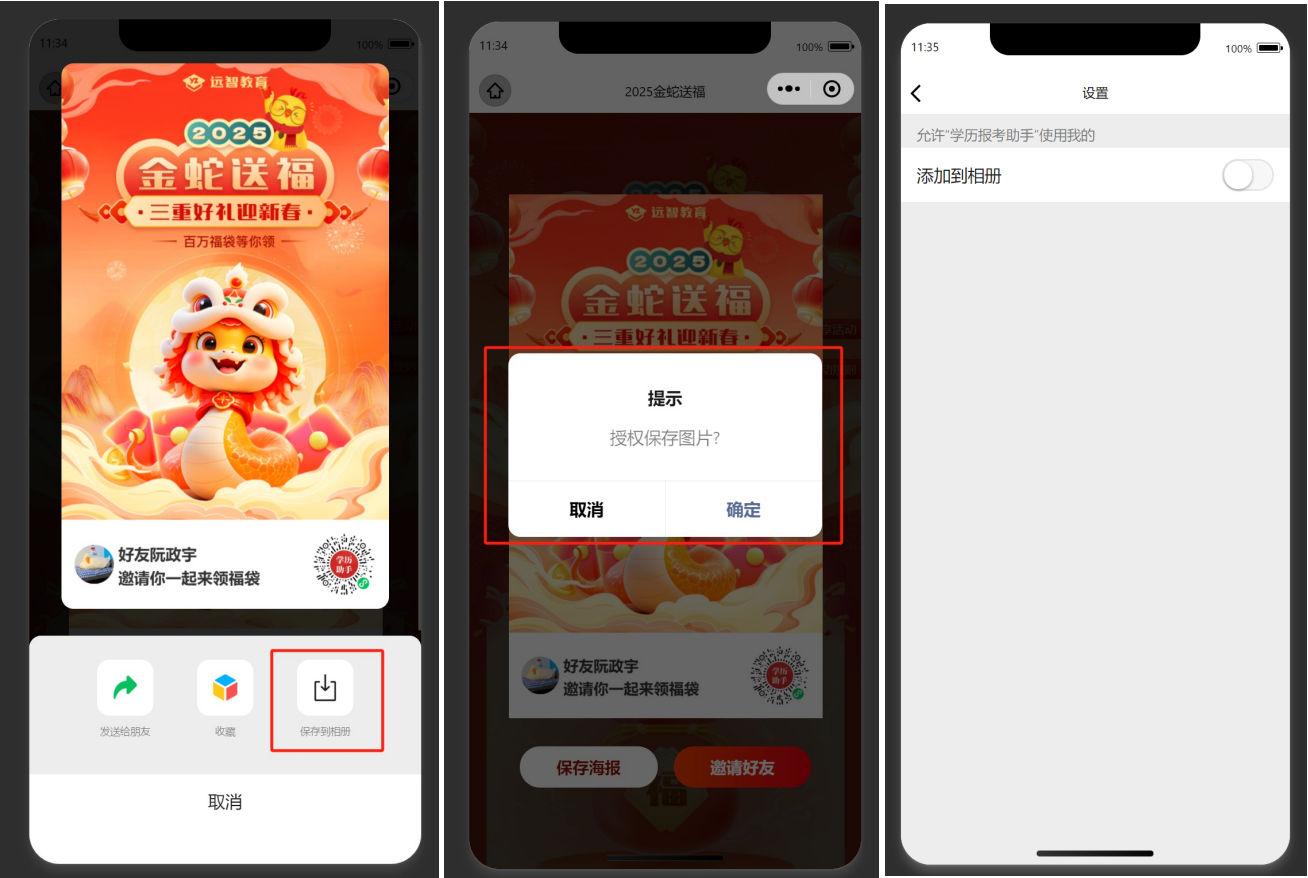
默认

- 倍速
- 0.5X
- 0.75X
- 1.0X
- 1.25X
- 1.5X
- 1.75X
- 2.0X
- 语言
- 多音轨
- AirPlay
- 画中画
- 网页全屏
- 全屏

2.邀请好友（相当于将图片发送给好友）

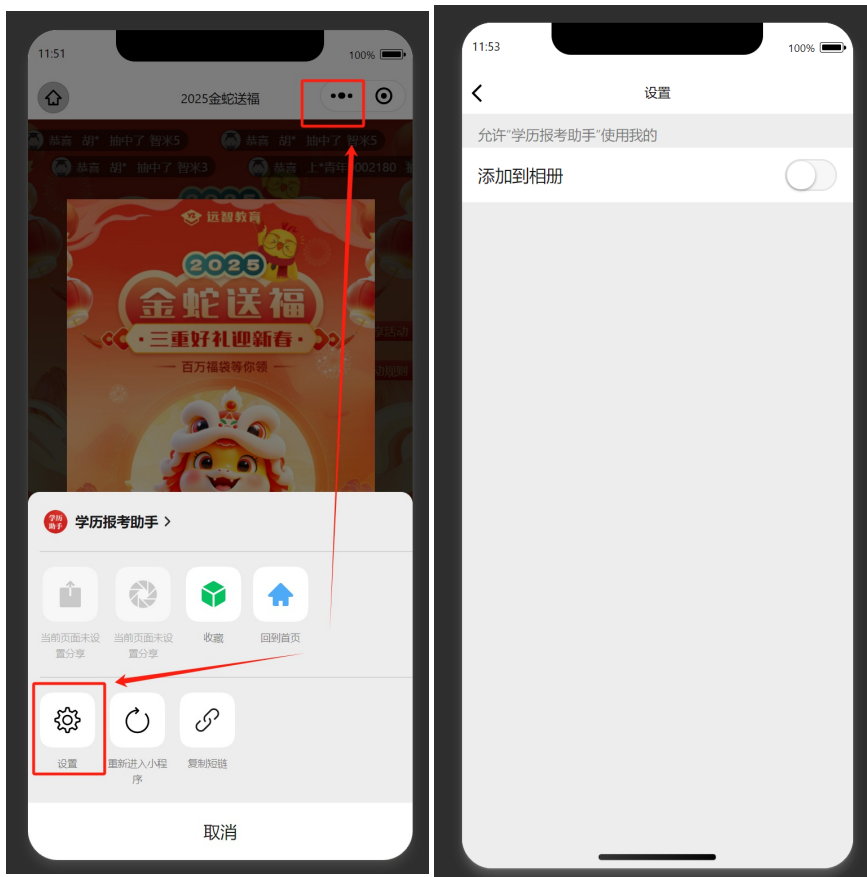
2-1. 需要用到uni.showShareImageMenu这个api，这个api内置了（发送给朋友、收藏或下载）这3个功能点

2-2. 这里有个地方需要注意，这个api内置的3个功能点里的下载（既保存图片）的功能，当用户拒绝过授权保存相册的时候，就会触发了uni.showShareImageMenu的fail回调，需要做相应的处理，在失败的情况下，不能连续多次调用主动调用api，需要用户操作后才能成功调用下一个api，所以在授权失败的时候，通过uni.showModal让用户操作后，再去处理相关的处理授权的逻辑(后面这种uni.showModal的弹框api方式可能也被禁止，可以采用写一个dom元素让用户去触发)



2-3. 如果不加这个uni.showModal，是无法触发再次授权保存相册的操作#265px #543px

2-4. 小程序顶部的三个点中的设置可以取消和开启相关授权



2-5. 代码

```
<view v-if="posterUrl" class="footer-item share" @click="share">邀请好友</view>
// 邀请好友
share() {
  uni.showLoading({ title: "加载中" });
  // 将图片发送给朋友、收藏或下载
  uni.showShareImageMenu({
    path: this.posterUrl,
    success: (res) => {
      this.closePoster();
    },
    fail: (res) => {
      // showShareImageMenu微信菜单控件，只有保存的权限失败的情况下，才会执行fail
      uni.showModal({
        title: "提示",
        content: "授权保存图片?",
        success: (res) => {
          if (res.confirm) {
            this.handleSave();
          }
        },
      });
    },
  });
  uni.hideLoading();
},
};
```

## 抽奖

使用c-lottie插件

使用了c-lottie插件实现抽奖特效，弹框显示抽奖效果，在弹框中使用这个c-lottie组件时，需要用v-if控制该抽奖是否显示，不能使用使用v-show，使用v-show，特效无法显示

- 1.弹框显示后，显示抽奖特效，并且调用接口获取抽奖结果，不用等到接口获取结果后再显示抽奖特效，这样子用户体验较好，因为抽奖特效展示的时间也需要1-2秒，足够时间抽奖结果的接口返回结果了
- 2.防止网络慢的时候，抽奖特效结束后，抽奖结果还没有返回来，特效结束后，判断是否有结果返回了，如果没有返回结果，就开启加载中uni.showLoading，抽奖结果返回后，去掉加载中

效果如下：

刷新

完整抽奖代码

```
<template>
  <view class="page-wrapper" v-show="visible">
    <van-overlay :show="true">
      <view class="wrapper">
        <view v-if="showLottie" class="lottie-wrapper">
          <c-lottie
            ref="cLottieRef"
            :src="lottieSrc"
            @LoopComplete="onLoopComplete"
            width="750rpx"
            height="1624rpx"
          ></c-lottie>
        </view>
        <!-- 星达人效果 -->
        <view v-show="showStarEffect" class="start-wrapper">
          <!-- 金币 -->
          <image
            class="gold-coin"
            mode="widthFix"
            :src="'/new-year-2025/bg-star.png' | imgBaseUrl"
          />
          <image
            class="main-image"
            :src="'/new-year-2025/expert-double-zm.png' | imgBaseUrl"
          />
        </view>
        <!-- 抽奖结果 -->
        <view v-show="showExtractResult" class="extract-bag-wrapper">
          <!-- 背景 -->
          <image
            class="bg-image"
            :src="'/new-year-2025/dialog-bg-draw.png' | imgBaseUrl"
          />
          <image
            class="close-image"
            :src="'/new-year-2025/icon-x.png' | imgBaseUrl"
            @click="closeLottie"
          />
        </view>
      </view>
    </van-overlay>
  </view>
</template>
```

```

<view class="blessing-title">{{ blessTextInfo.title }}</view>
<view class="des">{{ blessTextInfo.decs }}</view>
<view class="money-box">
  <view v-if="ifIronFans" class="small-box">
    <image
      class="small-bg"
      :src="'/new-year-2025/bg-rect.png' | imgBaseUrl"
    />
    <view class="count">{{ amountZM / 2 }}</view>
    <view class="unit">智米</view>
  </view>
  <image
    v-if="ifIronFans"
    class="doubie-image"
    :src="'/new-year-2025/icon-double.png' | imgBaseUrl"
  />
  <view class="big-box">
    <image
      class="big-bg"
      :src="'/new-year-2025/bg-square.png' | imgBaseUrl"
    />
    <view class="title">恭喜你获得</view>
    <view class="count">{{ amountZM }}</view>
    <view class="unit">智米</view>
  </view>
</view>
<view class="tip">智米已自动到账</view>
<view class="tip">可前往【智米商城】兑换礼品</view>
<view class="operate-box">
  <div
    v-if="luckyBagCount == 0"
    class="operate-item long-btn"
    @click="closeLottieScrollToTask"
  >
    <image
      class="btn-bg-image"
      :src="'/new-year-2025/btn-dialog-red-long.png' | imgBaseUrl"
    />
    <view class="text task">做任务 领福袋</view>
  </div>
  <template v-else>
    <div class="operate-item" @click="closeLottieScrollToTask">
      <image
        class="btn-bg-image"
        :src="'/new-year-2025/btn-dialog-yellow.png' | imgBaseUrl"
      />
      <view class="text task">做任务 领福袋</view>
    </div>
    <div class="operate-item">
      <image
        class="btn-bg-image"
        :src="'/new-year-2025/btn-dialog-red.png' | imgBaseUrl"
      />
      <view class="text again" @click="againExtract">
        >继续抽奖 X{{ luckyBagCount }}</view>
    >
  </div>
</template>
</view>
</view>
</view>
</view>
</van-overlay>
</view>
</template>

```

```

<script>
import { basePath } from "@config/index";
import BlessText from "../bless-text.js";

```



```
export default {
  props: {
    value: {
      type: Boolean,
      default: false,
    },
    // 是否铁粉
    ifIronFans: {
      type: Boolean,
      default: false,
    },
  },
  data() {
    return {
      blessTextInfo: {},
      lottieSrc: basePath + "/new-year-2025/lottie/data.json",
      showStarEffect: false,
      showExtractResult: false,
      showLottie: false,
      visible: false,
      luckyBagCount: 0, // 抽奖剩余次数
      amountZM: 0, // 抽中的智米
      extractStatus: null, // 抽奖的状态
      extractMsg: "", // 抽奖提示
      finishedExtract: false, // 完成抽奖请求
      isSlowInternet: false, // 是否慢网速
      timer: null,
    };
  },
  watch: {
    value(newV, oldV) {
      this.visible = newV;
      if (newV) {
        this.showLottie = true;
        this.startExtractRedBag();
      }
    },
  },
  methods: {
    // 开始抽红包
    async startExtractRedBag() {
      try {
        // 抽智米
        const { code, body, message } = await this.$http.post(
          "/mkt/openNewRedEnvelopeThree/1.0/"
        );

        this.finishedExtract = true;
        if (code === "00" && body) {
          this.extractStatus = body.status;
          if (body.status === 1) {
            this.amountZM = body.amount;
          }
        } else {
          this.extractStatus = 0;
          this.extractMsg = message;
        }

        // 剩余抽奖次数
        const { code: codeCount, body: bodyCount } = await this.$http.post(
          "/mkt/seiNewRedChanceThree/1.0/"
        );

        if (codeCount === "00") {
          this.luckyBagCount = bodyCount;
          this.$emit("luckyBagCount", bodyCount);
        }

        if (this.isSlowInternet && this.extractStatus === 1) {
```

```

        // 网络慢&&抽中智米
        uni.hideLoading();
        this.showExtractResult = true;
    } else if (this.isSlowInternet && !this.extractStatus) {
        // 网络慢&&没有抽奖机会
        uni.hideLoading();
        uni.showToast({ title: this.message, icon: "none" });
    }
} catch (err) {
    console.error(err);
    uni.showToast({ title: "抽奖错误", icon: "none" });
    this.closeLottie();
}
},
// 初始化
init() {
    if (this.timer) {
        clearTimeout(this.timer);
        this.timer = null;
    }
    this.finishedExtract = false;
    this.showStarEffect = false;
    this.showExtractResult = false;
    this.isSlowInternet = false;
    this.extractStatus = null;
    this.amountZM = 0;
    this.extractMsg = "";
},
// 继续抽奖
againExtract() {
    this.init();
    this.showLottie = true;
    this.startExtractRedBag();
},
// lottie特效结束
onLoopComplete(val) {
    this.showLottie = false;
    const BlessTextIndex = Math.floor(Math.random() * 10);
    this.blessTextInfo = BlessText[BlessTextIndex];
    if (this.ifIronFans) {
        // 当前是星达人
        this.showStarEffect = true; // 显示星达人特效
        this.timer = setTimeout(() => {
            this.showStarEffect = false; // 隐藏星达人特效
            // 防止网络慢
            this.preventSlowInternet();
        }, 1500);
    } else {
        // 当前不是星达人
        this.preventSlowInternet();
    }
},
// 防止网络慢
preventSlowInternet() {
    if (this.finishedExtract && this.extractStatus) {
        this.showExtractResult = true; // 显示抽奖结果
    } else if (this.finishedExtract && !this.extractStatus) {
        uni.showToast({ title: this.extractMsg, icon: "none" });
        this.closeLottie();
    } else {
        this.isSlowInternet = true;
        uni.showLoading();
    }
},
// 关闭抽奖
closeLottie() {
    this.init();
    this.showLottie = false;
    this.$emit("input", false);
}

```

```
},
// 关闭抽奖并且滚动任务模块
closeLottieScrollToTask() {
  this.$emit("scrollToTask");
  this.closeLottie();
},
},
destroyed() {
  if (this.timer) {
    clearTimeout(this.timer);
    this.timer = null;
  }
},
};
</script>
```

```
<style lang="scss" scoped>
.page-wrapper {
  position: relative;
  z-index: 3;
.wrapper {
  display: flex;
  align-items: center;
  justify-content: center;
  height: 100%;
  width: 100%;
  position: relative;
  z-index: 1;
.lottie-wrapper {
  width: 750rpx;
  height: 1624rpx;
  position: absolute;
  left: 50%;
  top: 50%;
  transform: translateX(-50%) translateY(-50%);
}
.start-wrapper {
  width: 750rpx;
  height: 390rpx;
  position: absolute;
  left: 50%;
  top: 50%;
  transform: translateX(-50%) translateY(-50%);
.gold-coin {
  position: absolute;
  left: 50%;
  top: 50%;
  transform: translateX(-50%) translateY(-50%);
  width: 100%;
  // height: 1280rpx;
  z-index: -1;
  animation: open 0.5s ease-in-out;
}
.main-image {
  position: absolute;
  left: 0;
  top: 0;
  width: 100%;
  height: 100%;
  z-index: 2;
  animation: toRight 0.5s ease-in-out;
}
}
.extract-bag-wrapper {
  position: absolute;
  left: 50%;
  top: 50%;
  transform: translateX(-50%) translateY(-50%);
  width: 750rpx;
```

```
height: 1164rpx;
animation: bagOpen 0.5s ease-in-out;
.bg-image {
  position: absolute;
  left: 0;
  top: 0;
  width: 100%;
  height: 100%;
  z-index: -1;
}
.close-image {
  width: 30rpx;
  height: 30rpx;
  position: absolute;
  top: 200rpx;
  right: 130rpx;
}
.content-wrapper {
  padding-top: 318rpx;
  display: flex;
  flex-direction: column;
  align-items: center;
  .blessing-title {
    font-weight: 600;
    font-size: 64rpx;
    line-height: 90rpx;

    color: transparent;
    background: linear-gradient(180deg, #ffffff 0%, #ffedbb 100%);
    background-clip: text;
  }
  .des {
    font-weight: 600;
    font-size: 36rpx;
    color: #ffffff;
    height: 100rpx;
    line-height: 50rpx;
    white-space: pre-line;
    text-align: center;
  }
  .money-box {
    margin-top: 32rpx;
    margin-bottom: 24rpx;
    display: flex;
    justify-content: center;
    align-items: flex-end;
    .small-box {
      width: 128rpx;
      height: 160rpx;
      position: relative;
      display: flex;
      flex-direction: column;
      justify-content: center;
      align-items: center;
      .small-bg {
        width: 100%;
        height: 100%;
        position: absolute;
        left: 0;
        top: 0;
        z-index: -1;
      }
    }
    .count {
      font-weight: 600;
      font-size: 40rpx;
      color: #ff3a3c;
      line-height: 56rpx;
      margin-bottom: 8rpx;
    }
  }
}
```

```
.unit {
  font-size: 24rpx;
  color: #ff3a3c;
  line-height: 34rpx;
}
}
.doube-image {
  width: 102rpx;
  height: 143rpx;
  margin: 0 4rpx;
}
.big-box {
  width: 240rpx;
  height: 240rpx;
  position: relative;
  display: flex;
  flex-direction: column;
  justify-content: center;
  align-items: center;
  .big-bg {
    width: 100%;
    height: 100%;
    position: absolute;
    left: 0;
    top: 0;
    z-index: -1;
  }
  .title {
    font-weight: 600;
    font-size: 32rpx;
    color: #ff3a3c;
    line-height: 44rpx;
    margin-bottom: 16rpx;
  }
  .count {
    font-weight: 600;
    font-size: 40rpx;
    color: #ff3a3c;
    line-height: 56rpx;
    margin-bottom: 8rpx;
  }
  .unit {
    font-size: 24rpx;
    color: #ff3a3c;
    line-height: 34rpx;
  }
}
}
.tip {
  font-size: 24rpx;
  color: rgba(255, 255, 255, 0.8);
  line-height: 34rpx;
}
.operate-box {
  position: absolute;
  left: 0;
  bottom: 48rpx;
  width: 100%;
  height: 88rpx;
  display: flex;
  justify-content: center;
  align-items: center;
  .operate-item {
    width: 330rpx;
    height: 136rpx;
    position: relative;
    &.long-btn {
      width: 410rpx;
    }
  }
}
```

```
.btn-bg-image {
    position: absolute;
    left: 0;
    top: 0;
    width: 100%;
    height: 100%;
    z-index: -1;
}
.text {
    position: absolute;
    top: 38rpx;
    font-size: 32rpx;
    line-height: 44rpx;
    font-weight: 600;
    width: 100%;
    text-align: center;

    color: transparent;
    background-clip: text;
    &.task {
        background-image: linear-gradient(
            90deg,
            #fffd9 0%,
            #fff7cc 100%
        );
    }
    &.again {
        background-image: linear-gradient(
            90deg,
            #ffffff 0%,
            #ffce8f 100%
        );
    }
}
}
```

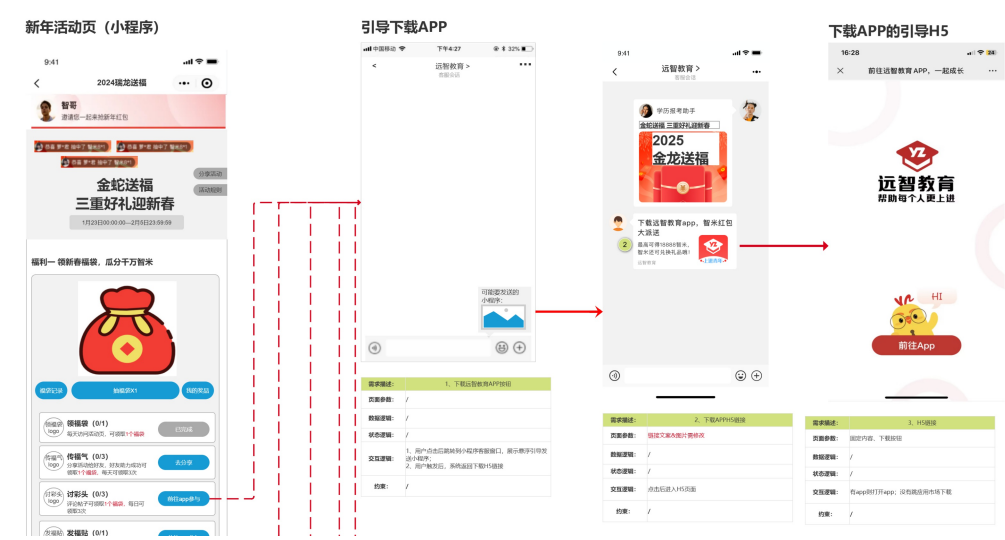
```
@keyframes open {
    0% {
        transform: translateX(-50%) translateY(-50%) scale(0);
    }
    100% {
        transform: translateX(-50%) translateY(-50%) scale(1);
    }
}

@keyframes toRight {
    0% {
        margin-left: -100%;
    }
    100% {
        margin-left: 0;
    }
}

@keyframes bagOpen {
    0% {
        transform: translateX(-50%) translateY(-50%) scale(0);
    }
    100% {
        transform: translateX(-50%) translateY(-50%) scale(1);
    }
}
```

```
</style>
```

流程图:



讲解:

- 1.利用微信button标签，拉起客服
- 2.客服发送信息
- 3.点击客服发送的信息，跳转到公众号
- 4.公众号拉起app
- 5.只在正式环境拉起app

代码讲解:

- 1.微信标签对应的参数

```
<button
  class="wake-up-btn"
  show-message-card="true"
  :send-message-path="/pages/other/newYearActive2025/index"
  :send-message-title="金蛇送福 三重好礼迎新春"
  :send-message-img="basePath + '/new-year-2025/bg-activity.png'"
  open-type="contact"
  @click="lexchangeGiftsRecord"
></button>
```

send-message-path: 页面地址  
send-message-title: 消息标题  
send-message-img: 消息图片  
@click的lexchangeGiftsRecord事件对应后端客服主动给用户发送的消息内容  
对应图片这部分



图片的是底部显示：未发布的小程序·开发版，开发版无法拉起app  
底部没有显示这些文字，只显示小程序，就是对应正式环境，可以拉起app  
2.客服消息

```
// 客服发送消息
lexchangeGiftsRecord(status) {
  this.timer = setInterval(() => {
    this.sendMsg(status);
  });
}
```

```

}, 3000);
setTimeout(() => {
  if (this.timer) {
    clearInterval(this.timer);
    this.timer = null;
  }
}, 30 * 1000);
},
async sendMsg(status) {
  try {
    const str = encodeURIComponent("/Home");
    const res = await this.$api.sendMessage({
      url: `active/active20230619/landingPage?pageName=${str}&point=1`, // 这个是公众号的路由地址
      title: "下载远智教育App，智米红包大派送",
      desc: "最高可得18888智米，智米还可兑换礼品哦！",
      status: status || 2,
    });
    if (res?.body === "SUCCESS") {
      if (this.timer) {
        clearInterval(this.timer);
        this.timer = null;
      }
    }
  } catch (err) {
    console.error(err);
  }
},
},

```

上面的代码：

`sendMessage`接口的url属性对应的地址：`active/active20230619/landingPage?pageName=${str}&point=1`，是公众号负责拉起app的页面的路由地址

对应图片：



禁止分享

```

onShow() {
  // 禁止分享
  uni.hideShareMenu();
},

```



























