# Michael Xieyang Liu

Human-Computer Interaction Institute, School of Computer Science Carnegie Mellon University 5000 Forbes Avenue Pittsburgh, PA 15213

■ xieyangl@cs.cmu.edu | 🗥 lxieyang.github.io | 🞓 Google Scholar | 🗘 lxieyang | 🔰 lxieyang

## **EDUCATION**

Ph.D. in Human-Computer Interaction (in progress)

Carnegie Mellon University, Pittsburgh, PA, USA

Thesis: Scaffolding Knowledge Capturing, Structuring, and Reuse during Online Sensemaking

Advisors: Brad A. Myers, Aniket Kittur

Committee: Kenneth Holstein

M.S. in Human-Computer Interaction

Carnegie Mellon University, Pittsburgh, PA, USA

B.S. in Computer Science

University of Michigan, Ann Arbor, MI, USA

2013 – 2017

B.S.E. in Electrical and Computer Engineering

University of Michigan-Shanghai Jiao Tong University Joint Institute, Shanghai, China

#### **PUBLICATIONS**

## Peer-reviewed Conference Papers

- Michael Xieyang Liu, Andrew Kuznetsov, Yongsung Kim, Joseph Chee Chang, Aniket Kittur, Brad A. P.9 Myers. Wigglite: Low-cost Information Collection and Triage. Proceedings of the 35th Annual ACM Symposium on User Interface Software and Technology (UIST 2022).
- P.8 Understanding Input Modality Preferences of People with Upper-body Motor Impairments for Activities of Daily Living. Proceedings of the 24th International ACM SIGACCESS Conference on Computers and Accessibility (ASSETS 2022).

Franklin Mingzhe Li, Michael Xieyang Liu, Yang Zhang, Patrick Carrington. Freedom to Choose:

- Michael Xieyang Liu, Aniket Kittur, Brad A. Myers. Crystalline: Lowering the Cost for Developers to Collect and Organize Information for Decision Making. Proceedings of the ACM Conference on Human Factors in Computing Systems (CHI 2022).
- Amber Horvath, Michael Xieyang Liu, River Hendriksen, Connor Shannon, Emma Paterson, Kazi Jawad,
- P.6 Andrew Macvean, Brad A. Myers. **Understanding How Programmers Can Use Annotations on Documentation**. Proceedings of the ACM Conference on Human Factors in Computing Systems (CHI 2022).
  - Michael Xieyang Liu, Aniket Kittur, Brad A. Myers. To Reuse or Not To Reuse? A Framework and
- P.5 System for Evaluating Summarized Knowledge. Proceedings of the ACM on Human-Computer Interaction. 5, CSCW1, Article 166 (April 2021) (CSCW 2021). Sest Paper Award and CMU SCS News Coverage

- Joseph Chee Chang, Yongsung Kim, Victor Miller, **Michael Xieyang Liu**, Brad A. Myers, Aniket Kittur. P.4 **Tabs.do: Task-Centric Browser Tab Management**. *Proceedings of the 34th Annual ACM Symposium on*
- User Interface Software and Technology (UIST 2021).
  - Michael Xieyang Liu, Jane Hsieh, Nathan Hahn, Angelina Zhou, Emily Deng, Shaun Burley, Cynthia
- P.3 Taylor, Aniket Kittur, Brad A. Myers. **Unakite: Scaffolding Developers' Decision-Making Using the Web.**\*Proceedings of the 32nd Annual ACM Symposium on User Interface Software and Technology (UIST 2019).
  - **Q** Best Paper Honorable Mention Award
  - Jean Y. Song, Stephan J. Lemmer, Michael Xieyang Liu, Shiyan Yan, Juho Kim, Jason J. Corso, Walter S.
- P.2 Lasecki. Popup: Reconstructing 3D Video Using Particle Filtering to Aggregate Crowd Responses.

  Proceedings of the 24th Annual ACM International Conference on Intelligent UserInterfaces (IUI 2019).
- P.1 Yu-Wei Chao, Yunfan Liu, Xieyang Liu, Huayi Zeng, Jia Deng. Learning to Detect Human-Object Interactions. 2018 IEEE Winter Conference on Applications of Computer Vision (WACV 2018).

## **Workshop Papers & Posters**

- Jane Hsieh, Michael Xieyang Liu, Brad A. Myers, Aniket Kittur. An Exploratory Study of Web Foraging W.3 to Understand and Support Programming Decisions. IEEE Symposium on Visual Languages and Human-Centric Computing (VL/HCC 2018).
- W.2 Michael Xieyang Liu, Nathan Hahn, Angelina Zhou, Shaun Burley, Emily Deng, Aniket Kittur, Brad A.

  Myers. UNAKITE: Support Developers for Capturing and Persisting Design Rationales When Solving Problems Using Web Resources. DTSHPS'18 Workshop on Designing Technologies to Support Human Problem Solving, IEEE Symposium on Visual Languages and Human-Centric Computing (VL/HCC 2018).
  - Michael Xieyang Liu, Shaun Burley, Emily Deng, Angelina Zhou, Aniket Kittur, Brad A. Myers.
- W.1 Supporting Knowledge Acceleration for Programming from a Sensemaking Perspective. Sensemaking Workshop @ CHI Conference on Human Factors in Computing Systems (CHI 2018).

#### PROFESSIONAL EXPERIENCE

Microsoft Research, Research Intern

May. - Aug. 2022

with Advait Sarkar, Carina Negreanu, Jack Williams, Andy Gordon, Ben Zorn

Designed, built, and evaluated natural language interactions for end-user programmers.

Google, Research Intern

May. - Aug. 2020

with Dustin Smith, Todd Kulesza, and Sarah D'Angelo

Conducted qualitative research on Go developers' refactoring practices and engagement with refactoring tools.

Bosch Research, Research Intern

May. - Aug. 2019

with Lisa Yu, Wan-Yi Lin, and Alessandro Oltramari

Worked on crowd & AI-powered projects that aim to improve the safety and performance of autonomous vehicles.

#### RESEARCH EXPERIENCE

**Graduate Research Assistant** (advised by Brad A. Myers & Aniket Kittur)

2017 - Present

Human-Computer Interaction Institute, Carnegie Mellon University

Working on prototype systems that scaffold developers in making decisions using information from various web sources and enable subsequent developers to learn, understand, and reuse those decisions and rationales.

Research Assistant (with Jodi Forlizzi, Roni Rosenfeld & Ryan Tibshirani)

2020 - 2021

Delphi Research Group, Carnegie Mellon University

Working on the visualization team of the COVIDcast system, which displays indicators related to COVID-19 activity level across the U.S. These indicators are derived from a variety of anonymized, aggregated data sources made available by multiple partners, including Facebook, Google, and Quidel. [Press coverage]

## Undergraduate Researcher

2016 - 2017

Crowds and Machines Lab, University of Michigan, Ann Arbor

Worked on crowd & AI-powered interdisciplinary projects that address novel and promising research questions.

#### Research Assistant (advised by Jia Deng)

2015 - 2016

Vision & Learning Lab, University of Michigan, Ann Arbor

Worked on a computer vision based toolkit that boosts performance on human-object interaction detection by exploiting human-object spatial relations.

# **SELECTED HONORS, GRANTS, AWARDS & COVERAGE**

<b>CMU SCS News Coverage on our CSCW 2021 Best Paper</b> : "CMU Researchers Develop Tool To Help Determine When To Reuse Content"	Nov. 2021
<b>Best Paper Award</b> , 24th ACM Conference on Computer-Supported Cooperative Work and Social Computing (CSCW 2021)	Oct. 2021
<b>Special Recognitions for Outstanding Reviews</b> , 34th Annual ACM Symposium on User Interface Software and Technology (UIST 2021)	June. 2021
<b>CMU News Coverage on COVIDcast</b> : "Carnegie Mellon Unveils Five Interactive COVID-19 Maps"	Apr. 2020
<b>Best Paper Honorable Mention Award</b> , 32nd Annual ACM Symposium on User Interface Software and Technology (UIST 2019)	Oct. 2019
SHF: Small: Knowledge Acceleration for Programming (\$500,000 over three years), NSF	Jun. 2018
James B. Angell Scholar, 94th Annual Honors Convocation, University of Michigan	Mar. 2017
EECS Scholar Award, 2017 EECS Honors & Awards Reception, University of Michigan	Mar. 2017
<b>2016 Summer Undergraduate Research Experience (SURE) program</b> , University of Michigan	May. 2016
Tang-Junyuan Fellowship (Top 2/250, \$50,000), UM-SJTU Joint Institute	Jul. 2015, Jul. 2016
Dean's List, University of Michigan	Dec. 2015, Apr. 2016
<b>Basic Teaching Assistant Certificate</b> , Center for Learning and Teaching, UM-SJTU Joint Institute	Aug. 2015
	Dec. 2013, Aug.
Dean's List, UM-SJTU Joint Institute	2014, Dec. 2014,
	Aug. 2015
Fellowship for Outstanding Academic Performance, Shanghai Jiao Tong University	Jun. 2015
Meritorious Winner (Acceptance: 9%), COMAP Mathematical Contest in Modeling	Apr. 2015

## **STUDENTS MENTORED**

Jane Hsieh 2018 – 2019

Oberlin College Student (Currently a CMU S3D PhD. Candidate)

Studied programmers' web-foraging behaviors. Contributed to the development of the Unakite system.

Emily Deng 2017 - 2018

CMU Master's Student

Designed and carried out interview studies with programmers that probe their programming behaviors and needs.

Shaun Burley 2017 - 2018

CMU Master's Student

Designed and carried out interview studies with programmers that probe their programming behaviors and needs.

## **TEACHING EXPERIENCE**

Teaching Assistant – 05-410/05-610 User-Centered Research & Evaluation Fall 2020

Human-Computer Interaction Institute, Carnegie Mellon University

Teaching Assistant – 05-431/05-631 Software Structures for User Interfaces Fall 2020

Human-Computer Interaction Institute, Carnegie Mellon University

Teaching Assistant – 05-430/05-630 Programming Usable Interfaces Fall 2019

Human-Computer Interaction Institute, Carnegie Mellon University

Instructional Aide – EECS484 Database Management Systems Winter 2017

University of Michigan, Ann Arbor

Instructional Aide – EECS484 Database Management Systems Fall 2016

University of Michigan, Ann Arbor

Teaching Assistant – Vv255 Multivariate Calculus

Summer 2015

University of Michigan – Shanghai Jiao Tong University Joint Institute

#### **SERVICE**

#### **Academic Service**

Associate Chair ACM CHI 2020 Late Breaking Work Track

Conferences: CHI (2019, 2020, 2021, 2022, 2023), CSCW (2019, 2020, 2021, 2022, 2023),

UIST (2019, 2020, 2021, 2022), IUI (2020), VAST (2020)

Paper Reviewing Journal: TOCHI (2022)

**Q** Special Recognitions for Outstanding Reviews: **UIST** 

#### **Departmental and Community Service**

Committee Member REU (Research Experience for Undergraduate) Admissions Committee (2021-2022)

Committee Member CMU HCII Faculty Lunch Organization Committee (2019-2020)

Committee Member CMU HCII Ph.D. Student Lounge Committee (2019-2020)

# **LANGUAGES & TECHNICAL SKILLS & COURSES**

Languages English - Native or bilingual proficiency, Chinese (Mandarin) - Native or bilingual

proficiency,

**German** - Limited working proficiency

**Programming** HTML/Javascript/CSS, Python, SQL, C/C++, Swift, Java, LaTeX, etc.

Web & App Development React, Angular, Redux, Bootstrap, Node.JS, PHP, Ionic, etc.

**Deep Learning & AI** Pytorch, Tensorflow, ml5.js

Courses Machine Learning, Deep Learning, Database Management Systems, Information Security,

Web Development, Advanced User Interfaces