

Chapter 4: Linear Programming and Simplex Method

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Outline

- 1 Linear Programming Problems
- 2 Graphical Analysis
- 3 Fundamental Theorem of LP
- 4 Simplex Method
- 5 Big-M Method
- 6 Two-phase Method
- 7 Special Cases in Simplex Method

Linear Programming Problems

Canonical Form and Standard Form

The general form of an LP problem is

$$\begin{array}{ll} \text{Max/Min} & z = c_1x_1 + c_2x_2 + \dots + c_nx_n \\ \text{subject to} & a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \quad (\leq, =, \geq) b_1 \\ & \vdots \qquad \qquad \vdots \\ & a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n \quad (\leq, =, \geq) b_m \end{array} \quad (1)$$

两种特别形式

<1>

<2>. Standard form

- Canonical form:

Maximize $z = c_1x_1 + c_2x_2 + \dots + c_nx_n$

subject to $a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n \leq b_1$

$\vdots \qquad \qquad \vdots$

$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n \leq b_m$

(2)

where $x_i \geq 0, i = 1, 2, \dots, n.$

not must.

存在可行解.

If all $b_i \geq 0$, then the form is called a feasible canonical form.

Canonical form and standard form

- ② Standard form:

Maximize

$$c_1x_1 + c_2x_2 + \dots + c_nx_n$$

subject to

$$a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n$$

$$a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n$$

:

$$a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n$$

and

$$x_1 \geq 0, x_2 \geq 0, \dots, x_n \geq 0$$

where $\underline{b_i \geq 0}$.

就算 <0 可转化为 ≥ 0

区分CF.



$$= b_1$$

$$= b_2$$



$$= b_m$$

(3)

Reduction to canonical form and standard form

①

- Min program, i.e.

$$\text{Min} \quad z = c_1x_1 + c_2x_2 + \dots + c_nx_n.$$

This is equivalent to

$$\text{Min} \rightleftharpoons \text{Max.}$$

但不要忘记原问题条件



$$\text{Max} \quad z' = -z = (-c_1)x_1 + (-c_2)x_2 + \dots + (-c_n)x_n = -z.$$

②

- (\geq) type constraint, i.e.

$$\sum_{j=1}^n a_{ij}x_j \geq b_i.$$

This is equivalent to

$$\sum_{j=1}^n (-a_{ij})x_j \leq -b_i.$$

Reduction to canonical form and standard form

- ③ • (=) type constraint, i.e.

$$\alpha^T x \geq b$$

$$\Leftrightarrow -\alpha^T x \leq -b \Leftrightarrow \alpha^T x - s = b$$

$$s \geq 0$$

$$\sum_{j=1}^n a_{ij} x_j = b_i$$

This is equivalent to

取并

$$\Leftrightarrow a_{ij} x_j \geq b_i$$

$$\sum_{j=1}^n a_{ij} x_j \leq b_i \quad \text{and} \quad \sum_{j=1}^n (-a_{ij}) x_j \leq (-b_i).$$

- ④ Free variables, i.e. x_j is unrestricted in sign. Let

$$x_j = x_j^+ - x_j^- ,$$

$$|x_j| = x_j^+ + x_j^-$$

where $x_j^+ \geq 0$ and $x_j^- \geq 0$. We substitute $x_j^+ - x_j^-$ for x_j everywhere in the LP. The problem then has $(n + 1)$ non-negative variables $x_1, x_2, \dots, x_j^+, x_j^-, \dots, x_n$.

Reduction to canonical form and standard form

Example

The problem

$$①. \text{ cf. } \max -2x_1 - 4x_2^+ + (x_2^+ - x_2^-)$$

$$\text{Subject to } -x_1 - x_2^- \leq -3$$

$$3x_1 + 2x_2^+ \leq 14$$

$$-3x_1 - 2x_2^- \leq -14$$

$$x_1, x_2 \geq 0. \text{ 但未限制 } x_1 \geq 0, x_2^+ \geq 0, x_2^- \geq 0.$$

$$\text{Minimize } 2x_1 + 4x_2^+$$

$$\text{subject to } x_1 + x_2 \geq 3$$

$$3x_1 + 2x_2 = 14$$

$$\underline{x_1} \geq 0$$

(4)

②. Standard form

$$\max -2x_1 - 4(x_2^+ - x_2^-)$$

$$s.t. +(-x_1 - x_2^- + x_2^+ + x_3) = +3$$

$$3x_1 + 2(x_2^+ - x_2^-) = 14$$

$$x_1 \geq 0, x_2^+ \geq 0, x_2^- \geq 0$$

We introduce a slack variable x_3 such that $x_1 + x_2 - x_3 = 3$.

Let $x_2 = x_2^+ - x_2^-$, then the problem is equivalent to the standard form problem

$$\text{Maximize } -2x_1 - 4x_2^+ + 4x_2^-$$

$$\text{subject to } x_1 + x_2^+ - x_2^- - x_3 = 3$$

$$3x_1 + 2x_2^+ - 2x_2^- = 14$$

$$x_1, x_2^+, x_2^-, x_3 \geq 0$$

(5)

Linearization of special nonlinear models

Problems Involving Absolute Values

$$\begin{aligned} & \text{Minimize} && \sum_{i=1}^n c_i |x_i| \\ & \text{subject to} && \mathbf{Ax} \geq \mathbf{b}, \end{aligned} \tag{6}$$

1 Approach 1: let $x_i = x_i^+ - x_i^-$

$$\begin{aligned} & \text{Minimize} && \sum_{i=1}^n c_i (x_i^+ + x_i^-) \\ & \text{subject to} && \mathbf{Ax}^+ - \mathbf{Ax}^- \geq \mathbf{b} \\ & && \mathbf{x}^+, \mathbf{x}^- \geq \mathbf{0} \end{aligned} \tag{7}$$

where $\mathbf{x}^+ = (x_1^+, \dots, x_n^+)^T$ and $\mathbf{x}^- = (x_1^-, \dots, x_n^-)^T$.

Linearization of special nonlinear models

Problems Involving Absolute Values

$$\begin{aligned} & \text{Minimize} && \sum_{i=1}^n c_i |x_i| \\ & \text{subject to} && \mathbf{Ax} \geq \mathbf{b}, \end{aligned} \tag{8}$$

~~Approach 2:~~ let $|x_i|$ be the smallest number z_i that satisfies $x_i \leq z_i$ and $-x_i \leq z_i$

$$\begin{aligned} & \text{Minimize} && \sum_{i=1}^n c_i z_i \\ & \text{subject to} && \mathbf{Ax} \geq \mathbf{b} \\ & && x_i \leq z_i, \quad i = 1, \dots, n, \\ & && -x_i \leq z_i, \quad i = 1, \dots, n. \end{aligned} \tag{9}$$

Linearization of special nonlinear models

$$\text{① Min } 2x_1^+ + 2x_1^- + x_2 \\ \text{s.t. } x_1^+ - x_1^- + x_2 \geq 4.$$

$$x_1^+, x_1^-, x_2 \geq 0.$$

$$\text{② Min } 2z_1 + x_2 \\ \text{s.t. } x_1 + x_2 \geq 4. \\ z_1 \leq x_1 \\ -x_1 \leq z_1$$

Example

Consider the problem

$$\begin{aligned} & \text{Minimize} && 2|x_1| + x_2 \\ & \text{subject to} && x_1 + x_2 \geq 4. \end{aligned} \tag{10}$$

Our first reformulation yields

$$\begin{aligned} & \text{Minimize} && 2z_1 + x_2 \\ & \text{subject to} && \begin{aligned} x_1 + x_2 &\geq 4 \\ x_1 &\leq z_1 \\ -x_1 &\leq z_1, \end{aligned} \end{aligned} \tag{11}$$

while the second yields

$$\begin{aligned} & \text{Minimize} && 2x_1^+ + 2x_1^- + x_2 \\ & \text{subject to} && \begin{aligned} x_1^+ - x_1^- + x_2 &\geq 4 \\ x_1^+ &\geq 0 \\ x_1^- &\geq 0 \end{aligned} \end{aligned} \tag{12}$$

Linearization of special nonlinear models

Min-Max Problem

取函数组中最大函数的最小值。

$$\text{Minimize: Maximum}\{\mathbf{c}^T \mathbf{x}, \mathbf{d}^T \mathbf{x}, \dots\} \quad (13)$$

First we introduce a new decision variable w . We add new constraints, one for every sub-function in the objective function:

$$\begin{aligned} w &\geq \mathbf{c}^T \mathbf{x} \\ w &\geq \mathbf{d}^T \mathbf{x} \\ &\vdots \end{aligned} \quad (14)$$

Then the problem can be reformulated as

$$\begin{array}{ll} \text{Minimize} & w \\ \text{subject to} & w \geq \mathbf{c}^T \mathbf{x} \\ & w \geq \mathbf{d}^T \mathbf{x} \\ & \vdots \end{array} \quad (15)$$

Linearization of special nonlinear models

Max-Min Problem

Maximize: Minimum $\{\mathbf{c}^T \mathbf{x}, \mathbf{d}^T \mathbf{x}, \dots\}$



$$\begin{array}{ll}\text{Maximize} & w \\ \text{subject to} & w \leq \mathbf{c}^T \mathbf{x} \\ & w \leq \mathbf{d}^T \mathbf{x} \\ & \vdots\end{array}$$

(16)

Linearization of special nonlinear models

Multiplication

$$\log xy \geq \log x + \log y + \log z.$$

$$\begin{array}{ll} \text{Maximize} & xyz \\ \text{subject to} & \begin{array}{l} xy \leq 1 \\ yz \leq 1 \\ xz \leq 2 \\ x, y, z \geq 0 \end{array} \end{array} \rightarrow \text{log 定义域.} \quad (17)$$

Take the $\log_2()$ of the objective function. Maximizing the \log_2 of something is equivalent to maximizing it owing to the monotonicity of \log_2 . Thus our non-linear optimization is transformed:

$$\begin{array}{ll} \text{Maximize} & \log_2 x + \log_2 y + \log_2 z \\ \text{subject to} & \begin{array}{l} \log_2 x + \log_2 y \leq 0 \\ \log_2 y + \log_2 z \leq 0 \\ \log_2 x + \log_2 z \leq 1 \\ (\log_2 x, \log_2 y, \log_2 z \geq -\infty) \end{array} \end{array} \rightarrow \begin{array}{l} \text{当作整体才可作为线性} \\ \text{注意复合函数增减性.} \end{array} \quad (18)$$

Linearization of special nonlinear models

Minimize z .

s.t. $x_1 + x_2 \geq 15$

$x_2 \leq 7$

Example

$x_1 - x_2 \leq 2$

$x_2 - x_1 \leq 2$

$$\text{Minimize } \max\{x_1 - x_2, x_2 - x_1\}$$

$$\text{subject to } x_1 + x_2 \geq 15$$

$$x_2 \leq 7$$

(19)

We can equivalently reformulated as

$$\text{Minimize } w$$

$$\text{subject to } w \geq x_1 - x_2$$

$$w \geq x_2 - x_1$$

$$x_1 + x_2 \geq 15$$

$$x_2 \leq 7$$

(20)

Graphical Analysis

Graphical representation and solution

Solve

转化为与 y 轴
相交的
两点确定一线.

$$\begin{array}{ll} \text{Max} & z = 4x + 3y \\ \text{Subject to} & x + y \leq 4 \\ & 5x + 3y \leq 15 \\ & x \geq 0, \quad y \geq 0 \end{array} \quad (21)$$

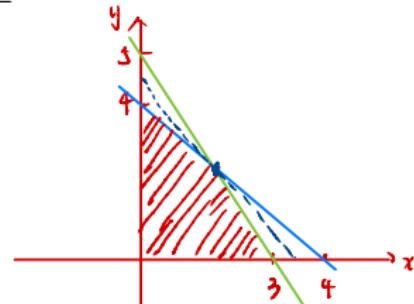
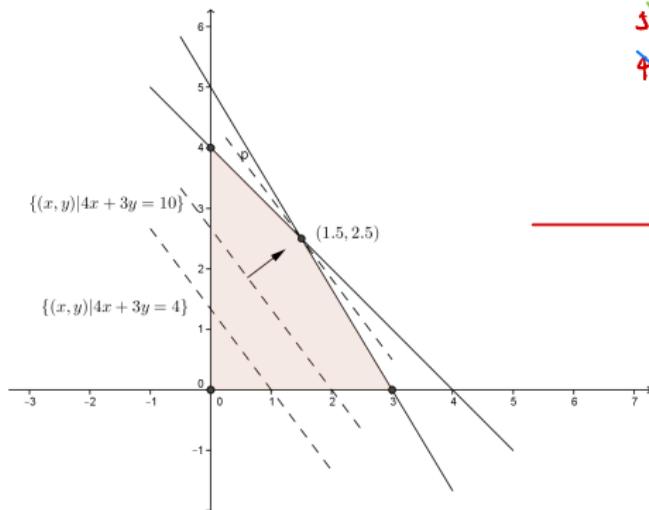


Figure: An LP with a bounded nonempty feasible region

Graphical representation and solution

Unbounded solution: Consider an LP:

$$5y = -2x + 2 \\ y = -\frac{2}{5}x + \frac{2}{5}$$

$$y = 3 \quad x = -2$$

$$\text{Max } z = 2x + 5y$$

$$\text{Subject to } -3x + 2y \leq 6 \quad -3x + 2y = 6$$

$$x + 2y \geq 2$$

$$x + 2y = 2$$

$$x \geq 0, \quad y \geq 0$$

$$2y = -x + 2$$

$$x = 2 \quad y = 1$$

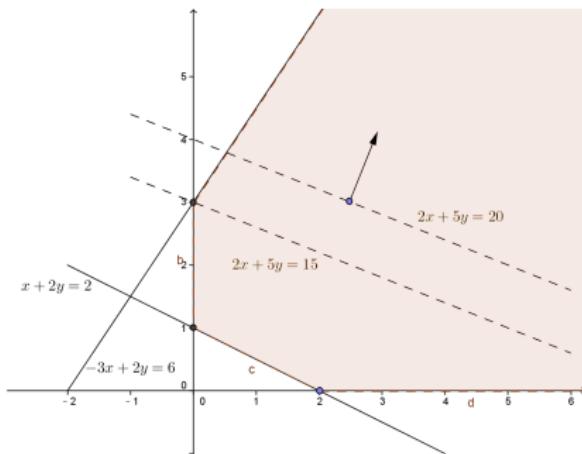
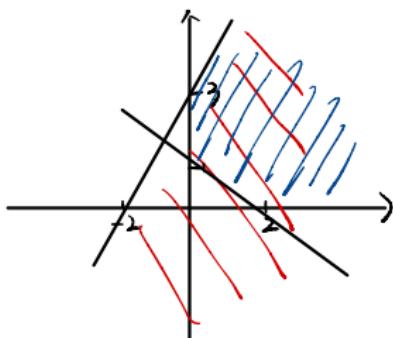


Figure: An LP with unbounded feasible region

Graphical representation and solution

Unbounded feasible region with a finite optimal solution: Consider an LP:

unbounded region

$$\begin{array}{ll} \text{Max} & z = -4x + 2y \\ \text{Subject to} & -3x + 2y \leq 6 \\ & x + 2y \geq 2 \\ & x \geq 0, \quad y \geq 0 \end{array} \quad (23)$$

no bounded solution.

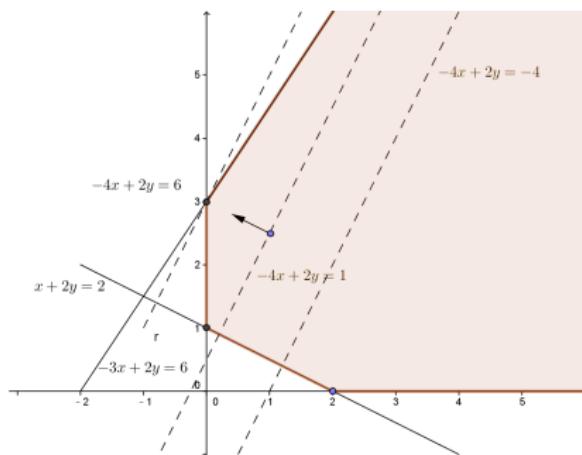


Figure: An LP with unbounded feasible region and finite optimal solution.

Graphical representation and solution

LP is infeasible: Consider an LP:

$$\begin{array}{ll} \text{Max} & z = 3x + 2y \\ \text{Subject to} & x + y \leq 4 \\ & 5x + 3y \leq 15 \\ & x \geq 2.5, \quad y \geq 1.5 \end{array}$$
$$2y = -3x + 2$$
$$y = -\frac{3}{2}x + \frac{2}{2}$$

(24)

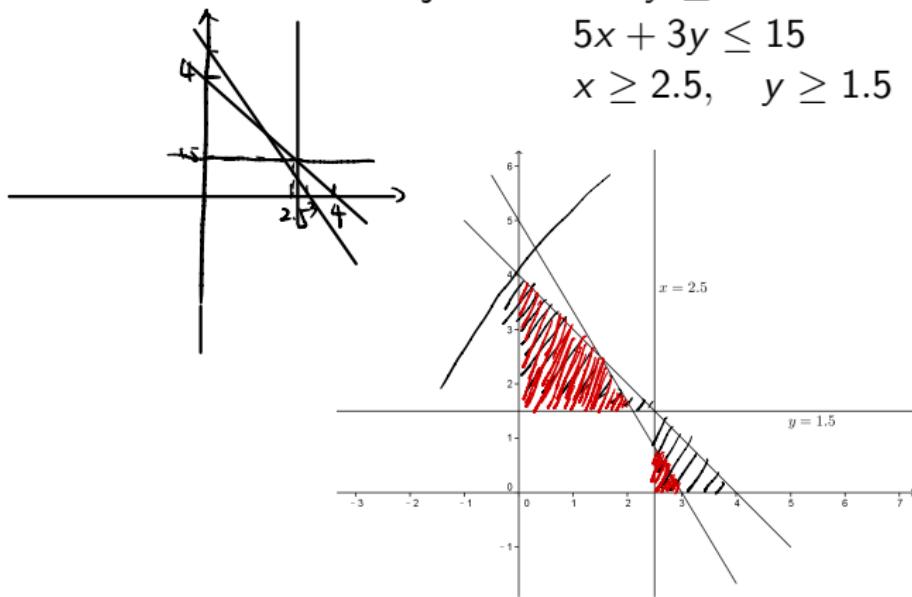


Figure: An LP with no solution.

Graphical representation and solution

Infinitely many optimal solutions: Consider an LP:

$$\begin{array}{ll} \text{Max} & z = 15x + 9y \\ \text{Subject to} & x + y \leq 4 \\ & 5x + 3y \leq 15 \\ & x \geq 0, \quad y \geq 0 \end{array} \tag{25}$$

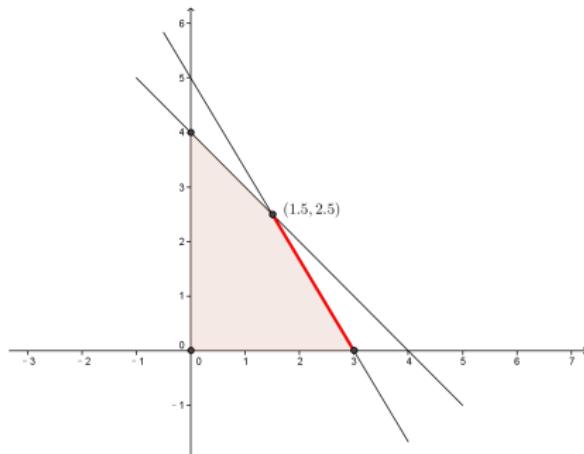


Figure: An LP with infinite number of optimal solutions.

Graphical representation and solution

To summarize the insights obtained, we have the following possibilities:

- ① There exists a unique optimal solution.
- ② There exists multiple optimal solutions.
- ③ The optimal cost is $\pm\infty$, and no feasible solution is optimal.
- ④ The feasible region is empty.

Summary

- Canonical form and standard form:
 - definitions
 - how to reduce to these forms
- Linearization of special nonlinear models
 - problems involving absolute values
 - min-max problem
 - ...
- Graphical representation and solution

Fundamental Theorem of LP

Basic solution

[Topic]

Now consider adding the non-negativity constraints, i.e.

Standard form:

$$\begin{cases} \overset{\text{m} \times n \quad m < n \quad \text{rank } A = m.}{\begin{matrix} Ax = b \\ x \geq 0. \end{matrix}} \end{cases}$$

$A = \boxed{B \ N}$

B invertible.

(26)

Definition

A vector $x \in \mathbb{R}^n$ satisfying $Ax = b$ is said to be a feasible solution for the constraints.

- A feasible solution to $Ax = b$ that is also a basic solution is said to be a **basic feasible solution (BFS)**; $(x_B, 0) \quad x_B \geq 0$
- if this solution is non-degenerate then it is called a **non-degenerate basic feasible solution (NBFS)**, $(x_B, 0) \quad x_B > 0$
- otherwise it is a **degenerate basic feasible solution (DBFS)**.

$$(x_B, 0) \quad \exists i, \quad (x_B)_i = 0 \quad x_B \geq 0.$$

We shall be mostly concerned with non-degenerate basic feasible solution. Hence frequently we shall write only BFS for NBFS; and specify degeneracy as exception.

Basic solution

Corresponding to a linear program in standard form

$$\begin{aligned} & \text{Maximize} && \mathbf{c}^T \mathbf{x} \\ & \text{subject to} && \mathbf{Ax} = \mathbf{b} \\ & && \mathbf{x} \geq \mathbf{0} \end{aligned} \tag{27}$$

Definition

- A feasible solution to the constraints that achieves the maximum value of the objective function subject to those constraints is said to be an **optimal feasible solution**. 最优
- If this solution is basic, it is an **optimal basic feasible solution**

Fundamental theorem of linear programming

Theorem (Fundamental Theorem of Linear Programming)

Given a linear program in standard form (27), where \mathbf{A} is an $m \times n$ matrix of rank m ,

- (a) If there is a feasible solution, there is a basic feasible solution;
- (b) If there is an optimal feasible solution, there is an optimal basic feasible solution.

(optimal) feasible solution \rightarrow (optimal) basic feasible solution.

•
•
•
•

Fundamental theorem of linear programming

$$\begin{array}{ll} \text{max} & CTX \\ \text{s.t.} & Ax = b \\ & x \geq 0 \end{array} \quad \left. \begin{array}{l} \exists \text{ feasible} \end{array} \right.$$

Proof:

(a) Suppose $x = (x_1, x_2, \dots, x_n)^T$ is a feasible solution. Then, in terms of the columns of \mathbf{A} , this solution satisfies: $Ax = b$

列向量.
 \uparrow

$$x_1 \mathbf{a}_1 + x_2 \mathbf{a}_2 + \cdots + x_n \mathbf{a}_n = \mathbf{b} \quad (28)$$

Assume that exactly p of the variables x_i are greater than zero, and for convenience, that they are the first p variables. Thus 其他 = 0.

排序

$$x_1 \mathbf{a}_1 + x_2 \mathbf{a}_2 + \cdots + x_p \mathbf{a}_p = \mathbf{b} \quad (29)$$

$$\text{rank } A = m$$

Case 1: Assume $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_p$ are linearly independent. Then $p \leq m$.

If $p = m$, the solution is basic and the proof is complete.

If $p < m$, then, since \mathbf{A} has rank m , $m - p$ vectors can be found from the remaining $n - p$ vectors so that the resulting set of m vectors is linearly independent.

$\{\mathbf{a}_{p+1} \sim \mathbf{a}_n\}$ selects $m-p$ vectors

$$x_B = [x_1, \dots, x_p, 0, \dots]$$

Fundamental theorem of linear programming

Case 2: Assume $\mathbf{a}_1, \mathbf{a}_2, \dots, \mathbf{a}_p$ are linearly dependent. Then there are constants y_1, y_2, \dots, y_p , at least one of which can be assumed to be positive, such that

$$y_1\mathbf{a}_1 + y_2\mathbf{a}_2 + \cdots + y_p\mathbf{a}_p = \mathbf{0}. \quad \begin{array}{l} \text{at least } y_i > 0 \\ (\text{若所有 } y_i \leq 0 \Rightarrow \text{添加}) \end{array} \quad (30)$$

Multiplying this equation by a scalar ϵ and subtract it from (29), we obtain

$$(x_1 - \epsilon y_1)\mathbf{a}_1 + (x_2 - \epsilon y_2)\mathbf{a}_2 + \cdots + (x_p - \epsilon y_p)\mathbf{a}_p = \mathbf{b} \quad (31)$$

This equation holds for every ϵ , and for each ϵ the components $x_j - \epsilon y_j$ correspond to a solution of the linear equalities -although they may violate $x_i - \epsilon y_i \geq 0$. Denoting $\mathbf{y} = (y_1, y_2, \dots, y_p, 0, 0, \dots, 0)$, we see that for any ϵ , $\mathbf{x} - \epsilon \mathbf{y}$ is a solution to the equalities. Since we assume at least one y_i is positive, at least one component will decrease as ϵ is increased. We increase ϵ to the first point where one or more components become zero. Specifically, we set

$$\exists x_i - \epsilon y_i = 0.$$

$$x_i/y_i \geq \epsilon.$$

$$\epsilon = \min\{x_i/y_i : y_i > 0\}.$$

移动位置， $y_i < 0$ 时 $x_i - \epsilon y_i \geq 0$ 必成立

For this value of ϵ the solution is feasible and has at most $p-1$ positive variables.

Repeating this process if necessary, we can eliminate positive variables until we have a feasible solution with corresponding columns that are linearly independent. At that point Case 1 applies.

降低直到所有都线性无关。

worst case : 只剩1个。

Fundamental theorem of linear programming

$\max C^T x$

we Just need to show the BFS is optimal.

(b) Let $x = (x_1, x_2, \dots, x_n)^T$ be an optimal feasible solution and, as in the proof of (a) above, suppose there are exactly p positive variables x_1, x_2, \dots, x_p .

Case 1, corresponding to linear independence, is exactly the same as before.

Case 2 also goes exactly the same as before, but it must be shown that for any ϵ is optimal. To show this, note that the value of the solution $x - \epsilon y$ is

$$\underline{c^T x - \epsilon c^T y} \quad \begin{matrix} \text{当前的 } x \\ \text{C}^T x \text{ max} \end{matrix} \quad \begin{matrix} \text{C}^T y \neq 0 \\ \text{C}^T y = 0 \end{matrix} \quad (33)$$

For ϵ sufficiently small in magnitude, $x - \epsilon y$ is a feasible solution for positive or negative values of ϵ . Thus we conclude that $c^T y = 0$. For, if $c^T y \neq 0$, an ϵ of small magnitude and proper sign could be determined so as to render (33) smaller than $c^T x$ while maintaining feasibility. This would violate the assumption of optimality of x and hence we must have $\underline{c^T y = 0}$. Having established that the new feasible solution with fewer positive components is also optimal, the remainder of the proof may be completed exactly as in part (a). 对 y 添加约束条件，使得前后之值一致。
(must)

What does this theorem tell us about?

This theorem reduces the task of solving a linear program to that of searching over basic feasible solutions. For a problem having n variables and m constraints the number of basic solutions is at most

$$\binom{n}{m} = \frac{n!}{m!(n-m)!}$$

n个纵向量中选 m个无关 构成 B.
(rank = m)

Simplex Method

Simplex method by example

Consider the following LP. Convert to equalities by adding slack variables

$$\max 3x_1 + 2x_2$$

$$x_1 + x_2 < 80$$

$$2x_1 + x_2 \leq 100$$

$$x_1, x_2 \geq 0, x_4 \leq 40$$

$$\begin{array}{lllll}
 \text{Max} & 3x_1 + 2x_2 & & & \\
 \text{subject to} & x_1 + x_2 & + x_3 & & = 80 \\
 & 2x_1 + x_2 & & + x_4 & = 100 \\
 & x_1 & & & + x_5 = 40 \\
 & & & x_1, x_2, x_3, x_4, x_5 & \geq 0
 \end{array}$$

- Starting feasible solution:

Set variables x_1, x_2 to zero and set slack variables to the values on the right-hand side. → yields a feasible solution:

$$x_1 = x_2 = 0, x_3 = 80, x_4 = 100, x_5 = 40$$

Simplex method by example

$$\begin{array}{rcccc} x_3 & = 80 & -x_1 & -x_2 \\ x_4 & = 100 & -2x_1 & -x_2 \\ x_5 & = 40 & -x_1 \\ \hline z & = 0 & +3x_1 & +2x_2 \end{array}$$

- x_1, x_2 are non-basic variables
- x_3, x_4, x_5 are basic variables
- $\{x_3, x_4, x_5\}$ is a basis
- $z = 0$
- How to improve the solution: try to increase x_1 from 0 in hopes of improving the value of z e.g.:
 - try $x_1 = 20, x_2 = 0$ and substitute into the dictionary to obtain the values of x_3, x_4, x_5 and $z \rightarrow x_3 = 60, x_4 = 60, x_5 = 20$ with value $z = 60 \rightarrow$ feasible
 - try again $x_1 = 40, x_2 = 0 \rightarrow x_3 = 40, x_4 = 20, x_5 = 0$ with value $z = 120 \rightarrow$ feasible now
 - try $x_1 = 50, x_2 = 0 \rightarrow x_3 = 30, x_4 = 0, x_5 = -10 \rightarrow$ not feasible

Simplex method by example

How much we can increase x_1 before a (dependent) variable becomes negative?

$$\begin{array}{rcl} x_3 & = 80 & -t \quad -x_2 \geq 0 \\ x_4 & = 100 & -2t \quad -x_2 \geq 0 \\ x_5 & = 40 & -t \quad \geq 0 \\ \hline z & = 0 & +3t \quad +2x_2 \end{array} \Rightarrow \begin{array}{l} t \leq 80 \\ t \leq 50 \Rightarrow t \leq 40. \\ t \leq 40 \end{array}$$

- x_1 is entering variable
- x_5 is departing variable
- the current solution is $x = (40, 0, 40, 20, 0)$ with $z = 120$.

Simplex method by example

- The above analysis can be streamlined into the following simple “ratio” test.

$$\begin{array}{rcl} x_3 & = 80 & x_1 \quad -x_2 \\ x_4 & = 100 & -2x_1 \quad -x_2 \\ x_5 & = 40 & -x_1 \\ \hline z & = 0 & +3x_1 \quad +2x_2 \end{array} \quad \begin{array}{l} \frac{80}{1} = 80 \\ \frac{100}{2} = 50 \\ \frac{40}{1} = 40 \end{array} \Rightarrow \text{minimum ratio achieved with } x_5$$

- Express x_1 from the equation for

$$x_5 : x_5 = 40 - x_1 \rightarrow x_1 = 40 - x_5$$

$$\begin{array}{rcl} x_1 & = & (40 - x_5) \\ x_3 & = 80 & -(40 - x_5) \quad -x_2 \\ x_4 & = 100 & -2(40 - x_5) \quad -x_2 \\ \hline z & = 0 & +3(40 - x_5) \quad +2x_2 \end{array} \Rightarrow \begin{array}{rcl} x_1 & = 40 & -x_5 \\ x_3 & = 40 & -x_2 \quad +x_5 \\ x_4 & = 20 & -x_2 \quad +2x_5 \\ \hline z & = 120 & +2x_2 \quad -3x_5 \end{array}$$

Simplex method by example

- we repeat: we increase $x_2 \rightarrow$ entering variable, ratio test:

- x_1 does not contain $x_2 \rightarrow$ no constraint
- $x_2 : \frac{40}{1} = 40$
- $x_4 : \frac{20}{1} = 20$

minimum achieved for $x_4 \rightarrow$ departing variable

$$\begin{array}{rcl} x_1 & = 40 & -x_5 \\ x_2 & = & (20 - x_4 + 2x_5) \\ x_3 & = 40 & -(20 - x_4 + 2x_5) + x_5 \\ z & = 120 & +2(20 - x_4 + 2x_5) - 3x_5 \end{array} \Rightarrow \begin{array}{rcl} x_1 & = 40 & -x_5 \\ x_2 & = 20 & -x_4 + 2x_5 \\ x_3 & = 20 & +x_4 - x_5 \\ z & = 160 & -2x_2 + x_5 \end{array}$$

- Similarly we have

$$\begin{array}{rcl} x_1 & = 40 & -(20 + x_4 - x_3) \\ x_2 & = 20 & -x_4 + 2(20 + x_4 - x_3) \\ x_5 & = & (20 + x_4 - x_3) \\ z & = 160 & -2x_4 + (20 + x_4 - x_3) \end{array} \Rightarrow \begin{array}{rcl} x_1 & = 20 & +x_3 - x_4 \\ x_2 & = 60 & -2x_3 + x_4 \\ x_5 & = 20 & -x_3 + x_4 \\ z & = 180 & -x_3 - x_4 \end{array}$$

- no more improvement possible \rightarrow optimal solution

Simplex algorithm

- **Preparation:** find a starting feasible solution/dictionary
 - ① Convert to the canonical form (constraints are equalities) by adding slack variables x_{n+1}, \dots, x_{n+m}
 - ② Construct a starting dictionary - express slack variables and objective function z
 - ③ If the resulting dictionary is feasible, then we are done with preparation
If not, try to find a feasible dictionary using the Phase I. method (next lecture). Simplex step (maximization LP): try to improve the solution

Simplex algorithm

- **Simplex step:** *$\exists i (x_{N_i}) \uparrow ? z \uparrow ? \rightarrow \text{not optimal}$*
- ① (Optimality test): If no variable appears with a positive coefficient in the equation for $z \rightarrow$ STOP, current solution is optimal
 - set non-basic variables to zero
 - read off the values of the basic variables and the objective function
- ② Else pick a variable x_i having positive coefficient in the equation for z
 $x_i \equiv$ entering variable
- ③ Ratio test: in the dictionary, find an equation for a variable x_j in which
 - x_j appears with a negative coefficient $-a$
 - the ratio $\frac{b}{a}$ is smallest possible
- ④ $x_j \equiv$ departing variable \rightarrow construct a new dictionary by pivoting:
 - express x_j from the equation for x_j ,
 - add this as a new equation,
 - remove the equation for x_j ,
 - substitute x_j to all other equations (including the one for z)
- ⑤ Repeat from 1 .

Simplex in matrix form

- Standard LP:

$$\begin{array}{ll} \text{Max} & z = \mathbf{c}^T \mathbf{x} \\ \text{Subject to} & \mathbf{Ax} = \mathbf{b} \\ & \mathbf{x} \geq \mathbf{0} \end{array} \quad \begin{bmatrix} \mathbf{B} & \mathbf{N} \end{bmatrix} \begin{bmatrix} \mathbf{x}_B \\ \mathbf{x}_N \end{bmatrix} = \mathbf{b}$$
$$\Rightarrow \mathbf{B}\mathbf{x}_B = \mathbf{b} - \mathbf{N}\mathbf{x}_N$$
$$\mathbf{x}_B = \mathbf{B}^{-1}\mathbf{b} - \mathbf{B}^{-1}\mathbf{N}\mathbf{x}_N.$$

- Partitioning matrix: $\mathbf{A} = [\mathbf{B}, \mathbf{N}]$, $\mathbf{x} = [\mathbf{x}_B, \mathbf{x}_N]$

- Objective function: $\mathbf{x}_N = \mathbf{0}$

$$\begin{aligned} z &= \mathbf{c}_B^T \mathbf{x}_B + \mathbf{c}_N^T \mathbf{x}_N \\ &= \mathbf{c}_B^T (\mathbf{B}^{-1} \mathbf{b} - \mathbf{B}^{-1} \mathbf{N} \mathbf{x}_N) + \mathbf{c}_N^T \mathbf{x}_N \\ &= \mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{b} - (\mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{N} - \mathbf{c}_N^T) \mathbf{x}_N \\ &= \mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{b} - \sum_{j \in J} (\mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{a}_j - c_j) x_j, \end{aligned}$$

$\mathcal{I} \rightarrow \boxed{\quad}$
 $\boxed{=}\boxed{\downarrow}$

where J is the index set of the nonbasic variables. \mathbf{N} 中的列向量.

- Solution

$$\begin{aligned} \mathbf{x}_B &= \mathbf{B}^{-1} \mathbf{b} - \mathbf{B}^{-1} \mathbf{N} \mathbf{x}_N \\ &= \mathbf{B}^{-1} \mathbf{b} - \sum_{j \in J} (\mathbf{B}^{-1} \mathbf{a}_j) x_j, \end{aligned}$$

Simplex in matrix form

- $z = \mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{b} - \sum_{j \in J} (\mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{a}_j - c_j) x_j$
- reduced cost: $z_j - c_j$, where $z_j = \mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{a}_j$.
- if the coefficient $-(z_j - c_j) > 0$, then increasing x_j will increase z .

Optimality conditions (Max problem)

The basic feasible solution $\mathbf{x} = \begin{pmatrix} \mathbf{x}_B \\ \mathbf{x}_N \end{pmatrix} = \begin{pmatrix} \mathbf{B}^{-1} \mathbf{b} \\ \mathbf{0} \end{pmatrix}$ will be optimal if

$$-(z_j - c_j) = -(\mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{a}_j - c_j) \leq 0, \quad \text{for all } j \in J$$

or, equivalently, if

$$z_j - c_j = \mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{a}_j - c_j \geq 0, \quad \text{for all } j \in J$$

Simplex in matrix form

- Determining the Entering Variable x_k with a reduced cost $z_k - c_k < 0$
- Determining the Departing Variable x_r :
 - x_N is changed as $x_N = (0, \dots, 0, x_k, 0, \dots, 0)^T$
 - x_B becomes

$$\begin{aligned}x_B &= \mathbf{B}^{-1}\mathbf{b} - \sum_{j \in J} (\mathbf{B}^{-1}\mathbf{a}_j)x_j \\&= \mathbf{B}^{-1}\mathbf{b} - x_k(\mathbf{B}^{-1}\mathbf{a}_k) \quad \text{↗ K3N.} \\&= \begin{pmatrix} \beta_1 \\ \beta_2 \\ \vdots \\ \beta_m \end{pmatrix} - x_k \begin{pmatrix} y_{1,k} \\ y_{2,k} \\ \vdots \\ y_{m,k} \end{pmatrix} \geq \mathbf{0}\end{aligned}$$

where $\mathbf{B}^{-1}\mathbf{b} = \boldsymbol{\beta} = (\beta_1, \beta_2, \dots, \beta_m)^T$ and $\mathbf{y}_k = \mathbf{B}^{-1}\mathbf{a}_k$

- z becomes $\mathbf{c}_B^T \boldsymbol{\beta} - x_k(z_k - c_k)$.
- minimum ratio: $x_k \leq \min \left\{ \frac{\beta_i}{y_{i,k}} \mid y_{i,k} > 0 \right\} = \frac{\beta_r}{y_{r,k}}$

Simplex in tabular

$$\mathbf{x}_B + \mathbf{B}^{-1}\mathbf{N}\mathbf{x}_N = \mathbf{B}^{-1}\mathbf{b} \quad (34)$$

$$z + (\mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{N} - \mathbf{c}_N^T) \mathbf{x}_N = \mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{b} \quad (35)$$

	z	\mathbf{x}_N	\mathbf{x}_B	RHS
\mathbf{x}_B	0	$\mathbf{B}^{-1}\mathbf{N}$	I	$\mathbf{B}^{-1}\mathbf{b}$
z	1	$\mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{N} - \mathbf{c}_N^T$	0^T	$\mathbf{c}_B^T \mathbf{B}^{-1} \mathbf{b}$

(rows 1- m)
(row 0)

	x_1	x_2	\dots	x_n	RHS
$x_{B,1}$	$y_{1,1}$	$y_{1,2}$	\dots	$y_{1,n}$	β_1
$x_{B,2}$	$y_{2,1}$	$y_{2,2}$	\dots	$y_{2,n}$	β_2
\vdots	\vdots	\vdots	\ddots	\vdots	\vdots
$x_{B,m}$	$y_{m,1}$	$y_{m,2}$	\dots	$y_{m,n}$	β_m
z	$z_1 - c_1$	$z_2 - c_2$	\dots	$z_n - c_n$	$\mathbf{c}_B^T \boldsymbol{\beta}$

Pivot operation

A new canonical representation is derived by solving for z and the new set of basic variables in terms of the new set of nonbasic variable. This process is called **pivot** and results in a new canonical representation. This process can simply be demonstrated using tableau. $y_{r,k}$ is called the *pivot element*, row r is called the *pivot row*, column k is called the *pivot column*. Use elementary row operations on the old tableau so that the column associated with x_k in the new tableau consists of all zero elements except for a 1 at the pivot position $y_{r,k}$.

	k	j
r	$y_{r,k}^*$	$y_{r,j}$
i	$y_{i,k}$	$y_{i,j}$

becomes

	k	j
r	1	$y_{r,j}/y_{r,k}$
i	0	$y_{i,j} - y_{i,k}y_{r,j}/y_{r,k}$

Example

Consider the LP problem:

$$\begin{array}{ll} \text{Max} & z = 3x_1 + x_2 + 3x_3 \\ \text{Subject to} & 2x_1 + x_2 + x_3 \leq 2 \\ & x_1 + 2x_2 + 3x_3 \leq 5 \\ & 2x_1 + 2x_2 + x_3 \leq 6 \\ & x_1, x_2, x_3 \geq 0 \end{array}$$

$$\begin{aligned} z_i - c_i \\ \downarrow \\ C_B^T B^{-1} a_i \end{aligned}$$

By adding slack variables x_4 , x_5 and x_6 , we have the following initial tableau.

Tableau 1:

pivot $B^{-1}N$ x_4, x_5, x_6 一定构成一组
基变量 x_B .

	x_1	x_2	x_3	x_4	x_5	x_6	b	Ratio
x_4	2	1*	1	1	0	0	2	$\frac{2}{1} = 2^*$ ✓
x_5	1	2	3	0	1	0	5	$\frac{5}{2} = 2.5$
x_6	2	2	1	0	0	1	6	$\frac{6}{2} = 3$
z	-3	-1	-3	0	0	0	0	

Initial tableau, current BFS is $\underline{x = [0, 0, 0, 2, 5, 6]^T}$ and $z = 0$.

Example

We choose x_2 as the entering variable to illustrate that any nonbasic variable with negative coefficient can be chosen as entering variable. The smallest ratio is given by x_4 row. Thus x_4 is the leaving variable.

Tableau 2:

as entering variable. 只有大于0的才需要作 Ratio; 目的是变号。

	x_1	x_2	x_3	x_4	x_5	x_6	b	Ratio
①	x_2	2	1	1	0	0	2	$\frac{2}{1} = 2$
② $\rightarrow 20 \rightarrow ②$	x_5	-3	0	1^*	-2	1	0	$\frac{1}{1} = 1^*$
③ $-20 \rightarrow ③$	x_6	-2	0	-1	-2	0	1	-
④ $+0 \rightarrow ④$	z	-1	0	-2	1	0	0	$Z_i - C_i$

Current BFS is $\mathbf{x} = [0, 2, 0, 0, 1, 2]^T$ and $z = 2$.

Example

Tableau 3:

	x_1	x_2	x_3	x_4	x_5	x_6	b	Ratio
x_2	5*	1	0	3	-1	0	1	$\frac{1}{5}$
x_3	-3	0	1	-2	1	0	1	-
x_6	-5	0	0	-4	1	1	3	-
z	-7	0	0	-3	2	0	4	

Current BFS is $\mathbf{x} = [0, 1, 1, 0, 0, 3]^T$ and $z = 4$.

Example

$$x_B + B^{-1}N x_N = B^{-1}b$$

$$z + (c_B^T B^{-1} N - c_N^T) x_N = c_B^T B^{-1} b$$

Tableau 4:

	z	x_N	x_B	RHS	
x_B	0	$B^{-1}N$	I	$B^{-1}b$	(rows 1- m)
z	1	$c_B^T B^{-1} N - c_N^T$	0^T	$c_B^T B^{-1} b$	(row 0)

	x_1	x_2	x_3	x_4	x_5	x_6	b	
x_1	1	$\frac{1}{5}$	0	$\frac{3}{5}$	$-\frac{1}{5}$	0	$\frac{1}{5}$	—
x_3	0	$\frac{3}{5}$	1	$-\frac{1}{5}$	$\frac{2}{5}$	0	$\frac{8}{5}$	—
x_6	0	1	0	-1	0	1	4	—
z	0	$\frac{7}{5}$	0	$\frac{6}{5}$	$\frac{3}{5}$	0	$\frac{27}{5}$	$\rightarrow \text{定}$ $z + a+b+c = \frac{27}{5}$ $z \leq \frac{27}{5}$

直列都为正数

Optimal tableau, optimal BFS is $x = [1/5, 0, 8/5, 0, 0, 4]^T$ and $z^* = 27/5$. We note that the extreme point sequence that the simplex method passes through are $\{x_4, x_5, x_6\} \rightarrow \{x_2, x_5, x_6\} \rightarrow \{x_2, x_3, x_6\} \rightarrow \{x_1, x_3, x_6\}$.

Big-M Method

Big-M method

Consider the following LP.

$$\begin{array}{ll} \text{Max} & z = x_1 + x_2 \\ \text{subject to} & 2x_1 + x_2 \geq 4 \\ & x_1 + 2x_2 = 6 \\ & x_1, x_2 \geq 0 \end{array}$$

Putting into standard form by adding the surplus variable x_3 , Tableau 0:

x_1	x_2	x_3	b
2	1	-1	4
1	2	0	6
z	-1	-1	0

x_1 x_2 x_3 b

x_2 $\frac{1}{2}$ 1 0 3

x_3 $-\frac{3}{2}$ 0 1 -1

z $-\frac{1}{2}$ 0 0 3

How to select starting basic variables?

Big-M method

If x_2 and x_3 are chosen as starting basic variables, then we have Tableau 1':

	x_1	x_2	x_3	b
x_2	$\frac{1}{2}$	1	0	3
x_3	$-\frac{3}{2}$	0	1	-1
z	$-\frac{1}{2}$	0	0	3

This illustrates that the starting basic solution may sometimes be infeasible.

Big-M method

- A standard form of LP:

$$\begin{aligned} \text{Max } & z = \mathbf{c}^T \mathbf{x} \\ \text{subject to } & \mathbf{Ax} = \mathbf{b}, \\ & \mathbf{x} \geq \mathbf{0}. \end{aligned}$$

- Add suitable number of artificial variables $x_{a1}, x_{a2}, \dots, x_{am}$ to it to get a starting identity matrix. The corresponding prices for the artificial variables are $-M$ for maximization problem, where M is sufficiently large.

BFS $\begin{pmatrix} \mathbf{x} \\ \mathbf{x}_a \end{pmatrix}$
 $\mathbf{x}_a = \mathbf{0} \Rightarrow \mathbf{x}$ is FS origin.

$$\begin{aligned} \text{Max } & z = \mathbf{c}^T \mathbf{x} - M \cdot \mathbf{1}^T \mathbf{x}_a \\ \text{subject to } & \mathbf{Ax} + \mathbf{I}_m \mathbf{x}_a = \mathbf{b}, \\ & \mathbf{x} \geq \mathbf{0}. \end{aligned}$$

where $\mathbf{x}_a = (x_{a1}, x_{a2}, \dots, x_{am})^T$ and $\mathbf{1}$ is the vector of all ones. We observe that $\mathbf{x} = \mathbf{0}$ and $\mathbf{x}_a = \mathbf{b}$ is a feasible starting BFS. Moreover, any solution to $\mathbf{Ax} + \mathbf{I}_m \mathbf{x}_a = \mathbf{b}$ which is also a solution to $\mathbf{Ax} = \mathbf{b}$ must have $\mathbf{x}_a = \mathbf{0}$. Thus, we have to drive $\mathbf{x}_a = \mathbf{0}$ if possible.

Big-M method

$$\begin{array}{ll} \text{Max} & z = x_1 + x_2 \\ \text{subject to} & 2x_1 + x_2 \geq 4 \\ & x_1 + 2x_2 = 6 \\ & x_1, x_2 \geq 0 \end{array}$$

形式转化为需要

单位阵的补充

Introducing surplus variable x_3 and artificial variables x_4 and x_5 yields,
人工变量.

$$\left\{ \begin{array}{ccccccc} 2x_1 & + & x_2 & -x_3 & + & x_4 & = 4 \\ x_1 & + & 2x_2 & & & + & x_5 = 6 \\ z - x_1 & - & x_2 & & + & Mx_4 & + Mx_5 = 0 \end{array} \right.$$

可以直接作为单位阵的一部分

Big-M method

Now the columns corresponding to x_4 and x_5 form an identity matrix. In tableau form, we have

	x_1	x_2	x_3	x_4	x_5	b	目的: 人工变量为0时才能 引入 M 无限大 (or 无限小) max z min z.
x_4	2	1	-1	1	0	4	问题性 质不变
x_5	1	2	0	0	1	6	
z	-1	-1	0	M	M	0	为了保持 Max (Min) 人工变量 = 0.

Notice that in the x_0 row, the reduced cost coefficients that correspond to the basic variables x_4 and x_5 are not zero.

Step 1: 消除 M.

	x_1	x_2	x_3	x_4	x_5	b	
①	x_4	2^*	1	-1	1	0	$\frac{4}{2}$
②	x_5	1	2	0	0	1	$\frac{6}{1}$
③	z	$-(1 + 3M)$	$-(1 + 3M)$	M	0	0	$-10M$

$$③ - M① - M②$$

Big-M method

We note that once an artificial variable becomes non-basic, it can be dropped from consideration in subsequent calculations.

	x_1	x_2	x_3	x_5	b
x_1	1	$\frac{1}{2}$	$-\frac{1}{2}$	0	2
x_5	0	$\frac{3}{2}^*$	$\frac{1}{2}$	1	4
z	0	$-\frac{1+3M}{2}$	$-\frac{1+M}{2}$	0	$2 - 4M$

After we eliminate all the artificial variables we have

	x_1	x_2	x_3	b
x_1	1	0	$-\frac{2}{3}$	$\frac{2}{3}$
x_2	0	1	$\frac{1}{3}^*$	$\frac{8}{3}$
z	0	0	$-\frac{1}{3}$	$\frac{10}{3}$

Big-M method

After one iteration, we get the final optimal tableau.

	x_1	x_2	x_3	b
x_1	1	2	0	6
x_3	0	3	1	8
z	0	1	6	6

Thus the optimal solution is $\mathbf{x}^* = (6, 0, 8)^T$ with $z^* = 6$.

Exercise

Using big- M method to solve the following LPP:

$$\begin{array}{ll}\min & z = x_1 + x_2 - 3x_3 \\ \text{subject to} & x_1 - 2x_2 + x_3 \leq 11 \\ & 2x_1 + x_2 - 4x_3 \geq 3 \\ & x_1 - 2x_3 = 1 \\ & x_1, x_2, x_3 \geq 0\end{array}$$

$$\begin{array}{ll} \min & z = x_1 + x_2 - 3x_3 \\ \text{subject to} & x_1 - 2x_2 + x_3 \leq 11 \\ & 2x_1 + x_2 - 4x_3 \geq 3 \\ & x_1 - 2x_3 = 1 \\ & x_1, x_2, x_3 \geq 0 \end{array}$$

$$\text{max } z = -x_1 - x_2 + 3x_3$$

$$x_1 - 2x_2 + x_3 + x_4 = 11$$

$$-2x_1 - x_2 + 4x_3 + x_5 = -3$$

$$x_1 - 2x_3 = 1$$

$$x_1, x_2, x_3 \geq 0$$

	x_1	x_2	x_3	x_4	x_5	x_6	
x_4	1	-2	3	1	0	0	11
x_5	-2	-1	4	0	1	0	-3
x_6	1	0	-2	0	0	1	1
z	1	1	-3	M	M	M	0

	x_1	x_2	x_3	x_4	x_5	x_6	
x_4	1	-2	3	1	0	0	11
x_5	-2	-1	4	0	1	0	-3
x_6	1	0	-2	0	0	1	1
z	1	1	-3	M	M	M	0

$$-3 - 3M - 4M + 2M$$

	x_1	x_2	x_3	x_4	x_5	x_6	
x_4	1	-2	3	1	0	0	11
x_5	-2	-1	4	0	1	0	-3
x_6	1	0	-2	0	0	1	1
z	1	$1+3M$	$-3-5M^*$	0	0	0	$-9M$

Two-phase Method

Two-phase method

- The big- M method is sensitive to round-off error when being implemented on computers. The two-phase method is used to circumvent this difficulty.
- Two-phase method

① PHASE I: (Search for a Starting BFS)

Min
subject to $\mathbf{Ax} + \mathbf{I}_m \mathbf{x}_a = \mathbf{b}$,
 $\mathbf{x} \geq \mathbf{0}$.

先不管原问题 最优解 $\mathbf{x}_a = \mathbf{0}$
返回原问题 若 $\mathbf{x}_a > \mathbf{0}$ 则无可行解

Since $\mathbf{b} \geq \mathbf{0}$, the initial BFS satisfies $\mathbf{x}_a \geq \mathbf{0}$. Notice that $z^* \geq 0$ and the possible minimum value of z^* is zero.

② PHASE II: (Conclude with an Optimal BFS)

Two-phase method

At the end of Phase I, i.e. when the optimality condition is satisfied or $z^* = 0$, we have one of the following two possibilities:

- ① $z^* > 0$, in this case, no feasible solution exists for our original problem.
- ② $z^* = 0$, in this case, all artificial variables equal zero, i.e. we have found a BFS to the original problem.

Two-phase method

Consider the following LP.

$$\begin{array}{ll}
 \text{Min} & z = -2x_1 + 4x_2 + 7x_3 + x_4 + 5x_5 \\
 \text{subject to} & \begin{array}{ccccccccc}
 -x_1 & + & x_2 & + & 2x_3 & + & x_4 & + & 2x_5 & = & 7 \\
 -x_1 & + & 2x_2 & + & 3x_3 & + & x_4 & + & x_5 & = & 6 \\
 -x_1 & + & x_2 & + & x_3 & + & 2x_4 & + & x_5 & = & 4
 \end{array} \\
 & \text{x}_1 \text{ free, } x_2, x_3, x_4, x_5 \geq 0.
 \end{array}$$

Since x_1 is free, it can be eliminated by solving for x_1 in terms of the other variables from the first equation and substituting everywhere else. This can be done nicely using our pivot operation on the following simplex tableau:

x_1	x_2	x_3	x_4	x_5	b
-1*	1	2	1	2	7
-1	2	3	1	1	6
-1	1	1	2	1	4
-2	4	7	1	5	0

Initial tableau

Two-phase method

不需要变换 x_1 , 消除 x_1 的影响.

We select any non-zero element in the first column as our pivot element - this will eliminate x_1 from all other rows:

x_1	x_2	x_3	x_4	x_5	b	
-1*	1	2	1	2	7	$\leftarrow (*)$
0	-1	-1	0	1	1	
0	0	1	-1	1	3	
0	2	3	-1	1	-14	

Equivalent Problem

Saving the first row $(*)$ for future reference only, we carry on only the sub-tableau with the first row *and* the first column deleted. There is no obvious basic feasible solution, so we use the two-phase method:

Two-phase method

首先要消除 y_1, y_2 : 将其从 x_B 变为 $x_N \rightarrow y_1, y_2 = 0$

After making $\mathbf{b} \geq \mathbf{0}$, we introduce artificial variables $y_1 \geq 0$ and $y_2 \geq 0$ to give the artificial problem:

x_2	x_3	x_4	x_5	y_1	y_2	\mathbf{b}
-1	-1	0	1	1	0	1
0	1	-1	1	0	1	3
0	0	0	0	1	1	0

$\mathbf{c}_B = \begin{bmatrix} 1 \\ 1 \end{bmatrix}$

Initial Tableau for Phase I

Transforming the last row to give a tableau in canonical form, we get

	x_2	x_3	x_4	x_5	y_1	y_2	\mathbf{b}
y_1	-1	-1	0	1*	1	0	1
y_2	0	1	-1	1	0	1	3
z	1	0	1	-2	0	0	-4

First tableau for Phase I

Two-phase method

We carry out the pivot operations with the indicated pivot elements:

	x_2	x_3	x_4	x_5	y_1	y_2	b
x_5	-1	-1	0	1	1	0	1
y_2	1*	2	-1	0	-1	1	2
z	-1	-2	1	0	2	0	-2

Second tableau for Phase I

	x_2	x_3	x_4	x_5	y_1	y_2	b
x_5	0	1	-1	1	0	1	3
x_2	1	2	-1	0	-1	1	2
z	0	0	0	0	1	1	0

Final tableau for Phase I

Two-phase method

At the end of Phase I, we go back to the equivalent reduced problem (i.e. discarding the artificial variables y_1, y_2):

	x_2	x_3	x_4	x_5	b
x_5	0	1	-1	1	3
x_2	1	2	-1	0	2
z	2	3	-1	1	-14

Initial Tableau for Phase II
This is transform into

	x_2	x_3	x_4	x_5	b
x_5	0	1	-1	1	3
x_2	1	2^*	-1	0	2
z	0	-2	2	0	-21

Initial Tableau for Phase II

Two-phase method

Pivoting as shown gives

	x_2	x_3	x_4	x_5	b
x_5	$-\frac{1}{2}$	0	$-\frac{1}{2}$	1	2
x_3	$\frac{1}{2}$	1	$-\frac{1}{2}$	0	1
z	1	0	1	0	-19

Final Tableau for Phase II

The solution $x_3 = 1$, $x_5 = 2$ can be inserted in the expression (*) for x_1 giving

$$x_1 = -7 + 2(1) + 2(2) = -1.$$

Thus the final solution is $x^* = [-1, 0, 1, 0, 2]^T$ with $z^* = 19$.

Exercise

Use two-phase method to solve the following LPPs

(a)

$$\begin{array}{ll} \text{Max} & x_1 - x_2 + x_3 \\ \text{subject to} & 2x_1 - x_2 + 2x_3 \leq 4 \\ & 2x_1 - 3x_2 + x_3 \leq -5 \\ & -x_1 + x_2 - 2x_3 \leq -1 \\ & x_1, x_2, x_3 \geq 0 \end{array}$$

(b)

$$\begin{array}{ll} \text{Min} & x_0 = 4x_1 + 3x_3 \\ \text{subject to} & 3x_1 + 6x_2 + 3x_3 - 4x_4 = 12 \\ & 2x_1 + x_3 = 4 \\ & 3x_1 - 6x_2 + 4x_4 = 0 \\ & x_1, x_2, x_3, x_4 \geq 0. \end{array}$$

and answer the following question: Is the optimal solution unique? If it is not unique, find all optimal solutions.

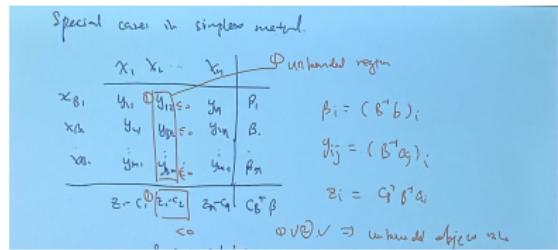
Special Cases in Simplex Method

Special cases in simplex method

two-phase method: $Z_0 > 0 \ (\exists x \in X_0 \neq 0)$

big-M method: $x_0 \neq 0$

- no feasible solution
- unbounded solutions
- infinite number of optimal solution
- degeneracy and cycling



No feasible solution

Consider the following linear programming problem.

$$\begin{array}{ll}\text{Max} & x_0 = 2x_1 + x_2 \\ \text{subject to} & -x_1 + x_2 \geq 2 \\ & x_1 + x_2 \leq 1 \\ & x_1, x_2 \geq 0\end{array}$$

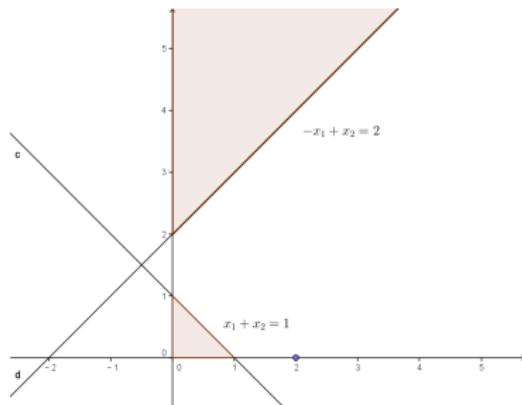


Figure: No Feasible Region

No feasible solution

In terms of the methods of artificial variable techniques, the solution at optimality could include one or more artificial variables at a positive level (i.e. as a non-zero basic variable). In such a case the corresponding constraint is violated and the artificial variable cannot be driven out of the basis. The feasible region is thus empty.

Example

Big-M method:

Using a surplus variable x_3 , an artificial variable x_4 and a slack variable x_5 , the augmented system is:

$$\begin{array}{rcl} -x_1 + x_2 - x_3 + x_4 & = & 2 \\ x_1 + x_2 & + x_5 & = 1 \\ x_0 - 2x_1 - x_2 + Mx_4 & = & 0 \end{array}$$

We will show the artificial variable is not zero in an optimal solution.

No feasible solution

	x_1	x_2	x_3	x_4	x_5	b
x_4	-1	1	-1	1	0	2
x_5	1	1	0	0	1	1
x_0	-2	-1	0	M	0	0

After elimination of the M in the x_4 column, we have the initial tableau:

	x_1	x_2	x_3	x_4	x_5	b
x_4	-1	1	-1	1	0	2
x_5	1	1^*	0	0	1	1
x_0	$-2 + M$	$-1 - M$	M	0	0	$-2M$

	x_1	x_2	x_3	x_4	x_5	b
x_4	-2	0	-1	1	-1	1
x_2	1	1	0	0	1	1
x_0	$-1 + 2M$	0	M	0	$1 + M$	$1 - M$

No feasible solution

Since M is a very large number, $-1 + 2M$ is positive. Hence all entries in the x_0 row are nonnegative. Thus we have reached an optimal point. However, we see that the artificial variable $x_4 = 1$, which is not zero. That means that the solution just found is not a solution to our original problem. Indeed the \mathbf{x} that satisfies $\mathbf{Ax} + \mathbf{Ix}_a = \mathbf{b}$ with $\mathbf{x}_a \neq \mathbf{0}$ is not a solution to $\mathbf{Ax} = \mathbf{b}$.

Unbounded solutions

Theorem

Consider an LPP in feasible canonical form. If in the simplex tableau, there exists a nonbasic variable x_j such that $y_{ij} \leq 0$ for all $i = 1, 2, \dots, m$, i.e. all entries in the x_j column are non positive, then the feasible region is unbounded. If moreover that $z_j - c_j < 0$, then there exists a feasible solution with at most $m + 1$ variables nonzero and the corresponding value of the objective function can be set arbitrarily large.

Proof

Let \mathbf{x}_B be the current BFS with $\mathbf{Bx}_B = \mathbf{b}$. Let the columns of \mathbf{B} be denoted by \mathbf{b}_i . Then we have

$$\mathbf{Bx}_B = \sum_{i=1}^m x_{Bi} \mathbf{b}_i = \mathbf{b}.$$



Let \mathbf{a}_j be the column of \mathbf{A} that corresponds to the variable x_j . We have

$$\mathbf{a}_j = \mathbf{By}_j = \sum_{i=1}^m y_{ij} \mathbf{b}_i.$$



Hence for all $\theta > 0$, we have

方法：构造了一个
且新的可行解

$$\begin{aligned}\mathbf{b} &= \sum_{i=1}^m x_{Bi} \mathbf{b}_i - \theta \mathbf{a}_j + \theta \mathbf{a}_j \\ &= \sum_{i=1}^m x_{Bi} \mathbf{b}_i - \theta \sum_{i=1}^m y_{ij} \mathbf{b}_i + \theta \mathbf{a}_j \\ &= \sum_{i=1}^m (x_{Bi} - \theta y_{ij}) \mathbf{b}_i + \theta \mathbf{a}_j.\end{aligned}$$

当 $\theta \uparrow$ 时 $y_{ij} < 0$.

基变量 非基变量

Proof

Thus we obtain a new nonbasic solution of $m + 1$ nonzero variables. This solution is feasible as $x_{B_i} - \theta y_{ij} \geq 0$, for all i .

Moreover, the value of x_j , which is equal to θ , can be set arbitrarily large, indicating that the feasible region is unbounded in the x_j direction.

If moreover that $c_j > z_j$, then the value of the objective function can be set arbitrarily large since

$$\begin{aligned}\hat{z} &= \sum_{i=1}^m (x_{B_i} - \theta y_{ij}) c_{B_i} + \theta c_j; \\ \text{新解 } \hat{z} &= \sum_{i=1}^m x_{B_i} c_{B_i} - \theta \sum_{i=1}^m y_{ij} c_{B_i} + \theta c_j \\ &= \mathbf{c}_B \mathbf{x}_B - \theta \mathbf{c}_B^T \mathbf{y}_j + \theta c_j \\ &= z - \theta z_j + \theta c_j \\ &= z + \theta(c_j - z_j).\end{aligned}$$

Example

This is an example where the feasible region and the optimal value of the objective function are unbounded. Consider the LPP

$$\begin{array}{ll} \text{Max} & x_0 = 2x_1 + x_2 \\ \text{subject to} & x_1 - x_2 \leq 10 \\ & 2x_1 - x_2 \leq 40 \\ & x_1, x_2 \geq 0 \end{array}$$

The initial tableau is

	x_1	x_2	x_3	x_4	b
x_3	1	-1	1	0	10
x_4	2	-1	0	1	40
x_0	-2	-1	0	0	0

No positive ratio exists in $\cancel{x_3}$ column. Hence $\cancel{x_2}$ can be increased without bound while maintaining feasibility.

Example

Consider the LPP

$$\begin{array}{ll} \text{Max} & x_0 = 6x_1 - 2x_2 \\ \text{subject to} & 2x_1 - x_2 \leq 2 \\ & x_1 \leq 4 \\ & x_1, x_2 \geq 0 \end{array}$$

The computation goes as follows

	x_1	x_2	x_3	x_4	b
x_3	2*	-1	1	0	2
x_4	1	0	0	1	4
x_0	-6	2	0	0	0

↓

Example

	x_1	x_2	x_3	x_4	b
x_1	1	$-\frac{1}{2}$	$\frac{1}{2}$	0	1
x_4	0	$\frac{1}{2}^*$	$-\frac{1}{2}$	1	3
x_0	0	-1	3	0	6



	x_1	x_2	x_3	x_4	b
x_1	1	0	0	1	4
x_2	0	1	-1	2	6
x_0	0	0	2	2	12

Optimal tableau

Infinite number of optimal solutions

- Zero reduced cost coefficients for non-basic variables at optimality indicate alternative optimal solutions, since if we pivot in those columns, x_0 value remains the same after a change of basis for a different BFS.
- The set of alternative optimal solutions is given by the convex combination of optimal BFS solutions.
- Suppose $\mathbf{x}^1, \mathbf{x}^2, \dots, \mathbf{x}^p$ are extreme point optimal solutions, then $\mathbf{x} = \sum_{k=1}^p \lambda_k \mathbf{x}^k$, where $0 \leq \lambda_k \leq 1$ and $\sum_{k=1}^p \lambda_k = 1$ is also an optimal solution. In fact, if $\mathbf{c}^T \mathbf{x}^k = z_0$ for $1 \leq k \leq p$, then

$$\mathbf{c}^T \mathbf{x} = \sum_{k=1}^p \lambda_k \mathbf{c}^T \mathbf{x}^k = \sum_{k=1}^p \lambda_k z_0 = z_0.$$

存在 x_N 在 \mathbf{x} 中的一行为 0.

Infinite number of optimal solutions

Consider

$$\begin{array}{ll} \text{Max} & x_0 = 4x_1 + 14x_2 \\ \text{subject to} & 2x_1 + 7x_2 \leq 21 \\ & 7x_1 + 2x_2 \leq 21 \\ & x_1, x_2 \geq 0 \end{array}$$

	x_1	x_2	x_3	x_4	b
x_3	2	7*	1	0	21
x_4	7	2	0	1	21
x_0	-4	-14	0	0	0



Infinite number of optimal solutions

	x_1	x_2	x_3	x_4	b
x_2	$\frac{2}{7}$	1	$\frac{1}{7}$	0	3
x_4	$\frac{45}{7}^*$	0	$-\frac{2}{7}$	1	15
x_0	0	0	2	0	42

↓↓ 結果不會發生改變.

	x_1	x_2	x_3	x_4	b
x_2	0	1	$\frac{7}{45}$	$-\frac{2}{45}$	$\frac{7}{3}$
x_1	1	0	$-\frac{2}{45}$	$\frac{7}{45}^*$	$\frac{7}{3}$
x_0	0	0	2	0	42

(0, 3, 0, 15).

只需 $x_3=0$

存在無窮多解.

Degeneracy and cycling

存在 $x_0 = 0$.

- Degenerate basic solutions are basic solutions with one or more basic variables at zero level.
- Degeneracy occurs when one or more of the constraints are redundant.

Consider the following LLP.

$$\begin{array}{ll}\text{Max} & x_0 = 2x_1 + x_2 \\ \text{Subject to} & 4x_1 + 3x_2 \leq 12 \\ & 4x_1 + x_2 \leq 8 \\ & 4x_1 - x_2 \leq 8 \\ & x_1, x_2 \geq 0\end{array}$$

	x_1	x_2	x_3	x_4	x_5	b
x_3	4	3	1	0	0	12
x_4	4**	1	0	1	0	8
x_5	4*	-1	0	0	1	8
x_0	-2	-1	0	0	0	0

	x_1	x_2	x_3	x_4	x_5	b
x_3	0	4	1	0	-1	4
x_4	0	2^*	0	1	-1	0
x_1	1	$-1/4$	0	0	$1/4$	2
x_0	0	$-3/2$	0	0	$1/2$	4

	x_1	x_2	x_3	x_4	x_5	b
x_3	0	2^{**}	1	-1	0	4
x_1	1	$1/4$	0	$1/4$	0	2
x_5	0	-2	0	-1	1	0
x_0	0	$-1/2$	0	$1/2$	0	4

Degenerate Vertex $\{x_4 = 0 \text{ and basic}\}$



	x_1	x_2	x_3	x_4	x_5	b
x_3	0	0	1	-2	1^*	4
x_2	0	1	0	$1/2$	$-1/2$	0
x_1	1	0	0	$1/8$	$1/8$	2
x_0	0	0	0	$3/4$	$-1/4$	4

Degenerate Vertex $\{x_5 = 0 \text{ and basic}\}$



	x_1	x_2	x_3	x_4	x_5	b
x_2	0	1	$1/2$	$-1/2$	0	2
x_1	1	0	$-1/8$	$3/8$	0	$3/2$
x_5	0	0	1	-2	1	4
x_0	0	0	$1/4$	$1/4$	0	5

Degenerate Vertex $\{x_2 = 0 \text{ and basic}\}$



	x_1	x_2	x_3	x_4	x_5	b
x_5	0	0	1	-2	1	4
x_2	0	1	$1/2$	$-1/2$	0	2
x_1	1	0	$-1/8$	$3/8$	0	$3/2$
x_0	0	0	$1/4$	$1/4$	0	5

Degeneracy and cycling

多个可行点

- degeneracy guarantees the existence of more than one feasible pivot element, i.e. *tie-ratios* exist. For example, in the first tableau, the ratios for variables x_4 and x_5 are both equal to 2. 多个可行点
- When an LP is degenerate, i.e. its feasible region possesses degenerate vertices, **cycling** may occur as follows:
 - Suppose the current basis is \mathbf{B} and such that this basis \mathbf{B} yields a degenerate BFS.
 - moving from a degenerate vertex (BFS) to another degenerate vertex does not affect (i.e. increase or decrease) the objective function value
 - It is then possible for the simplex procedure to start from the current (degenerate) basis \mathbf{B} , and after some p iterations, to return to \mathbf{B} with no change in the objective function value as long as all vertices in-between are degenerate.
 - a further p iterations will again bring us back to this same basis \mathbf{B} .

Example

Max $x_0 = 20x_1 + \frac{1}{2}x_2 - 6x_3 + \frac{3}{4}x_4$

Subject to $x_1 \leq 2$

$$8x_1 - x_2 + 9x_3 + \frac{1}{4}x_4 \leq 11$$
$$12x_1 - \frac{1}{2}x_2 + 3x_3 + \frac{1}{2}x_4 \leq 24$$
$$x_2 \leq 1$$
$$x_1, x_2, x_3, x_4 \geq 0$$

Tableau 0:

	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	b
x_5	1*	0	0	0	1	0	0	0	2
x_6	8	-1	9	1/4	0	1	0	0	16
x_7	12	-1/2	3	1/2	0	0	1	0	24
x_8	0	1	0	0	0	0	0	1	1
x_0	-20	-1/2	6	-3/4	0	0	0	0	0

$\frac{2}{1} = 2$
 $\frac{16}{8} = 2$
 $\frac{24}{12} = 2$.

Example

Tableau 1:

	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	b
x_1	1	0	0	0	1	0	0	0	2
x_6	0	-1	9	$1/4^*$	-8	1	0	0	0
x_7	0	$-1/2$	3	$1/2$	-12	0	1	0	0
x_8	0	1	0	0	0	0	0	1	1
x_0	0	$-1/2$	6	$-3/4$	20	0	0	0	40

Tableau 2:

	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	b
x_1	1	0	0	0	1	0	0	0	2
x_4	0	-4	36	1	-32	4	0	0	0
x_7	0	$3/2$	-15	0	4^*	-2	1	0	0
x_8	0	1	0	0	0	0	0	1	1
x_0	0	$-7/2$	33	0	-4	3	0	0	40

Example

Tableau 3:

	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	b
x_1	1	-3/8	15/4	0	0	1/2	-1/4	0	2
x_4	0	8*	-84	1	0	-12	8	0	0
x_5	0	3/8	-15/4	0	1	-1/2	1/4	0	0
x_8	0	1	0	0	0	0	0	1	1
x_0	0	-2	18	0	0	1	1	0	40

Tableau 4:

	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	b
x_1	1	0	-3/16	3/64	0	-1/16	1/8	0	2
x_2	0	1	-21/2	1/8	0	-3/2	1	0	0
x_5	0	0	3/16*	-3/64	1	1/16	-1/8	0	0
x_8	0	0	21/2	-1/8	0	3/2	-1	1	1
x_0	0	0	-3	1/4	0	-2	3	0	40

Example

Tableau 5:

	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	b
x_1	1	0	0	0	1	0	0	0	2
x_2	0	1	0	$-5/2$	56	2^*	-6	0	0
x_3	0	0	1	$-1/4$	$16/3$	$1/3$	$-2/3$	0	0
x_8	0	0	0	$5/2$	-56	-2	6	1	1
x_0	0	0	0	$-1/2$	16	-1	1	0	40

Tableau 6:

	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	b
x_1	1	0	0	0	1	0	0	0	2
x_6	0	$1/2$	0	$-5/4$	28	1	-3	0	0
x_3	0	$-1/6$	1	$1/6$	-4	0	$1/3^*$	0	0
x_8	0	1	0	0	0	0	0	1	1
x_0	0	$1/2$	0	$-7/4$	44	0	-2	0	40

Example

Tableau 7:

与表格1相同3.

	x_1	x_2	x_3	x_4	x_5	x_6	x_7	x_8	b
x_1	1	0	0	0	1	0	0	0	2
x_6	0	-1	9	$1/4^*$	-8	1	0	0	0
x_7	0	$-1/2$	3	$1/2$	-12	0	1	0	0
x_8	0	1	0	0	0	0	0	1	1
x_0	0	$-1/2$	6	$-3/4$	20	0	0	0	40 —

degenerate

不会再发生改变

Note that Tableau 1 is the same as Tableau 7. Thus starting from the basis $\mathbf{B} = \{x_1, x_6, x_7, x_8\}$, we have moved to $\{x_1, x_4, x_7, x_8\}$, to $\{x_1, x_4, x_5, x_8\}$, to $\{x_1, x_2, x_5, x_8\}$, to $\{x_1, x_2, x_3, x_8\}$ to $\{x_1, x_6, x_3, x_8\}$ and finally back to $\{x_1, x_6, x_7, x_8\}$ in six iterations, or a cycle of period $p = 6$. To break the cycle, bring in x_4 and remove x_7 . Then the next iteration yields the optimal solution $\mathbf{x}^* = [2, 1, 0, 1, 0, 3/4, 0, 0]^T$ with $x_0^* = 41.25$.

Bland's rule

- To get out of cycling, one way is to try a different pivot element.
- Bland's rule for selecting entering and leaving basic variables
 - ① The variables are ordered arbitrarily from x_1 to x_n without loss of generality.
 - ② Among all the nonbasic variables with negative coefficients in the objective function row, the one with the smallest index is chosen to enter.
 - ③ The leaving basic variables is the variable with the smallest index of all the variables who tie in the usual minimum ratio test.
- Proof are provided in the BB system. Please read it if you are interested.