CS109: Introduction to Computer Programming

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Lecture Instructor

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(you can drop by my office; no appointment is needed)

Course Website & WeChat Group

▶ Course materials will be available at the **Blackboard course site**:
https://bb.sustech.edu.cn/

CS109-Spring-25

此群是企业内部群聊，仅企业成员可扫码加入

该二维码在7天内(2月23日前)有效

企业微信

Textbook

- Main textbook:

  - P. Deitel, H. Deitel, **Java: How to Program** （Java大学教程，第八版），电子工业出版社

- Reference books:

  - Y. Daniel Liang. **Introduction to Java Programming**, 12e, Pearson, Prentice Hall, 2020.

  - Allen B. Downey and Chris Mayfield. **Think Java, How to Think Like a Computer Scientist**, O'Reilly, 2016.
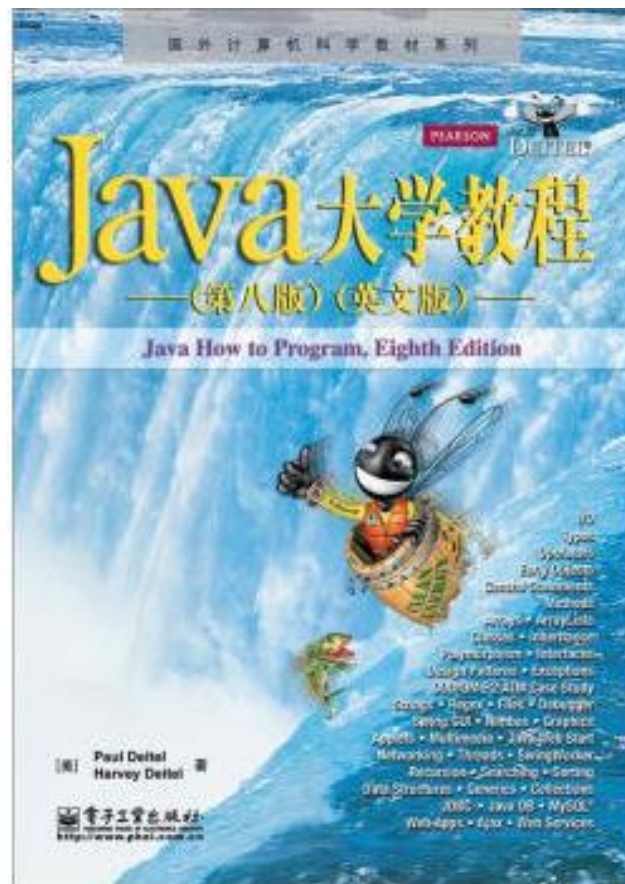
Course Syllabus
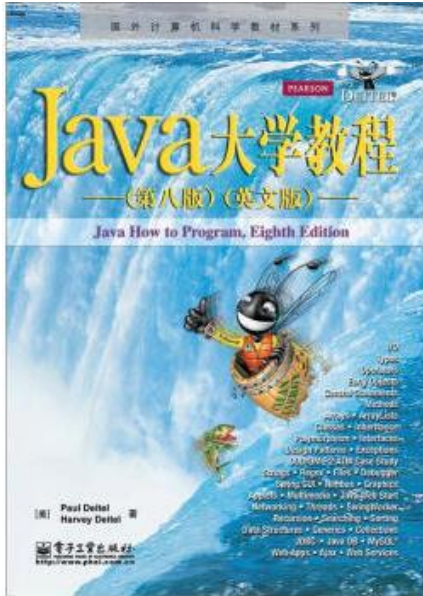
▸ Introduction to Computers and Java Applications

▸ Primitive Data Types

▸ Control Statements and Structured Programming

▸ Array

▸ Procedural Programming: Methods and APIs

▸ Introduction to Classes, Objects, Methods

▸ Strings and Wrapper Classes

▸ Classes, Objects and Methods: A Deeper Look

▸ Object-Oriented Programming: Inheritance

▸ Object-Oriented Programming: Polymorphism

▸ Graphical User Interface (GUI)

▸ Generic Classes and Methods

▸ Exception Handling: A Deeper Look

Grading Scheme

▶ Final exam: 40%

▶ Project: 20%

▶ Lab participation and exercises: 7% (14 weeks)

▶ Programming assignments: 30%

    ▪ 6 assignments, starting from week 2

▶ Lecture participation and quizzes: 3%

Programming!

You will pass the course if your overall grade >= 60

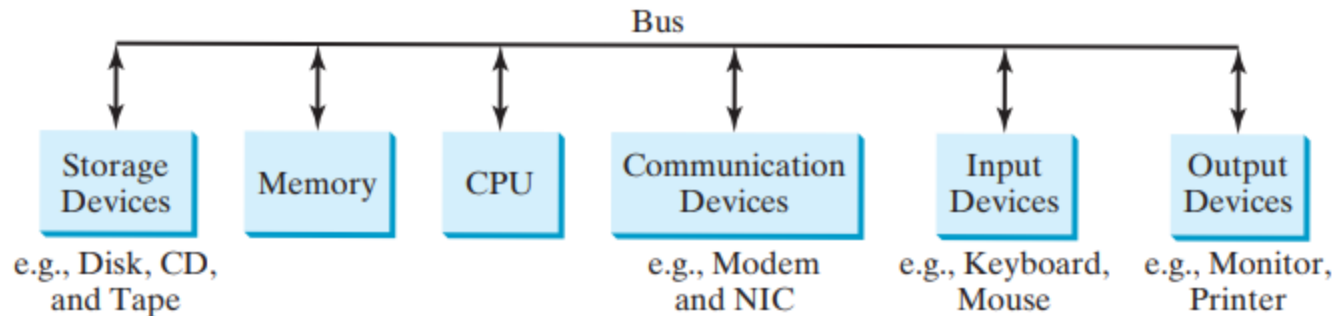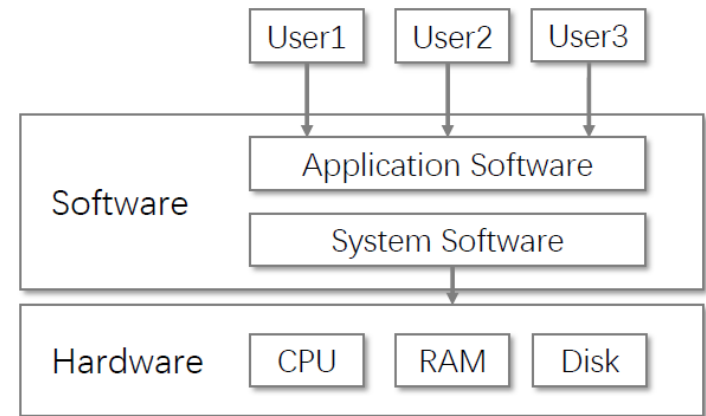# Let's Start & Have fun ☺

can't talk. coding.

Practice Makes Perfect!

# Chapter 1:
Introduction to Computers, Programs, and Java

What is a computer?

▶ **Software**: a set of programs, which could be viewed as a set of instructions

▶ **Hardware**: physical parts (e.g., keyboard, mouse, hard disk, memory, CPU). Hardware is directed by software to execute commands or instructions

What is a computer program?
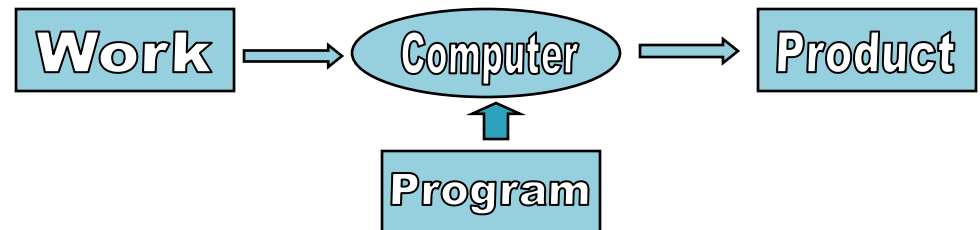
▸ Human work model

Work → Worker → Product
Instructions

▸ Computer work model

Work → Computer → Product
Program
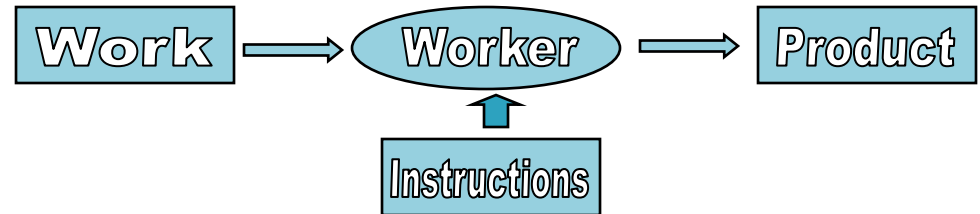
▸ A computer program is a set of machine-readable instructions that tells a computer how to preform a specific task.

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What is a (programming) language?

A sequence of instructions

An algorithm (算法)
(in human language) ⟶ A program
(in computer language)
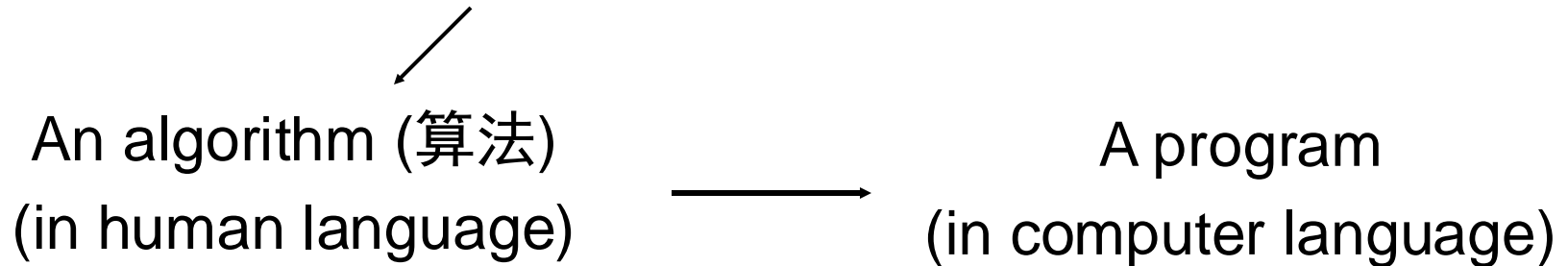
- Programs are written in programming languages
- There are many programming languages
  - Low-level (低级语言), understandable by a computer
  - High-level (高级语言), understandable by human

Can you understand this?

0000100100101110011001100110100101101100011001010000100100100100100110110001100101011000110111010001110101011100100110010100110001001011100110001100100010000010100110011101100011011000110011001001011111011000110110111101101101011100001101001011011000110010101100100001011100011101000001010001011100111001101100101011000110111010001101001011011110110111000001001001000100010111001110100011001010111000011101000010001000000101000001001001011100110000101101100011010010110011101101110001000000001101000000010100000100100101110011001110110110001001001100001011011000010000001101101011000010110100101101110000010100000100100101110011101000111100101110000011001010000100100100000011011010110110000101101001011011100010110000100011011001100111010101101110011000110111010001101001011011110110111000001010000010010010111001110000011100100110110001100001000001001000111010100000101001001001001111010001100010011110100011101010101010001010010001001100100000000110000000010100000100101110011011000010111011001

How about this?

```
main:
        !#PROLOGUE# 0
        save %sp,-128,%sp
        !#PROLOGUE# 1
        mov 1,%o0
        st %o0,[%fp-20]
        mov 2,%o0
        st %o0,[%fp-24]
        ld [%fp-20],%o0
        ld [%fp-24],%o1
        add %o0,%o1,%o0
        st %o0,[%fp-28]
        mov 0,%i0
        nop
```

Is it better now?

```
int valueofz( )
{
        int x, y, z;
        x = 1;
        y = 2;
        z = x+y;
        return z;
}
```

Compilation: from source to executables

▸ A complier (编译器) translates source programs written in high-level languages into machine codes that can run directly on the target computer.

High-Level Source File

```
. . .
area = 5 * 5 * 3.1415;
. . .
```

Compiler

Machine-Code File

```
. . .
0101100011011100
1111100011000100
. . .
```

Executor

Output
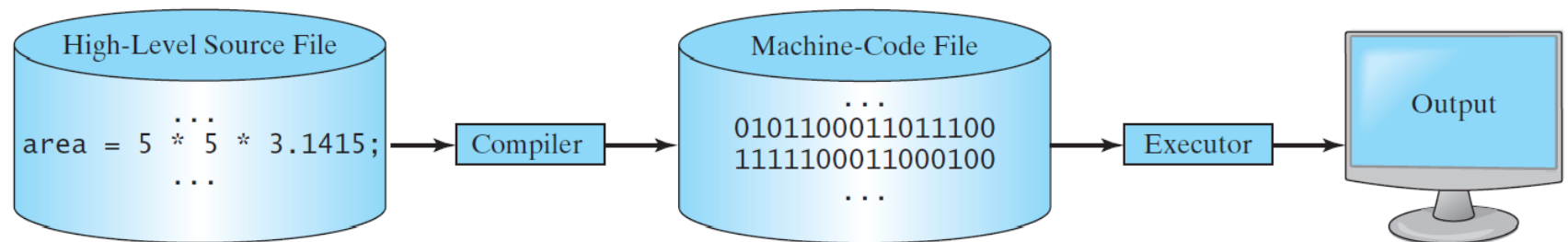
Interpreter

- An **interpreter** (解释器) reads one statement from the source code, translates it to the machine code or virtual machine code, and then executes it right away
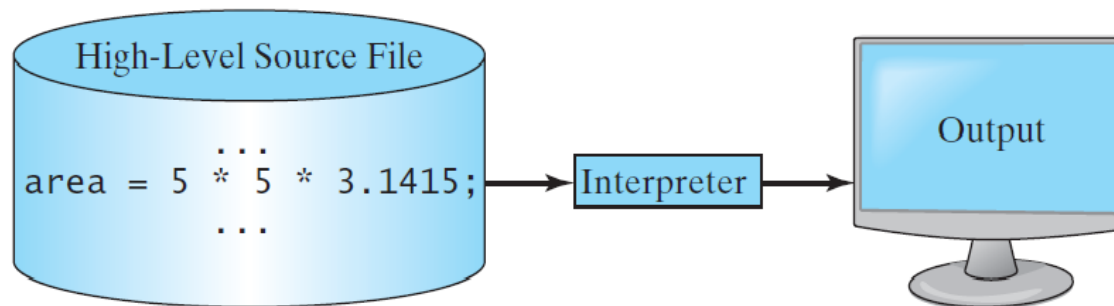
A brief history of Java

‣ In 1991, Sun Microsystems (acquired by Oracle in 2009) funded an internal research project, aiming to achieve the goal of "write once, run anywhere". This resulted in a C++-based language named Java.

‣ Why called "Java"? Java is an island in Indonesia where the first coffee was produced (Java coffee) and "programmers drink a lot of java" (by Jim Waldo, a Harvard computer scientist who worked at Sun Microsystems)

The father of Java:
James Gosling

We learn Java, why?

- ▸ Java is a full-featured, general-purpose programming language.

- ▸ Can be used to develop applications across platforms on servers, desktop computers, and mobile devices.

Java is **used in more organizations** than any other development language

25 **Billion active cloud Java virtual machines**

Java is the **#1** language for DevOps, AI, VR, Big Data, Continuous Integration, Analytics, Mobile, Chatbots, and Social

https://www.oracle.com/a/ocom/docs/java-strength-in-numbers.pdf

Java programming steps

- Step 1: Edit (write the program and store it in the disk `.java`)
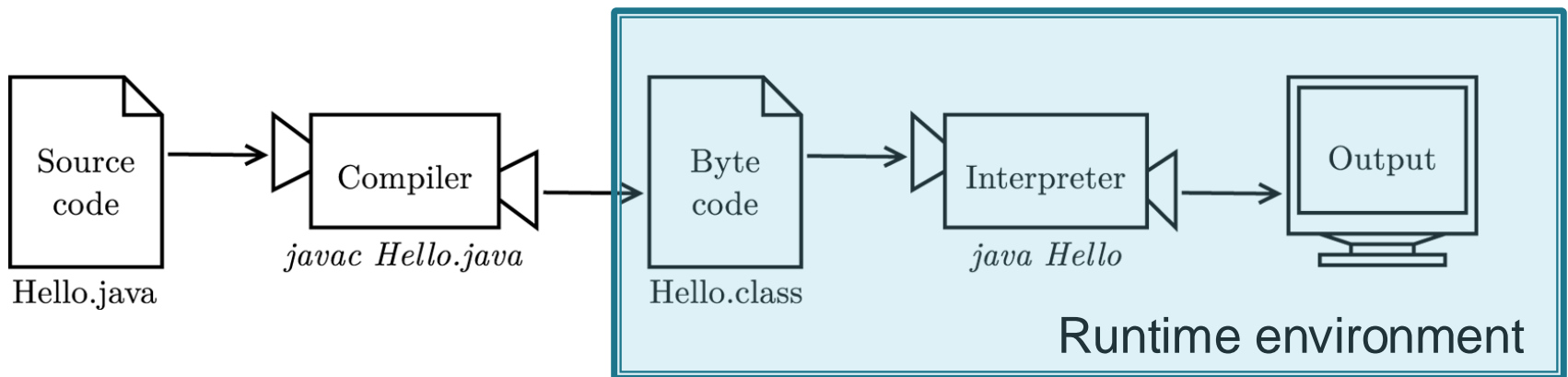
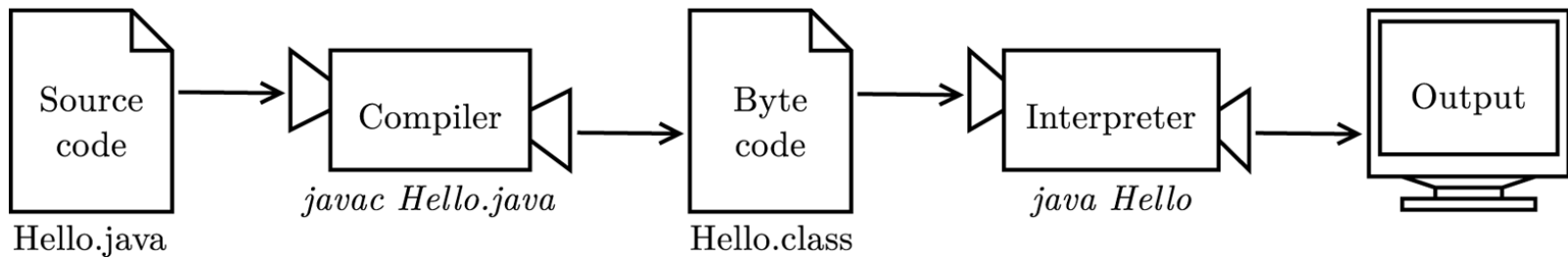- Step 2: Compile (create bytecode and store it in a file `.class`)
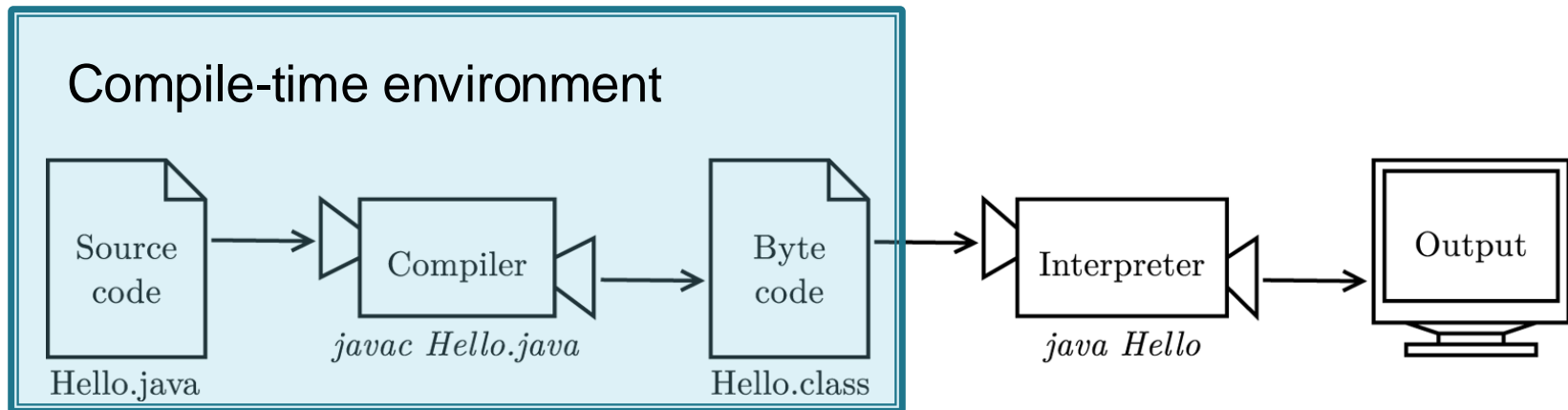
Java programming steps

▸ Step 3: the .class bytecode is read, verified, interpreted, and executed in JVM (Java Virtual Machine)

Java is both compiled and interpreted

Write Once and Run Anywhere
Java is platform independent
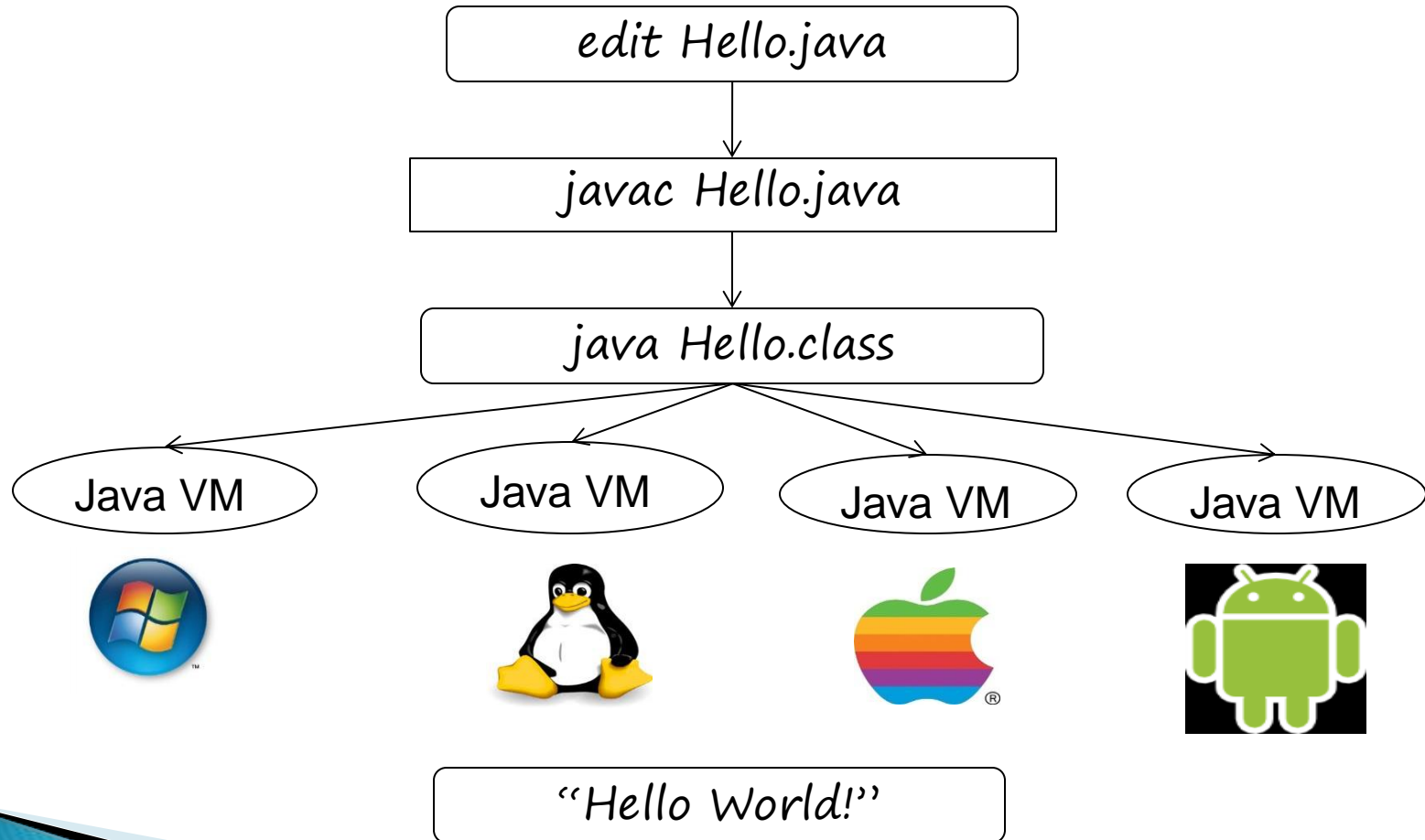
JRE and JVM

- A **Java Virtual Machine (JVM)** is an abstract computing machine that enables a computer to run a Java program.

- The **Java Runtime Environment (JRE)** provides the minimum requirements for executing a Java application. It consists of the Java Virtual Machine (JVM), core classes, and supporting files.

- In short, JRE = JVM + Library classes
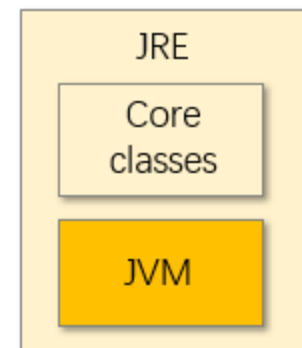
JDK（开发套件）

▸ The **Java Development Kit (JDK)** is a software development environment for developing Java programs. It includes:

- A Java Runtime Environment (JRE, 运行环境)

- A compiler (javac)

- An interpreter/loader (java)

- An archiver (jar)

- A documentation generator (javadoc)

- Other tools needed in Java development.

▸ In short, JDK = JRE + Development tools
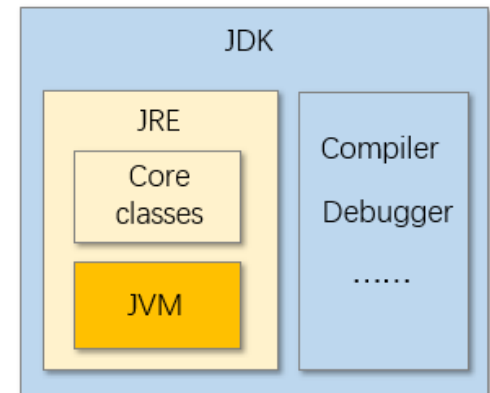
Our First Java Program

```java
public class Welcome1 {
    // main method begins the execution of a Java application
    public static void main(String[] args) {
        System.out.println("Welcome to Java Programming!");
    }
}
```

Welcome1 prints the following text in the command window (console):

```
Welcome to Java Programming!
```

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Class Declaration

public class Welcome1

- Every Java program consists of at least one class (类) that you define

- The class keyword introduces a class declaration and is immediately followed by the class name

- Keywords are reserved for use by Java and are always spelled with all lowercase letters (we will see more later)

```java
public class Welcome1 {
    // main method begins the execution of a Java application
    public static void main(String[] args) {
        System.out.println("Welcome to Java Programming!");
    }
}
```

Identifiers (标识符) `public class Welcome1`

- A name in a Java program is called an **identifier**, which is used for identification purpose.
  - "`Welcome1`" is an identifier. It is the name for the class we just defined.

- The only allowed characters in Java identifiers are **a to z, A to Z, 0 to 9, $** and **_** (underscore).

- Identifiers can't start with digits, e.g., **123name** is invalid. Java Keywords cannot be identifiers (can't compile).

Class Names

- By convention, class names begin with a capital letter and capitalize the first letter of each word they include (upper camel case, 大驼峰式命名规范)

- Java is case sensitive—uppercase and lowercase letters are distinct (not in comments). "`main`" and "`Main`" are different identifiers.
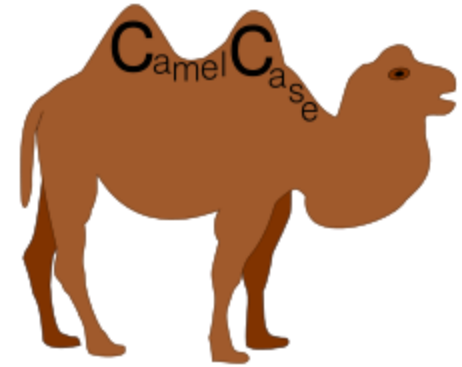
Comments (注释)

```java
public class Welcome1 {
    // main method begins the execution of a Java application
    public static void main(String[] args) {
        System.out.println("Welcome to Java Programming!");
    }
}
```

```
// This is a line comment (行注释)


/* This is a block comment (块注释或段注释). It
   can be spread over multiple lines */
```

- Comments help document programs to improve their readability.

- Compiler ignores comments.

Traditional vs. End-of-Line Comments

- Traditional comments do not nest (嵌套), the first */ after the first /* will terminate the comment

```
/*

  /* comment 1 */

    comment 2 */     Syntax Error (语法错误)
```

- End-of-line comments can contain anything

```
// /* this comment is okay */
```

Method declaration

- Java class declarations normally contain one or more methods

  ◦ A method is a block of code, which only runs when it is called; They are used to perform certain actions; In some languages, such blocks are called functions.

- The main method is the starting point of Java applications

```java
public class Welcome1 {
    // main method begins the execution of a Java application
    public static void main(String[] args) {
        System.out.println("Welcome to Java Programming!");
    }
}
```

Braces (花括号)

- A pair of curly braces { } in a program forms a block (块) that groups the program's components.

- A left brace { begins the declaration of every class and method

- A corresponding right brace } ends the declaration of each class and method

```
public class Welcome1 {
    public static void main(String[] args) {
        System.out.println("Welcome to Java Programming!");
    }
}
```

The `main` method body

▸ A method is a construct that contains statements (语句).

▸ The System.out.println statement displays the input string on the console

▸ String is a programming term meaning a sequence of characters. A string must be enclosed in double quotation marks (" xxx ").

▸ Every statement in Java ends with a semicolon (;),

```java
public static void main(String[] args) {
        System.out.println("Welcome to Java Programming!");
}
```

The `System.out` Object

`System.out.println("Welcome to Java Programming!");`

- `System.out` is the standard output object that allows Java applications to display strings in the command window

- `System.out.println` method   `public void println(String x)`
  - Displays (or prints) a line of text in the command window
  - The string in the parentheses is the <u>actual argument</u> (实际参数) to the method
  - Positions the output cursor at the beginning of the next line in the command window

Indentation (缩进)

▸ Code between braces should be indented (good practice to make program structure clear)

▸ Indentation doesn't affect the compilation and execution of code in Java

▸ But for some programming languages, indentation matters a lot (e.g., Python uses indentation to indicate a block of code, all the statements with the same space to the right belong to the same code block)

```java
public class Welcome1 {
    public static void main(String[] args) {
        System.out.println("Welcome to Java Programming!");
    }
}
```

Compile & Execute `Welcome1.java`

Source code (developed by the programmer)

```java
public class Welcome {
  public static void main(String[] args) {
    System.out.println("Welcome to Java!");
  }
}
```

Bytecode (generated by the compiler for JVM to read and interpret)

```
...
Method Welcome()
  0 aload_0
  ...

Method void main(java.lang.String[])
  0 getstatic #2 ...
  3 ldc #3 <String "Welcome to Java!">
  5 invokevirtual #4 ...
  8 return
```

"Welcome to Java" is displayed on the console

```
Welcome to Java!
```

Create/Modify Source Code

Saved on the disk

Source Code

Compile Source Code
e.g., `javac Welcome.java`

If compile errors occur

Stored on the disk

Bytecode

Run Bytecode
e.g., `java Welcome`

Result

If runtime errors or incorrect result

Modifying `Welcome1.java`

```java
// Print a line of text with multiple statements
public class Welcome2 {
    public static void main(String[] args) {
        System.out.print("Welcome to ");
        System.out.print("Java Programming!");
    }
}
```

Class `Welcome2` uses two statements to produce the same output as class `Welcome1`

```
Welcome to Java Programming!
```

The `System.out.print()` method

▸ `System.out`'s method `print` displays a string

▸ Unlike the method `println`, `print` does not position the output cursor at the beginning of the next line in the command window (it simply prints the string)

```
System.out.print("Welcome to ");

System.out.print("Java Programming!");
```

Modify the code

```java
// Print multiple lines of text using a single statement
public class Welcome3 {
    public static void main(String[] args) {
        System.out.println("Welcome\nto\nJava\nProgramming!");
    }
}
```

Welcome3 prints the following text on the console:

```
Welcome
to
Java
Programming!
```

The newline character \n

- Newline characters (换行符) instruct `System.out`'s `println` method to position the output cursor at the beginning of the next line in the command window

- Newline characters are white-space characters, which represent horizontal or vertical space in typography and do not correspond to visible marks (辅助排版)

  `System.out.println("Welcome\nto\nJava\nProgramming!");`

Escape character

- The backslash (\) is an escape character (转义字符, a case of metacharacters), which invokes an alternative interpretation on subsequent characters (转换意义)

- Backslash \ is combined with the next character to form an escape sequence (转义序列)

- The escape sequence \n represents the newline character

Common Escape Sequences

Sequence	Description
\n	Newline (换行符). Position the cursor at the beginning of the next line.
\t	Horizontal tab. Move the cursor to the next tab stop.
\"	Used to print a double-quote character. `System.out.println("\"in quotes\"");` displays `"in quotes"`

More at: https://docs.oracle.com/javase/tutorial/java/data/characters.html

What if we want to print "\\"?

What is debugging?

▸ The process of tracking down and correcting bugs in your programs

- Compile-time Errors (编译错误): Syntactical problems due to incorrect use of Java syntax, which can be caught by compilers (e.g., missing a semicolon at the end of a statement). Java programs cannot be executed before fixing compile-time errors. => most easy bugs

- Runtime Errors (运行时错误, 异常): Runtime errors occur when the byte code is running in JVM, but something goes wrong and cannot be fixed by the interpreter, e.g., division by zero causes a ArithmeticException. Programs will be abruptly terminated when runtime errors occur.

- Logical Errors (逻辑错误): Logical errors occur when the programmer uses incorrect logic or formula during coding (the program runs but yields an unexpected result). => most critical and difficult bugs