

Chapter 3: Canonical Problem Forms

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Outline

- 1 Linear Program LP
- 2 Convex Quadratic Program QP
- 3 Semidefinite Program SDP
- 4 Cone Program
(最优化)



Linear Program

Linear program

A linear program or LP is an optimization problem of the form

$$\begin{array}{ll}\max_x & c^T x \\ \text{subject to} & Dx \leq d \\ & Ax = b\end{array}$$

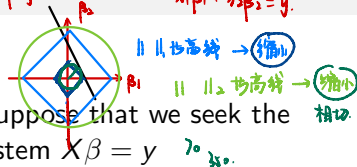
Observe that this is always a convex optimization problem

- First introduced by Kantorovich in the late 1930s and Dantzig in the 1940 s
- Dantzig's simplex algorithm gives a direct (noniterative) solver for LPs
- Fundamental problem in convex optimization. Many diverse applications, rich history

Example: basis pursuit

$$\begin{aligned} \min & \|\beta\|_1 \\ \text{s.t.} & X\beta = y \end{aligned}$$

$\beta \in \mathbb{R}^2$
 $x_1\beta_1 + x_2\beta_2 = y$



Given $y \in \mathbb{R}^n$ and $X \in \mathbb{R}^{n \times p}$, where $p > n$. Suppose that we seek the sparsest solution to underdetermined linear system $X\beta = y$.

Nonconvex formulation:

$$\begin{aligned} \min_{\beta} & \|\beta\|_0 \\ \text{subject to} & X\beta = y \end{aligned}$$

尽可能多的使 $\beta = 0$.

where recall $\|\beta\|_0 = \sum_{j=1}^p 1\{\beta_j \neq 0\}$, the ℓ_0 "norm"

The ℓ_1 approximation, often called basis pursuit:

ℓ_1 逼近.

$$\min_{\beta} \|\beta\|_1$$

$\sum_{i=1}^n |\beta_i|$

转化为 Linear Program

subject to $X\beta = y$

Example: basis pursuit

$$|\beta_1| + |\beta_2| + \dots + |\beta_n|$$



$z_i = \max(\beta_i, -\beta_i) \Rightarrow$ 形成线性问题.

Basis pursuit is a linear program. Reformulation:

同样效果.

$$\min_{\beta} \|\beta\|_1$$

$$\text{subject to } X\beta = y$$

\iff

~~max~~ 则失效.

$$\min_{\beta, z} 1^T z$$

subject to

$$z \geq \beta$$
$$z \geq -\beta$$
$$X\beta = y$$

Standard form

$$\begin{array}{ll} \text{Maximize} & c_1x_1 + c_2x_2 + \dots + c_nx_n \\ \text{subject to} & a_{11}x_1 + a_{12}x_2 + \dots + a_{1n}x_n = b_1 \\ & a_{21}x_1 + a_{22}x_2 + \dots + a_{2n}x_n = b_2 \\ & \vdots \\ & a_{m1}x_1 + a_{m2}x_2 + \dots + a_{mn}x_n = b_m \\ \text{and} & x_1 \geq 0, x_2 \geq 0, \dots, x_n \geq 0 \end{array} \quad (1)$$

where $b_i \geq 0$.

Any linear program can be rewritten in standard form (check this!) [We will give more explanations on Chapter 4.](#)

Convex Quadratic Program

Convex quadratic program

A convex quadratic program or QP is an optimization problem of the form

$$\begin{array}{ll} \min_x & c^T x + \frac{1}{2} x^T Q x \\ \text{subject to} & Dx \leq d \\ & Ax = b \end{array} \quad Q \equiv 0 \Rightarrow \text{LP}$$

Hessian = $Q \succeq 0$: second order ... \Rightarrow convex

where $Q \succeq 0$, i.e., positive semidefinite. Note that this problem is not convex when $Q \not\succeq 0$.

From now on, when we say quadratic program or QP, we implicitly assume that $Q \succeq 0$ (so the problem is convex).

Example: lasso

Given $y \in \mathbb{R}^n$, $X \in \mathbb{R}^{n \times p}$, recall the lasso problem:

$$\begin{aligned} \min_{\beta} \quad & \|y - X\beta\|_2^2 \\ \text{subject to} \quad & \|\beta\|_1 \leq s \end{aligned}$$

$$\begin{aligned} & (y - X\beta)^T (y - X\beta) \\ &= \underbrace{(y^T y)}_{C^T X} - \underbrace{2y^T X \beta}_{X^T Q X} + \underbrace{\beta^T X^T X \beta}_{X^T Q X} \end{aligned}$$

Here $s \geq 0$ is a tuning parameter. Indeed, this can be reformulated as a quadratic program (check this!)

Alternative parametrization (called Lagrange, or penalized form):

$$\min_{\beta} \frac{1}{2} \|y - X\beta\|_2^2 + \lambda \|\beta\|_1, \quad y^T y$$

Now $\lambda \geq 0$ is a tuning parameter. And again, this can be rewritten as a quadratic program (check this!)

$$\begin{aligned} & (y - X\beta)^T (y - X\beta) \\ &= y^T y - \underbrace{2y^T X \beta}_{z} + \beta^T X^T X \beta + \lambda z \end{aligned} \quad \begin{aligned} z &\geq \beta \\ z &\leq -\beta \end{aligned}$$

Standard form

确定性
可解性

A quadratic program is in standard form if it is written as

$$\begin{array}{ll} \min_x & c^T x + \frac{1}{2} x^T Q x \quad Q \in S_+^n \\ \text{subject to} & Ax = b \\ & x \geq 0 \end{array}$$

Any quadratic program can be rewritten in standard form

Semidefinite Program

Motivation for semidefinite programs

Consider linear programming again:

$$\begin{array}{ll}\min_x & c^T x \\ \text{subject to} & Dx \leq d \\ & Ax = b\end{array}$$

Can generalize by changing \leq to different (partial) order.

- \mathbb{S}^n is space of $n \times n$ symmetric matrices
- \mathbb{S}_+^n is the space of positive semidefinite matrices, i.e.,
 $\mathbb{S}_+^n = \{X \in \mathbb{S}^n : u^T X u \geq 0 \text{ for all } u \in \mathbb{R}^n\}$
- \mathbb{S}_{++}^n is the space of positive definite matrices, i.e.,
 $\mathbb{S}_{++}^n = \{X \in \mathbb{S}^n : u^T X u > 0 \text{ for all } u \in \mathbb{R}^n \setminus \{0\}\}$

Motivation for semidefinite programs

- Basic linear algebra facts, here $\lambda(X) = (\lambda_1(X), \dots, \lambda_n(X))$:

将 $\lambda(X)$ 转为矩阵
正定或半正定
关系.

$$\begin{aligned} X \in \mathbb{S}^n &\implies \lambda(X) \in \mathbb{R}^n && \text{对称矩阵: 特征值为实.} \\ X \in \mathbb{S}_+^n &\iff \lambda(X) \in \mathbb{R}_+^n >= 0 && \text{半正定} \\ X \in \mathbb{S}_{++}^n &\iff \lambda(X) \in \mathbb{R}_{++}^n > 0 && \text{正定} \end{aligned}$$

- We can define a partial ordering over \mathbb{S}^n : given $X, Y \in \mathbb{S}^n$,

$$X \succeq Y \iff X - Y \in \mathbb{S}_+^n$$

列向量

Note: for $x, y \in \mathbb{R}^n$, $\text{diag}(x) \succeq \text{diag}(y) \iff x \geq y$ (recall, the latter is interpreted elementwise)

$\begin{pmatrix} x \\ \vdots \end{pmatrix} \quad \begin{pmatrix} y \\ \vdots \end{pmatrix}$

线性 \rightarrow 半正定.

Semidefinite programs

$$F_0 - (x_1 F_1 + \dots + x_n F_n) \in S_+^n$$

A semidefinite program or SDP is an optimization problem of the form

$$\begin{aligned} \min_x \quad & c^T x \\ \text{subject to} \quad & x_1 F_1 + \dots + x_n F_n \preceq F_0 \\ & Ax = b \end{aligned}$$

$c^T x$
 $Ax = b$
 $Dx \leq d$
 D
 $F_1 =$

Here $F_j \in S^d$, for $j = 0, 1, \dots, n$, and $A \in \mathbb{R}^{m \times n}$, $c \in \mathbb{R}^n$, $b \in \mathbb{R}^m$. Observe that this is always a convex optimization problem. Also, any linear program is a semidefinite program (check this!)

$$F_0 - \sum_{i=1}^n (\theta x_i + (1-\theta) y_i) F_i$$

$$= \theta (F_0 - \sum_{i=1}^n x_i F_i) + (1-\theta) (F_0 - \sum_{i=1}^n y_i F_i) \succeq 0.$$

$$x, y \in \mathbb{R}_+$$

$$F_0 - \sum_{i=1}^n x_i F_i \in S_+^n$$

$$\theta \in [0, 1]$$

$$\theta x + (1-\theta) y \in \mathbb{R}_+$$

$$F_0 - \sum_{i=1}^n y_i F_i \in S_+^n$$

Cone Program

Cone programs

A conic program is an optimization problem of the form:

$$\begin{array}{ll}\min_x & c^T x \\ \text{subject to} & Ax = b \\ & \underline{D(x)} + d \in K\end{array}$$

linear map.

Here:

- $c, x \in \mathbb{R}^n$, and $A \in \mathbb{R}^{m \times n}$, $b \in \mathbb{R}^m$
- $D : \mathbb{R}^n \rightarrow Y$ is a linear map, $d \in Y$, for Euclidean space Y
- $K \subseteq Y$ is a **closed convex cone** Both LPs and SDPs are special cases of conic programming. For LPs, $K = \mathbb{R}_+^n$; for SDPs, $K = \mathbb{S}_+^n$

↓

$$\begin{array}{l} \forall x_1, x_2 \in C \quad \theta_1, \theta_2 \geq 0 \\ \theta_1 x_1 + \theta_2 x_2 \in C. \end{array}$$

Example: second-order cone programs

A second-order cone program or SOCP is an optimization problem of the form:

$$\begin{array}{ll}\min_x & c^T x \\ \text{subject to} & \|D_i x + d_i\|_2 \leq e_i^T x + f_i, i = 1, \dots, p \\ & Ax = b\end{array}$$

This is indeed a cone program. Why?

The second-order cone

$$Q = \{(x, t) : \|x\|_2 \leq t\}$$

So we have


$$\|D_i x + d_i\|_2 \leq e_i^T x + f_i \iff (D_i x + d_i, e_i^T x + f_i) \in Q_i$$

for second-order cone Q_i of appropriate dimensions. Now take $K = Q_1 \times \dots \times Q_p$

Connections

Observe that every LP is an SOCP. Further, every SOCP is an SDP Why?
Turns out that

列向量. 证明

$$\|x\|_2 \leq t \iff \begin{bmatrix} tI & x \\ x^T & t \end{bmatrix} \succeq 0$$


Hence we can write any SOCP constraint as an SDP constraint.
The above is a special case of the Schur complement theorem:

$$\begin{bmatrix} A & B \\ B^T & C \end{bmatrix} \succeq 0 \iff A - BC^{-1}B^T \succeq 0$$

证明

$$tI - x \frac{1}{t} x^T = tI - \frac{1}{t} x x^T \succeq 0$$

E $\frac{1}{t} x^T (x x^T) x$

for A, C symmetric and $C \succ 0$

证明

$$\forall y \quad y^T E y \geq 0$$

取 $y = x \Rightarrow t x^T x - \frac{1}{t} (x^T x)^2$

$$\Rightarrow t \|x\|_2^2 \geq \frac{1}{t} \|x\|_2^4$$

$$\Rightarrow \|x\|_2 \leq t$$

Connections

Finally, our old friend QPs "sneak" into the hierarchy.

Turns out QPs are SOCPs, which we can see by rewriting a QP as

$$\Sigma^{\frac{1}{2}} = \begin{pmatrix} J_m & & 0 \\ & J_m & \\ 0 & & \ddots & J_m \end{pmatrix}$$

找到最 min 的 x 和 t .

$$\min_{x, t} c^T x + t$$

subject to $Dx \leq d, \frac{1}{2}x^T Qx \leq t$

$$\min t = \frac{1}{2}x^T Qx$$

$$Ax = b$$

$$A \in S^n$$

$$A = U \Sigma U^T$$

半正定矩阵

可分解为

$$= U \Sigma^{\frac{1}{2}} \Sigma^{\frac{1}{2}} U^T$$

2个对称阵

$$= LL^T = A^{\frac{1}{2}} (A^{\frac{1}{2}})^T$$

$$\left(\frac{1}{\sqrt{2}} Q^{\frac{1}{2}} x, \frac{1}{2}(1-t)^T \left(\frac{1}{\sqrt{2}} Q^{\frac{1}{2}} x, \frac{1}{2}(1-t) \right) \right) = \frac{1}{2} x^T Q x + \frac{1}{2}(1-t)^T$$

$$\text{Now write } \frac{1}{2}x^T Qx \leq t \iff \left\| \left(\frac{1}{\sqrt{2}} Q^{1/2} x, \frac{1}{2}(1-t) \right) \right\|_2 \leq \frac{1}{2}(1+t)$$

Take a breath (phew!). Thus we have established the hierarchy

$$LPs \subseteq QPs \subseteq SOCPs \subseteq SDPs \subseteq \text{Conic programs}$$