

(GP4ESP) - A hybrid

Genetic algorithm and Particle swarm optimization algorithm for edge server placement

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Date: 15th December 2025

Problem Statement

Edge Computing:

Essential for ultra-low latency services required by smart devices and IoT applications

Challenges:

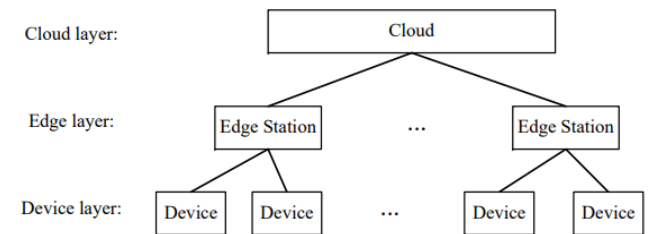
Optimal placement of limited edge servers to efficiently manage request processing

ESP is an NP-hard problem, complex to solve optimally for large systems



Motivation

- Increasing number of connected devices
- Need for effective handling of computational delays at edge servers
- Limitations of current algorithms:
 - Single meta-heuristic methods (limited effectiveness)
 - Inefficient hybridization



Project Goals

Develop	Develop a hybrid algorithm combining Genetic Algorithm (GA) and Particle Swarm Optimization (PSO)
Minimize	Minimize the overall average response time of requests
Enhance	Enhance effectiveness by integrating the strengths of GA (exploration) and PSO (exploitation)

Methodology

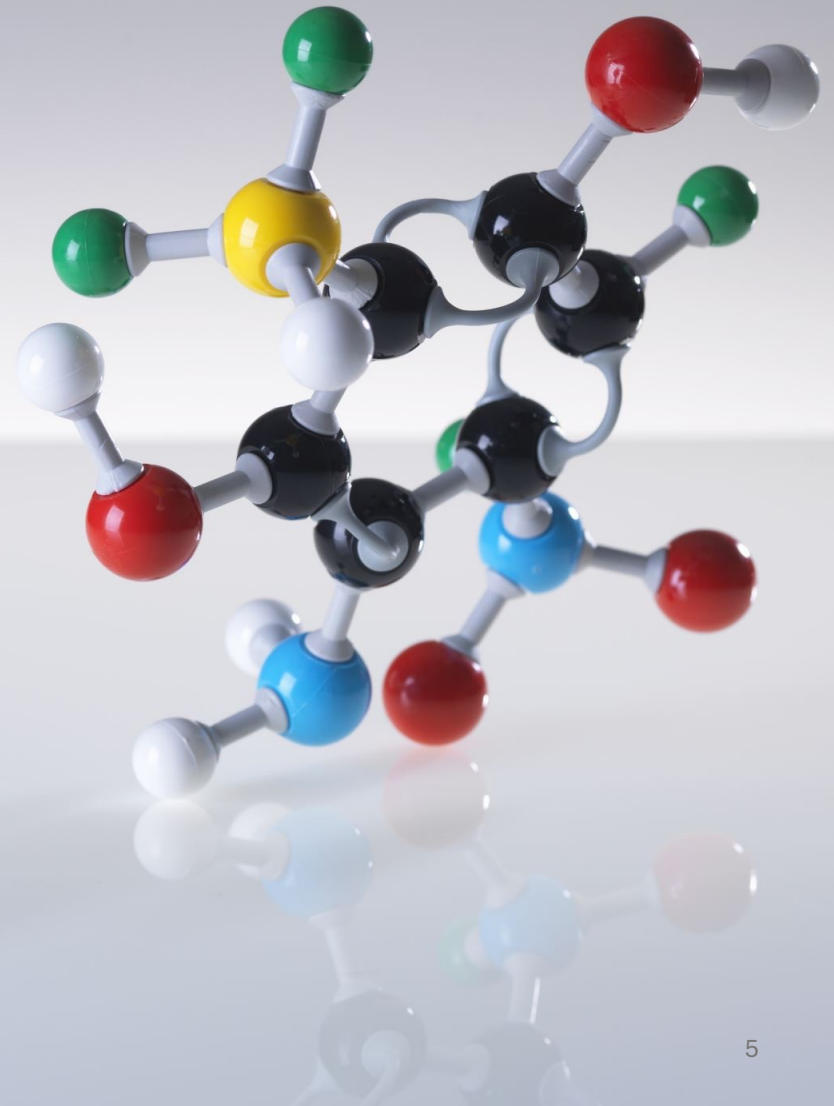
Hybrid Algorithm (GP4ESP)

Genetic Algorithm (GA):

- Uses evolutionary operations such as crossover (combining two parent solutions), mutation (randomly altering parts of a solution), and selection (choosing the best solutions)
- Excellent for exploration but slower convergence

Particle Swarm Optimization (PSO):

- Particles update their positions based on both individual knowledge (personal best solution) and social knowledge (global best solution)
- Fast convergence but can easily become trapped in local optima



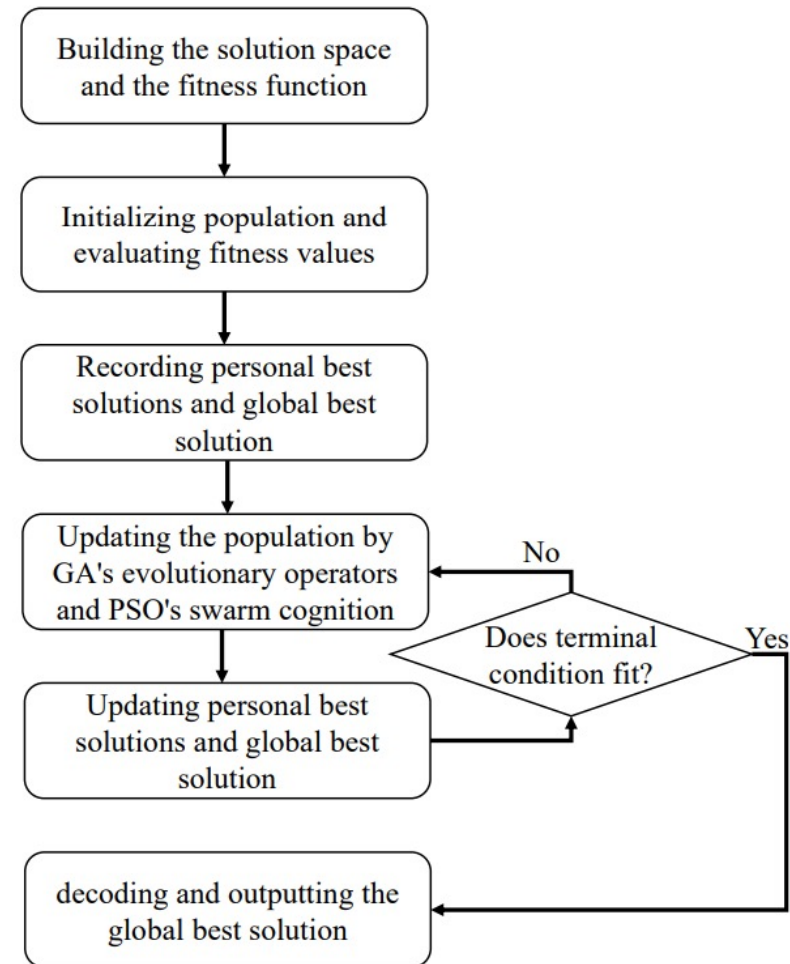
Methodology

Hybrid Algorithm (GP4ESP)

GP4ESP Hybridization Strategy:

- Combines GA's robust exploration with PSO's efficient exploitation
- Each individual solution undergoes:
 - GA crossover with random individuals
 - PSO cognitive crossover using personal best solutions
 - PSO social crossover using global best solutions
- Mutation applied to maintain diversity
- Uses elitism to ensure best solutions are retained

The framework of hybrid meta-heuristic algorithm for edge server placement



Experimental Setup



**Number of base
stations: 1000**



**Number of edge
servers: 600**



Load: 0.5



Cloud delay: 50ms



Algorithm parameters:

Population size: 100
Iterations: 100
Trials per algorithm: 11

Results



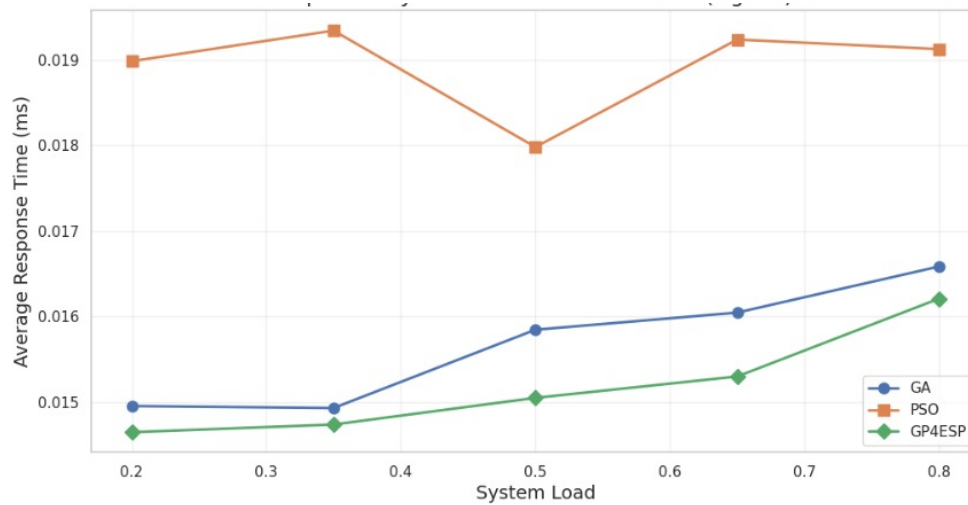
GP4ESP achieved 18.2%–20.7% improvement in response time over GA, PSO, and other algorithms



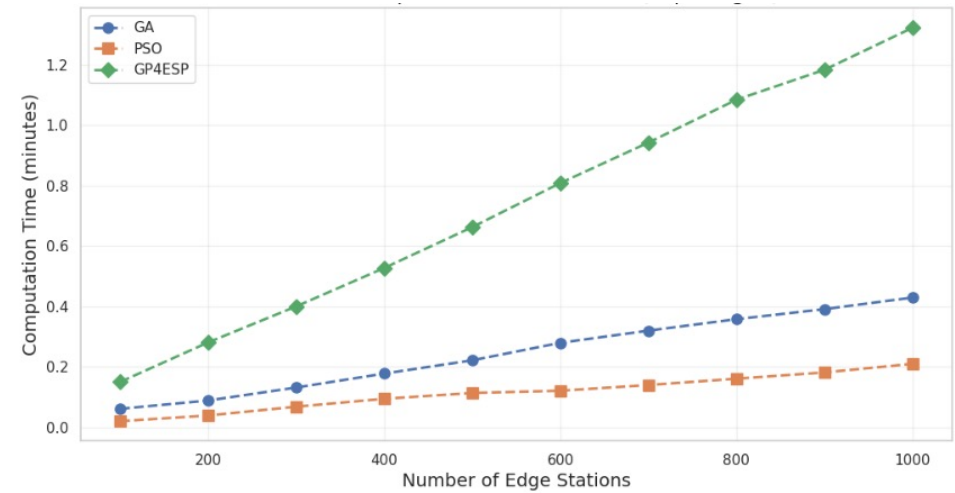
Stable performance across various problem scales



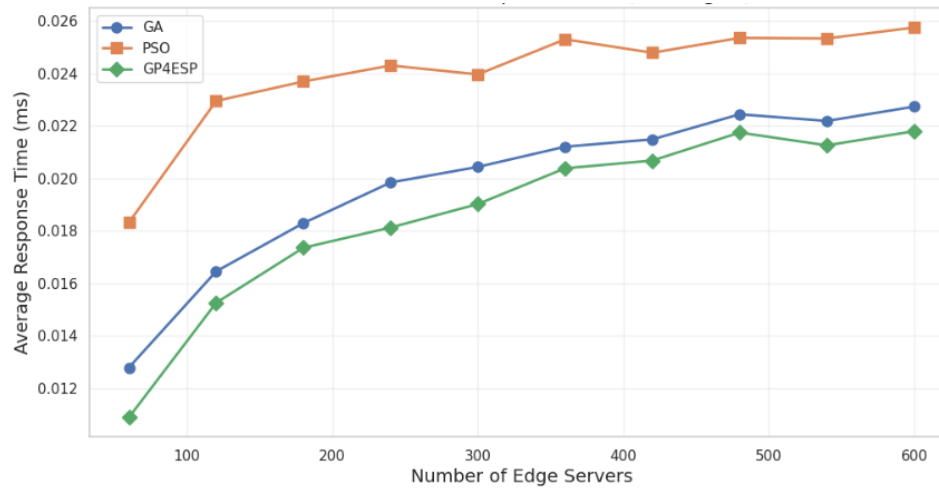
Statistical significance verified (p-value < 0.01)



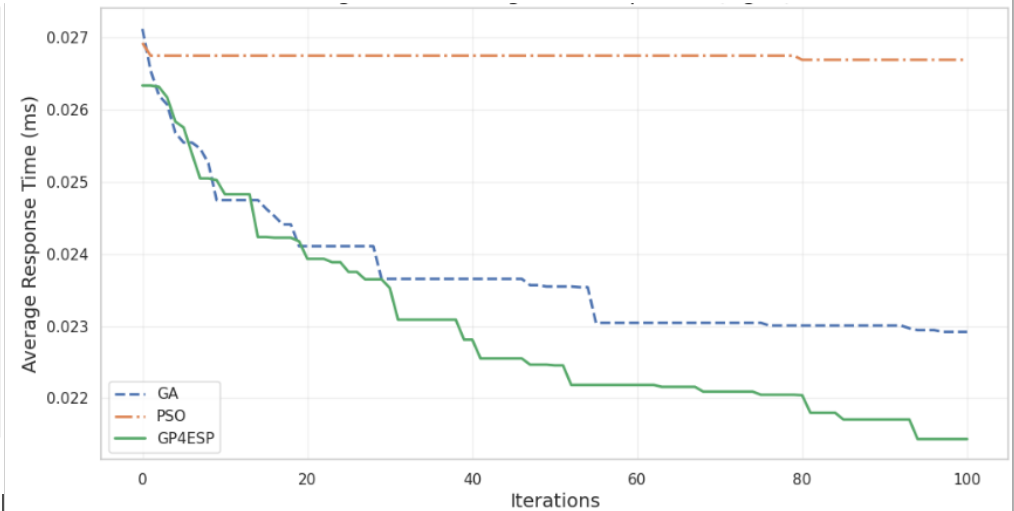
This graph compares average response times of GA, PSO, and GP4ESP algorithms under varying system loads, clearly showing GP4ESP consistently achieves the lowest response times.



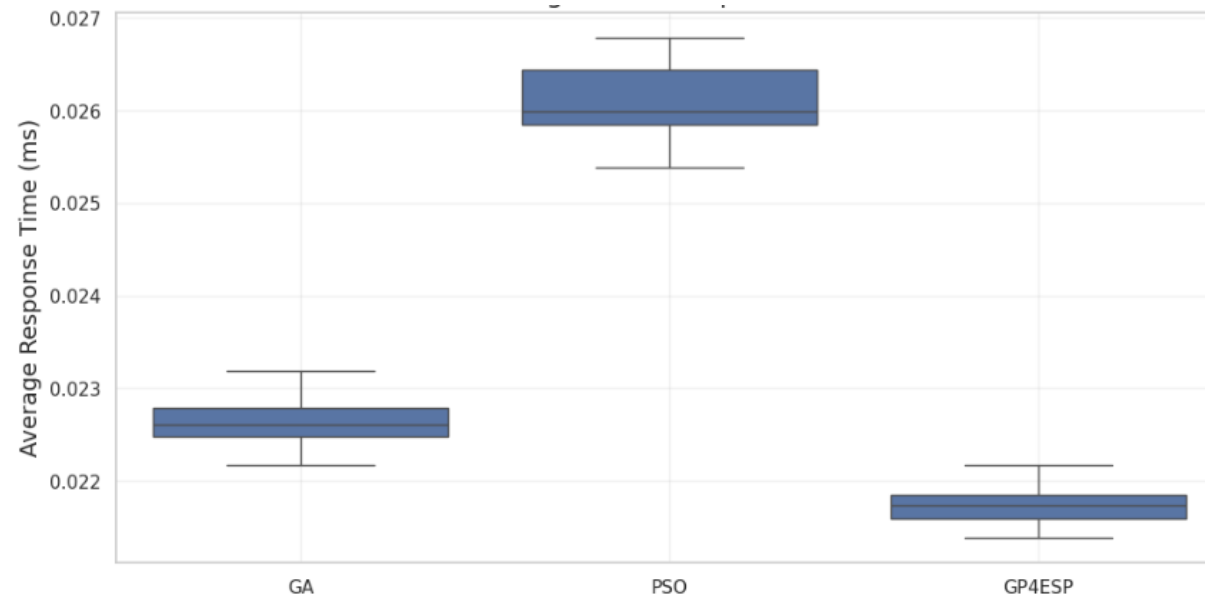
This graph illustrates the computation time required by GA, PSO, and GP4ESP algorithms, showing GP4ESP demands the highest computation time as the number of edge stations increases.



This graph compares average response times of GA, PSO, and GP4ESP algorithms, demonstrating GP4ESP consistently achieves the lowest response times as the number of edge servers increases.



This graph shows the convergence behavior of GA, PSO, and GP4ESP algorithms across iterations, highlighting GP4ESP's superior convergence to lower response times.



This graph presents a boxplot comparison of GA, PSO, and GP4ESP algorithms, clearly indicating GP4ESP achieves the lowest average response times with minimal variability.

Future Work



Dynamic Load Balancing:

Develop a strategy to dynamically redistribute requests among edge servers based on real-time loads and performance metrics

Evaluate impact on overall system latency and server utilization



Inter-station Cooperation:

Enable edge stations to cooperate in processing tasks during peak times

Investigate optimal communication protocols and efficiency trade-offs



Real-world Data Integration:

Utilize actual datasets from real IoT deployments and edge computing scenarios

Validate and enhance the practicality of GP4ESP



Parallel Processing Enhancements:

Leverage parallel computing techniques (e.g., multi-threading, GPU computing) to speed up algorithm execution



Robustness Analysis:

Perform robustness tests against variations in network conditions and server performance

Evaluate algorithm adaptability under different operational environments

Thank You
