1--3. Solve matrix games: If you cannot find optimal strategies, give the best you can find.

1.							
0	5	3	4	5	3	3	\$ 1 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0 0
0	1	4	5"	4	6	3	e reconstruction
1	2	6 "	5 "	5'	7.	0_	4
0	0	1	1	4	2	0_	
1	1	4	3	2	4	0	Carte Services

Use A for row min and I for column max Saddle point at boxed position

Since there is a Saddle Point [Value of Game=1] he optimal strategy for the row player is [0,90,0,0,1

An Optimal strategy for the column player is [1,0,0,0,0,0,0]

4. Solve for x, y

x+ty = 32x+ty=3

where t is a given number.

5. Find the mean, the midrange, and the central value for the following numbers: 0,-1,3,4,5,-1,7,0,9,0,0,-1,-2.

Ordering the numbers we have

the mean is the sum of all values divided by the number of values thus

this is the max vale + min vale divided by 2

Central value = 0

Sing them are 13 nombers the control value occurs
at the middle i.e the 7th number