
Modeling Dependencies across Arbitrary Positions for High-Dimensional Long-Term Series Forecasting

Anonymous Author(s)

Affiliation

Address

Abstract

Modeling dependencies across arbitrary positions is crucial for accurate high-dimensional long-term time series forecasting, yet many existing methods face limited dependency modeling and computational inefficiency due to their reliance on localized paradigms and Transformer architectures. To address these, we propose replacing Self-Attention with autocorrelation, achieving two key innovations: 1) We propose calculating autocorrelation across both variable and time dimensions, which is a global paradigm, to model dependencies across arbitrary positions. 2) Our proposed Spectral Product Mechanism (SPM) reformulates autocorrelation as spectral product and reduces the complexity from $O(N^2)$ to $O(N\log N)$, while its Hadamard product-based correlation score matrix further reduces core computation to $O(N)$ compared to Self-Attention's $O(N^2)$ matrix multiplication. We further propose a Generalized Spectral Product Mechanism (GSPM), which extends traditional autocorrelation by mapping input into distinct feature representations, enabling modeling of complex dependencies through cross-feature correlations. Our method surpasses current state-of-the-art (SOTA) methods on numerous authoritative benchmarks, achieving the lowest average MSE and MAE across the high-dimensional Traffic and Electricity benchmarks. Anonymous code is available at: <https://anonymous.4open.science/r/SPM-61F7>

1 Introduction

Time series forecasting is widely applied in various fields such as finance [1], meteorology [2], and power [3] forecasting. High-dimensional multivariate long-term series prediction [4, 5], a crucial aspect of this field, aims to accurately predict future sequence trends over extended periods based on historical data with high-dimensional variables. This data form can be regarded as a 2D plane composed of the dimensions of time and variables. However, accurately modeling long-term dependencies in high-dimensional series is challenging because each sample point may have dependencies with any other sample point at arbitrary positions on the 2D plane. It requires the ability to model dependencies across arbitrary positions. These dependencies span both the variable (vertical) and time (horizontal) dimensions [6], and can be in arbitrary directions and distances. For instance, in traffic flow prediction, congestion at the first intersection (variable 1) is very likely to trigger congestion in the adjacent intersections (other variables), but this effect occurs with a time lag. Therefore, accurate prediction requires modeling the dependencies across time steps and variables, that is, having the ability to model the dependencies between any positions on the 2D plane.

However, most existing methods are local modeling paradigms and lack this ability. They tend to decompose the 2D plane into various local segments, then model these local relationships to capture long-term dependencies across variables. Specifically, they could be roughly divided into four categories as shown in Figure 1. Figure 1(a) shows the variable-independent paradigm [7, 8, 9, 10], which can only model dependencies in the time (horizontal) direction. Figure 1(b) shows the paradigm

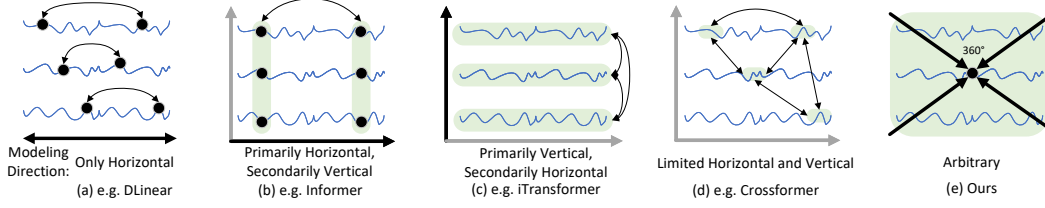


Figure 1: Most existing methods (a, b, c, d) focus on exploring rule-based paradigms. Instead, we abandon rules and directly model dependencies across arbitrary positions through the autocorrelation theory in the 2D plane (e). Then, we design a spectral product mechanism to reduce complexity.

that embeds all variable information at each time step into independent feature vectors [11, 12, 13]. It primarily models dependencies in the time (horizontal) direction with the variable (vertical) direction as secondary. In addition, Figure 1(c) shows the paradigm that independently embeds each variable series into feature vectors [4, 14]. It primarily models dependencies in the variable (vertical) direction with the time (horizontal) direction as secondary. To address these shortcomings, Yu, et al. [15] takes the paradigms in Figure 1(a) and (c) as two branches and then combines their results. However, the dependencies of different sampling points in any direction cannot be linearly decomposed into the superposition of horizontal and vertical directions as a whole. Therefore, this method does not accurately model the dependencies in any direction. Moreover, Figure 1(d) shows the paradigm that segments each variable sequence into patches and models dependencies between patches across variables [5]. It offers more oblique directional dependency modeling capabilities than the other paradigms. However, the fixed length of patch causes the loss of boundary information and semantic discontinuity in time series [16], resulting in inaccurate dependencies modeling. Building upon these paradigms, many SOTA methods extensively adopt the Transformer as the backbone model, resulting in high computational complexity.

To model dependencies across arbitrary positions while reducing the computational complexity of the Transformer, we propose a Spectral Product Mechanism (SPM). Unlike existing local modeling paradigms, SPM introduces a global modeling paradigm, as illustrated in Figure 1(e). Since the function of the Transformer is to calculate the correlation among local parts, we employ autocorrelation with the same function to replace it. We calculate autocorrelation across both the variable and time dimensions, which helps to model dependencies at arbitrary positions. In order to further model complex dependencies, we map the input to different feature representations and calculate their correlations. Since they essentially represent the same input, what is calculated is a generalized version of autocorrelation. It can separate different important features from the input signal and then capture more complex dependencies from the cross-feature correlations. We call this method GSPM.

However, the computational complexity of autocorrelation is still $O(N^2)$. Therefore, we reformulate it as self-convolution, then leverage convolution's simplifiability to transform self-convolution into the spectral product, which is $O(N \log N)$. This leads to three advantages. Firstly, it avoids the phase loss caused by the equivalence of the power spectrum with traditional method [12, 17]. Therefore, we do not adopt this traditional method. Secondly, since the spectral product is equivalent to the global convolution [18, 19], it can more conveniently incorporate the correlation scores into the input sequence. Thirdly, its global convolution avoids the local perception problem of CNN [20], achieving global modeling of Self-Attention. From the spectral product perspective, the Hadamard product-based correlation score matrix reduces the core computation to $O(N)$, while Self-Attention's matrix multiplication-based score matrix is $O(N^2)$. Despite Autoformer [12] and FEDformer [21] have respectively reduced complexity to $O(N \log N)$ and $O(N)$, their actual overhead of time, memory, and parameter number are respectively {56.12%, 176.22%}, {62.14%, 12.74%}, and {785.89%, 2769.94%} higher than ours. Compared with the latest SOTA methods, our method achieves the lowest average MSE and MAE on the authoritative high-dimensional Traffic and Electricity benchmarks. Compared with Transformer- and Mamba- based methods, our method achieves excellent results in terms of resource overhead of time, memory, and parameter number, ranking 1st, 2nd, and 2nd, respectively.

Our contributions are: 1) We find that most existing methods cannot model dependencies across arbitrary positions. To address this, we propose calculating autocorrelation across both variable and time dimensions. It replaces the self-attention mechanism because it achieves the same function,

83 which is to calculate the local correlation. 2) Then, we reformulate it as the Spectral Product
 84 Mechanism (SPM), reducing the complexity from $O(N^2)$ to $O(N \log N)$. 3) Finally, we extend the
 85 SPM to a generalized form (GSPM) to model more complex dependencies.

86 2 Related work

87 Existing approaches model the long-term dependencies across variables in several directions: 1)
 88 The methods such as PatchTST [7], DLinear [8], TimesNet [22], TimeMixer [9], and WPMixer [10]
 89 adopt a channel-independent strategy that runs the model in parallel across each variable sequence
 90 for independent prediction. This strategy determines the model coefficients by summing the ACFs
 91 of all channels, which can mitigate distribution drift and improve the model’s prediction accuracy
 92 [23]. However, iTransformer [4] indicates that this approach might lead to suboptimal outcomes due
 93 to the neglect of inter-variable dependencies. 2) The methods like Informer [11], Autoformer [12],
 94 and Liu, et al. [24, 13, 21] process each time step’s variable information independently through local
 95 segmentation and models them accordingly. This approach often results in attention maps lacking
 96 in meaningful information due to the insufficient semantic integration of variables, consequently
 97 reducing the accuracy of modeling variable relationships. Our method differs from FEDformer [21]
 98 in two aspects. The first is that FEDformer follows a local paradigm (Figure 1(b)), while ours follows
 99 a global modeling paradigm (Figure 1(e)). As a result, FEDformer applies 1D FFT in the time
 100 dimension, making it difficult to establish dependencies between arbitrary positions, while we can
 101 establish such dependencies through 2D FFT. The second is that we employ the spectrum to achieve
 102 the function of the Self-Attention mechanism with lower complexity, while FEDformer directly
 103 employs the vanilla Self-Attention mechanism to learn the spectrum.

104 3) Unlike like the above methods, Crossformer [5] segments each variable sequence into patches
 105 and models dependencies between patches across variables, allowing for more flexible global mod-
 106 eling. However, the fixed length of patch causes the loss of boundary information and semantic
 107 discontinuity of time series data [16]. Furthermore, patching increases the maximum path length
 108 at the point level [5]. Therefore, Crossformer [5] struggles to accurately model the dependencies
 109 across arbitrary positions. Similarly, Msgnet [25] only interacts with patches that have overlapping
 110 time ranges, learning positive and negative correlations. 4) To avoid the issues introduced by patch-
 111 ing, iTransformer [4] and S-Mamba [14] embed entire variable sequences into feature vectors and
 112 model variable relationships directly. This operation has improved prediction accuracy and gained
 113 widespread recognition. Additionally, Leddam [15] adds a channel-independent learning branch on
 114 this basis to take into account the dependency modeling of inter- and intra-variables. Nevertheless,
 115 their design prevents the modeling across arbitrary positions, limiting further improvements.

116 3 Method

117 In this section, we first prove that the spectral product can achieve the function of Self-Attention (§
 118 3.2). Then, we present its specific design (§ 3.4) and how to extend it to the generalized form (§ 3.5).

119 3.1 Problem Definition

120 In multivariate time series forecasting, we represent the input multiple time series as $\mathbf{x} \in R^{M \times L}$,
 121 where M is the number of variate and L is the size of look-back window. For each single series of i -th
 122 variate $\mathbf{x}^{(i)} = (x_1^{(i)}, \dots, x_L^{(i)}) \in R^{1 \times L}$, where $i = 1, \dots, M$, the goal is to forecast T future values
 123 $\mathbf{y}^{(i)} = (x_{L+1}^{(i)}, \dots, x_{L+T}^{(i)}) \in R^{1 \times T}$. We represent the multivariate prediction result as $\mathbf{y} \in R^{M \times T}$.

124 3.2 A Functional Replacement for Self-Attention

125 Essentially, the Self-Attention mechanism and autocorrelation achieve the same function because they
 126 both calculate the relevance among local parts through vector inner products. As shown in Figure
 127 2, the first step is to prove that self-convolution in signal processing can achieve the calculation of
 128 autocorrelation. In signal processing, 2D discrete self-convolution’s input are two same 2D discrete
 129 signals $f[x, y]$. It is defined as:

$$(f * f)[u, v] = \sum_{x=0}^{m-1} \sum_{y=0}^{n-1} f[x, y] \cdot f[u-x, v-y], \quad (1)$$

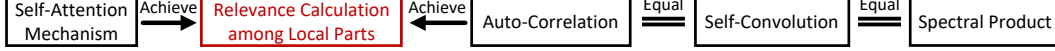


Figure 2: The red words refer to the function that needs to maintain consistency before and after replacement. Spectral product can replace the functions of the Self-Attention mechanism.

where x and y are the index, u and v are the delay, m and n are the index boundary. Flip one of the input signals and obtain:

$$(f * \tilde{f})[u, v] = \sum_{x=0}^{m-1} \sum_{y=0}^{n-1} f[x, y] \cdot f[u + x, v + y], \quad (2)$$

where $\tilde{f}[x, y] = f[-x, -y]$. It is equivalent to the definition of 2D discrete autocorrelation:

$$R_f[u, v] = \sum_{x=0}^{m-1} \sum_{y=0}^{n-1} f[x, y] \cdot f[x + u, y + v]. \quad (3)$$

Therefore, self-convolving a flipped input signal can achieve the calculation of autocorrelation. According to the convolution theorem [18], the Fourier transform of a convolution is given by:

$$\mathcal{F}\{f[x, y] * g[x, y]\} = \mathcal{F}\{f[x, y]\} \cdot \mathcal{F}\{g[x, y]\}, \quad (4)$$

it proves that the Fourier transform \mathcal{F} of time convolution equals the spectral product (detailed proof is shown in Appendix). In this way, calculating the spectral product (Hadamard product) of the input signal and flipped input signal, then performing Inverse Fast Fourier Transform (IFFT) represents calculating their time-domain convolution, which further represents calculating autocorrelation:

$$\mathcal{F}^{-1}\{\mathcal{F}\{f[x, y]\} \cdot \mathcal{F}\{\tilde{f}[x, y]\}\} = R_f[u, v]. \quad (5)$$

Compared to the matrix multiplication in the Self-Attention mechanism, which also achieves the function of relevance calculation among local parts, Hadamard product in the spectral product reduces the computational complexity from $O(N^2)$ to $O(N)$. Additionally, FFT and IFFT have $O(N \log N)$ computational complexity.

3.3 Overview Framework

To effectively mitigate the impact of distribution drift between training and test data, we apply reversible instance normalization [26, 27] to the input, normalizing each sample point to have zero mean and unit standard deviation. Finally, these statistics are added to the prediction results.

Figure 3 shows the framework of the proposed method. Initially, since we need to calculate the autocorrelation across variables and time dimensions and reformulate it as a spectral product, we should apply 2D instead of 1D FFT. We apply 2D FFT to convert the input into a 2D spectrum, which is subsequently embedded as digital vectors to capture semantic information. These are expressed as:

$$\mathbf{x}_s = 2DFFT(\mathbf{x}), \quad \mathbf{x}_e = Embed(\mathbf{x}_s), \quad (6)$$

where \mathbf{x} , $2DFFT(\cdot)$, \mathbf{x}_s , $Embed(\cdot)$, and \mathbf{x}_e represents the input multiple time series, 2D FFT, 2D spectrum, linear mapping embedding, and embedded 2D spectrum, respectively. Furthermore, $\mathbf{x} \in R^{M \times L}$, $\mathbf{x}_s \in C^{M \times [(L/2)+1]}$, and $\mathbf{x}_e \in C^{M \times D}$. Here, C , M , L , and D are the complex number field, number of variables, look-back window size, and embedding dimension, respectively.

Next, we input the embedded 2D spectrum to SPM to calculate autocorrelation. The output of SPM is an attention matrix. Like in Transformer, this matrix is further processed by the feed-forward network and others. We then perform 2D IFFT to obtain the output of the encoding stage.

$$\mathbf{x}_a = SPM(\mathbf{x}_e), \quad \mathbf{x}_o = 2DIFFT(Compose(LN(FFN(LN(\mathbf{Res})) + LN(\mathbf{Res})))), \quad (7)$$

where $SPM(\cdot)$ and \mathbf{x}_a represent the (Generalized) Spectral Product Mechanism and attention matrix (correlation score matrix), respectively. Let $\mathbf{Res} = \mathbf{x}_a + \mathbf{x}_e$ and it is a residue connection, while \mathbf{x}_o represents the output of the encoding stage. Furthermore, $\mathbf{x}_a \in R^{M \times D}$, $\mathbf{Res} \in R^{M \times D}$, and $\mathbf{x}_o \in R^{M \times [(D-1)*2]}$. Let $LN(\cdot)$, $FFN(\cdot)$, $Compose(\cdot)$, and $2DIFFT(\cdot)$ represent the layer normalization, feed-forward network, composing the real and imaginary parts stacked in the batch size dimension into a complex number, and 2D IFFT, respectively.

Finally, we apply a multilayer perceptron (MLP) as a decoder. It maps the output of the encoding stage to the prediction result. Formally, this process is expressed as $\mathbf{y} = MLP(\mathbf{x}_o)$, where $MLP(\cdot)$ and \mathbf{y} represent the multilayer perceptron and predicted multivariate series, respectively. Additionally, $\mathbf{y} \in R^{M \times T}$ and T represents the prediction length.

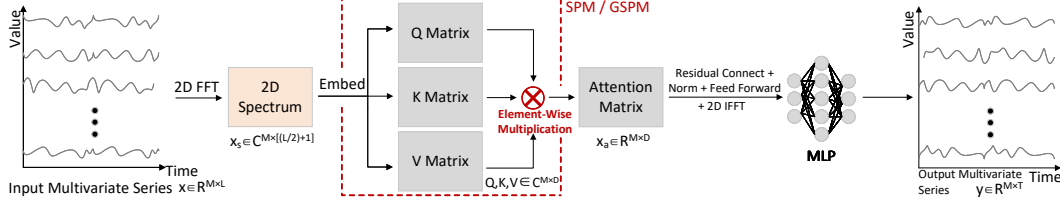


Figure 3: Framework of our method, where the SPM (GSPM) is highlighted in the dashed box. SPM employs spectral product equivalence to calculate autocorrelation across both variables and time dimensions, thereby modeling dependencies across arbitrary positions. Meanwhile, SPM achieves the function of local relevance calculation similar to the Self-Attention mechanism. However, the overall computational complexity of SPM is lower, which is $O(N \log N)$, and through the Hadamard product, the calculation of the most core correlation score matrix is further reduced to $O(N)$.

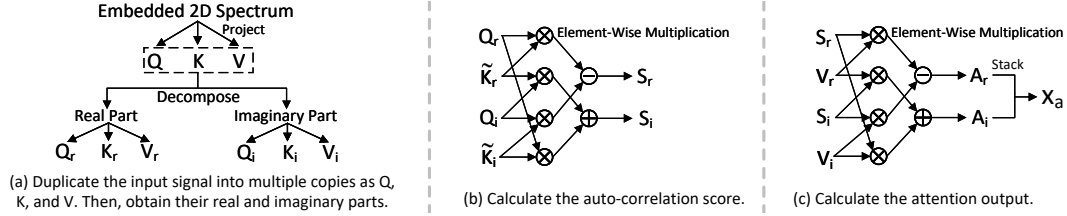


Figure 4: SPM's calculation steps follows the rules of complex multiplication and Hadamard product.

3.4 Spectral Product Mechanism

Figure 4 shows the details of SPM. The first step (Figure 4(a)) is to duplicate the input signal (embedded 2D spectrum) into multiple copies (Q, K, V) for calculating autocorrelation. Then we decompose to obtain the real and imaginary parts of Q, K, and V. These are expressed as follows.

$$\{Q, K, V\} = Project(x_e), \quad \{Q_r, Q_i, K_r, K_i, V_r, V_i\} = Decompose(Q, K, V), \quad (8)$$

where $Project(\cdot)$, $Decompose(\cdot)$, X_r , and X_i represent the identity mapping (duplication), decomposing operation, real part, and imaginary part of a complex number X , respectively. Additionally, $Q, K, V, Q_r, K_r, V_r, Q_i, K_i, V_i \in \mathbb{R}^{M \times D}$.

The second step (Figure 4(b)) involves calculating autocorrelation through multiplying the two copies of the input signal $Q = Q_r + Q_i j$ and $\tilde{K} = \tilde{K}_r + \tilde{K}_i j$, where \tilde{K} represents the flipped K . This is the spectral product and it requires the employment of Hadamard product instead of matrix multiplication. The calculation process can be expressed as follows.

$$Q\tilde{K} = (Q_r + Q_i j)(\tilde{K}_r + \tilde{K}_i j) = (Q_r\tilde{K}_r - Q_i\tilde{K}_i) + (Q_r\tilde{K}_i + Q_i\tilde{K}_r)j, \quad (9)$$

where $(Q_r\tilde{K}_r - Q_i\tilde{K}_i)$ and $(Q_r\tilde{K}_i + Q_i\tilde{K}_r)$ respectively represent the real part S_r and the imaginary part S_i of the new complex number S , which represents the correlation score matrix in time domain. It functions similarly to the Self-Attention score matrix. However, its element-wise multiplication (Hadamard product), compared with the matrix multiplication of Self-Attention, reduces the computational complexity from $O(N^2)$ to $O(N)$.

The third step (Figure 4(c)) is to apply the autocorrelation score to the input signal to adjust the connection between local signals according to the correlation. The process is achieved by multiplying the complex numbers $S = S_r + S_i j$ and $V = V_r + V_i j$. This is equivalent to performing global convolution on the input signal in the time domain using the correlation score matrix, so as to apply the score to the input. The calculation process can be expressed as follows.

$$SV = (S_r + S_i j)(V_r + V_i j) = (S_r V_r - S_i V_i) + (S_r V_i + S_i V_r)j, \quad (10)$$

where $(S_r V_r - S_i V_i)$ and $(S_r V_i + S_i V_r)$ respectively represent the real part A_r and the imaginary part A_i of the new complex number A , which represents the attention output matrix. Then, we stack A_r and A_i in batch size dimension, obtaining the attention output x_a . This is to facilitate subsequent feed-forward network and others to directly process the real part and imaginary part respectively.

3.5 Generalized Spectral Product Mechanism

To capture more abundant and discriminative dependencies, we extend the SPM to a generalized form (GSPM). Specifically, we first set the projection in Figure 4(a) to 3 different linear mappings (SPM adopts the identity mapping) to obtain different feature representations \mathbf{Q} , \mathbf{K} , and \mathbf{V} of the input signal. This process is expressed as follows.

$$\mathbf{Q} = \text{Linear}_1(\mathbf{x}_e), \quad \mathbf{K} = \text{Linear}_2(\mathbf{x}_e), \quad \mathbf{V} = \text{Linear}_3(\mathbf{x}_e), \quad (11)$$

where $\text{Linear}_1(\cdot)$, $\text{Linear}_2(\cdot)$, and $\text{Linear}_3(\cdot)$ represent 3 different linear mappings, respectively. Additionally, $\mathbf{Q}, \mathbf{K}, \mathbf{V} \in \mathbb{R}^{M \times D}$. Then, we remove the flipping operation of \mathbf{K} in Figure 4(b) because the learnable linear mapping can already automatically achieve flipping. Other calculation processes of the spectral product are consistent with SPM. Their concise formal expression is $\mathbf{x}_a = \text{Stack}(\mathbf{Q}\mathbf{K}\mathbf{V})$. The details of complex multiplication among \mathbf{Q} , \mathbf{K} , and \mathbf{V} , stack operations of $\text{Stack}(\cdot)$, and the attention output \mathbf{x}_a have been introduced in the SPM section above.

In this way, \mathbf{Q} , \mathbf{K} , and \mathbf{V} can be driven by data to represent different important features. GSPM extends the calculation object of autocorrelation in SPM from a single fixed feature to discriminative important features, then models more complex dependencies across feature representations.

4 EXPERIMENTS

4.1 Experimental Setup

Datasets. We extensively conduct experiments on 14 authoritative public datasets, including Traffic, Electricity, Solar-Energy, PEMS (4 subsets), Weather, Exchange-Rate, ILI, and ETT (4 subsets) [12, 4, 14]. According to [28], these datasets are non-stationary with evolving trend and seasonal patterns, and can be used to evaluate the model’s ability to handle non-stationary time series. Detailed descriptions and statistics information of these datasets can be found in the Appendix. Following [4], we merge and report average values of four subsets in ETT and PEMS.

Baselines. Due to space limitations, we can only give priority to presenting the latest SOTA methods published in 2025 and 2024. The corresponding relationships between their modeling paradigms and Figure 1 are as follows: Figure 1(a): WPMixer [10], TimeMixer [9], PatchTST [7]; Figure 1(b): Seq-Com [13]; Figure 1(c): S-Mamba [14], iTransformer [4]; Combining Figure 1(a) and (c): Leddam [15]. Earlier published methods and Crossformer [5] (Figure 1(d)) are reported in Appendix.

Implementation Details. Our method is implemented using PyTorch with Adam optimizer on a single RTX 3090 GPU. Following the above baselines, we adopt the widely used MSE loss function during training. The number of Transformer encoder layer, head, dropout rate, training epochs, and early stopping patience are configured with 1, 1, 0.2, 300, and 20, respectively. Due to space limitations, the full hyperparameter settings are reported in the Appendix. Following baselines [14, 13, 15, 4, 22], L is set at 36 for ILI and 96 for other datasets, while $T \in \{96, 192, 336, 720\}$.

4.2 Main Results

Compare with the latest SOTA methods. In this section, we focus on discussing the differences from other methods. Since GSPM and SPM essentially represent the same concept, that is, spectral product, they are collectively referred to as our method and discussed together. Their differences are discussed separately in the next section. As shown in Table 1, on the most authoritative Traffic dataset, our method achieves the lowest average MSE and MAE, surpassing not only the latest SOTA methods but also outperforming well-known methods like iTransformer [4] and PatchTST [7], with MSE 3.51% and 22.01% lower, respectively. On the highly authoritative Electricity dataset, our method also achieves the lowest average error. Specifically, our MSE is 3.55% to 24.54% lower than other methods, while MAE is 1.52% to 18.55% lower. On the other five datasets, except for ranking 2nd (0.272) and 4th (0.265) in two MAE metrics, our method ranks 1st in the other eight metrics.

Furthermore, it can be observed that on the two datasets with the highest dimensional variables (Traffic, Electricity), the methods (S-Mamba [14], Leddam [15], iTransformer [4]) of adopting the paradigm of modeling variable relationships (as shown in Figure 1(c)) are more effective than the other methods without adoption (as shown in Figure 1(a)). However, on other datasets with lower-dimensional variables, the situation is reversed. This indicates that modeling dependencies in only

Table 1: Quantitative results averaged from all prediction length $T \in \{96, 192, 336, 720\}$ of ours and latest SOTA methods. The full results and results of other methods can be found in the Appendix. Red and blue: 1st and 2nd. "-": unreported in its paper, unmeasurable as its code not open-sourced.

Models	GSPM		SPM		S-Mamba [14]		WPMixer [10]		Seq-Com [13]		Leddam [15]		iTransformer[4]		TimeMixer [9]		PatchTST [7]	
Venue	-		-		NC 25		AAAI 25		AAAI 25		ICML 24		ICLR 24		ICLR 24		ICLR 23	
Metric	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE
Traffic	0.413	0.276	0.421	0.277	0.414	0.276	0.489	0.297	0.472	0.301	0.467	0.294	0.428	0.282	0.485	0.298	0.529	0.341
Electricity	0.167	0.263	0.163	0.259	0.170	0.265	0.177	0.267	0.192	0.282	0.169	0.263	0.178	0.270	0.182	0.273	0.216	0.318
Solar	0.230	0.266	0.233	0.265	0.240	0.273	0.237	0.260	-	-	0.230	0.264	0.233	0.262	0.246	0.291	0.270	0.307
PEMS	0.236	0.301	0.210	0.283	0.240	0.305	0.487	0.468	-	-	0.277	0.333	0.355	0.394	0.430	0.437	0.592	0.544
Weather	0.239	0.272	0.240	0.272	0.251	0.276	0.243	0.269	0.243	0.273	0.242	0.272	0.258	0.278	0.240	0.272	0.265	0.286
Exchange	0.343	0.392	0.414	0.425	0.367	0.408	0.391	0.418	0.356	0.400	0.421	0.427	0.360	0.403	0.418	0.425	0.352	0.397
ILI	0.933	0.612	1.114	0.654	2.817	1.126	2.093	0.900	-	-	1.993	0.888	1.856	0.873	1.806	0.845	1.633	0.801
ETT	0.346	0.377	0.345	0.377	0.380	0.398	0.356	0.379	0.363	0.389	0.367	0.394	0.383	0.399	0.367	0.389	0.401	0.409
1st Count:	5	4	3	3	0	1	0	2	0	0	1	0	0	0	0	0	0	0

one direction (either the variable or the time dimension) cannot adapt to a broader range of scenarios. Therefore, our global modeling paradigm (shown in Figure 1(e)) models the dependencies across variables and the time dimension. It treats the time and variable dimensions equally to model the dependencies at any position. In this way, our method can overcome this limitation and achieve the lowest average MSE and MAE in the greatest number of cases, significantly surpassing the latest SOTA methods.

Comparison between GSPM and SPM. On the one hand, GSPM performs better than SPM on five out of seven datasets in total. Its MSE decreases from 0.42% (Weather) to 17.15% (Exchange) and its MAE decreases from 0.36% (Traffic) to 7.76% (Exchange). This verifies the effectiveness of extending the traditional autocorrelation by mapping the input into distinct feature representations, which enables the modeling of complex dependencies through cross-feature correlations. This approach can improve the adaptability to generalized scenarios, capturing complex patterns.

On the other hand, SPM slightly reduces the MSE by 0.29% compared to GSPM on ETT, and on Electricity, it reduces the MSE and MAE by 2.40% and 1.52% respectively. Since there is no essential difference between them on ETT, we focus on interpreting why Electricity and Traffic, both having high-dimensional variables, show opposite performances. According to [28], in the spectrum of Traffic, the energy is dispersed among low, medium, and high frequencies, meaning that the time series changes more drastically and has richer patterns. While in the spectrum of Electricity, the energy is concentrated only on the lowest frequency and is close to zero at other frequencies, meaning that the time series changes less and has a more monotonous pattern. GSPM is designed to capture more complex patterns, but the monotonous pattern of Electricity lacks discriminative feature representations. In contrast, SPM is more suitable for this type of scenario.

4.3 Ablation Study

Component ablation. We explore it from three parts and report the results in Table 2. The first part is to investigate the role of modeling across both variable and time dimensions. We remove the FFT of variables, time, and all dimensions respectively, as shown in the left 1st to 3rd items. From an overall scenario perspective, all three of them are less effective than the 2D FFT of GSPM. Moreover, the error of removing the time dimension FFT is the largest, with its average MSE being 3.88% and 3.18% higher than that of variables and all dimensions respectively. This indicates that temporal dependence is the most fundamental and important feature, and it also shows that implementing FFT only on the variable dimension is less effective than simple time-domain modeling.

The second part is to explore the source of GSPM’s non-linear modeling ability. We conduct the following studies respectively: removing the linear mapping of Q , K , and V (left 4th), at this time GSPM degenerates into SPM, only two indicators decrease by 0.38% and 0.29%, but the average MSE increase by 9.97%, indicating that calculating autocorrelation from discriminative features is more effective; adding non-linear mapping to Q , K , and V (left 5th), only two indicators are on par with GSPM, but the average MSE increase by 11.02%, indicating that non-linear mapping is not needed when capturing the discriminative features of the input; adding a sigmoid non-linear activation function to the correlation score matrix (left 6th), the error is exactly the same as that of GSPM, indicating that non-linear mapping is not needed for the autocorrelation score either; removing the non-linear activation function from the feed-forward network (left 7th), only one indicator is on par with GSPM, but the average MSE increase by 4.99%; removing the non-linear activation function

Table 2: Component ablation study results. GSPM is the optimal one overall.

Model	w/o Vari FFT		w/o Time FFT		w/o FFT		w/o Line-QKV		w/ Non-QKV		w/ Sigm-Score		w/o Non-FFN		w/o Non-MLP		w/ Mult		w/ Add		w/o FFT; w/ Add		GSPM	
Dataset	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE	MSE	MAE
Traffic	0.442	0.285	0.477	0.328	0.453	0.290	0.421	0.277	0.415	0.277	0.413	0.276	0.415	0.277	0.406	0.333	0.418	0.277	0.430	0.276	0.456	0.292	0.413	0.276
Electricity	0.178	0.269	0.173	0.269	0.178	0.269	0.163	0.259	0.167	0.263	0.167	0.263	0.167	0.263	0.194	0.284	0.171	0.267	0.166	0.262	0.179	0.270	0.167	0.263
Solar	0.239	0.273	0.243	0.274	0.242	0.273	0.233	0.265	0.232	0.266	0.230	0.266	0.232	0.266	0.271	0.288	0.244	0.277	0.232	0.265	0.247	0.278	0.230	0.266
Weather	0.241	0.273	0.241	0.273	0.240	0.273	0.240	0.272	0.239	0.272	0.239	0.272	0.241	0.273	0.248	0.279	0.241	0.274	0.241	0.273	0.240	0.271	0.239	0.272
Exchange	0.350	0.398	0.432	0.432	0.379	0.410	0.414	0.425	0.352	0.401	0.343	0.392	0.349	0.399	0.366	0.403	0.382	0.416	0.429	0.432	0.367	0.405	0.343	0.392
ILI	1.267	0.710	1.268	0.698	1.286	0.689	1.114	0.654	1.211	0.683	0.933	0.612	1.048	0.637	1.256	0.728	1.146	0.666	1.214	0.690	1.350	0.724	0.933	0.612
ETT	0.348	0.378	0.353	0.382	0.353	0.382	0.345	0.377	0.346	0.377	0.346	0.377	0.346	0.377	0.357	0.383	0.350	0.380	0.357	0.385	0.352	0.381	0.346	0.377
AVG	0.438	0.369	0.455	0.379	0.440	0.369	0.419	0.361	0.423	0.363	0.381	0.351	0.400	0.356	0.455	0.385	0.422	0.365	0.437	0.369	0.456	0.374	0.381	0.351
1st Count:	0	0	0	0	0	0	1	2	1	1	6	5	0	1	0	0	0	0	1	2	0	1	6	5

from the MLP (left 8th), the average MSE increase by 19.42%. The last two items indicate that the non-linear modeling ability of GSPM mainly comes from the MLP, followed by the FFN.

The third part is to study the effectiveness of the Hadamard product. We replace it with matrix multiplication (left 9th) and addition (left 10th) respectively, and their average MSE increase by 10.76% and 14.70% respectively, indicating that the Hadamard product is more suitable for the spectral product mechanism both in theory and in practice. In addition, addition is able to reduce the error by 0.001 in three indicators. This is because complex addition essentially projects the complex plane signal onto a new orthogonal basis and completely loses the original phase relationship. Therefore, when the scene is insensitive to phase, addition will be effective. Due to the linearity of FFT (proof in the Appendix), we conduct an additional control experiment on addition (left 11th, time-domain addition), and its average MSE increase by 4.35%. This is because when the addition is used in GSPM, the addition of real and imaginary parts is interleaved, which improves the feature interaction ability compared to time-domain addition.

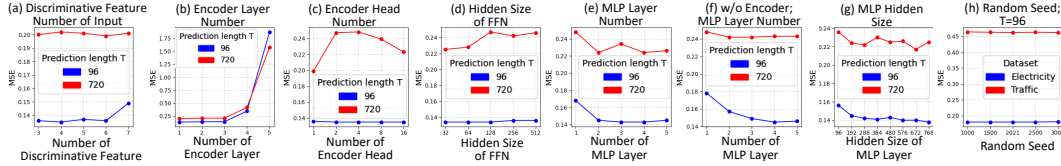


Figure 5: Hyperparameter sensitivity analysis on Electricity dataset. For the encoder and decoder, smaller and larger depths are respectively more optimal. The random seed has no effect.

Hyperparameter sensitivity analysis. We conduct this study in four parts. Firstly, we study the impact of the number of discriminative features (like Q , K , V), as shown in Figure 5(a). Taking three as the basic version, the MSE is already low enough and only six can surpass it. This indicates that as long as there are three feature matrices, autocorrelation can be accurately calculated and values assigned. In addition, the impact of the number of features is not linear, which means that accuracy cannot be improved by simply increasing the number. The second part is to study the impact of the number of parameters in the encoder. Figures 5(b) and 5(c) respectively show that increasing the number of layers and heads of the encoder has no effect. Moreover, too many layers will lead to a significant increase in MSE, while the number of heads mainly affects the prediction effect over a longer period (720 step). Figure 5(d) shows that increasing the number of parameters in the feed-forward network will lead to a decrease in the prediction accuracy over a longer period. These three figures together indicate that increasing the number of parameters in the encoder brings no benefits because the autocorrelation scores will be distorted due to repeated calculations. In fact, we only use one layer and one head, confirming that we rely on an efficient theory, not parameter piling.

The third part is to study the impact of the number of parameters in the decoder. Figure 5(e) shows that increasing the number of layers of the MLP can generally reduce the MSE, and it reaches the minimum at four layers. To verify whether the same result can be obtained using only the MLP, we further conduct experiments by removing the encoder, as shown in Figure 5(f). At this time, for the shorter-term (96 step) prediction, the MSE becomes higher initially, and then the lowest MSE appears later at a deeper layer, and it increases by 1.40%. This not only leads to a larger number of parameters and higher costs but also a larger error. For the longer-term (720 step) prediction, its lowest MSE increases by 8.04%. Therefore, our autocorrelation calculation method plays a very important role, and the same effect cannot be achieved using only the MLP. In addition, we also studied the impact of the hidden size of the MLP, as shown in Figure 5(g). A larger size generally brings higher accuracy, and it reaches the overall optimal value when the size is 672. This is because the encoder models the point-to-point autocorrelation dependencies, which are large in scale and complexity. Therefore, the decoder needs to provide a stronger non-linear decoding ability. As the number of layers and hidden

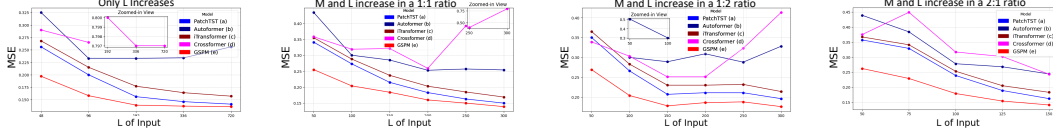


Figure 6: Influence of look-back window size on Electricity dataset with $T=96$ and unified hyper-parameters. GSPM achieves consistently decreased and lower MSE than baselines under all settings.

size of the decoder increase, the non-linear decoding ability it provides becomes stronger. However, when the needs of the encoder are met (four layers and 672 size), there is no gain. The fourth part focuses on studying the impact of different random seeds, as shown in Figure 5(h). Changing the random seed over a large range does not change the MSE, so our method is not affected by it.

Influence of look-back window size. We specifically study the impact of the common input time length (L) and the input size at any position. The latter refers to the situation where the variable (M) and time (L) dimensions change simultaneously. We increase M and L at multiple ratios and compare with four most representative local paradigm methods shown in Figure 1(a), (b), (c), and (d). The first sub-figure of Figure 6 shows that GSPM is optimal in terms of the conventional utilization of time length input. Its MSE not only gradually decreases but is also the lowest throughout the process. The other three sub-figures illustrate that GSPM performs the same when the input size at any position with multiple ratios increases. These jointly verify that GSPM fully leverages more input by modeling dependencies across arbitrary positions, resulting in more accurate high-dimension long-term predictions.

Resource overhead analysis. Since our goal is to reduce the overhead of Transformer, our baselines are the Transformer-based methods and the latest Mamba-based method (Table 3). GSPM has the second-lowest computational complexity, outperforming most square-level methods. It trails only FEDformer and S-Mamba’s linear-level complexity. Crucially, under respective hyper-parameters, GSPM’s average MSE is much lower than FEDformer’s, giving it higher practical value. GSPM also beats S-Mamba in MSE, validating its theoretical effectiveness. The autocorrelation score calculation in GSPM has $O(N)$ complexity. Although FFT adds $O(L \log L)$, its impact on time, memory, and parameters is minimal (4.38%, 1.61%, 0% respectively), making GSPM almost $O(N)$ overall.

In time overhead, GSPM ranks 1st across all prediction lengths. Notably, FEDformer, despite its lowest complexity, has an average time overhead 1.77 times and 1.65 times larger than Autoformer and PatchTST respectively, proving lower complexity does not always translate to better practicality. For memory and parameter overhead, GSPM ranks 2nd in the average prediction length and 1st in the longest prediction. This shows that the advantage of GSPM lies in ultra-long-term prediction, which is exactly the problem scenario we are targeting. By comprehensively comparing the four indicators, it can be verified that GSPM has achieved our goal. While achieving the lowest MSE by modeling dependencies across arbitrary positions, GSPM effectively reduces the overhead of Transformer.

Table 3: Fair comparison of resource overhead on the largest-scale dataset Traffic employing unified hyper-parameters. Red and blue: 1st and 2nd. For dynamic " M " or " L ", use " N " for representation.

Model	Complexity	Time (s/epoch)					Memory (GB)					Parameter (M)					AVG MSE
		96	192	336	720	AVG	96	192	336	720	AVG	96	192	336	720	AVG	
Autoformer [12]	$O(L \log L)$	17.564	25.063	29.063	42.284	28.494	1.406	2.282	3.134	5.440	3.066	1.369	1.468	1.468	1.468	1.444	0.628
FEDformer [21]	$O(N)$	41.203	45.659	49.687	65.099	50.412	1.286	1.572	2.160	3.510	2.132	4.515	4.515	4.515	4.515	4.515	0.61
Crossformer [5]	$O((L/p)^2)$	63.143	61.121	99.538	109.653	83.364	15.546	26.348	42.114	85.598	42.402	2.332	2.999	3.999	6.665	3.999	0.55
PatchTST [7]	$O((L/p)^2)$	24.632	26.813	31.090	39.568	30.526	6.522	6.254	6.962	7.542	6.820	0.249	0.397	0.618	1.209	0.618	0.529
iTransformer [4]	$O(M^2)$	11.455	14.808	19.731	31.556	19.388	1.776	2.088	2.342	2.880	2.272	0.125	0.137	0.156	0.205	0.156	0.428
Leddiam [15]	$O(M^2 + (L/p)^2)$	118.715	166.338	170.349	179.943	158.836	2.130	1.686	1.776	2.528	2.030	0.305	3.293	3.367	3.565	2.633	0.467
S-Mamba [14]	$O(N)$	11.661	15.988	21.254	32.552	20.364	1.278	1.432	1.706	2.806	1.806	0.189	0.202	0.220	0.270	0.220	0.414
GSPM	$O(N \log N)$	10.154	14.016	18.639	30.195	18.251	1.582	1.594	1.998	2.390	1.891	0.140	0.149	0.163	0.200	0.163	0.413

5 Conclusion

To achieve more accurate high-dimensional long-term time series forecasting, we propose a new global modeling paradigm. It models dependencies at arbitrary position across variable and time dimensions. To reduce Transformer’s cost, we replace the Self-Attention with autocorrelation and reformulate it into Spectral Product Mechanism (SPM), reducing complexity from $O(N^2)$ to $O(N \log N)$. For more complex patterns, we introduce GSPM, which maps and models cross-feature correlations. Our method surpasses current SOTA methods on numerous authoritative benchmarks.

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