CS2951 Multi-thread Lab

Assigned: Tues. 16, Due: Mon., Jan. 5

1 Overview

In this lab, you will parallelize the computation of the histogram of RGB images.

Images are supplied to you as portable pixmap (PPM) files. The value of each pixel varies from 0 to 255. The supplied files use the binary variant of PPM, but you can obtain an ASCII version of the file using the `pnmtoplainpnm` command if you want to examine the contents.

Do not change the program interface/argument order. Modify the makefile so that `make binaryname` makes the binary.

When reporting times below for each question, report times for 1, 2, 4 and 8 threads along with which machine you used to obtain the time. Repeat each experiment and report averages and standard deviation.

Check for correctness against the serial version using the `diff` command.

2 Exercise 1

Parallelize the `histogram` function, with a private histogram per thread. Merge the private thread histograms in the main thread of the program.

Call the binary for this problem `histo-private`.

Report time for execution for all inputs in a table.

3 Exercise 2

Parallelize the `histogram` function with a global, shared histogram, using lock-free atomic additions to update the values of buckets. You can use C++11 atomics, C11 atomics or GCC builtins.

Call the binary for this problem `histo-lockfree`.

Report time for execution for all inputs in a table.

4 Exercise 3

Parallelize the `histogram` function with a global, shared histogram, using a lock for each bucket perchannel (i.e. one lock each for red, blue and green).

You may not use locks provided by C++, pthreads, POSIX, etc., but must implement your own.

Implement at least two different locks and report which locks you implemented. Call the binaries for this problem `histo-lock1` and `histo-lock2`.

Report time for execution for both lock variants in a table.

5 Handing in Your Work

All exercises must be done by yourself. You may discuss questions and potential solutions with your classmates, but you may not look at their code. If in doubt, ask the TAs.

Acknowledge all sources you found useful.

Your code should compute the correct results.

Submit your code and report in a single archive file (ZIP/TGZ/TBZ2, etc.) to Canvas. Your report should be a PDF file in the archive.