James Han

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EDUCATION

University of Toronto

Toronto, ON, Canada

Bachelor of Science in Computer Science, Statistics, and Mathematics

Sep. 2023 - May 2027

- Relevant Coursework: Data Structures & Algorithms, Statistical Methods, Linear Algebra, Software Design, Systems Programming, Intro to Computer Engineering, Calculus I & II & III, Ethics of Software
- UofT AI Community Engagement Associate, Java Instructor, UofT Run Club Lead

TECHNICAL SKILLS

Languages: Ruby, Python, C, TypeScript, Java, R, HTML/CSS

Frameworks: Ruby on Rails, Next. is (React), Angular, Flask, Node. is, Express. is, SpringBoot

Cloud/DevOps: Redis, AWS (EC2, S3, Lambda, Bedrock, Rekognition), Firebase, MongoDB, Docker, Vercel, Heroku

ML/AI: PyTorch, OpenCV, TensorFlow, Databricks, Mediapipe, Jupyter Notebook

EXPERIENCE

Software Developer

Toronto, ON, Canada

Department of Computer Science, University of Toronto

May 2025 - August 2025

- Contributed to the core development of **PythonTA**, a static analysis and linting framework powering automated feedback for **1,500+ students** in Python courses using **Abstract Syntax Trees** for code parsing
- Enhanced integration with tools like pylint, pycodestyle, and mypy, boosting feedback coverage and accuracy

Software Developer

Toronto, ON, Canada

 $City\ of\ Brampton\ +\ Blueprint$

September 2024 - April 2025

- Led frontend development of a production-grade **Next.js** + **Node.js platform** for the City of Brampton, empowering residents with streamlined access to municipal resources
- Implemented Redis caching layer that reduced API response times by 61%, improving UX at peak load
- Engineered reusable and accessible **React component library** capable of supporting **3,000+ concurrent users** with responsive and modular design
- Collaborated in an agile 8-person team using GitHub Projects, CI/CD pipelines, and weekly sprints to deliver a scalable civic tech solution

Full-Stack Software Engineer

Toronto, ON, Canada

Markyt, University of Toronto Funded Startup

December 2023 - August 2024

- Built and scaled a **SvelteKit** marketplace platform connecting influencers with businesses
- Developed secure Firebase authentication and Firestore database capable of handling 1000+ daily transactions
- $\bullet \ \ \text{Integrated } \textbf{Stripe} \ \text{payment system, implementing we bhooks for automated subscription } \\ \text{management}$
- Created responsive mobile-first UI with Tailwind, achieving 43% faster load times
- Led technical architecture and Vercel deployment, maintaining high uptime and sub-second response times

Projects and Awards

1st Place at Google x Hack the Future (Revo) | Next.js, GCP, Gemini, Mapbox, React Flow

February 2025

- Built a return management system using fine-tuned Gemini models, reducing fraud rates by 57%
- Built interactive logistics map (Mapbox) and intuitive workflow interface (React Flow)
- Presented winning solution at Google HQ, placing 1st among 200 teams

1st Place Overall at UofTHacks (Persona) | Next.js, OpenCV, Flask, Node.js, Three.js

January 2025

- Won 1st Place among 2000+ applicants with microservices-based language learning platform
- Implemented real-time **computer vision** system for emotion and pronunciation analysis
- Developed responsive 3D avatar system with Three. is, reducing load time by 72%
- Led development and presentation, beating 135+ competing projects through technical innovation

1st Place at NewHacks (Tech for Natural Disasters) | Flask, Databricks, Jupyter Notebook

October 2024

- Built disaster reporting platform processing 100K+ data points for real-time heatmap generation
- Engineered ML pipeline using Databricks to analyze satellite imagery with 90% accuracy
- Optimized API performance resulting in 50% reduction in response time