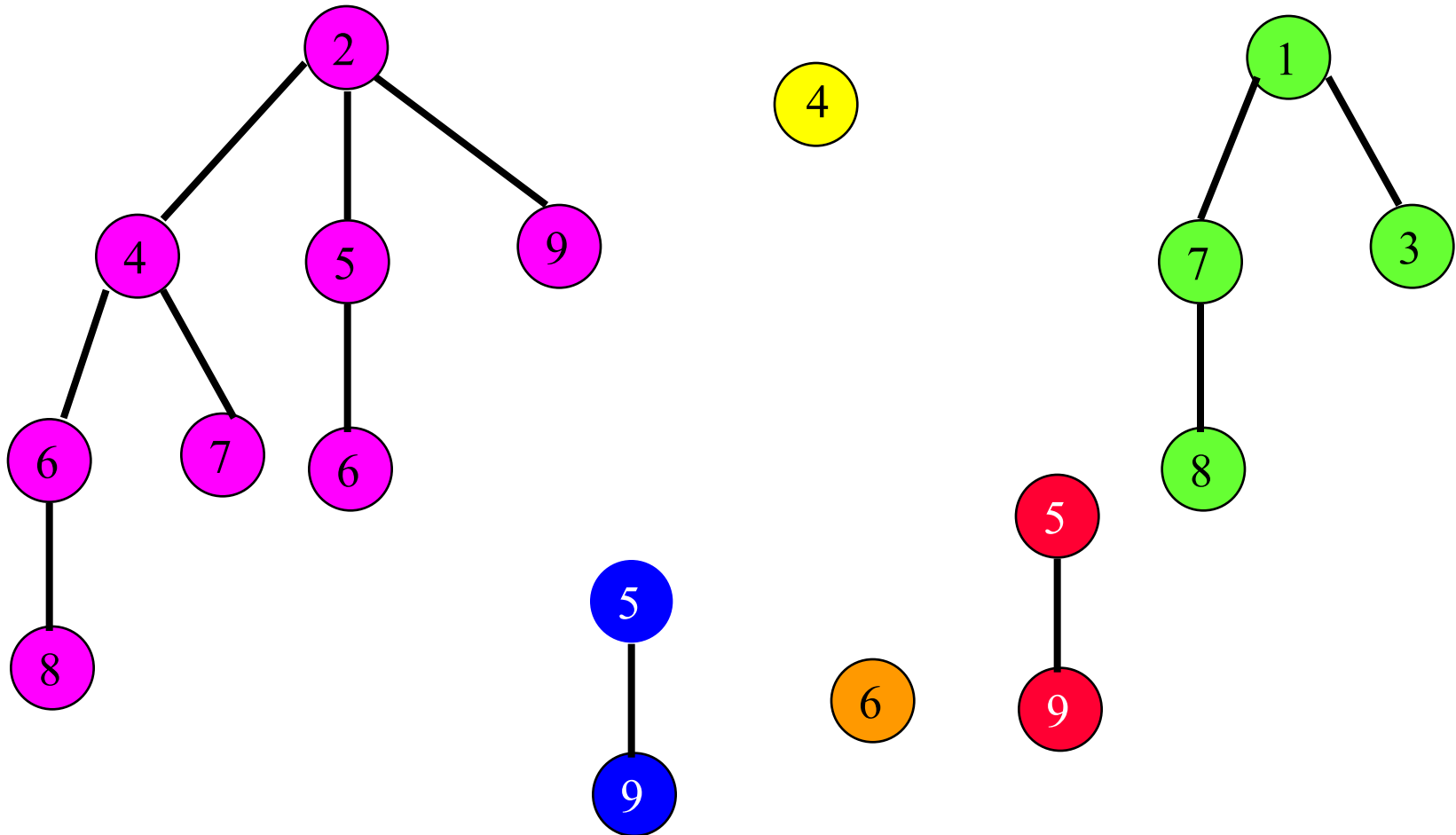


Binomial Heaps

	Leftist trees	Binomial heaps	
		Actual	Amortized
Insert	$O(\log n)$	$O(1)$	$O(1)$
Remove min (or max)	$O(\log n)$	$O(n)$	$O(\log n)$
Meld	$O(\log n)$	$O(1)$	$O(1)$

Min Binomial Heap

- Collection of min trees.

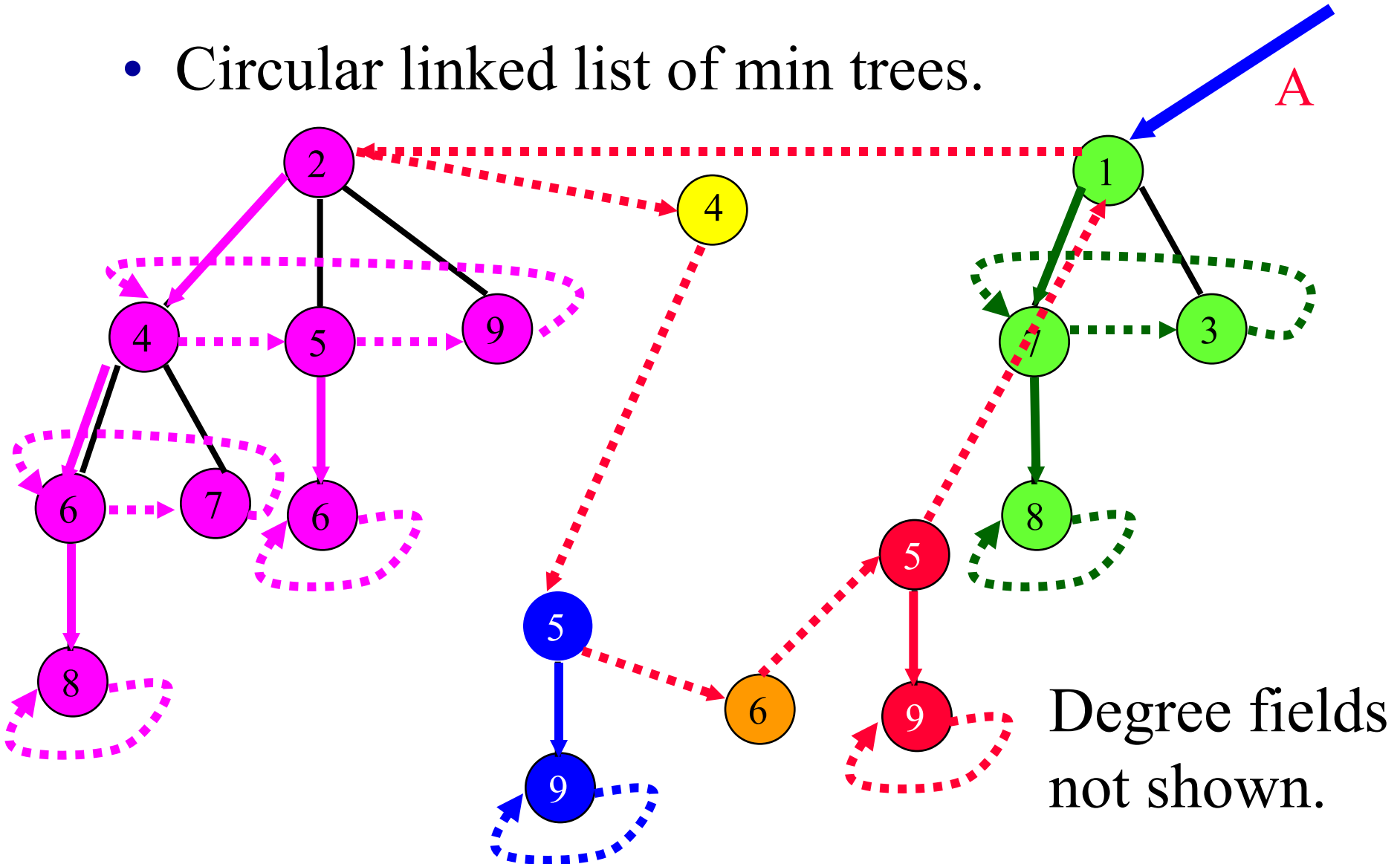


Node Structure

- Degree
 - Number of children.
- Child
 - Pointer to one of the node's children.
 - Null iff node has no child.
- Sibling
 - Used for circular linked list of siblings.
- Data

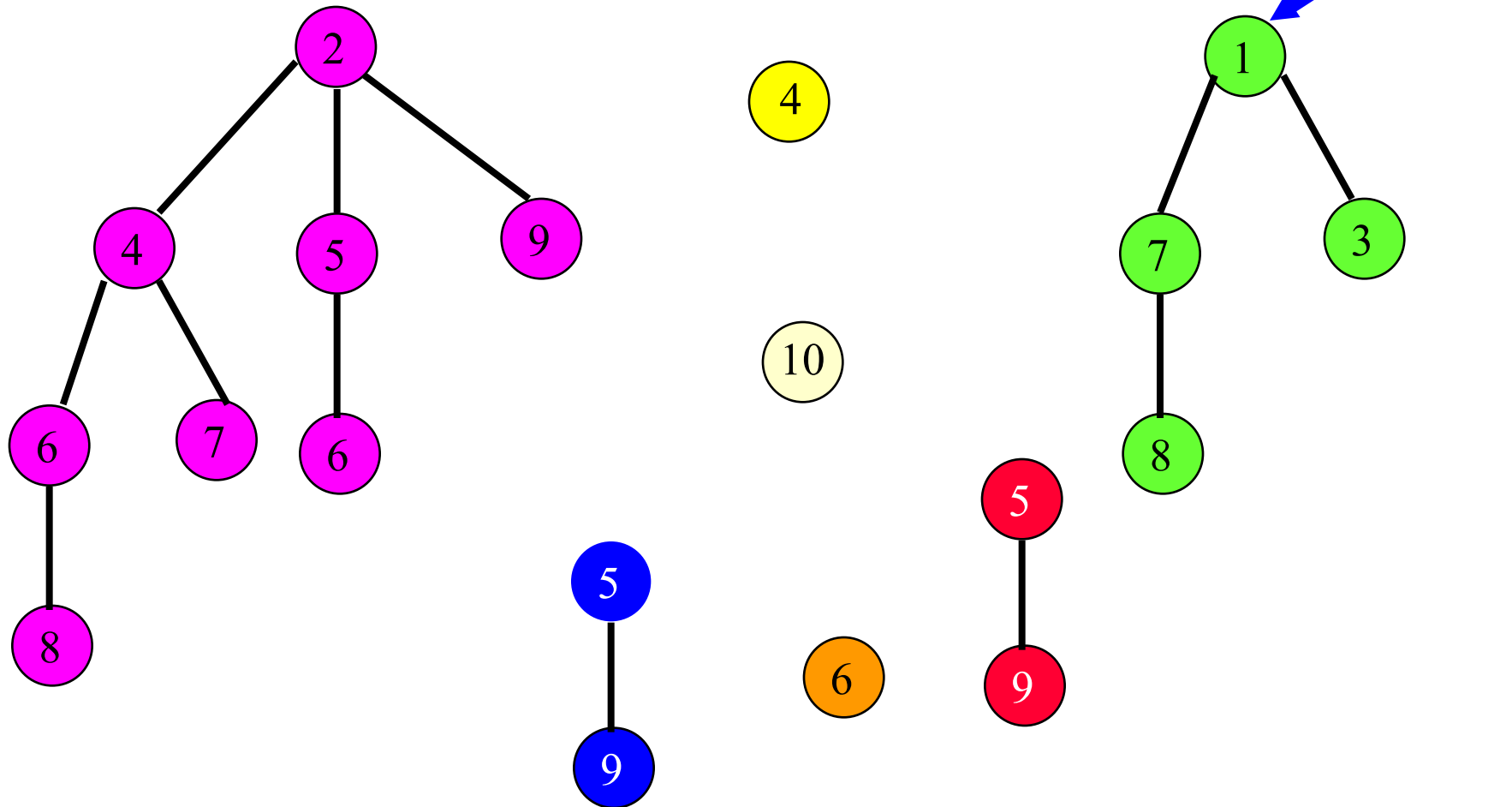
Binomial Heap Representation

- Circular linked list of min trees.



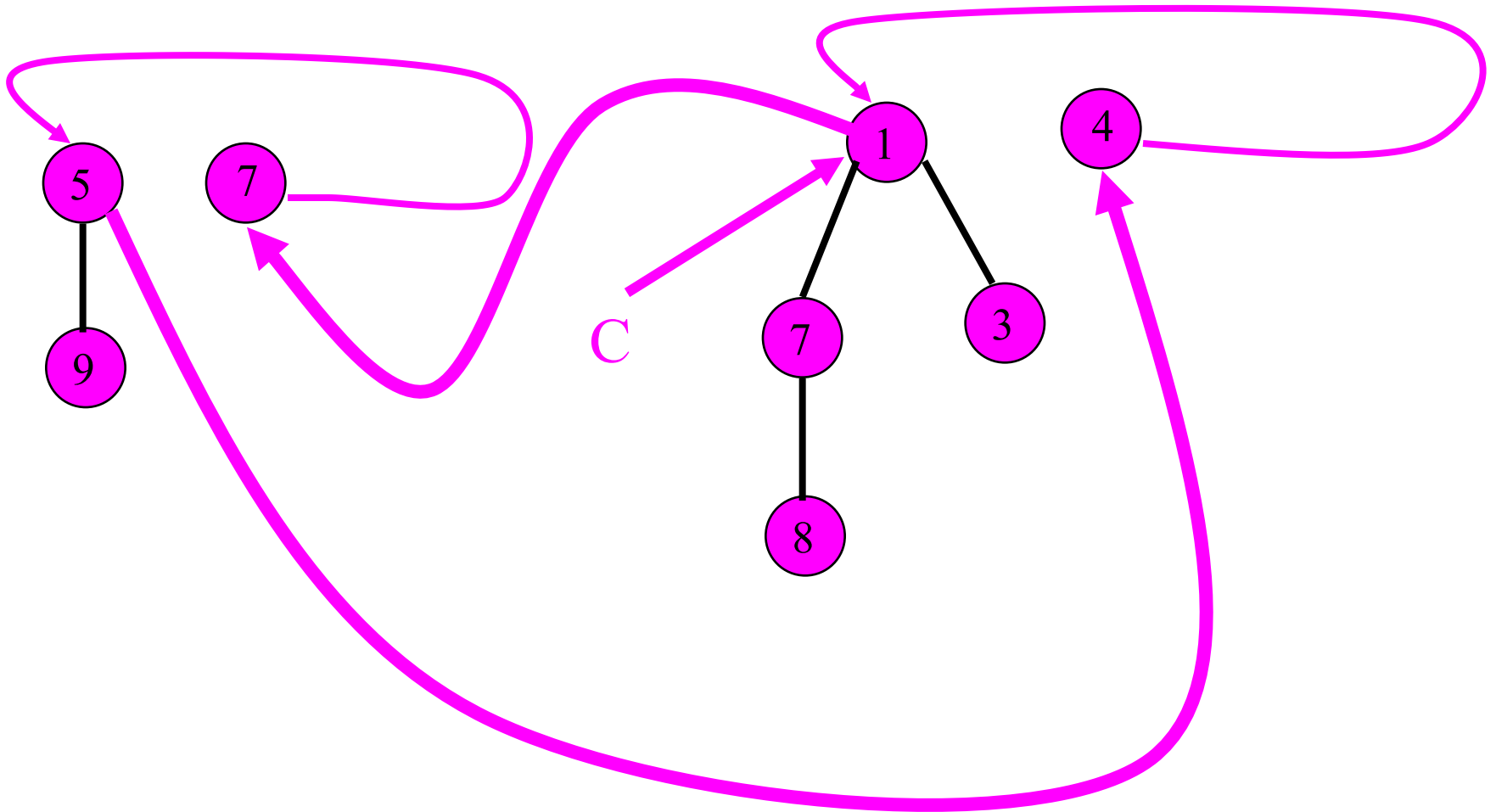
Insert 10

- Add a new single-node min tree to the collection.
- Update min-element pointer if necessary.



The diagram shows a tree structure with nodes 1, 4, 7, 3, and 8. Node 1 is the root, with children 7 and 3. Node 7 has child 8. Node 4 is connected to node 1 by a red arrow, which is crossed out with a green slash. A green arrow points to node 1 from the left. A red arrow points to node 4 from node 1, and a yellow arrow points to node 4 from the bottom. A red curved arrow points from node 4 back to node 1.

Meld

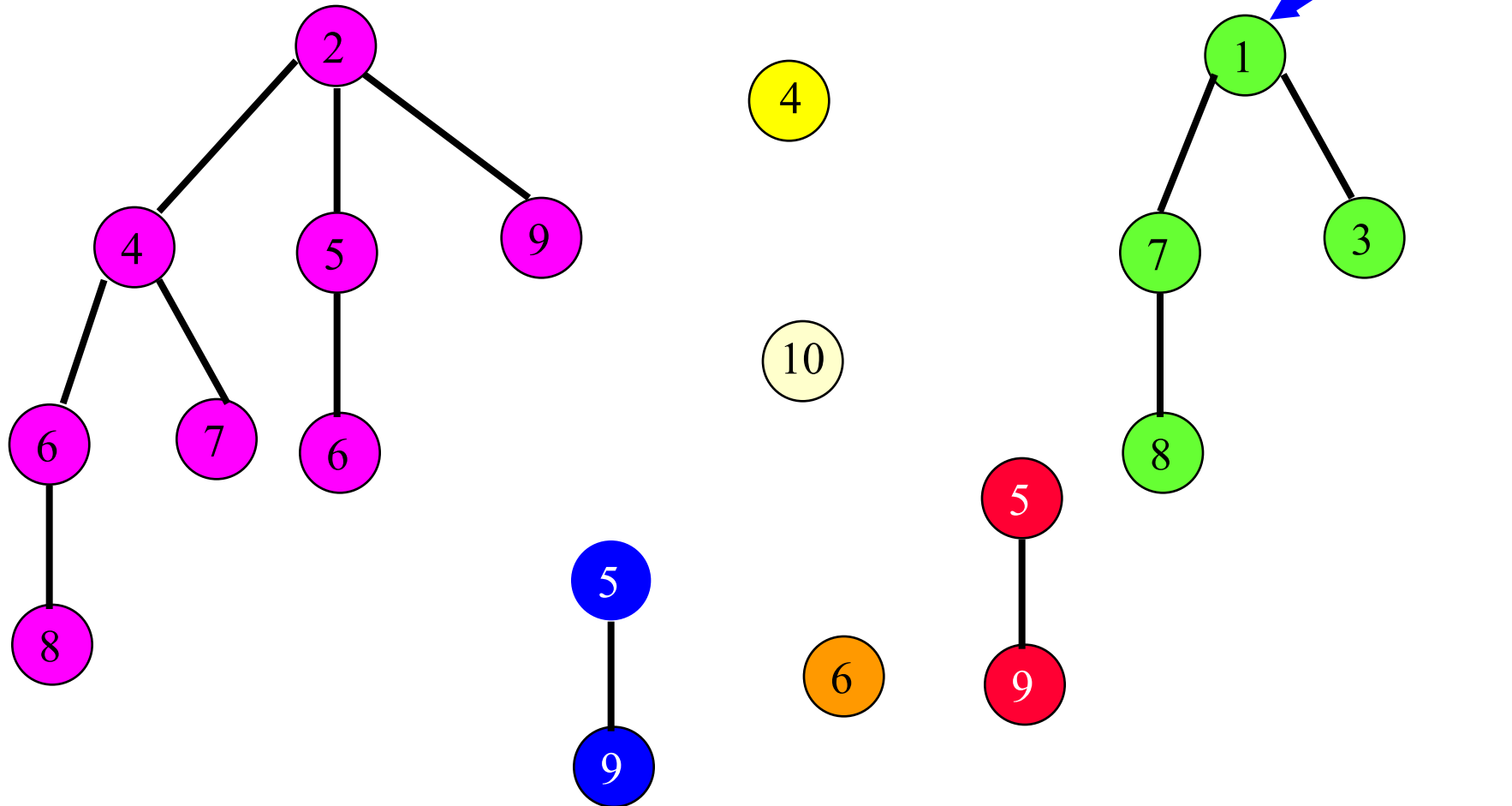


Remove Min

- Empty binomial heap \Rightarrow fail.

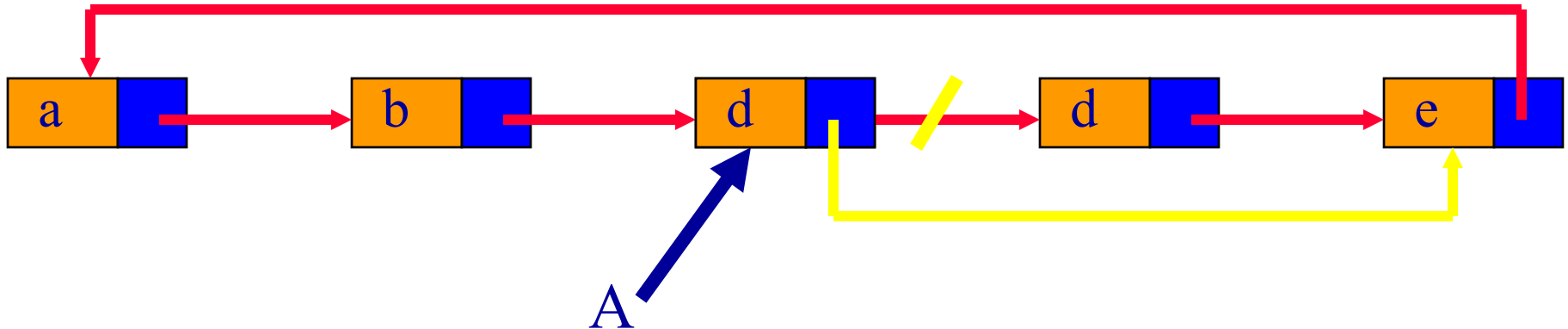
Nonempty Binomial Heap

- Remove a min tree.
- Reinsert subtrees of removed min tree.
- Update binomial heap pointer.



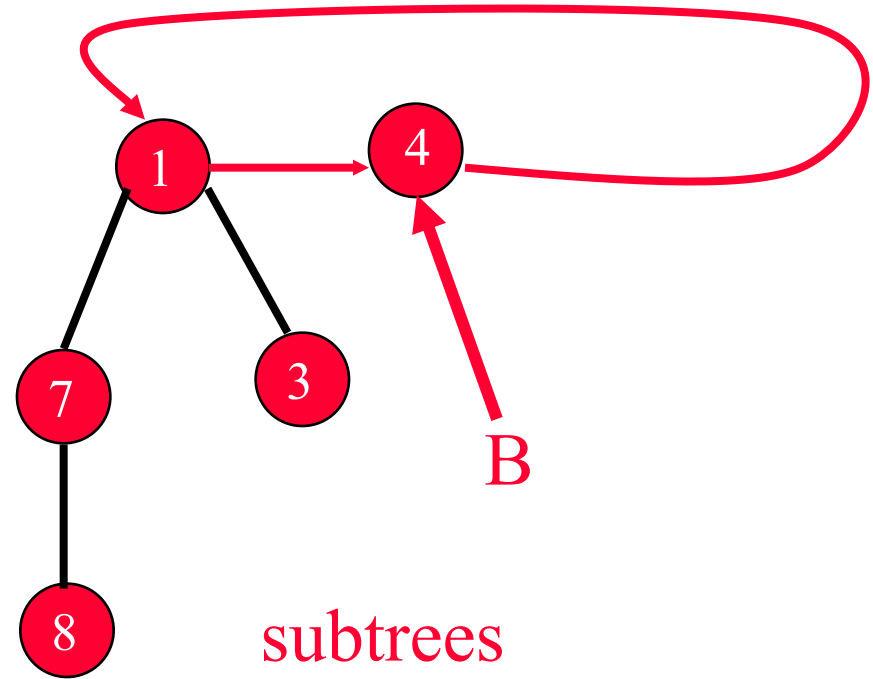
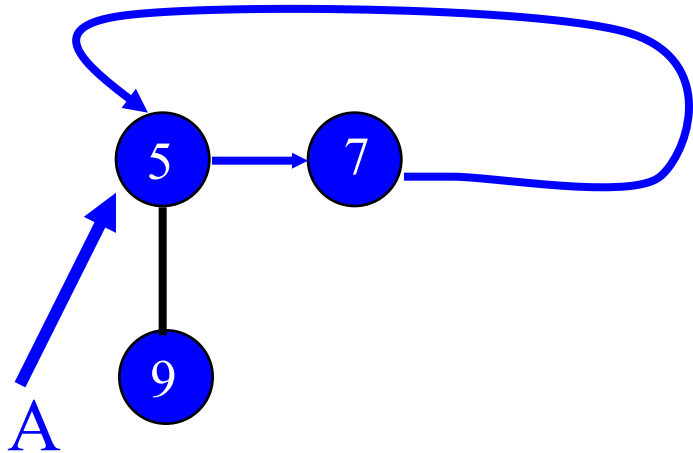
Remove Min Tree

- Same as remove a node from a circular list.



- No next node \Rightarrow empty after remove.
- Otherwise, copy next-node data and remove next node.

Reinsert Subtrees



- Combine the 2 top-level circular lists.
 - Same as in meld operation.

Update Binomial Heap Pointer

- Must examine roots of all min trees to determine the min value.

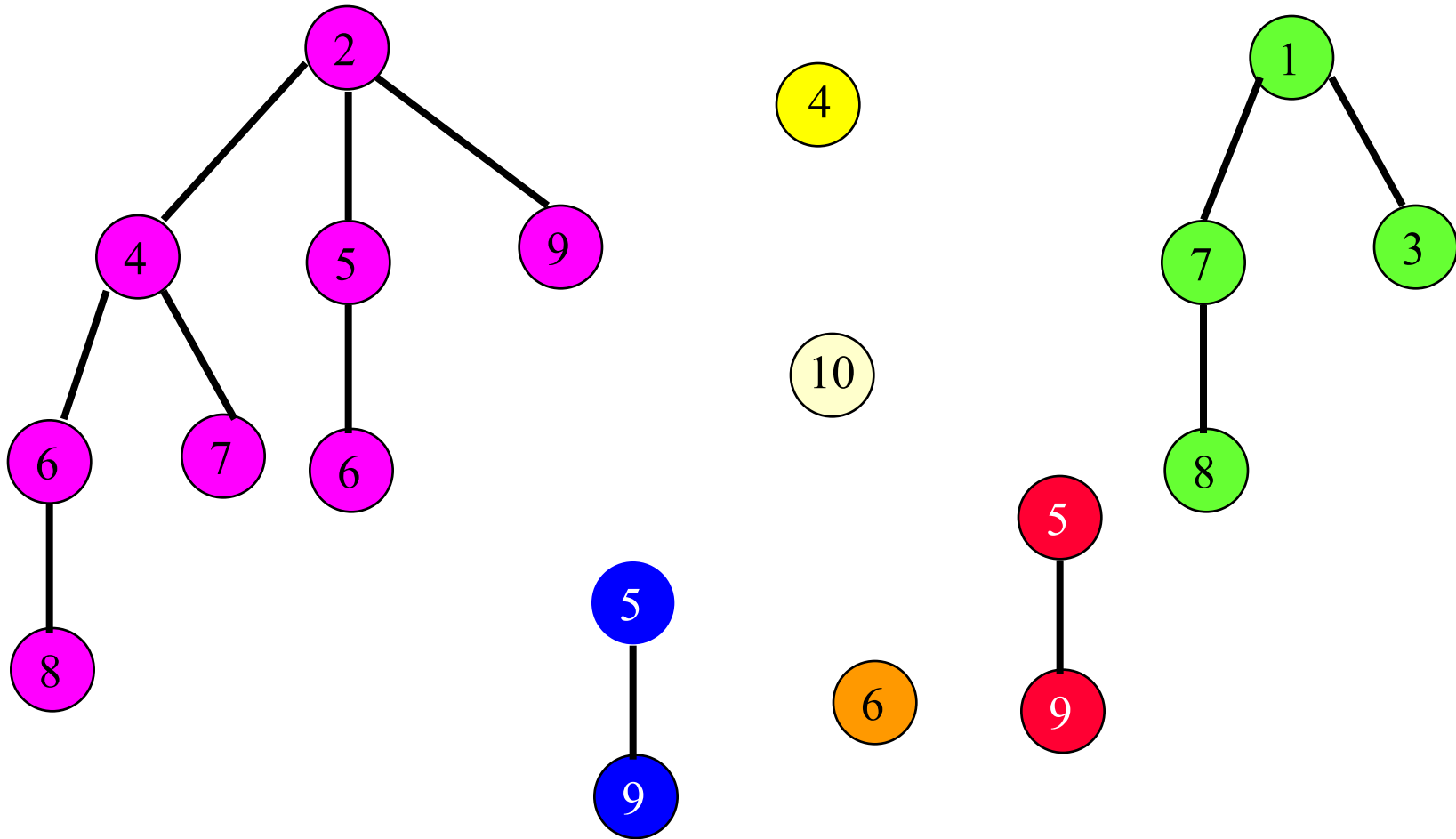
Complexity Of Remove Min

- Remove a min tree.
 - $O(1)$.
- Reinsert subtrees.
 - $O(1)$.
- Update binomial heap pointer.
 - $O(s)$, where s is the number of min trees in final top-level circular list.
 - $s = O(n)$.
- Overall complexity of remove min is $O(n)$.

Enhanced Remove Min

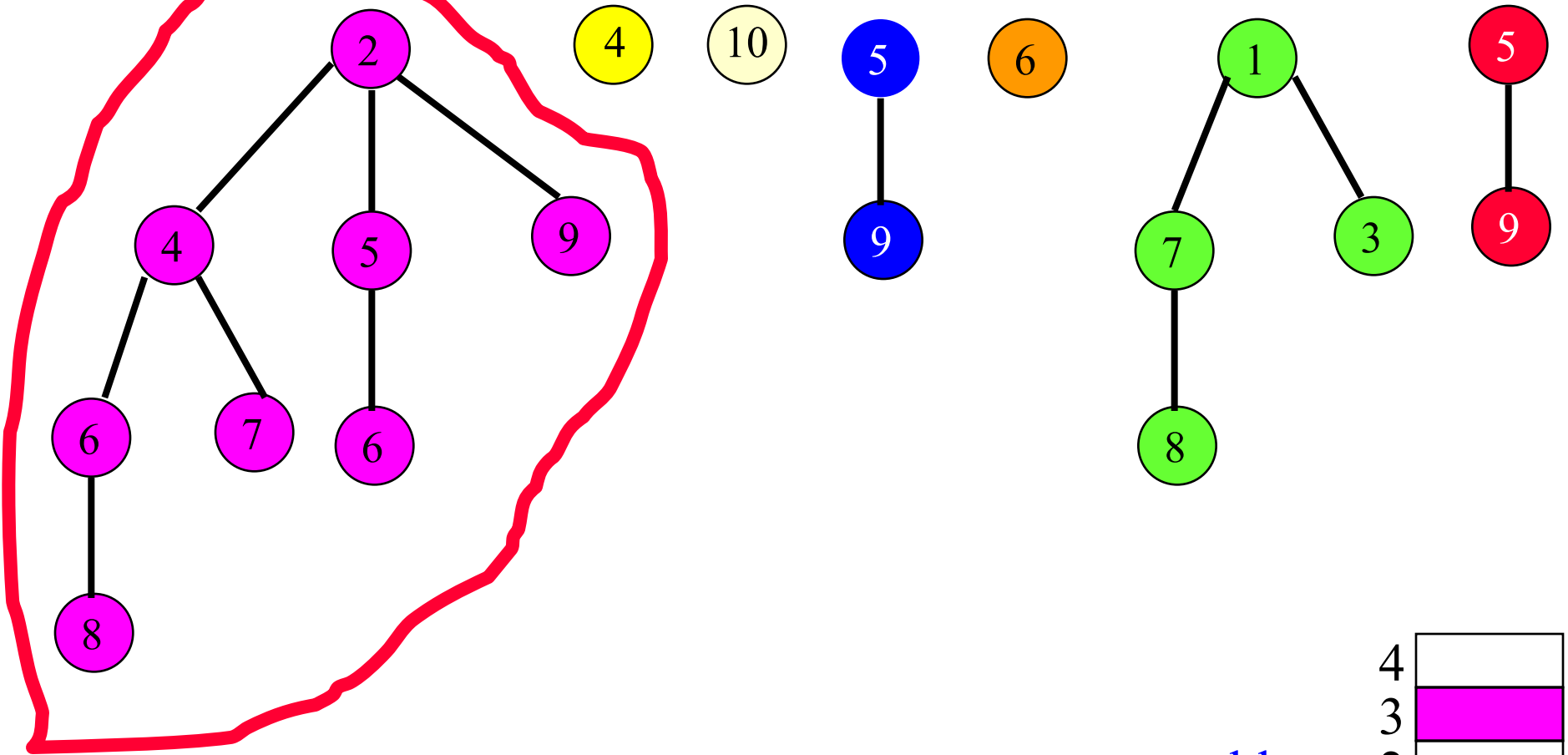
- During reinsert of subtrees, pairwise combine min trees whose roots have equal degree.

Pairwise Combine



Examine the $s = 7$ trees in some order.
Determined by the 2 top-level circular lists.

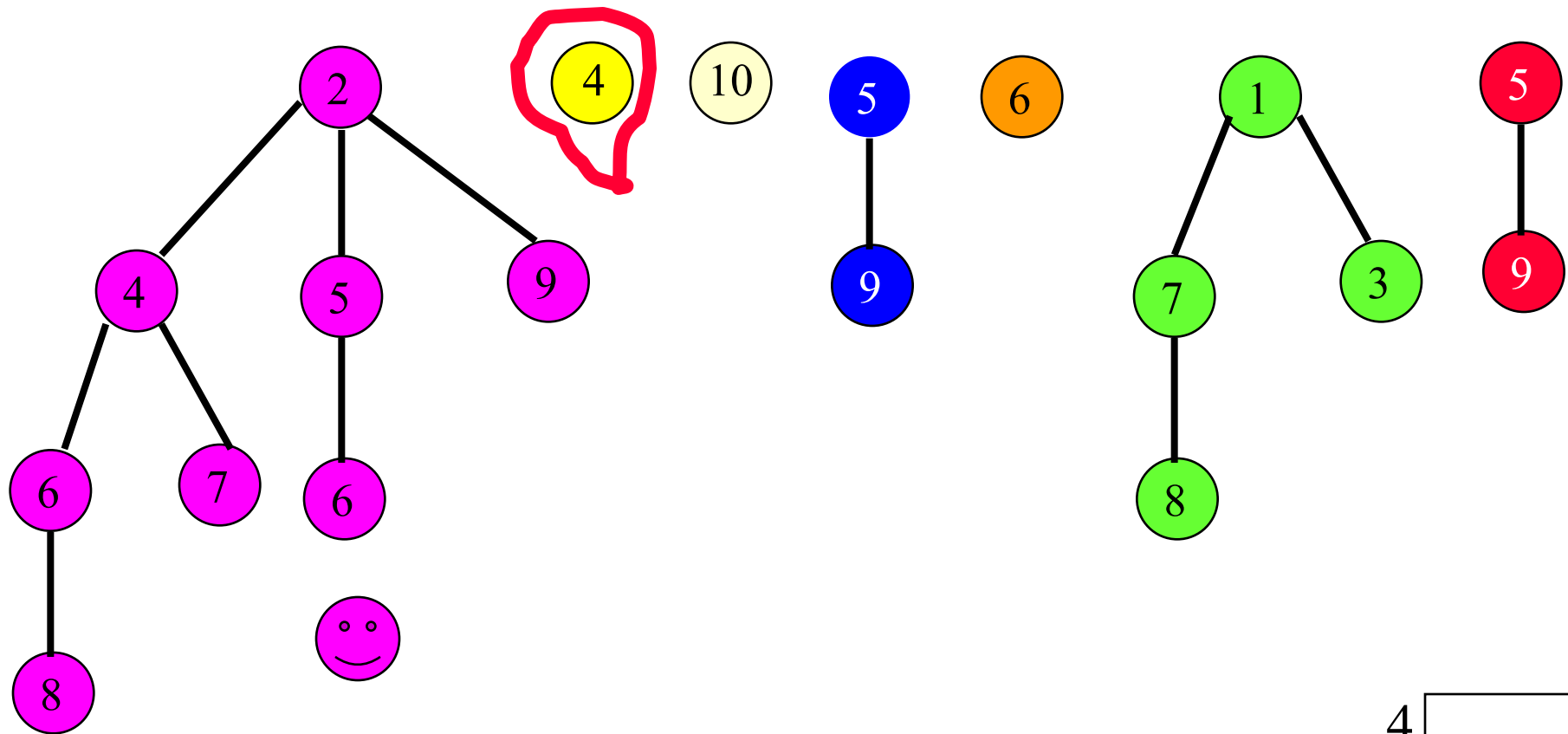
Pairwise Combine



tree table

Use a table to keep track of trees by degree.

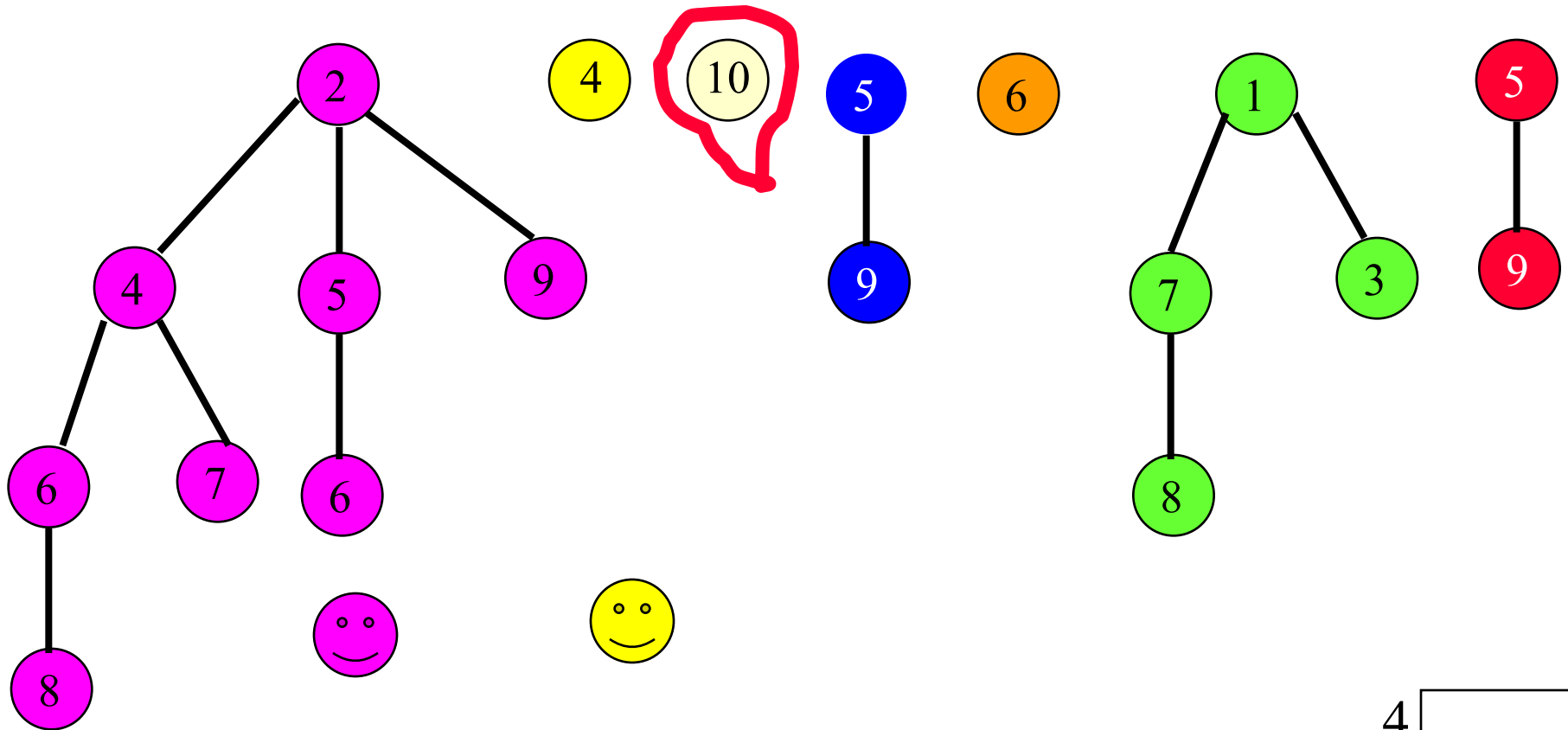
Pairwise Combine



tree table

4	
3	
2	
1	
0	

Pairwise Combine



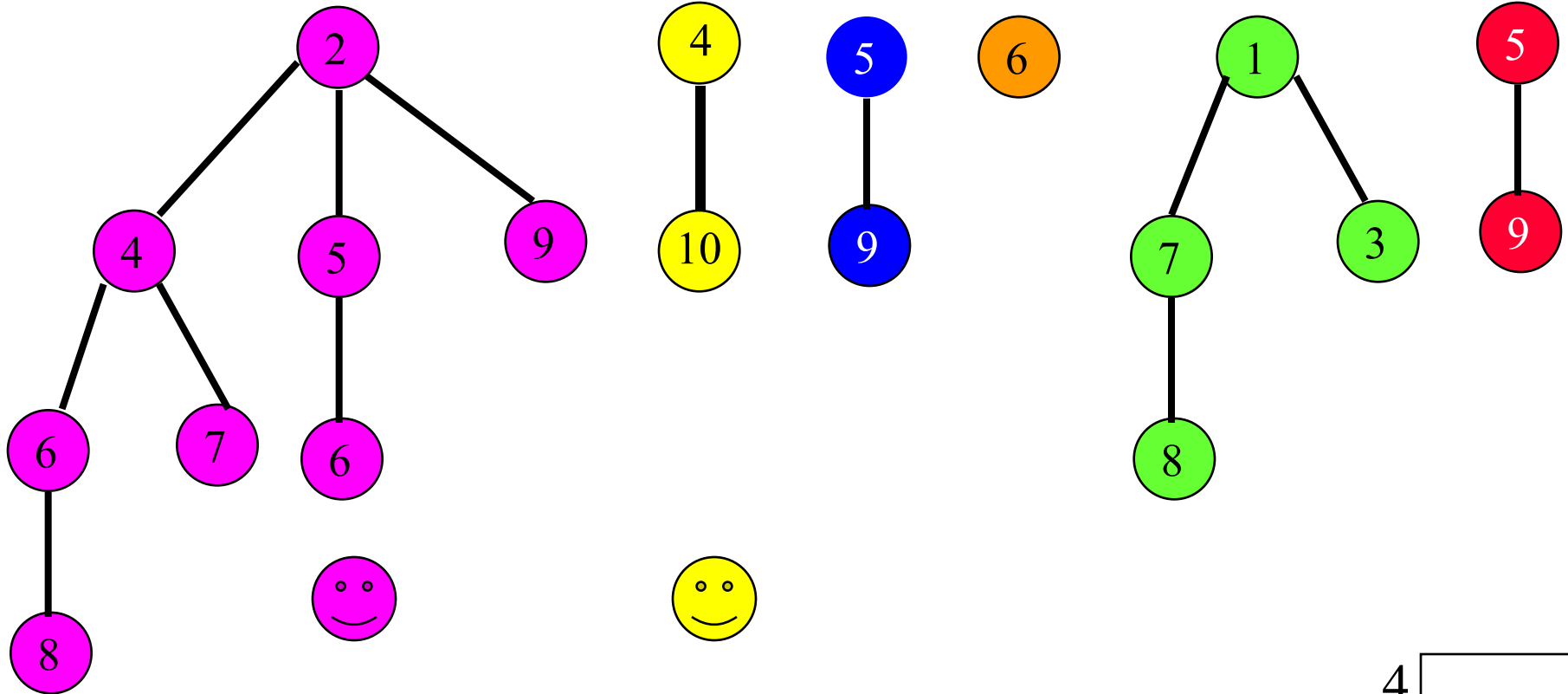
tree table

4	
3	
2	
1	
0	

Combine 2 min trees of degree 0.

Make the one with larger root a subtree of other.

Pairwise Combine

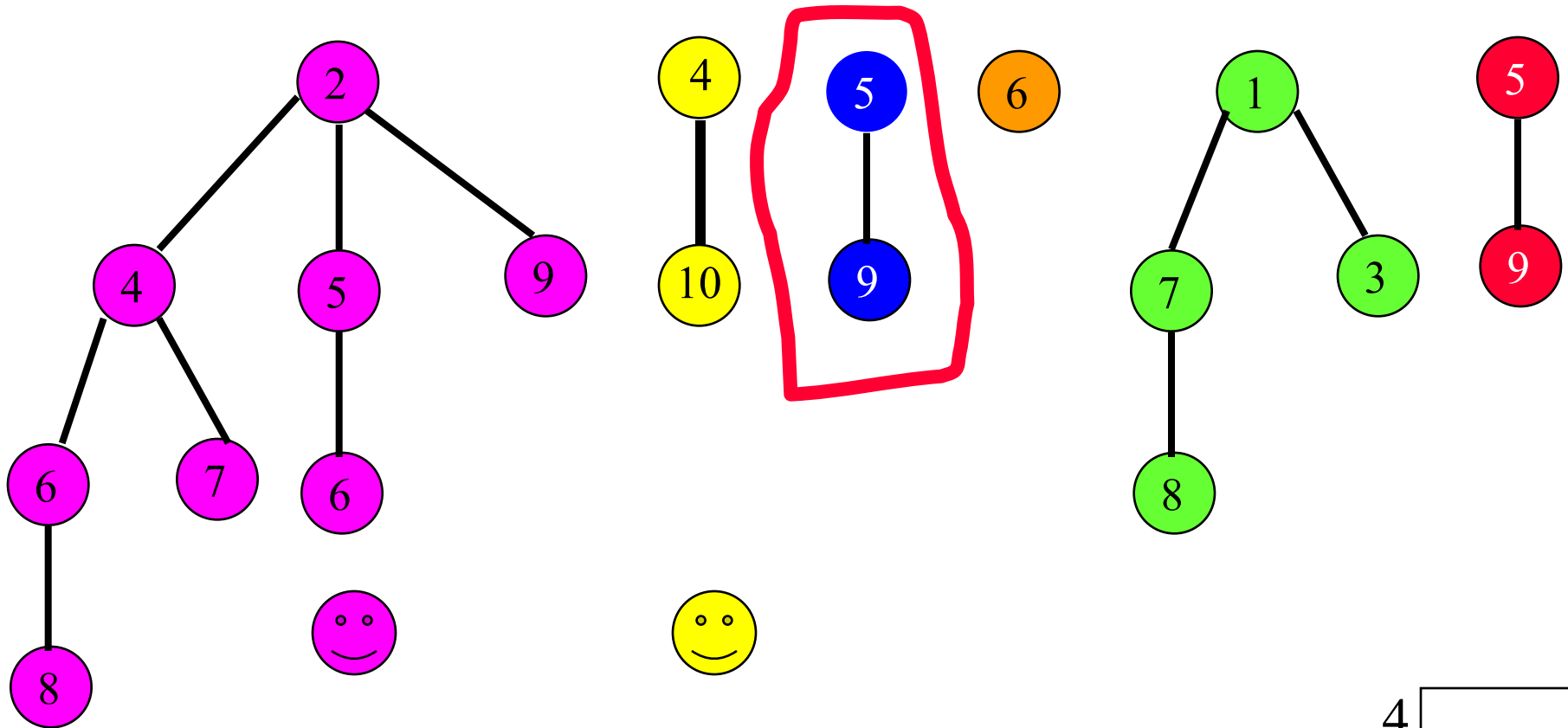


tree table

Update tree table.

4	
3	
2	
1	
0	

Pairwise Combine



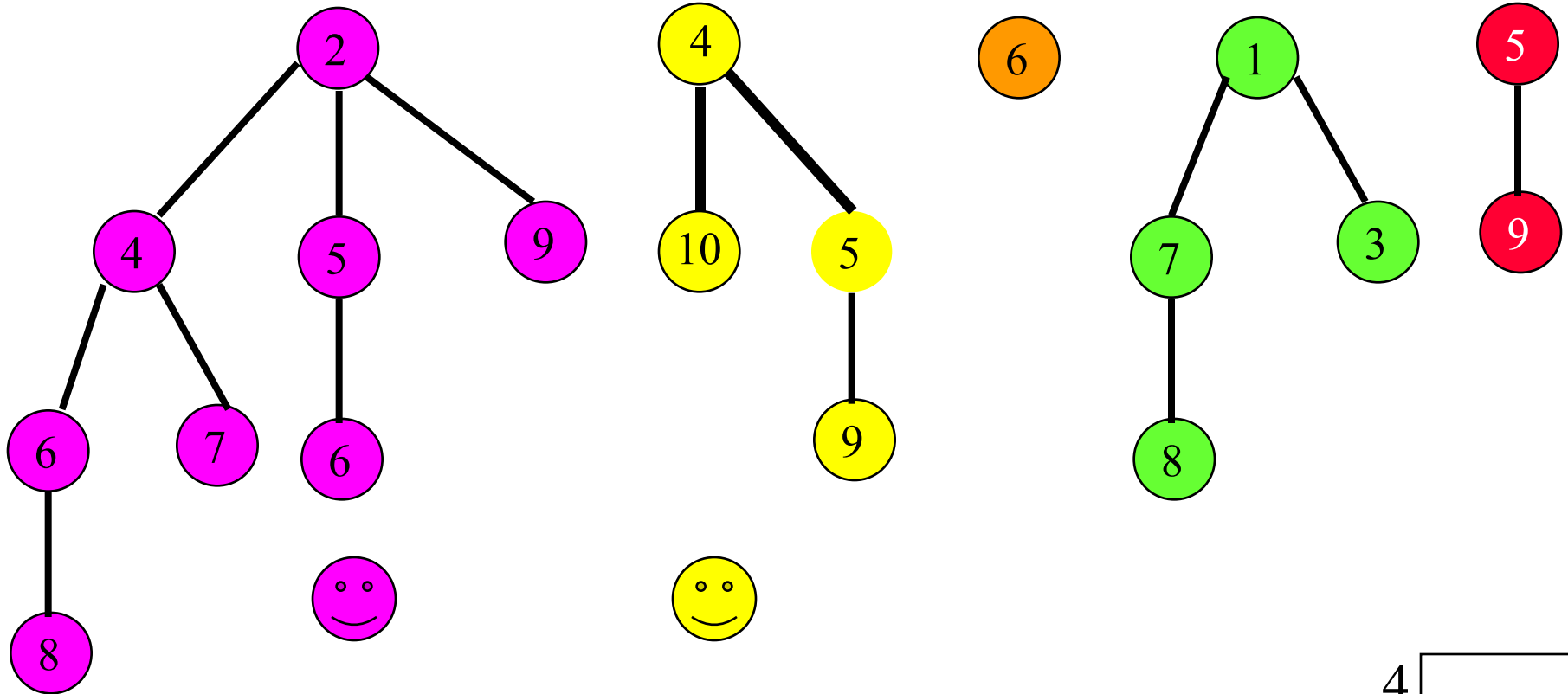
tree table

4	
3	
2	
1	
0	

Combine 2 min trees of degree 1.

Make the one with larger root a subtree of other.

Pairwise Combine

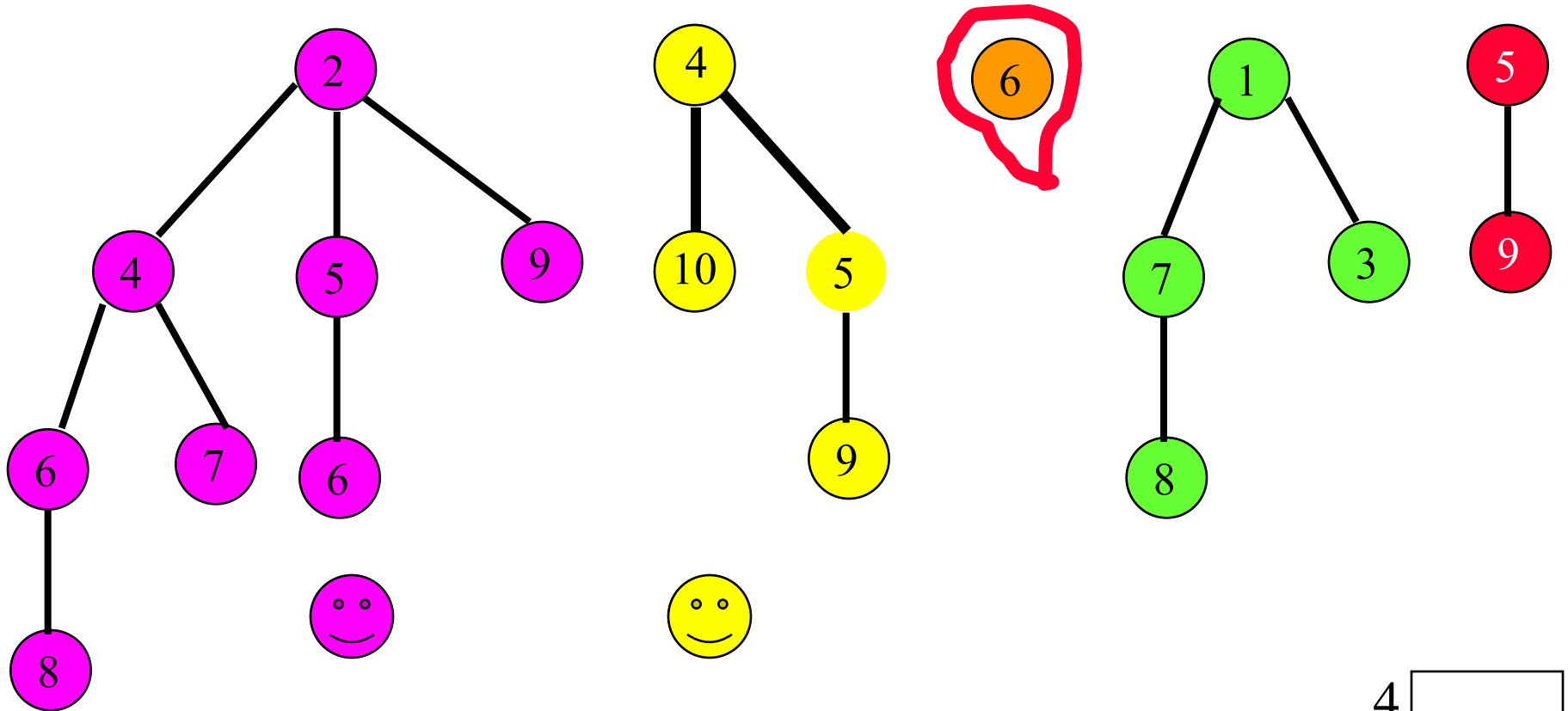


tree table

4	
3	
2	
1	
0	

Update tree table.

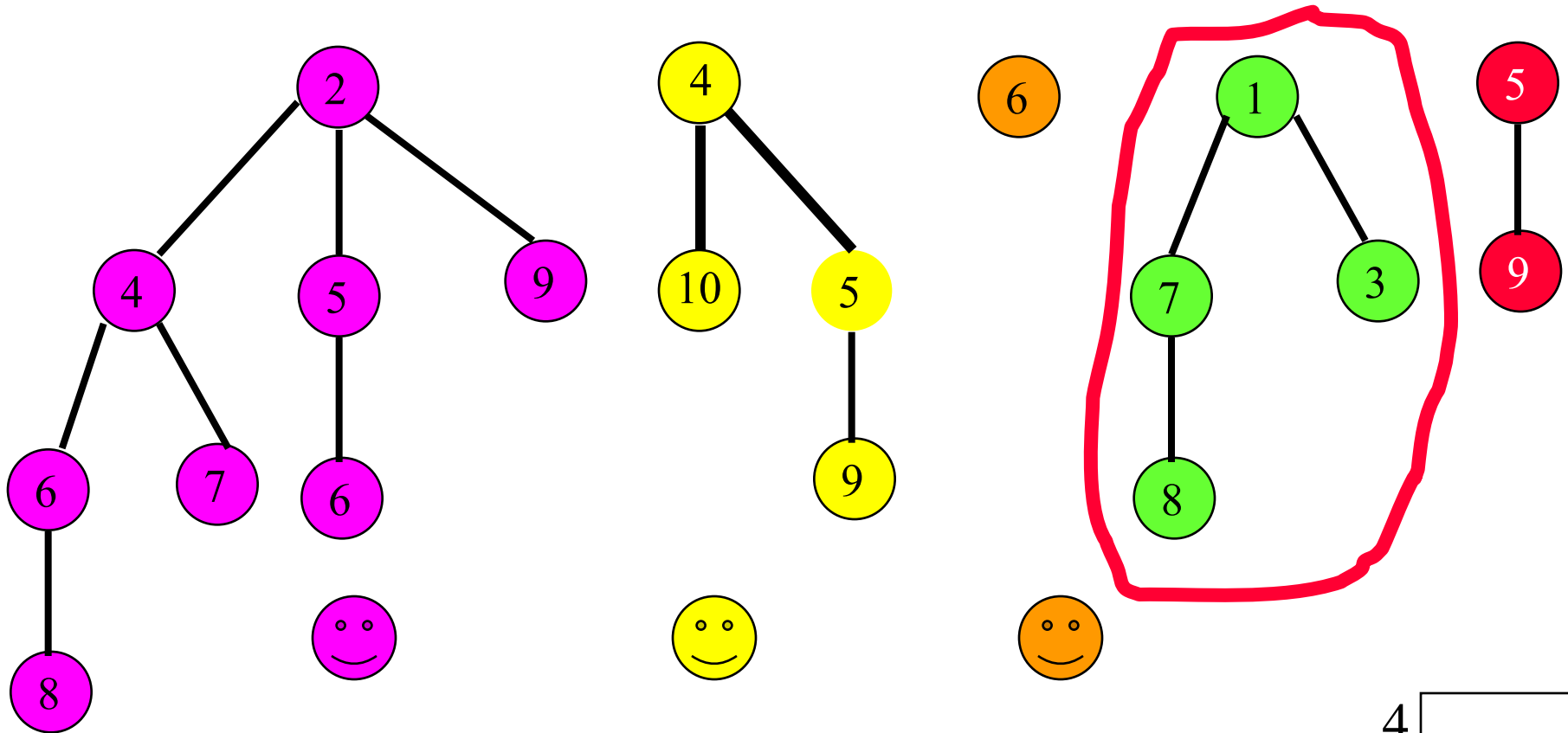
Pairwise Combine



tree table

4	
3	
2	
1	
0	

Pairwise Combine



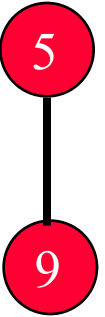
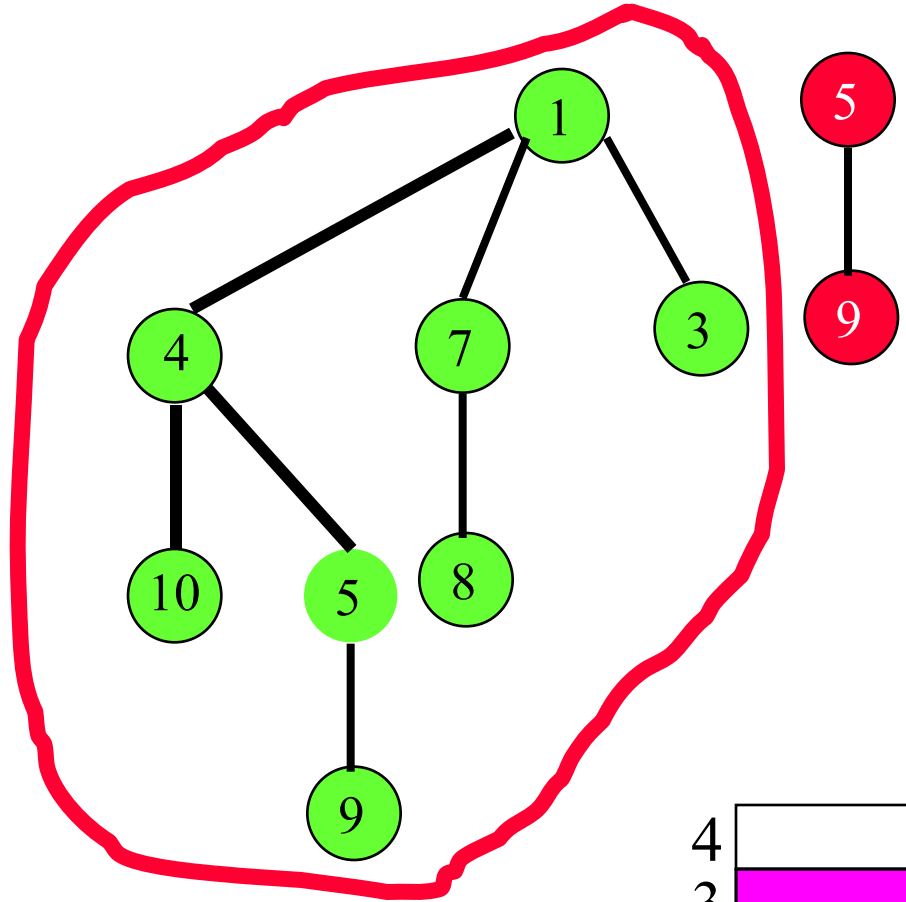
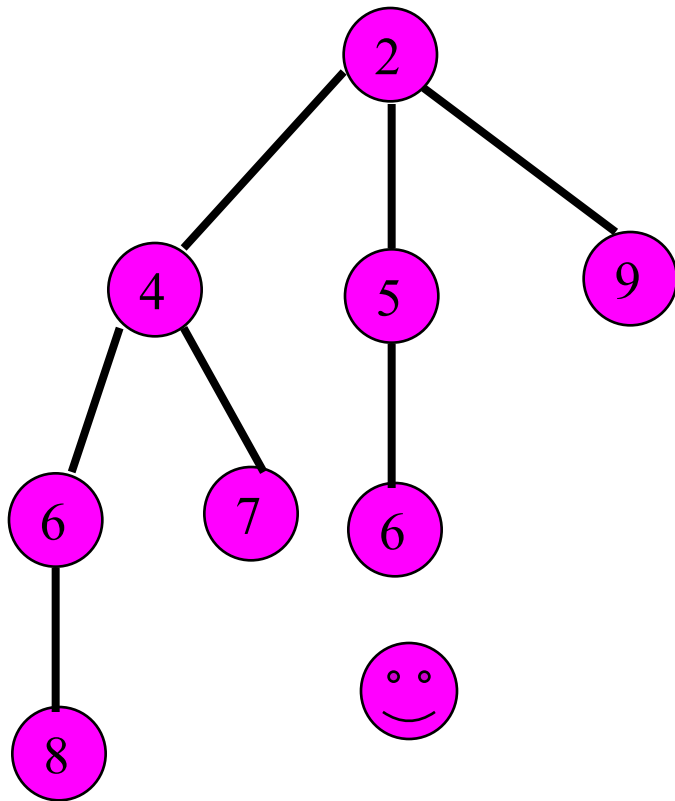
tree table

4	
3	
2	
1	
0	

Combine 2 min trees of degree 2.

Make the one with larger root a subtree of other.

Pairwise Combine



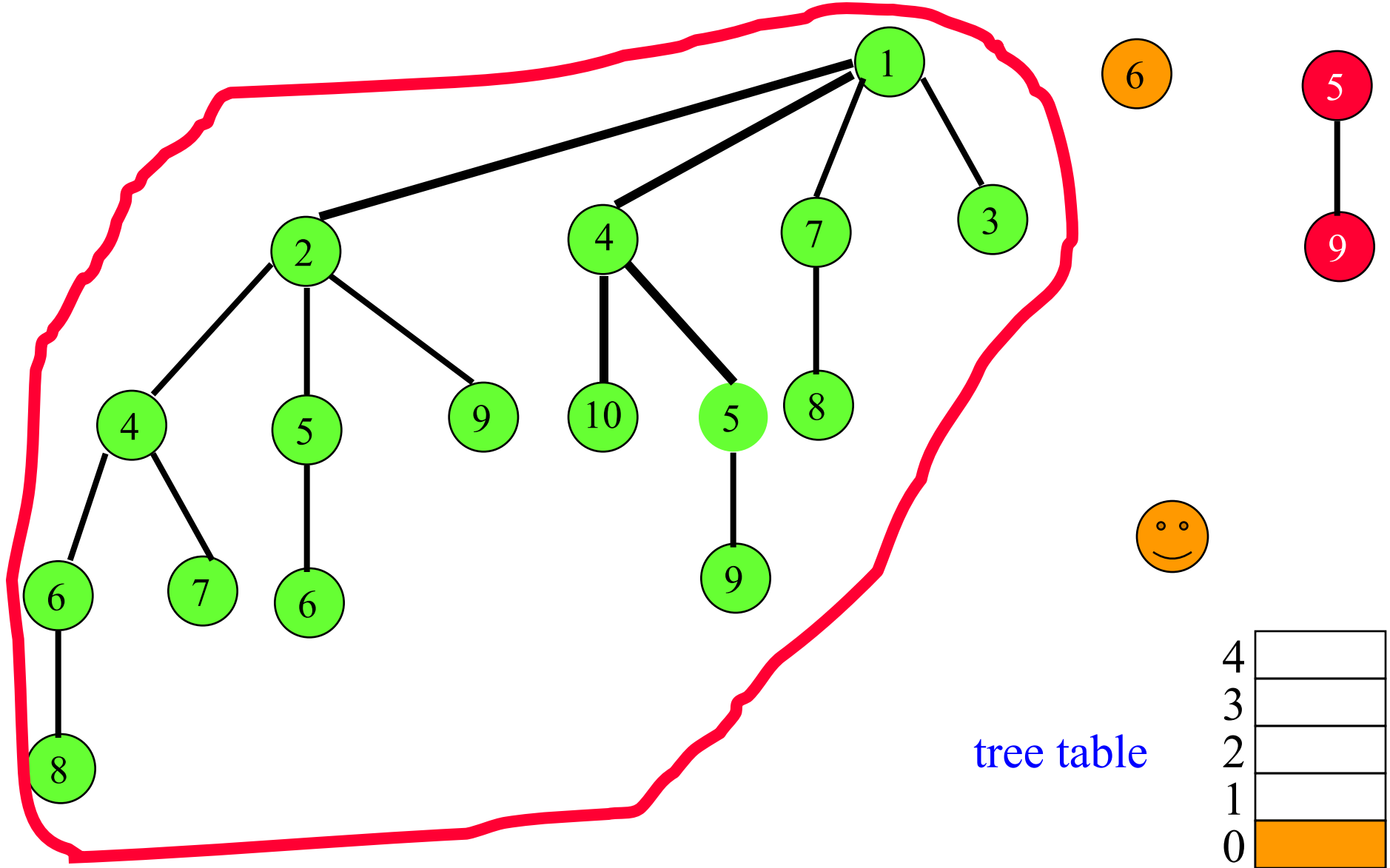
tree table

4	
3	
2	
1	
0	

Combine 2 min trees of degree 3.

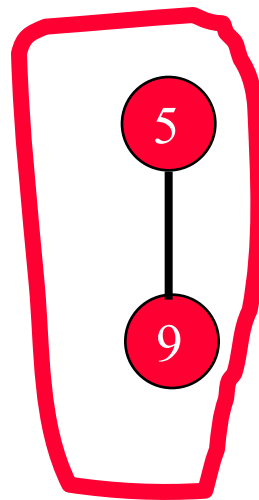
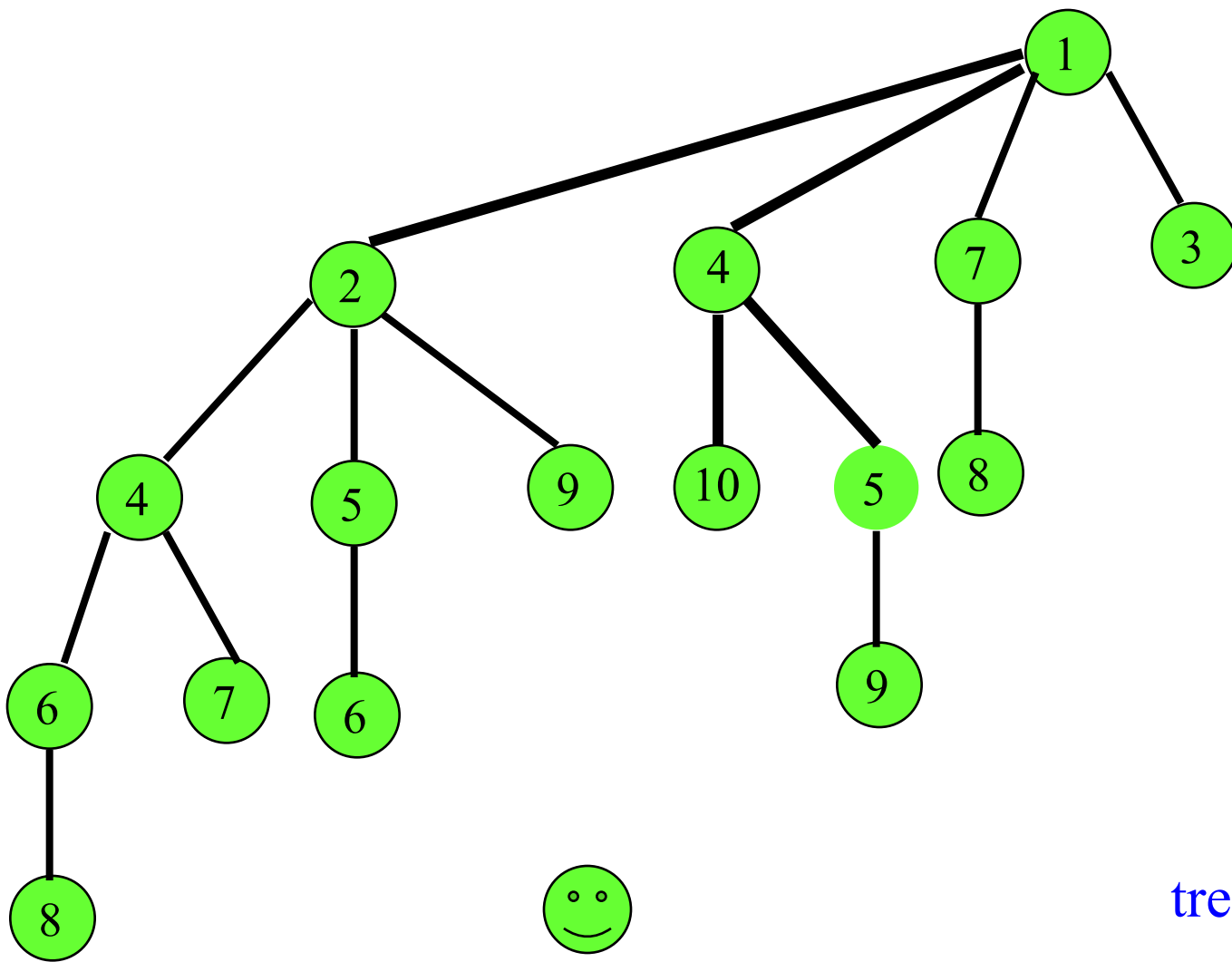
Make the one with larger root a subtree of other.

Pairwise Combine



Update tree table.

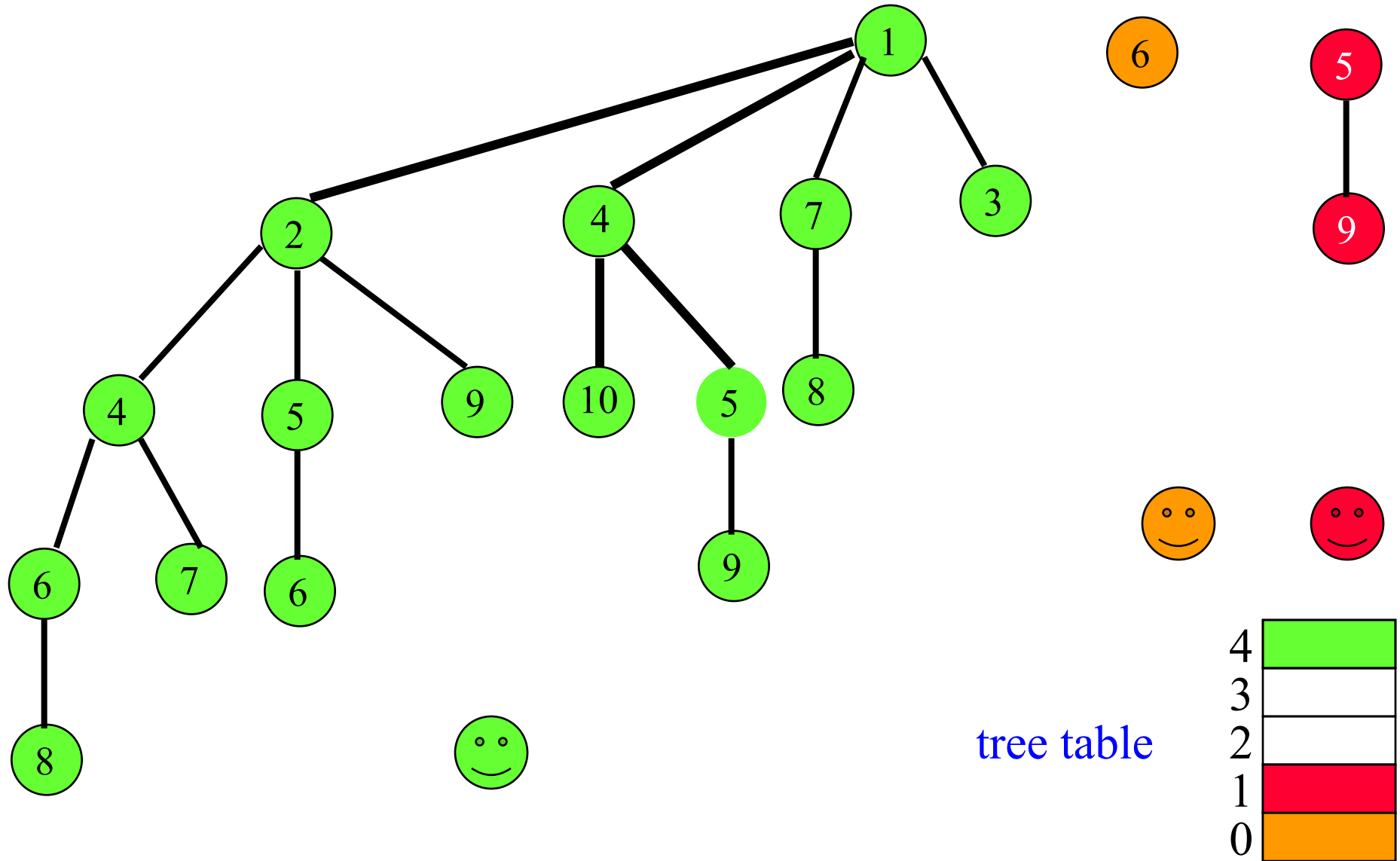
Pairwise Combine



tree table

A vertical stack of five colored squares, each labeled with a number from 0 to 4. The stack is 100% red, 100% green, 100% blue, 100% yellow, and 100% magenta from bottom to top.

Pairwise Combine



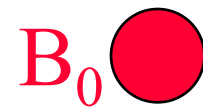
Create circular list of remaining trees.

Complexity Of Remove Min

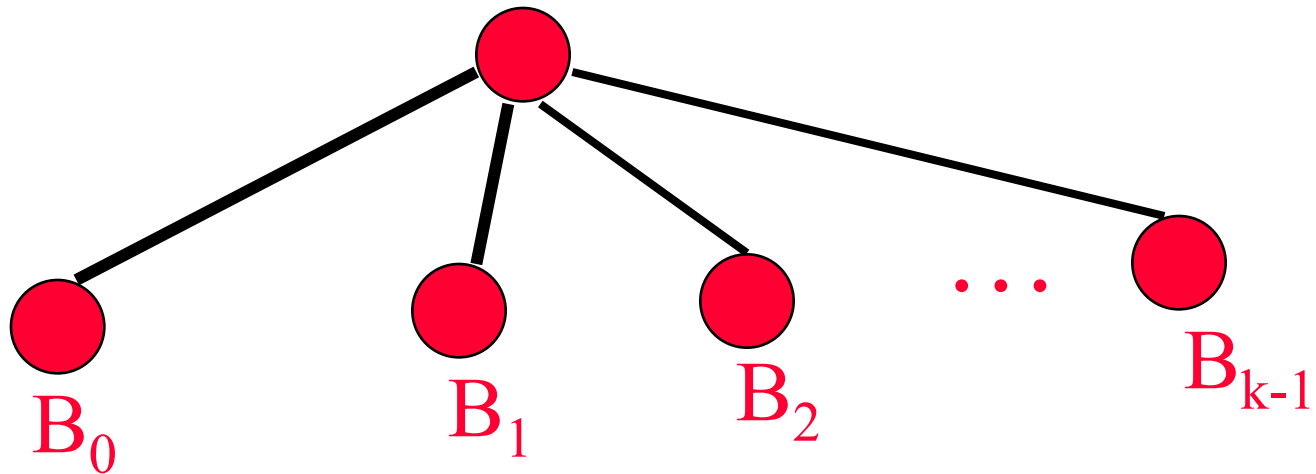
- Create and initialize tree table.
 - $O(\text{MaxDegree})$.
 - Done once only.
- Examine s min trees and pairwise combine.
 - $O(s)$.
- Collect remaining trees from tree table, reset table entries to **null**, and set binomial heap pointer.
 - $O(\text{MaxDegree})$.
- Overall complexity of remove min.
 - $O(\text{MaxDegree} + s)$.

Binomial Trees

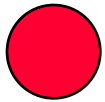
- B_k is degree k binomial tree.



- B_k , $k > 0$, is:



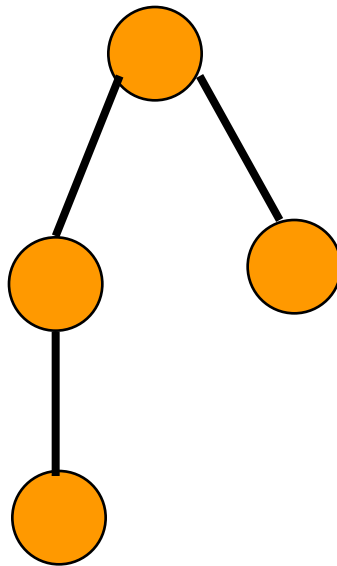
Examples



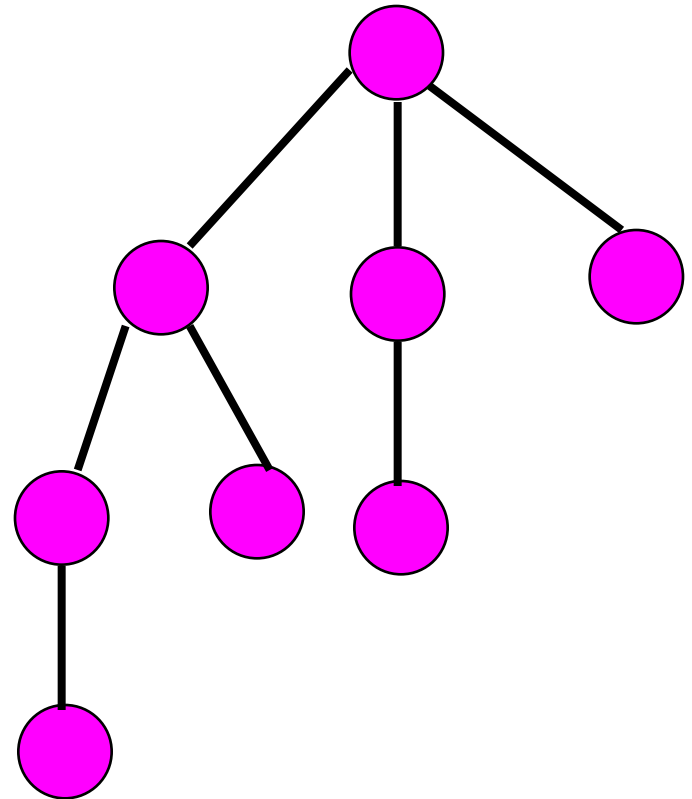
B₀



B₁



B₂



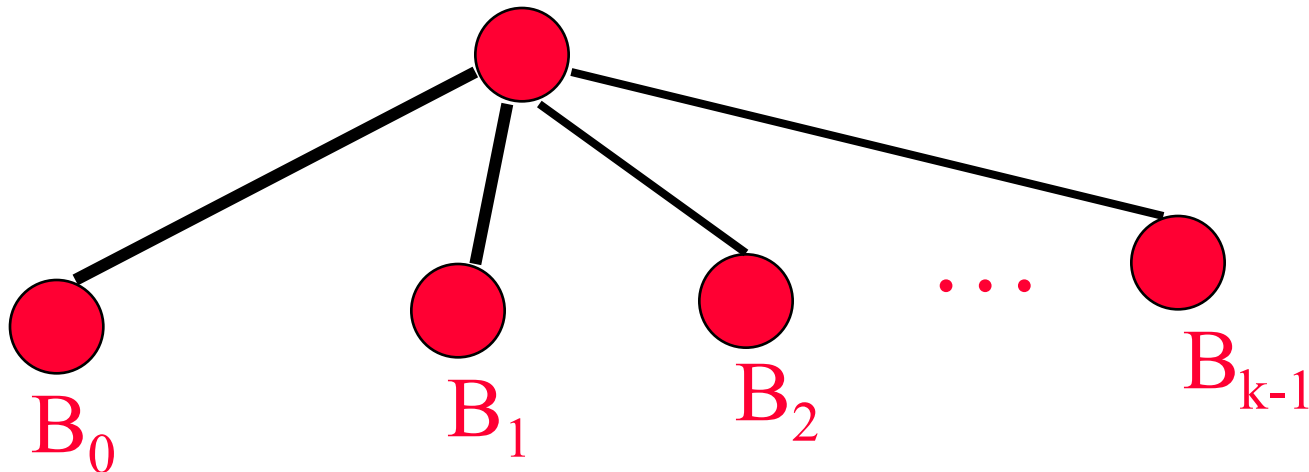
B₃

Number Of Nodes In B_k

- N_k = number of nodes in B_k .

B_0  $N_0 = 1$

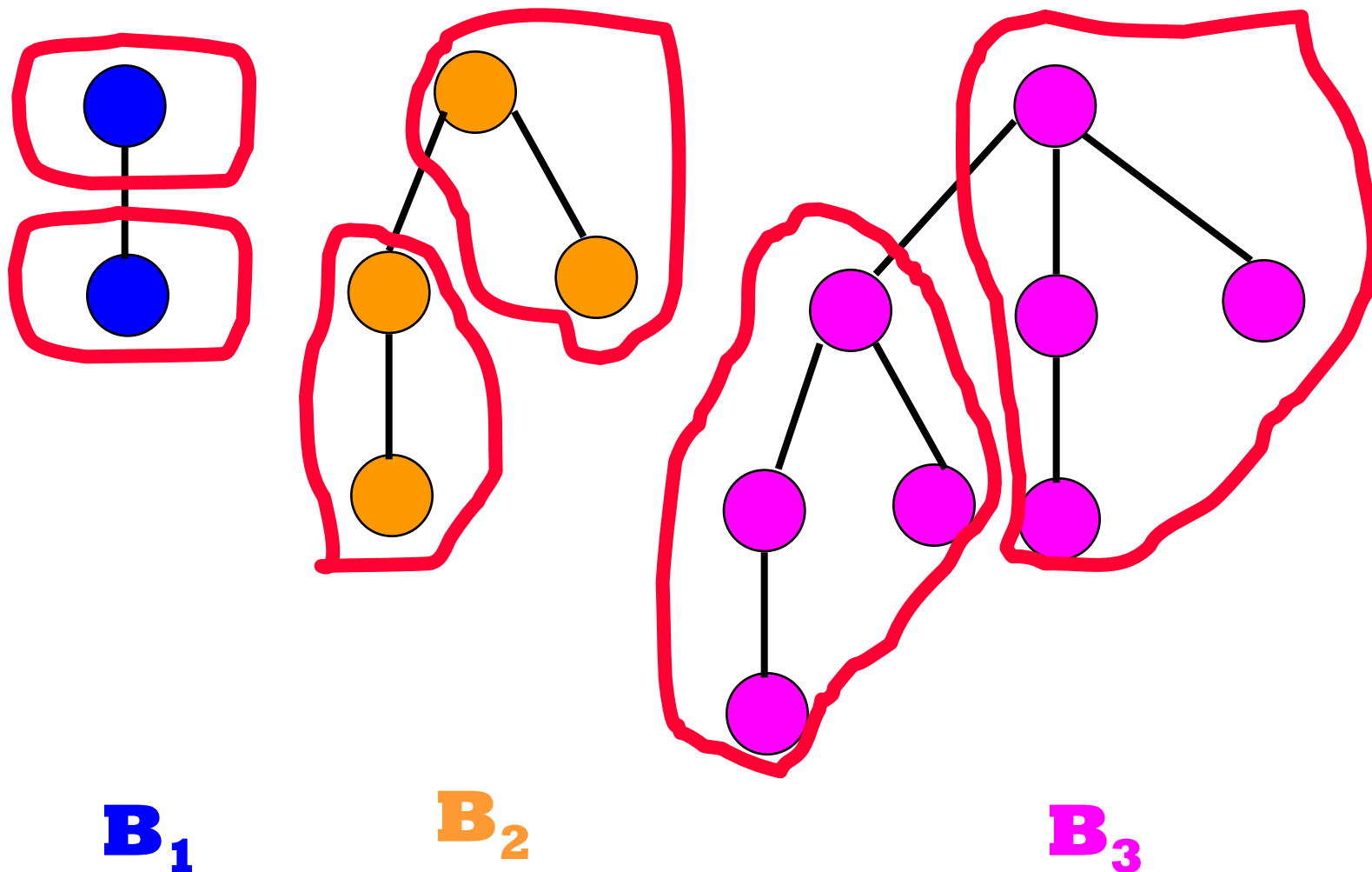
- B_k , $k > 0$, is:



- $$N_k = N_0 + N_1 + N_2 + \dots + N_{k-1} + 1$$
$$= 2^k.$$

Equivalent Definition

- B_k , $k > 0$, is two B_{k-1} s.
- One of these is a subtree of the other.



N_k And MaxDegree

- $N_0 = 1$
- $N_k = 2N_{k-1}$
 $= 2^k.$
- If we start with zero elements and perform operations as described, then all trees in all binomial heaps are binomial trees.
- So, $\text{MaxDegree} = O(\log n).$