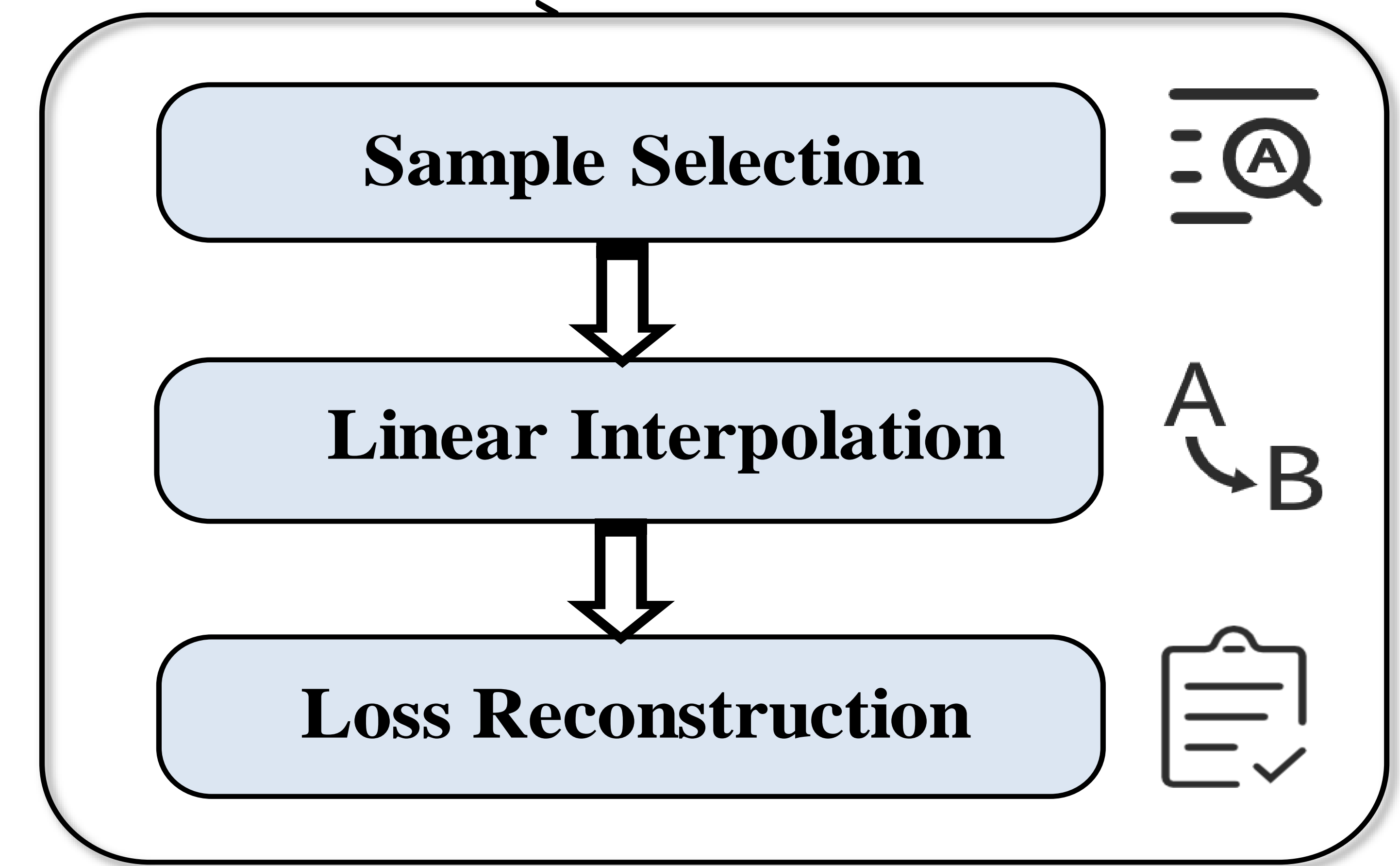


(a) Dynamic Denoising Component



(b) Mix-Up Augmentation Component