

-Test back

badbadnotgood
teach blames herselfTrick: A is almost
triangular. $R_1 \rightsquigarrow R_3$,
it's upper- Δ .Permutation matrix,
orthonormal, would do
that.

$$PA = R$$

undo permutation (w/ itself)

$$A = PR$$

① a) Find QR decomp of $A = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 1 \\ 1 & 1 & 1 \end{bmatrix}$

Construct Q by Gram-Schmidt

$$b_1 = v_1 = \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix}$$

$$b_2 = v_2 - \text{proj of } v_2 \text{ onto } b_1 = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} - \frac{b_1^T v_2}{b_1^T b_1} b_1 = \begin{bmatrix} 0 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} = \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix}$$

$$b_3 = v_3 - \text{proj}_{b_1} v_3 - \text{proj}_{b_2} v_3$$

$$= v_3 - \frac{b_1^T v_3}{b_1^T b_1} b_1 - \frac{b_2^T v_3}{b_2^T b_2} b_2 = \begin{bmatrix} 1 \\ 1 \\ 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 0 \\ 1 \end{bmatrix} - \begin{bmatrix} 0 \\ 1 \\ 0 \end{bmatrix} = \begin{bmatrix} 1 \\ 0 \\ 0 \end{bmatrix}$$

$$Q = \begin{bmatrix} 0 & 0 & 1 \\ 0 & 1 & 0 \\ 1 & 0 & 0 \end{bmatrix}$$

$$R = \begin{bmatrix} & & \\ & & \\ & & \end{bmatrix} \rightarrow \begin{bmatrix} q_1^T v_1 & q_1^T v_2 & q_1^T v_3 \\ 0 & q_2^T v_2 & q_2^T v_3 \\ 0 & 0 & q_3^T v_3 \end{bmatrix} = \begin{bmatrix} 1 & 1 & 1 \\ 0 & 1 & 1 \\ 0 & 0 & 1 \end{bmatrix}$$

② a) Two ways to project
onto a vector:

i) Construct projection matrix

$$P = \frac{a a^T}{a^T a}$$

and multiply Pb

or

ii) Find the scaling factor

$$c = \frac{a^T b}{a^T a}$$

and multiply ca

$$c = \frac{2-3+0+0}{17} = \frac{7}{17}$$

Proj is

$$\frac{7}{17} \begin{bmatrix} 2 \\ 3 \\ 0 \\ 2 \end{bmatrix}$$

b) Project onto 3D plane:

create a matrix A
whose col(A) is the plane

$$P = A(A^T A)^{-1} A^T$$

or

b) use normal eqns

$$A^T A \hat{x} = A^T b$$

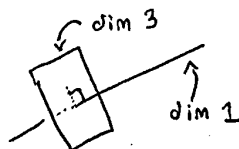
or

$$\hat{x} = (A^T A)^{-1} A^T b$$

$$i) A^T b = \begin{bmatrix} 10 \\ 5 \end{bmatrix}$$

$$ii) (A^T A)^{-1} = \frac{1}{36} \begin{bmatrix} 10 & -2 \\ -2 & 4 \end{bmatrix}$$

$$iii) \hat{x} = \frac{1}{36} \begin{bmatrix} 10 & -2 \\ -2 & 4 \end{bmatrix} \begin{bmatrix} 10 \\ 5 \end{bmatrix} = \begin{bmatrix} 5/2 \\ 0 \end{bmatrix}$$



Use orthogonal complements:

the line and 3D plane are orthogonal.
Since the dimensions add up to $\dim(\mathbb{R}^4)$,
they are orthogonal complements.

$$b = Pb + ()$$

$$b - Pb = ()$$

Part of b which is
on the planePart a):
 Pb, ca So, any vector $b \in \mathbb{R}^4$
has a part on the line
and a part on the
plane.

② b) hard way:

$$\text{Col}(A) \perp \text{Null}(A^T)$$

Find A s.t.

$$A^T \text{ has null space} = \begin{bmatrix} 2 \\ 3 \\ 0 \\ 2 \end{bmatrix}$$

$$c) P = \frac{a a^T}{a^T a} = \frac{1}{a^T a} \begin{bmatrix} a_1 & a_1 & a_1 & \dots & a_1 & a_n \\ \vdots & \vdots & \vdots & \ddots & \vdots & \vdots \\ a_n & a_n & a_n & \dots & a_n & a_n \end{bmatrix}$$

$$\text{So, } (P)_{ij} = \frac{a_i \cdot a_j}{a^T a}$$

③ given S C V

a) and $S, V \in \mathbb{R}^n$,

$$\text{want } V^\perp \subset S^\perp$$

Pick any $x \in V^\perp$.

Prove $x \in S^\perp$

Since $x \in V^\perp$, x is perpendicular to any vec in V

$$x^T v = 0 \text{ for any } v \in V$$

if $x \in S^\perp$, then

$$x^T s = 0 \text{ for any } s \in S$$

Since S C V, then

$$x^T s = 0 \text{ for any } s \in S$$

$$\text{So, } x \in S^\perp$$

$$\text{So } V^\perp \subset S^\perp$$

b) if Q_1 and Q_2 are orthonormal columns,

$$Q_1^T Q_1 = I$$

$$Q_2^T Q_2 = I$$

we can show $Q_1 Q_2$ has orthonormal cols

if we prove

$$(Q_1 Q_2)^T (Q_1 Q_2) = I$$

$$= Q_2^T \underbrace{Q_1^T Q_1}_I Q_2$$

$$= Q_2^T Q_2 = I \rightarrow \text{since } Q_2 \text{ has orthonormal columns}$$

④ For invertible, orthonormal matrices,

$$Q^{-1} = Q^T$$

since, for invertible matrices, a one-sided inverse is the inverse.

$\rightarrow Q$ is also upper- Δ , so Q^T is lower- Δ

④ \rightarrow since Q is upper- Δ , Q^{-1} is also upper- Δ $= Q^T$

$\rightarrow Q^{-1} = Q^T$ is both upper- Δ and lower- Δ

$\hookrightarrow Q^T$ is diagonal
 $\hookrightarrow Q$ is diagonal

c) $Q \in \mathbb{R}^{n \times n}$ square w/ ^{normal} orthon cols.

If Q is also upper Δ , show Q is diagonal.

④ $\rightarrow Q$ is square and orthonormal — since there are n cols, they form a basis for \mathbb{R}^n .

④ \hookrightarrow By IMT, Q is invertible

\hookrightarrow since Q has orthonormal columns,

$$Q^T Q = I$$

③ 2) No, not necessarily I!

Just bc diagonal and orthonormal...

$$Q = \begin{bmatrix} \boxed{\pm 1} & 0 & 0 \\ 0 & \boxed{\pm 1} & 0 \\ 0 & 0 & \boxed{\pm 1} \end{bmatrix}$$

~~Q~~M still allows
orthonormality
(still ortho, still length = 1)