```elm
import Html exposing (Html, button, div, text)
import Html.Events exposing (onClick)

main =
  Html.beginnerProgram { model = model, view = view, update = update }

model = 0

type Msg = Increment | Decrement

update msg model =
  case msg of
    Increment ->
      model + 1

    Decrement ->
      model - 1

view model =
  div []
    [ button [ onClick Decrement ] [ text "-" ]
    , div [] [ text (toString model) ]
    , button [ onClick Increment ] [ text "+" ]
    ]
```

Let's dive in and step through so we can get more comfortable with the syntax

REAL**KINETIC**
YOUR POTENTIAL REALIZED

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