





handle bool("THIS CAN BE ANYTHING") None

```
def handle_bool_all(my_bool):
    if my bool == MyBoo.MyTrue:
        return "It's my true"
    elif my_bool == MyBoo.MyFalse:
        return "It's my false"
    else:
        return "Oops"
handle bool all("THIS CAN BE ANYTHING!")
> "0ops"
```

handle_bool("THIS CAN BE ANYTHING")
> None