

real_kinetic.com/real_kinetic



REALKINETIC

YOUR POTENTIAL REALIZED

```
add1 : Int -> Int
add1 val = val + 1
-- In this case we use the same type.
-- It doesn't have to be 2 different types.
```

```
-- but we can do that
positiveMessage : Int -> String
positiveMessage val =
    if val > 0 then
        "I'm a positive message!"
    else
        "I'm not so postivie :("

```

And now when we
“run” it:

```
add1 : Int -> Int
add1 val = val + 1
-- In this case we use the same type.
-- It doesn't have to be 2 different types.
```

```
-- but we can do that
positiveMessage : Int -> String
positiveMessage val =
    if val > 0 then
        "I'm a positive message!"
    else
        "I'm not so postivie :("

```