





```
type Msg = Increment | Decrement
-- This takes 2 arguments,
— a Msg and a Model and then returns a Model
update : Msg -> Model -> Model
update msg model =
 case msg of
    Increment ->
      model + 1
    Decrement ->
```

model - 1

```
const helloWorldReducer = (state=0, action) => {
    switch(action.type) {

    case PLUS:
        return Object.assign({}, state, state + 1)

    case MINUS:
        return Object.assign({}, state, state - 1)

    default:
        return state
    }
}
```

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