





```
class Model(object):
    def init (self, count):
        """Initialize a counter.
        args: count (Int)
        self.count = count
def model():
    """Initializes a new model.
    returns: Model
    return Model (0)
def update(msg, model):
    """Updates a model based off the message and existing model state.
    args: msg (Msg)
          model (Model)
    returns: Model
    if msg == Msg.Increment:
        model.count += 1
    elif msg == Msg.Decrement:
        model.count. -= 1
    return model
def view(model):
    """Renders our view with our template and the passed in model state.
    args: model (Model)
    returns: String
    template = Template(TEMPLATE)
    return template.render(count=model.count)
```

And now Elm



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