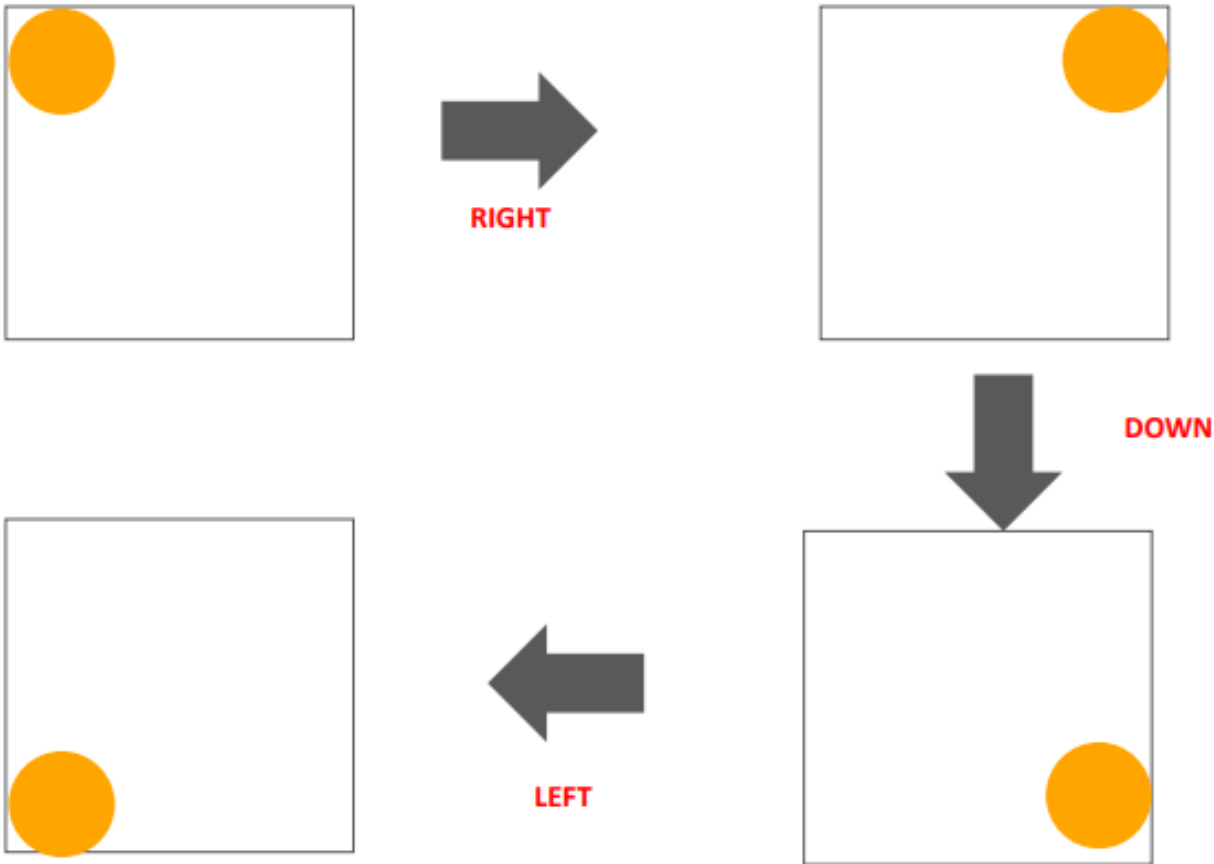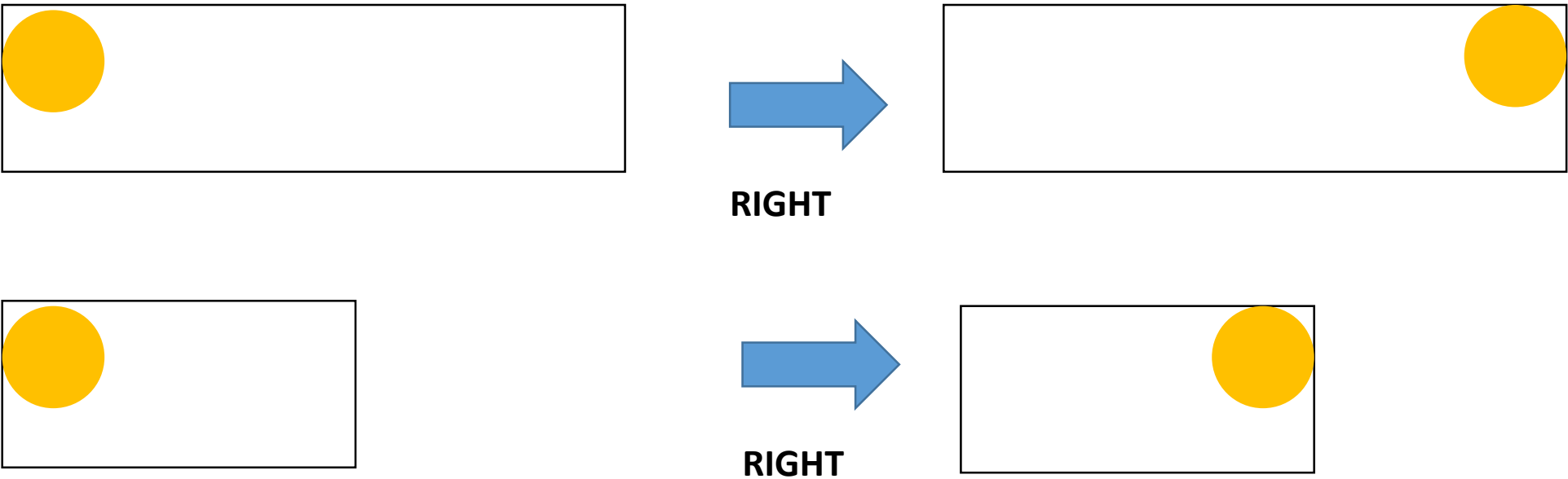# Instructions

Same exercise that the PREVIOUS one : move the ball left, right, top, down

RIGHT

DOWN

LEFT

But this time : **the WINDOW can CHANGE size** and the ball need to go to the borders of the WINDOWS

RIGHT

RIGHT

How to adjust to the window size ?

You need to know what is the SIZE of the ball area div :

You can use this function to get the width or height of the DIV:

getBoundingClientRec

Example

```
let areaWidth = ballAreaDiv.getBoundingClientRect().width;
```