### Buffon's Needle

Owen Ward

December 29, 2018

### The problem

In the 18th century, the following problem was posed by a French aristocrat, Georges-Louis Leclerc, Comte de Buffon.

Suppose we have a floor made of parallel strips of wood, each the same width, and we drop a needle onto the floor. What is the probability that the needle will lie across a line between two strips?

### The Problem

This is a problem in geometric probability and can be solved exactly using calculus, to give an answer in terms of the length of the needle I and the gap between the strips of wood, t. For I < t then this probability is

$$P = \frac{2I}{t\pi}$$

# Getting the answer

- ▶ The distance from the center of the needle to the nearest line is a random number between 0 and t/2. The angle between the needle and this nearest line is random between 0 and 90 degrees (or, in radians, between 0 and  $\pi/2$ ).
- The needle crosses the line if

$$x \le \frac{1}{2}\cos\theta$$

This probability is given by

$$\int_{\theta=0}^{\pi/2} \int_{x=0}^{(1/2)\cos\theta} \frac{4}{t\pi} dx d\theta = \frac{2I}{t\pi},$$

when the needle is shorter than the gap.

# Estimating Pi

For centuries, people have spent time constructing ways to give more and more accurate estimates for  $\pi$ , an irrational, transcedental number which has infinite digits in it's decimal expansion.

# Estimating Pi

- Several methods have been devised to estimate π numerically, the simplest being to attempt to accurately measure the circumference of a circle of known radius.
- ▶ Laplace realised in 1812 that  $\pi$  could be estimated by using the needle experiment.
- ▶ If *n* needles are dropped and *h* of them cross the line, then we would estimate *P* with  $\frac{h}{n}$  and rearrange the previous equation to give

$$\pi \approx \frac{2ln}{th}$$
.

## Doing this simulation

- ▶ Pick our *l* < *t* and the number of needles to drop *n*
- ▶ For each needle generate a random x and  $\theta$  and if  $x \le 1/2\cos\theta$  add than needle to h, the number which cross the lines.
- We can do this easily in R.

### Some code to show this

```
l = 1
t = 2
n = 10000
x = runif(n, min = 0, max = t/2)
theta = runif(n, min=0, max = pi/2)
length_line = 1/2*cos(theta)
h =length(which(x<length_line))
estimate = 2*l*n/(t*h)
estimate</pre>
```

```
## [1] 3.10752
```

▶ Increasing *n* will give a more accurate answer.

▶ One problem with this code is that to estimate  $\pi$  we need to use  $\pi$  to simulate the random angles.

- ▶ One problem with this code is that to estimate  $\pi$  we need to use  $\pi$  to simulate the random angles.
- ▶ How accurate is *pi*, the estimate stored in R?

- ▶ One problem with this code is that to estimate  $\pi$  we need to use  $\pi$  to simulate the random angles.
- ▶ How accurate is *pi*, the estimate stored in R?
- ▶ Would we do better with a better estimate of  $\pi$ ?

- ▶ One problem with this code is that to estimate  $\pi$  we need to use  $\pi$  to simulate the random angles.
- ▶ How accurate is *pi*, the estimate stored in R?
- ▶ Would we do better with a better estimate of  $\pi$ ?
- ▶ Other methods which don't require using  $\pi$  exist (see website).

#### Lazzarini

- ▶ In 1901, an Italian mathematician Lazzarini claimed to have done this experiment over 3000 times by hand, getting a correct answer to 6 decimal places.
- ▶ Given the intermediate numbers he recorded, the probability of getting the answer he got it extremely small, indicating he may have continued the experiment until he got a number he wanted. [1][2]

#### References

- 1. https://en.wikipedia.org/wiki/Buffon%27s\_needle
- 2. https://www.maa.org/sites/default/files/pdf/upload\_library/ 22/Allendoerfer/1995/Badger.pdf