

Polynomial Interpolation

- Problem Formulation
- Divided Differences
- Interpolating Functions
- Hermite Interpolation

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Polynomial Interpolation

We have $n + 1$ data point $(x_0, y_0), \dots, (x_n, y_n)$. We are interested in finding a polynomial

$$p(x) = a_0 + a_1x + a_2x^2 + \dots + a_nx^n$$

such that $p(x_i) = y_i$ for all $i \in \{0, \dots, n\}$.

Application Examples:

- We have a (smooth) function $f : \mathbb{R} \rightarrow \mathbb{R}$. Evaluating f at one point takes, say 1h. We need to evaluate f at 10^6 points $x \in [0, 1]$ within 6h. What can we do?
- We measure very accurately the lift force of a wing for 11 different angles of attack in $[0^\circ, 10^\circ]$. We want to predict the lift force of the wing at intermediate angles (but have no physical model at hand).

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Existence and Uniqueness of Solutions

Theorem If none of the points x_0, \dots, x_n are equal, there exists a unique sequence of coefficients a_0, \dots, a_n such that $p(x_i) = y_i$ for all $i \in \{0, \dots, n\}$, where

$$p(x) = a_0 + a_1x + a_2x^2 + \dots + a_nx^n .$$

Proof: The proof of this theorem proceeds in two parts:

- *Existence:* construct a polynomial satisfying all requirements,
- *Uniqueness:* prove that if we have two interpolating polynomials, then they are equal.

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Lagrange Polynomials

Lagrange's idea is to define auxiliary polynomials of the form

$$L_i(x) := \prod_{j=0, j \neq i}^n \frac{x - x_j}{x_i - x_j}$$

for all $i \in \{0, \dots, n\}$.

Important Property:

$$L_i(x_k) = \begin{cases} 1 & \text{if } i = k \\ 0 & \text{otherwise} \end{cases} = \delta_{i,k}$$

Thus, $p(x) = \sum_{k=0}^n y_k L_k(x)$ satisfies $p(x_i) = y_i$ for all $i \in \{0, \dots, n\}$.

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Example: Linear Interpolation

For $n = 1$ the problem reduces to finding a line (= a polynomial with degree 1) passing through two given points

$$(x_0, y_0) \quad \text{and} \quad (x_1, y_1) .$$

The corresponding Lagrange polynomials are

$$L_0(x) = \frac{x - x_1}{x_0 - x_1} \quad \text{and} \quad L_1(x) = \frac{x - x_0}{x_1 - x_0}$$

Thus, the affine given function passing through the points is

$$\begin{aligned} p(x) &= y_0 L_0(x) + y_1 L_1(x) = y_0 \frac{x - x_1}{x_0 - x_1} + y_1 \frac{x - x_0}{x_1 - x_0} \\ &= \underbrace{\frac{y_0 - y_1}{x_0 - x_1}}_{a_1} x + \underbrace{\frac{y_1 x_0 - y_0 x_1}{x_0 - x_1}}_{a_0} = a_0 + a_1 x \end{aligned}$$

The function p satisfies $p(x_0) = y_0$ and $p(x_1) = y_1$.

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Proof (Part I: *Existence*). The Lagrange polynomials

$$L_i(x) := \prod_{j=0, j \neq i}^n \frac{x - x_j}{x_i - x_j}$$

are well-defined (we never divide by zero), since $x_i \neq x_j$ for all $i \neq j$.

The polynomial $p(x) = \sum_{k=0}^n y_k L_k(x)$ satisfies the requirements; that is, we have found (at least one) solution for p that is guaranteed to exist.

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Proof (Part II: *Uniqueness*). Assume that we can find two polynomials p, q with degree $\leq n$ which satisfy $p(x_i) = q(x_i) = y_i$ for $i \in \{0, \dots, n\}$. The function $r(x) = p(x) - q(x)$ satisfies

$$r(x_i) = 0 \quad \text{for all } i \in \{0, \dots, n\}. \quad (n+1 \text{ roots})$$

Thus, $r(x) = 0$, since r is a polynomial of degree $\leq n$, i.e., $p = q$.

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Disadvantages of Lagrange Polynomials

In practice, Lagrange polynomials are almost never used for interpolation. The two main reasons are:

1. Evaluating the expression $p(x) = \sum_{i=0}^n y_i \prod_{j=0, j \neq i}^n \frac{x-x_j}{x_i-x_j}$ is often not well-conditioned, i.e., we have to expect large numerical errors.
2. Say, we have already a polynomial passing through n data points $(x_0, y_0), \dots, (x_{n-1}, y_{n-1})$ but now get a new data point (x_n, y_n) . If we use Lagrange polynomials for computing a polynomial that passes through all data points, we have to compute this new polynomial from scratch.

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Newton Polynomials

Newton's basis polynomials are given by

$$N_i(x) := \prod_{j=0}^{i-1} (x - x_j) .$$

The coefficients of the interpolating polynomial $p(x) = \sum_{i=0}^n b_i N_i(x)$ can be found by solving the equation system

$$y_0 = p(x_0) = b_0$$

$$y_1 = p(x_1) = b_0 + b_1(x_1 - x_0)$$

$$\vdots$$

$$y_n = p(x_n) = b_0 + b_1(x_n - x_0) + \dots + b_n(x_n - x_0) \dots (x_n - x_{n-1})$$

recursively with respect to b_0, b_1, \dots, b_n .

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Neville's Recursion Idea

Neville suggested a numerically stable way to find the coefficients of the interpolating polynomial using Newton's basis.

Key observation: if $(x_0, y_0), \dots, (x_n, y_n)$ are given data points and f and g functions that satisfy

- $f(x_i) = y_i$ for all $i \in \{0, \dots, n-1\}$ and
- $g(x_i) = y_i$ for all $i \in \{1, \dots, n\}$,

then we can construct the new “divided-difference” function

$$h(x) = f(x) + \frac{g(x) - f(x)}{x_n - x_0}(x - x_0),$$

which satisfies $h(x_i) = y_i$ for all $i \in \{0, \dots, n\}$.

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Neville's Recursion Idea: example for $n = 2$

In order to understand Neville's recursion, we consider the case $n = 2$.

- The constant functions $p_{0,0}(x) = y_0$, $p_{1,1}(x) = y_1$, and $p_{2,2}(x) = y_2$ interpolate the first, second, and third data point, respectively.
- The polynomial $p_{0,1}(x) = p_{0,0}(x) + \frac{p_{1,1}(x) - p_{0,0}(x)}{x_1 - x_0}(x - x_0)$ satisfies $p_{0,1}(x_i) = y_i$ for $i \in \{0, 1\}$.
- The polynomial $p_{1,2}(x) = p_{1,1}(x) + \frac{p_{2,2}(x) - p_{1,1}(x)}{x_2 - x_1}(x - x_1)$ satisfies $p_{1,2}(x_i) = y_i$ for $i \in \{1, 2\}$.
- The polynomial $p(x) = p_{0,1} + \frac{p_{1,2}(x) - p_{0,1}(x)}{x_2 - x_0}(x - x_0)$ satisfies $p(x_i) = y_i$ for $i \in \{0, 1, 2\}$.

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Divided Differences

In general, Neville's recursion is initialized with

$$p_{i,i}(x) = y_i \quad \text{f.a.} \quad i \in \{1, \dots, n\}$$

and applies the recursion rule

$$p_{i,i+k}(x) = p_{i,i+k-1}(x) + \frac{p_{i+1,i+k}(x) - p_{i,i+k-1}(x)}{x_{i+k} - x_i}(x - x_i)$$

for $k \in \{1, \dots, n - i\}$ to finally compute $p(x) = p_{0,n}(x)$. This formula can be used directly, if $p(x)$ should be evaluated at a given point x .

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Divided Differences

The divided differences are defined by the recursion

$$d_{ii} = y_i \quad \text{and} \quad d_{i,i+k} = \frac{d_{i+1,i+k} - d_{i,i+k-1}}{x_{i+k} - x_i}$$

for $i \in \{0, \dots, n\}$ and $k \in \{0, \dots, n - i\}$.

Theorem The functions $p_{i,i+k}(x)$ can be written in the form

$$p_{i,i+k}(x) = d_{i,i} + d_{i,i+1}(x - x_i) + \dots + d_{i,i+k}(x - x_i) \dots (x - x_{i+k-1}) .$$

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Proof: We have

$p_{i,i+k}(x) = p_{i,i+k-1}(x) + d_{i,i+k}(x - x_i) \dots (x - x_{i+k-1})$ by construction. The proof follows by induction over k .

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Visualization of Divided Differences

Divided differences can be computed recursively as visualized in the table below:

$$x_0 \mid y_0 \mid$$

For one data point, the constant polynomial $p(x) = y_0$ is the solution.

Visualization of Divided Differences

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$$\begin{array}{c|c} x_0 & y_0 \\ x_1 & y_1 \end{array}$$

Let's assume a second data point becomes available.

Visualization of Divided Differences

Divided differences can be computed recursively as visualized in the table below:

$$\begin{array}{c|c|c} x_0 & y_0 & d_{01} \\ x_1 & y_1 & \end{array}$$

We compute $d_{01} = \frac{y_1 - y_0}{x_1 - x_0}$ and find the interpolating polynomial

$$p(x) = y_0 + d_{01}(x - x_0) .$$

Visualization of Divided Differences

Divided differences can be computed recursively as visualized in the table below:

$$\begin{array}{c|c|c} x_0 & y_0 & d_{01} \\ x_1 & y_1 & \\ x_2 & y_2 & \end{array}$$

Once the third data point is available...

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Divided differences can be computed recursively as visualized in the table below:

$$\begin{array}{c|c|c} x_0 & y_0 & d_{01} \\ x_1 & y_1 & d_{12} \\ x_2 & y_2 & \end{array}$$

... we compute $d_{12} = \frac{y_2 - y_1}{x_2 - x_1}$ and ...

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x_0	y_0	d_{01}	d_{02}
x_1	y_1	d_{12}	
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... $d_{02} = \frac{d_{12} - d_{01}}{x_2 - x_0}$. The interpolating polynomial is

$$p(x) = y_0 + d_{01}(x - x_0) + d_{02}(x - x_0)(x - x_1) .$$

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In general, the complexity of adding one data point is $\mathbf{O}(n)$.

The complexity for computing all coefficients is $\mathbf{O}(n^2)$.

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x_3	y_3	d_{34}			
x_4	y_4				

If we are only interested in computing p_{0n} we don't have to store all coefficients. Thus, the memory requirement scales with $O(n)$.

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x_0	y_0	d_{01}	d_{02}	d_{03}	d_{04}	d_{05}
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x_2	y_2	d_{23}	d_{24}	d_{25}		
x_3	y_3	d_{34}	d_{35}			
x_4	y_4	d_{45}				
x_5	y_5					

We can keep on refining the scheme whenever new data points are available; $p(x) = \sum_{i=0}^n d_{0i} N_i(x)$.

Evaluation based on Horner's Scheme

Once the divided differences are computed the polynomial

$p(x) = \sum_{i=0}^n d_{0i} N_i(x)$ can be evaluated at any given point x based on

Horner's algorithm:

$$b_n = d_{0n}$$

$$b_k = d_{0k} + (x - x_k) b_{k+1} \quad k = n-1, \dots, 0$$

$$p(x) = b_0.$$

Contents

- Problem Formulation
- Divided Differences
- **Interpolating Functions**
- Hermite Interpolation

Polynomial Approximation Error

Polynomial interpolation can be applied to any set of data points.

However, often we are interested in approximating functions, i.e., the data points are

$$y_i = f(x_i) , \quad i \in \{0, \dots, n\} ,$$

where f is a $(n + 1)$ -times continuously differentiable function.

The difference between f and the interpolating polynomial can in this case be bounded by

$$|f(x) - p(x)| \leq \frac{1}{(n + 1)!} \frac{\partial^{n+1} f(\xi_x)}{\partial x^{n+1}} \prod_{j=0}^n (x - x_j)$$

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(for a proof see, e.g., the Numerical Analysis book by Burden and Faires)

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Polynomial Approximation Error

Example 1: For the function $f(x) = \sin(x)$ all derivatives are uniformly bounded by 1 on the interval $[\underline{x}, \overline{x}]$. Thus, we have

$$|f(x) - p(x)| \leq \frac{1}{(n+1)!} \prod_{j=1}^n (x - x_j) \leq \frac{1}{(n+1)!} [\overline{x} - \underline{x}]^n ,$$

which converges to 0 for $n \rightarrow \infty$ as long as $x_i \in [\underline{x}, \overline{x}]$.

Example 2: For the function $f(x) = \frac{1}{1+x^2}$ the n -th derivative satisfies

$$|f^{(n)}(x)| \approx 2^n n! \mathcal{O}(|x|^{-2-n})$$

Here, a uniform convergence of polynomial interpolation cannot be expected (see Homework 2 for details).

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Numerical Differentiation Revisited

What happens if we interpolate the points $(x, f(x))$ and $(x + h, f(x + h))$ for very small $h > 0$?

The slope of the interpolating polynomial approximates $f'(x)$:

$$\begin{array}{c|c|c} x & f(x) & \\ \hline x+h & f(x+h) & \frac{f(x+h)-f(x)}{h} \end{array}$$

For $h \rightarrow 0$ this divided difference table becomes

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The same principle can be used to approximate higher order derivatives, for example

$$\begin{array}{c|c|c|c}
 x-h & f(x-h) & \frac{f(x)-f(x-h)}{h} & \frac{f(x-h)-2f(x)+f(x+h)}{2h^2} \\
 x & f(x) & \frac{f(x+h)-f(x)}{h} & \\
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For $h \rightarrow 0$ this divided difference table becomes

$$\begin{array}{c|c|c|c}
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Hermite Interpolation

Hermite's interpolation problem is to find a polynomial of degree

$\sum_{i=0}^n m_i$ satisfying the condition

$$\frac{\partial^k p_i}{\partial x^k}(x_i) = y_i^k, \quad k \in \{0, \dots, m_i - 1\}$$

for all $i \in \{0, \dots, n\}$ and data $y_i^k \in \mathbb{R}$.

The solution polynomial can be found in analogy to the standard interpolation problem with the only difference that the points x_i are added m_i times to the divided difference table. The divided differences are then replaced with the corresponding derivative terms.

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Hermite Interpolation

Example: we want to find a polynomial of degree 3, which satisfies

$$p(a) = f(a), p'(a) = f'(a), p(b) = f(b), \text{ and } p'(b) = f'(b)$$

for given points a, b and a continuously differentiable function f . The corresponding divided difference table is

a	$f(a)$	$f'(a)$	$\frac{f(b)-f(a)-f'(a)(b-a)}{(b-a)^2}$	$\frac{2(f(a)-f(b))+(f'(a)+f'(b))(b-a)}{(b-a)^3}$
a	$f(a)$	$\frac{f(b)-f(a)}{b-a}$	$\frac{f(a)-f(b)+f'(b)(b-a)}{(b-a)^2}$	
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This table yields the solution polynomial w.r.t. the Newton basis.

Approximation Error of Hermite Interpolation

For the general Hermite interpolation, the difference between f and the interpolating polynomial p is bounded by

$$|f(x) - p(x)| \leq \frac{1}{(m+1)!} \frac{\partial^{m+1} f(\xi_x)}{\partial x^{m+1}} \prod_{j=1}^n (x - x_j)^{m_j}$$

for a $\xi_x \in [\min_i x_i, \max_i x_i]$ and $m = \sum_{i=0}^n m_i$.

(for a proof see, e.g., the Numerical Analysis book by Burden and Faires)

Summary

- There exists a unique polynomial of order n , which interpolates the data points $(x_0, y_0), \dots, (x_n, y_n)$, if $x_i \neq x_j$ for all $i \neq j$.
- The polynomial is given by $p(x) = \sum_{i=0}^n y_i L_i(x)$, but this representation is not used in practice.
- We have discussed how to use divided differences for computing interpolating polynomials.
- If the derivatives of f are uniformly bounded, the polynomial interpolation converges to the exact function for $n \rightarrow \infty$.
- Hermite interpolation additionally interpolates derivatives.