

# Quadratic Programming

- Quadratic Programming Problems
- Interior Point Methods
- Active Set Methods

# Contents

- Quadratic Programming Problems
- Interior Point Methods
- Active Set Methods

# Quadratic Programming (QP)

We are interested in solving quadratic programming problems of the form

$$\min_x \frac{1}{2}x^T Hx + g^T x \quad \text{s.t.} \quad Gx \geq b .$$

Notation:

- Hessian matrix  $H \in \mathbb{R}^{n \times n}$ ,  $H = H^T$
- gradient vector  $g \in \mathbb{R}^n$
- constraint matrix  $G \in \mathbb{R}^{m \times n}$
- constraint vector  $b \in \mathbb{R}^m$

# Quadratic Programming (QP)

We are interested in solving quadratic programming problems of the form

$$\min_x \frac{1}{2}x^T Hx + g^T x \quad \text{s.t.} \quad Gx \geq b .$$

Notation:

- Hessian matrix  $H \in \mathbb{R}^{n \times n}$ ,  $H = H^T$
- gradient vector  $g \in \mathbb{R}^n$
- constraint matrix  $G \in \mathbb{R}^{m \times n}$
- constraint vector  $b \in \mathbb{R}^m$

# Quadratic Programming (QP)

We are interested in solving quadratic programming problems of the form

$$\min_x \frac{1}{2}x^T Hx + g^T x \quad \text{s.t.} \quad Gx \geq b .$$

Notation:

- Hessian matrix  $H \in \mathbb{R}^{n \times n}$ ,  $H = H^T$
- gradient vector  $g \in \mathbb{R}^n$
- constraint matrix  $G \in \mathbb{R}^{m \times n}$
- constraint vector  $b \in \mathbb{R}^m$

# Quadratic Programming (QP)

We are interested in solving quadratic programming problems of the form

$$\min_x \frac{1}{2}x^T Hx + g^T x \quad \text{s.t.} \quad Gx \geq b .$$

Notation:

- Hessian matrix  $H \in \mathbb{R}^{n \times n}$ ,  $H = H^T$
- gradient vector  $g \in \mathbb{R}^n$
- constraint matrix  $G \in \mathbb{R}^{m \times n}$
- constraint vector  $b \in \mathbb{R}^m$

# Quadratic Programming (QP)

We are interested in solving quadratic programming problems of the form

$$\min_x \frac{1}{2}x^T Hx + g^T x \quad \text{s.t.} \quad Gx \geq b .$$

Notation:

- Hessian matrix  $H \in \mathbb{R}^{n \times n}$ ,  $H = H^T$
- gradient vector  $g \in \mathbb{R}^n$
- constraint matrix  $G \in \mathbb{R}^{m \times n}$
- constraint vector  $b \in \mathbb{R}^m$

## Some Definitions

Quadratic programming problems of the form

$$\min_x \frac{1}{2}x^T Hx + g^T x \quad \text{s.t.} \quad Gx \geq b .$$

are called

- feasible, if  $F = \{x \mid Gx \geq b\}$  is non-empty
- bounded, if  $\exists L > -\infty$  with  $\frac{1}{2}x^T Hx + g^T x > L$  for all  $x \in F$
- convex, if  $H$  is positive semi-definite
- strictly convex, if  $H$  is positive definite



## Some Definitions

Quadratic programming problems of the form

$$\min_x \frac{1}{2}x^T Hx + g^T x \quad \text{s.t.} \quad Gx \geq b .$$

are called

- feasible, if  $F = \{x \mid Gx \geq b\}$  is non-empty
- bounded, if  $\exists L > -\infty$  with  $\frac{1}{2}x^T Hx + g^T x > L$  for all  $x \in F$
- convex, if  $H$  is positive semi-definite
- strictly convex, if  $H$  is positive definite

## Some Definitions

Quadratic programming problems of the form

$$\min_x \frac{1}{2}x^T Hx + g^T x \quad \text{s.t.} \quad Gx \geq b .$$

are called

- feasible, if  $F = \{x \mid Gx \geq b\}$  is non-empty
- bounded, if  $\exists L > -\infty$  with  $\frac{1}{2}x^T Hx + g^T x > L$  for all  $x \in F$
- convex, if  $H$  is positive semi-definite
- strictly convex, if  $H$  is positive definite

## Some Definitions

Quadratic programming problems of the form

$$\min_x \frac{1}{2}x^T Hx + g^T x \quad \text{s.t.} \quad Gx \geq b .$$

are called

- feasible, if  $F = \{x \mid Gx \geq b\}$  is non-empty
- bounded, if  $\exists L > -\infty$  with  $\frac{1}{2}x^T Hx + g^T x > L$  for all  $x \in F$
- convex, if  $H$  is positive semi-definite
- strictly convex, if  $H$  is positive definite

# Sufficient Conditions for Existence of Solutions

Quadratic programming problems of the form

$$\min_x \frac{1}{2}x^T Hx + g^T x \quad \text{s.t.} \quad Gx \geq b .$$

have

1. a solution, if  $F = \{x \mid Gx \geq b\}$  is non-empty and compact
2. no solution, if  $F = \{x \mid Gx \geq b\}$  is empty
3. a unique solution, if  $H$  is strictly convex

## Active and Inactive Sets

Let  $\hat{x}$  be a feasible point of the QP

$$\min_x \frac{1}{2}x^T Hx + g^T x \quad \text{s.t.} \quad Gx \geq b .$$

- the set

$$\mathbb{A}(\hat{x}) = \{i \mid G_i \hat{x} = b_i\}$$

is called the “active set” that is associated with the point  $\hat{x}$ .

- the set

$$\mathbb{I}(\hat{x}) = \{i \mid G_i \hat{x} > b_i\}$$

is called the set of inactive constraints that is associated with the point  $\hat{x}$ .

## Active and Inactive Sets

Let  $\hat{x}$  be a feasible point of the QP

$$\min_x \frac{1}{2}x^T Hx + g^T x \quad \text{s.t.} \quad Gx \geq b .$$

- the set

$$\mathbb{A}(\hat{x}) = \{i \mid G_i \hat{x} = b_i\}$$

is called the “active set” that is associated with the point  $\hat{x}$ .

- the set

$$\mathbb{I}(\hat{x}) = \{i \mid G_i \hat{x} > b_i\}$$

is called the set of inactive constraints that is associated with the point  $\hat{x}$ .

# Karush-Kuhn-Tucker Conditions

If the QP is strictly convex, there exists a unique solution  $x^*$ , an index set  $\mathbb{A}$ , and a multiplier  $y^*$  such that we have

1. stationarity:  $Hx^* - G^T \lambda = -g$ ,
2. primal feasibility:  $G_{\mathbb{A}} x^* = b_{\mathbb{A}}$  and  $G_{\mathbb{I}} x^* \geq b_{\mathbb{I}}$
3. dual feasibility:  $y_{\mathbb{I}}^* = 0$  and  $y_{\mathbb{A}}^* \geq 0$ .

# Karush-Kuhn-Tucker Conditions

If the QP is strictly convex, there exists a unique solution  $x^*$ , an index set  $\mathbb{A}$ , and a multiplier  $y^*$  such that we have

1. stationarity:  $Hx^* - G^T \lambda = -g$ ,
2. primal feasibility:  $G_{\mathbb{A}} x^* = b_{\mathbb{A}}$  and  $G_{\mathbb{I}} x^* \geq b_{\mathbb{I}}$
3. dual feasibility:  $y_{\mathbb{I}}^* = 0$  and  $y_{\mathbb{A}}^* \geq 0$ .



# Karush-Kuhn-Tucker Conditions

If the QP is strictly convex, there exists a unique solution  $x^*$ , an index set  $\mathbb{A}$ , and a multiplier  $y^*$  such that we have

1. stationarity:  $Hx^* - G^T \lambda = -g$ ,
2. primal feasibility:  $G_{\mathbb{A}} x^* = b_{\mathbb{A}}$  and  $G_{\mathbb{I}} x^* \geq b_{\mathbb{I}}$
3. dual feasibility:  $y_{\mathbb{I}}^* = 0$  and  $y_{\mathbb{A}}^* \geq 0$ .

# Karush-Kuhn-Tucker Conditions

Let  $H$  be positive definite. The matrix

$$\begin{pmatrix} H & G_{\mathbb{A}}^T \\ G_{\mathbb{A}} & 0 \end{pmatrix}$$

is called the KKT matrix. Important properties:

1. The KKT matrix is invertible if and only if  $G_{\mathbb{A}}$  has full row-rank.
2. If  $G_{\mathbb{A}}$  has full row-rank, then the multiplier  $y^*$  is unique.

# Karush-Kuhn-Tucker Conditions

Let  $H$  be positive definite. The matrix

$$\begin{pmatrix} H & G_{\mathbb{A}}^T \\ G_{\mathbb{A}} & 0 \end{pmatrix}$$

is called the KKT matrix. Important properties:

1. The KKT matrix is invertible if and only if  $G_{\mathbb{A}}$  has full row-rank.
2. If  $G_{\mathbb{A}}$  has full row-rank, then the multiplier  $y^*$  is unique.

# Contents

- Quadratic Programming Problems
- Interior Point Methods
- Active Set Methods

# An Equivalent Unconstrained Problem

The original QP of the form

$$\min_x \frac{1}{2}x^T Hx + g^T x \quad \text{s.t.} \quad Gx \geq b .$$

can equivalently be written as

$$\min_x \frac{1}{2}x^T Hx + g^T x + \sum_{i=1}^m I_-(b_i - G_i x) ,$$

where

$$I_i(z) = \left\{ \begin{array}{ll} 0 & \text{if } z \leq 0 \\ \infty & \text{otherwise} \end{array} \right\}$$

is an indicator function.

# Logarithmic Barrier

The main idea of barrier method is to replace the indicator function  $I_-$  by a logarithmic barrier function of the form

$$L_\mu(z) = -\frac{1}{\mu} \log(-z) ,$$

where  $\mu > 0$  is a parameter.

# Central Path

The solution  $x^*(\mu)$  of the parametric optimization problem

$$\min_x F(x, \mu) \quad \text{with} \quad F(x, \mu) = \frac{1}{2}x^T Hx + g^T x - \frac{1}{\mu} \sum_{i=1}^m \log(G_i x - b_i) .$$

is called the central path.

- If we have  $H \succ 0$ , the function  $F$  is strictly convex and smooth:

$$\begin{aligned} \nabla F(x, \mu) &= Hx + g - \frac{1}{\mu} \sum_{i=1}^m \frac{G_i^T}{G_i x - b_i} \\ \nabla^2 F(x, \mu) &= H + \frac{1}{\mu} \sum_{i=1}^m \frac{G_i G_i^T}{(G_i x - b_i)^2} \succ 0 . \end{aligned}$$

# Central Path

The solution  $x^*(\mu)$  of the parametric optimization problem

$$\min_x F(x, \mu) \quad \text{with} \quad F(x, \mu) = \frac{1}{2}x^T Hx + g^T x - \frac{1}{\mu} \sum_{i=1}^m \log(G_i x - b_i) .$$

is called the central path.

- If we have  $H \succ 0$ , the function  $F$  is strictly convex and smooth:

$$\begin{aligned} \nabla F(x, \mu) &= Hx + g - \frac{1}{\mu} \sum_{i=1}^m \frac{G_i^T}{G_i x - b_i} \\ \nabla^2 F(x, \mu) &= H + \frac{1}{\mu} \sum_{i=1}^m \frac{G_i G_i^T}{(G_i x - b_i)^2} \succ 0 . \end{aligned}$$



## Central Path

The solution  $x^*(\mu)$  can be obtained by applying Newton's method for solving the optimality condition

$$\nabla F(x, \mu) = Hx + g - \frac{1}{\mu} \sum_{i=1}^m \frac{G_i^T}{G_i x - b_i} = 0 .$$

If we define  $\lambda_i^*(\mu) = \frac{1}{\mu(G_i x - b_i)}$ , we see that  $x^*(\mu)$  minimizes the Lagrangian function

$$L(x, \lambda^*(\mu)) = \frac{1}{2} x^T H x + g^T x + \sum_{i=1}^m \lambda_i^*(\mu) (b_i - G_i x) .$$

## Central Path

The solution  $x^*(\mu)$  can be obtained by applying Newton's method for solving the optimality condition

$$\nabla F(x, \mu) = Hx + g - \frac{1}{\mu} \sum_{i=1}^m \frac{G_i^T}{G_i x - b_i} = 0 .$$

If we define  $\lambda_i^*(\mu) = \frac{1}{\mu(G_i x - b_i)}$ , we see that  $x^*(\mu)$  minimizes the Lagrangian function

$$L(x, \lambda^*(\mu)) = \frac{1}{2} x^T H x + g^T x + \sum_{i=1}^m \lambda_i^*(\mu) (b_i - G_i x) .$$

## Central Path

Now, we know from duality that

$$\begin{aligned} L(x^*(\mu), \lambda^*(\mu)) &= \frac{1}{2}(x^*(\mu))^T H x^*(\mu) + g^T(x^*(\mu)) - \frac{m}{\mu} \quad (1) \\ &\leq V^* \leq \frac{1}{2}(x^*(\mu))^T H x^*(\mu) , \end{aligned}$$

where  $V^*$  is the objective value of the original QP. This analysis confirms that  $x^*(\mu)$  converges to an optimal solution  $x^*$  for  $\mu \rightarrow \infty$ .

# Barrier method

- **Input:** strictly feasible  $x = x_0$ ,  $\mu > 0$ ,  $\rho > 1$ , tolerance  $\epsilon$
- **Repeat:**

1. Solve the unconstrained optimization problem

$$\min_x F(x, \mu) \quad \text{with} \quad F(x, \mu) = \frac{1}{2}x^T Hx + g^T x - \frac{1}{\mu} \sum_{i=1}^m \log(G_i x - b_i) .$$

using Newton's method "hot started" at the current iterate  $x$ .

2. Update  $x = x^*(\mu)$ .
3. Terminate if  $\frac{m}{\mu} < \epsilon$ .
4. Set  $\mu \leftarrow \mu * \rho$ .

# Barrier method

- **Input:** strictly feasible  $x = x_0$ ,  $\mu > 0$ ,  $\rho > 1$ , tolerance  $\epsilon$
- **Repeat:**
  1. Solve the unconstrained optimization problem

$$\min_x F(x, \mu) \quad \text{with} \quad F(x, \mu) = \frac{1}{2}x^T Hx + g^T x - \frac{1}{\mu} \sum_{i=1}^m \log(G_i x - b_i) .$$

using Newton's method "hot started" at the current iterate  $x$ .

2. Update  $x = x^*(\mu)$ .
3. Terminate if  $\frac{m}{\mu} < \epsilon$ .
4. Set  $\mu \leftarrow \mu * \rho$ .

# Barrier method

- **Input:** strictly feasible  $x = x_0$ ,  $\mu > 0$ ,  $\rho > 1$ , tolerance  $\epsilon$
- **Repeat:**
  1. Solve the unconstrained optimization problem

$$\min_x F(x, \mu) \quad \text{with} \quad F(x, \mu) = \frac{1}{2}x^T Hx + g^T x - \frac{1}{\mu} \sum_{i=1}^m \log(G_i x - b_i) .$$

using Newton's method "hot started" at the current iterate  $x$ .

2. Update  $x = x^*(\mu)$ .
3. Terminate if  $\frac{m}{\mu} < \epsilon$ .
4. Set  $\mu \leftarrow \mu * \rho$ .

# Barrier method

- **Input:** strictly feasible  $x = x_0$ ,  $\mu > 0$ ,  $\rho > 1$ , tolerance  $\epsilon$
- **Repeat:**
  1. Solve the unconstrained optimization problem

$$\min_x F(x, \mu) \quad \text{with} \quad F(x, \mu) = \frac{1}{2}x^T Hx + g^T x - \frac{1}{\mu} \sum_{i=1}^m \log(G_i x - b_i) .$$

using Newton's method "hot started" at the current iterate  $x$ .

2. Update  $x = x^*(\mu)$ .
3. Terminate if  $\frac{m}{\mu} < \epsilon$ .
4. Set  $\mu \leftarrow \mu * \rho$ .

# Contents

- Quadratic Programming Problems
- Interior Point Methods
- Active Set Methods



## QPs with known active set

If we would know in advance, which set  $\mathbb{A}$  of constraint indices corresponds to the active set at optimal solution, it would be sufficient to solve the equality constrained QP

$$\min_x \frac{1}{2} x^T H x + g^T x \quad \text{s.t.} \quad G_{\mathbb{A}} x = b_{\mathbb{A}} .$$

If  $H$  is positive definite and  $G_{\mathbb{A}}$  has full rank, this is equivalent to solving the (invertible) linear equation system

$$\begin{pmatrix} H & G_{\mathbb{A}}^T \\ G_{\mathbb{A}} & 0 \end{pmatrix} \begin{pmatrix} x^* \\ -y_{\mathbb{A}}^* \end{pmatrix} = \begin{pmatrix} -g \\ b_{\mathbb{A}} \end{pmatrix}$$

## QPs with known active set

If we would know in advance, which set  $\mathbb{A}$  of constraint indices corresponds to the active set at optimal solution, it would be sufficient to solve the equality constrained QP

$$\min_x \frac{1}{2} x^T H x + g^T x \quad \text{s.t.} \quad G_{\mathbb{A}} x = b_{\mathbb{A}} .$$

If  $H$  is positive definite and  $G_{\mathbb{A}}$  has full rank, this is equivalent to solving the (invertible) linear equation system

$$\begin{pmatrix} H & G_{\mathbb{A}}^T \\ G_{\mathbb{A}} & 0 \end{pmatrix} \begin{pmatrix} x^* \\ -y_{\mathbb{A}}^* \end{pmatrix} = \begin{pmatrix} -g \\ b_{\mathbb{A}} \end{pmatrix}$$

## Primal Active Set Methods

We assume  $H \succ 0$ . Primal active set method start with a feasible initial guess  $x = x_0$  and an associated working set  $\mathbb{A}$  and solve the equation

$$\begin{pmatrix} H & G_{\mathbb{A}}^T \\ G_{\mathbb{A}} & 0 \end{pmatrix} \begin{pmatrix} \Delta x \\ -y_{\mathbb{A}}^* \end{pmatrix} = \begin{pmatrix} -Hx - g \\ 0 \end{pmatrix}$$

The variable  $x$  is then updated by adjusting the line search parameter  $\tau$  such that the next iterate

$$x^+ = x + \tau \Delta x$$

is feasible.

## Primal Active Set Methods

We assume  $H \succ 0$ . Primal active set method start with a feasible initial guess  $x = x_0$  and an associated working set  $\mathbb{A}$  and solve the equation

$$\begin{pmatrix} H & G_{\mathbb{A}}^T \\ G_{\mathbb{A}} & 0 \end{pmatrix} \begin{pmatrix} \Delta x \\ -y_{\mathbb{A}}^* \end{pmatrix} = \begin{pmatrix} -Hx - g \\ 0 \end{pmatrix}$$

The variable  $x$  is then updated by adjusting the line search parameter  $\tau$  such that the next iterate

$$x^+ = x + \tau \Delta x$$

is feasible.

# Blocking Constraints

In order to determine the maximum possible step length we solve

$$\max_{\tau \in [0,1]} \tau \quad \text{s.t.} \quad G_{\mathbb{I}}(x + \tau \Delta x) \geq b_{\mathbb{I}}$$

If we have  $\tau < 1$  one of the constraint indices in  $j \in \mathbb{I}$  causes a restriction on  $\tau$ . In this case we update  $\mathbb{A} \leftarrow \mathbb{A} \cup \{j\}$ , i.e., we add the so called “blocking constraint” to the working set.

## Blocking Constraints

In order to determine the maximum possible step length we solve

$$\max_{\tau \in [0,1]} \tau \quad \text{s.t.} \quad G_{\mathbb{I}}(x + \tau \Delta x) \geq b_{\mathbb{I}}$$

If we have  $\tau < 1$  one of the constraint indices in  $j \in \mathbb{I}$  causes a restriction on  $\tau$ . In this case we update  $\mathbb{A} \leftarrow \mathbb{A} \cup \{j\}$ , i.e., we add the so called “blocking constraint” to the working set.

## Removing Constraints

In another situation, we may have  $\Delta x = 0$ . If additionally all components of  $y_{\mathbb{A}}^*$  are positive, we have found an optimal solution. Otherwise, we drop one of the constraints that correspond to a negative component of  $y_{\mathbb{A}}^*$  and determine a new step direction.

## Summary: Primal Active Set Methods

Start with a feasible initial guess  $x_0$  and working set  $\mathbb{A}$  and repeat

1. Determine a step direction by solving the linear equation

$$\begin{pmatrix} H & G_{\mathbb{A}}^T \\ G_{\mathbb{A}} & 0 \end{pmatrix} \begin{pmatrix} \Delta x \\ -y_{\mathbb{A}}^* \end{pmatrix} = \begin{pmatrix} -Hx - g \\ 0 \end{pmatrix}$$

2. If  $\Delta x = 0$ , there are two cases possible

- if we have  $y_{\mathbb{A}}^* \geq 0$ , we have found the optimal solution, terminate.
- otherwise, update  $\mathbb{A} = \mathbb{A} \setminus \{j\}$  with  $(y_{\mathbb{A}}^*)_j < 0$ .

3. Compute a maximum step length by solving

$$\max_{\tau \in [0,1]} \tau \quad \text{s.t.} \quad G_{\mathbb{I}}(x + \tau \Delta x) \geq b_{\mathbb{I}}.$$

If  $\tau < 1$  add a blocking constraint,  $\mathbb{A} = \mathbb{A} \cup \{j\}$ .



## Summary: Primal Active Set Methods

Start with a feasible initial guess  $x_0$  and working set  $\mathbb{A}$  and repeat

1. Determine a step direction by solving the linear equation

$$\begin{pmatrix} H & G_{\mathbb{A}}^T \\ G_{\mathbb{A}} & 0 \end{pmatrix} \begin{pmatrix} \Delta x \\ -y_{\mathbb{A}}^* \end{pmatrix} = \begin{pmatrix} -Hx - g \\ 0 \end{pmatrix}$$

2. If  $\Delta x = 0$ , there are two cases possible

- if we have  $y_{\mathbb{A}}^* \geq 0$ , we have found the optimal solution, terminate.
- otherwise, update  $\mathbb{A} = \mathbb{A} \setminus \{j\}$  with  $(y_{\mathbb{A}}^*)_j < 0$ .

3. Compute a maximum step length by solving

$$\max_{\tau \in [0,1]} \tau \quad \text{s.t.} \quad G_{\mathbb{I}}(x + \tau \Delta x) \geq b_{\mathbb{I}}.$$

If  $\tau < 1$  add a blocking constraint,  $\mathbb{A} = \mathbb{A} \cup \{j\}$ .

## Summary: Primal Active Set Methods

Start with a feasible initial guess  $x_0$  and working set  $\mathbb{A}$  and repeat

1. Determine a step direction by solving the linear equation

$$\begin{pmatrix} H & G_{\mathbb{A}}^T \\ G_{\mathbb{A}} & 0 \end{pmatrix} \begin{pmatrix} \Delta x \\ -y_{\mathbb{A}}^* \end{pmatrix} = \begin{pmatrix} -Hx - g \\ 0 \end{pmatrix}$$

2. If  $\Delta x = 0$ , there are two cases possible

- if we have  $y_{\mathbb{A}}^* \geq 0$ , we have found the optimal solution, terminate.
- otherwise, update  $\mathbb{A} = \mathbb{A} \setminus \{j\}$  with  $(y_{\mathbb{A}}^*)_j < 0$ .

3. Compute a maximum step length by solving

$$\max_{\tau \in [0,1]} \tau \quad \text{s.t.} \quad G_{\mathbb{I}}(x + \tau \Delta x) \geq b_{\mathbb{I}}.$$

If  $\tau < 1$  add a blocking constraint,  $\mathbb{A} = \mathbb{A} \cup \{j\}$ .

## Dual Active Set Methods

Primal active set methods have the disadvantage that a feasible initial guess is needed. One solution to this problem is to first solve an auxiliary problem to find a feasible guess, but this is expensive in general.

An alternative are so-called dual active set methods, which apply a primal active set method to solve the dual QP

$$\max_y -\frac{1}{2}(G^T y - g)^T H^{-1}(G^T y - g) + y^T b \quad \text{s.t.} \quad y \geq 0 .$$

Here, any start point  $y_0 \geq 0$  is feasible.

## Dual Active Set Methods

Primal active set methods have the disadvantage that a feasible initial guess is needed. One solution to this problem is to first solve an auxiliary problem to find a feasible guess, but this is expensive in general.

An alternative are so-called dual active set methods, which apply a primal active set method to solve the dual QP

$$\max_y -\frac{1}{2}(G^T y - g)^T H^{-1}(G^T y - g) + y^T b \quad \text{s.t.} \quad y \geq 0 .$$

Here, any start point  $y_0 \geq 0$  is feasible.