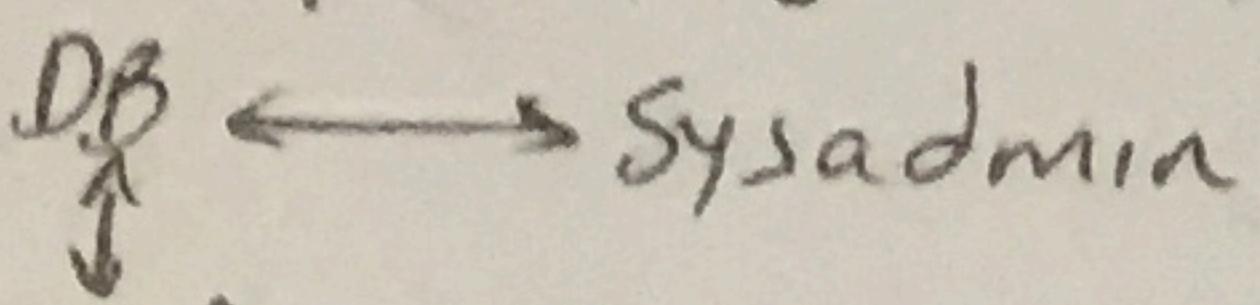
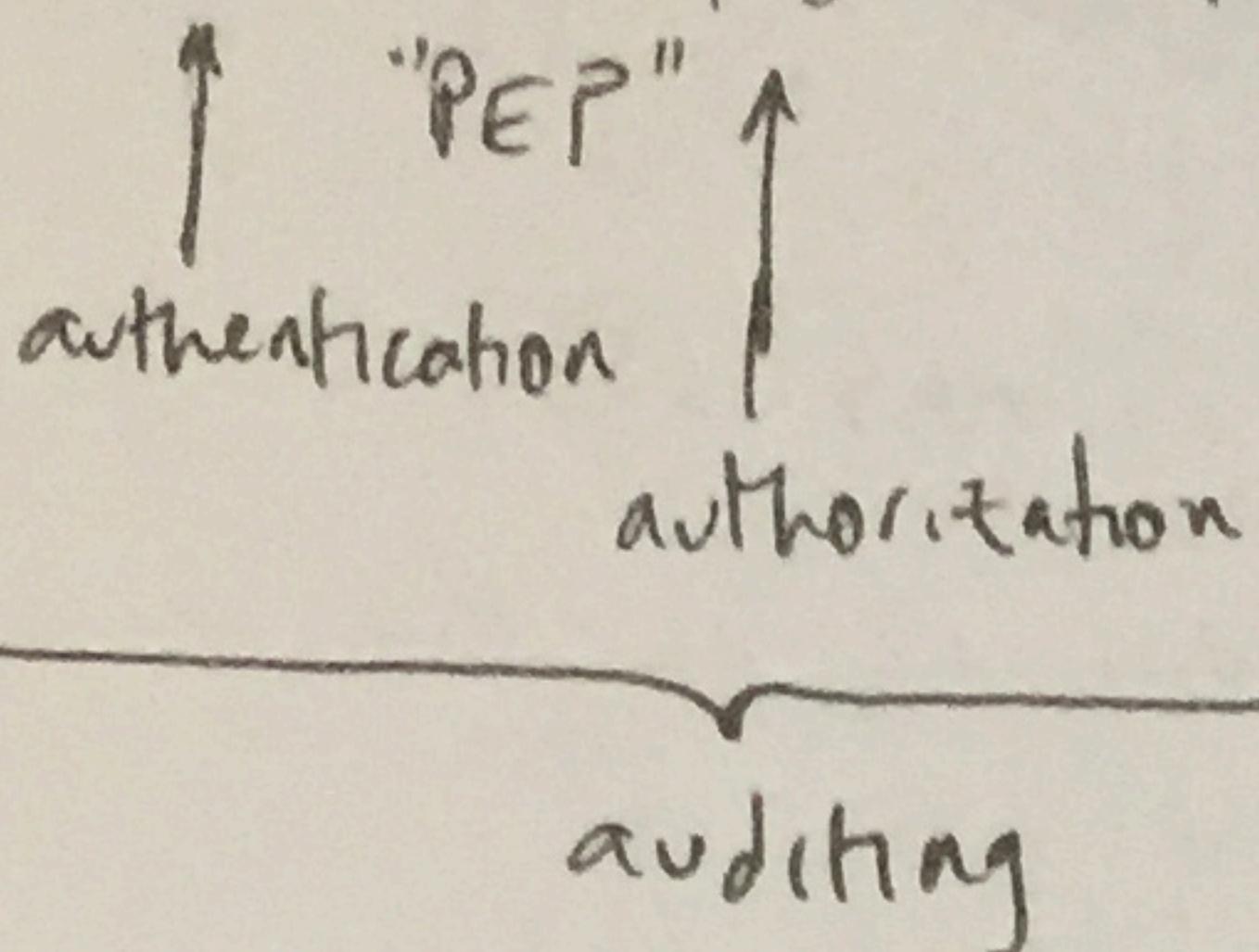


Access Control

- critical to computer security



- User ↔ Auth func ↔ Resources



- 3 "A"'s

→ authentication: bind external entity to system entity

→ Authorization: grant permissions to access a resource

→ Auditing: '3rd party' / independent review of system actions

Access Control Policy Models

- Discretionary Access Control (DAC)

↳ based on requestor identity, access rules

↳ user can adjust policy,

- Mandatory Access Control (MAC)

↳ testing labels associated with process and resource against rules

↳ users cannot change

↳ labels such as TOP SECRET ...

- Role Based Access Control (RBAC)

↳ based on role or group.

- Attribute Based Access Control

↳ based on attributes and context of access

Access Control Requirements

- functions' inputs are trustworthy

- Granularity of access (dir... bytes...)

↳ tradeoff: precision / overhead

- Default closed (or open...)

- Policy conflict and combination resolution

- Admin Policy - who changes

Access Control Principles

- least control

- separation of duty (more than one entity to complete critical tasks)

- Dual Control: changes to AC requires 2 entities.

Access Control Elements

- Subject: system entity that can access objects

- Object: file (UNIX), or other.

- Access Right: permissions

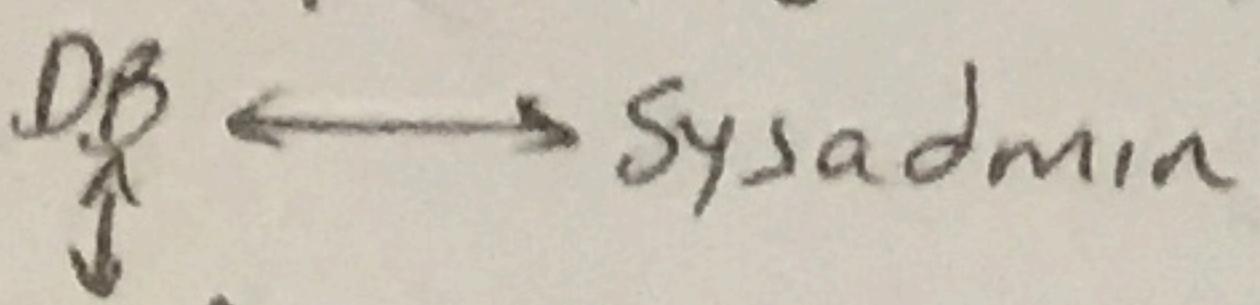
Access Control Matrix (ACM)

- basic abstraction. way of visualizing completeness of AC.

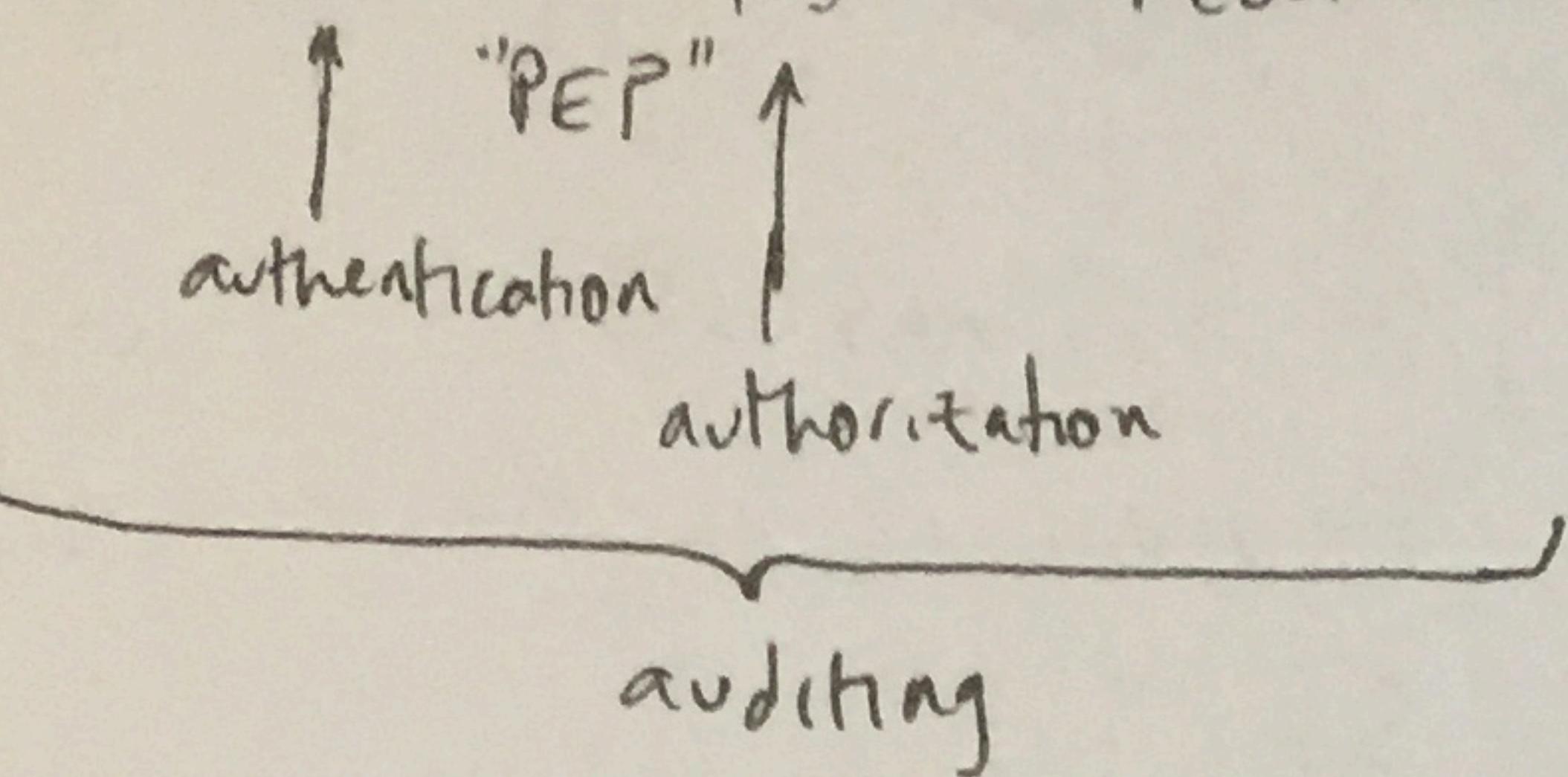
- Not used for implementation

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