

# Offline Reinforcement Learning for Sepsis Treatment: A Comparative Study of Q-Learning Approaches

Evaluating Neural, Classical, and Tree-Based Methods on MIMIC-IV Data



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Date:  
[Presentation Date]

Conference/Course:  
[If applicable]

# Why Reinforcement Learning for Sepsis Treatment?

*Evaluating Neural, Classical, and Tree-Based Methods on MIMIC-IV Data*

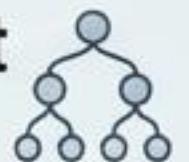
## Sepsis: A Critical Healthcare Challenge



- Leading cause of death in ICUs worldwide
- 30-50% mortality rate for severe sepsis
- Complex treatment decisions: IV fluids, vasopressors, antibiotics
- High variability in clinician treatment strategies



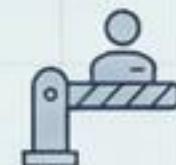
## Why Reinforcement Learning?



- Sequential decision-making under uncertainty
- Learn optimal treatment policies from historical data
- Potential to reduce mortality through personalized treatment
- Can identify patterns beyond human clinical intuition



## The Challenge: Offline RL



- Cannot interact with patients (ethical constraints)
- Must learn from fixed historical datasets
- Risk of learning unsafe policies from limited data
- Need robust evaluation without deployment



### Key Questions:

Can RL learn effective sepsis treatment policies from observational data?

Which RL architectures are most suitable for offline medical settings?

How do we ensure learned policies are clinically valid and safe?

## PROBLEM STATEMENT:

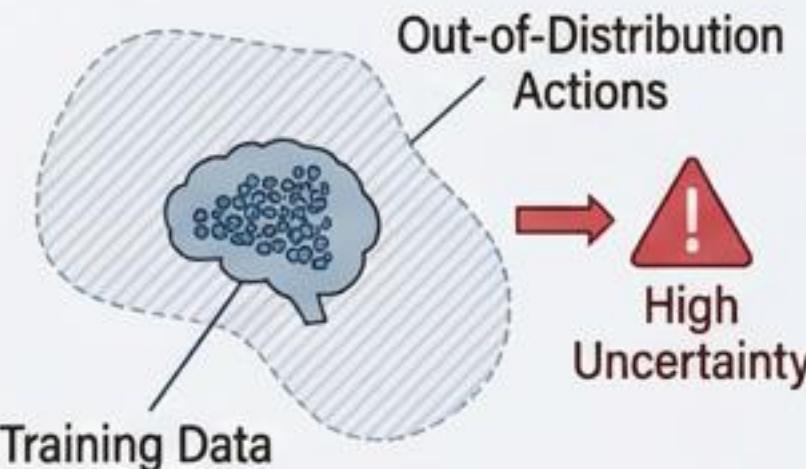
# Offline Reinforcement Learning Challenges in Healthcare

The Core Problem: Learn optimal treatment policies from fixed observational data without environment interaction

### 1. Distributional Shift

Training data reflects clinician behavior (behavior policy  $\pi_b$ )

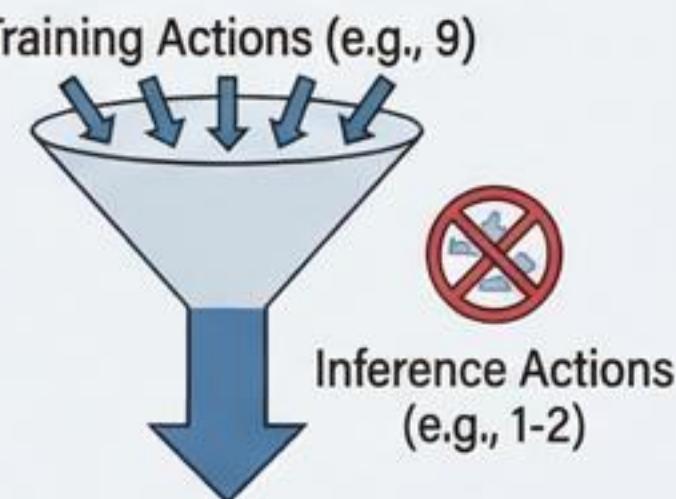
- Learned policy may recommend actions outside training distribution
- Out-of-distribution actions have unreliable Q-value estimates
- Risk: Overestimating value of rarely-taken actions



### 2. Action Space Collapse

Models may learn accurate Q-values but output deterministic policies

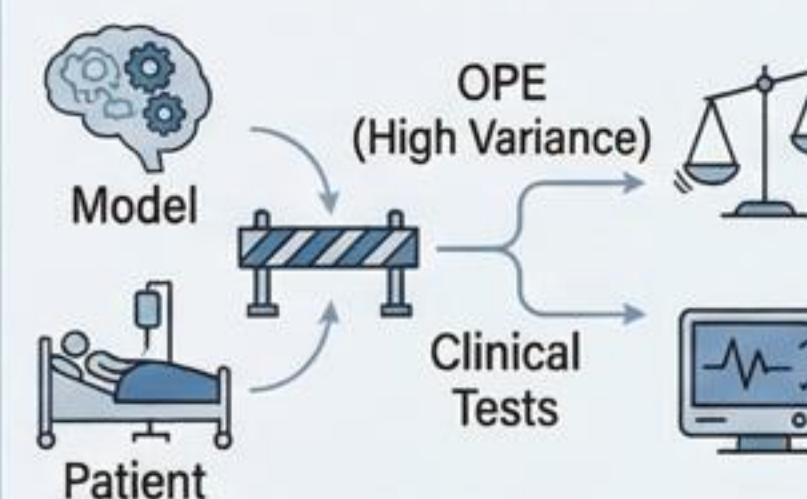
- Collapses to 1-2 actions at inference despite using all actions in training
- Dangerous in medical settings: different patients need different treatments
- Challenge: Maintaining diversity while maximizing expected outcome



### 3. Evaluation Without Deployment

Cannot deploy untested policies on real patients (ethical constraints)

- Off-policy evaluation (OPE) has high variance
- Clinical sensitivity tests needed beyond numerical metrics
- Must validate physiological relationships (BP  $\downarrow \rightarrow$  vasopressor  $\uparrow$ )



### 4. Safety and Interpretability

Black-box neural networks lack clinical transparency

- Need to verify learned policies respect medical knowledge
- Must prevent policies that ignore critical vital signs
- Regulatory and ethical requirements for explainability



**Research Objective:** Compare 4 diverse RL architectures to identify which methods are most promising for offline medical RL and understand fundamental limitations

Double DQN  
(Neural)

Linear Q-Learning  
(Classical)

GBM Q-Learning  
(Tree-Based)

IQL Multi-Task  
(Modern Offline RL)

# MIMIC-IV Dataset and Markov Decision Process Design

Dataset: MIMIC-IV | MDP State Space | Action Space | Reward Function

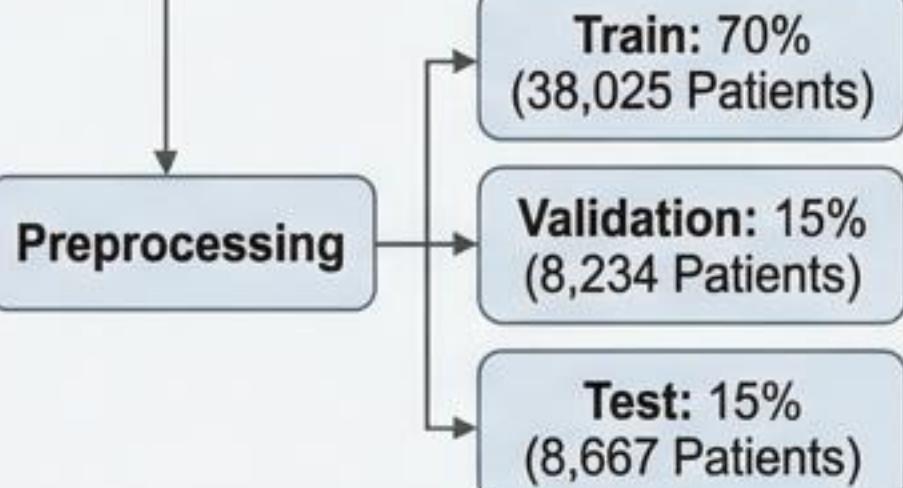
## MIMIC-IV Dataset



### MIMIC-IV (Version IV)

54,926 Adult ICU Patients  
Beth Israel Deaconess Medical Center  
(2008-2019)  
1,613,734 Total Transitions

### Data Split



## MDP State & Action Space

### State Space (54 Features)



**Vital Signs:** HR, BP, Temp, SpO2, RR



**Laboratory Values:** Lactate, pH, Glucose, Creatinine, etc.



**Blood Gas:** Arterial pH, PaCO2, Bicarbonate



**Organ Function:** SOFA Score



**Demographics:** Age, Gender, Weight



**Ventilation:** Mechanical Status



**Time:** Hours since ICU Admission

### Action Space

#### Vasopressors

	None (0 µg/kg/min)	Low (0-0.08)	High (>0.08)
None (0 mL/hr)			
Low (0-250)			
High (>250)			

#### Simplified 9 Discrete Actions

Original: 25 Discrete Actions  
(5x5 grid)

## Reward & Trajectory

### Reward Function

- ↑ +15 (Survival)
- ↓ -15 (Death at 90 days)

Intermediate Rewards:  
 $\pm 0.1$  to  $\pm 0.25$   
**SOFA Score Changes**  
SOFA Decrease → Positive  
SOFA Increase → Negative

**Sparse Reward Signal:**  
Most timesteps small intermediate rewards

### Trajectory

- Discount Factor:  $\gamma = 0.99$  (Long-term Outcomes)
- Trajectory Length:  
Variable, 4-hour Timesteps,  
Average ~30 Steps/Patient

# Prior Work in RL for Sepsis Treatment

## Early Research & The AI Clinician

### Komorowski et al. (2018) - The AI Clinician

- First major work applying RL to sepsis using MIMIC-III
- Used discretized state space (750 clusters) + 25 actions
- Fitted Q-Iteration with ensemble of models

### Key Finding

- AI policy suggested different treatments than clinicians

### Limitation

- Validation on same dataset, no prospective trials

## Modern Offline RL & Current Challenges

### Offline RL Methods

- **Conservative Q-Learning (CQL)** - Kumar et al. (2020)
  - Adds penalty to Q-values for out-of-distribution actions
  - $L_{CQL} = \text{logsumexp}(Q(s, \cdot)) - Q(s, a_{data})$
  - Used in our Dueling DQN implementation
- **Batch-Constrained Q-Learning (BCQ)** - Fujimoto et al. (2019)
  - Restricts policy to actions likely under behavior policy
  - Only select actions with  $\pi_b(a|s) > \text{threshold}$
  - Used in our Double DQN implementation
- **Implicit Q-Learning (IQL)** - Kostrikov et al. (2021)
  - Avoids max operator through expectile regression
  - Learns separate V-function and Q-function
  - Our novel contribution: IQL + Multi-Task Learning

### Challenges Identified in Prior Work

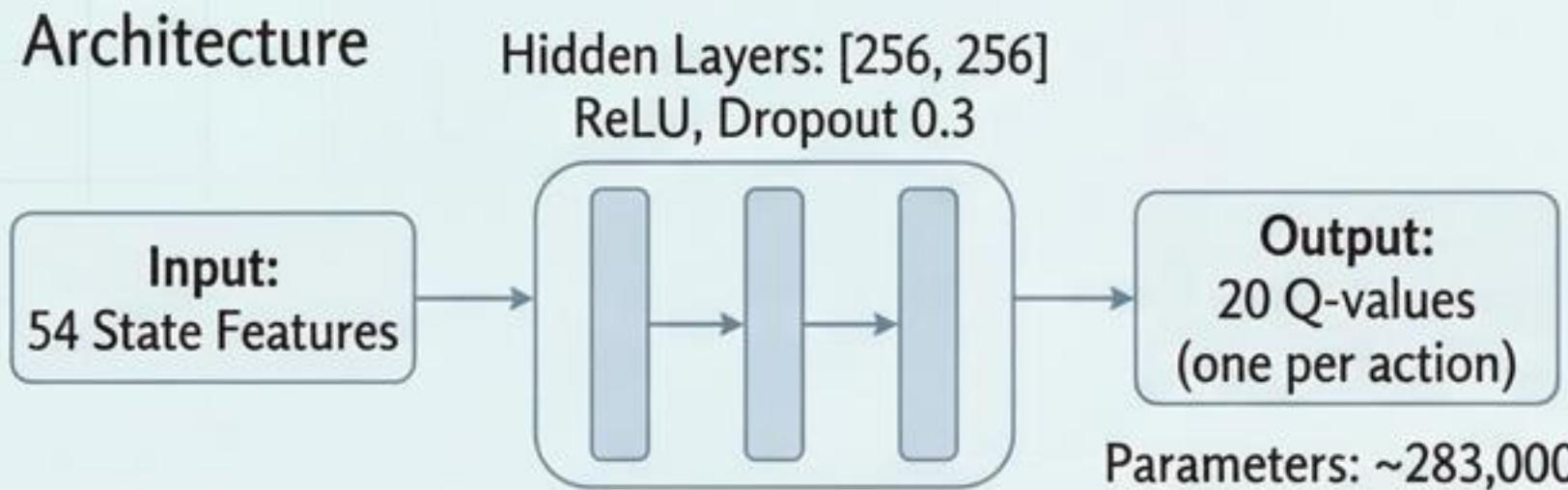
- Q-value overestimation in neural networks
- Lack of action diversity at deployment
- Difficulty validating without clinical trials
- Need for better evaluation metrics beyond WDR

## Our Contribution

Systematic comparison of 4 diverse architectures (neural, classical, tree-based, modern offline) with comprehensive clinical validation

# METHODOLOGY - PART 1: Neural and Classical Approaches

## Model 1: Double Deep Q-Network (Double DQN)



## Key Components & Training

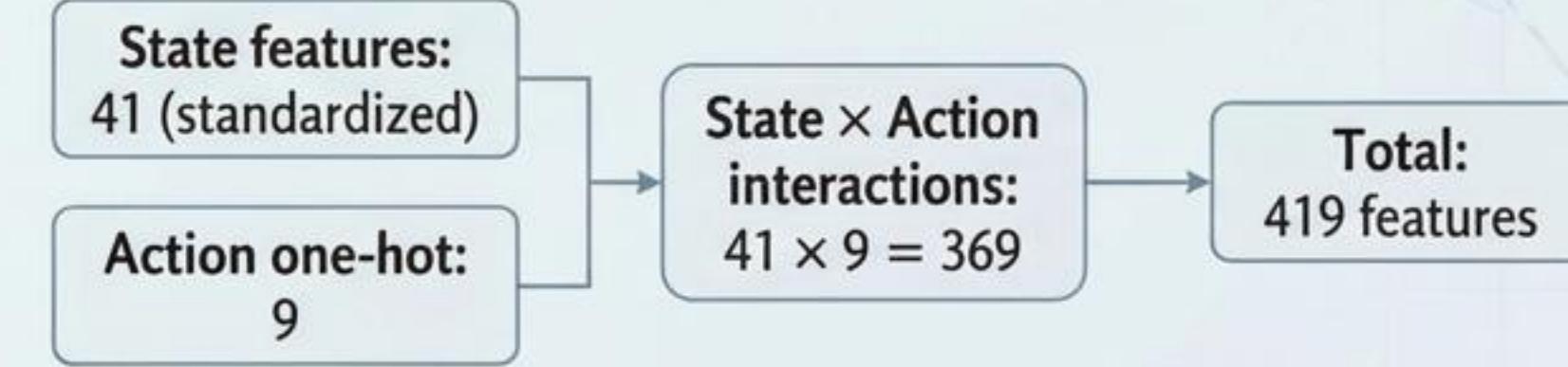
- Online Network: Selects actions, actively trained
- Target Network: Evaluates values, updated every 1,000 steps
- TD Target:  $r + \gamma \cdot Q_{target}(s', \text{argmax}_a Q_{online}(s', a'))$
- BCQ Constraint: Only allow actions with  $\pi_b(a|s) > 0.1\%$
- Loss: Smooth L1 (Huber) loss
- Optimizer: Adam, lr=1×10<sup>-4</sup>

## Purpose

Baseline neural approach with standard overestimation mitigation.

## Model 2: Linear Q-Learning with Feature Engineering

### Architecture: Feature Construction



## Training Procedure & Form

- Mathematical Form:  $Q(s, a) = w^T \phi(s, a)$   
where  $\phi(s, a) = [s_{scaled}; 1_a; s_{scaled} \otimes 1_a]$
- Algorithm: Fitted Q-Iteration with SGD
- Update Rule:  $w \leftarrow w + \alpha(\nabla Q \cdot TD_{error} - \lambda w)$
- Hyperparameters: Learning rate  $\alpha = 0.001$ , L2 regularization  $\lambda = 0.01$
- Converged at 335 epochs

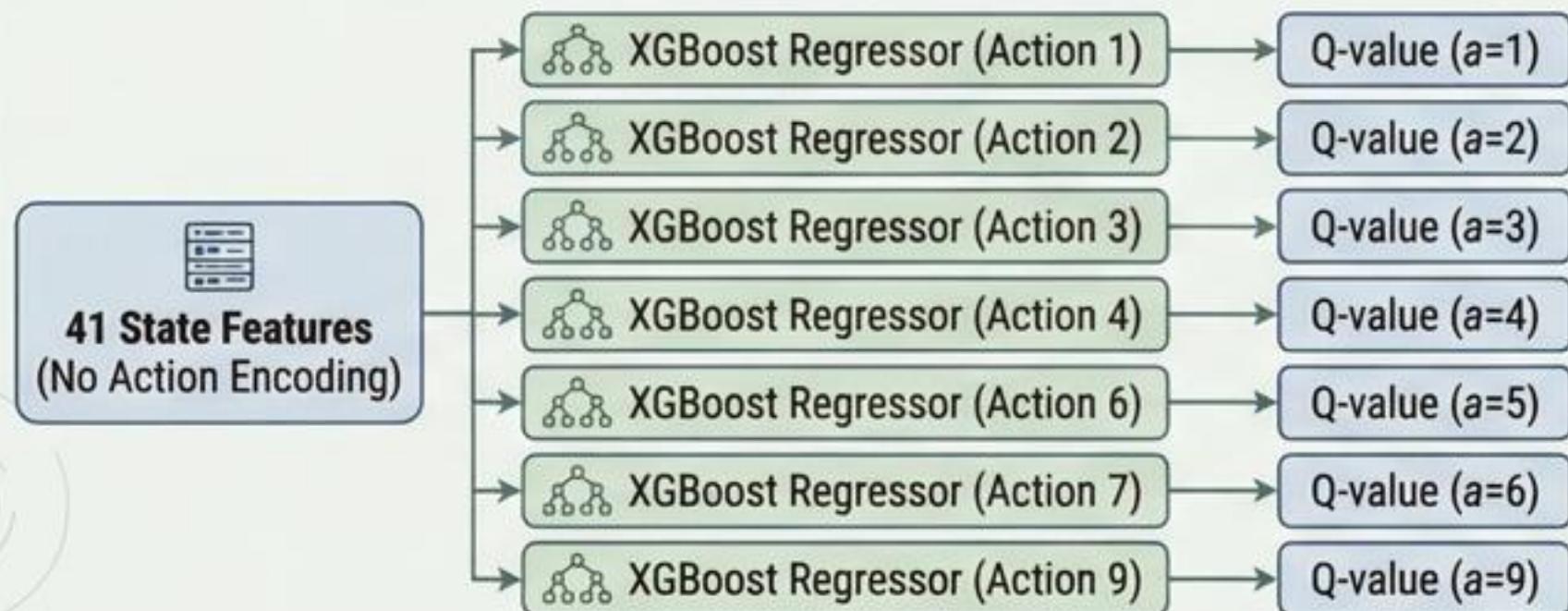
## Purpose

Classical interpretable approach with explicit feature engineering.

# Tree-Based and Modern Offline RL Approaches

Evaluating Neural, Classical, and Tree-Based Methods on MIMIC-IV Data

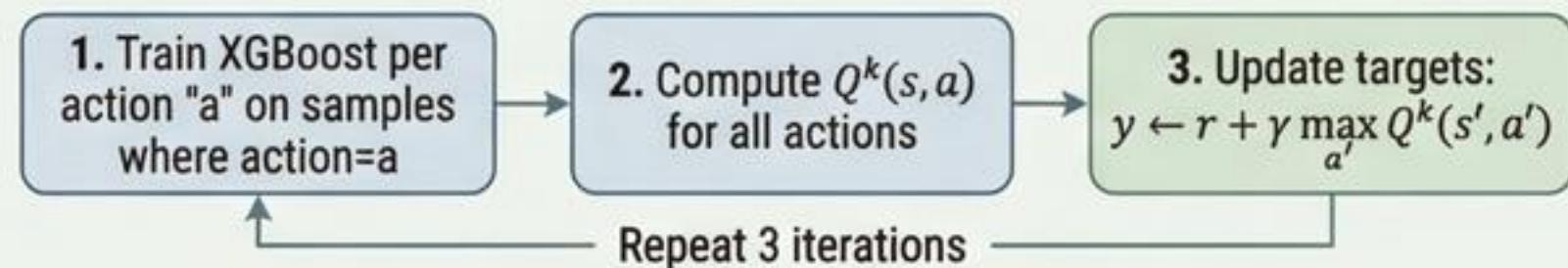
## Model 3: Gradient Boosting Q-Learning (GBM)



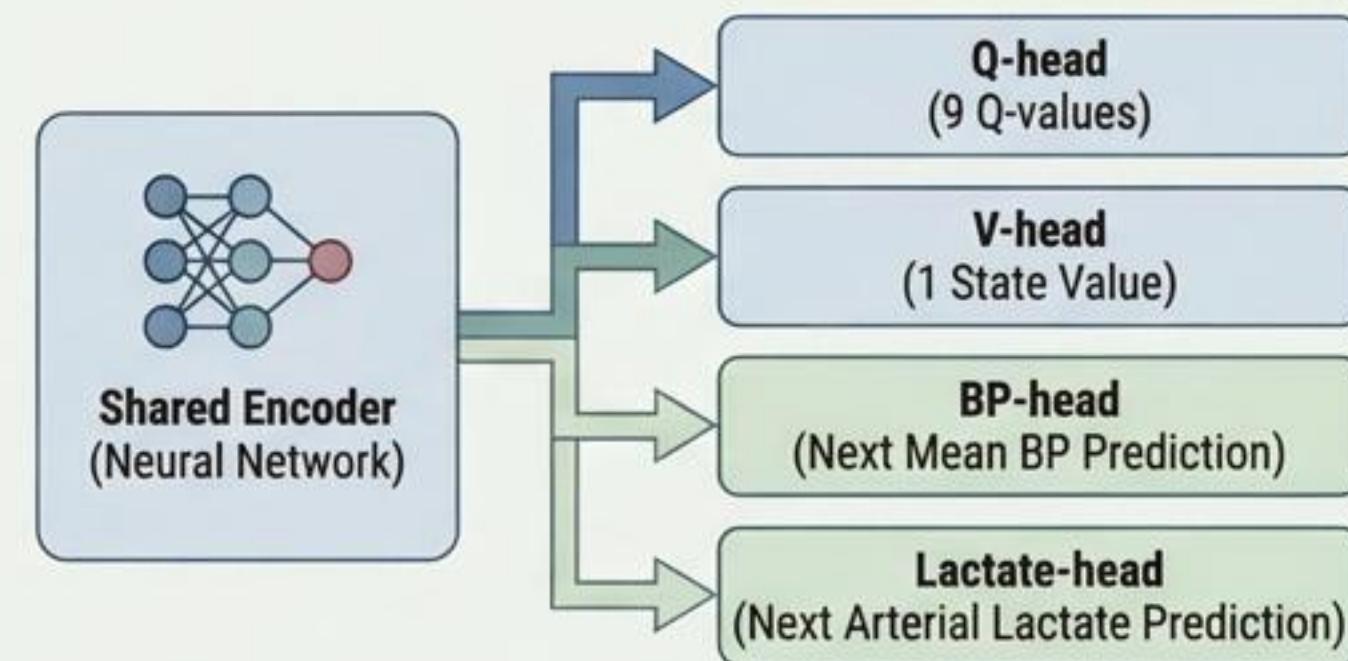
### Key Components & Advantages

- **9 Independent XGBoost Regressors** (one per action)
- Captures non-linear relationships without manual feature engineering
- Separate models prevent Q-value interference across actions
- Trees handle mixed continuous/categorical features naturally
- No gradient vanishing issues

### Iterative Q-Learning Training

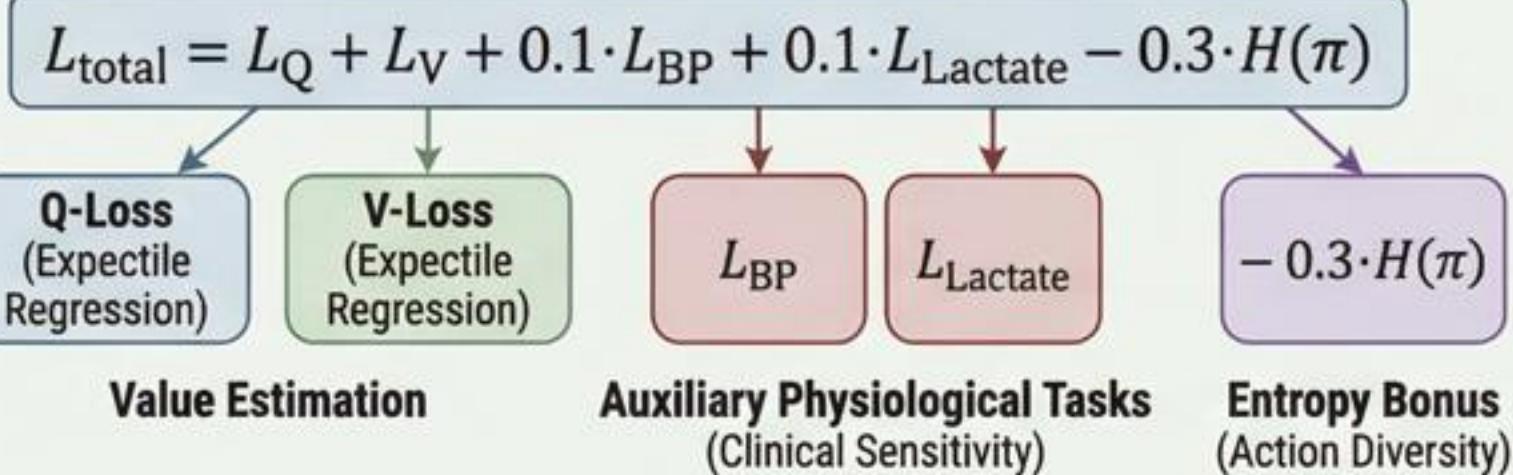


## Model 4: Implicit Q-Learning with Multi-Task Learning (IQL)



### Key Mechanisms & Multi-Task Loss

- **Shared Encoder & Multi-Task Learning** for representation
- No “max” operator: Uses expectile regression for value estimation
- Explicit diversity mechanisms through auxiliary tasks and entropy bonus



# Comprehensive Evaluation Framework

## 1. Weighted Doubly Robust (WDR) Estimator

**Purpose:** Estimate policy value from offline data

$$WDR = \mathbb{E}_\tau[V^{WDR}(\pi_e)] \text{ where}$$

$$V^{WDR} = Q(s_0, \pi_e(s_0)) + \sum_t \gamma^t \rho_{0:t} (r_t + \gamma Q(s_{t+1}, \pi_e) - Q(s_t, a_t))$$

$$\rho_t = \frac{\pi_e(a_t|s_t)}{\pi_b(a_t|s_t)} \text{ [importance weight]}$$

### Key Features:

- Combines Q-function estimates with importance sampling
- Lower variance than pure IS, less bias than pure model-based
- Bootstrap confidence intervals (1,000 samples)
- Importance weights clipped to [0, 10] for stability

### Interpretation:

- **WDR > 7.56:** Policy outperforms clinicians (✓)
- **WDR ≈ 7.56:** Comparable to clinicians (~)
- **WDR < 7.56:** Policy underperforms (✗)

## 2. Clinical Sensitivity Tests

**Purpose:** Verify learned policies respond correctly to physiological changes

### Test 1: Blood Pressure Sensitivity

- Vary mean BP from  $-2\sigma$  to  $+2\sigma$  (standardized)
- Measure correlation: BP  $\leftrightarrow$  Vasopressor recommendation
- **Pass criteria:** Spearman  $r < -0.2$  (negative correlation)
- **Clinical reasoning:** Low BP should increase vasopressors ( $BP \downarrow \rightarrow \text{vasopressor} \uparrow$ )

### Test 2: Lactate Sensitivity

- Vary arterial lactate from  $-1\sigma$  to  $+3\sigma$
- Measure correlation: Lactate  $\leftrightarrow$  Treatment intensity (IV + Vaso)
- **Pass criteria:** Spearman  $r > 0.2$  (positive correlation)
- **Clinical reasoning:** High lactate (hypoperfusion) needs aggressive treatment

### Test 3: Action Diversity

- Sample 2,000 random states, count unique actions
- Compute Shannon entropy:  $H = -\sum p(a) \log p(a)$
- **Pass criteria:**  $\geq 6$  unique actions AND  $H > 1.2$
- **Clinical reasoning:** Different patients need different treatments

**Overall Clinical Validation:** Pass  $\geq 2/3$  tests

## 3. Additional Metrics

### Agreement with Clinicians

- Percentage of test states where  $\pi_{\text{learned}}(s) = \pi_{\text{clinician}}(s)$
- High agreement (>90%) suggests behavior cloning, not improvement
- Low agreement (<20%) with high WDR suggests novel effective policy

### Effective Sample Size (ESS)

$$ESS = \frac{(\sum w_t)^2}{\sum w_t^2} \text{ where } w_t \text{ are importance weights}$$

- Measures quality of importance sampling
- Low ESS (<0.01) indicates high variance in WDR estimate

### Action Distribution

- Number of unique actions used at inference
- Shannon entropy of action distribution
- Identifies deterministic collapse

# Comparative Performance Across All Models

Model	WDR Value	95% CI	Agreement	Clinical Tests	Action Diversity	Status
Clinician Baseline	7.560	[7.370, 7.751]	100%	N/A	N/A	Baseline 😐
Double DQN	149.269	[147.661, 151.011]	98.2%	0/3 ✗	6/20	Failed ✗
Linear Q-Learning	5.639	± 0.859	24.6%	0/3 ✗	1/9	Failed ✗
GBM Q-Learning	6.704	± 0.167	9.2%	0/3 ✗	2/9	Best WDR ✓
IQL Multi-Task	14.520	± 0.091	9.8%	1/3 !	9/9	Best Diversity !

## Key Observations

✓ **Best Value Estimation:** GBM (6.704, only 11% error vs clinician)

✗ **Worst Estimation:** Double DQN (1,875% overestimation)

✓ **Most Realistic Neural:** IQL (14.52, still 92% overestimation but 10x better than Double DQN)

✓ **Best Diversity:** IQL (9/9 actions, H=1.48)

✗ **Worst Diversity:** Linear (1/9 actions, completely deterministic)

! **No Model Succeeded Overall:** All failed majority of clinical tests

📊 **Accuracy vs Diversity Tradeoff:** Accurate models (Linear, GBM): Low diversity. Diverse models (IQL): Overestimation persists.

# Model Performance Analysis: Successes, Failures, and Key Lessons



## Double DQN

### Catastrophic Overestimation

- **WDR:** 149.27 (1,875% error) X
- **Agreement:** 98.2% (Behavior Cloning) !
- **Clinical:** 0/3 Passed X
- **Actions:** 6/20



**Why it failed:** Neural TD learning compounds errors through bootstrapping, leading to massive overestimation.

**Lesson:** Standard neural DQN is unsuitable for offline medical RL due to severe overestimation and behavior mimicking.



## Linear Q-Learning

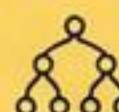
### Interpretable but Inflexible

- **WDR:** 5.64 (25% below clinician) L
- **Agreement:** 24.6% (Highest Non-Neural) ✓
- **Clinical:** 0/3 Passed X
- **Actions:** 1/9 (Collapse) X



**Why it failed:** Linear approximation cannot capture non-linear decision boundaries, leading to a single action output.

**Lesson:** Sepsis treatment requires non-linear function approximation; interpretability alone is insufficient.



## GBM Q-Learning

### Accurate but Deterministic

- **WDR:** 6.70 (89% of clinician, most realistic) ✓
- **Agreement:** 9.2% (Low agreement) L
- **Clinical:** 0/3 Passed X
- **Actions:** 2/9 (Collapse) X



## IQL Multi-Task

### Diversity Success, Overestimation Remains

- **WDR:** 14.52 (92% overestimation, improved vs DQN) L
- **Agreement:** 9.8% L
- **Clinical:** 1/3 Passed (Diversity only) !
- **Actions:** 9/9 (Full Diversity) ✓



**Why auxiliary failed:** Auxiliary task weights (0.1) were too low, allowing the RL objective to dominate.

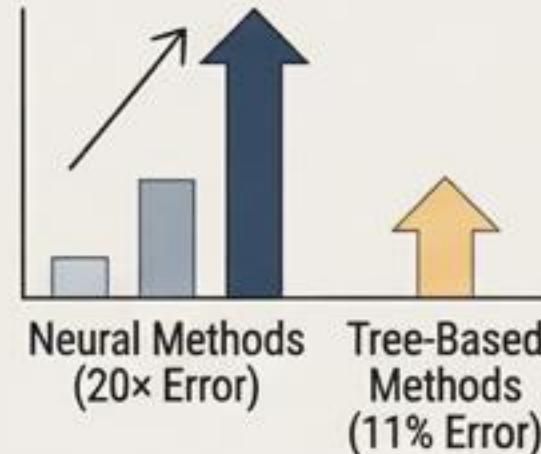
**Lesson:** Multi-task learning is promising for enforcing diversity, but requires stronger auxiliary losses (0.5+).

## Overall Lessons & Implications

1. Non-parametric methods (trees) provide more realistic value estimates than neural networks in offline settings.
2. Explicit mechanisms for action diversity (e.g., multi-task, entropy) are crucial to prevent deterministic collapse.
3. Multi-task learning shows promise for clinical sensitivity and diversity but needs careful tuning of auxiliary losses.

# KEY FINDINGS: FUNDAMENTAL CHALLENGES IN OFFLINE MEDICAL RL

## 1. THE Q-OVERESTIMATION PROBLEM



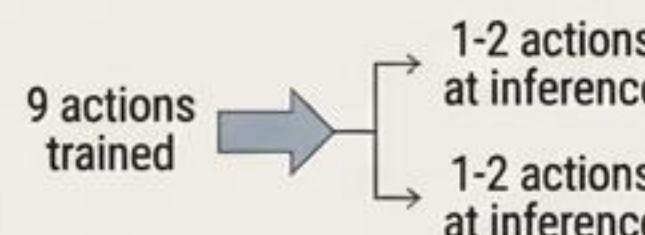
**Observation:** Neural methods (Double DQN, IQL) massively overestimate.

Tree-based methods (GBM) stay realistic.

**Root Cause:** Neural networks + TD learning + limited data → compound bootstrapping errors. max operator in Bellman update selects highest (possibly spurious) Q-value. Trees bounded by training data

**Implication:** Non-parametric methods (trees, kernels) preferred for offline medical RL.

## 2. THE ACTION COLLAPSE PHENOMENON



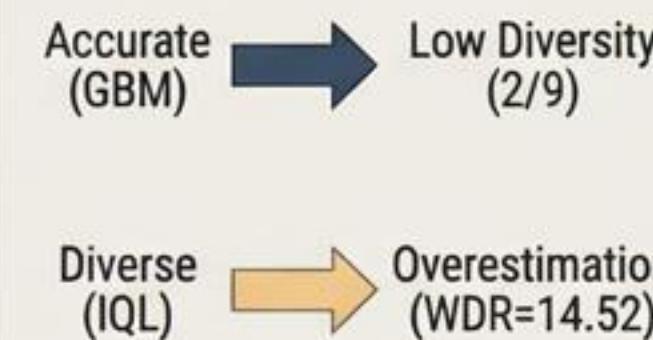
**Observation:** Models using all actions in training collapse to 1-2 actions at inference.

**Linear:** 9 trained → 1 test;  
**GBM:** 9 trained → 2 test;  
**IQL:** Only model maintaining 9/9

**Root Cause:** Offline RL learns Q-values only for state-action pairs similar to training. Greedy policy  $\text{argmax } Q(s,a)$  selects globally highest-valued action.

**Implication:** Explicit diversity mechanisms (entropy, multi-task) required, not just accurate Q-learning.

## 3. THE DIVERSITY-PERFORMANCE TRADEOFF

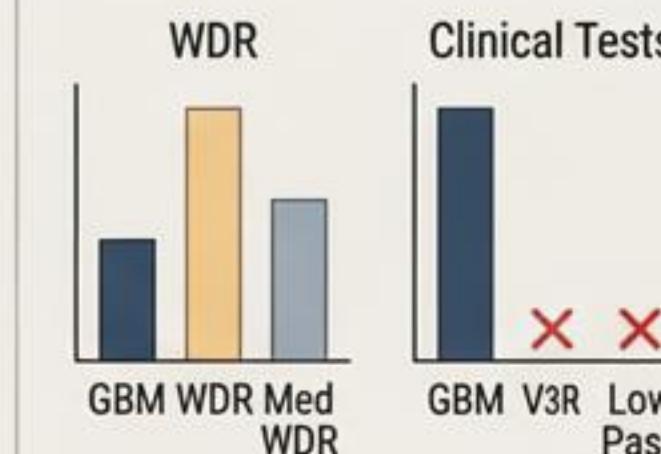


**Observation:**  
Accurate models → Low diversity  
Diverse models → Overestimation  
Adding stochasticity degrades performance.

**Root Cause:** Q-functions learned assuming deterministic deployment. Introducing randomness violates Bellman optimality assumptions.

**Implication:** Diversity must be incorporated during training (IQL approach), not at inference.

## 4. CLINICAL SENSITIVITY INDEPENDENCE FROM WDR

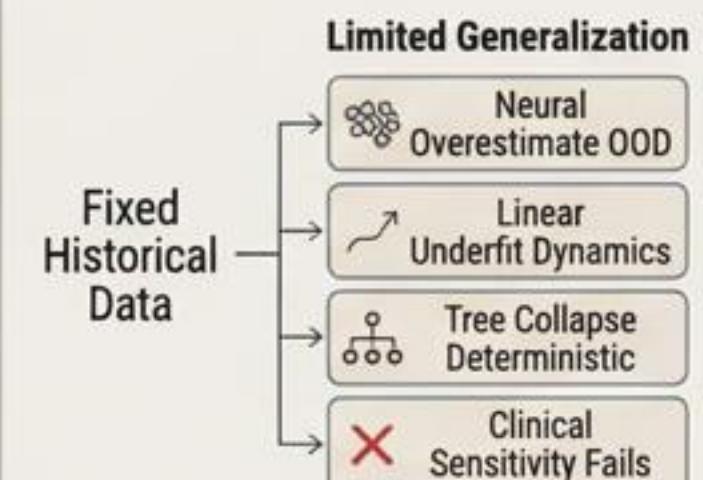


**Observation:** Best WDR (GBM) fails all clinical tests (0/3). Medium WDR (IQL) passes diversity test (1/3). No correlation between numerical performance and physiological validity.

**Root Cause:** WDR measures expected return under learned policy, doesn't verify policy respects medical knowledge.

**Implication:** Multi-metric evaluation essential; WDR alone insufficient for medical AI.

## 5. THE OFFLINE RL EXTRAPOLATION PROBLEM



**Summary:** All models struggle to generalize beyond training distribution.

**Manifestations:**  
Neural models overestimate OOD actions;  
Linear models underfit complex dynamics;  
Tree models collapse to deterministic policies;  
Even with diversity, clinical sensitivity fails.

**Fundamental Limitation:** Cannot validate new policies without online interaction (ethical barrier in medicine).

# Challenges, Limitations, and Future Directions

## Why Offline RL is Hard for Sepsis & Study Limitations

### Fundamental Challenges Data, Safety, Evaluation

- 1. Data Limitations:** Coverage problem in continuous space; rare actions (<1%) & confounding.
- 2. Safety vs. Performance Tension:** No middle ground found between conservative (safe, low perf.) & aggressive (high est., unsafe) methods.
- 3. Evaluation Without Ground Truth:** Ethical constraints prevent online testing; high variance in off-policy evaluation (OPE).

### Study Limitations

Model, Data, Evaluation, Generalizability

- Model Selection:** Unexplored models (Model-Based, Causal); limited tuning/seeds.
- Data Quality:** Missing data, errors, coarse 4-hour timesteps.
- Evaluation:** Wide WDR confidence intervals; heuristic clinical tests.
- Generalizability:** Single hospital/system; dated 2008-2019 data.

## What Worked? What Didn't?

### Successes

- Realistic Value Estimates** (GBM 6.70 vs 7.56).  
**Multi-Task Learning (IQL)** enforces diversity.  
**Tree-Based Methods** avoid catastrophic overestimation.  
Identified fundamental offline RL limitations.



### Failures

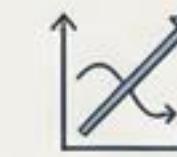


- No model achieved all goals (value + diversity + sensitivity).  
Action collapse persists across architectures.  
Weak auxiliary losses for physiological relationships.  
Cannot recommend deployment of any policy.

## Future Directions & Key Takeaways



- 1. Stronger Multi-Task Learning:** Increase weights (0.5+), add physiological predictions, multi-objective optimization.



- 2. Causal Reinforcement Learning:** Explicitly model causality, use instrumental variables, combine with causal frameworks.



- 3. Hybrid Approaches:** Rule-based safety constraints, RL for exploration with clinician decisions, offline pre-training + online fine-tuning.



- 4. Better Evaluation:** Develop validated clinical benchmarks, counterfactual estimation, prospective observational studies.



- 5. Model-Based RL:** Learn patient dynamics model, plan actions (sample efficient), quantify uncertainty.



- Key Takeaway:** Current offline RL is promising but requires significant methodological advancements in safety, causality, and evaluation to be viable for high-stakes medical applications.

# Conclusion and Key Takeaways

## Summary of Work: Comparative Study



MIMIC-IV Data  
& Evaluation



Double DQN:  
Neural network  
baseline

Linear Q-Learning:  
Classical  
interpretable  
approach

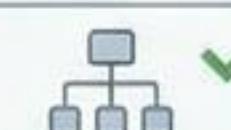
Gradient Boosting  
Q-Learning:  
Non-parametric tree  
ensemble

IQL Multi-Task:  
Modern offline RL  
with auxiliary  
learning

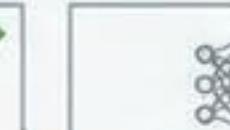
Comprehensive Evaluation:  
Value estimation (WDR), clinical  
sensitivity, action diversity, agreement.

## Key Contributions: Evidence & Challenges

### 1. Empirical Evidence on Method Suitability



Tree-based  
(GBM) achieve  
most realistic  
value estimates



Neural TD  
methods suffer  
catastrophic  
overestimation



Multi-task  
learning is  
effective  
diversity  
mechanism

### 2. Identified Fundamental Challenges



Action collapse:  
Universal across architectures (1-2 actions)



Diversity-performance tradeoff:  
Cannot optimize simultaneously



Offline extrapolation problem:  
Limited data prevents safe learning

## Established Evaluation Framework

### 3. Multi-Metric Validation is Critical



WDR Alone  
Insufficient

- High variance  
estimates
- Lacks  
physiological  
validation



Clinical  
Sensitivity  
Essential

- Verifies medical  
knowledge
- Crucial for  
safety



Framework established highlighting  
gap between numerical  
performance and clinical validity.