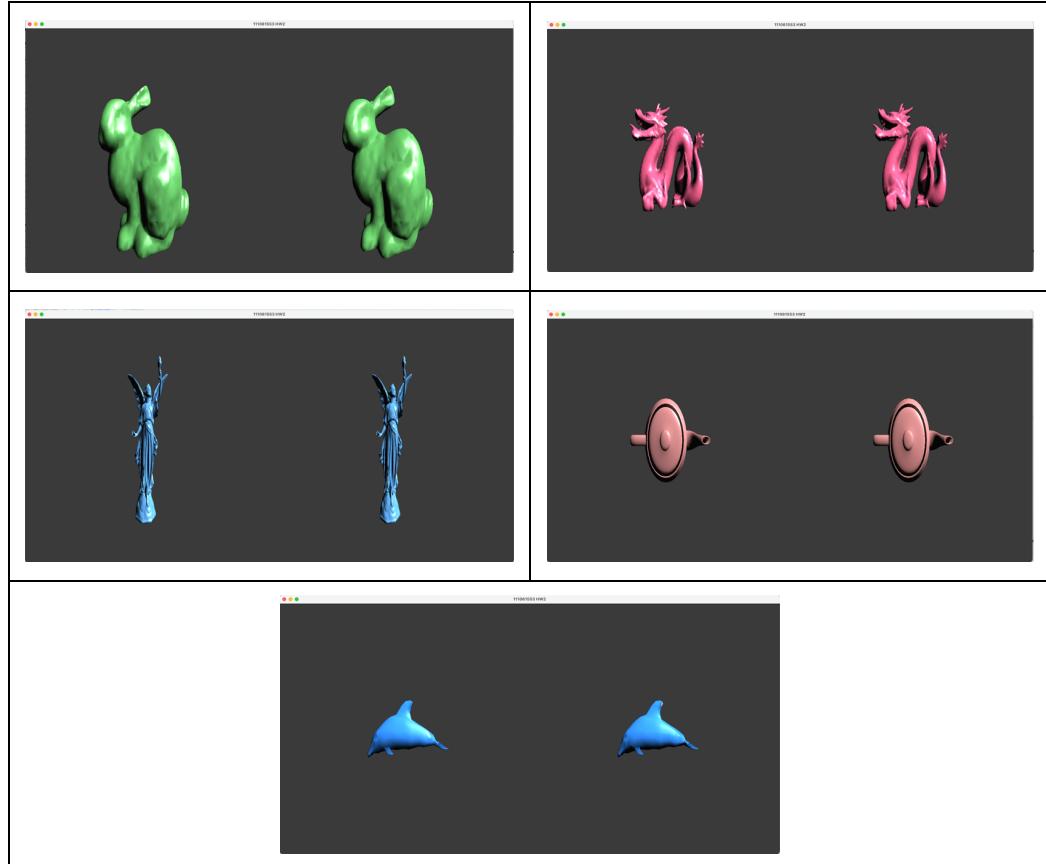


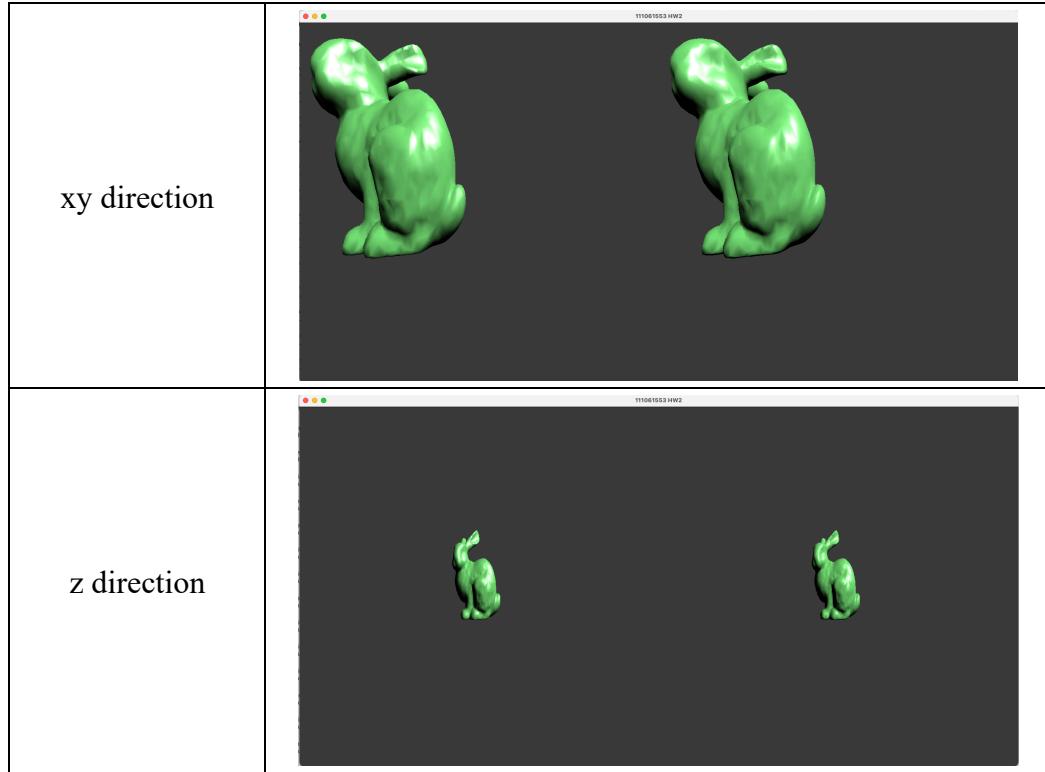
NTHU CS5500 Computer Graphics

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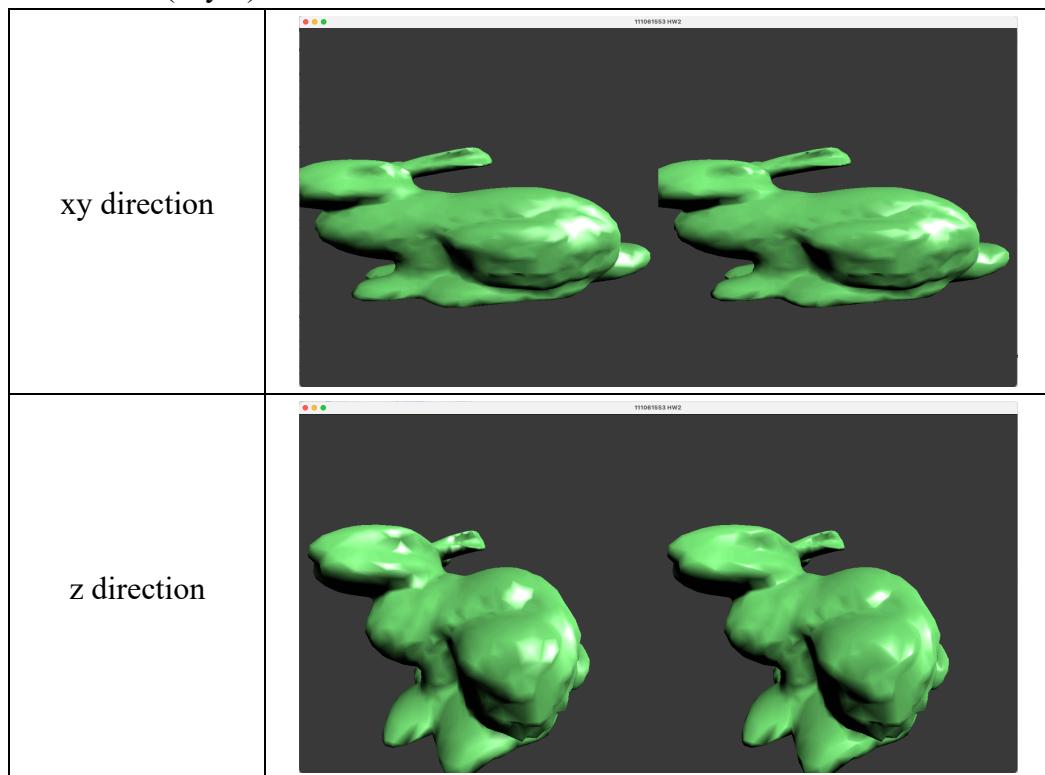
1. Switch between different models (key Z and X)



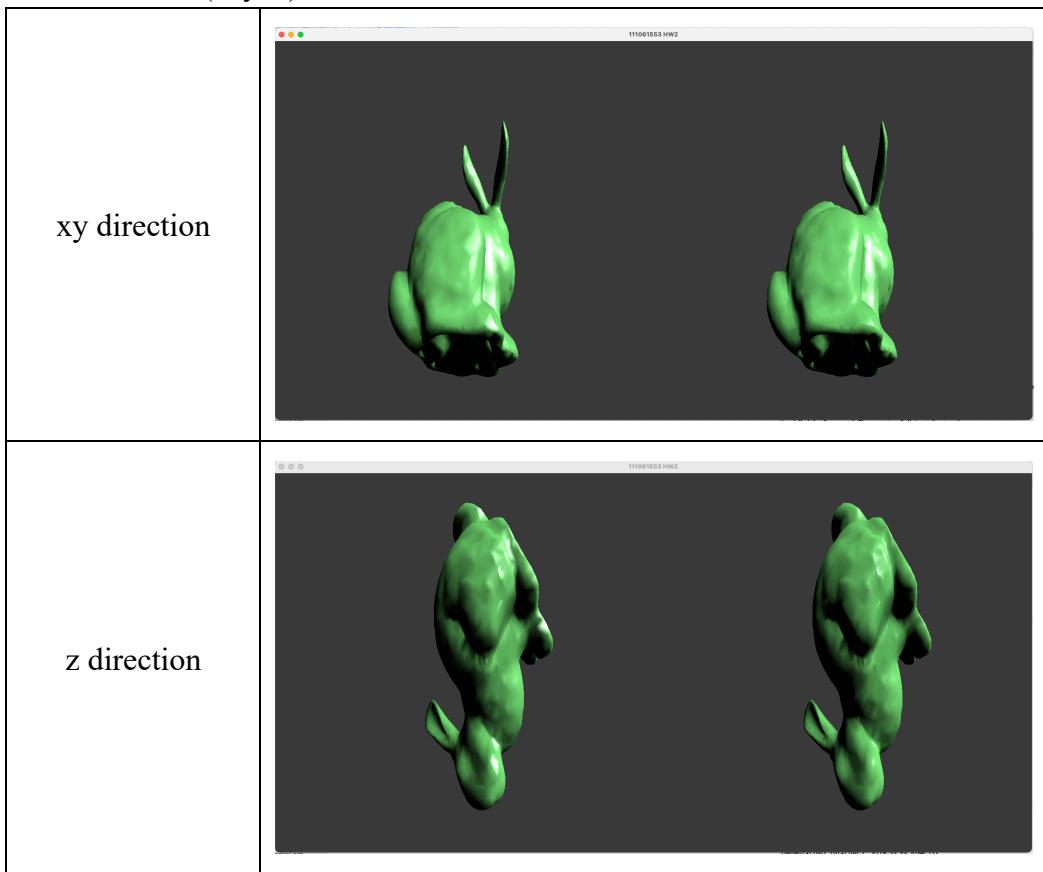
2. Translation mode (key T)



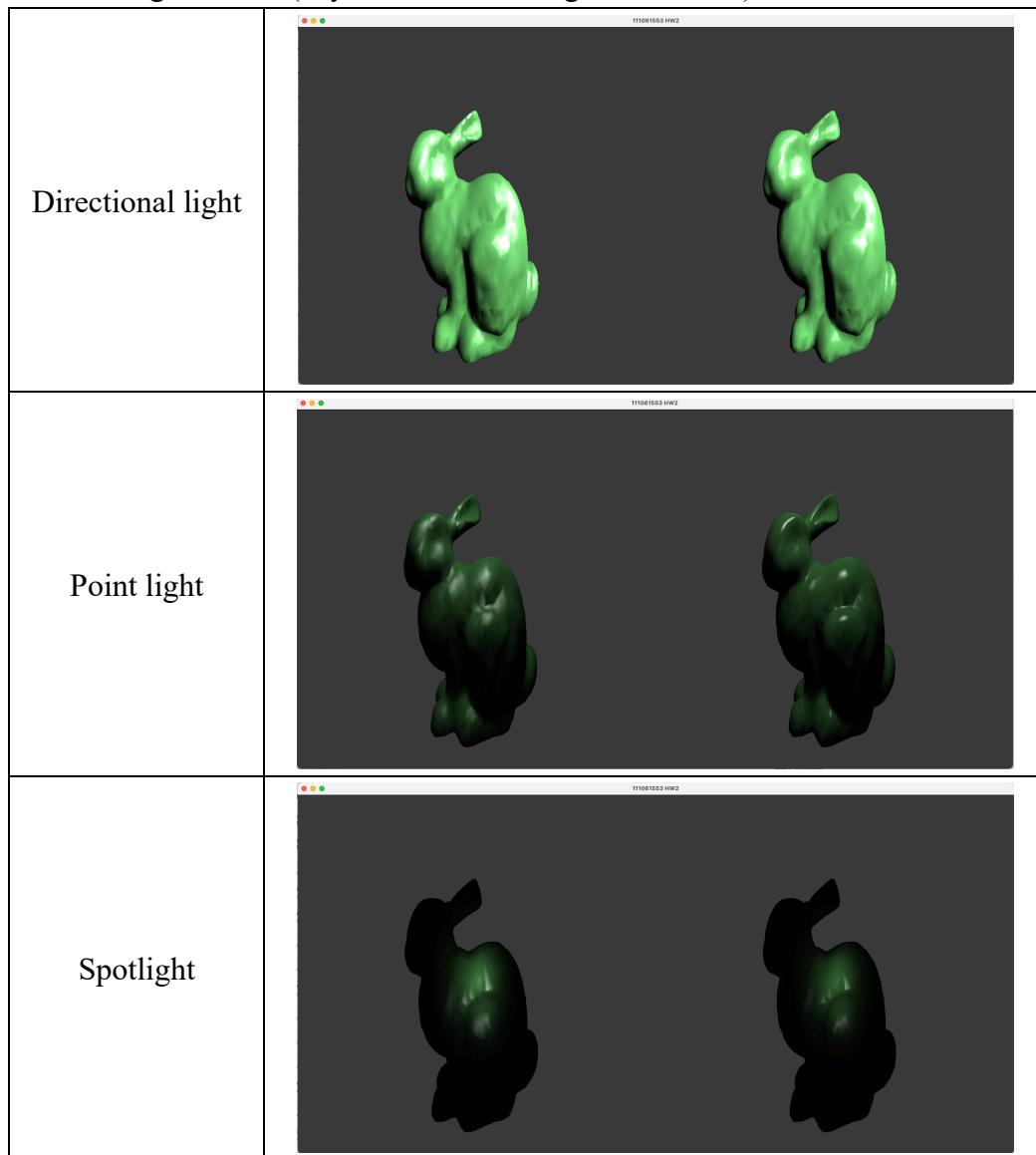
3. Scale mode (key S)



4. Rotation mode (key R)

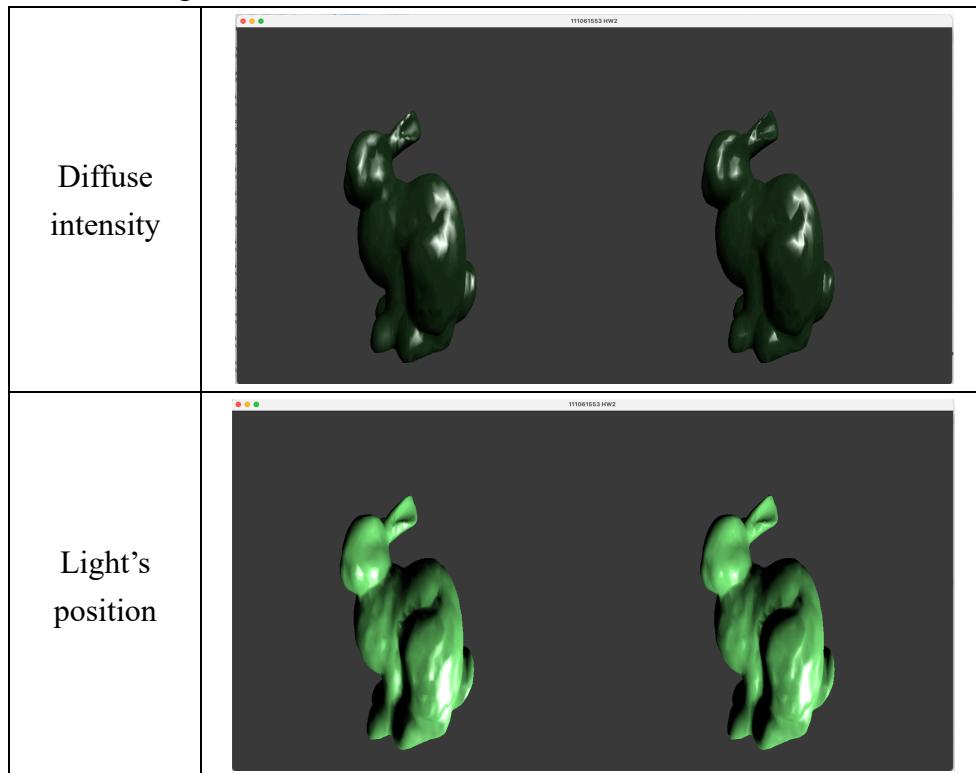


5. Different light source (key L, reference images for Part 6.)

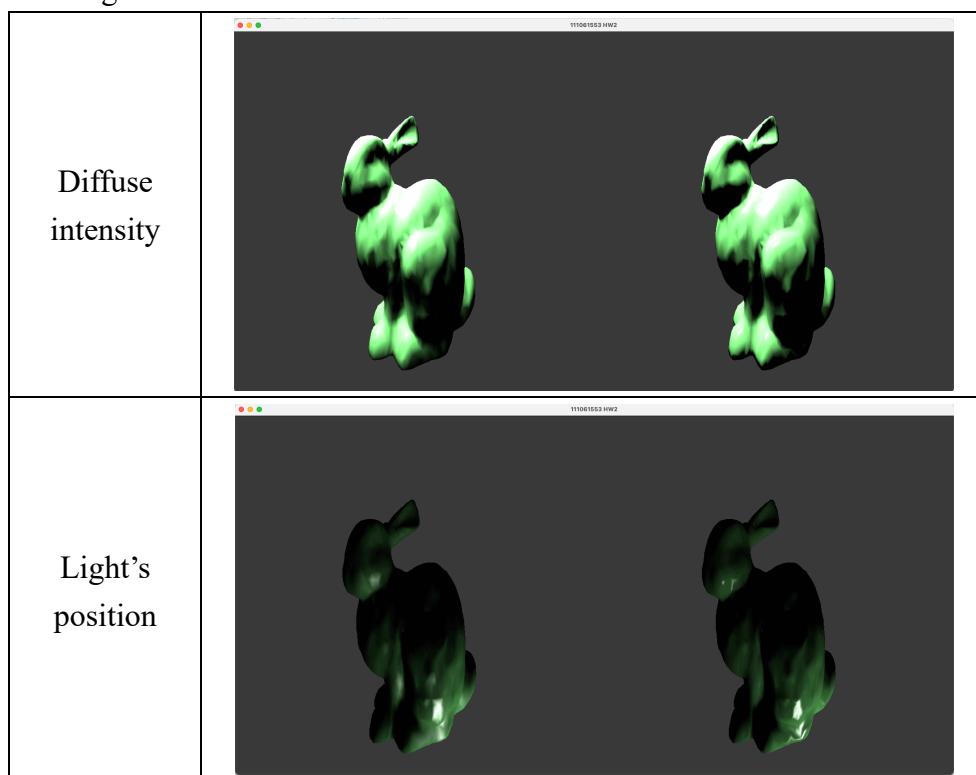


6. Light editing mode (Key K)

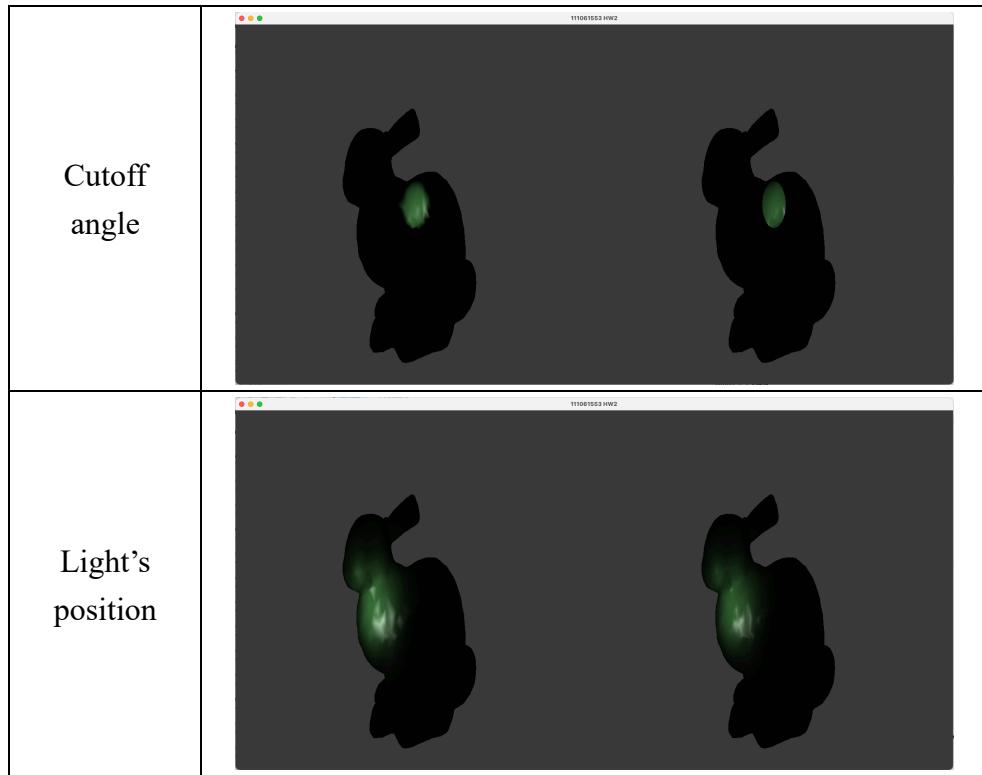
(1) Directional light



(2) Point light



(3) Spotlight



7. Shininess editing mode (key J)

