



CG Characters: From Sketch to Finish

By Dopress Books,

Cypi Press June 2014, 2014. Vinyl-bound. Book Condition: New. Understanding the full potential of CG artwork is not easy. Learning from the work of experts is the path that most experienced CG designers recommend. Successful CG artwork grows from hard work, constant experiment, and realistic selfcriticism. This book shows how experts develop and improve their skills. Learning from the experts is arguably the most profitable path to self-realization in a chosen field or art form. While inspiration is highly personal and style can be variable, technique and process can be learned. CG Characters: From Sketch to Finish provides a guidebook for character designers who wish to develop or improve their skills through experimentation. The creative process is illuminated by stepbystep concept sketches and illustrations by leading designers, providing a key to the creation of successful art works. Includes in-depth interviews with more than 40 top digital artists from around the world. From software and materials and tools used, to given skill sets, original concepts and self-critique, the questions and answers within are thoughtful and honest, providing readers with a framework for further development.



Reviews

Extensive guide! Its such a excellent read. This can be for anyone who statte that there was not a worth looking at. I am just effortlessly will get a satisfaction of looking at a written publication.

-- Melvin Hettinger

This book will not be effortless to start on reading through but very exciting to learn. It is amongst the most remarkable book i have got go through. Once you begin to read the book, it is extremely difficult to leave it before concluding.

-- Dr. Easton Collier DVM