



## Arduino Adventures: Escape from Gemini Station

By James Floyd Kelly

Apress. Paperback. Book Condition: New. Paperback. 332 pages. Dimensions: 9.2in. x 7.4in. x 0.8in. Arduino Adventures: Escape from Gemini Station provides a fun introduction to the Arduino microcontroller by putting you (the reader) into the action of a science fiction adventure story. You'll find yourself following along as Cade and Elle explore Gemini Station, an orbiting museum dedicated to preserving and sharing technology throughout the centuries. Trouble ensues. The station is evacuated, including Cade and Elle's class that was visiting the station on a field trip. Cade and Elle don't make it aboard their shuttle and are trapped on the station along with a friendly artificial intelligence named Andrew who wants to help them get off the damaged station. Using some old hardware, a laptop, and some toolboxes full of electronics parts, you will follow along and build eight gizmos with Cade and Elle that will help them escape from Gemini Station. The hardware is Arduino. Each new challenge opens a new area of Arduino and basic electronics knowledge. You'll be taken incrementally from a simple task such as turning on a light through to a complex combination of microcontroller, electronic components, and software programming. By the end of the book you'll...



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### Reviews

*This publication may be really worth a go through, and a lot better than other. It really is written in simple terms and never difficult to understand. Once you begin to read the book, it is extremely difficult to leave it before concluding.*

-- **Natalie Abbott**

*This book will not be simple to get going on reading but extremely exciting to read through. Yes, it can be playful, still an interesting and amazing literature. I am very easily could possibly get a delight of reading a written book.*

-- **Rene Olson**