



## CGI Programming with Perl (2nd Revised edition)

By Scott Guelich, Shishir Gundavaram, Gunther Birznieks

O'Reilly Media, Inc, USA. Paperback. Book Condition: new. BRAND NEW, CGI Programming with Perl (2nd Revised edition), Scott Guelich, Shishir Gundavaram, Gunther Birznieks, Programming on the Web today can involve any of several technologies, but the Common Gateway Interface (CGI) has held its ground as the most mature method--and one of the most powerful ones--of providing dynamic web content. CGI is a generic interface for calling external programs to crunch numbers, query databases, generate customized graphics, or perform any other server-side task. There was a time when CGI was the only game in town for server-side programming; today, although we have ASP, PHP, Java servlets, and ColdFusion (among others), CGI continues to be the most ubiquitous server-side technology on the Web. CGI programs can be written in any programming language, but Perl is by far the most popular language for CGI. Initially developed over a decade ago for text processing, Perl has evolved into a powerful object-oriented language, while retaining its simplicity of use. CGI programmers appreciate Perl's text manipulation features and its CGI.pm module, which gives a well-integrated object-oriented interface to practically all CGI-related tasks. While other languages might be more elegant or more efficient, Perl is still considered...



**READ ONLINE**  
[ 5.89 MB ]

### Reviews

*This pdf is wonderful. It is definitely simplified but excitement from the 50 percent in the ebook. You wont sense monotony at at any time of your time (that's what catalogues are for relating to should you request me).*

-- **Jaqueline Kerluke**

*I just started looking at this pdf. It can be rally fascinating through studying period of time. Its been printed in an extremely basic way and is particularly only following i finished reading through this publication where in fact altered me, change the way i really believe.*

-- **Mr. Stephan McKenzie**