

Numerical Method: Assignment 1

1. (30%) The function $f(x) = x^2 + \sin(x) - \frac{e^x}{4} - 1$ has zeros for two values near $x = 0$. Please compute both roots, starting with $[-2, 0]$ and $[0, 2]$, to attain an accuracy of 10^{-5} using the following methods: (a) the bisection method (b) the secant method, and (c) Newton's method.

Ans: Bisection method: 0.911896 and -1.431824 / Secant method: 0.911917 and -1.431807 / Newton's method: 0.911919 and -1.431809

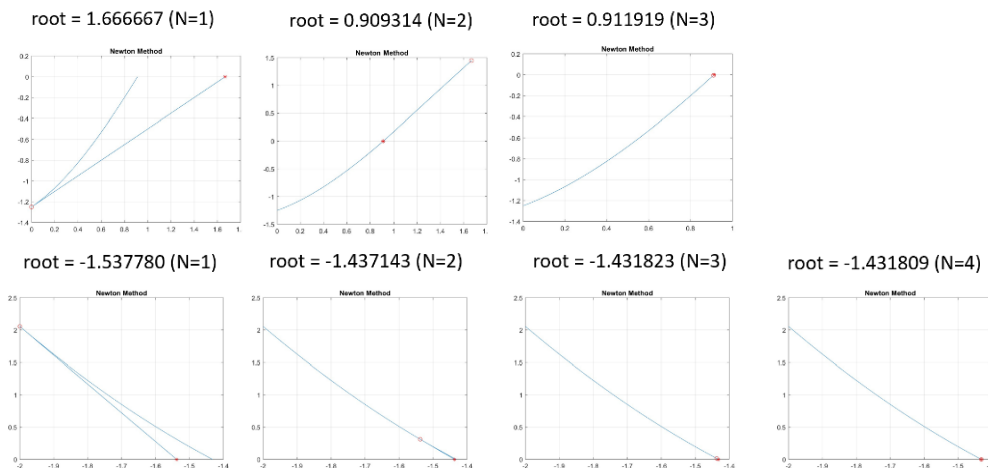
(a) Bisection Method - $m = (\text{upper_bound} + \text{lower_bound}) / 2$

Root in [0, 2]	Root in [-2, 0]
(N=1) a = 0.000000, b = 2.000000, root = 1.000000	(N=1) a = -2.000000, b = 0.000000, root = -1.000000
(N=2) a = 0.000000, b = 1.000000, root = 1.000000	(N=2) a = -2.000000, b = -1.000000, root = -1.000000
(N=3) a = 0.500000, b = 1.000000, root = 0.500000	(N=3) a = -1.500000, b = -1.000000, root = -1.500000
(N=4) a = 0.750000, b = 1.000000, root = 0.750000	(N=4) a = -1.500000, b = -1.250000, root = -1.250000
(N=5) a = 0.875000, b = 1.000000, root = 0.875000	(N=5) a = -1.500000, b = -1.375000, root = -1.375000
(N=6) a = 0.875000, b = 0.937500, root = 0.937500	(N=6) a = -1.437500, b = -1.375000, root = -1.437500
(N=7) a = 0.906250, b = 0.937500, root = 0.906250	(N=7) a = -1.437500, b = -1.406250, root = -1.406250
(N=8) a = 0.906250, b = 0.921875, root = 0.921875	(N=8) a = -1.437500, b = -1.421875, root = -1.421875
(N=9) a = 0.906250, b = 0.914062, root = 0.914062	(N=9) a = -1.437500, b = -1.429688, root = -1.429688
(N=10) a = 0.910156, b = 0.914062, root = 0.910156	(N=10) a = -1.433594, b = -1.429688, root = -1.433594
(N=11) a = 0.910156, b = 0.912109, root = 0.912109	(N=11) a = -1.433594, b = -1.431641, root = -1.431641
(N=12) a = 0.911133, b = 0.912109, root = 0.911133	(N=12) a = -1.432617, b = -1.431641, root = -1.432617
(N=13) a = 0.911621, b = 0.912109, root = 0.911621	(N=13) a = -1.432129, b = -1.431641, root = -1.432129
(N=14) a = 0.911865, b = 0.912109, root = 0.911865	(N=14) a = -1.431885, b = -1.431641, root = -1.431885
(N=15) a = 0.911865, b = 0.911987, root = 0.911987	(N=15) a = -1.431885, b = -1.431763, root = -1.431763
(N=16) a = 0.911865, b = 0.911926, root = 0.911926	(N=16) a = -1.431824, b = -1.431763, root = -1.431824
(N=17) a = 0.911896, b = 0.911926, root = 0.911896	

(b) Secant Method - $x_2 = x_1 - f(x_1) * (x_0 - x_1) / [f(x_0) - f(x_1)]$

Root in [0, 2]	Root in [-2, 0]
(N=1) root = 0.754823	(N=1) root = -0.756002
(N=2) root = 0.902232	(N=2) root = -1.221968
(N=3) root = 0.911491	(N=3) root = -1.379027
(N=4) root = 0.911899	(N=4) root = -1.419369
(N=5) root = 0.911917	(N=5) root = -1.428924
	(N=6) root = -1.431142
	(N=7) root = -1.431655
	(N=8) root = -1.431773
	(N=9) root = -1.431800
	(N=10) root = -1.431807

(c) Newton's Method - $x_1 = x_0 - f(x_0) / df(x_0)$



Previous result shows that

- **Bisection method has two roots, 0.911896 and -1.431824**
Divide the bracket length into half each time, check whether the root is in the left or right side of the bracket, and renew the upper or lower bound with the middle value.
- **Secant method has two roots, 0.911917 and -1.431807**
Update the intersection as the bisection does, instead of taking the middle point as the new value, extract x_2 from the point intersected by x-axis and secant line.
- **Newton's method has two roots, 0.911919 and -1.431809**
Approximate the root by using the first derivative, extract the point that tangent line intersect with x-axis.

Bisection Method

```
main.m x bisection.m x newton.m x secant.m x +
1 function [x1, xa, xb, N] = bisection(f, a, b, tol, save)
2   N = 1;
3   X(1) = (a+b)/2;
4   A(1) = a;
5   B(1) = b;
6   while abs(f((a+b)/2)) > tol
7     N = N+1;
8     m = (a+b)/2;
9     if (f(a)*f(m)<0)
10      b = m;
11    else
12      a = m;
13    end
14    if save==1
15      X(N) = m;
16      A(N) = a;
17      B(N) = b;
18    end
19  end
20
21  if save == 1
22    x1 = X;
23    xa = A;
24    xb = B;
25  end
```

Secant Method

```
main.m x bisection.m x newton.m x secant.m x +
1 function [xn, N] = secant(f, x0, x1, tol, save)
2   N = 2;
3   X(1) = x0;
4   X(2) = x1;
5   x2 = x1;
6   while abs(f(x2)) > tol
7     N = N+1;
8     x2 = x1 - f(x1)*(x0-x1)/(f(x0)-f(x1));
9     if (f(x0)*f(x2)<0)
10      x1 = x2;
11    else
12      x0 = x2;
13    end
14    if save==1
15      X(N) = x2;
16    end
17  end
18
19  if save == 1
20    xn = X;
21  end
```

Newton Method

```
main.m x bisection.m x newton.m x secant.m x +
1 function [x1, N] = newton(f, df, x0, tol, save)
2   N = 1;
3   X(1) = x0;
4   while abs(f(x0)) > tol
5     N = N+1;
6     x1 = x0 - f(x0)/df(x0);
7     if save == 1
8       X(N) = x1;
9     end
10    x0 = x1;
11  end
12
13  if save == 1
14    x1 = X;
15  end
```

2. (25%) Use Newton's method on the polynomial $P(x) = (x - 2)^3 (x - 4)^2$ with $x_0 = 3$. Does it converge? To which root? Is convergence quadratic?

Ans: Converges, root x=2, the convergence is quadratic

The polynomial $P(x) = (x - 2)^3 (x - 4)^2$ with $x_0 = 3$ as starting value, converges at root x=2.

```
dg:0.000000 -> Convergence
root = 1.998900
(N=1)   error = g(2) - g(xn) = 0.500000 - 1.500000 = -1.000000
(N=2)   error = g(2) - g(xn) = 0.500000 - 0.632495 = -0.132495
(N=3)   error = g(2) - g(xn) = 0.500000 - 0.486453 = 0.013547
(N=4)   error = g(2) - g(xn) = 0.500000 - 0.499725 = 0.000275
```

By Newton's method, we get the value of root=1.998900 which is the approximate value of x=2.

Since $P(x)$ has root $x=2$ with multiplicity $k=3$, we can factor out $(x - r)^k$ from $P(x)$ to get $P(x) = (x - r)^k * Q(x)$.

With slightly modified Newton's method, $x_{n+1} = x_n - k * \frac{p(x_n)}{p'(x_n)} = g_k(x_n)$. Although the Newton's method in fixed-point iteration form is modified, it still remains the properties:

- $g'_k(r) = 0$
- Newton's method still converges quadratically at a root= r of multiplicity k

Therefore, the Newton.m code is slightly modified as the formula above, $x_{n+1} = x_n - k * \frac{p(x_n)}{p'(x_n)}$ when calculating the new x .

To check whether the polynomial $P(x)$ converges at root=1.998900, we must make sure that $|g'(x)| = \left| \frac{p(x)p''(x)}{[p'(x)]^2} \right| < 1$. With the code main.m below, we can find $p(x)$, $p'(x)$, $p''(x)$ at line 8, 9, 10, knowing the 3 formulas allows us to obtain the result $|g'(1.998900)| = 0.00000 < 1$.

To check whether the convergence is quadratic, we combine the results of

- $|g'(r)| = 0 < 1$
- $g(x_n) = g(r) + g'(r) * (r - x_n) + g''(\alpha) * (r - x_n)^2 / 2$

Therefore, $g'(r) * (r - x_n)$ can be eliminated. we get $g(x_n) = g(r) + g''(\alpha) * (r - x_n)^2 / 2$, which can be represent in the error formula.

Finally, $e_{n+1} = g(r) - g(x_n) = -g''(\alpha) * (r - x_n)^2 / 2$, in other words the convergence is quadratic.

Main.m

```
main.m Newton.m + Variables - N
1 clear all;
2 clf;
3 save = 1;
4 x0 = 3;
5 k=3;
6 tol = 10^(-7);
7
8 p = inline('x.^5 - 14*x.^4 + 76*x.^3 - 200*x.^2 + 256*x - 128','x');
9 dp = inline('5*x.^4 - 56*x.^3 + 228*x.^2 - 400*x + 256','x');
10 ddp = inline('20*x.^3 - 168*x.^2 + 456*x - 400','x');
11 g = inline('x - 3*(x.^5 - 12*x.^4 + 76*x.^3 - 200*x.^2 + 256*x - 128)/(5*x.^4 - 48*x.^3 + 228*x.^2 - 400*x + 256)','x');
12
13 [Xn, N] = Newton(p, dp, x0, k, tol, save);
14 dg = p(Xn(N))*ddp(Xn(N))/dp(Xn(N))*dp(Xn(N));
15
16 if abs(dg)<1
17     fprintf('dg:%f\t-> Convergence\n', dg);
18 else
19     fprintf('dg:%f\t-> Divergence\n', dg);
20 end
21 fprintf('root = %f\n', Xn(N));
22
23 X = linspace(Xn(1),Xn(N),100);
24 Y = p(X);
25 for i=1:N-1
26     clf;
27     plot(X,Y);
28     hold on;
29     line([Xn(i), Xn(i+1)],[p(Xn(i)), 0]);
30     plot(Xn(i), p(Xn(i)), 'ro');
31     plot(Xn(i+1), 0, 'r*');
32     grid;
33     fprintf('(N=%i)\terror = g(2) - g(xn) = %f - %f = %f\n', i, g(2), g(Xn(i+1)), g(2)-g(Xn(i+1)));
34     pause();
35 end
```

Newton.m

```
main.m Newton.m +
1 function [x1,N] = Newton(f, df, x0, k, tol, save)
2 N = 1;
3 X(1) = x0;
4 while abs(f(x0)) > tol
5     N = N+1;
6     x1 = x0 - k*f(x0)/df(x0);
7     if save == 1
8         X(N) = x1;
9     end
10    x0 = x1;
11    %fprintf('val = %f\n', abs(f(x0)))
12 end
13
14 if save == 1
15     x1 = X;
16 end
```

3. (30%) Below are three different $g(x)$ functions. All are rearrangements of the same $f(x)$. What is $f(x)$?

(a) $\frac{(4+2x^3)}{x^2} - 2x$ (b) $\sqrt{4/x}$ (c) $(16 + x^3) / (5x^2)$

Which of them converge? What x -value is obtained? Are there starting values for which one or more diverge? Which diverge?

Ans: $f(x) = x^3 - 4$, (b) converges to $x=1.587400$ when $x \neq 0$, $x=0$ as starting value makes (a), (b) and (c) diverge, (a) and (c) diverges anyway

<p>(a) $(4+2x^3)/x^2 - 2x = x$ $(4+2x^3)/x^2 = 3x$ $4+2x^3 = 3x^3$ $4 = x^3$</p>	<p>(b) $(4/x)^{1/2} = x$ $4/x = x^2$ $4 = x^3$</p>	<p>(c) $(16+x^3) / (5x^2) = x$ $16+x^3 = 5x^3$ $16 = 4x^3$ $4 = x^3$</p>
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From above mathematic derivation, we know $f(x) = x^3 - 4$.

When taking $x_0 = 0$ as the starting value, the three equations all diverge. As a consequence, I set $x_0 = 1$ as the starting value.

Only equation B converges, which converges to root $x = 1.587400$ when $x \neq 0$. To proof $f(x)$ converges at root=1.587402, I calculated that $|g'(x)| = \left| \frac{f(x)f''(x)}{[f'(x)]^2} \right| = 0.000001 < 1$, which implies that root=1.587402 converges in Newton's method.

The reason why equation A diverges is that the root value(x) accidentally equals 0 during the Newton's approaching process. However, we know that 0 can't be divided by any number. Therefore, when x was substituted with 0 in equation A, the number become infinity, which diverges.

As for equation C, the reason why it diverges is that the root values are looped, the g value of roots are switching between $g(x) = 43.094011$ and $g(x) = 3.094011$.

Equation A	Equation B	Equation C
<pre> root = 2.777778 root = 0.518400 root = 14.884355 root = 0.018055 root = 12270.437031 root = 0.000000 root = 5665237650236087.000000 root = 0.000000 root = Inf root = NaN </pre>	<pre> root = 2.000000 root = 1.414214 root = 1.681793 root = 1.542211 root = 1.610490 root = 1.575981 root = 1.593142 root = 1.584538 root = 1.588834 root = 1.586685 root = 1.587759 root = 1.587222 root = 1.587491 root = 1.587356 root = 1.587423 root = 1.587390 root = 1.587407 root = 1.587398 root = 1.587402 root = 1.587400 </pre>	<pre> val = 43.094011 val = 3.094011 val = 43.094011 val = 3.094011 val = 43.094011 val = 3.094011 val = 43.094011 val = 3.094011 val = 43.094011 val = 3.094011 Operation terminated by user during inlineeva </pre>

<pre>main.m x Newton.m + 1 clear all; 2 clf; 3 save = 1; 4 f = inline('x.^3 - 4', 'x'); 5 df = inline('3*x.^2', 'x'); 6 ddf = inline('6*x', 'x'); 7 %g = inline('(4+2*x.^3)/x.^2 - 2*x', 'x'); 8 g = inline('2/(x.^(1/2))', 'x'); 9 %g = inline('(16+x.^3)/(5*x.^2)', 'x'); 10 x0 = 1; 11 tol = 0.00001; 12 [Xn, N] = Newton(f,g,x0,tol,save); 13 dg = f(Xn(N))*ddf(Xn(N))/(df(Xn(N))*df(Xn(N))); 14 fprintf("dg = %f\n", dg) 15 16 X = linspace(Xn(1),Xn(N),100); 17 Y = f(X); 18 for i=1:N-1 19 clf; 20 plot(X,Y); 21 hold on; 22 line([Xn(i), Xn(i+1)], [f(Xn(i)), 0]); 23 plot(Xn(i), f(Xn(i)), 'ro'); 24 plot(Xn(i+1), 0, 'r*'); 25 grid; 26 fprintf('root = %f\n', Xn(i+1)); 27 pause(); 28 end</pre>	<pre>main.m x Newton.m + 1 function [x1,N] = Newton(f,g,x0,tol,save) 2 N = 1; 3 X(1) = x0; 4 while abs(f(x0)) > tol 5 N = N+1; 6 x1 = g(x0); 7 if save == 1 8 X(N) = x1; 9 end 10 x0 = x1; 11 fprintf('val = %f\n', abs(f(x0))) 12 end 13 14 if save == 1 15 x1 = X; 16 end</pre>
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4. (30%) Solve the following system of nonlinear equations using Newton's method or fixed-point method.

$$\begin{aligned}x - 3y - z^2 &= -3 \\ 2x^3 + y - 5z^2 &= -2 \\ 4x^2 + y + z &= 7\end{aligned}$$

Hints: There are six solutions to this system. Two of the real solutions are near (1, 1, 1) and (1.3, 0.9, -1.2). Your score of this question will depend on how many solutions you find.

Ans:

1. (1.111408, 0.988210, 1.070878)
2. (1.353748, 0.925431, -1.255969)
3. (31.151405, -3768.157126, -106.482969)
4. (32.884631, -4434.086620, 115.490885)
5. (- 1.25060 - 0.04899i, 0.66505 + 0.01341i, 0.08859 - 0.50359i)
6. (- 1.25060 + 0.04899i, 0.66505 - 0.01341i, 0.08859 + 0.50359i)

In mainNewtonRaphson.m, the three for loops aim to traverse through the range around the given solution with x decreases -0.001, y decreases -0.001 and z increases 0.1 each time. To find complex solution, use complex(a, b) function as a+bi, and modify the input and output format as 6 number with 3 pairs of (a, b).

In NewtonRaphson.m, make sure the founded solution is under $e = 10^{-5}$, and check whether the founded solution already exists.

```

mainNewtonRaphson.m  NewtonRaphson_nl_print.m  main.m  Newton.m  +
1  fn = @(v) [v(1)-3*v(2)-v(3)^2+3 ; 2*v(1)^3+v(2)-5*v(3)^2+2 ; 4*v(1)^2+v(2)+v(3)-7];
2  jacob_fn = @(v) [1 -3 -2*v(3); 6*v(1)^2 1 -10*v(3); 8*v(1) 1 1];
3  error = 1e-5 ;
4  x_init = 2.5;
5  y_init = 1;
6  z_init = -0.2;
7  no_itr = 20 ;
8  roots = [];
9  fprintf('      Iteration|   x   |   y   |   z   | Error   |\n')
10
11  start = 200;
12  distance = -0.2;
13  theand = 150;
14
15  for xi = -1.865:-0.001:-1.875
16      for yi = 3.1:-0.001:3
17          for zi = 15:0.1:25
18              x_init = xi;
19              y_init = yi;
20              z_init = zi;
21              v = [x_init;y_init;z_init] ;
22              %fprintf('\n%f %f %f',v(1),v(2),v(3))
23              [v1,no_itr,norm1,succcess,exists,roots]=NewtonRaphson_nl_print(v,fn,jacob_fn,no_itr,error,roots);
24              if succcess == 1
25                  new = [v1(1) v1(2) v1(3)];
26                  if exists==0
27                      roots = [roots;new];
28                  end
29                  %s = size(roots);
30                  %display(size(roots));
31                  %display(s(2))
32                  %for j = 1:s(1)
33                      % fprintf('%f %f %f',roots(j,1),roots(j,2),roots(j,3));
34                  %end
35              end
36          end
37      end
38  end
39  s = size(roots);
40  for j = 1:s(1)
41      fprintf('\n%f %f %f',roots(j,1),roots(j,2),roots(j,3));
42  end
43  fprintf('\n');
44

```

```
mainNewtonRaphson.m x NewtonRaphson_n1_print.m x main.m x Newton.m x +
1 function [v1, no_itr, norm1, success, exists, roots] = NewtonRaphson_n1_print(v, fn, jacob_fn, no_itr, error, root
2     v1 = v;
3     fvn1 = feval(fn, v1);
4     i = 0;
5
6     success=0;
7     exists=0;
8     while true
9         norm1 = norm(fvn1);
10        fprintf('%10d      |%10.4f| %10.4f | %10.4f| %10.4d |\n', i, v1(1), v1(2), v1(3), norm1)
11        jacob_fvn1 = feval(jacob_fn, v1);
12        H = jacob_fvn1 \ fvn1;
13        v1 = v1 - H;
14        fvn1 = feval(fn, v1);
15        i = i + 1;
16        norm1 = norm(fvn1);
17        if norm1 < error
18            success=1;
19            |
20            s=size(roots);
21            for i = 1:s(1)
22                dis1= abs(v1(1)-roots(i,1));
23                dis2= abs(v1(2)-roots(i,2));
24                dis3= abs(v1(3)-roots(i,3));
25                if (dis1+dis2+dis3)<3*1e-4
26                    exists=1;
27                end
28            end
29            if exists == 0
30                fprintf('%10d      |%10.4f| %10.4f | %10.4f| %10.4d |\n', i, v1(1), v1(2), v1(3), norm1)
31            end
32            break
33        end
34        if i > no_itr % && norm1 > error
35            fprintf("          fail");
36            fprintf('%10d      |%10.4f| %10.4f | %10.4f| %10.4d | fail\n', i, v1(1), v1(2), v1(3), norm1)
37            break;
38        end
39    end
```