

previous: worst-case bound for a single operation.

amortized: worst-case bound a sequence of operations

1. Dynamic array

$A[i]$.

Insertion,

$O(n)$ space.

$m=0$

$|\square|$

$m=1$

$|\underline{v}| \rightarrow |\underline{v}|$

$$C + \cancel{C} + C \Rightarrow C + 2C$$

$m=2$

$|\underline{v}| \underline{v}| \rightarrow |\underline{v}| \underline{v}| \square$

$$C + 2C + 4C \Rightarrow C + 6C$$

$m=3$

$|\underline{v}| \underline{v}| \underline{v}|$

$m=4$

$|\underline{v}| \underline{v}| \underline{v}| \underline{v}| \rightarrow |\underline{v}| \underline{v}| \underline{v}| \underline{v}| \square \square$

$$C + 4C + 8C$$

$$\Rightarrow C + 12C$$

Insertion: $O(n)$ worst case, when full.

$T(m)$: cost of the worst sequence of insertion

$$= Cm + 2^0 \cdot 3C + 2^1 \cdot 3C + \dots + 2^{\log_2^m} \cdot 3C$$

$$= Cm + 3C (2^{\lfloor \log_2^m \rfloor + 1} - 1) \quad \text{"1" } \log_2^m \text{ expansion.}$$

$$\leq Cm + 6Cm$$

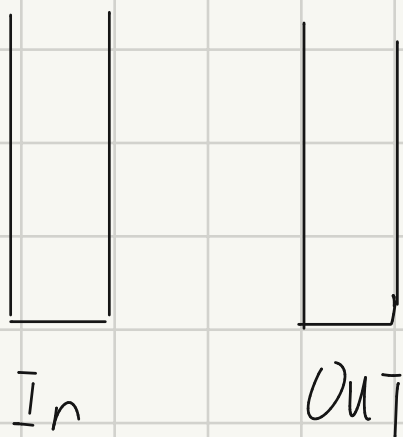
$$= 7Cm:$$

aggregation method

$$\frac{T(m)}{m} = T \left(\leftarrow O(1) \right)$$

↑ amortized cost

2. Two-stack Queue



enqueue (x):

IN.push(x)

$O(1)$

dequeue ()

If OUT not empty

OUT.pop()

else if IN not empty

While IN not empty.

x = IN.pop()

OUT. push (x)

OUT. pop ().

Accounting method

$$\text{amortized cost} = \text{actual cost} + \text{credit}$$

$$\sum \text{amortized cost} = \sum \text{actual cost} + \sum \text{credit}$$

$$\sum \text{credit} \geq 0.$$

$$\sum \text{amortized} \geq \sum \text{actual cost}$$

	actual cost	credit	amortized
enqueue	$C.$	$\geq C.$	$3C$

dequeue: $2C \cdot \# \text{ element moved} + C$ $-2C \cdot \# \text{ element moved} \quad C.$

description:

$\Phi(i)$ = total # credits in the bank after the i th. operation

$$\text{amortized cost of } v_i = \text{actual cost} + \Phi(i) - \Phi(i-1)$$

$$\Phi(i) \geq \underbrace{\Phi(0)}_{0}$$

\Rightarrow potential function

presence, relation between push and pop stack

$$\bar{\Phi}(Q) = (\# \text{ elements in stack } \mathbb{N}_+) \cdot 2c$$

for any sequence of operation: O_1, O_2, \dots, O_m
 $Q_0, Q_1, Q_2, \dots, Q_m$
 Q_0 empty.

$$\bar{\Phi}(Q_0) = 0 \quad \bar{\Phi}(Q_i) \geq 0.$$

if $O_i = \text{enqueue}$
 $\hat{d}_i = d_i + 2c = c + 2c = 3c$

if $O_i = \text{deque}$
 $\hat{d}_i = c + 2c \cdot \# \text{ ele moved} - \# \text{ ele-moved} \cdot 2c = c$

1) define

Given k types of operations $1, \dots, k$ with actual cost $T_1(D) \dots T_k(D)$ (insertion of a BST $T(D) = \text{height of } D$)

We say they have amortized cost $A_1(D) \dots A_k(D)$

if for any $m > 0$ and for any sequence of m operations O_1, \dots, O_m
 D_0, D_1, \dots, D_m

$$\sum_{i=1}^m A_{\text{type}(O_i)}(D_{i-1}) \geq \sum_{i=1}^m T_{\text{type}(O_i)}(D_{i-1})$$

Potential Function

$$\bar{\Phi}: \mathcal{D} \rightarrow \mathbb{Z} \quad \bar{\Phi}(D) \geq \bar{\Phi}(\text{empty}) \text{ for any } D \in \mathcal{D}$$

$$A_t(D) = T_t(D) + \bar{\Phi}(D') - \bar{\Phi}(D)$$

↳ after operation t

Splay Tree:

$O(n)$ in worst case

$O(\log n)$ amortized cost

1) easy to implement

2) no extra space (RBT need colors, BBT need height,

3) adaptive (eg: m find (4) operation

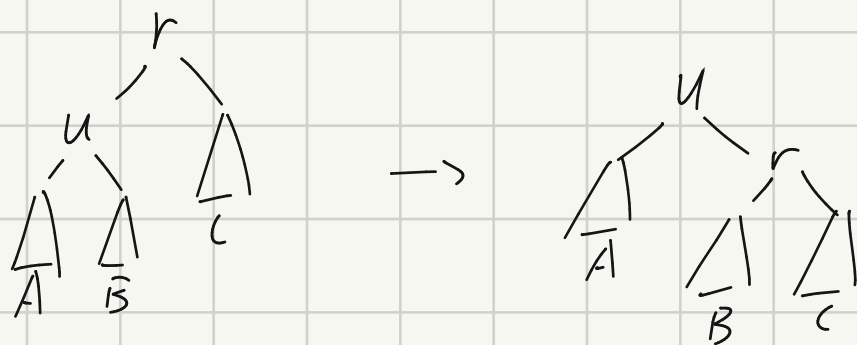
$O(m + \log n)$

BST

splay(u):

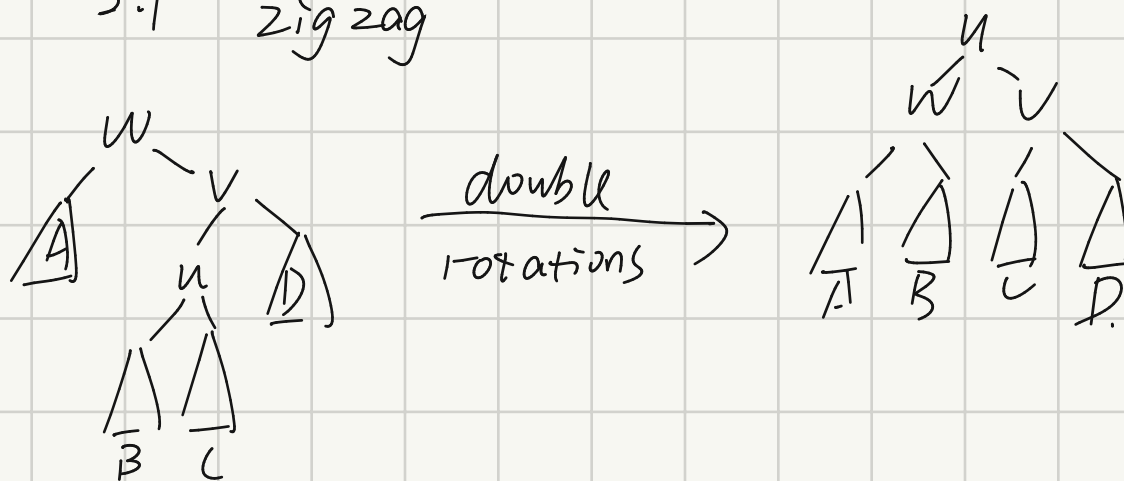
repeat the follows until u is the root

case 1. u is a child of the root

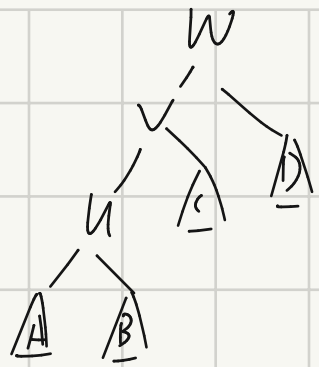


case 2. u has a grandparent

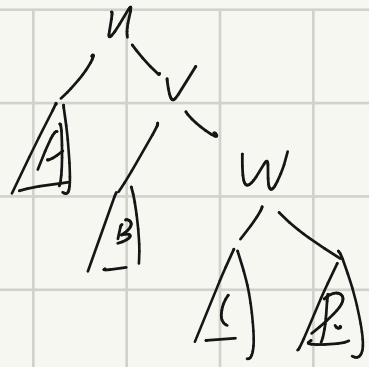
case 2.1 zig zag



case 2.2 zig zig



double
rotations →



* first u than w
different from AVL Tree

find Key

1. find as in BST
2. splay the node you found

Insert

1. insert as in BST
2. splay the new node

delete (u)

splay (u)

if u has only one child:
delete u .

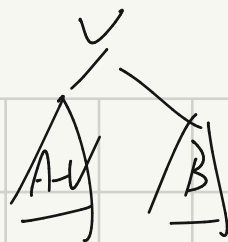


else if u has 2 children:
delete u



splay the largest element v in A

attach B to V



observation:

actual cost of each operation is $C \cdot \# \text{ rotations}$
 \downarrow constant

amortized cost = $C \cdot \lg n \leftarrow \text{goal}$

常数已经最小了
 还用 \lg 呢

$$\Delta \Phi = C \cdot \lg n - C \cdot \# \text{ rotations} \quad (\text{from potential function})$$

Given a BST T

for each $u \in T$

$\text{size}(u) = \# \text{ nodes in } T_u$

$\text{rank } r(u) = \lg(\text{size}(u))$

define $\Phi(T) = C \cdot \sum_{u \in T} r(u)$

$$\Phi(\text{empty}) = 0$$

$$\Phi(T) \geq 0$$

Lemma:

Let T be a splay tree. Let $u \in T$

Let T' be the tree obtain. from T by performing splay(u)

$$\Phi(T') - \Phi(T) \leq 3C \left[\underset{\substack{\downarrow \\ \text{rank of } u \text{ in } T'}}{r'(u)} - r(u) \right] - 2C (\# \text{ rotations} - 1)$$

Then: Find key:

actual cost = $C \cdot \# \text{ rotations}$

$$\Delta \Phi = 3C \left[\underbrace{r'(u)}_{\lg n \text{ after splay}} - r(u) \right] - 2C (\# \text{ rotations} - 1)$$

$$\leq 3C \lg n - 2C \# \text{ rotations} + 2C$$

$$\begin{aligned}
 \text{amortized cost} &\leq 3c \lg n - 2c \# \text{ rotations} + 2c + c \# \text{ rotations} \\
 &\leq 3c \lg n + 2c \\
 &\leq 5c \lg n
 \end{aligned}$$

Insertion: 1. insert as in BST
2. splay the new node

$$\text{actual cost} = c \# \text{ rotations}$$

$$\begin{aligned}
 \text{amortized cost} &= \# \text{ rotations} + 3c \lg n - 2c (\# \text{ rotations} - 1) \\
 &\leq \# \text{ rotations} - (2c - 1) \# \text{ rotations} + 2c \\
 &\leq 3c \lg n + 2c \leq 5c \lg n
 \end{aligned}$$

delete.

Δ_1 1. splay (u)
2. if u has only one child:
3 delete u.



4 else if u has 2 children:
5 delete u



Δ_2 6 splay the largest element v in A
 Δ_3

Δ_4 7 attach B to v



$10\phi)$

?

attach B to V

$$\Delta_2 = -\lg(|A| + |B| + 1)$$

$$\Delta_3 = \lg(|A| + |B|) - \lg(|A| - 1)$$



$$\Delta_2 + \Delta_3 \leq 0$$

$$\Delta \Phi \leq \Delta_1 + \Delta_3$$

amortized cost \leq actual cost \perp

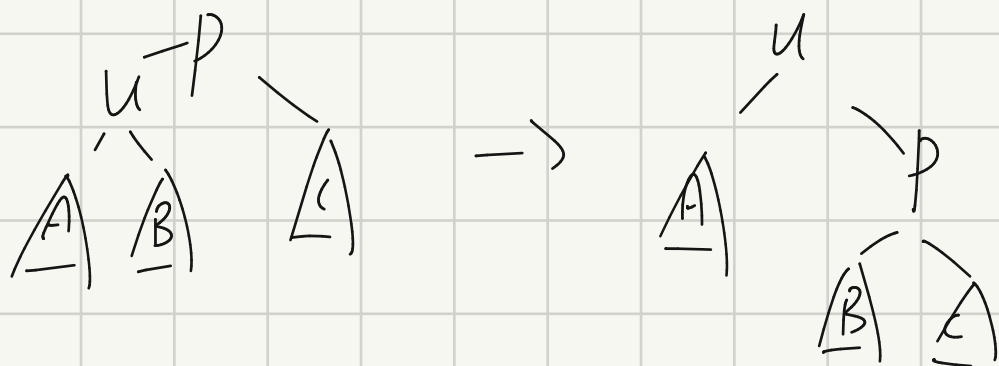
$$\leq \# \text{ rotations in step 1} + \Delta_1 + \# \text{ rotations in step 6} + \Delta_3$$

$$\leq 3c \lg n + 2c + 3c \lg n + 2c$$

$$\leq 10c \lg n$$

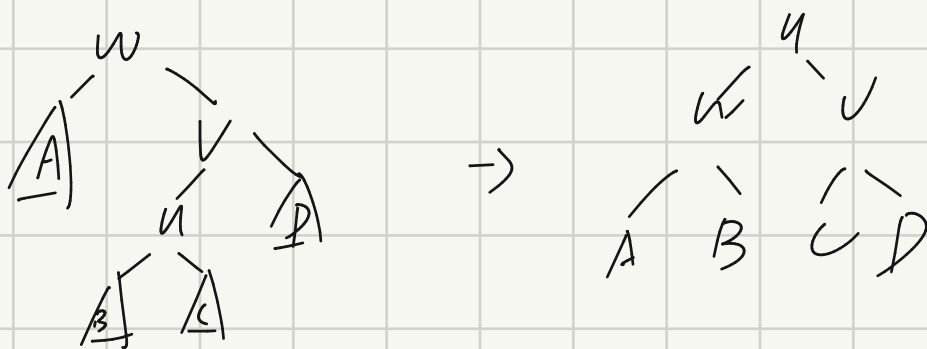
demonstrate Lemma

case 1: u is a child of root



$$\begin{aligned} \frac{\Delta \Phi}{c} &= r'(u) - r(u) + r'(p) - r(p) \\ &\leq r'(u) - r(u) \\ &\leq 3[r'(u) - r(u)] - 2(\# \text{ rotation} - 1) \end{aligned}$$

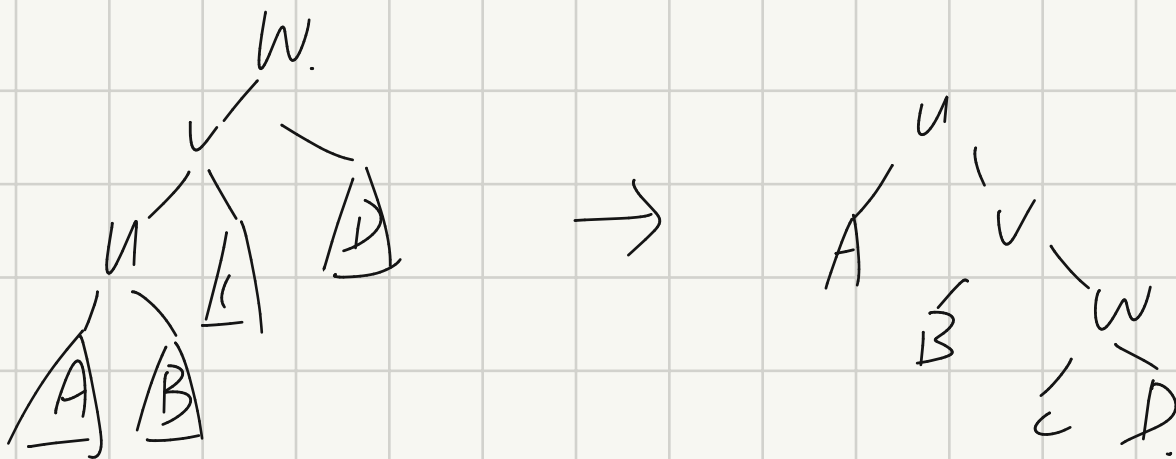
case 2: zig-zag



$$\begin{aligned} \frac{\Delta \Phi}{c} &= r'(u) - r(u) + r'(w) - r(w) + r'(v) - r(v) \\ &= r'(v) + r'(w) - r(u) - r(v) \\ &\leq r'(v) + r'(w) - 2r(u) \\ &\leq 2r'(u) - 2r(u) - 2 \leq 3(r'(u) - r(u)) - 2(\# \text{ rotation} - 1) \end{aligned}$$

$$\left(\begin{array}{l} \text{size}'(v) + \text{size}'(u) - 2 = \text{size}'(u) \\ \Downarrow \\ r'(v) + r'(w) \leq 2r'(u) - 2 \end{array} \right)$$

case 3.1 zigzig



$$\begin{aligned}
 \frac{\Delta \Phi}{c} &= r'(u) - r(u) + r'(v) - r(v) + r'(w) - r(w) \\
 &\leq r'(w) - r(u) + r'(v) - r(v) \\
 &\leq r'(w) + r'(u) - 2r(u) \\
 &= r'(w) + r(u) + r'(u) - 3r(u)
 \end{aligned}$$

$$size'(w) = size'(u) + size'(v) + 1$$

$$\left(\begin{aligned} size(u) &= size(A) + size(B) + 1 \\ size'(w) + size(u) + 1 &= size'(u) \end{aligned} \right)$$

$$\Rightarrow r'(w) + r(u) \leq 2r'(u) - 2$$

$$\leq 3[r'(u) - r(u)] - 2 \leq 3[r'(u) - r(u)] - 2(\# rotations - 1)$$

12.3.17 证明行迹。

