

Dr. Chuanxia Zheng

Research Interests

His research interests focus on computer vision and machine learning, especially for generative AI. He has done a wide range of work on 2D and 3D scene synthesis, with the goal of *synthesizing a photorealistic virtual world* via generative AI. In particular, on topics:

- 3D geometry and appearance from limited views or videos.
- 3D editing via object-centric perception.
- Generative models for physical world understanding.
- Multi-modalities (1D, 2D, 3D, and 4D) generation and understanding.

Professional experience

2022–now **Postdoctoral Research Fellow**, *University of Oxford*, UK.

2D and 3D scene synthesis

2021–2022 **Research Fellow**, *Monash University*, Australia.

Codebook learning for 2D and 3D synthesis

Education

2017–2021 **Doctor of Philosophy (PhD)**.

Nanyang Technological University

School of Computer Science and Engineering, Singapore

Thesis: *Synthesizing Photorealistic Images with Deep Generative Learning*

Outstanding PhD Thesis Award, Advisors: Tat-Jen Cham and Jianfei Cai

2014–2017 **Master of Science (MSc) in computer science**.

Beihang University, Beijing, China

Thesis: *Context-based Indoor Scene Understanding for Mobile Robot*

Advisors: Jianhua Wang and Weihai Chen

2010–2014 **Bachelor of Science in information engineering**.

Beijing Jiaotong University, Beijing, China

Thesis: *Image Retrieval based on Visual Saliency*

Highest Honours (Outstanding Graduate of Beijing), Advisor: Ze Liu

Research Experience

2022-now **Postdoc**, *University of Oxford*, UK, **Prof. Andrea Vedaldi**.

Research interests: 3D reconstruction from limited images or videos

Four papers accepted by **ICML(1)**, **ICCV(1)**, **NeurIPS(1)**, **ICLR(1)**

2021-2022 **Cooperator**, *The national AI research Lab of Vietnam*, Vietnam, **Dr. Hung Bui**.

Research interests: high-quality image generation and data compression

Three papers accepted by **NeurIPS(1)**, **ICLR(1)**, **ICML(1)**

2021-2022 **Research Fellow**, *Monash University*, Australia, **Prof. Jianfei cai**.

Research interests: nature scene generation and completion

Three papers accepted by **CVPR(1)**, **ECCV(2)**

2017-2021 **PhD**, *Nanyang Technological University*, Singapore, **Prof. Nadia Thalmann**.

Research interests: photorealistic image generation

Seven papers accepted by **CVPR(2)**, **ECCV(1)**, **ICCV(1)**, **SIGGRAPH(1)** and **IJCV(2)**

Awards and other recognitions

- 2023 Outstanding Reviewer Award, Conference on Computer Vision and Pattern Recognition (CVPR)
- 2022 Scholar/Travel Award, Conference on Neural Information Processing Systems (NeurIPS)
- 2022 Presidential Postdoctoral Fellowship (PPF), Nanyang Technological University, Singapore
- 2022 Outstanding PhD Thesis Award, Nanyang Technological University, Singapore
- 2021 Outstanding Reviewer Award, IEEE Transactions on Multimedia (TMM)
- 2017 NTU Research Scholarship
- 2014 Outstanding Graduate of Beijing
- 2013 National Prize of the National Electronic Design Contest of China (**Best in Beijing**)
- 2012 Hanergy Scholarship Award (**Top 1%**)
- 2011 Siemens Scholarship Award (**Top 1%**)

Press Coverage

- 2023 [Sber.ru](#): MoVQ — 0.1 means a lot for text-image generation [Kandinsky 2.1](#) (Github: 2.3K)
- 2022 [Phys.org](#): Researchers unravel cell biology through artificial intelligence
- 2022 [NTU News](#): NTU SCSE Outstanding PhD Thesis Award 2022
- 2022 [Zhuanzhi](#): How to create photorealistic images? Ph.D. Thesis by Dr. Zheng
- 2021 [kknews](#), [Sohu](#), [NetEase](#): AgileGAN — a tool for creating stylized portraits (Demo: 10K/week)

Service to the academic community

- **Reviewer for international journals.** IEEE Transactions on Pattern Analysis and Machine Intelligence (**TPAMI**), International Journal on Computer Vision (**IJCV**), IEEE Transactions on Image Processing (**TIP**), IEEE Transactions on Multimedia(**TMM**), Computer Vision and Image Understanding (**CVIU**), The Visual Computer (**TVC**).
- **Reviewer for international conferences.** IEEE Conference on Computer Vision and Pattern Recognition (**CVPR**) 2020-2024, European Conference on Computer Vision (**ECCV**) 2020, 2022, 2024 International Conference on Computer Vision (**ICCV**) 2019, 2021, 2023, International Conference on Neural Information Processing Systems (**NeurIPS**) 2022-2023, International Conference on Learning Representations (**ICLR**) 2021-2023, International Conference on Machine Learning (**ICML**) 2023, International Conference on Computer Graphics (**SIGGRAPH**) 2021,2022, International Conference on Robotics and Automation (**ICRA**) 2023.

International workshops

- 2024 “Second Workshop for Learning 3D with Multi-View Supervision” at the IEEE Conference on Computer Vision and Pattern Recognition (**CVPR**) with Abdullah Hamdi, Silvio Giancola, Guocheng Qian, Jinjie Mai, Sara Rojas Martinez, Bernard S. Ghanem, and Yash Bhalgat.

Mentoring and student supervision

PhD

- 2023- [Ruining Li](#), University of Oxford, co-supervised with [Prof. Andrea Vedaldi](#)
- 2023- [Zeyu Wang](#), Nanyang Technological University, co-supervised with [Prof. Tat-Jen Cham](#)
- 2023- [Fengming Liu](#), Nanyang Technological University, co-supervised with [Prof. Tat-Jen Cham](#)
- 2023- [Tianhao Wu](#), Nanyang Technological University, co-supervised with [Prof. Tat-Jen Cham](#)
- 2022-2023 [Minghui Hu](#), Nanyang Technological University, co-supervised for three terms with [Prof. Tat-Jen Cham](#)
- 2021- [Yuedong Chen](#), Monash University, co-supervised with [Prof. Jianfei Cai](#)

Master

- 2024- Wenbo Ji, Technical University of Munich (TUM), Projects for summer semester 2024, co-supervised with [Dr. Yan Xia](#) and [Prof. Daniel Cremers](#)
- 2023- Jingbo Zhao, University of Oxford, Undergraduate Part B extend Essay

Teaching

- 2023-2023 **Teaching Assistant**, *B16: Software Engineering*, Undergraduate, University of Oxford.
- 2023-2023 **Teaching**, *Generative AI*, Graduate, University of Oxford.
- 2018–2020 **Teaching Assistant**, *Advanced Digital Image Processing*, Graduate, NTU.
- 2018–2020 **Teaching Assistant**, *Human-Computer Interaction*, Undergraduate, NTU.
- 2018–2019 **Teaching Assistant**, *Engineering Mathematics*, Undergraduate, NTU.

Invited talks

- 2023 **Visiting the Invisible via Generative AI**, *University of Science and Technology*, China.
- 2023 **Codebook Leaning for Generative AI**, *Harbin Institute of Technology*, China.
- 2023 **Codebook Leaning for Generative AI**, *Nanyang Technological University*, Singapore, NTU.
- 2023 **Codebook Leaning for Generative AI**, *University of Oxford*, UK.
- 2022 **Synthesizing Photorealistic Scenes**, *Nanyang Technological University*, Singapore, [Link](#).
- 2022 **Synthesizing Photorealistic Scenes**, *University of Oxford*, UK.
- 2022 **Synthesizing Photorealistic Scenes**, *ETH*, Zürich.
- 2022 **Synthesizing Photorealistic Scenes**, *University of Science and Technology*, China.
- 2019 **Pluralistic Image Completion**, *Nanyang Technological University*, Singapore.
- 2018 **Depth Estimation from Single 2D Image**, *Nanyang Technological University*, Singapore.

Publications

- [22] Tianhao Wu, **Chuanxia Zheng**, and Tat-Jen Cham. Panodiffusion: 360-degree panorama outpainting via diffusion. In *The Eleventh International Conference on Learning Representations (ICLR)*, 2024. URL: <https://sm0kywu.github.io/panodiffusion/>.
- [21] Minghui Hu, Jianbin Zheng, Daqing Liu, **Chuanxia Zheng**, Chaoyue Wang, Dacheng Tao, and Tat-Jen Cham. Cocktail: Mixing multi-modality control for text-conditional image generation. In *Thirty-seventh Conference on Neural Information Processing Systems (NeurIPS)*, 2023. URL: <https://mhh0318.github.io/cocktail/>.
- [20] **Chuanxia Zheng** and Andrea Vedaldi. Online clustered codebook. In *Proceedings of the International Conference on Computer Vision (ICCV)*, 2023. URL: <https://chuanxiaz.com/cvq/>.
- [19] Long Tung Vuong, Trung Le, He Zhao, **Chuanxia Zheng**, Mehrtash Harandi, Jianfei Cai, and Dinh Phung. Vector quantized wasserstein auto-encoder. In *The Fortieth International Conference on Machine Learning (ICML)*, 2023.
- [18] Minghui Hu, **Chuanxia Zheng**, Heliang Zheng, Tat-Jen Cham, Zuopeng Yang, Chaoyue Wang, Dacheng Tao, and Ponnuthurai N. Suganthan. Unified discrete diffusion for simultaneous vision-language generation. In *The Eleventh International Conference on Learning Representations (ICLR)*, 2023. URL: <https://mhh0318.github.io/unid3/>.
- [17] **Chuanxia Zheng**, Long Tung Vuong, Jianfei Cai, and Dinh Phung. Movq: Modulating quantized vectors for high-fidelity image generation. In *Thirty-sixth Conference on Neural Information Processing Systems (NeurIPS)*, 2022. URL: <https://chuanxiaz.com/movq/>.

- [16] Jyothsna Vasudevan*, **Chuanxia Zheng***, James G. Wan, Tat-Jen Cham, Lim Chwee Teck, and Javier G. Fernandez. From qualitative data to correlation using deep generative networks: Demonstrating the relation of nuclear position with the arrangement of actin filaments. *PloS one*, 17(7):e0271056, 2022.
- [15] Qianyi Wu, Xian Liu, Yuedong Chen, Kejie Li, **Chuanxia Zheng**, Jianfei Cai, and Jianming Zheng. Object-compositional neural implicit surfaces. In *Proceedings of the European Conference on Computer Vision (ECCV)*, 2022. URL: <https://wuqianyi.top/objectsdf/>.
- [14] Yuedong Chen, Qianyi Wu, **Chuanxia Zheng**, Tat-Jen Cham, and Jianfei Cai. Sem2nerf: Converting single-view semantic masks to neural radiance fields. In *Proceedings of the European Conference on Computer Vision (ECCV)*, 2022. URL: <https://donydchen.github.io/sem2nerf/>.
- [13] **Chuanxia Zheng**, Tat-Jen Cham, Jianfei Cai, and Dinh Phung. Bridging global context interactions for high-fidelity image completion. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, pages 11512–11522, June 2022. URL: <https://chuanxiaz.com/tfill/>.
- [12] **Chuanxia Zheng**, Duy-Son Dao, Guoxian Song, Tat-Jen Cham, and Jianfei Cai. Visiting the invisible: Layer-by-layer completed scene decomposition. *International Journal of Computer Vision (IJCV)*, 129(12):3195–3215, 2021. URL: <https://chuanxiaz.com/vinv/>.
- [11] Yujun Cai, Yiwei Wang, Yiheng Zhu, Tat-Jen Cham, Jianfei Cai, Junsong Yuan, Jun Liu, **Chuanxia Zheng**, Sijie Yan, Henghui Ding, Xiaohui Shen, Ding Liu, and Nadia Magnenat Thalmann. A unified 3d human motion synthesis model via conditional variational auto-encoder. In *Proceedings of the International Conference on Computer Vision (ICCV)*, pages 11645–11655, 2021.
- [10] **Chuanxia Zheng**, Tat-Jen Cham, and Jianfei Cai. Pluralistic free-form image completion. *International Journal of Computer Vision (IJCV)*, 129(10):2786–2805, 2021. URL: <https://chuanxiaz.com/pic/>.
- [9] Guoxian Song, Linjie Luo, Jing Liu, Wan-Chun Ma, Chunpong Lai, **Chuanxia Zheng**, and Tat-Jen Cham. Agilegan: stylizing portraits by inversion-consistent transfer learning. *ACM Transactions on Graphics (TOG)*, 40(4):1–13, 2021. URL: <https://guoxiansong.github.io>.
- [8] **Chuanxia Zheng**, Tat-Jen Cham, and Jianfei Cai. The spatially-correlative loss for various image translation tasks. In *Proceedings of the IEEE/CVF Conference on Computer Vision and Pattern Recognition (CVPR)*, pages 16407–16417, 2021. URL: <https://chuanxiaz.com/flsesim/>.
- [7] **Chuanxia Zheng**, Tat-Jen Cham, and Jianfei Cai. Pluralistic image completion. In *Proceedings of the IEEE Conference on Computer Vision and Pattern Recognition (CVPR)*, pages 1438–1447, 2019. URL: <https://chuanxiaz.com/pic/>.
- [6] Tianyi Zhang, Jingyi Yang, **Chuanxia Zheng**, Guosheng Lin, Jianfei Cai, and Alex C Kot. Task-in-all domain adaptation for semantic segmentation. In *2019 IEEE Visual Communications and Image Processing (VCIP)*, pages 1–4. IEEE, 2019.
- [5] **Chuanxia Zheng**, Tat-Jen Cham, and Jianfei Cai. T2net: Synthetic-to-realistic translation for solving single-image depth estimation tasks. In *Proceedings of the European Conference on Computer Vision (ECCV)*, pages 767–783, 2018. URL: <https://chuanxiaz.com/synthetic2real/>.
- [4] **Chuanxia Zheng**, Jianhua Wang, Weihai Chen, and Xingming Wu. Multi-class indoor semantic segmentation with deep structured model. *The Visual Computer (TVCG)*, 34(5):735–747, 2018.

- [3] Jianhua Wang, **Chuanxia Zheng**, Weihai Chen, and Xingming Wu. Learning aggregated features and optimizing model for semantic labeling. *The Visual Computer (TVCJ)*, 33(12):1587–1600, 2017.
- [2] **Chuanxia Zheng**, Jianhua Wang, Weihai Chen, and Xingming Wu. Semantic segmentation based on aggregated features and contextual information. In *2016 IEEE International Conference on Robotics and Biomimetics (ROBIO)*, pages 862–867. IEEE, 2016.
- [1] Jianhua Wang, **Chuanxia Zheng**, Weihai Chen, and Xingming Wu. Learning contextual information for indoor semantic segmentation. In *2016 IEEE 11th Conference on Industrial Electronics and Applications (ICIEA)*, pages 1639–1644. IEEE, 2016.

Preprint

- [8] **Chuanxia Zheng** and Andrea Vedaldi. Free3d: Consistent novel view synthesis without 3d representation. *Under reviewer*.
- [7] Minghui Hu, Jianbin Zheng, **Chuanxia Zheng**, Chaoyue Wang, Dacheng Tao, and Tat-Jen Cham. One more step: Fixing diffusion scheduler flaws without altering trained parameters.
- [6] Guanqi Zhan, **Chuanxia Zheng**, Weidi Xie, and Andrew Zisserman. What does stable diffusion know about the 3d scene. *Under reviewer*.
- [5] LongTung Vuong, **Chuanxia Zheng**, Manh Luong, Thanh-Toan Do, Dinh Phung, and Trung Le. Kefi: Kernel-based feature identification for generalizable classification. *Under reviewer*.
- [4] Guanqi Zhan, **Chuanxia Zheng**, Weidi Xie, and Andrew Zisserman. Amodal completion in the wild. *Under reviewer*.
- [3] Yuedong Chen, Haofei Xu, Qianyi Wu, **Chuanxia Zheng**, Tat-Jen Cham, and Jianfei Cai. Explicit correspondence matching for generalizable neural radiance fields. *Under reviewer on TPAMI*.
- [2] Yuzhu Ji, **Chuanxia Zheng**, and Tat-Jen Cham. One-shot human motion transfer via occlusion-robust flow prediction and neural texturing. *Under reviewer on TNNLS*.
- [1] **Chuanxia Zheng**, Guoxian Song, Tat-Jen Cham, Jianfei Cai, Linjie Luo, and Dinh Phung. High-quality pluralistic image completion via code sharing. *Under reviewer on TPAMI*.