Beginner Course Syllabus - HTML/CSS & jQuery

Pre-course Preparation: Welcome

- Welcome to web dev & code first girls community
- Basic intro to web languages with mention of HTML, CSS, JS (jQuery) & how they are related (i.e. web pages & web servers)
 - O Not expected to understand the syntax, but we will demonstrate what each language does to a web page
- Introduction to the tech community, resources & how to study, developer news
 - O open-source, collaboration (GitHub), stack overflow, w3 schools for online references
 - O How can i quickly get help? how can i meet other developers?
 - O what can these skills prepare me for? where do I go after this course?
- To Do 1: Create a github account
- To Do 2: installing software: Chrome, Sublime Text, GitHub Desktop Client (https://desktop.github.com/)
- To Do 3: GA Dash 1

Session 1: Getting going

- Recap & Q&A from prep: Intro to web pages & web servers (10-15 mins)
- more webserves & the URL (10-15 mins)
- Creating a HTML page (15 mins)
- HTML syntax use a demo to talk through it (10–15 mins)
- Homework:
 - GA Dash 2.
 - create your own website locally,
 - watch the DNS Video
 - figure out how to use GitHub (using guides)

Session 2: CSS

- How to use CSS and link it to your HTML page.
- Intro to CSS, Selectors and Attributes, Stylesheets
- Consolidate: How to use GitHub what is version control? & Q&A
 - (basic concepts, commits, pulls, forks, etc) (10 mins)
- GitHub Pages (https://pages.github.com/), hosting your website (+ talking about competition) (10 mins)
 - O mention other things available on GitHub (https://education.github.com/pack for students), GitHub Gist
- Competition: Criteria explained,

- Form teams by week 3 and brainstorm ideas collaborate on Fb/HowCloud.
- Homework: GA Dash 3, host your site on github pages, read up on frameworks & libraries

Session 3: Bootstrapping it up

- Introduction to frameworks & libraries (in CSS & JS later)
- Using Twitter Bootstrap to improve presentation of web pages
- Homework: make your website responsive
- Competition: get into teams. Find teams for those who do not yet have a team. Write down names of teams and ideas. Recap competition criteria to students (outlined below)

Session 4: jQuery

- jQuery: what? how it's different from JavaScript
- how to use? + resources for JS
- manipulating CSS with jQuery
- demo syntax on CodePen
- Last 15 mins: using google analytics and embedding google forms. walk through it
- Homework: install Analytics & HTML Forms, add JS to your website
- Competition: Groups to meet up outside class to work on the project

Session 5: Review and Competition project week

- Work on group projects for the CF:G Competition
- optional (do a poll from students) introduce concepts:
 - O what is the command line? recommended
 - O or how do I link my GitHub page to a domain name? (CNAME stuff) not as important

Session 6: Competition project final touches and presentation to class

- Spend the first 45 minutes finalising project websites.
- Spend 1 hour on group presentations (5-10 mins/group).
- Instructors to choose a winner and announce it at the end of the session.

Competition Guidelines

The CF:G competition is a chance for students to put into practice the skills learnt on the course. Students can work individually or in groups of 2–3 to create a landing page for a website. Aim to form teams by Week 3.

The criteria for the competition are here:

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| | A visually appealing design - good use of CSS and HTML elements, Twitter Bootstrap |
| | Good formatting |
| | O Code split into the appropriate files |
| | O Files indented properly |
| | A live website (Github page, Heroku or own domain) |
| | Extras e.g: |
| | O A contact form (for example name and email) |
| | O Social buttons |
| | O Widgets |
| | O As many different HTML elements you can manage |
| | Interactive elements (like forms) on the website don't need to be functional, but should |
| | be present if they need to be for the visual aspect of the design. |
| | (optional) Good organisation |
| | O Version control using GitHub |

Some of the winning entries from last term's competition can be found here.

O Sensible commit messages

There'll be prizes of Amazon vouchers for the winning team and a chance to be pitched alongside the winning entries from courses around the U.K. for a grand prize.