

NGUYEN MINH LY

About Me

I am a diligent and responsible worker. I am willing to quickly learn new technologies to better serve my job. My life perspective is: "No pain, No gain!".

Skills

Programming Languages:

- *AI: Python*
- *Web: HTML, CSS, JS*

Framework and Library:

- *ML/AI: OpenCV, PyTorch, TensorFlow*
- *API: FastAPI, Streamlit, Flask*
- *Web crawler: Selenium, BeautifulSoup*
- *Database: SQL*

English: *Toeic 600*

Others:

- *Git/Github, Docker, VPS, Ubuntu Server.*

Contact Me



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<https://github.com/lynguyenminh>



Thu Duc, Ho Chi Minh, VN

Education

- 2020 - Present
Computer Science - Artificial Intelligence
at VNUHCM - UNIVERSITY OF
INFORMATION TECHNOLOGY
GPA: 8.7

Prizes And Awards

- AI CHALLENGE 2021
Consolation prize
Vietnamese language scene text
Detection and Recognition
- BKAI-NAVER Challenge 2022
Top 1 on Public test
Top 4 on Private test
Vietnamese language scene text
Detection and Recognition
- UIT AI Challenge 2022
Top 4 on Private test
Artistic text Detection and
Recognition
- UIT RACING CAR 2021
Top 3 on Final round
Self-driving Car on Simulator
- UIT scholarship
Top 3 GPA in class

Projects

● Vietnamese Scene Text Detection and Recognition

06/2021 - 01/2023

I'm building an end-to-end system to perform detection and recognition tasks of the Vietnamese language in scene text images. This project is the result of my experience gained from participating in three competitions on this topic: AI Challenge 2021, BKAI_NAVER Challenge 2022, and UIT AI Challenge 2022.

Main responsibilities:

- Survey state-of-the-art algorithms for the problem of text detection and recognition for the Vietnamese language.
- Check the labeling of the data, apply pre-processing image methods, and augment the dataset.
- Build a Docker environment on an Ubuntu server to train and evaluate the models.
- Perform post-processing to achieve higher scores on the leaderboard.
- Build a API to demo for the system.

[Source code](#)

[Video demo](#)

● Self-driving Car In Simulator

08/2021 - 12/2021

Programming a vehicle control system using image processing technology, with a practical environment in a simulator. Based on real-time information from a forward-facing camera (traffic signs, lanes, obstacles, etc.), calculate the appropriate speed and steering angle for the vehicle. With this project, I won the third prize in UIT Racing Car 2021.

Main responsibilities:

- Participate in generating data for lane detection and traffic sign detection problems.
- Build a Docker environment on an Ubuntu server to train and evaluate algorithms for these tasks.
- Participate in proposing control algorithms for the vehicle.

[Source code](#)

[Video demo](#)

● Medicine-Pill-Image-Recognition

07/2022 - 11/2022

The problem is to detect errors in dispensing medication to patients by classifying drugs and identifying which medications are listed in the prescription, by analyzing images of pills and reading scanned images of the prescription.

Main responsibilities:

- Develop a model for detecting certain objects.
- Get data ready and train a model that can classify drugs.
- Generate a file that maps drug IDs to their corresponding names.
- Construct an API to facilitate interactions with this project.

[Source code](#)

[Video demo](#)