

# CS 524: Introduction to Optimization

## Lecture 7 : Convexity and backlog

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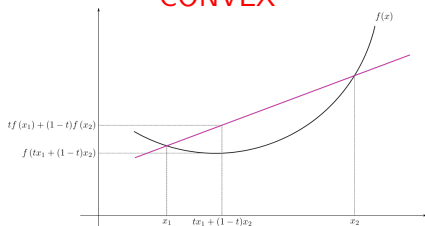
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# Calculus

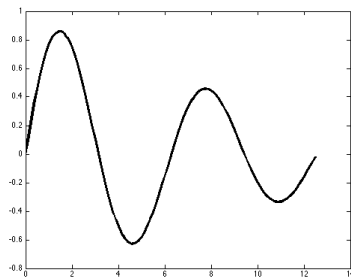
## Fundamental Concept

It is *extremely* important to understand the convexity properties of a function you are trying to optimize.

CONVEX



NONCONVEX



# Convexity: definitions

- A function  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  is *convex* if for any two points  $x$  and  $y$ , the graph of  $f$  lies below or on the straight line connecting  $(x, f(x))$  to  $(y, f(y))$  in  $\mathbb{R}^{n+1}$ .
  - ▶  $f(\alpha x + (1 - \alpha)y) \leq \alpha f(x) + (1 - \alpha)f(y) \quad \forall \alpha \in [0, 1]$
- A function  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  is *concave* if for any two points  $x$  and  $y$ , the graph of  $f$  lies above or on the straight line connecting  $(x, f(x))$  to  $(y, f(y))$  in  $\mathbb{R}^{n+1}$ .
  - ▶  $f(\alpha x + (1 - \alpha)y) \geq \alpha f(x) + (1 - \alpha)f(y) \quad \forall \alpha \in [0, 1]$
- A function that is neither convex nor concave, we will call *nonconvex*.

# What's the key?

## An Optimization Problem

$$(P) \quad \min_{x \in S} f(x)$$

- $x^*$  is a **global optimum** for  $(P)$  if  $f(x^*) \leq f(x) \forall x \in S$
- $x^*$  is a **local optimum** for  $(P)$  if  $f(x^*) \leq f(x) \forall x \in S \cap N(x^*)$ 
  - ▶  $N(x^*)$ : **neighborhood** of  $x^*$ . (Ball of radius  $\epsilon$  centered at  $x^*$ )

## Wal-Mart Theorem

Problems are easy if **local optima** are also **global optima**.

# Easy/Hard?

- Which of the following do you suspect are easy, which are hard?
  - ① Minimize a convex function?
  - ② Minimize a concave function?
  - ③ Minimize a nonconvex function?
  - ④ Maximize a convex function?
  - ⑤ Maximize a concave function?
  - ⑥ Maximize a nonconvex function?
- True or False?
  - ① Linear Functions are Convex?
  - ② Linear Functions are Concave?

# Without Drawing Pictures?

- I like drawing pictures nearly as much as my son, but we may need a better way to tell if a function  $f : \mathbb{R}^n \rightarrow \mathbb{R}$  is convex.
- Remember from calculus: A function  $f : \mathbb{R} \rightarrow \mathbb{R}$  is **convex** on a domain  $\mathcal{D}$  if and only if  $f''(x) \geq 0 \ \forall x \in \mathcal{D}$ 
  - ▶ Think:  $x^2$ .  $f''(x) = 2 > 0$
- The analogy in multiple dimensions, is a square matrix of second partial derivatives called the **Hessian** matrix, denoted  $\nabla^2 f(x)$
- If  $f$  is twice continuously differentiable, then  $f$  is convex if and only if the Hessian matrix is positive semi-definite, i.e.  $y^T \nabla^2 f(x) y \geq 0, \ \forall x, y$

# Constraints

- Recall that our constraints might come in two forms...

- ▶ “Regular”:  $g_i(x) \left\{ \begin{array}{c} \leq \\ = \\ \geq \end{array} \right\} b_i$
- ▶ “Explicit”:  $x \in X$

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## Main Categories of Constraints

- Continuous
- Discrete
- None/Empty

# Breaking down the convex sets

- Polyhedral. A Set  $S$  is polyhedral if...
  - ▶ Formal Definition: it is the intersection of a finite number of half-spaces.
  - ▶ Informal Definition: it is “linear”.
  - ▶ A good working definition: If the explicit constraint set ( $X$ ) is the whole space (no constraint) and all of the  $g_i(x)$  are linear functions.
  - ▶  $S = \{x \in \mathbb{R}^n : Ax \leq b, x \geq 0\}$  is polyhedral.
- Non-polyhedral
  - ▶ Anything “curvy”
  - ▶ Anything “discrete”

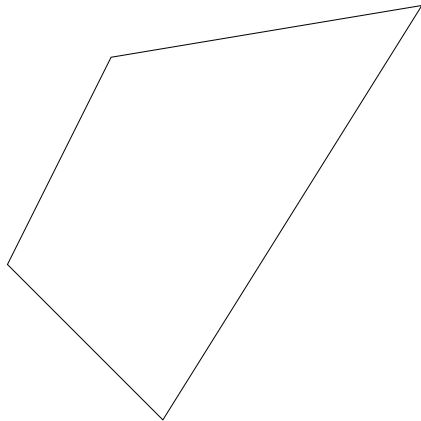


## Convexity – Again. Ugh!

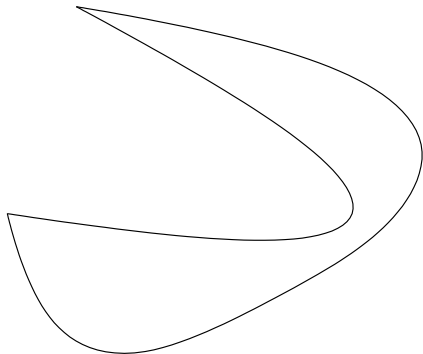
- A set  $S$  is *convex* if the straight line segment connecting any two points in  $S$  lies entirely inside or on the boundary of  $S$ .
  - ▶  $x, y \in S \Rightarrow \alpha x + (1 - \alpha)y \in S \quad \forall \alpha \in [0, 1]$

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CONVEX



NONCONVEX



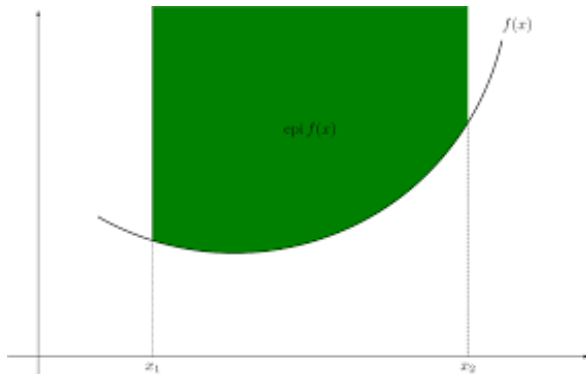
# True or False

- ① Discrete Constraint Sets are Convex?
- ② Empty Constraint Sets are Convex?
- ③ Continuous Constraint Sets are Convex?

# Convex Functions and Sets

- A Confusing Point...

- ▶ Why do they have a *convex function* and a *convex set*? How are they related?
- ▶  $f$  is convex if and only if the *epigraph*, or “over part” of  $f$  is a convex set.



# Modeling Absolute Value – Objective

## Can We Do It?

$$f(x) = |x|$$

- Is it linear?
- Is it convex?

- **Trick:** Define *positive* auxiliary variables  $x_+$  and  $x_-$ .
  - 1 Add constraint  $x = x_+ - x_-$
  - 2 Replace  $|x|$  with  $x_+ + x_-$  in objective
- When will this trick work?
- This trick works when the optimization prefers **small** values of  $x$
- When we are **minimizing** the absolute value of an expression.
- Next time will show an alternative to model  $|x| = \max\{x, -x\}$

## Recall: Basic ShoeCo Model

$$\min \sum_{t \in T} (\delta x_t + \alpha w_t + \beta o_t + \eta h_t + \zeta f_t + \iota l_t)$$

s.t.

$$ax_t \leq Hw_t + o_t \quad \forall t \in T$$

$$o_t \leq Ow_t \quad \forall t \in T$$

$$l_t = l_{t-1} + x_t - d_t \quad \forall t \in T$$

$$l_0 = \mathcal{I}_0$$

$$w_t = w_{t-1} + h_t - f_t \quad \forall t \in T$$

$$w_0 = \mathcal{W}_0$$

$$x_t, l_t, w_t, h_t, f_t, o_t \geq 0 \quad \forall t \in T$$

## Exercise: Bad Stuff Happens

- Suppose you don't **have** to meet forecast demands in every period.
- Meeting demand is often **too stringent** a requirement for the real-world
- Demand does not have to be met on time, but it must be met *eventually*
- There is a shortage cost  $\theta = \$20$  per unit per month backlogged
- **\$1 Question:** How should the minimum cost compare with cost of earlier model?

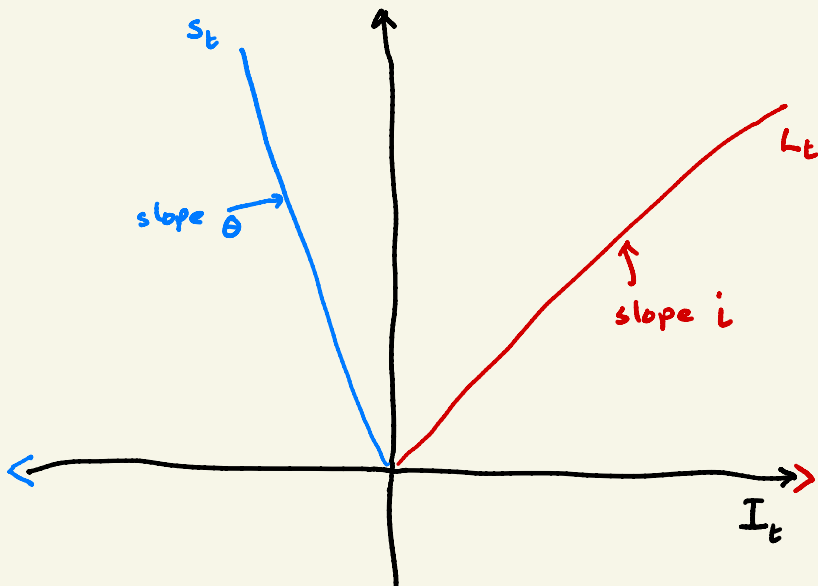
# How to Model Backlogging

- Think of inventory being allowed to go negative
- Original picture still makes sense, since if inventory is negative, you need to “make up” for it during one of the next periods
- You can set last period demand  $I_{|T|} \geq 0$  to ensure that all demand is *eventually* met.
- Cost function  $F(I_t)$ :

$$F(I_t) = \begin{cases} \iota I_t & \text{if } I_t \geq 0 \\ -\theta I_t & \text{if } I_t < 0 \end{cases}$$

- Is  $F(I_t)$  a linear function of  $I_t$ ?

# Soft Penalties





# The Same Nonlinear/Linear Trick

- To model the case where we are **minimizing** a convex piecewise linear function (like  $F(\cdot)$  or  $|\cdot|$ ), we can introduce a variable for each piece
- Write constraints  $I_t = L_t - S_t \quad \forall t \in T$ 
  - ▶ Think of this as (Leftover - Shortage)

- Objective gets terms:

$$\sum_{t \in T} (\iota L_t + \theta S_t)$$

- This trick only works if we are *minimizing* costs. Then at most one of  $L_t$  and  $S_t$  will ever be positive in an optimal solution.

# ShoeCo: Backlogged Model

$$\min \sum_{t \in T} (\delta x_t + \alpha w_t + \beta o_t + \eta h_t + \zeta f_t + \iota L_t + \theta S_t)$$

s.t.

$$ax_t \leq Hw_t + o_t \quad \forall t \in T$$

$$o_t \leq Ow_t \quad \forall t \in T$$

$$l_t = l_{t-1} + x_t - d_t \quad \forall t \in T$$

$$l_t = L_t - S_t \quad \forall t \in T, \quad l_0 = \mathcal{I}_0$$

$$w_t = w_{t-1} + h_t - f_t \quad \forall t \in T, \quad w_0 = \mathcal{W}_0$$

$$x_t, w_t, h_t, f_t, o_t, S_t, L_t \geq 0 \quad \forall t \in T$$