# CS 524: Introduction to Optimization Lecture 22: Constraint logic extensions

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# Constraint Logic Programming

Binary variables  $\delta_i$  represent statements  $P_i$  via the following construction:

$$\delta_i = \begin{cases} 1 & \text{if statement } P_i \text{ is true} \\ 0 & \text{if statement } P_i \text{ is false} \end{cases}$$

 $P_i$  could be "do project i" or " $f(x) \le 0$ "

 $\delta_i$  is an indicator variable for whether the statement is true or false.

Standard boolean algebra notation for connectives between statements:

- ∨ means 'or'
- ∧ means 'and'
- ¬ means 'not'
- → means 'implies'
- $\leftrightarrow$  means 'if and only if'

Other connectives such as "nor" or "nand" are also used in the literature.

## Equivalences between CLP and MIP

- Next slides detail standard ways to equivalently express statement logic in terms of constraints on the corresponding indicator variables in a MIP.
- The examples shown in the table are useful in building models since they construct a tight approximation of the logic typically, even when the solution algorithm used to solve the MIP relaxes some of the variables to be continuous (i.e. in [0,1] instead on being in  $\{0,1\}$ ).
- Note that we add some slides (More details, definition of y variables representing other modeing constructs) that are for information only here. Please keep these only for future reference!

Statement MIP (	Constraint
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1. 
$$\neg P_1$$

$$\delta_1 = 0$$

2. 
$$P_1 \vee P_2$$

$$\delta_1 + \delta_2 \ge 1$$

3. 
$$P_1 \vee P_2$$

$$\delta_1 + \delta_2 = 1$$

4. 
$$P_1 \wedge P_2$$

$$\delta_1=1$$
,  $\delta_2=1$ 

5. 
$$\neg (P_1 \lor P_2)$$
  $\delta_1 = 0, \ \delta_2 = 0$ 

$$\delta_1 = 0, \ \delta_2 = 0$$

6. 
$$P_1 \rightarrow P_2$$
  $\delta_1 \leq \delta_2$ 

6. 
$$P_1 \to P_2$$
  $\theta_1 \ge \theta_2$   
7.  $P_1 \to (\neg P_2)$   $\delta_1 + \delta_2 < 1$ 

$$\delta_1 = \delta_2$$

8. 
$$P_1 \leftrightarrow P_2$$
  $\delta_1 = \delta_2$ 

9. 
$$P_1 \rightarrow (P_2 \wedge P_3)$$
  $\delta_1 \leq \delta_2$ ,  $\delta_1 \leq \delta_3$ 

9. 
$$\Gamma_1 \rightarrow (\Gamma_2 \land \Gamma_3)$$
  
10.  $P_1 \rightarrow (P_2 \lor P_3)$ 

10. 
$$P_1 \rightarrow (P_2 \vee P_3)$$
  $\delta_1 \leq \delta_2 + \delta_3$ 

11. 
$$(P_1 \wedge P_2) \rightarrow P_3$$
  $\delta_1 + \delta_2 \leq 1 + \delta_3$ 

$$\delta_1 + \delta_2 \leq 1 + \delta_3$$

12. 
$$(P_1 \vee P_2) \rightarrow P_3$$
  $\delta_1 \leq \delta_3$ ,  $\delta_2 \leq \delta_3$ 

$$\delta_1 \leq \delta_3$$
,  $\delta_2 \leq \delta_3$ 

13. 
$$P_1 \wedge (P_2 \vee P_3)$$
  $\delta_1 = 1, \ \delta_2 + \delta_3 \geq 1$ 

$$\delta_1 = 1$$
,  $\delta_2 + \delta_3 \ge 1$ 

14. 
$$P_1 \lor (P_2 \land P_3)$$
  $\delta_1 + \delta_2 \ge 1, \ \delta_1 + \delta_3 \ge 1$ 

# Example: pitcher.gms

Consider the draft day statement: "if DE and ST are signed, then BS cannot be signed."

- Let  $P_{DE}$  mean "sign DE" and represent this using an indicator  $\delta_{DE}$  with  $\delta_{DE}=1$  iff  $P_{DE}$  is true
- ullet Similarly for  $P_{ST}$  and  $\delta_{ST}$  and  $P_{BS}$  and  $\delta_{BS}$
- The statement "DE and ST are signed" is the statement  $P_{DE} \wedge P_{ST}$  is true, while "BS is not signed" can be expressed as  $\neg P_{BS}$  is true.
- The draft statement "if DE and ST are signed, then BS cannot be signed" is thus equivalent to the statement  $(P_{DE} \wedge P_{ST}) \rightarrow (\neg P_{BS})$  being true.
- The table above (line 11) expresses the truth of this statement by simply imposing the constraint:

$$\delta_{DE} + \delta_{ST} \leq 1 + (1 - \delta_{BS})$$

Note that  $1 - \delta_{BS}$  represents  $\neg P_{BS}$ .

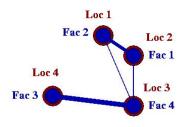
## Logical AND and OR

- Statements 2. and 4. of the table above allow forcing of AND or OR
- If we wish to have a new binary variable  $\delta_n$  represent the AND or OR condition then we need the following if and only if statements

$$P_n \leftrightarrow (P_1 \land \dots \land P_k) \quad \delta_n + k \ge 1 + \sum_{i=1}^k \delta_i, \ \delta_j \ge \delta_n, \ j = 1, \dots, k$$
 (or equivalently) 
$$\delta_n = \min(\delta_1, \dots, \delta_k)$$
 (or equivalently) 
$$\delta_n = \delta_1 \times \delta_2 \times \dots \times \delta_k$$
 
$$P_n \leftrightarrow (P_1 \lor \dots \lor P_k) \quad \sum_{i=1}^k \delta_i \ge \delta_n, \ \delta_n \ge \delta_j, \ j = 1, \dots, k$$
 (or equivalently) 
$$\delta_n = \max(\delta_1, \dots, \delta_k)$$

Note: It's *not* necessary to make  $\delta_n$  a binary variable! Thus cut down on the number of binary variables in the model. An upper bound of 1 on  $\delta_n$  can be added instead.

## QAP – The second most famous problem



### "Quadratic" Assignment Problem

- Set of facilities F
- Set of locations L
- $d_{ij}$  distance from  $i \in L$  to  $j \in L$
- $f_{kl}$  flow from  $k \in F$  to  $l \in F$

### **QAP**

$$\begin{aligned} x_{ij} &= \left\{ \begin{array}{l} 1 & \text{assign facility } i \text{ to location } j \\ 0 & \text{Otherwise} \end{array} \right. \\ & \min \sum_{k \in F} \sum_{i \in L} \sum_{l \in F} \sum_{j \in L} d_{ij} f_{kl} x_{ki} x_{lj} \\ & \sum_{i \in F} x_{ij} &= 1 \ \forall j \in L \\ & \sum_{j \in L} x_{ij} &= 1 \ \forall i \in F \\ & x_{ij} &\in \left\{ 0, 1 \right\} \ \forall i \in F, \forall j \in L \end{aligned}$$

## **QAP**

- x<sub>ki</sub>x<sub>lj</sub> is nonlinear!
- What you really want it is to count  $d_{ij}f_{kl}$  towards your objective if and only if you assign facility  $f \to i$  and facility  $k \to j$
- There is one more "trick" you should know when you are multiplying two binary variables, that you may have missed above!

#### A Final Trick

### Modeling Trick: Linearizing product of two binaries

$$z_{kilj} = 1 \Leftrightarrow x_{ki} = 1, x_{lj} = 1 \Leftrightarrow x_{ki} \wedge x_{lj}$$

$$z_{kilj} \leq x_{ki} \ \forall k \in F, i \in L, l \in F, j \in L$$

$$z_{kilj} \leq x_{lj} \ \forall k \in F, i \in L, l \in F, j \in L$$

$$z_{kilj} \geq x_{ki} + x_{lj} - 1 \ \forall k \in F, i \in L, l \in F, j \in L$$

ullet This is a special case of  $P_{z_{lilj}} \leftrightarrow (P_{x_{ki}} \wedge P_{x_{lj}})$ 

$$z_{kilj} + 2 \ge 1 + x_{ki} + x_{lj}, x_{ki} \ge z_{kilj}, x_{lj} \ge z_{kilj}$$

ullet We can also do it using (reverse key obs)  $z_{kilj}=1\Rightarrow x_{ki}+x_{lj}\geq 2$ 

$$-x_{ki} - x_{lj} + 2 \le 2(1 - z_{kilj}),$$
 i.e.  $x_{ki} + x_{lj} - 2z_{kilj} \ge 0$ 

# $y = x\delta$ for continuous x, binary $\delta$

- Must know lower and upper bounds  $L \le x \le U$
- MIP formulation:

$$L\delta \le y \le U\delta$$
  
 
$$L(1-\delta) \le x - y \le U(1-\delta)$$

# $y = \min(x_1, x_2)$ for continuous variables $x_1, x_2$

- Must know lower and upper bounds  $L_i \le x_i \le U_i$
- Introduce binary variables  $\delta_1$ ,  $\delta_2$  to mean

$$\delta_i = \begin{cases} 1 & \text{if } x_i \text{ is the minimum value} \\ 0 & \text{otherwise} \end{cases}$$

MIP formulation:

$$L_{i} \leq x_{i} \leq U_{i}$$
  
 $y \leq x_{i}$   
 $y \geq x_{1} - (U_{1} - L_{min})(1 - \delta_{1})$   
 $y \geq x_{2} - (U_{2} - L_{min})(1 - \delta_{2})$   
 $1 = \delta_{1} + \delta_{2}$ 

Obvious extension to minimum of n variables

 $y = \max(x_1, x_2, \dots, x_n)$  for continuous variables  $x_1, \dots, x_n$ 

- Must know lower and upper bounds  $L_i \le x_i \le U_i$
- Introduce binary variables  $\delta_i$ , i = 1, ..., n to mean

$$\delta_i = \begin{cases} 1 & \text{if } x_i \text{ is the maximum value} \\ 0 & \text{otherwise} \end{cases}$$

MIP formulation:

$$L_i \le x_i \le U_i$$
  
 $y \ge x_i$   
 $y \le x_i + (U_{max} - L_i)(1 - \delta_i)$   
 $1 = \sum_i \delta_i$ 

$$y = |x_1 - x_2|$$
 for continuous variables  $x_1$ ,  $x_2$ 

- Must know lower and upper bounds  $0 \le x_i \le U$
- Introduce binary variables  $\delta_1$ ,  $\delta_2$  to mean

$$\delta_i = egin{cases} 1 & ext{if } x_i - x_j ext{ is the positive value } (j 
eq i) \\ 0 & ext{otherwise} \end{cases}$$

MIP formulation:

$$0 \le x_i \le U$$
  

$$0 \le y - (x_1 - x_2) \le 2U\delta_2$$
  

$$0 \le y - (x_2 - x_1) \le 2U\delta_1$$
  

$$1 = \delta_1 + \delta_2$$

#### Extensions

- Also can turn on/off constraints using the model construct: indicator constraints
- Other operators like "before", "last" or "notequal", "allDifferent" are often allowed in constraint logic programming (CLP) languages
- There is a growing literature on how to reformulate some of these within a MIP code and lots of specialized codes that treat these constraints explicitly
- Merging these two techniques (MIP and CLP) is an active area of research
- The techniques used in CLP are essentially clever ways to do complete enumeration very efficiently and quickly.