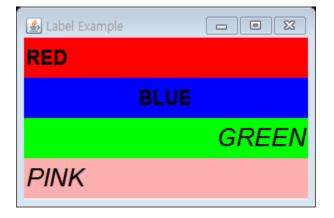
# Lab 10

#### AWT methods Example1

```
import java.awt.*;
   Label la1;
   Label la2;
   Label la3;
   Font f1;
   Font f2;
   LabelEx() {
       f1 = new Font("굴림체", Font. BOLD, 20);
       la1 = new Label("RED");
       la2 = new Label("BLUE", Label. CENTER);
       la4 = new Label("PINK");
       setLayout(new GridLayout(4, 1));
       la1.setFont(f1);
       la2.setFont(f1);
       la3.setFont(f2);
       la4.setFont(f2);
       add(la2);
       add(la3);
       la1.setBackground(Color.red);
       la2.setBackground(Color.b/ue);
       la3.setBackground(Color.green)
       la4.setBackground(Color.pink);
   public static void main(String[] ar) {
       LabelEx is = new LabelEx();
```

### Result



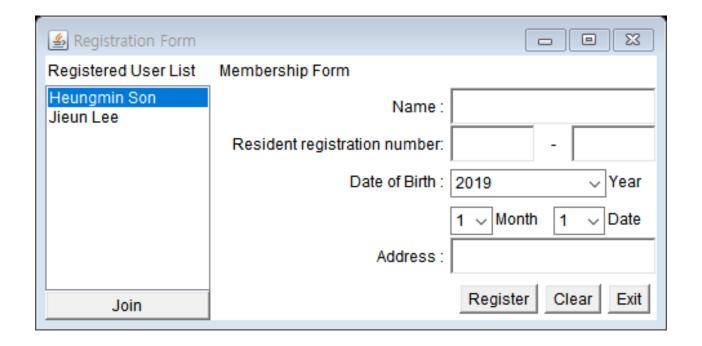
#### AWT methods Example2

```
import java.awt.*;
import java.util.*;
import java.awt.List;
class Reg_Form extends Frame{
   private Label | Ib = new Label("Registered User List");
   private List | i = new List(5, false);
   private Button bt = new Button("Join");
   private Label | Ib2 = new Label("Name : ", Label.R/GHT);
   private Label Ib3 = new Label("Resident registration number: ", Label.R/GHT);
   private Label | Ib4 = new Label("Date of Birth : ", Label.RIGHT);
   private Label | lb6 = new Label("Address : ", Label.R/GHT);
   private Button bt1 = new Button("Register");
   private Button bt2 = new Button("Clear");
   private Button bt3 = new Button("Exit");
   private TextField tf = new TextField();
   private TextField tf1 = new TextField(6);
   private Label | b7 = new Label("-", Label. CENTER);
   private TextField tf2 = new TextField(6);
   private Choice ch = new Choice();
   private Label | Ib8 = new Label("Year");
   private Choice ch1 = new Choice();
   private Label | Ib9 = new Label("Month");
   private Choice ch2 = new Choice();
   private Label | lb10 = new Label("Date");
   private TextField tf3 = new TextField();
   public Reg_Form(String str){
        this.setLayout(new BorderLayout(5, 5));
        this.pack()
```

```
public void init(){
    Panel p = new Panel();
    p.setLayout(new BorderLayout());
    p.add("North", lb);
    p.add("Center", li);
    p.add("South", bt);
    this.add("West", p);
    Panel p1 = new Panel();
    p1.setLayout(new BorderLayout());
    Panel p2 = new Panel();
    p2.setLayout(new GridLayout(5, 1));
    p2.add(lb2);
    p2.add(1b3);
    p2.add(|b4);
    p2.add(1b5);
    p2.add(lb6);
    Panel p3 = new Panel();
    p3.setLayout(new FlowLayout(FlowLayout. R/GHT));
    p3.add(bt1);
    p3.add(bt2);
    p3.add(bt3);
    Panel p4 = new Panel();
    p4.setLayout(new GridLayout(5, 1));
    p4.add(tf);
    Panel p5 = new Panel();
    p5.setLayout(new BorderLayout());
    p5.add("West", tf1);
    p5.add("Center", Ib7);
    p5.add("East", tf2);
    p4.add(p5);
```

```
Panel p6 = new Panel();
        p6.setLayout(new BorderLayout());
        p6.add("Center", ch);
       p6.add("East", Ib8);
       p4.add(p6);
        Panel p7 = new Panel();
        p7.setLayout(new GridLayout(1, 2));
        Panel p8 = new Panel();
       p8.setLayout(new BorderLayout());
        p8.add("Center", ch1);
       p8.add("East", 1b9);
        p7.add(p8);
       Panel p9 = new Panel();
        p9.setLayout(new BorderLayout());
       p9.add("Center", ch2);
        p9.add("East", 1b10);
       p7.add(p9);
       p4.add(p7);
        p4.add(tf3);
        this.initData();
   public void initData(){
        Calendar ca = Calendar.get/nstance();
        int year = ca.get(Calendar.YEAR);
public class Example2{
   public static void main(String[] ar){
        Reg_Form es = new Reg_Form("Registration Form");
```

### Result



# AWT methods Example1\_Modify (WindowListener & ActionListener)

```
import java.awt.*;
import java.awt.event.*;
import static java.lang.Thread.s/eep;
public class LabelEx extends Frame {
    Label la2;
    Tabel Ta3:
   Label la4;
   Font f1;
   Button b1;
   class MyListener implements ActionListener {
        public void actionPerformed(ActionEvent e) {
            if(e.getSource() == b1) {
                        la1.setAlignment((la1.getAlignment()+1)%3);
                        la2.setAlignment((la2.getAlignment()+1)%3);
                b1.setLabel("Press_"+(++count));
```

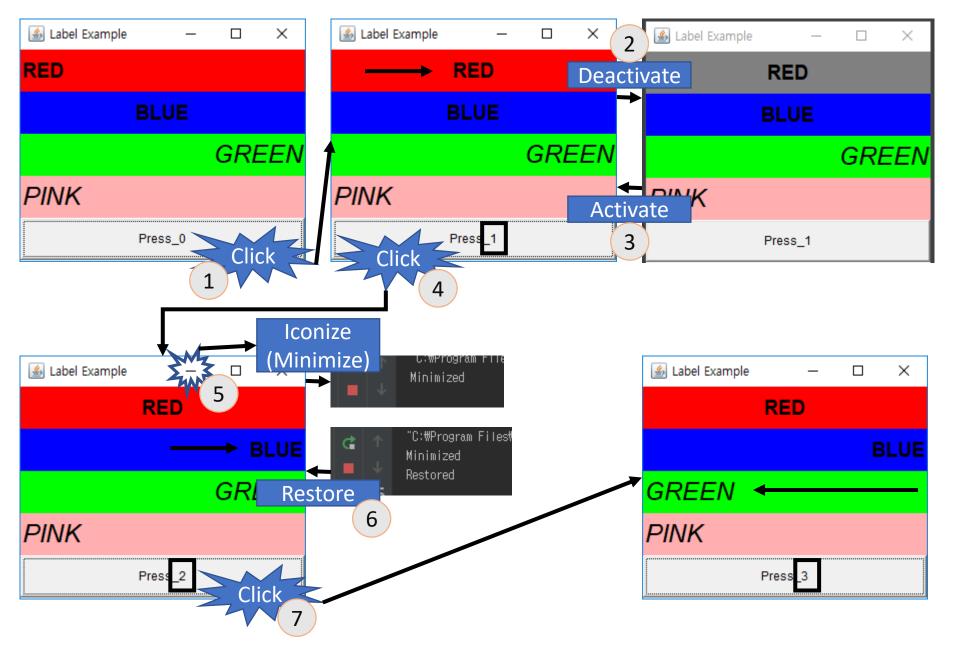
```
class WinEvent implements WindowListener{
   public void windowActivated(WindowEvent e){
        la1.setBackground(Color.red);
    public void windowClosed(WindowEvent e){}
   public void windowClosing(WindowEvent e){
        System. exit(0); // X를 누르면 종료된다.
    //윈도우가 비활성화 될때
   public void windowDeactivated(WindowEvent e){
        la1.setBackground(Color. GRAY);
   public void windowDeiconified(WindowEvent e){
   public void windowlconified(WindowEvent e){
        System.out.println("Minimized");
   public void windowOpened(WindowEvent e){
        la4.setBackground(Color.red);
            s/eep(350);
        } catch (InterruptedException e1) {
           e1.printStackTrace();
        la4.setBackground(Color.pink);
            s/eep(350);
        } catch (InterruptedException e1) {
           e1.printStackTrace();
        la4.setBackground(Color.red);
            s/eep(350);
        } catch (InterruptedException e1) {
            e1.printStackTrace();
        la4.setBackground(Color.pink);
```

# AWT methods Example1\_Modify (WindowListener & ActionListener)

```
LabelEx() {
    this.addWindowListener(new WinEvent());// 윈도우 이벤트 등록
    MyListener buttonlisten = new MyListener(); //for ButtonAction
    la1 = new Label("RED");
    la2 = new Label("BLUE", Label. CENTER)
    la3 = new Label("GREEN", Label.RIGHT)
    la4 = new Label("PINK");
    b1 = new Button("Press_"+count);
    b1.addActionListener(buttonlisten);
    setLayout(new GridLayout(5, 1));
    la1.setFont(f1);
    la2.setFont(f1);
    la3.setFont(f2);
    la4.setFont(f2);
    la1.setBackground(Color.red)
    la2.setBackground(Color.b/ue)
    la3.setBackground(Color.green);
    la4.setBackground(Color.pink)
public static void main(String[] args) {
    LabelEx is = new LabelEx();
```

#### Result





## 

- 1. Click Button
  - Red goes to the center & Button number changed
- 2. Deactivate the window
  - Color red changes to gray
- 3. Reactivate the window
  - Color gray changes back to red
- 4. Click Button
  - Blue goes to the right & Button number changed
- 5. Iconize (Minimize) the window
  - System.out.println("Minimized")
- 6. Restore the window
  - System.out.println("Restored")
- 7. Click Button
  - Green goes to the left & Button number changed

.getAlignment()
Return value:
0 (left) 1 (center) 2 (right)