10 Heuristics

- 1. Visibility of System Status
 - a. When you are scrolling through one of the different categories such as Cuts or Recipes you always see where you are at the top of the screen. There is always the icon for Cuts, Recipes, or wherever you are in the app.
 - b. When you are in the Cuts or Recipe screen you have a filter. If you are on a certain part of that filter the icon that represents the page that you are on will be a different color.
- 2. Match Between the System and the Real World
 - a. Instead of having the word "Starred" to represent the word "Favorites" I just use the word "Favorites so no one has to learn a "new language" for my app.
 - b. Instead of saying "Sign Up" the app says "Yes, I want to enhance my cooking!"
- 3. User Control and Freedom
 - a. The user will have a filter to navigate through the recipes and cuts with ease.
 - b. The user has the ability to stop, rewind, and add time to the timer.
- 4. Consistency and Standards
 - a. The filter will look the same throughout the app.
 - b. The icons and what they represent will never change.
- 5. Error Prevention
 - a. The app will have a forgot password option.
 - b. The user will be able to sign up with Google instead of creating a password.
- 6. Recognition Rather than Recall
 - a. The app uses icons and images to help guide the user.
 - b. The user has the option to favorite something rather than having to filter through and find whatever it is they want to see again.
- 7. Flexibility and Efficiency of Use
 - a. Sign in to be able to add recipes
 - b. Sign in to be able to Favorite recipes and cuts
- 8. Aesthetic and Minimalist Design
 - a. The app uses simple icons.
 - b. Every screen only has what is absolutely necessary for the user to do what they need to do.
- 9. Help users recognize, diagnose, and recover from errors
 - a. Forgot password option
 - b. Back button
- 10. Help and Documentation
 - a. A search option or a filter with icons.
 - b. A contact us option if