Lynn Li

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EDUCATION

B.S. Computer Science　　　　　　　　　　　　　　　　　　　　Expected May 2022
University of Massachusetts – Amherst　　　*College of Information and Computer Science*
- Cumulative GPA 3.62
- **Recipient of**
  - o Silicon Valley Computer Science Alumni Scholarship
  - o John and Abigail Adams Scholarship
- **Relevant coursework**
  - o Introduction to Problem Solving using Java, Using Data Structures, Programming with Data Structures, Computer Systems Principles, Reasoning Under Uncertainty *(probabilistic reasoning/ A.I.)*

SKILLS

Programming: Java, HTML, CSS, JavaScript, C/C++, Python, Swift, Bootstrap, Angular
Software: Visual Studio Code, Eclipse, Vagrant, JGrasp, Adobe Creative Suite, Microsoft Office
Languages: English, Mandarin (Chinese)

EXPERIENCE

MIT Lincoln Laboratory – Enterprise Collaboration & Web Services　　　　Lexington, MA
UI/UX Co-Op Student　　　　　　　　　　　　　　　　　　　　*Jan 2020 – Present*
- Tailor and develop web applications to enhance users' experiences across all mobile and desktop devices
- Debug and improve organization-wide websites using CSS and test-driven methods
- Migrate current user interface from Flash using HTML5, CSS, and Bootstrap

University of Massachusetts - College of Information and Computer Sciences　　Amherst, MA
Office Assistant at the Office of Diversity and Inclusion　　　　　　*Sep 2018 – Dec 2019*
- Promoted growth of inclusion and diversity within community alongside faculty and staff

ACTIVITIES

#freshCICS – Ambassador and Steering Committee Member　　　　*Fall 2018 - Present*
- Collaborated with staff and faculty to ensure best experiences for freshmen in Computer Science

Women in Computer Science (WICS)　　　　　　　　　　　　*Fall 2018 - Present*
- Supported and encouraged female peers to succeed in their careers as computer scientists through various activities and discussions

PROJECTS

HackUMass VI – "Find a Missing Kid" iOS App　　　　　　　　　*October 2018*
- Competed as a team against 1,000 developers and created a first-of-its-kind iOS app in under 36 hours
- Used IBM Watson Visual Recognition to assist in identification of missing and exploited children in public settings
- *Awards and recognition:*
  - o Social Entrepreneurship Award
  - o Minute Pitch at Isenberg

Connect Four – AI vs Human | Computer Systems Principles
- Built connect four game using C and implemented a functioning AI