Samantha Noris

Clinical Laboratory
Scientist and
Graphic Designer

CONTACT

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CAREER OBJECTIVE

Detail-oriented professional with excellent communication, interpersonal, technical and creative thinking skills. Frequently praised as hard-working by my peers. Seeking to utilize skills to improve laboratory workflow and aid in trouble shooting errors. Reliable employee with a good work ethic and the ability to quickly adapt to new tasks and environments.

Designer ver.

EXPERIENCE (CONT.)

November 2021-

Web Developer

Free Lance, Self Employed

- Created web application front-end as per design comps and information architecture
- Developed page layouts and navigations, presenting designs and concepts to clients and management for review
- Facilitated rich web user interfaces using HTML elements
- Liaised with customers to determine project scope and project timelines
- Coded, maintained and supported web applications following development standards
- Leveraged mastery of HTML, CSS, and JavaScript to build topquality code for diverse projects
- Communicated project status to primary stakeholders and project management personnel
- Debugged websites to identify and resolve potential problems

February 2016 - 2021

Graphic and UI UX Designer

Free Lance, Self Employed

- Oversaw design process with each client from initial idea and concept to final production
- Created graphic concept design geometry using design tools in conjunction with sketches, physical mockups and measurements
- Developed new visual design concepts and modified concepts based on client feedback
- Committed to delivering excellent customer service while working in a fast-paced environment
- Researched industry trends to inform design decisions
- Used Adobe Creative Suite and Google Suite tools to synthesize, emphasize and clarify information for print and digital use.
- Drew and printed charts, graphs, illustrations, and other artwork, using computer
- Met with clients to determine marketing and design vision and deliverable timeframes