

Lab04-Dynamic Programming

CS214-Algorithm and Complexity, Xiaofeng Gao, Spring 2019.

* If there is any problem, please contact TA Jiahao Fan.

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1. Given a positive integer n , find the least number of perfect square numbers (e.g., 1, 4, 9, ...) which sum to n .

- (a) Assume that $OPT(a)$ = the least number of perfect square numbers which sum to a . Please write a recurrence for $OPT(a)$.

Solution.

$$OPT(a) = \begin{cases} 0 & a = 0 \\ \min_{1 \leq b \leq \sqrt{a}} \{1 + OPT(a - b^2)\} & otherwise \end{cases}$$

□

- (b) Base on the recurrence, write down your algorithm in the form of *pseudo code*.

Solution.

Algorithm 1: Tabulation

Input: An integer n

Output: The least number of perfect square numbers $M[n]$

```
1  $M[0] \leftarrow 1$ ;  
2 for  $i \leftarrow 1$  to  $n$  do  
3    $M[i] \leftarrow 1$ ;  
4   for  $j \leftarrow 2$  to  $\sqrt{i}$  do  
5      $M[i] = \min\{M[i], 1 + M[j - i^2]\}$   
6 return  $M[n]$ 
```

□

2. Given an input string s (could be empty, and contains only lowercase letters a-z) and a pattern p (could be empty, and contains only lowercase letters a-z and characters like '?' or '*'), please design an algorithm using dynamic programming to determine whether s matches p based on the following rules:

- '?' matches any single character.
- '*' matches any sequence of characters (including the empty sequence).
- The matching should cover the entire input string (not partial).

Assume $m = \text{len}(s)$ and $n = \text{len}(p)$. Output **true** if s matches p , or **false** otherwise.

- (a) Assume that $ANS(i, j)$ means whether the first i ($0 \leq i \leq m$) characters of s match the first j ($0 \leq j \leq n$) characters of p . Please write a recurrence for $ANS(i, j)$.

Solution.

$$ANS(i, j) = \begin{cases} true & i = 0, j = 0 \\ false & i = 0, j = 0, p[j] \neq '*' \\ ANS(i, j - 1) & i = 0, j = 0, p[j] = '*' \\ false & i \neq 0, j = 0 \\ false & s[i] \neq p[j] \text{ and } p[j] \neq '?' \text{ and } p[j] \neq '*' \\ ANS(i - 1, j - 1) & s[i] = p[j] \text{ or } p[j] = '?' \\ ANS(i, j - 1) \cup ANS(i - 1, j) & p[j] = '*' \end{cases}$$

□

- (b) Base on the recurrence, write down your algorithm in the form of *pseudo code*.

Solution.

Algorithm 2: Tabulation

Input: Two string s and p , the length of the string $m = \text{len}(s)$, $n = \text{len}(p)$

Output: whether s matches q : $ANS[m][n]$

```

1   $ANS[0][0] \leftarrow true$ ;
2  for  $i \leftarrow 1$  to  $m$  do
3     $ANS[i][0] \leftarrow false$ 
4  for  $i \leftarrow 0$  to  $m$  do
5    for  $j \leftarrow 1$  to  $n$  do
6      if  $i=0$  then
7        if  $p[j] = '*'$  then
8           $ANS[i][j] \leftarrow ANS[i][j - 1]$ 
9        else  $ANS[i][j] \leftarrow false$ 
10     else if  $s[i] = p[j]$  or  $p[j] = '?'$  then
11        $ANS[i][j] \leftarrow ANS[i - 1][j - 1]$ 
12     else if  $p[j] = '*'$  then
13        $ANS[i][j] \leftarrow \max\{ANS[i - 1][j], ANS[i][j - 1]\}$ 
14     else  $ANS[i][j] \leftarrow false$ 
15 return  $ANS[m][n]$ 
```

□

- (c) Analyze the time and space complexity of your algorithm.

Solution.

(i) Time complexity: We need $O(1)$ time to compute each $A[i][j]$, so the total time complexity is $O(mn)$.

(ii) Space complexity: We use a two-dimensional array to store the result, so the space complexity is $O(mn)$. □

3. Recall the *String Similarity* problem in class, in which we calculate the edit distance between two strings in a sequence alignment manner.

- (a) Implement the algorithm combining dynamic programming and divide-and-conquer strategy in C/C++ with time complexity $O(mn)$ and space complexity $O(m + n)$. (The template [Code-SequenceAlignment.cpp](#) is attached on the course webpage).

- (b) Given $\alpha(x, y) = |\text{ascii}(x) - \text{ascii}(y)|$, where $\text{ascii}(c)$ is the ASCII code of character c , and $\delta = 13$. Find the edit distance between the following two strings.

$X[1..60] = PSQAKADIETSPWUOMZLNLOMOZNLTLQ$
 $CFQHZZRIQOQCOCFPRWOUXXCEMYSWUJ$

$Y[1..50] = SUYLVUSDROFBXUDCOHAAEBKN$
 $AAPNXEVWNLMYUQRPEOCQOCIMZ$

Solution.

By running the code we can get the distance is 439. □

- (c) **(Bonus)** Visualize the shortest path found in (b) on the corresponding edit distance graph using any tools you like.

Remark: You need to include your .cpp, .pdf and .tex files in your uploaded .rar or .zip file.