

Education

National Taipei University of Technology
2020 – 2022
M.A School of Interaction Design

University of Taipei
2015 – 2019
Department of Learning and Materials Design

Experience

Advantech **Nov. 2022 — Present**
UI/UX Designer

Product Design
Responsible for UI/UX design for smart healthcare and on-premises diagnostic tools, collaborating with PMs, RDs, and AEs to clarify product specifications and propose feasible design solutions.

AiH Design System
Led the development of Advantech AiH product line's design system, working with the each product design owners to audit existing products, including styles, components, devices, and use cases. Consolidated findings into the first version of the Advantech Smart Healthcare Design System, defining component usage guidelines to ensure design consistency and streamline development and maintenance for the RD team.

Freelancer **Jan. 2022 — Nov. 2022**
UI/UX Designer / Graphic Designer

Create a learning management system (LMS) based on Patient-Centered Communication for students at NYCU School of Nursing. Design user experience and visual concept, collaborating with developers, and project managers to build this platform.

Flytech **Sep. 2019 — May 2020**
Product Marketing — Graphic Designer

Exhibition Design
Participate in the theme and key vision design of the booth in trade shows abroad.

Product Marketing
Product Sales kit planning, including product demo video and social media marketing material design.

Official Website Planning
UI/UX design and maintenance for the new version of the company's official website.

Skills

Figma, Html/CSS, Bootstrap, User research, Rapid prototyping, Usability testing, Graphic design, Adobe Illustrator, Adobe Photoshop, Adobe Premiere, Adobe After Effect, Keyshot

Honors

Award for Best Original in Vision Get Wild Award, 2022
Published in ICIDD Conference, 2022
Published in IEEE-ICCE TW Conference, 2021