## Pthread 실습 01

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실습 01 간단한 Pthread 프로그램

```
⊗ 🖨 🔂 herin@hp2000: ~/바탕화면
herin@hp2000:~/바탕화면$ ls
KakaoTalk.desktop pth_ave.c pth_hello.c sem_pi.c
pth_ave pth_hello sem_pi
herin@hp2000:~/바탕화면$ cat pth_hello.c
                                                  timer.h
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
int thread_count;
void* Hello(void* rank);
int main(int argc, char* argv[]) {
         long thread;
         pthread_t* thread_handles;
         thread_count = strtol(argv[1], NULL, 10);
         thread_handles = malloc(thread_count * sizeof(pthread_t));
         ad);
         printf("Hello from the main thread\n");
         for(thread = 0; thread < thread_count; thread++)
     pthread_join(thread_handles[thread], NULL);</pre>
         free(thread_handles);
         return 0;
void* Hello(void* rank) {
    long my_rank = (long) rank;
    printf("Hello from thread %ld of %d\n", my_rank, thread_count);
return NULL;
}herin@hp2000:~/바탕화면$
```

입력 값으로 작업 프로세스 개수를 받아와 프로세스를 생성한다. 시작 문구를 출력하고 프로세스가 rank 를 출력하도록 한다.

pthread\_join()을 사용해서 분할한 프로세스를 정리한다.

```
Nerin@hp2000: ~/바탕화면
herin@hp2000: ~/바탕화면$ ./pth_hello 2
Hello from the main thread
Hello from thread 1 of 2
Hello from thread 0 of 2
herin@hp2000: ~/바탕화면$ ./pth_hello 8
Hello from the main thread
Hello from thread 6 of 8
Hello from thread 7 of 8
Hello from thread 5 of 8
Hello from thread 4 of 8
Hello from thread 3 of 8
Hello from thread 2 of 8
Hello from thread 1 of 8
Hello from thread 1 of 8
Hello from thread 0 of 8
```

실습 02 스레드 생성, 종료 평균 시간

```
※ □ □ herin@hp2000: ~/바탕화면
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
#include "timer.h"
int thread_count;
void* generateFunc(void* rank);
int main(int argc, char* argv[]) {
        long thread;
        double start, end, elapsed;
        pthread_t* thread_handles;
        thread_count = strtol(argv[1], NULL, 10);
        thread handles = malloc(thread count * sizeof(pthread t));
        //start dividing thread
        GET_TIME(start);
        for(thread = 0; thread < thread_count; thread++)</pre>
                 pthread_create(&thread_handles[thread], NULL, generateF
unc, (void*)thread);
        for(thread = 0; thread < thread_count; thread++)</pre>
                 pthread_join(thread_handles[thread], NULL);
        GET_TIME(end);
        elapsed = end - start; printf("Runtime for creating and terminating %d threads : %e\n
 , thread_count, elapsed/thread_count);
        free(thread_handles);
        return 0;
void* generateFunc (void* rank) {
        return NULL:
herin@hp2000:~/바탕화면$
```

작업 프로세스 시작과 종료 시간의 차이 값을 작업 프로세스만큼 나누고 출력한다.

```
응 → herin@hp2000: ~/바탕화면 $ ./pth_ave 2
Runtime for creating and terminating 2 threads : 7.350445e-04
herin@hp2000: ~/바탕화면$ ./pth_ave 4
Runtime for creating and terminating 4 threads : 6.395578e-05
herin@hp2000: ~/바탕화면$ ./pth_ave 8
Runtime for creating and terminating 8 threads : 7.709861e-05
herin@hp2000: ~/바탕화면$ ./pth_ave 16
Runtime for creating and terminating 16 threads : 7.168949e-05
herin@hp2000: ~/바탕화면$ ls
01_code.png KakaoTalk.desktop pth_hello sem_pi.c
01_result.png pth_ave pth_hello.c timer.h
```

```
😵 🖨 🕈 herin@hp2000: ~/바탕화면
                             pi = 3.141593
herin@hp2000:~/바탕화면$ cat sem pi.c
#include <stdio.h>
#include <stdlib.h>
#include <pthread.h>
#include "timer.h"
#include <semaphore.h>
#include <math.h>
int thread_count;
int counter=0;
void* mutex_pi (void* rank);
void* semaphore_pi (void* rank);
double sum=0;
int n;
pthread mutex t mutex;
sem_t sem;
int main(int argc, char* argv[]) {
         long thread;
         double start, end, elapsed;
         pthread_t* thread_handles;
         thread_count = strtol(argv[1], NULL, 10);
```

세마포어를 활용한 예제로, 세마포어를 초기화하고 작업 완료 후 세마포어를 정리한다.

```
⊗ \varTheta 🕀 herin@hp2000: ~/바탕화면
        // mutex
        sum = 0;
        pthread_mutex_init(&mutex, NULL);
GET_TIME(start);
        for(thread = 0; thread < thread_count; thread++)</pre>
                 pthread_create(&thread_handles[thread], NULL, mutex_pi, (void*)t
hread);
        for(thread = 0; thread < thread_count; thread++)</pre>
                 pthread_join(thread_handles[thread], NULL);
        GET_TIME(end);
        elapsed = end - start;
        printf("\tMutex estimate of pi = %g\n The elapsed time is %e seconds \n"
  4*sum, elapsed);
        pthread_mutex_destroy(&mutex);
        //actual result
        printf("\t\t pi = %lf\n ", 4*atan(1.0));
        free(thread_handles);
        return 0;
```

뮤텍스를 사용한 코드로, 뮤텍스를 초기화하고 작업 완료 후 할당환 자원을 정리한다.

```
❸ 🖨 🔂 herin@hp2000: ~/바탕화면
void* semaphore_pi (void* rank) {
       long my_rank = (long) rank;
       double my_sum=0;
       double factor;
       long long i;
       long long my_n = n/ thread_count;
long long my_first_i = my_n * my_rank;
       long long my_last_i = my_first_i + my_n;
       if ( my_first_i % 2 == 0 )
               factor = 1.0;
       else
               factor = -1.0;
       sem_wait(&sem);
       sum += my_sum;
       sem_post(&sem);
       return NULL;
```

sem\_wait 을 사용해서 임계영역에 대한 접근을 막는다.

pthread\_mutex\_lock 을 사용해서 임계영역에 대한 접근을 잠근다. pthread\_mutex\_unlock 을 사용해서 임계영역에 대한 접근을 허용한다.

[결과]

```
😵 🖨 🔂 herin@hp2000: ~/바탕화면
herin@hp2000:~/바탕화면$ gcc -g -Wall -o sem_pi sem_pi.c -lm -pthread
herin@hp2000:~/바탕화면$ ./sem_pi 4 2048
With n = 2048 terms,
        Semaphore estimate of pi = 3.1411
, The elapsed time is 3.879070e-04 seconds
        Mutex estimate of pi = 3.1411
 The elapsed time is 2.429485e-04 seconds
                          pi = 3.141593
 herin@hp2000:~/바탕화면$ ./sem_pi 4 8192
With n = 8192 terms,
        Semaphore estimate of pi = 3.14147
 , The elapsed time is 4.298687e-04 seconds
        Mutex estimate of pi = 3.14147
 The elapsed time is 3.471375e-04 seconds
                          pi = 3.141593
 herin@hp2000:~/바탕화면$ ./sem_pi 8 8192
With n = 8192 terms,
        Semaphore estimate of pi = 3.14147
, The elapsed time is 6.220341e-04 seconds
        Mutex estimate of pi = 3.14147
 The elapsed time is 4.858971e-04 seconds
                           pi = 3.141593
 herin@hp2000:~/바탕화면$
```