# The Lynx Media Type



# Introduction

This document defines a new hypertext media type designed to represent and describe documents and the connections among them, with enough semantic detail to allow the development of client applications without imposing strict display constraints or unnecessary coupling between clients and servers. By reducing display constraints and coupling, developers have more freedom to create client applications that take better advantage of the unique characteristics of each platform and device.

#### **Conventions Used in This Document**

The key words "MUST", "MUST NOT", "REQUIRED", "SHALL", "SHALL NOT", "SHOULD", "SHOULD NOT", "RECOMMENDED", "MAY", and "OPTIONAL" in this document are to be interpreted as described in <a href="RFC 2119">RFC 2119</a>.

### **Terminology**

**JSON** 

Refers to a the media type JSON <u>RFC 4627</u>.

URI

Refers to a URI as defined in RFC 3986.

URL

Refers to a URL as defined in RFC 3986.

**URN** 

Refers to a URN as defined in RFC 3986.

Same-Document Reference

Refers to a same-document reference as defined in section 4.4 of RFC 3986.

Media Type Name

Refers to a media type name as defined in RFC 6838.

**Base Hint** 

Refers to one of the following hints: object, link, form, submit, array, media, and text.

Display

The conveyance of a value to a user in a manner appropriate for the user agent and the user.

# **Compliance**

An implementation is "non-compliant" if it fails to satisfy one or more of the MUST or REQUIRED level requirements. An implementation that satisfies all of the MUST or REQUIRED and all of the SHOULD level requirements is said to be "unconditionally compliant"; an implementation that satisfies all of the MUST level requirements but not all of the SHOULD level requirements is said to be "conditionally compliant."

# **Registration Status**

The registration status of this media type is as follows:

• application/lynx+json (unregistered)

#### **Parameters**

#### content

The content parameter indicates whether the body of a message contains a value or a specification.

- The parameter is OPTIONAL. The default value is value.
- If present, the value MUST be either value or spec.

#### Example

```
GET /spec/movie HTTP/1.1
Accept: application/lynx+json;content=spec
```

#### spec

The spec parameter describes the value in the body of a message.

- The parameter is OPTIONAL.
- If present, its value MUST be either a specification JSON object or a specification URL.
- If the value of the content parameter is spec, then this parameter MUST NOT be present.

#### **Examples**

```
HTTP/1.1 200 OK
Content-Type: application/lynx+json; spec="{ "hints": ["text"] }"
"Hello, World!"
```

```
HTTP/1.1 200 OK
Content-Type: application/lynx+json; spec="http://example.com/spec" "Hello, World!"
```

#### baseURI

- The parameter is OPTIONAL.
- If present, its value MUST be an absolute URI to be used for relative URI resolution. For more information, see <u>Section 5.1.2 "Base URI from the Encapsulating Entity" in RFC 3986</u>.

```
HTTP/1.1 200 OK
Content-Type: application/lynx+json;baseURI="http://example.com/
"Hello, World!"
```

#### **File Extensions**

- .lnx => application/lynx+json
- .lnxs => application/lynx+json; content=spec

# **Content**

The content of all documents defined by this media type are extensions of <u>JSON</u> and MUST comply with the rules of that media type. All usages of the JSON keywords "string", "number", "object", "array", "true", "false", "null", and "value" refer to the concepts in the JSON specification unless otherwise stated. The word "property" is used to refer to the concept of "pair", "name/value pair", or "member" in the JSON specification. The word "integer" is used to refer to a JSON "number" with no fractional part. The phrase "simple value" is used to refer to strings, numbers, true, false, or null.

# **User Agent Rules**

If the user agent encounters a relative URI it MUST resolve an absolute URI using the process defined in <u>Section 5 "Reference Resolution" in RFC 3986</u>.

# **Objects**

This section extends a JSON object to provide metadata so that a user agent may effectively display the object to a user.

#### **Format Rules**

- MUST be described by a specification, either by its own spec property, by the <a href="mailto:children">children</a> property of its container's specification, or by a <a href="mailto:spec">spec</a> media type parameter.
- If spec is present, the value MUST be a <u>specification</u> or a <u>specification URL</u>.
- If the object is a document, it MAY have a baseURI property. If present, the baseURI property MUST be an absolute URI to be used for relative URI resolution. For more information, see <a href="Section 5.1.1">Section 5.1.1</a> "Base URI Embedded in Content" in RFC 3986.

# **Examples**

### **Object**

```
{
   "title": "Groundhog Day",
   "spec": "http://www.example.com/specs/movie"
}
```

#### **Document**

```
"title": "What About Bob?",
   "baseURI": "http://www.example.com",
   "spec": "http://www.example.com/specs/movie"
}
```

# **User Agent Considerations**

The user agent must anticipate that an object may contain additional properties (objects, arrays, links, etc.).

# **Other Values**

#### **Format Rules**

MUST be described by a specification, either by the <u>children</u> property of its container's specification or by a <u>spec</u> media type parameter.

# **URI Fragments**

URI fragments are used to locate values in a document by property name.

### **Example**

```
"linkToCast": {
    "title": "Cast"
    "href": "#cast"
},

"cast": [
    "Robin Williams",
    "Matt Damon",
    "Ben Affleck"
],
    "spec": "http://www.example.com/specs/movie"
}
```

# **User Agent Rules**

To locate a value using a URI fragment, the user agent MUST search the document for a property with a name matching the fragment. Using depth-first traversal, the value of the first property whose name matches the fragment is the result. Depth-first traversal is performed according to the the order of the specifications in the <a href="mailto:children property">children property</a> and, if a value is an array, the order of the items in the array.

# **Authoring Consideration**

A URI fragment referencing a property that is not described by a specification will not be located.

# **Specifications**

A specification describes a JSON value.

#### **Format Rules**

#### **Specification**

MAY have any number of properties. This document defines some properties (e.g. hints, children, etc.). Authors may also define extended properties.

#### **Specification URL**

A specification URL is used to refer to a remote specification. The value MUST be an <u>absolute or relative URL</u> and MUST NOT contain a <u>URI fragment</u>.

### **Examples**

#### **Specification Object**

### **Specification URL**

```
{
   "title": "Fletch",
   "spec": "http://www.example.com/specs/object"
}
```

# **User Agent Rules**

If the spec property value is a specification URL, then the user agent MUST fetch the remote specification using the default retrieval action for the protocol (e.g. GET for HTTP). The media

type to be used for retreival is application/lynx+json; content=spec.

### **User Agent Considerations**

A user agent should ignore any specification property that it does not understand.

# Hints

The hints property of a specification describes the meaning of a value.

#### **Format Rules**

The hints property is REQUIRED when referring to a value that does not have its own spec property. Otherwise, the hints property is OPTIONAL. If present, it MUST comply with the rules of a hint array.

#### **Hint Object**

- MUST have a name property to identify the hint.
- MAY have a documentation property. If present, its value MUST be a <u>URL</u> defining the location of human-readable documentation for the hint.

#### **Hint Array**

- MUST be ordered from more specific to less specific.
- MAY contain a string instead of a hint object. If a string value is present, it is assumed to be a hint object with a name equal to the string value. For example, a hint of "text" is equivalent of { "name": "text" }.
- SHOULD end with a base hint.

- The user agent MUST process hints in order from more specific to less specific. The user agent MUST find the most specific hint that it understands and process the value based on that understanding.
- If the user agent does not understand any hints it SHOULD ignore the value.
- SHOULD understand all of the <u>base hints</u>.

# **Authoring Considerations**

This content pertains to using existing hints. For rules about authoring hints see extending hints.

# **Object**

An object hint describes a value that should be interpreted as an object.

#### **Format Rules**

MUST comply with the rules defined for all objects.

### **Example**

# **User Agent Rules**

MUST comply with the rules defined for all objects.

# Link

A link hint describes a value that should be interpreted as a hyperlink.

#### **Format Rules**

- MUST comply with the rules defined for all objects.
- MUST have an href property whose value is a valid <u>URI</u>.

### **Example**

### **User Agent Rules**

- MUST comply with the rules defined for <u>all objects</u>.
- The user agent MUST provide the user with a control to interact with the link in order to follow it.
- If the user follows the link, then the user agent MUST fetch the target identified by the href using the default retrieval action for the protocol (e.g. GET for HTTP).
- The user agent SHOULD display or make the href accessible to the user so he/she can consider its value prior to following the link.

### **User Agent Considerations**

- The user agent must anticipate that a link may contain additional properties (objects, arrays, links, etc.).
- The user agent must anticipate that a link may contain no visible content.

### **Authoring Considerations**

While the concept of a link relationship ("rel") has been intentionally omitted from these rules, that does not mean that it has no value or that it should be omitted from authored documents. The purpose of this specification is to define the meaning of the values - not to define the relationship between the value and the resource identified by the context URI. The "rel" concept is still important and it could be included in a link object by extension.

# Form

A form hint describes a value that should be interpreted as a form.

#### **Format Rules**

MUST comply with the rules defined for <u>all objects</u>.

MUST comply with the rules defined for all objects.

# **Authoring Considerations**

A form should contain at least one <u>submit</u> object.

# **Submit**

A submit hint describes a value that defines where and how to submit form data.

#### **Format Rules**

- MUST comply with the rules defined for <u>all objects</u>.
- MUST have an action property whose value must be a valid <u>URI</u>.
- MAY have a method property indicating the protocol method used to submit the form data.
- MAY have an enctype property for methods that send encoded form data. If not present, the default value is application/x-www-form-urlencoded.

- MUST comply with the rules defined for <u>all objects</u>.
- The user agent MUST provide the user with a control to perform the form submission.
- If the method property is not present, then the user agent MUST submit the form using the default retrieval action for the protocol (e.g. GET for HTTP).
- If the user submits a form, the user agent MUST build a form data set to be encoded and submitted. First, the user agent MUST find the submit's first ancestor that has a hint of form. Then the user agent MUST find all descendants of that form that are inputs and collect their name/value pairs as the form data set. Finally, the user agent MUST encode and submit the form data set according to the enctype, action, and method.
- If the specification describing the value has an input.name property then the user agent MUST use that name for the name/value pair. Otherwise, the user agent MUST use the specification's name property. For arrays, the user agent MUST consider the specification describing the array item before the specification describing the array.

### **User Agent Considerations**

- The user agent must anticipate that a submit may contain no visible content.
- The user agent must anticipate that the name in a form data set may occur multiple times (see <u>Array</u>).
- The user agent must anticipate that a submit may not have an ancestor with a hint of form, in which case the form data set is an empty set.

# Array

An array hint describes a value that should be interpreted as an array.

#### **Format Rules**

The value MAY be undefined, null, [], or a non-empty array.

### Input

If the specification having an array hint has a children property value with an input

property, then the array value is considered to be an array of inputs.

# Example

#### Non-Input

```
{
  "title": "Top Quotes",
  "quotes": [
   "Print this!",
   "Act like you don't give a crap and you fit right in.",
   "You know if you shoot me, you're liable to lose all of those
  ],
  "spec": {
    "hints": [ "object" ],
    "children": [
     {
        "name": "title",
        "hints": [ "title", "text" ]
      },
        "name": "quotes",
        "hints": [ "array" ],
        "children": {
          "hints": [ "text" ]
    ]
 }
}
```

# Input

```
{
  "characters": [
   "Ty Webb",
    "Al Czervik",
    "Carl Spackler"
  ],
  "spec": {
    "hints": [ "form" ],
    "children": [
      {
        "name": "characters",
        "hints": [ "array" ],
        "children": {
            "hints": [ "text" ],
            "input": true
    ]
}
```

If the array value is considered to be an array of inputs, the user agent MUST provide the user with controls to add values to the array and remove values from the array.

# **User Agent Considerations**

- The user agent must anticipate that an array may contain simple content (text), complex content (objects, arrays, links, etc.), or a mixture of both.
- A user agent must anticipate that a value described by an array hint may contain any length and combination of values, including repeated values.

# Media

A media hint describes a value that should be interpreted as embedded media. Media content can be either remote or inline

#### **Format Rules**

- MUST comply with the rules defined for <u>all objects</u>.
- MUST have either an src for remote content or a data property for inline content.
- SHOULD have an alt property whose value specifies alternate text to be displayed if the media content cannot be displayed or if the user cannot view it.

#### src present

- The src property value MUST be a valid <u>URI</u>.
- MUST NOT have a data, type, or encoding property.
- MUST NOT be described by a specification with an input property.

#### data present

- The data property value MUST be a string representing the content to embed.
- MUST have a type property to indicate the media type of the content. Its value must be a string that represents a valid media type name.
- MAY have an encoding property whose value MUST be either utf-8 or base64. If not present, the default value is utf-8.
- MUST NOT have a src property.
- MAY be described by a specification with an input property.

# **Examples**

#### Non-Input, src present

#### Non-Input, data present

#### Input, with data

```
"title": "Give us your review of Fletch",
  "data": "# Write Your Review Here",
  "alt": "Fletch Movie Review",
  "type": "text/markdown",
  "spec": {
    "hints": [ "media" ],
    "children": [
            "name": "title",
            "hints": [ "title", "text" ]
    ],
    "input": true,
   "validation": {
     "media": {
       "message": "#invalidContentMessage",
       "type": "text/markdown"
   }
}
```

#### Input, without data

```
{
  "title": "Give us your review of Fletch",
  "review": null,
  "spec": {
    "hints": [ "form" ],
    "children": [
        "name": "title",
        "hints": [ "title", "text" ]
      },
        "name": "review",
        "hints": [ "media" ],
        "input": true,
        "validation": {
          "media": {
            "message": "#invalidContentMessage",
            "type": "text/markdown"
        }
        "name": "invalidContentMessage",
        "hints": [ "text" ],
        "visibility": "hidden"
    ]
  },
  "invalidContentMessage": "The review must be Markdown."
}
```

#### Non-Input

- MUST comply with the rules defined for <u>all objects</u>.
- The user agent SHOULD visually indicate when the media content is understood but unable to be displayed (server error, plug-in error, etc.).
- If the user agent is unable to embed the content, it MUST present a media object as a link displaying the value of the alt property.

#### Input

• The user agent MUST provide the user with a control to provide the content.

### **User Agent Considerations**

- The user agent must anticipate that a media object may contain additional properties (objects, arrays, links, etc.).
- The user agent must anticipate that a media object may contain no visible content.

# **Image**

An image hint describes a value that should be interpreted as an embedded image.

#### **Format Rules**

- MUST comply with the rules defined for media.
- MUST precede the media hint.
- MAY have a height property whose value MUST be a number representing the natural height of the image in pixels.
- MAY have a width property whose value MUST be a number representing the natural width of the image in pixels.

### **Example**

# **User Agent Rules**

MUST comply with the rules defined for media.

# **Text**

A text hint describes a value that should be interpreted as text.

#### **Format Rules**

The value MAY be undefined or a simple value.

### **User Agent Considerations**

A user agent must anticipate that a value described by a text hint may contain any length and combination of characters, including line breaks.

# **Title**

A title hint describes a value that that represents a distinguishing name for something.

#### **Format Rules**

- MUST comply with the rules defined for <u>text</u>.
- MUST precede the text hint.

# **Example**

# **User Agent Considerations**

- MUST comply with the rules defined for <u>text</u>.
- A user agent may display a title more prominently or in a different order than other text.

# Children

The children property of a specification describes the properties of an object or the items in an array.

#### **Format Rules**

#### Properties of an Object

- If present, MUST be an array.
- Each item MUST be a <u>specification</u> or a <u>specification URL</u>.
- Each item MUST include a name property.

#### Items in an Array

If present, MUST be a specification or a specification URL.

### **Examples**

### Properties of an Object

#### Items in an Array

If an object contains a spec property, the user agent MUST use that specification instead of the specification defined in children.

# Name

The name property of a specification identifies the property value that the specification describes.

#### **Format Rules**

- If the specification describes a property value then name is REQUIRED.
- If present, the value must be the name of a property (which MAY be undefined).

# Example

# Visibility

The visibility property of a specification describes how a value should or should not be displayed to the user.

#### **Format Rules**

- The visibility property is OPTIONAL. The default value is visible.
- If present, the value MUST be one of the following: visible, hidden, or concealed.

### **Example**

# **User Agent Rules**

- If hidden, the user agent MUST NOT display the value to the user.
- If visible, the user agent MUST display the value to the user.
- If concealed, the user agent SHOULD conceal the value. The user agent SHOULD provide a way to reveal the value.
- If the user agent does not understand the value of the visibility property, it MUST consider the value visible.

### **User Agent Considerations**

The user agent must anticipate that the value may be input by the user. If visibility is concealed, the user agent should conceal the user's input.

# Input

The input property of a specification describes how a value should be used to collect input from the user.

#### **Format Rules**

The input property is OPTIONAL.

- MAY be true or MAY be an object.
- If the value is an object, it MAY have a name property.

# **Example**

# **Follow**

The follow property of a specification describes a link that the user agent should follow on behalf of the user.

#### **Format Rules**

- The follow property is OPTIONAL.
- If present, the value MUST be a number indicating the number of milliseconds the user agent must wait before following the link.

### **Example**

# **User Agent Rules**

After displaying the document, the user agent MUST wait the specified number of milliseconds and then MUST follow the link.

# Validation

The validation property of a specification describes the validity of form input values.

#### **Format Rules**

If the input property is present, the validation property is OPTIONAL. Otherwise, the validation property MUST NOT be present.

# Example

```
"name": "actor",
  "input": true,
  "validation": {}
}
```

# **User Agent Rules**

- The user agent SHOULD ensure that validity has been evaluated for all inputs before submitting the form.
- If any inputs are invalid, the user agent MUST take the action prescribed by the validation property.
- The user agent MUST allow a user to submit a form even if inputs are invalid.

# Required

The required property indicates that an input value is required.

#### **Format Rules**

- The required property is OPTIONAL.
- If present, it MUST have a message property whose value MUST be a <u>same-document</u> reference to the content to display when the input value fails validation.

```
"name": "actor",
"input": true,
"validation": {
    "required": {
        "message": "#actorRequired"
     }
}
```

The user agent MAY ignore the required property, otherwise it MUST comply with the following rules:

- If the input value is null, undefined, "", or [], then the input fails validation.
- If the input fails validation, then the user agent MUST set the visibility of the content identified by the message property to visible.

# **Text**

The text property describes the validity of a text input.

#### **Format Rules**

The text property is OPTIONAL. If present, it MUST be an an object or array of objects matching the following rules:

- MUST have a message property whose value MUST be a <u>same-document reference</u> to the content to display when the input value fails validation.
- MAY have a minLength property. If present, the value of the property MUST be a nonnegative integer.
- MAY have a maxLength property. If present, the value of the property MUST be a nonnegative integer.
- MAY have a pattern property. If present, the value of the property MUST be a string representing a valid JavaScript regular expression as defined in <u>ECMA 262, Section</u> <u>15.10</u>.

# **Examples**

### **Text Validation Object**

```
"name": "actor",
"input": true,
"validation":{
    "text": {
        "message": "#actorPatternError",
        "pattern": "Chevy Chase|Bill Murray"
     }
}
```

#### **Text Validation Array**

# **User Agent Rules**

The user agent MAY ignore the text property, otherwise it MUST comply with the following rules:

- If the input value is null, undefined, or "", then the input passes validation.
- If the minLength property is present and its value is greater than the length of the input value, then the input fails validation.
- If the maxLength property is present and its value is less than the length of the input value, then the input fails validation.
- If the pattern property is present, the user agent MUST compile the regular expression specified in its specified value with the global, ignoreCase, and multiline options disabled and match against the full input value (If the pattern does not start with '^', it is implied. If the pattern does not end with '\$', it is implied). If the input value does not match the regular expression, then the input fails validation.
- If the input fails validation, then the user agent MUST set the visibility of the content identified by the message property to visible.

# Number

The number property describes the validity of a number input.

#### **Format Rules**

The number property is OPTIONAL. If present, it MUST be an an object or array of objects matching the following rules:

- If present, it MUST have a message property whose value MUST be a <u>same-document</u> reference to the content to display when the input value fails validation.
- MAY have a min property. If present, the value MUST be a number.
- MAY have a max property. If present, the value MUST be a number.
- MAY have a step property. If present, the value MUST be a positive number.

# **Examples**

#### **Number Validation Object**

```
"name": "fletchViewings",
   "input": true,
   "validation":{
       "number": {
          "message": "#fletchViewingsError",
          "min": 10
       }
    }
}
```

#### **Number Validation Array**

The user agent MAY ignore the number property, otherwise it MUST comply with the following rules:

- If the input value is null, undefined, or "", then the input passes validation.
- If the input value is not numeric, then it fails validation.
- If the min property is present and its value is greater than the input value, then the input fails validation.
- If the max property is present and its value is less than the input value, then the input fails validation.
- If the step property is present and the input value is not evenly divisible by the step value, then the input fails validation.
- If the input fails validation, then the user agent MUST set the visibility of the content identified by the message property to visible.

# Media

The media property describes the validity of the content of a media input.

#### **Format Rules**

The media property is OPTIONAL. If present, it MUST be an an object, or an array of objects, matching the following rules:

- MUST have a message property whose value MUST be a <u>same-document reference</u> to the content to display when the input value fails validation.
- MAY have a type property. If present, the value of the property MUST be a string or an array of strings matching one of the following: -- A file extension (e.g., .jpg, .png, .doc). -- A media type range (e.g., image/png, image/\*).
- MAY have a maxLength property representing the maximum length of the content in bytes. If present, the value of the property MUST be a nonnegative integer.

### **Example**

```
"name": "movie",
  "hints": [ "data" ],
  "input": true,
  "validation": {
    "media": {
        "message": "#movieTypeAndLengthMessage",
        "type": "video/*",
        "maxLength": 4000000
    }
}
```

### **User Agent Rules**

The user agent MAY ignore the media property, otherwise it MUST comply with the following rules:

- If the value does not match one or more of the values of the type property, then the input fails validation.
- If the length of the value in bytes exceeds the value of the maxLength property, then the input fails validation.

### **User Agent Considerations**

When providing a control to the user, the user agent may choose to assist the user in providing valid input. If the value has a hint of media, the user agent may choose to make items that match the type and/or maxLength properties more prominent.

# **Options**

The options property of a specification describes the location of a value that represents the options available for an input.

#### **Format Rules**

If the input property is present and the value has a hint of text, the options property is OPTIONAL. Otherwise, the options property MUST NOT be present. If present, it MUST be an an object matching the following rules:

• MUST be a valid <u>URI</u>.

### **Example of Remote Options**

### **Example of Inline Options**

```
{
  "favoriteMovie": null,
  "listOfMovies": [
    "Fletch",
    "Caddyshack",
    "Christmas Vacation"
  ],
  "spec": {
    "hints": [ "form" ],
    "children": [
        "name": "favoriteMovie",
        "hints": [ "urn:com:example:movie-title", "text" ],
        "input": true,
        "options": "#listOfMovies"
        "name": "listOfMovies",
        "hints": [ "array" ],
        "children": {
          "hints": [ "urn:com:example:movie-title", "text" ]
    1
}
```

- A media object must be displayed for the input property instead of an input control. The content of the media object is the value targeted by the options property.
- While displaying the media object content, the user agent MUST consider any value an option if it has a hint matching the most specific hint of the input property.
- After resolving the options, the user agent MUST provide the user with a control to select each option. If the option has no siblings that are options, then the option's parent MAY be considered the control to select the option.

# Label

The label property of a specification describes how to label a value.

#### **Format Rules**

- The label property is OPTIONAL.
- If present, the value MUST be a <u>same-document reference</u> to the source of the label content.

# **Extensions**

Lynx can be extended with new hints or new specification properties. A new hint extension could be used to describe the meaning of a value more specifically than a <u>base hint</u>. A new specification property extension could be used to help a user agent improve a user's experience with a value. For example, it may describe a relationship between two values or it may describe an action that a user agent may take on behalf of a user.

# **Hint Extensions**

While sufficient for describing the most basic characteristics of values, the hints defined in this document are not sufficient to meaningfully describe all values. Authors will find benefit in defining hints to describe the values in their domain.

#### **Format Rules**

- MUST conform to the rules defined for hint objects.
- MUST document the name of the hint. The name MUST be an absolute URI.
- SHOULD document the meaning of the hint and its relationship to a less specific hint, if applicable. When this relationship is identified, the two hints MUST always be present together in a hints array in proper order.
- SHOULD document the JSON value(s) the hint can describe and any relevant format rules
- SHOULD document rules or considerations for how user agents process, interpret, and convey the value.

# **Example**

The following is an example of the documentation that an author could use to define an extended hint:

#### **Rating Hint**

#### Name

http://example.com/rating

#### Meaning

The rating hint is used to describe values that represent how happy a person is with a product or service.

#### **Related Hint**

The rating hint is more specific than the text hint in Lynx.

#### **Format Rules**

- MUST be a number with a value from 1 to 5 (inclusive).
- If a fractional component is present and is not equal to 0.5, then the fractional component should be rounded to the nearest 0.5.

#### **Example**

#### **User Agent Considerations**

A user agent with a graphical user interface should consider using a more graphical representation to convey the rating to the user. For example, it is very common to use a graphical meter comprised of 5 stars where the number of filled stars represents the rating value.

### **Authoring Considerations**

When defining an extended hint, authors are strongly encouraged to relate the new hint to a <u>base hint</u>. Doing so will ensure that the value can still be conveyed by user agents that understand Lynx hints even if they do not understand the extended hint.

# **Specification Property Extensions**

Specification property extensions are used to help a user agent improve a user's experience with a value. They provide additional metadata for values independent of their hints or other specification properties. For example, it may describe a relationship between two values or it may describe an action that a user agent may take on behalf of a user.

#### **Format Rules**

- The property name SHOULD be an absolute URI.
- SHOULD document the meaning of the property value.
- SHOULD document the format rules for the property value.
- SHOULD document rules or considerations for how user agents process and interpret the property value.

### **Example**

The following is an example of the documentation that an author could use to define an extended specification property:

#### **Expanded**

#### Name

http://example.com/expanded

#### Meaning

Indicates whether content is collapsible and whether the content is currently expanded or collapsed.

#### **Format Rules**

If present, MUST have a value of true or false.

#### Example

```
{
    "http://example.com/expanded" : true
}
```

#### **User Agent Rules**

- The user agent MUST provide the user with a control to interact with the expandable value in order to expand or collapse it.
- If the value described by the specification has a title the user agent MUST ensure that it is visible in collapsed and expanded states.

# **Authoring Considerations**

- Authors should understand that by not using a property name that is an absolute URI, they are creating a risk of collision with other specification property extensions or future revisions of this media type.
- Authors should design documents that allow a user to successfully complete a process whether or not the user agent understands a particular specification extension.

# References

#### **RFC 2119**

[RFC2119] Bradner, S., "Key words for use in RFCs to Indicate Requirement Levels", March 1997

#### **RFC 4627**

[RFC4627] Crockford, D., "The application/json Media Type for JavaScript Object Notation

# **RFC 3986**

[RFC 3986] T. Berners-Lee, "Uniform Resource Identifier (URI): Generic Syntax", January 2005

#### **RFC 6838**

[RFC6838] "Media Type Specifications and Registration Procedures", N.Freed, J. Klensin, and T.Hansen, January 2013

#### **ECMA 262**

[ECMA262] ECMA, "ECMAScript® Language Specification", June 2011

# **RFC 2616**

[RFC2616] "Hypertext Transfer Protocol -- HTTP/1.1", R. Fielding, J. Gettys, J. Mogul, H. Frystyk Nielsen, L. Masinter, P. Leach and T. Berners-Lee, June 1999.