Multimedia Big Data Computing with Spark on MareNostrum Supercomputer

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Abstract—In this paper we describe the design and evaluation of a framework to enable multimedia Spark workloads on MareNostrum, a petascale supercomputer. As far as we know, this is the first attempt to investigate optimized deployment configurations of this kinkd of workloads on a petascale HPC setup. We present the design of the framework and evaluate the scalability of the system. We examine the impact of different configurations including parallelism, storage and networking alternatives, and we discuss several aspects in executing multimedia big data workloads on a computing system that is based on the compute-centric paradigm. We derive conclusions to facilitate systematic and optimized methodologies for fine-tuning this kind of applications on large clusters.

I. Introduction

Nowadays, there is a growing interest in exploiting the photos that users share on social networks such as Instagram or Twitter [?] [1]

TODO (Ruben + help from Mouna)

II. RELATED WORK

TODO (Ruben + help from Mouna)

III. A FRAMEWORK TO ENABLE MULTIMEDIA BIG DATA WORKLOADS ON MARENOSTRUM, AN HPC SETUP

TODO (Ruben)

IV. BENCHMARKING APPLICATIONS

A. Bag-of-Words based image classification on Instagram

TODO (Mouna)

TODO (Mouna)

B. Deep convolutional networks based image classification on Instagram

TODO (Leonel)

C. Near-replica image detection on Twitter

TODO (Dani Mora)

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Fig. 1: Example true positives)

V. RESULTS

The main goal of the experiments is to evaluate the speedup, scale-up, and size-up properties of the proposed framework applied to the selected workloads. To this end, we use datasets up to hundreds of GBs TODO of raw data. The size of RDDs is reported to be 2-5 times larger than that; in our experiments 400GBs of data in the sort-by-key application correspond to an RDD of 1TB. The cluster sizes range from 8 cores up to 1024 (i.e., 64 machines)...TODO

We have submitted and tested several hundreds of jobs to MareNostrum, but we describe only the results that are of significance. Our runs include an extensive set of configurations; for brevity, when those parameters were shown to be either irrelevant or to have negligible effect, we use default values. Each experimental configuration was repeated at least 5 times. Unless otherwise stated, we report median values in seconds. TODO (Ruben)

A. Bag-of-Words based image classification on Instagram TODO (Mouna)

1) speed-up: In the first set of experiments, we keep the input dataset constant and we increase the size of nodes/cores running the Spark application; whenever we refer to nodes, we mean MareNostrum machines that run the executors, while the driver always runs on a separate machine; each machine

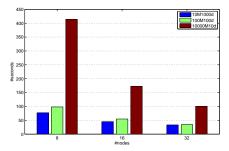


Fig. 2: Times for training....

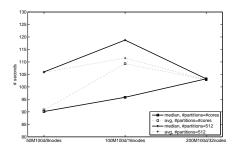


Fig. 3: Times for training....

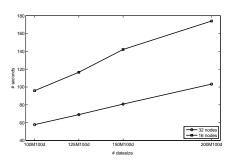


Fig. 4: Times for training....

is equipped with 16 cores and 32 GB of RAM. The results from 128 (8 nodes) up to 512 cores (32 nodes) are shown in Figure 4, where we can see that for large datasets in terms of number of records, the training can scale well. In the figure, we present the performance for the most efficient configurations; we discuss these configurations in detail later. TODO

- 2) scale-up: We process the same datasets, and we now modify both the number of records and the number of machines, i.e., the infrastructure scales-out. The results are shown in Figure ??(top). In this figure, we show both the average and the median values. Ideally, all the plots should be horizontal; our system behaves closely to that.
- 3) size-up: We perform a third set of experiments, to assess the capability of sizing-up. We keep the number of nodes constant (either 16 or 32), and we gradually increase the dataset from 100GBs to 200GBs (raw data sizes). As shown in Figure ??(bottom), Spark4MN exhibits a behavior where the curves are (almost) linear.

B. Deep convolutional networks based image classification on Instagram

TODO (Leonel)

C. Near-replica image detection on Twitter TODO (Dani Mora)

VI. CONCLUSIONS

The research work presented in this paper..... TODO

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[1] Ruben Tous, Otto Wust, Mauro Gomez, Jonatan Poveda, Marc Elena, Jordi Torres, Mouna Makni, and Eduard Ayguade. User-generated content curation with deep convolutional neural networks. IEEE, 2016.