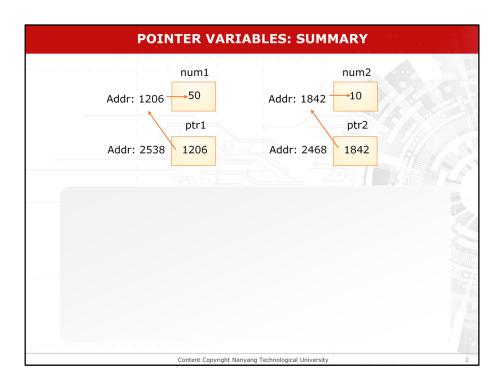
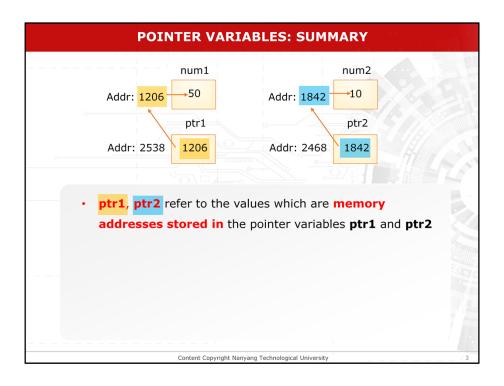


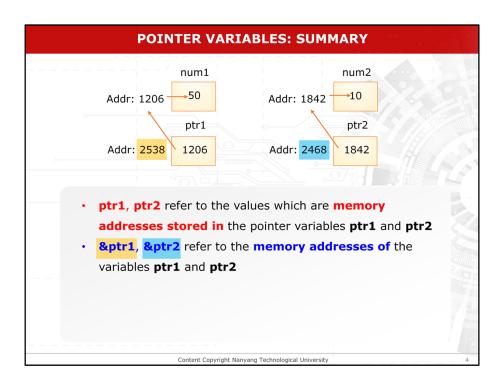
This lesson will summarise the concepts of Pointer Variable and its application.



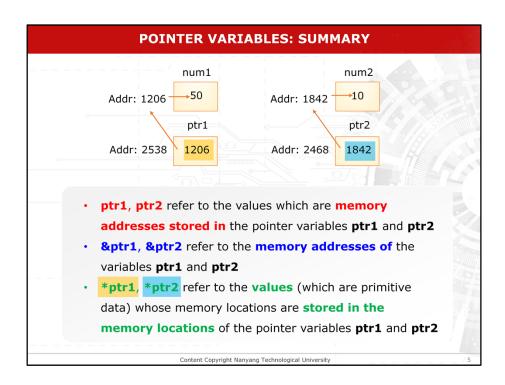
Using an example in the diagrams shown, the concepts of using pointers in the program are summarized as follows:



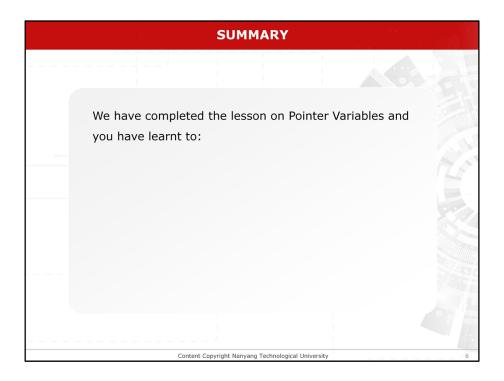
**Pointer 1** and **pointer 2** refer to the values which are memory addresses stored in the pointer variables **pointer 1** and **pointer 2** respectively



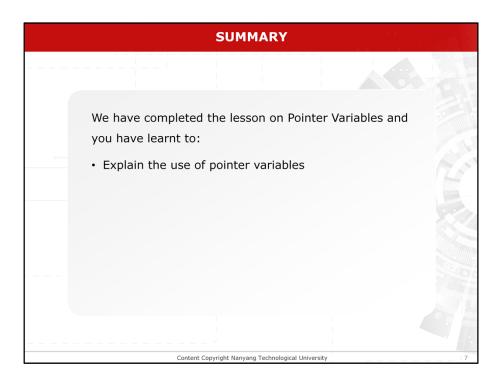
Ampersand pointer 1, ampersand pointer 2 refer to the memory addresses of the variables pointer 1 and pointer 2.



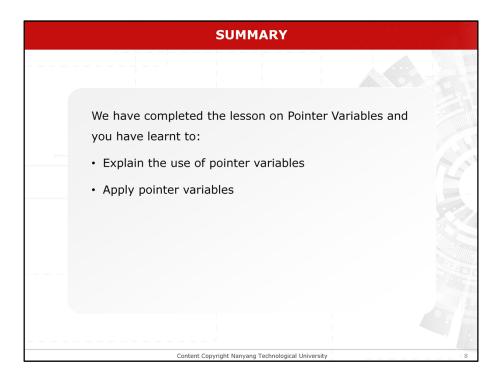
Asterisk pointer 1 and asterisk pointer 2 refer to the values (which are primitive data) whose memory locations are stored in the memory locations of the pointer variables pointer 1 and pointer 2.



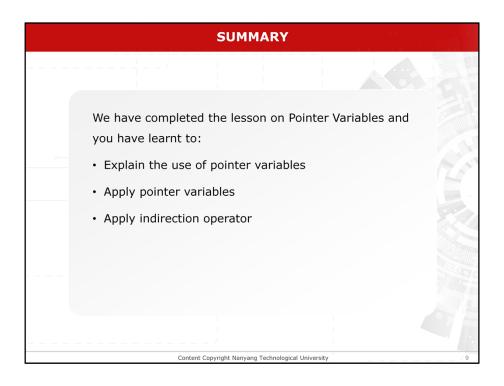
We have completed the lesson on Pointer Variables and you have learnt to:



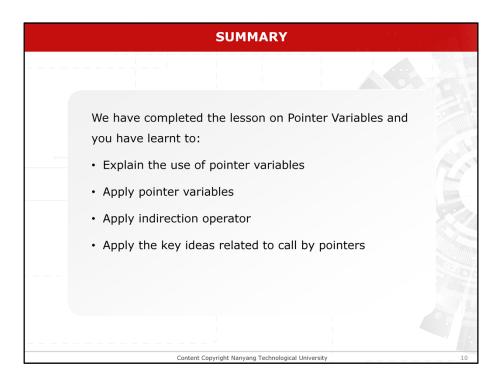
Explain the use of pointer variables.



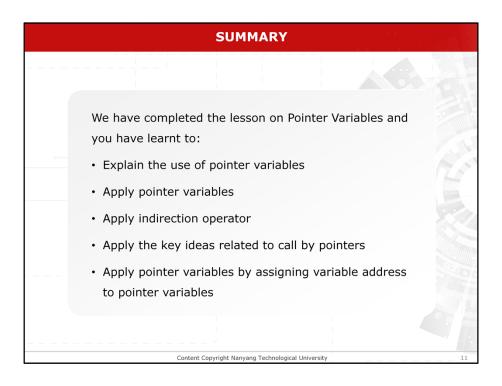
Apply pointer variable.



Apply indirection operator.



Apply the key ideas related to call by pointers.



And apply pointer variables by assigning variable address to pointer variables.