

Book review:
“Q is for Quantum”
by Terry Rudolf

David W. Lyons

Professor of Mathematical Sciences, Lebanon Valley College

Cornwall Manor, 5 August 2019

Outline

1 Introduction

- Rudolf's motivations and intentions
- Misconceptions versus truth that is stranger than fiction

2 Some background on (classical) computers

- Coding
- Logic gates and circuits

3 Rudolf's three mysteries

- The “PETE” box: superposition and measurement
- Entanglement
- Reality

4 Summary

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Rudolf's motivation for the book

(from the Preface)

"This book is written for my 15-year old self [...] I was interested in [...] science, and I distinctly recall being frustrated by the lack of concrete explanations within “pop-sci” accounts of modern physics.

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The exciting descriptions [...] were ultimately hollow. They were vague on details and they came loaded with jargon, questionable analogies, and [...] mysterious pontifications [...]

Rudolf's intentions for the book

Rudolf hopes to shed some light, without technical obstructions, on

- quantum computers
- quantum entanglement
- philosophical questions

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(p. 23)

"It is fascinating that we have this incredibly precise theory, which [...] is going to let us build marvelous new devices, and yet we are still arguing about what it all really means."

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Popular misconceptions

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FALSE!!!

What quantum devices will (and already can) do

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Coding information in strings of bits

ASCII - Binary Character Table

Letter	ASCII Code	Binary	Letter	ASCII Code	Binary
a	097	01100001	A	065	01000001
b	098	01100010	B	066	01000010
c	099	01100011	C	067	01000011
d	100	01100100	D	068	01000100
e	101	01100101	E	069	01000101
f	102	01100110	F	070	01000110
g	103	01100111	G	071	01000111
h	104	01101000	H	072	01001000
i	105	01101001	I	073	01001001
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$$G = 01000111 = \textcircled{\text{O}}\bullet\textcircled{\text{O}}\textcircled{\text{O}}\textcircled{\text{O}}\bullet\textcircled{\text{O}}\bullet$$

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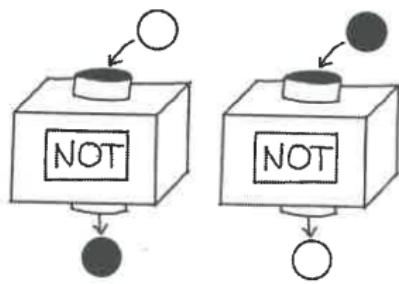
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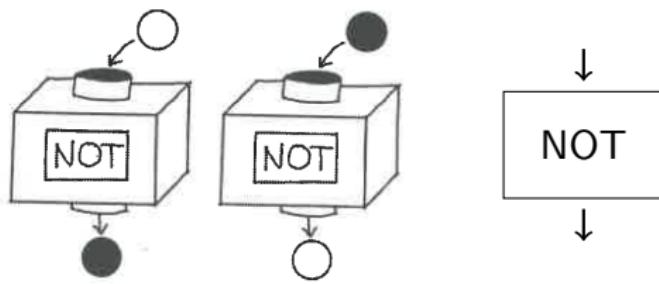
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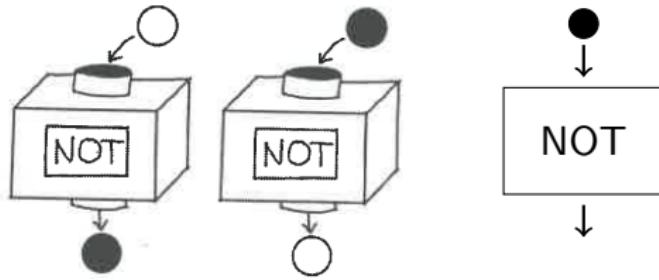
NOT gates



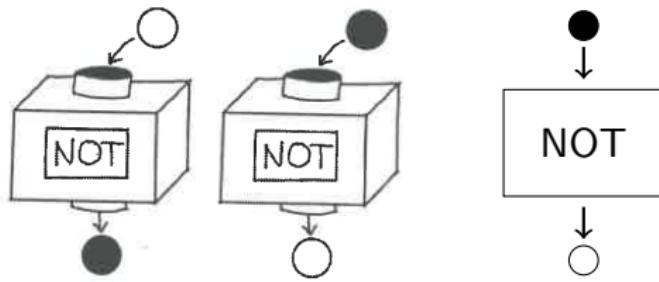
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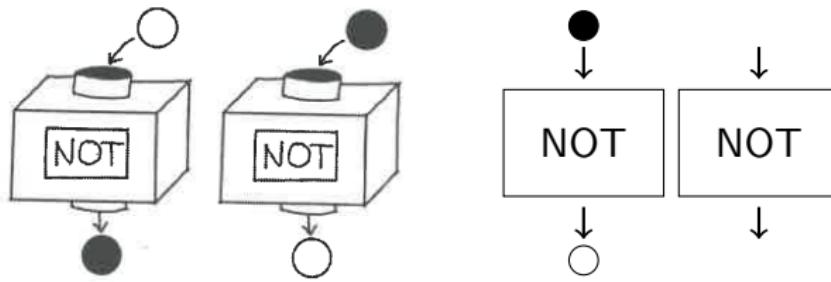
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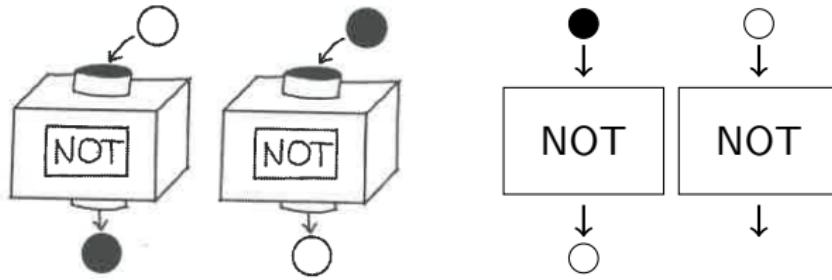
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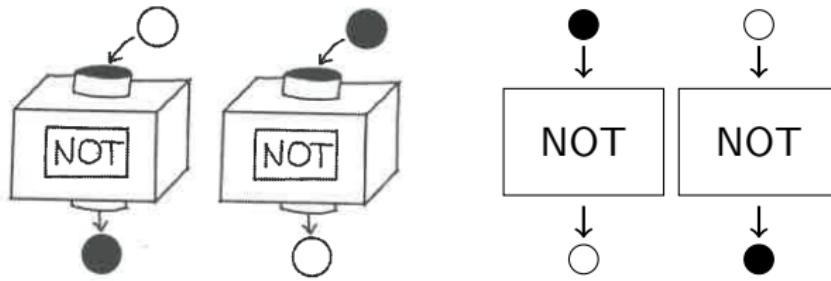
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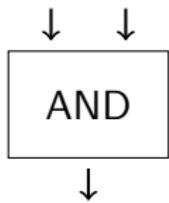
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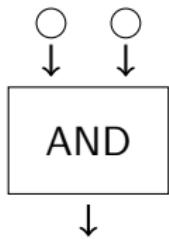
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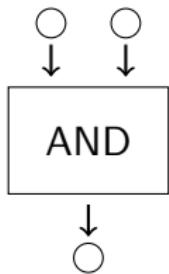
More gates



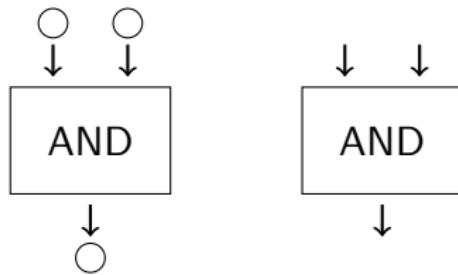
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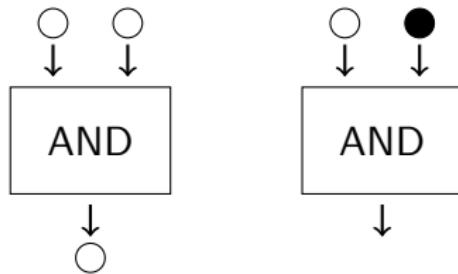
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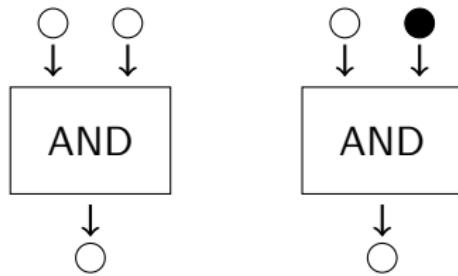
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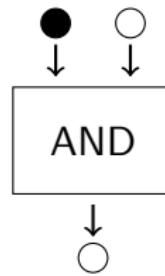
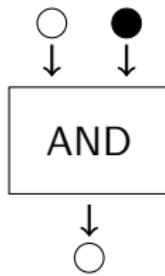
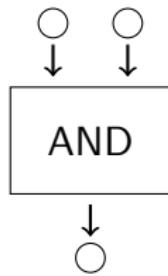
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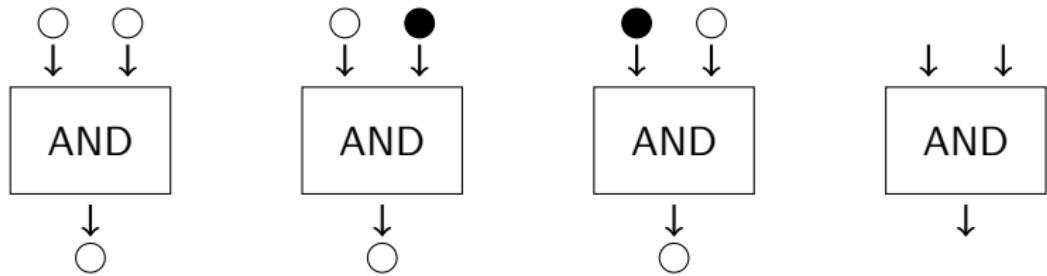
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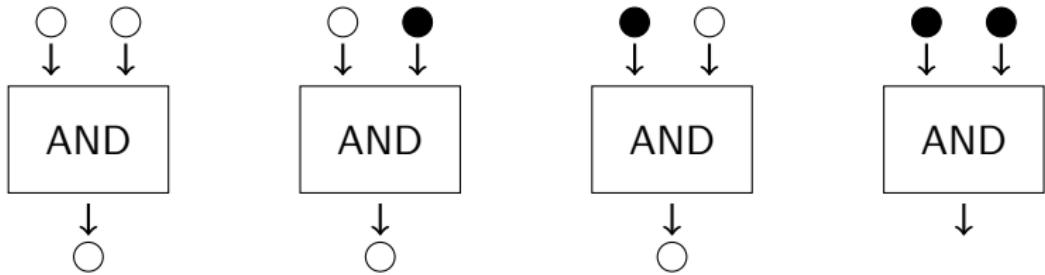
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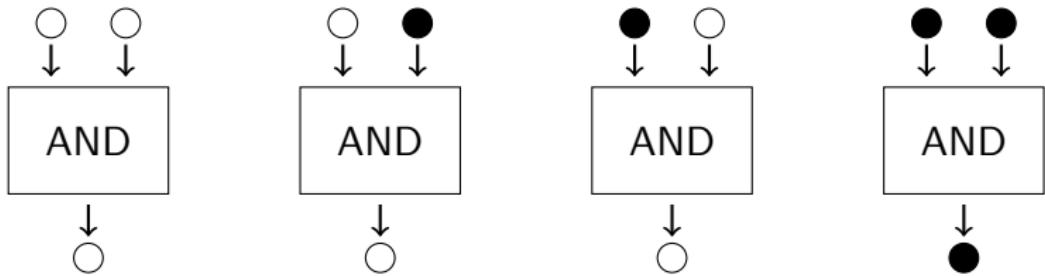
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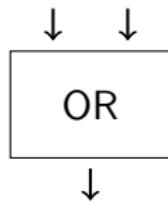
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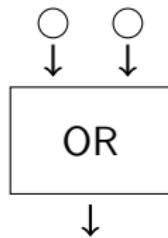
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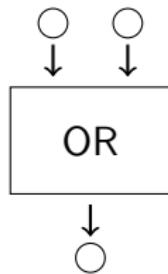
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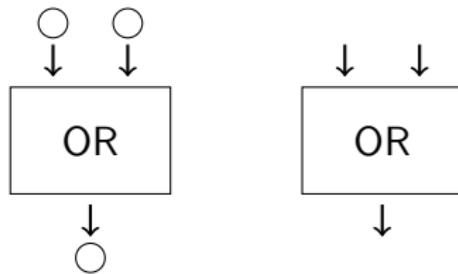
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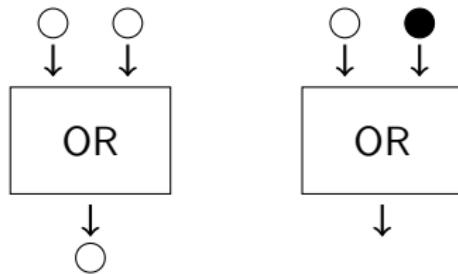
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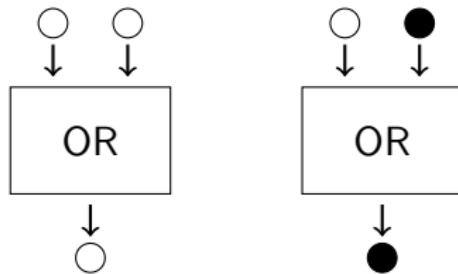
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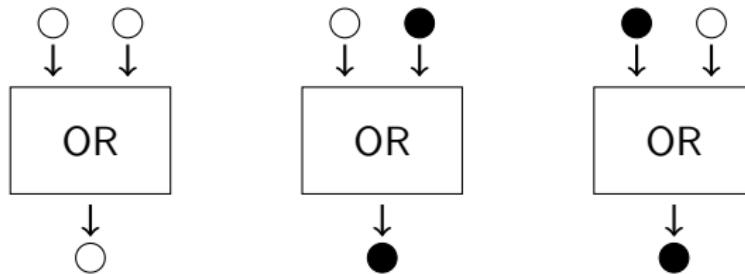
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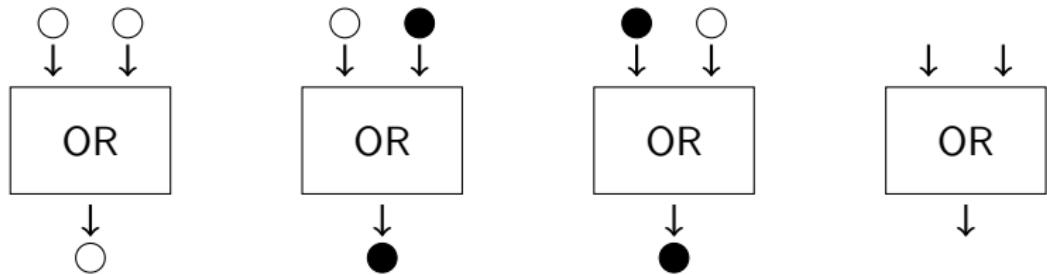
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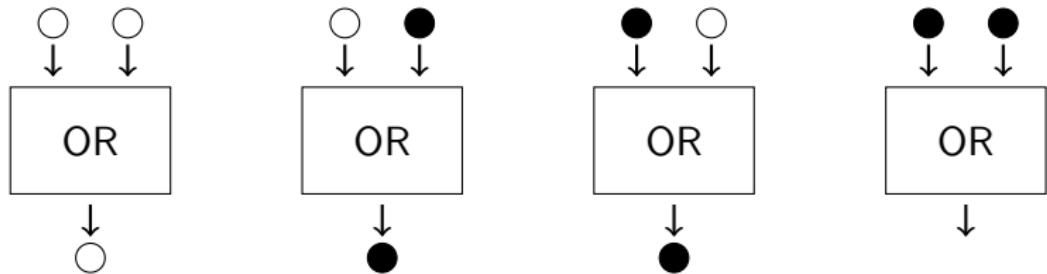
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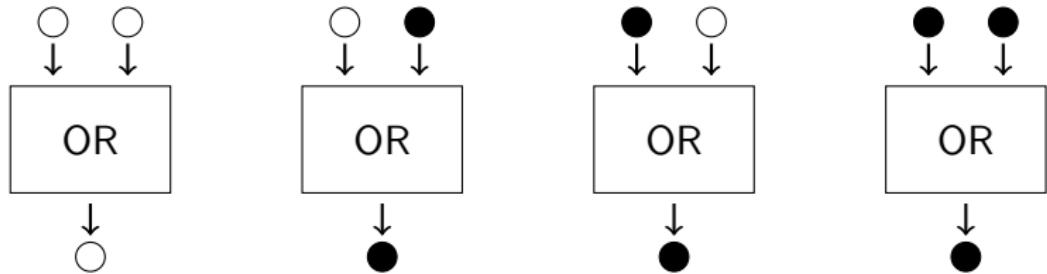
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What's the point of all these boxes?

A classical computer is made entirely of NOT, AND, and OR boxes. The balls that pass through the boxes are bits.

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A classical computer is made entirely of NOT, AND, and OR boxes. The balls that pass through the boxes are bits.

Quantum computers

A quantum computer is also made of boxes, but new kinds of boxes are available. The balls that pass through the boxes are *quantum* bits, or qubits.

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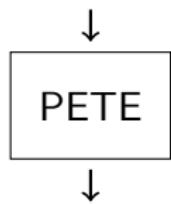
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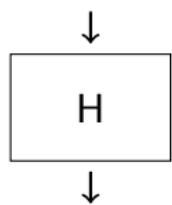
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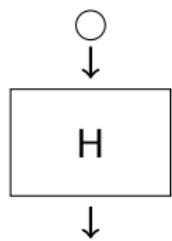
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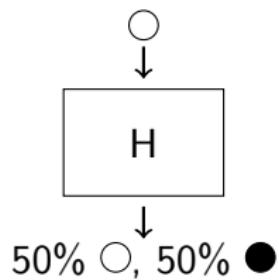
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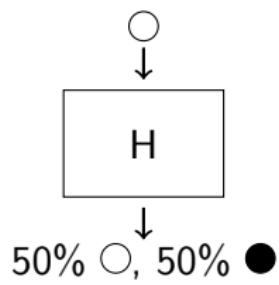
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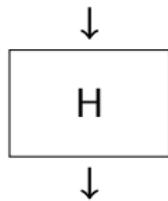
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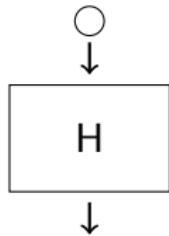
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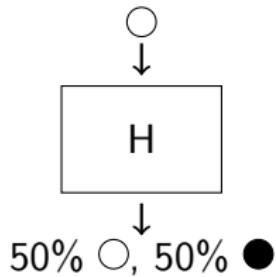
Hadamard (“PETE”) gate, cont’d



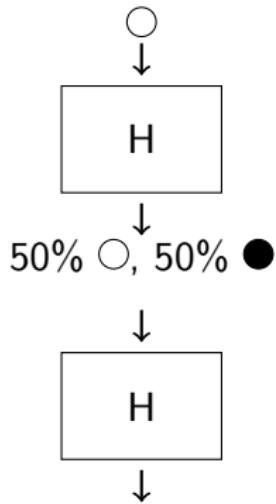
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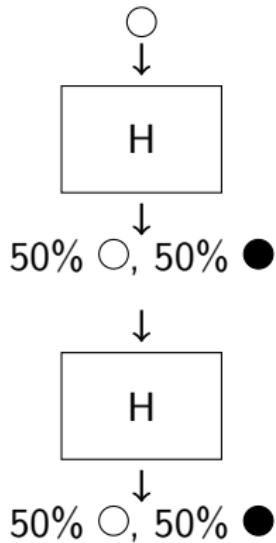
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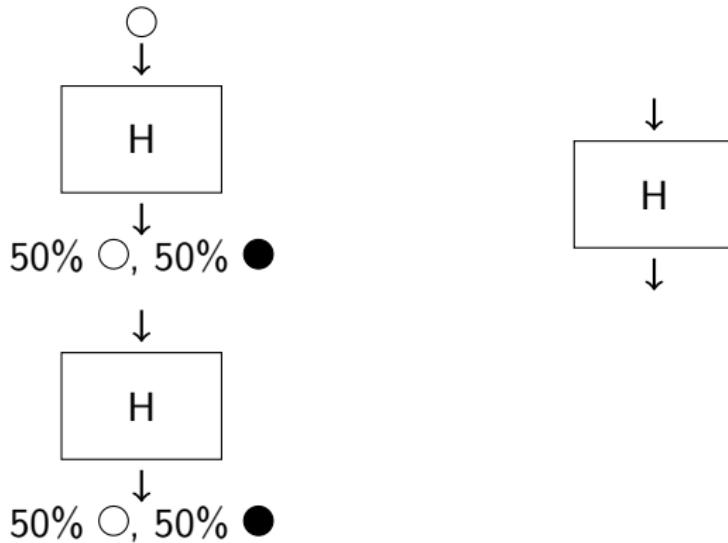
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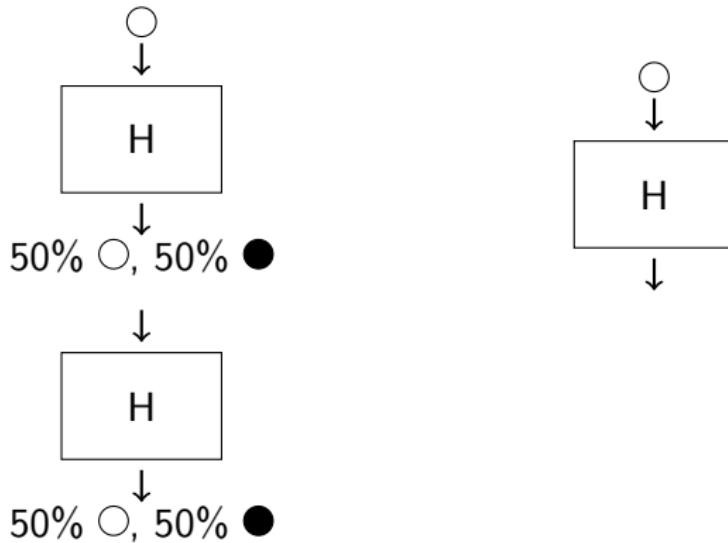
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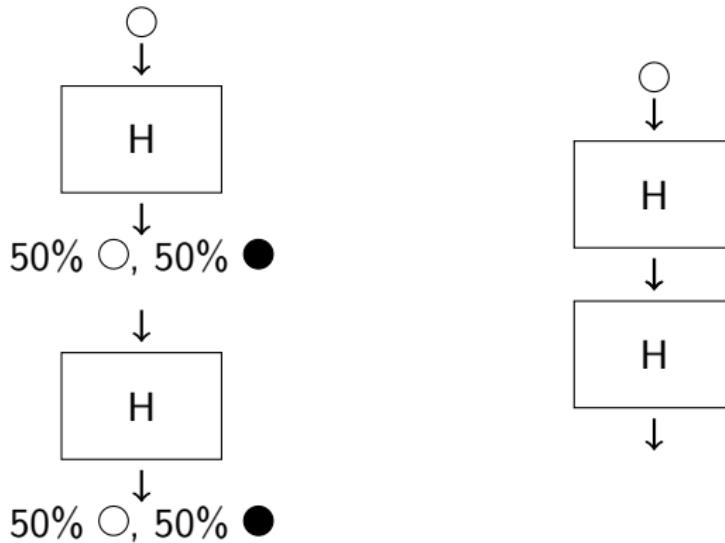
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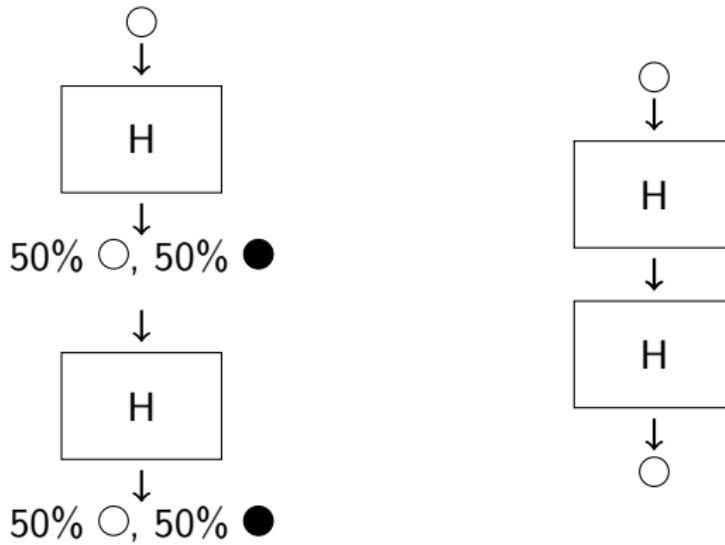
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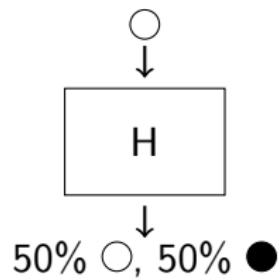
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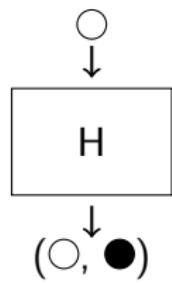
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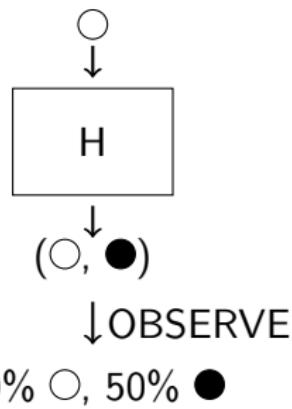
“Explanation” of the “PETE” paradox



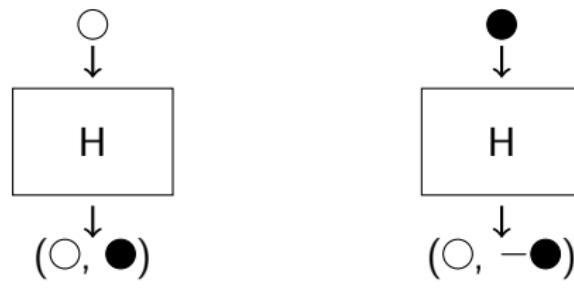
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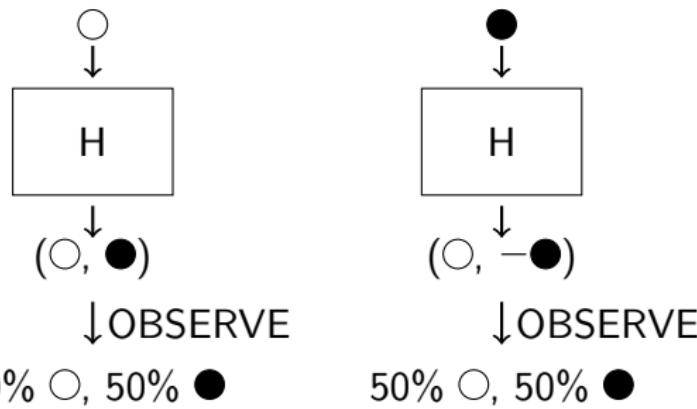
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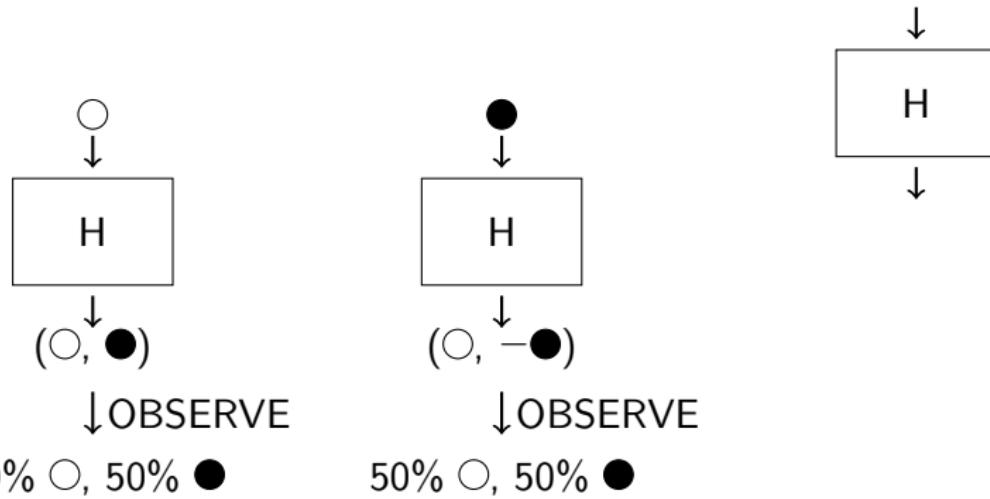
↓OBSERVE

50% ○, 50% ●

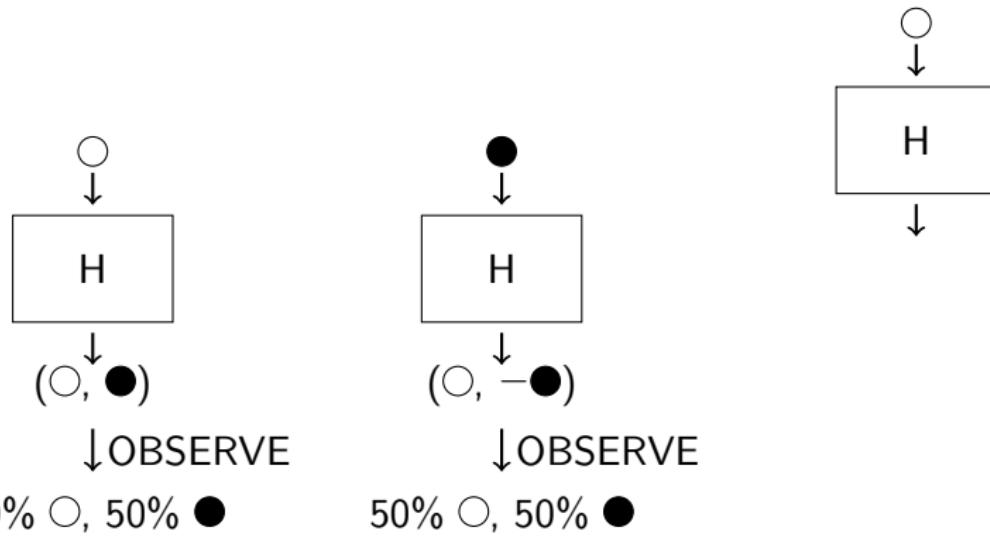
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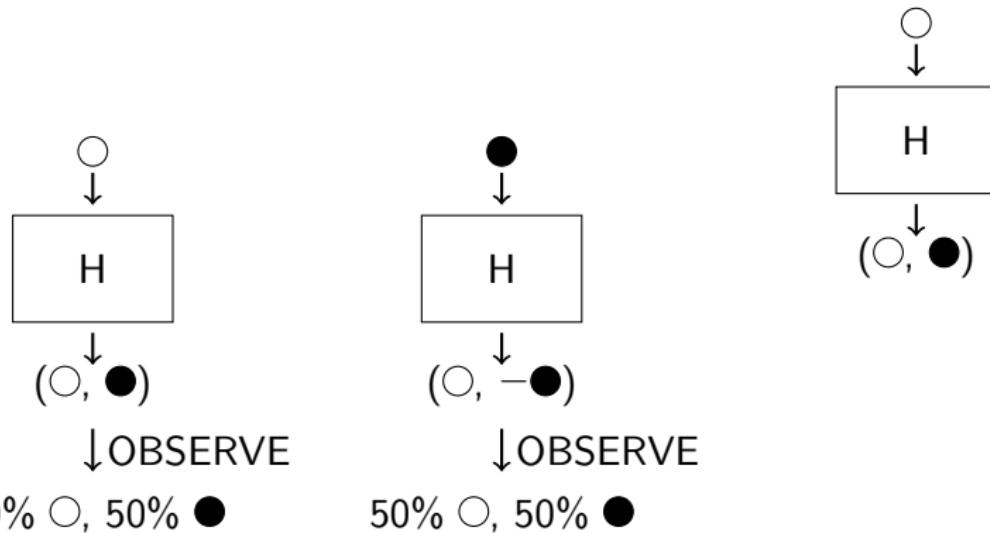
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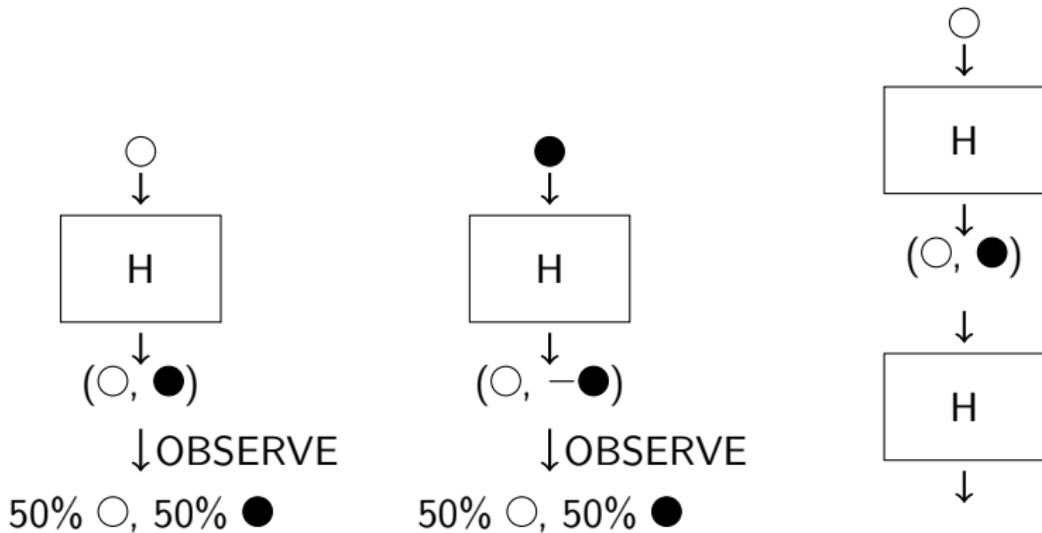
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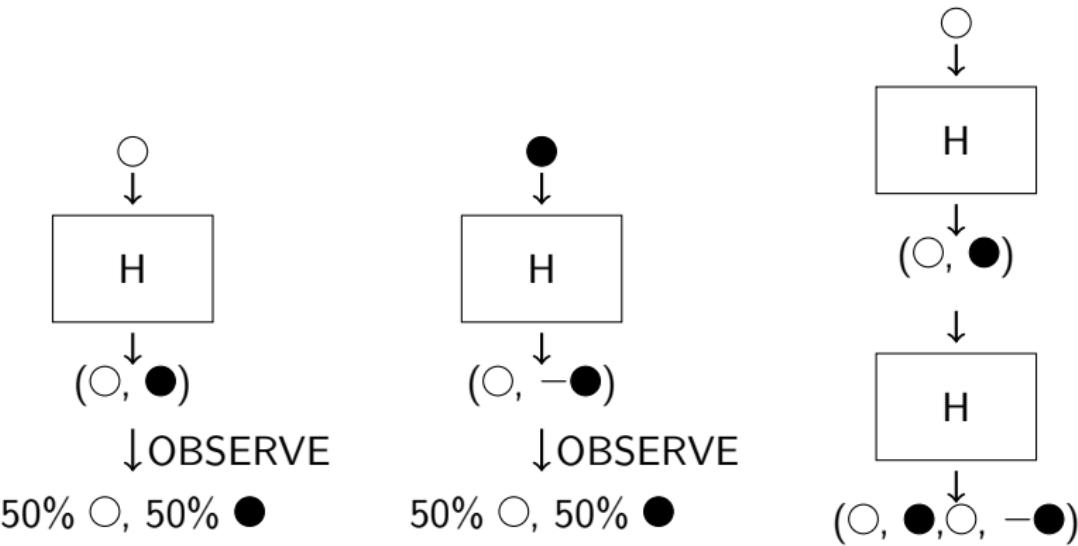
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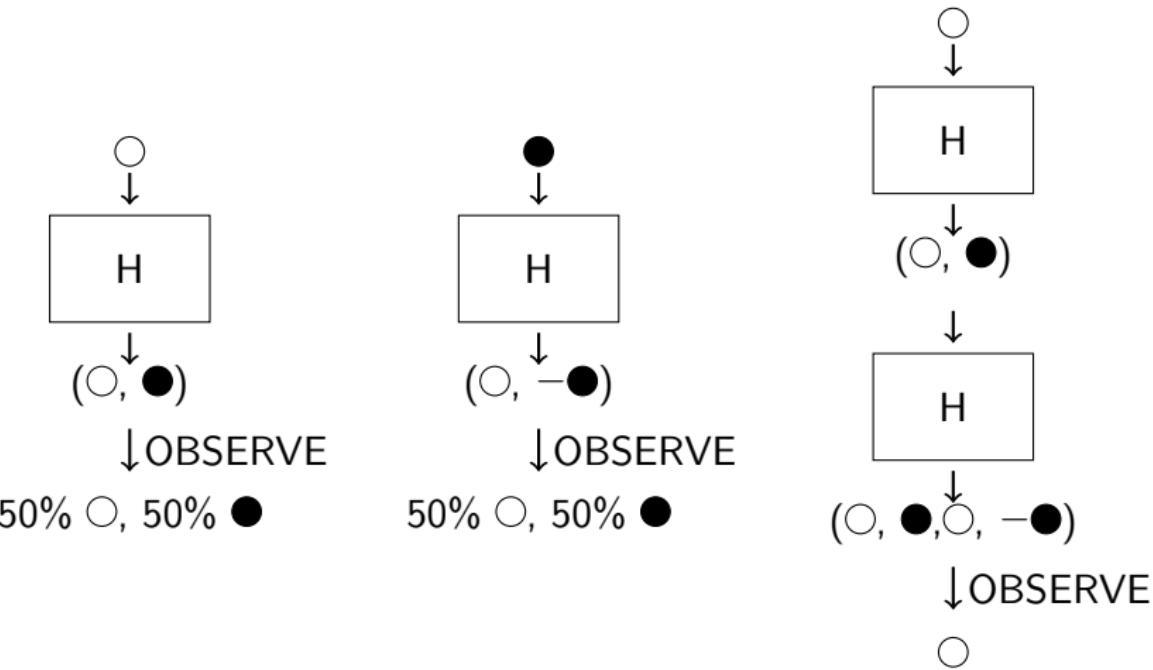
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Communication and Computation

What is communication?

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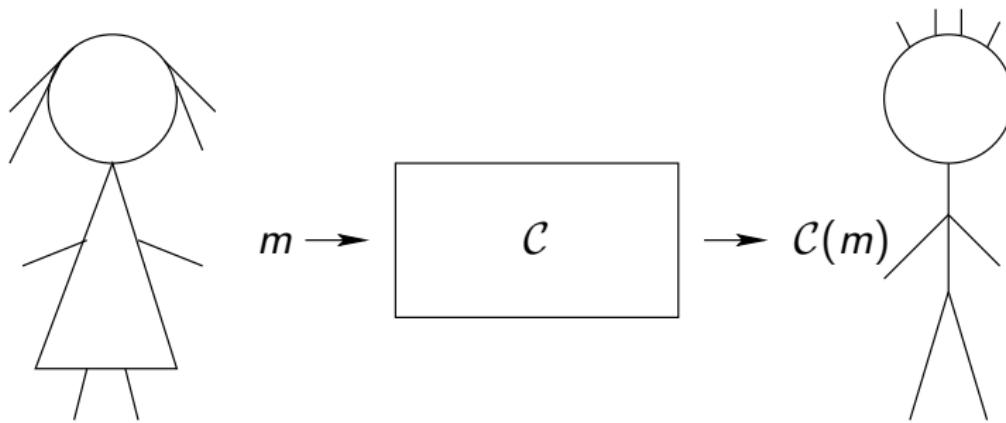
Minimum ingredients

- Two parties: Sender and Receiver
- Message: Information to be sent
- Channel: Medium by which information is sent

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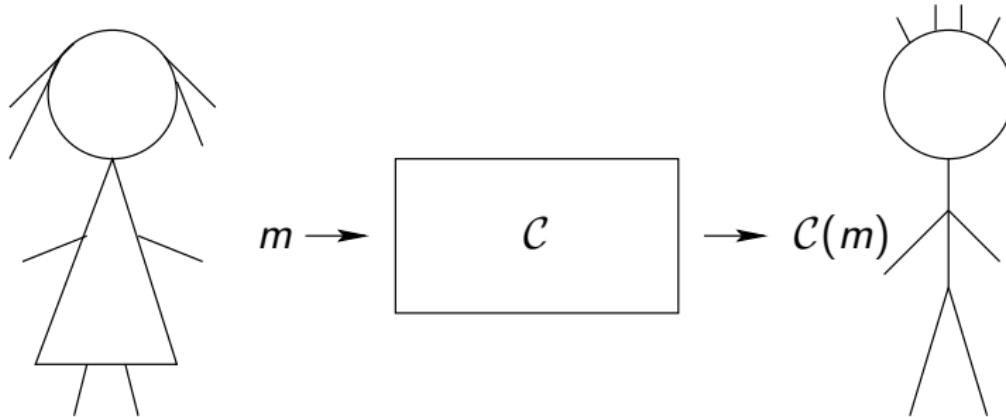
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- Processor or Computer
- Output

Theory of Computation: Abstract Study of Information Processing

What is computation?

Minimum ingredients

- Input
- Processor or Computer
- Output

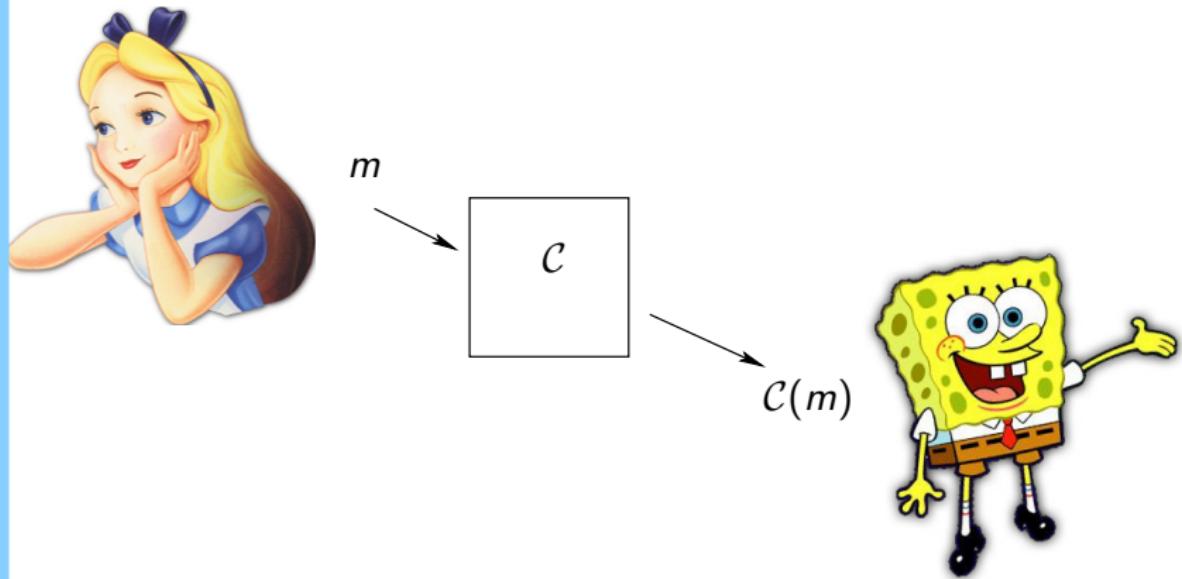


Cultural note on sender and receiver

- Sender is traditionally called “Alice”
- Receiver is traditionally called “Bob”
- Slides must be funny

Communications Task

Alice sends a message to Bob across a channel

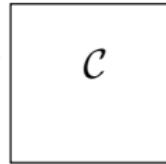


Communications Task

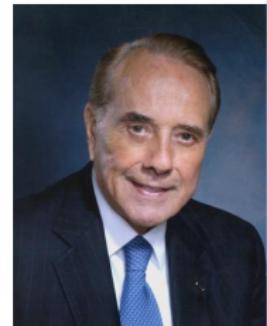
Alice sends a message to Bob across a channel



m



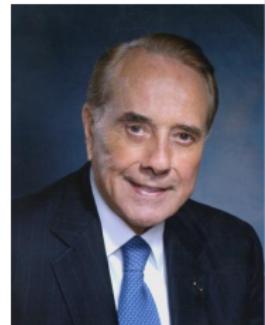
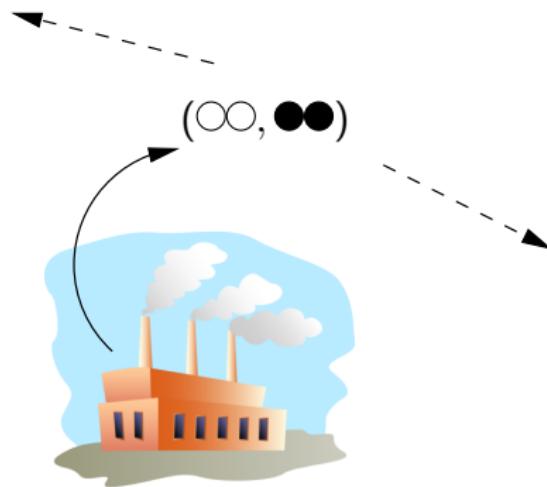
$c(m)$



EPR Protocol Step 1

Factory prepares state $(\textcircled{\text{O}}, \textbullet\textbullet)$

Sends 1 qubit to Alice, 1 to Bob



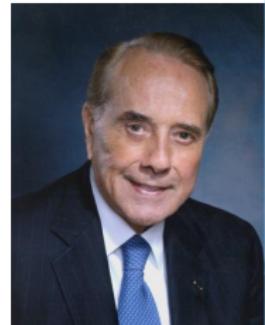
EPR Protocol Step 2

Alice measures his qubit



I got ●

Post measurement state is (●, ●)

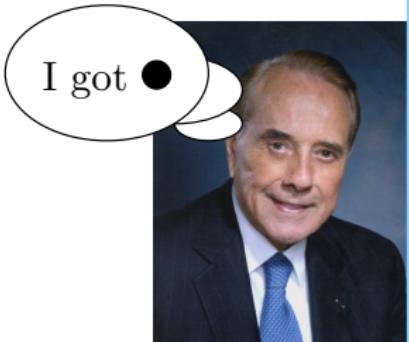


EPR Protocol Step 3

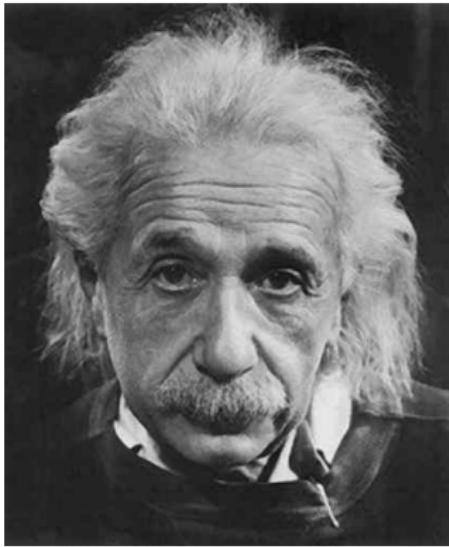
Bob measures his qubit



Post measurement state is (\bullet, \bullet)



Intellectual dissonance



“...spooky action at a distance”

EPR Paradox

Alice's measurement determines the result of Bob's. Even if they are separated by great distance.

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The first experiment to demonstrate the EPR measurement was by Alain Aspect in 1982.

Outline

1 Introduction

- Rudolf's motivations and intentions
- Misconceptions versus truth that is stranger than fiction

2 Some background on (classical) computers

- Coding
- Logic gates and circuits

3 Rudolf's three mysteries

- The "PETE" box: superposition and measurement
- Entanglement
- Reality

4 Summary

Some philosophical problems

- Is the quantum state real? What is the status of the objects that appear in the mathematical model?

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- Is the quantum state real? What is the status of the objects that appear in the mathematical model?
- Observation, observer, measurements—all are very troublesome.
- Nonlocality is very troublesome.

Some main points

- Quantum mechanics is a practical, successful theory.
- Our use of quantum mechanics to predict outcomes of experiments is sophisticated and precise.
- Our ability to explain its meaning is primitive.

Thank you!



LVC Mathematical Physics Research Group



David Lyons

Isaac Lehman

David Campbell

<http://quantum.lvc.edu/mathphys>

Cool things that might be true

- Time travel can not (yet) be ruled out
- Black holes leak information
- Whether $P = NP$?
- Birds might do quantum computations for navigation